

Official Listing of Deities for Use in the Campaign Version 1.0 – December 30, 2002

Alphabetical Listing of Deities

Name (gender)

Rank, areas of concern Worshippers Holy Symbol Alignment (most common alignment variance, if known) Domains Prestige Domain(s) Weapon(s) – first entry is the signature weapon(s) of the deity; (m) = martial; (e) = exotic Weapon of the Deity spell

Aerdrie Faenya (f)

Intermediate Deity of Air, Weather, Avians, Rain, Fertility Worshippers: Elven Holy Symbol: Cloud with bird silhouette Alignment: CG Domains: Air, Animal, Chaos, Good Prestige Domain(s): Beastmaster, Celerity, Creation, Exorcism, Mysticism, Summoning Weapon(s): Quarterstaff Weapon of the Deity spell: +1 frost quarterstaff

Al'Akbar (m)

Demigod of Guardianship, Faithfulness, Dignity, Duty Worshippers: Baklunish Holy Symbol: An image of the Cup and Talisman of Al'Akbar Alignment: LG Domains: Good, Healing, Law, Protection Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Falchion (m) *Weapon of the Deity* spell: +1 defending falchion

Allitur (m)

Lesser Deity of Ethics, Propriety Worshippers: Flan and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A pair of clasped hands Alignment: LG (LN) Domains: Good, Knowledge, Law Prestige Domain(s): Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning Weapon(s): Shortspear Weapon of the Deity spell: +1 flaming shortspear

Annam (m)

Greater Deity of Giants, Magic, Knowledge, Fertility, Philosophy

Worshippers: Giant Holy Symbol: Two hands with wrists together and hands pointing down Alignment: N Domains: Knowledge, Magic, Plant, Sun Prestige Domain(s): Creation, Divination, Exorcism, Mind, Summoning Weapon(s): Unarmed strike Weapon of the Deity spell: +1 improved unarmed attack, defending

Arvoreen (m)

Intermediate Deity of Protection, Vigilance, War Worshippers: Halfling Holy Symbol: Short sword and shield Alignment: LG Domains: Good, Law, Protection, War Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning Weapon(s): Short sword (m) Weapon of the Deity spell: +1 defending short sword

Atroa (f)

Lesser Deity of Spring, East Wind, Renewal Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A heart with an air glyph Alignment: NG Domains: Air, Good, Plant, Sun Prestige Domain(s): Celerity, Creation, Exorcism, Glory, Mysticism, Summoning Weapon(s): Sling Weapon of the Deity spell: +1 distance sling

Azor'alq (m)

Hero-God of Light, Purity, Courage, Strength Worshippers: Baklunish Holy Symbol: An armed man standing atop a stone summit Alignment: NG Domains: Good, Sun, War Prestige Domain(s): Exorcism, Glory, Mysticism, Summoning Weapon(s): Scimitar (m) *Weapon of the Deity* spell: *+1 flaming scimitar*

Baervan Wildwanderer (m)

Intermediate Deity of Forests, Nature, Travel Worshippers: Gnome Holy Symbol: Raccoon's face Alignment: NG Domains: Animal, Good, Plant, Travel Prestige Domain(s): Beastmaster, Celerity, Creation, Exorcism, Mysticism, Summoning Weapon(s): Halfspear *Weapon of the Deity* spell: +1 distance halfspear

Bahamut (m)

Lesser Deity of Good Dragons, Wind Worshippers: Dragon Holy Symbol: Star above a milky nebula Alignment: LG Domains: Air, Good, Law, Luck, Protection Prestige Domain(s): Celerity, Community, Creation, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Claw Weapon of the Deity spell: +1 claw, keen

Baravar Cloakshadow (m)

Lesser Deity of Illusions, Protection, Deception, Hatred of Goblinoids Worshippers: Gnome Holy Symbol: Cloak and dagger Alignment: NG Domains: Good, Protection, Trickery Prestige Domain(s): Community, Exorcism, Mysticism, Summoning Weapon(s): Dagger Weapon of the Deity spell: +1 defending dagger

Beltar (f)

Lesser Deity of Malice, Caves, Pits Worshippers: Suloise Holy Symbol: A set of monstrous fangs, closing to bite Alignment: CE (CN) Domains: Chaos, Earth, Evil, War Prestige Domain(s): Madness, Mysticism, Summoning Weapon(s): Claws of Beltar (unarmed strike or spiked gauntlet) Weapon of the Deity spell: +1 improved unarmed attack or spiked gauntlet, mighty cleaving

Beory (f)

Greater Deity of Oerth, Nature, Rain Worshippers: Flan and commonly accepted across all the Flanaess Holy Symbol: Green disk marked with a circle or a rotund woman figurine Alignment: N (NG) Domains: Animal, Earth, Plant, Water Prestige Domain(s): Beastmaster, Creation, Summoning Weapon(s): Club, druid weapons *Weapon of the Deity* spell: +1 defending club

Berei (f)

Lesser Deity of Home, Family, Agriculture Worshippers: Flan and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A sheaf of wheat stalks Alignment: NG Domains: Good, Plant, Protection Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning Weapon(s): Sickle Weapon of the Deity spell: +1 defending sickle

Berronar Truesilver (f)

Intermediate Deity of Safety, Truth, Home, Healing Worshippers: Dwarven Holy Symbol: Two silver rings Alignment: LG Domains: Good, Healing, Law, Protection Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Heavy mace Weapon of the Deity spell: +1 defending heavy mace

Bleredd (m)

Lesser Deity of Metal, Mines, Smiths Worshippers: Commonly accepted across all the Flanaess Holy Symbol: An iron mule Alignment: N Domains: Earth, Fire, Strength Prestige Domain(s): Creation, Summoning Weapon(s): Warhammer (m) *Weapon of the Deity* spell: *+1 throwing warhammer*

Blibdoolpoolp (f)

Intermediate Deity of Kuo-toa, Darkness, Insanity, Revenge Worshippers: Kuo-toa Holy Symbol: Lobster head and black pearl Alignment: CE Domains: Chaos, Destruction, Evil, Water Prestige Domain(s): Creation, Madness, Mysticism, Summoning Weapon(s): Pincer staff (e) *Weapon of the Deity* spell: +1 shock pincer staff

Boccob (m)

Greater Deity of Magic, Arcane Knowledge, Foresight, Balance Worshippers: Commonly accepted across all the Flanaess Holy Symbol: Eye balanced on a pedestal inside a pentagon Alignment: N Domains: Knowledge, Magic, Trickery Prestige Domain(s): Creation, Divination, Mind, Summoning Weapon(s): Quarterstaff *Weapon of the Deity* spell: *+1 spell storing quarterstaff*

Bralm (f)

Lesser Deity of Insects, Industriousness Worshippers: Suloise and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A giant wasp in front of an insect swarm Alignment: N (LN) Domains: Animal, Law, Strength Prestige Domain(s): Beastmaster, Creation, Domination, Summoning Weapon(s): Quarterstaff *Weapon of the Deity* spell: +1 defending quarterstaff

Brandobaris (m)

Lesser Deity of Stealth, Thieves, Adventuring Worshippers: Halfling Holy Symbol: Halfling's footprint Alignment: N Domains: Luck, Travel, Trickery Prestige Domain(s): Celerity, Summoning Weapon(s): Dagger *Weapon of the Deity* spell: +1 defending dagger

Callarduran Smoothhands (m)

Intermediate Deity of Svirfneblin, Protection, Earth, Mining Worshippers: Svirfneblin Holy Symbol: Gold ring with star symbol Alignment: N Domains: Earth, Healing, Protection Prestige Domain(s): Community, Creation, Summoning Weapon(s): Battleaxe (m) *Weapon of the Deity* spell: *+1 throwing battleaxe*

Celestian (m)

Intermediate Deity of Stars, Space, Wanderers Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: Jewelry with a shining ruby, jacinth, topaz, emerald, sapphire, amethyst, and diamond Alignment: N (NG) Domains: Knowledge, Travel, Protection Prestige Domain(s): Celerity, Community, Divination, Mind, Summoning Weapon(s): Shortspear Weapon of the Deity spell: +1 distance shortspear

Charmalaine

Hero-God of Keen Senses and Narrow Escapes Worshippers: Halfling and commonly accepted across all the Flanaess Holy Symbol: A burning bootprint Alignment: N Domains: Luck, Protection Prestige Domain(s): Celerity, Community, Summoning Weapon(s): Light mace *Weapon of the Deity* spell: +1 defending light mace

Clangeddin Silverbeard (m)

Intermediate Deity of Battle, War Worshippers: Dwarven Holy Symbol: Two crossed battle axes Alignment: LG Domains: Good, Law, Strength, War Prestige Domain(s): Exorcism, Glory, Inquisition, Mysticism, Summoning Weapon(s): Battleaxe (m) Weapon of the Deity spell: +1 throwing battleaxe

Corellon Larethian (m)

Greater Deity of Elves, Magic, Music, Arts & Crafts, War Worshippers: Elven Holy Symbol: Silver crescent moon Alignment: CG Domains: Chaos, Good, Magic, Protection, War Prestige Domain(s): Community, Creation, Divination, Exorcism, Glory, Mind, Mysticism, Summoning Weapon(s): Longsword (m) Weapon of the Deity spell: +1 keen longsword

Cyndor (m)

Lesser Deity of Time, Infinity, Continuity Worshippers: Commonly accepted across all the Flanaess Holy Symbol: A rounded hourglass of white and black set on its side Alignment: LN Domains: Law, Protection, Travel Prestige Domain(s): Celerity, Community, Domination, Summoning Weapon(s): Sling Weapon of the Deity spell: +1 distance sling

Cyrrollalee (f)

Intermediate Deity of Friendship, Trust, Home Worshippers: Halfling Holy Symbol: Open door Alignment: LG Domains: Good, Law, Protection Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Club Weapon of the Deity spell: +1 defending club

Daern (f)

Hero-God of Defense, Fortifications Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: A shield hanging from a parapet Alignment: LN Domains: Earth, Law, Protection Prestige Domain(s): Community, Creation, Domination, Summoning Weapon(s): Halfspear Weapon of the Deity spell: +1 defending halfspear

Dalt (m)

Lesser Deity of Portals, Doors, Enclosures, Locks, Keys Worshippers: Suloise Holy Symbol: A locked door with a skeleton key under it Alignment: CG Domains: Chaos, Good, Protection, Travel, Trickery Prestige Domain(s): Celerity, Community, Exorcism, Mysticism, Summoning Weapon(s): Dagger Weapon of the Deity spell: +1 shock dagger

Daoud (m)

Hero-God of Humility, Clarity, Immediacy Worshippers: Baklunish Holy Symbol: A multi-colored patch of cloth or tangle of yarn, with seven threads depending from the bottom, one for each distinct color of the spectrum Alignment: N Domains: Magic, Travel Prestige Domain(s): Celerity, Divination, Mind, Summoning Weapon(s): Quarterstaff *Weapon of the Deity* spell: +1 defending quarterstaff

Deep Sashelas (m)

Intermediate Deity of Aquatic Elves, Oceans, Knowledge, Beauty, Water Magic Worshippers: Aquatic Elves Holy Symbol: Dolphin Alignment: CG Domains: Chaos, Good, Knowledge, Water Prestige Domain(s): Creation, Divination, Exorcism, Mind, Mysticism, Summoning Weapon(s): Trident (m) Weapon of the Deity spell: trident of fish command

Delleb (m)

Lesser Deity of Reason, Intellect, Study Worshippers: Oeridian Holy Symbol: A large white book Alignment: LG Domains: Good, Knowledge, Law, Magic Prestige Domain(s): Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning Weapon(s): Dart Weapon of the Deity spell: +1 returning dart

Diirinka (m)

Intermediate Deity of Derro, Magic, Knowledge, Cruelty Worshippers: Derro Holy Symbol: Spiral of gray, black, and white Alignment: CE Domains: Chaos, Evil, Magic, Trickery Prestige Domain(s): Creation, Divination, Madness, Mind, Mysticism, Summoning Weapon(s): Dagger Weapon of the Deity spell: dagger of venom

Dumathoin (m)

Intermediate Deity of Mining, Exploration Worshippers: Dwarven Holy Symbol: Gem inside a mountain Alignment: N Domains: Earth, Knowledge, Protection Prestige Domain(s): Community, Divination, Mind, Summoning Weapon(s): Warhammer (m) *Weapon of the Deity* spell: *+1 throwing warhammer*

Eadro (m)

Intermediate Deity of Locathahs, Merfolk Worshippers: Locathah, Merfolk Holy Symbol: A spiral Alignment: N Domains: Animal, Protection, Water Prestige Domain(s): Beastmaster, Community, Creation, Summoning Weapon(s): Shortspear Weapon of the Deity spell: +1 frost shortspear

Earth Dragon (m)

Demigod of Earth, Weather, Hidden Treasures Worshippers: Unknown or mysterious origin Holy Symbol: A coiled dragon Alignment: LE Domains: Earth, Evil, Law, Protection Prestige Domain(s): Community, Domination, Mysticism, Summoning Weapon(s): Heavy pick (m) or light pick (m) *Weapon of the Deity* spell: *+1 keen heavy pick or light pick*

Ehlonna (f)

Intermediate Deity of Forests, Woodlands, Flora & Fauna, Fertility Worshippers: Commonly accepted across all the Flanaess Holy Symbol: A rearing unicorn Alignment: NG Domains: Animal, Good, Plant, Sun Prestige Domain(s): Beastmaster, Creation, Exorcism, Glory, Mysticism, Summoning Weapon(s): Longbow (m) or longsword (m) Weapon of the Deity spell: +1 frost longbow or longsword

Elder Elemental Eye (m) [aspect of Tharizdun]

Intermediate Deity of Elemental Evil Worshippers: Unknown or mysterious origin Holy Symbol: A black metal equilateral triangle, point down, with an inverted Y within it Alignment: NE Domains: Chaos, Evil, Madness, Fire or Earth or Air or Water Prestige Domain(s): Madness, Mind, Mysticism, Summoning Weapon(s): Dagger Weapon of the Deity spell: +1 keen dagger

Erevan Ilesere (m)

Intermediate Deity of Mischief, Change, Rogues Worshippers: Elven Holy Symbol: Nova star with asymmetrical rays Alignment: CN Domains: Chaos, Luck, Trickery Prestige Domain(s): Celerity, Madness, Summoning Weapon(s): Short sword (m) *Weapon of the Deity* spell: +1 shock short sword

Erythnul (m)

Intermediate Deity of Hate, Envy, Malice, Panic, Ugliness, Slaughter Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: A red blood drop or a half-demon, half-boar mask Alignment: CE (CN) Domains: Chaos, Evil, Trickery, War Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning Weapon(s): Heavy mace *Weapon of the Deity* spell: +1 mighty cleaving heavy mace

Fharlanghn (m)

Intermediate Deity of Horizons, Distance, Travel, Roads Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: Wooden disk bearing a curved line with an upturned crescent above Alignment: N (NG) Domains: Luck, Protection, Travel Prestige Domain(s): Celerity, Community, Summoning Weapon(s): Quarterstaff *Weapon of the Deity* spell: +1 defending quarterstaff

Flandal Steelskin (m)

Intermediate Deity of Mining, Smithing, Fitness Worshippers: Gnome Holy Symbol: Flaming hammer Alignment: NG Domains: Good, Earth, Strength Prestige Domain(s): Creation, Exorcism, Mysticism, Summoning Weapon(s): Warhammer (m) Weapon of the Deity spell: +1 throwing warhammer

Fortubo (m)

Lesser Deity of Stone, Metals, Mountains, Guardianship Worshippers: Suloise Holy Symbol: A glowing headed hammer Alignment: LG (LN) Domains: Earth, Good, Law, Protection Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Warhammer (m) Weapon of the Deity spell: +1 throwing warhammer

Gadhelyn (m)

Hero-God of Independence, Outlawry, Feasting, Hunting Worshippers: Elven Holy Symbol: A leaf-shaped arrowhead Alignment: CN Domains: Animal, Chaos, Plant Prestige Domain(s): Beastmaster, Madness, Summoning Weapon(s): Longbow (m) *Weapon of the Deity* spell: *+1 distance longbow*

Gaerdal Ironhand (m)

Lesser Deity of Protection, Vigilence, Combat Worshippers: Gnome Holy Symbol: Iron band Alignment: LG Domains: Good, Law, Protection, War Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning Weapon(s): Warhammer (m) Weapon of the Deity spell: +1 defending warhammer

Garl Glittergold (m)

Greater Deity of Gnomes, Protection, Humor, Wit, Gemcutting, Jewelrymaking Worshippers: Gnome Holy Symbol: Nugget of gold Alignment: NG Domains: Good, Protection, Trickery Prestige Domain(s): Community, Creation, Exorcism, Mysticism, Summoning Weapon(s): Battleaxe (m) Weapon of the Deity spell: +1 throwing battleaxe

Gendwar Argrim (m)

Hero-God of Fatalism and Obsession Worshippers: Dwarven Holy Symbol: A waraxe bearing the dwarven rune for destruction Alignment: LN Domains: Law, War Prestige Domain(s): Domination, Summoning Weapon(s): Dwarven waraxe (e) *Weapon of the Deity* spell: +1 throwing dwarven waraxe

Geshtai (f)

Lesser Deity of Lakes, Rivers, Wells, Streams Worshippers: Baklunish and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A waterspout Alignment: N Domains: Plant, Travel, Water Prestige Domain(s): Celerity, Creation, Summoning Weapon(s): Shortspear Weapon of the Deity spell: +1 frost shortspear

Great Mother (f)

Greater Deity of Beholders, Magic, Fertility, Tyranny Worshippers: Beholder Holy Symbol: Egg with an eye Alignment: CE Domains: Chaos, Death, Evil, Strength Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning Weapon(s): Bite Weapon of the Deity spell: +1 bite, keen

Grolantor (m)

Intermediate Deity of Hill Giants, Ettins, Ogres, Hunting, Combat Worshippers: Hill Giant, Ettin, Ogre Holy Symbol: Spiked club Alignment: CE Domains: Chaos, Death, Earth, Evil Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning Weapon(s): Club Weapon of the Deity spell: +1 mighty cleaving club

Gruumsh (m)

Greater Deity of Orcs, War, Territory Worshippers: Orc Holy Symbol: Empty eyesocket Alignment: CE Domains: Chaos, Evil, Strength, War Prestige Domain(s): Creation, Domination, Madness, Mysticism, Summoning Weapon(s): Shortspear Weapon of the Deity spell: +1 returning shortspear

Hanali Celanil (f)

Intermediate Deity of Love, Romance, Beauty, Fine Arts, Artists Worshippers: Elven Holy Symbol: Heart of gold Alignment: CG Domains: Chaos, Good, Magic, Protection Prestige Domain(s): Community, Creation, Divination, Exorcism, Mind, Mysticism, Summoning Weapon(s): Dagger *Weapon of the Deity* spell: +1 defending dagger

Heironeous (m)

Intermediate Deity of Chivalry, Justice, Honor, War, Daring, Valor Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: Fist holding a silver lightning bolt Alignment: LG Domains: Good, Law, War Prestige Domain(s): Exorcism, Glory, Inquisition, Mysticism,

Prestige Domain(s): Exorcism, Glory, Inquisition, Mysticism, Summoning

Weapon(s): Battleaxe (m) or longsword (m) Weapon of the Deity spell: +1 shock battleaxe or longsword

Hextor (m)

Intermediate Deity of War, Discord, Massacres, Conflict, Fitness, Tyranny
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Fist holding six red arrows facing downward in a fan
Alignment: LE
Domains: Destruction, Evil, Law, War

Prestige Domain(s): Domination, Mysticism, Pestilence, Summoning Weapon(s): Any flail (m)

Weapon of the Deity spell: +1 mighty cleaving flail

Hiatea (f)

Greater Deity of Giants, Females, Nature, Agriculture, Hunting, Childbirth Worshippers: Giant Holy Symbol: Flaming spear Alignment: NG Domains: Animal, Good, Plant, Sun Prestige Domain(s): Beastmaster, Creation, Exorcism, Glory, Mysticism, Summoning Weapon(s): Shortspear Weapon of the Deity spell: +1 distance shortspear

Hruggek (m)

Intermediate Deity of Bugbears, Violence, Combat Worshippers: Bugbear Holy Symbol: Morningstar Alignment: CE Domains: Chaos, Evil, Trickery, War Prestige Domain(s): Creation, Madness, Mysticism, Summoning Weapon(s): Morningstar Weapon of the Deity spell: +1 mighty cleaving morningstar

Iallanis (f)

Lesser Deity of Good Giants, Love, Mercy, Beauty Worshippers: Good Giant Holy Symbol: Garland of flowers Alignment: NG Domains: Good, Healing, Strength, Sun Prestige Domain(s): Community, Exorcism, Glory, Mysticism, Summoning Weapon(s): Unarmed strike Weapon of the Deity spell: +1 improved unarmed attack, defending

Incabulos (m)

Greater Deity of Plagues, Sickness, Famine, Nightmares, Drought, Disasters Worshippers: Commonly accepted across all the Flanaess Holy Symbol: The magic icon for the eye of possession Alignment: NE Domains: Death, Evil, Destruction Prestige Domain(s): Creation, Madness, Mysticism, Pestilence, Summoning Weapon(s): Quarterstaff Weapon of the Deity spell: +1 ghost touch quarterstaff

Istus (f)

Greater Deity of Fate, Destiny, Divination, Future, Honesty Worshippers: Baklunish and, less frequently, commonly accepted across all the Flanaess Holy Symbol: Gold spindle Alignment: N Domains: Chaos, Knowledge, Law, Luck Prestige Domain(s): Celerity, Creation, Divination, Mind, Summoning Weapon(s): Web of Istus (net) *Weapon of the Deity* spell: +1 distance net

Iuz (m)

Demigod of Deceit, Pain, Oppression, Evil Worshippers: Unknown and commonly accepted across all the Flanaess Holy Symbol: A grinning skull Alignment: CE Domains: Chaos, Evil, Trickery Prestige Domain(s): Domination, Madness, Mysticism, Pestilence, Summoning Weapon(s): Greatsword (m) Weapon of the Deity spell: +1 mighty cleaving greatsword

Jascar (m)

Lesser Deity of Hills, Mountains Worshippers: Suloise Holy Symbol: A snow-capped mountian peak Alignment: LG Domains: Earth, Good, Law, Protection Prestige Domain(s): Community, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Warhammer (m) Weapon of the Deity spell: +1 ghost touch warhammer

Johydee (f)

Hero-God of Deception, Espionage, Protection Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: A small mask of stylized onyx Alignment: NG Domains: Good, Protection, Trickery Prestige Domain(s): Community, Exorcism, Mysticism, Summoning Weapon(s): Short sword (m) *Weapon of the Deity* spell: +1 defending short sword

Joramy (f)

Lesser Deity of Fire, Volcanoes, Wrath, Anger, Quarrels Worshippers: Commonly accepted across all the Flanaess Holy Symbol: A volcano Alignment: N (NG) Domains: Destruction, Fire, War Prestige Domain(s): Madness, Summoning Weapon(s): Quarterstaff *Weapon of the Deity* spell: +1 flaming quarterstaff

Kelanen (m)

Hero-God of Swords, Sword Skills, Balance Worshippers: Unknown and commonly accepted across all the Flanaess Holy Symbol: Nine sword in a star shape, points outward Alignment: N Domains: Travel, War Prestige Domain(s): Celerity, Summoning Weapon(s): Any martial sword (m) *Weapon of the Deity* spell: +1 keen sword

Keoghtom (m)

- Hero-God of Secret Pursuits, Natural Alchemy, Extraplanar Exploration
- Worshippers: Unknown and commonly accepted across all the Flanaess
- Holy Symbol: A round disk bisected by an arrow pointing upward

Alignment: NG

Domains: Good, Knowledge, Travel

Prestige Domain(s): Celerity, Divination, Exorcism, Mind, Mysticism, Summoning

Weapon(s): Short sword (m), shortbow (m) Weapon of the Deity spell: +1 defending short sword

Kord (m)

Intermediate Deity of Athletics, Sports, Brawling, Strength, Courage Worshippers: Suloise Holy Symbol: Dragon hide gauntlets (white), boots (blue), and a girdle (red) or a star composed of spears and maces Alignment: CG Domains: Chaos, Good, Luck, Strength Prestige Domain(s): Celerity, Exorcism, Mysticism, Summoning Weapon(s): Greatsword (m), bastard sword (e)

Weapon of the Deity spell: +1 mighty cleaving greatsword

Kuroth (m)

Hero-God of Theft and Treasure-Finding Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: A gold coin with the symbol of a key on it or a quill

Alignment: CN

Domains: Chaos, Luck, Trickery

Prestige Domain(s): Celerity, Madness, Summoning

Weapon(s): Dagger, rapier (m) *Weapon of the Deity* spell: *+1 shock dagger*

Kurrell (m)

Lesser Deity of Jealousy, Revenge, Theft Worshippers: Oeridian Holy Symbol: A grasping hand holding a broken coin Alignment: CN Domains: Chaos, Luck, Trickery Prestige Domain(s): Celerity, Madness, Summoning Weapon(s): Short sword (m) *Weapon of the Deity* spell: *+1 shock short sword*

Kurtulmak (m)

Intermediate Deity of Kobolds, Trapmaking, Mining, War Worshippers: Kobold Holy Symbol: Gnome skull Alignment: LE Domains: Evil, Law, Luck, Trickery Prestige Domain(s): Celerity, Creation, Domination, Mysticism, Summoning Weapon(s): Halfspear Weapon of the Deity spell: +1 shock halfspear

Kyuss (m)

Hero-God of Creation and Mastery of Undead Worshippers: Unknown or mysterious origin Holy Symbol: A skull with worms in its eyes and jaws Alignment: NE Domains: Death, Evil Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning Weapon(s): Club Weapon of the Deityspell: +1 mighty cleaving club

Labelas Enoreth (m)

Intermediate Deity of Time, Longevity, History Worshippers: Elven Holy Symbol: Setting sun Alignment: CG Domains: Chaos, Good, Knowledge Prestige Domain(s): Divination, Exorcism, Mind, Mysticism, Summoning Weapon(s): Quarterstaff Weapon of the Deity spell: +1 spell storing quarterstaff

Laduguer (m)

Intermediate Deity of Duergar, Crafts, Protection, Magic Worshippers: Duergar Holy Symbol: Broken crossbow bolt on a shield Alignment: LE Domains: Earth, Evil, Law, Magic, Protection Prestige Domain(s): Community, Creation, Divination, Domination, Mind, Mysticism, Summoning Weapon(s): Warhammer (m) *Weapon of the Deity* spell: +1 defending warhammer

Laogzed (?)

Demigod of Troglodytes, Eating Worshippers: Troglodytes Holy Symbol: Oozing toad-lizard Alignment: CE Domains: Chaos, Death, Destruction, Evil Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning Weapon(s): Javelin Weapon of the Deity spell: +1 mighty cleaving javelin

Lendor (m)

Intermediate Deity of Time, Tedium, Patience, Study Worshippers: Suloise Holy Symbol: A crescent moon in front of a new moon surrounded by 14 stars Alignment: LN Domains: Knowledge, Law, Protection Prestige Domain(s): Community, Divination, Domination, Mind, Summoning Weapon(s): Greatsword (m), piercing and slashing weapons *Weapon of the Deity* spell: *+1 flaming greatsword*

Lirr (f)

Lesser Deity of Prose, Poetry, Literature, Art Worshippers: Commonly accepted across all the Flanaess Holy Symbol: An illustrated book Alignment: CG Domains: Chaos, Good, Knowledge, Magic, Travel Prestige Domain(s): Celerity, Creation, Divination, Exorcism, Mind, Mysticism, Summoning Weapon(s): Shortspear, rapier (m) Weapon of the Deity spell: +1 spell storing shortspear

Llerg (m)

Lesser Deity of Beasts, Strength Worshippers: Suloise Holy Symbol: A bear, snake, or alligator Alignment: CN Domains: Animal, Chaos, Strength Prestige Domain(s): Beastmaster, Madness, Summoning Weapon(s): Battleaxe (m) or longsword (m) Weapon of the Deity spell: +1 keen battleaxe or longsword

Lolth (f)

Intermediate Deity of Drow, Spiders, Evil, Darkness Worshippers: Drow Holy Symbol: Black spider with the head of a drow female Alignment: CE Domains: Chaos, Destruction, Evil, Trickery Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning Weapon(s): Whip (e) Weapon of the Deity spell: +1 keen whip

Lydia (f)

Lesser Deity of Music, Knowledge, Daylight Worshippers: Suloise Holy Symbol: A spray of colors from an open hand Alignment: NG Domains: Good, Knowledge, Sun, Travel Prestige Domain(s): Celerity, Divination, Exorcism, Glory, Mind, Mysticism, Summoning Weapon(s): Shaft of light (shortspear) Weapon of the Deity spell: +1 flaming shortspear

Maglubiyet (m)

Greater Deity of Goblins, Hobgoblins, War, Rulership Worshippers: Goblin/Hobgoblin Holy Symbol: Bloody axe Alignment: NE Domains: Destruction, Evil, Trickery Prestige Domain(s): Creation, Domination, Madness, Mysticism, Summoning Weapon(s): Battleaxe (m) Weapon of the Deity spell: +1 mighty cleaving battleaxe

Mayaheine (f)

Demigod of Protection, Justice, Valor Worshippers: Unknown and commonly accepted across all the Flanaess Holy Symbol: A shield with a bastard sword, sunburst two golden spheres, and two victory runes Alignment: LG Domains: Good, Law, Protection, War Prestige Domain(s): Community, Exorcism, Glory, Inquisition, Mysticism, Summoning Weapon(s): Bastard sword (m), mace, longbow (m) *Weapon of the Deity* spell: +1 defending bastard sword

Memnor (m)

