



This Record Certifies that

Played

by _____
Player _____ RPGA #

Has Completed
So Things Come to Confusion
 A Regional Adventure
 Set in the Viscounty of Verbobonc

Play Notes:

- Gained a level
- Lost a level
- Ability Drained

- Died
- Was raised/res'd
- Was reincarnated

Home Region _____

Adventure Record#

594 CY

ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Event: _____ Date: _____

DM: _____
Signature _____ RPGA #

APL 2

max 450xp; 450gp

APL 4

max 675xp; 650gp

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

☛ **Influence with the "Family"** : If the party gives Herald Battirovka their findings on the crimes, they receive one influence point with The Family.

☛ **Favor of House Asbury Recommendation**: If the characters earned the good favor of Lady Boofon of House Asbury, they are invited to join the Asbury House Guard if they meet all other requirements.

☛ **Favor of House Milinous Recommendation**: If the characters earned the good favor of Malomer and Pug, they are invited to join the Milinous House Guard if they meet all other requirements.

☛ **Favor of House Rhynehurst Recommendation**: If the characters earned the good favor of Pakoval and Blubert, they are invited to join the Rhynehurst House Guard if they meet all other requirements.

☛ **Favor of Horg the Ogre**: If the characters treated Horg fairly he will gift each character a Flat Nosed Verbobonc Sewer Hound puppy.

- It will take 15 time units for this puppy to grow up and cost 12 gp per time unit for food and care while the character is away adventuring.

- Once it is fully grown it is treated as any other animal in the LG campaign.

☛ **A Flat-Nosed Verbobonc Sewer Dog**: CR 2; Medium Animal; HD 3d8+6; hp 19; Init +2; Spd 40 ft.; AC 14 (+2 Dex, +2 natural), touch 12, flat-footed 15; BAB +2; Grapple +4; Atk +4 melee (1d6+3, bite); Space/Reach 5 ft/5 ft; SA Trip; SQ Low-light vision, scent; AL N; SV Fort +5, Ref +5, Will +2; Str 15, Dex 15, Con 15, Int 2, Wis 12, Cha 6.

Skills and Feats: Jump +8, Listen +5, Spot +5, Swim +3, Survival +2 (+6 following by scent); Alertness, Track (B).

- **Trip (Ex)**: A Verbobonc Sewer Dog that hits with its bite attack can attempt to trip the opponent (+2 check modifier) as a free action without making a touch attack or provoking an attack of opportunity. If the attempt fails, the opponent cannot react to trip the dog.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 2

- ❖ *Brooch of Shielding* (Frequency: Adventure; DMG)
- ❖ *Potion of Expeditious Retreat* (Frequency: Adventure; 1st lvl caster; DMG)
- ❖ *Universal Solvent* (Frequency: Adventure; DMG)

APL 4 (all of APL 2 plus the following)

- ❖ *None*

APL 6 (all of APLs 2-4 plus the following)

- ❖ *Elixir of Hiding* (Frequency: Adventure; DMG)
- ❖ *Elixir of Sneaking* (Frequency: Adventure; DMG)

APL 8 (all of APLs 2-6 plus the following)

- ❖ *+1 light fortification Breastplate* (Frequency: Adventure; DMG)
- ❖ *Potion of Cure Serious Wounds* (Frequency: Adventure; 5th lvl caster; DMG)
- ❖ *Potion of Fly* (Frequency: Adventure; 5th lvl caster; DMG)

TU

Starting TU

1 OF 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item _____

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL