

This Record Certifies that

Played

by			Home Region
Player	RPGA # as Completed		
		_	
	<i>ip of Fools</i> ional Adventure	Event:	Date:
Set in the Viscounty of Verbobonc		DM:	DDCA #
001111110 11	socially of vergodone	Signature	RPGA #
■ Family Discipline: This character, while a member of the Family, refused a direct order from a Brother of the Family. Therefore, this character is immediately expelled from any Family meta-org, and may not rejoin for 6 months from the date of this AR. ■ Family Membership Denied: This character, although not a member of the Family, refused a mission from a Brother of the Family. Therefore, this character cannot join any Family meta-org for a period of one year from the date of this AR. ■ Favor of Uncle Krot: The rogue/wizard Krot is pleased that the characters have undertaken a task for him. This favor can be used to increase the bonus on any single standard weapon or armor by +1 (from +1 to +2, for example) by paying the difference. Cross this favor off when used.		is very pleased with results of the task the Family member performed for him. This favor can be used by the Family Member to add one of the following enhancements (Glamered, Shadow, Silent Moves, or Slick) to a single suit of armor by paying the difference for said enhancement. The character must have been a member of the Family prior to the start of this adventure. Cross this favor off when used. Influence with Lord Rhynehurst: This character is invited to join either the Rhynehurst House Guard or the Silver Watch when the other requirements are met. Any character who is already a member of the House Rhynehurst Guard or Silver Watch is offered a promotion to the next tier, whenever he or she meets the other requirements of that tier and wishes to advance.	
→ Uncle Vardis' Approval: This character appears to share many of Uncle Vardis' beliefs and opinions, and Uncle Vardis has noticed.		of the Family, and it will is, deleting) two Influence	ily: This character has earned the enmity remain until cancelled by spending (that e with the Family. As long as this Infamy innot use any Influence with the Family e.
TU Starting TU 1 Of 2 TU TU Cost TU Added TU Costs TU REMAINING XP Starting XP	ITEMS FOUND DURING TH Cross off all items NOT found APL 2 Oil of Mending (Freq: Adv; 1st Ivl Potion of Guidance (Freq: Adv; 1st DMG) Silversheen (Frequency: Adventue Universal Solvent (Frequency: Adventue Oil of Align Weapon [Good] (Frequency: 300 gp; 3st Ivl caster; DMG) Unguent of Timelessness (Frequency: 400 gp; Tome and Blood) APL 6 (all of APLs 2-4 plus the follows Oil of Keen Edge (Freq: Adventure; 5st Potion of Fly (Freq: Adventure; 5st Potion of	caster; 25 gp; DMG) I lvl caster; 25 gp; ure; DMG) dventure; DMG) ng) nquency: Adventure; ency: Adv; DMG) : Adventure; 1,000 wing) lvl caster; DMG)	Lifestyle None Standard (12 gp x TU) Rich (50 gp x TU) Luxury (100 gp x TU) Lifestyle Cost Other Coin Spent Total Coin Spent Items Sold Total Value of Sold Items
* Potion of Neutralize Poison (Frequency Sth Ivl caster; DMG) **APL 8 (all of APLs 2-6 plus the following) **Oil of Speak with Dead (Frequency: Accaster; 900 gp; DMG) **Potion of Cure Serious Wounds (Frequency: Accaster; DMG) **Potion of Tongues (Freq: Adv; 5th Ivl caster; DMG) **Vest of Resistance +2 (Freq: Adv; 4,000 Blood)		quency: Adventure; wing) cy: Adventure; 6 th lvl (Freq: Adv; 5 th lvl lvl caster; DMG)	Add ½ this value to your gp value Items Bought Total Cost of Bought Item Subtract this value from your gp value

Play Notes:

Died

Gained a level Lost a level Ability Drained

Was raised/res'd Was reincarnated Adventure Record#

LEVEL OF PLAY (CIRCLE ONE)

APL 2
max 450 xp; 450 gp

APL 4
max 675 xp; 650 gp

APL 6 *max 900 xp; 900 gp*

APL 8 *max 1,125 xp; 1,300 gp*

Starting GP

GP Spent

Subtotal

GP Gained

Subtotal

GP Gained

Subtotal

GP Spent

FINAL GP TOTAL

GP