Intermediate Deity of Evil Cloud Giants, Pride, Mental Prowess and Control Worshippers: Evil Cloud Giant Holy Symbol: Thin black obelisk Alignment: NE Domains: Death, Evil, Knowledge, Trickery Prestige Domain(s): Divination, Domination, Madness, Mind, Mysticism, Pestilence, Summoning Weapon(s): Morningstar Weapon of the Deity spell: +1 mighty cleaving morningstar

Merikka (f)

Demigod of Farming, Agriculture, Home Worshippers: Oeridian Holy Symbol: A basket of grain and a long scroll Alignment: LG Domains: Good, Law, Plant, Protection Prestige Domain(s): Community, Creation, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Sickle Weapon of the Deity spell: +1 defending sickle

Merrshaulk (m)

Intermediate Deity of Yuan-ti, Poison, Somnolence Worshippers: Yuan-ti Holy Symbol: Cobra head Alignment: CE Domains: Chaos, Destruction, Evil, Plant Prestige Domain(s): Creation, Domination, Madness, Mysticism, Pestilence, Summoning Weapon(s): Longsword (m) Weapon of the Deity spell: longsword of venom (as dagger)

Moradin (m)

Greater Deity of Dwarves, Smithing, Engineering, Creation, War Worshippers: Dwarven Holy Symbol: Hammer and anvil Alignment: LG Domains: Earth, Good, Law, Protection Prestige Domain(s): Community, Creation, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Warhammer (m) Weapon of the Deity spell: +1 throwing warhammer

Mouqol (m)

Lesser Deity of Trade, Negotiation, Ventures, Appraisal, Reciprocity Worshippers: Baklunish Holy Symbol: A set of scales and weights Alignment: N Domains: Knowledge, Travel, Trickery Prestige Domain(s): Celerity, Divination, Mind, Summoning Weapon(s): Dagger, light crossbow Weapon of the Deity spell: +1 defending dagger

Muamman Duathal (m)

Lesser Deity of Expatriates, Urban Dwarves, Travelers, Exiles Worshippers: Dwarven Holy Symbol: Mace held by gauntleted fists Alignment: NG Domains: Good, Protection, Travel Prestige Domain(s): Celerity, Community, Exorcism, Mysticism, Summoning Weapon(s): Heavy mace Weapon of the Deity spell: +1 defending heavy mace

Murlynd (m)

Hero-God of Magical Technology Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: A six-pointed star with rounded points Alignment: LG Domains: Good, Knowledge, Law Prestige Domain(s): Creation, Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning Weapon(s): Longsword (m), light crossbow Weapon of the Deity spell: +1 frost longsword

Myrhiss (f)

Lesser Deity of Love, Romance, Beauty Worshippers: Commonly accepted across all the Flanaess Holy Symbol: Lovebird Alignment: NG Domains: Good, Healing, Protection Prestige Domain(s): Community, Exorcism, Mysticism, Summoning Weapon(s): Shortbow (m) or whip (e) Weapon of the Deity spell: +1 distance shortbow or +1 keen whip

Nazarn (m)

Hero-God of Formal and Public Combat Worshippers: Half-Orc Holy Symbol: A chain wrapped around a shortsword Alignment: N Domains: Luck, War Prestige Domain(s): Celerity, Summoning Weapon(s): Short sword (m) *Weapon of the Deity* spell: +1 defending short sword

Nerull (m)

Greater Deity of Death, Darkness, Murder, the Underworld Worshippers: Flan and commonly accepted across all the Flanaess Holy Symbol: Skull and scythe Alignment: NE Domains: Death, Evil, Trickery Prestige Domain(s): Creation, Madness, Mysticism, Pestilence, Summoning Weapon(s): Scythe (m), dagger, quarterstaff, sickle *Weapon of the Deity* spell: *+1 keen scythe*

Norebo (m)

Lesser Deity of Luck, Gambling, Risks Worshippers: Suloise Holy Symbol: A pair of eight sided dice Alignment: CN Domains: Chaos, Trickery, Luck Prestige Domain(s): Celerity, Madness, Summoning Weapon(s): Dagger *Weapon of the Deity* spell: +1 defending dagger

Obad-Hai (m)

Intermediate Deity of Nature, Woodlands, Freedom, Hunting, Beasts Worshippers: Flan and commonly accepted across all the Flanaess Holy Symbol: A mask of oak leaves and acorns Alignment: N Domains: Air, Animal, Earth, Fire, Plant, Water Prestige Domain(s): Beastmaster, Celerity, Creation, Divination, Summoning Weapon(s): Quarterstaff, druid weapons Weapon of the Deity spell: +1 defending quarterstaff

Olidammara (m)

Intermediate Deity of Music, Revels, Wine, Rogues, Humor, Tricks Worshippers: Commonly accepted across all the Flanaess Holy Symbol: Laughing mask Alignment: CN Domains: Chaos, Luck, Trickery Prestige Domain(s): Celerity, Madness, Summoning Weapon(s): Rapier (m), rogue weapons Weapon of the Deity spell: +1 keen rapier

Osprem (f)

Lesser Deity of Sea Voyages, Ships, Sailors Worshippers: Suloise Holy Symbol: A barracuda or a sperm whale Alignment: LN Domains: Law, Protection, Travel, Water Prestige Domain(s): Celerity, Community, Domination, Summoning Weapon(s): Trident (m), sailor weapons Weapon of the Deity spell: trident of fish command

Panzuriel (m)

Intermediate Deity of Evil Aquatic Creatures, Murder, Confusion, Subversion Worshippers: Evil aquatic creatures Holy Symbol: Left footprint Alignment: NE Domains: Destruction, Evil, War, Water Prestige Domain(s): Domination, Madness, Mysticism, Summoning Weapon(s): Quarterstaff Weapon of the Deity spell: +1 shock quarterstaff

Pelor (m)

Greater Deity of Sun, Light, Strength, Healing Worshippers: Flan and commonly accepted across all the Flanaess Holy Symbol: Stylized sun-face Alignment: NG Domains: Good, Healing, Strength, Sun Prestige Domain(s): Community, Creation, Divination, Exorcism, Glory, Mysticism, Summoning Weapon(s): Heavy mace Weapon of the Deity spell: +1 flaming heavy mace

Phaulkon (m)

Lesser Deity of Air, Wind, Clouds, Birds, Archery Worshippers: Suloise Holy Symbol: A winged human silhouette Alignment: CG Domains: Air, Animal, Chaos, Good, War Prestige Domain(s): Beastmaster, Celerity, Exorcism, Mysticism, Summoning Weapon(s): Longbow (m), dagger Weapon of the Deity spell: +1 distance longbow

Pholtus (m)

Intermediate Deity of Light, Resolution, Law, Order, Inflexibility, Sun, Moons
Worshippers: Oeridian and commonly accepted across all the Flanaess
Holy Symbol: Full moon partially eclipsed by a smaller crescent moon
Alignment: LG (LN)
Domains: Good, Knowledge, Law, Sun
Prestige Domain(s): Divination, Domination, Exorcism, Glory, Inquisition, Mind Mysteirem Summoning

Inquisition, Mind, Mysticism, Summoning Weapon(s): Quarterstaff Weapon of the Deity spell: +1 flaming quarterstaff

Phyton (m)

Lesser Deity of Nature, Beauty, Farming Worshippers: Suloise Holy Symbol: A scimitar in front of an oak tree Alignment: CG Domains: Chaos, Good, Plant, Sun, Water Prestige Domain(s): Exorcism, Mysticism, Summoning Weapon(s): Scimitar (m) *Weapon of the Deity* spell: +1 defending scimitar

Procan (m)

Intermediate Deity of Seas, Sea Life, Salt, Sea Weather, Navigation Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: Trident over a cresting wave Alignment: CN Domains: Animal, Chaos, Travel, Water Prestige Domain(s): Beastmaster, Celerity, Creation, Madness, Summoning Weapon(s): Trident (m) Weapon of the Deity spell: trident of fish command

