

**1**

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CHARACTER

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RACE \_\_\_\_\_ SIZE \_\_\_\_\_

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CLASS \_\_\_\_\_ LEVEL \_\_\_\_\_

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GENDER \_\_\_\_\_ AGE \_\_\_\_\_ HEIGHT \_\_\_\_\_ WEIGHT \_\_\_\_\_

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DEITY \_\_\_\_\_ ALIGNMENT \_\_\_\_\_

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LANGUAGES

---

ARMOR & PROTECTION WORN

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WEAPONS USED

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NOTABLE ITEMS

**ABILITY SCORES**

STR 


 INT 


DEX 


 WIS 


CON 


 CHA 


**MOVEMENT & LIFTING**

SPEED 

--

 OVER HEAD 

--

 OFF GROUND 

--

 PUSH OR DRAG 

--

**SAVING THROWS**

FORT 

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 REF 

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 WILL 

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SAVING THROW MODIFIERS

ARMOR CLASS 

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ARMOR CLASS MODIFIERS

HIT POINTS \_\_\_\_\_ / \_\_\_\_\_

**2**

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CHARACTER

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RACE \_\_\_\_\_ SIZE \_\_\_\_\_

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CLASS \_\_\_\_\_ LEVEL \_\_\_\_\_

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GENDER \_\_\_\_\_ AGE \_\_\_\_\_ HEIGHT \_\_\_\_\_ WEIGHT \_\_\_\_\_

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DEITY \_\_\_\_\_ ALIGNMENT \_\_\_\_\_

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LANGUAGES

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ARMOR & PROTECTION WORN

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NOTABLE ITEMS

**ABILITY SCORES**

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**MOVEMENT & LIFTING**

SPEED 

--

 OVER HEAD 

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 OFF GROUND 

--

 PUSH OR DRAG 

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**SAVING THROWS**

FORT 

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 REF 

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SAVING THROW MODIFIERS

ARMOR CLASS 

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ARMOR CLASS MODIFIERS

HIT POINTS \_\_\_\_\_ / \_\_\_\_\_

**3**

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CHARACTER

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RACE \_\_\_\_\_ SIZE \_\_\_\_\_

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CLASS \_\_\_\_\_ LEVEL \_\_\_\_\_

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GENDER \_\_\_\_\_ AGE \_\_\_\_\_ HEIGHT \_\_\_\_\_ WEIGHT \_\_\_\_\_

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DEITY \_\_\_\_\_ ALIGNMENT \_\_\_\_\_

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LANGUAGES

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ARMOR & PROTECTION WORN

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WEAPONS USED

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NOTABLE ITEMS

**ABILITY SCORES**

STR 


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DEX 


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**MOVEMENT & LIFTING**

SPEED 

--

 OVER HEAD 

--

 OFF GROUND 

--

 PUSH OR DRAG 

--

**SAVING THROWS**

FORT 

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 REF 

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 WILL 

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SAVING THROW MODIFIERS

ARMOR CLASS 

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ARMOR CLASS MODIFIERS

HIT POINTS \_\_\_\_\_ / \_\_\_\_\_

**4**

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CHARACTER

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RACE \_\_\_\_\_ SIZE \_\_\_\_\_

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CLASS \_\_\_\_\_ LEVEL \_\_\_\_\_

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GENDER \_\_\_\_\_ AGE \_\_\_\_\_ HEIGHT \_\_\_\_\_ WEIGHT \_\_\_\_\_

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DEITY \_\_\_\_\_ ALIGNMENT \_\_\_\_\_

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LANGUAGES

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ARMOR & PROTECTION WORN

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WEAPONS USED

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NOTABLE ITEMS

**ABILITY SCORES**

STR 


 INT 


DEX 


 WIS 


CON 


 CHA 


**MOVEMENT & LIFTING**

SPEED 

--

 OVER HEAD 

--

 OFF GROUND 

--

 PUSH OR DRAG 

--

**SAVING THROWS**

FORT 

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 REF 

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 WILL 

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SAVING THROW MODIFIERS

ARMOR CLASS 

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ARMOR CLASS MODIFIERS

HIT POINTS \_\_\_\_\_ / \_\_\_\_\_

	1	2	3	4
Armor Check Penalty				
■ Can be used untrained † Armor Check Penalty				
Appraise ■				
Balance ■†				
Bluff ■				
Climb ■†				
Concentration ■				
Craft, ■				
Craft, ■				
Decipher Script				
Diplomacy ■				
Disable Device				
Disguise ■				
Escape Artist ■†				
Forgery ■				
Gather Information ■				
Handle Animal				
Heal ■				
Hide ■†				
Intimidate ■				
Jump ■†				
Knowledge, Arcana				
Knowledge, Religion				
Knowledge, Nature				
Knowledge,				
Knowledge,				
Listen ■				
Move Silently ■†				
Open Lock				
Perform,				
Profession,				
Ride ■				
Search ■				
Sense Motive ■				
Sleight of Hand †				
Spellcraft				
Spot ■				
Survival ■				
Swim ■†				
Tumble †				
Use Magic Device				
Use Rope ■				