

Gained a level Lost a level Ability Drained Adventure Record# Died Was raised/res'd This Record Certifies that Was reincarnated **LEVEL OF** Played Home Region PLAY by (CIRCLE ONE) RPGA# Has Completed Event: Date: APL 2 VERS6-01: Crewel Intentions - Part One max 225xp; 225gp DM: A Regional Special Set in Verbobonc RPGA# Signature APL 4 Favor of the Seamstress: Brie is grateful for your assistance in ■ Influence with the Rhynehurst City Guard: Captain Drex investigating the disappearance of Kayla O'Bannon. She promises was well liked in Rhynehurst. That you assisted in the max 337xp; 325gp investigation of the kidnapping and murder of his friends speaks to help you out in the future with any sewing needs. For purposes of the Verbobonc Town Project, Brie or another apprentice well of you in their eyes. You receive five (5) influence points with seamstress will work in any business constructed using Profession the Rhynehurst City Watch. APL 6 [Tailor], eliminating the cost of the required staff for up to four (4) max 450xp;450gp businesses. You must still pay all costs to construct the business. In addition to the standard uses for influence in Verbobonc, you For more information on the Verbobonc Town Project, see the APL 8 may use this influence to reduce some of the penalties associated regional campaign document: Verbobonc Town Project - Player's with breaking the law. You may use this influence (and only this Guide and Sourcebook. max 563xp;650gp influence) to reduce the TU penalty for any Low Crime committed within the city of Rhynehurst by 1 TU per influence point. For more information on Low Crimes, see the regional campaign document: Laws of the Viscounty: A guide to justice in the Viscounty of Lifestyle ITEMS FOUND DURING THE ADVENTURE None Cross off all items NOT found Standard (12 gp x TU) Starting TU Starting GP Rich (50 gp x TU) 1 or 2 TU Luxury (100 gp x TU) TU Cost Lifestyle Cost Other Coin Spent GP **Total Coin Spent** GP Spent Added TU Costs GP Items Sold Subtotal TU REMAINING GP GP Gained GP ХP Total Value of Sold Items Subtotal Starting XP GP Add ½ this value to your gp value ΧP GP Gained XP lost or spent Items Bought GP

Play Notes:

Subtotal

GP Spent

Total Cost of Bought Item

Subtract this value from your gp value

GP

FINAL XP TOTAL

Subtotal

XP Gained

ХP

ΧP

XI