Pyremius (m)

Lesser Deity of Fire, Poison, Murder Worshippers: Suloise Holy Symbol: A demonic face with ears like bat wings Alignment: NE Domains: Destruction, Evil, Fire Prestige Domain(s): Madness, Mysticism, Pestilence, Summoning Weapon(s): Longsword (m), whip (e) Weapon of the Deity spell: longsword of venom (as dagger)

Ralishaz (m)

Intermediate Deity of Chance, Ill Luck, Misfortune, Insanity Worshippers: Commonly accepted across all the Flanaess Holy Symbol: Three sticks of bone Alignment: CN Domains: Chaos, Destruction, Luck Prestige Domain(s): Celerity, Madness, Summoning Weapon(s): Quarterstaff, wooden weapons Weapon of the Deity spell: +1 defending quarterstaff

Rao (m)

Greater Deity of Peace, Reason, Serenity Worshippers: Flan and commonly accepted across all the Flanaess Holy Symbol: White heart of wood or metal or a heart-shaped mask with a calm expression Alignment: LG Domains: Law, Good, Knowledge Prestige Domain(s): Creation, Divination, Exorcism, Inquisition, Mind, Mysticism, Summoning Weapon(s): Light mace *Weapon of the Deity* spell: +1 defending light mace

Raxivort (m)

Lesser Deity of Xvarts, Rats, Wererats, Bats Worshippers: Xvart Holy Symbol: A blue flaming hand Alignment: CE Domains: Animal, Chaos, Evil, Trickery Prestige Domain(s): Beastmaster, Creation, Madness, Mysticism, Pestilence, Summoning Weapon(s): Falchion (m), dagger Weapon of the Deity spell: +1 flaming falchion

Roykyn (f)

Hero-God of Cruelty Worshippers: Gnome Holy Symbol: A furled scroll dripping a dark fluid Alignment: NE Domains: Evil, Trickery Prestige Domain(s): Madness, Mysticism, Summoning Weapon(s): Spiked gauntlet *Weapon of the Deity* spell: *spiked gauntlet of venom (as dagger)*

Rudd (f)

Demigod of Chance, Good Luck, Skill Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: A bull's-eye target Alignment: CN (CG) Domains: Chaos, Good, Luck Prestige Domain(s): Celerity, Exorcism, Madness, Summoning Weapon(s): Rapier (m), shortbow (m) *Weapon of the Deity* spell: +1 defending rapier

Segojan Earthcaller (m)

Intermediate Deity of Earth, Nature Worshippers: Gnome Holy Symbol: Large glowing gemstone Alignment: NG Domains: Animal, Earth, Good Prestige Domain(s): Beastmaster, Exorcism, Mysticism, Summoning Weapon(s): Heavy mace Weapon of the Deity spell: +1 defending heavy mace

Sehanine Moonbow (f)

Intermediate Deity of Mysticism, Dreams, Far Journeys, Death, Full Moons, Transcendence Worshippers: Elven Holy Symbol: A full moon topped with a crescent shaped haze Alignment: CG (NG) Domains: Chaos, Good, Knowledge, Travel, Trickery Prestige Domain(s): Celerity, Divination, Exorcism, Mind, Mysticism, Summoning Weapon(s): Quarterstaff Weapon of the Deity spell: +1 ghost touch quarterstaff

Sekolah (m)

Intermediate Deity of Sahuagin, Plunder, Hunting, Tyranny Worshippers: Sahuagin Holy Symbol: White shark Alignment: LE Domains: Evil, Law, Strength, War Prestige Domain(s): Creation, Domination, Mysticism, Summoning Weapon(s): Trident (m) Weapon of the Deity spell: trident of fish command

Semuanya (m)

Lesser Deity of Lizardfolk, Survival, Propagation Worshippers: Lizardfolk Holy Symbol: A lizard's egg Alignment: N Domains: Animal, Plant, Water Prestige Domain(s): Beastmaster, Creation, Summoning Weapon(s): Greatclub (m) *Weapon of the Deity* spell: *+1 mighty cleaving greatclub*

Sheela Peryroyl (f)

Intermediate Deity of Nature, Agriculture, Weather Worshippers: Halfling Holy Symbol: Daisy Alignment: N Domains: Air, Earth, Plant Prestige Domain(s): Celerity, Creation, Summoning Weapon(s): Sickle *Weapon of the Deity* spell: +1 defending sickle

Shekinester (f)

Greater Deity of Nagas, Destruction, Creation, Knowledge, Protection Worshippers: Naga Holy Symbol: A mask or a mirror or a grain jar (depends on the aspect of the deity) Alignment: N, CE, & LG Domains: Destruction, Knowledge, Magic, Protection Prestige Domain(s): Community, Creation, Divination, Madness, Mind, Summoning Weapon(s): Bite Weapon of the Deity spell: +1 bite, keen

Sixin (m)

Lesser Deity of Xill, War, Intrigue, Deception Worshippers: Xill Holy Symbol: Four red short swords, pummels together, forming an X Alignment: LE Domains: Evil, Law, Strength, Travel Prestige Domain(s): Celerity, Creation, Domination, Mysticism, Summoning Weapon(s): Short sword (m) Weapon of the Deity spell: +1 frost short sword

Skerrit (m)

Lesser Deity of Centaurs, Community, Natural Balance Worshippers: Centaur Holy Symbol: Oak growing from an acorn Alignment: NG Domains: Animal, Good, Healing, Plant, Sun Prestige Domain(s): Beastmaster, Community, Creation, Exorcism, Glory, Mysticism, Summoning Weapon(s): Shortspear Weapon of the Deity spell: +1 flaming shortspear

Skoraeus Stonebones (m)

Intermediate Deity of Stone Giants Worshippers: Stone Giant Holy Symbol: Stalactite Alignment: N Domains: Earth, Healing, Knowledge, Protection Prestige Domain(s): Community, Divination, Mind, Summoning Weapon(s): Warhammer (m) *Weapon of the Deity* spell: +1 mighty cleaving warhammer

Solonor Thelandria (m)

Intermediate Deity of Archery, Hunting, Wilderness Survival Worshippers: Elven Holy Symbol: Silver arrow with green fletching Alignment: CG Domains: Chaos, Good, Plant, War Prestige Domain(s): Exorcism, Mysticism, Summoning Weapon(s): Longbow (m) Weapon of the Deity spell: +1 distance longbow

Sotillon (f)

Lesser Deity of Summer, South Wind, Ease, Comfort Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A winged, pure-orange tiger Alignment: CG (CN) Domains: Air, Chaos, Good, Healing, Plant Prestige Domain(s): Celerity, Community, Creation, Exorcism, Mysticism, Summoning Weapon(s): Net (e) Weapon of the Deity spell: +1 distance net

St. Cuthbert (m)

Intermediate Deity of Common Sense, Wisdom, Zeal, Honesty, Truth, Discipline Worshippers: Commonly accepted across all the Flanaess Holy Symbol: A starburst of rubies, a wooden billet, or a crumpled hat Alignment: LG (LN) Domains: Destruction, Good, Law, Protection, Strength Prestige Domain(s): Community, Domination, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Club, bludgeoning weapons *Weapon of the Deity* spell: *+1 mighty cleaving club* **Stern Alia (f)**

Demigod of Oeridian Culture, Law, Motherhood Worshippers: Oeridian Holy Symbol: An Oeridian woman's face Alignment: LN (LE) Domains: Knowledge, Law, Protection Prestige Domain(s): Community, Creation, Divination, Domination, Mind, Summoning Weapon(s): Heavy mace Weapon of the Deity spell: +1 defending heavy mace

