



This Record Certifies that

Played

by _____
Player _____ RPGA # _____

Has Completed

VER6-06: The Ties That Bind

A Regional Adventure Set in Verbobonc

Play Notes:

- Gained a level
- Lost a level
- Ability Drained _____
- Died
- Was raised/res'd
- Was reincarnated

Adventure Record#

596 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

APL 2

max 450 xp; 450 gp

APL 4

max 670 xp; 650 gp

APL 6

max 790 xp; 900 gp

APL 8

max 950 xp; 1,300 gp

APL 10

max 1,130 xp; 2,300 gp

Intercepted Fate: By your actions, you have denied Lord Milinous's enemies their chance to attack him through his wife. Because of this all items and upgrades on this AR cost 50% less if purchased on this AR. The discount received off an item may not exceed 50% even if combined with other favors or abilities.

Business is Good: If you own one or more businesses in the Verbobonc Town Project or the Dyvers Town & City Project, you have encountered prosperity. For each unit of business structure you own, you gain a 5% discount (to a maximum of 30%) on all purchases done on this AR. This benefit stacks with the discount outlined under **Intercepted Fate**.

Guardian of a Baby: You have decided to become the guardian of an orphaned baby. The effects of this choice are detailed on a separate certificate. Awarded to only one player.

Armor and Weapon Enchantment: As a special reward, Lord Milinous is willing to arrange the upgrade of any magical weapons, armor, or bracers you currently own up to a +3 enhancement.

Metaorganizational Access: Members of the following metaorganizations receive Frequency: Regional access to all items marked with a dagger (†): Verbobonc Town Project (Cienega Valley), House Milinous

Cienega Valley Wine [Red]: The vintners of Cienega Valley have opened their stores to you and allowed you to purchase some of their great wine. In addition to being an excellent dinner wine, the wine provides a +4 alchemical bonus to Diplomacy and Bluff checks made by the owner, provided that at you and at least one or more individuals drink a glass. There is enough in one wine bottle for five (5) glasses of wine. The effect lasts for one (1) hour. Check off one (1) box for each person that has a glass of wine.

Cienega Valley Wine [White]: The vintners of Cienega Valley have opened their stores to you and allowed you to purchase some of their great wine. In addition to being an excellent table wine, this fruity white dinner wine, the wine provides a +4 alchemical bonus to Perform (Dance) and Perform (Singing) checks made by the owner, provided that there is no one with an attitude of Hostile viewing the singing or dancing. There is enough in one wine bottle for five (5) glasses. The effect lasts for one (1) hour. Check off one (1) box each time you drink.

Armor/Bracers Enhancement: As a special reward, Lord Milinous is willing to arrange the enhancement of armor or bracers. You may add light fortification or Styptic [PH] by paying the difference in cost.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ † *Figurine of Wondrous Power: Silver Raven* (Adv; DMG; 3,800 gp)
- ❖ *Quaal's Feather Token (any)* (Adv, limit of 5; DMG, varies)
- ❖ *Dust of Disappearance* (Adv; DMG; 3,500 gp)
- ❖ † *Cienega Valley Wine [Red]* (Adv; limit of 2 see above; 250 gp)
- ❖ † *Cienega Valley Wine [White]* (Adv; limit of 2 see above; 250 gp)

APL 4 (all of APL 2 plus the following):

- ❖ † *Figuring of Wondrous Power: Serpentine Owl* (Adv; DMG; 9,100 gp)
- ❖ *Purple Worm Poison* (Adv, limit of 1; DMG; 700 gp)

APL 6 (all of APLs 2-4 plus the following):

- ❖ *Figuring of Wondrous Power: Ebony Fly* (Adv; DMG; 10,000 gp).
- ❖ † *Vest of Resistance +2* (Adv; CA; 4,000 gp).

APL 8 (all of APLs 2-6 plus the following):

- ❖ *Figuring of Wondrous Power: Bronze Griffon* (Adv, limit of 1; DMG; 10,000 gp)
- ❖ *+2 Bracers of Armor* (Adv; DMG; 4,000gp).
- ❖ *+3 Vest of Resistance* (Adv; CA; 9,000gp).

APL 10 (all of APLs 2-8 plus the following):

- ❖ *Figuring of Wondrous Power: Onyx Dog* (Adv; limit of 1, DMG, 15,000 gp).
- ❖ *+3 Bracers of Armor* (Adv; DMG; 9,000 gp)
- ❖ *Boots of Speed* (Adv; DMG; 12,000 gp)

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item _____

Subtract this value from your gp value

Starting GP

GP Spent

Subtotal

GP Gained

Subtotal

GP Gained

Subtotal

GP Spent

Subtotal

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP Gained

XP

FINAL XP TOTAL