Stronmaus (m)

Greater Deity of Storm & Cloud Giants, Sun, Sky, Weather, Joy Worshippers: Storm & Cloud Giant Holy Symbol: Forked lightning bolt descending from a cloud obscuring the sun Alignment: NG Domains: Good, Protection, War Prestige Domain(s): Community, Creation, Exorcism, Glory, Mysticism, Summoning Weapon(s): Warhammer (m) Weapon of the Deity spell: +1 shock warhammer

Surtr (m)

Intermediate Deity of Fire Giants

Worshippers: Fire Giant Holy Symbol: Flaming sword Alignment: LE Domains: Evil, Fire, Law, Trickery, War Prestige Domain(s): Domination, Mysticism, Summoning Weapon(s): Greatsword (m) *Weapon of the Deity* spell: *+1 flaming greatsword*

Syrul (f)

Lesser Deity of Lies, Deceit, Treachery, False Promises Worshippers: Suloise Holy Symbol: A forked tongue Alignment: NE Domains: Evil, Knowledge, Trickery Prestige Domain(s): Divination, Madness, Mind, Mysticism, Summoning Weapon(s): Dagger Weapon of the Deity spell: dagger of venom

Telchur (m)

Lesser Deity of Winter, Cold, North Wind Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A leafless tree in a field of snow Alignment: CN Domains: Air, Chaos, Strength Prestige Domain(s): Celerity, Madness, Summoning Weapon(s): Shortspear, shortbow (m) *Weapon of the Deity* spell: +1 frost shortspear

Tharizdun (m)

Intermediate Deity of Eternal Darkness, Decay, Entropy, Malign Knowledge, Insanity Worshippers: Unknown or mysterious origin Holy Symbol: A dark spiral or inverted pyramid Alignment: NE Domains: Chaos, Evil, Madness, Force, Destruction Prestige Domain(s): Madness, Mind, Mysticism, Pestilence, Summoning Weapon(s): Dagger Weapon of the Deity spell: +1 keen dagger

Thrym (m)

Intermediate Deity of Frost Giants, Cold, Ice, Magic Worshippers: Frost Giant Holy Symbol: White double-bladed greataxe Alignment: CE Domains: Chaos, Destruction, Evil, Magic, War Prestige Domain(s): Divination, Madness, Mind, Mysticism, Summoning Weapon(s): Greataxe (m) Weapon of the Deity spell: +1 frost greataxe

Tiamat (f)

Lesser Deity of Evil Dragons, Conquest Worshippers: Dragon Holy Symbol: Five headed dragon Alignment: LE Domains: Destruction, Evil, Law, Trickery Prestige Domain(s): Creation, Domination, Mysticism, Summoning Weapon(s): Claw *Weapon of the Deity* spell: *+1 claw, keen*

Trithereon (m)

Intermediate Deity of Individuality, Liberty, Retribution, Self-Defense Worshippers: Commonly accepted across all the Flanaess Holy Symbol: The rune of pursuit Alignment: CG Domains: Chaos, Good, Protection, Strength Prestige Domain(s): Community, Exorcism, Mysticism, Summoning Weapon(s): Shortspear, longsword (m), greatclub (m) *Weapon of the Deity* spell: *+1 shock shortspear*

Tsolorandril (?)

Hero-God of Wave Motions
Worshippers: Unknown or mysterious origin
Holy Symbol: A sphere with a simple wave-shape repeating along its circumference
Alignment: LN
Domains: Knowledge, Law
Prestige Domain(s): Divination, Domination, Mind, Summoning
Weapon(s): Spiked chain (e)
Weapon of the Deity spell: +1 defending spiked chain

Ulaa (f)

Intermediate Deity of Hills, Mountains, Gemstones Worshippers: Unknown and commonly accepted across all the Flanaess Holy Symbol: A mountain with a ruby heart Alignment: LG Domains: Earth, Good, Law Prestige Domain(s): Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Warhammer (m) Weapon of the Deity spell: +1 flaming warhammer

Vaprak (m)

Lesser Deity of Ogres, Combat, Greed, Destruction, Aggression, Frenzy Worshippers: Ogre Holy Symbol: Taloned claw Alignment: CE Domains: Chaos, Destruction, Evil, War Prestige Domain(s): Madness, Mysticism, Summoning Weapon(s): Greatclub (m) *Weapon of the Deity* spell: *+1 mighty cleaving greatclub*

Vathris (m)

Hero-God of Anguish, Lost Causes, Revenge Worshippers: Flan Holy Symbol: A black spear Alignment: LN Domains: Law, Destruction Prestige Domain(s): Domination, Summoning Weapon(s): Longspear Weapon of the Deity spell: +1 keen longspear

Vatun (m)

Lesser Deity of Northern Barbarians, Cold, Winter, Arctic Beasts Worshippers: Suloise Holy Symbol: The sun setting on a snowy landscape Alignment: CN Domains: Air, Animal, Chaos, Strength Prestige Domain(s): Beastmaster, Celerity, Madness, Summoning Weapon(s): Battleaxe (m) Weapon of the Deity spell: +1 frost battleaxe

Vecna (m)

Lesser Deity of Destructive and Evil Secrets Worshippers: Unknown and Flan Holy Symbol: A left hand clutching a human eye Alignment: NE Domains: Evil, Knowledge, Magic Prestige Domain(s): Creation, Divination, Madness, Mind, Mysticism, Summoning Weapon(s): Dagger, quarterstaff *Weapon of the Deity* spell: +1 frost dagger

Velnius (m)

Lesser Deity of Sky, Weather Worshippers: Oeridian Holy Symbol: A bird perched on a cloud Alignment: N (NG) Domains: Air, Travel, Water Prestige Domain(s): Celerity, Summoning Weapon(s): Shortspear *Weapon of the Deity* spell: *+1 distance shortspear*

Vergadain (m)

Intermediate Deity of Wealth, Luck Worshippers: Dwarven Holy Symbol: Gold piece Alignment: N Domains: Knowledge, Luck, Trickery Prestige Domain(s): Celerity, Mind, Summoning Weapon(s): Longsword (m) *Weapon of the Deity* spell: *+1 defending longsword*

Wastri (m)

Demigod of Amphibians, Bigotry, Self Deception Worshippers: Unknown or mysterious origin Holy Symbol: A grey toad Alignment: LN (LE) Domains: Animal, Law, War Prestige Domain(s): Beastmaster, Creation, Domination, Pestilence, Summoning Weapon(s): Glaive (m) or guisarme (m) Weapon of the Deity spell: +1 mighty cleaving glaive or guisarme

Wee Jas (f)

Intermediate Deity of Magic, Death, Vanity, Law Worshippers: Suloise Holy Symbol: A red skull, sometimes wreathed in flame Alignment: LN (LE) Domains: Death, Law, Magic Prestige Domain(s): Divination, Domination, Mind, Pestilence, Summoning Weapon(s): Dagger, wizard weapons *Weapon of the Deity* spell: *dagger of venom*

Wenta (f)

Lesser Deity of Autumn, West Wind, Harvest, Brewing Worshippers: Oeridian and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A large mug of beer Alignment: CG Domains: Air, Chaos, Good, Plant Prestige Domain(s): Celerity, Creation, Exorcism, Mysticism, Summoning Weapon(s): Club Weapon of the Deity spell: +1 distance club

Xan Yae (f)

Lesser Deity of Twilight, Shadows, Stealth, Mental Power Worshippers: Baklunish and commonly accepted across all the Flanaess Holy Symbol: Black lotus blossom Alignment: N Domains: Knowledge, Trickery, War Prestige Domain(s): Divination, Mind, Summoning Weapon(s): Falchion (m), monk weapons Weapon of the Deityspell: +1 defending falchion

Xerbo (m)

Lesser Deity of Sea, Sailing, Money, Business Worshippers: Suloise and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A dragon turtle Alignment: N Domains: Animal, Knowledge, Water Prestige Domain(s): Beastmaster, Divination, Mind, Summoning Weapon(s): Trident (m), sailor weapons, aquatic creature weapons Weapon of the Deity spell: trident of fish command

Ye'Cind (m)

Demigod of Music, Magical Songs Worshippers: Elven Holy Symbol: A recorder Alignment: CG Domains: Chaos, Good, Knowledge, Magic Prestige Domain(s): Divination, Exorcism, Mind, Mysticism, Summoning Weapon(s): Longsword (m) Weapon of the Deity spell: +1 spell storing longsword

Yondolla (f)

Greater Deity of Halflings, Protection, Fertility Worshippers: Halfling Holy Symbol: Cornucopia Alignment: LG Domains: Good, Law, Protection Prestige Domain(s): Community, Creation, Exorcism, Inquisition, Mysticism, Summoning Weapon(s): Short sword (m) Weapon of the Deity spell: +1 defending short sword

Zagyg (m)

Demigod of Humor, Eccentricity, Occult Lore, Unpredictability Worshippers: Unknown and commonly accepted across all the Flanaess Holy Symbol: Rune of insanity Alignment: CN (CG) Domains: Chaos, Knowledge, Magic Prestige Domain(s): Divination, Madness, Mind, Summoning Weapon(s): Club Weapon of the Deity spell: +1 spell storing club

Zilchus (m)

Intermediate Deity of Power, Prestige, Money, Business, Influence Worshippers: Oeridian and commonly accepted across all the Flanaess Holy Symbol: Hands clutching a bag of gold Alignment: LN Domains: Knowledge, Law, Trickery Prestige Domain(s): Divination, Domination, Mind, Summoning Weapon(s): Dagger Weapon of the Deity spell: +1 defending dagger

Zodal (m)

Lesser Deity of Money, Hope, Benevolence Worshippers: Flan and commonly accepted across all the Flanaess Holy Symbol: A man's hand partially wrapped in grey cloth Alignment: NG Domains: Good, Healing, Protection Prestige Domain(s): Community, Exorcism, Mysticism, Summoning Weapon(s): Hand of Zodal (unarmed strike, inflicts subdual damage), monk weapons Weapon of the Deity spell: +1 improved unarmed attack, defending

Zuoken (m)

Demigod of Physical and Mental Mastery Worshippers: Baklunish and, less frequently, commonly accepted across all the Flanaess Holy Symbol: A striking fist Alignment: N Domains: Knowledge, Strength, War Prestige Domain(s): Divination, Mind, Summoning Weapon(s): Fist of Zuoken (unarmed strike), monk weapons Weapon of the Deity spell: +1 improved unarmed attack, defending

Deities (by rank)

Greater Deities Annam (m) Beory (f) Boccob (m) Corellon Larethian (m) Garl Glittergold (m) Great Mother (f) Gruumsh (m) Hiatea (f)

Incabulos (m) Istus (f) Maglubiyet (m) Moradin (m) Nerull (m) Pelor (m) Rao (m) Shekinester (f) Stronmaus (m) Yondolla (f)

Intermediate Deities

Aerdrie Faenya (f) Arvoreen (m) Baervan Wildwanderer (m) Berronar Truesilver (f) Blibdoolpoolp (f) Callarduran Smoothhands (m) Celestian (m) Clangeddin Silverbeard (m) Cyrrollalee (f) Deep Sashelas (m) Diirinka (m) Dumathoin (m) Eadro (m) Ehlonna (f) Elder Elemental Eye (m) [aspect of Tharizdun] Erevan Ilesere (m) Erythnul (m) Fharlanghn (m) Flandal Steelskin (m) Grolantor (m) Hanali Celanil (f) Heironeous (m) Hextor (m) Hruggek (m) Kord (m) Kurtulmak (m) Labelas Enoreth (m) Laduguer (m) Lendor (m) Lolth (f) Memnor (m) Merrshaulk (m) Obad-Hai (m) Olidammara (m) Panzuriel (m) Pholtus (m) Procan (m) Ralishaz (m) Segojan Earthcaller (m) Sehanine Moonbow (f) Sekolah (m) Sheela Peryroyl (f) Skoraeus Stonebones (m) Solonor Thelandria (m) St. Cuthbert (m) Surtr (m) Tharizdun (m) Thrym (m) Trithereon (m) Ulaa (f) Vergadain (m) Wee Jas (f)

Zilchus (m)

Lesser Deities Allitur (m) Atroa (f) Bahamut (m) Baravar Cloakshadow (m) Beltar (f) Berei (f) Bleredd (m) Bralm (f) Brandobaris (m) Cyndor (m) Dalt (m) Delleb (m) Fortubo (m) Gaerdal Ironhand (m) Geshtai (f) Iallanis (f) Jascar (m) Joramy (f) Kurrell (m) Lirr (f) Llerg (m) Lydia (f) Mouqol (m) Muamman Duathal (m) Myrhiss (f) Norebo (m) Osprem (f) Phaulkon (m) Phyton (m) Pyremius (m) Raxivort (m) Semuanya (m) Sixin (m) Skerrit (m) Sotillon (f) Syrul (f) Telchur (m) Tiamat (f) Vaprak (m) Vatun (m) Vecna (m) Velnius (m) Wenta (f) Xan Yae (f) Xerbo (m) Zodal (m)

Demigods

Al'Akbar (m) Earth Dragon (m) Iuz (m) Laogzed (?) Mayaheine (f) Merikka (f) Rudd (f) Stern Alia (f) Wastri (m) Ye'Cind (m) Zagyg (m) Zuoken (m)

Hero-Gods

Azor'alq (m) Charmalaine Daern (f) Daoud (m) Gadhelyn (m) Gendwar Argrim (m) Johydee (f) Kelanen (m) Keoghtom (m) Kuroth (m) Kyuss (m) Murlynd (m) Nazarn (m) Roykyn (f) Tsolorandril (?) Vathris (m)

Details of the Madness and Force domains for NPC clerics of Tharizdun

(Excerpted from Return to the Temple of Elemental Evil and Defenders of the Faith)

Madness Domain

Granted Power: You gain an "Insanity score" equal to half your cleric levels. For spellcasting (determining bonus spells and DCs), add this score to your Wisdom score and use the result in place of Wisdom alone. For all other purposes, such as skill checks and saving throws, subtract this score from your Wisdom score and use the result in place of Wisdom alone. This means that your spells are very difficult to resist, but you are in general unaware of your surroundings and act imprudently – often erratically. Once per day, you can see and act with the clarity of true madness. Use your Insanity score as a bonus on a single roll involving Wisdom, such as a Listen check or a Will saving throw. Choose to use this power before the roll is made.

Domain Spells:

- 1. Random Action
- 2. Touch of Madness
- 3. Rage
- 4. Confusion
- 5. Bolts of Bedevilment
- 6. Phantasmal Killer
- 7. Insanity
- 8. Maddening Scream
- 9. Weird

Bolts of Bedevilment

Enchantment [Mind-Affecting] Level: Madness 5 Components: V, S Casting Time: 1 action Range: Medium (100 ft. + 10 ft./level) Effect: Ray Duration: 1 round/level Saving Throw: Will negates Spell Resistance: Yes

This spell grants you the ability to make one ray attack per round. The ray dazes one living creature, clouding its mind so

that it takes no action for 1d3 rounds. The creature is not stunned (so attackers get no special advantage against it), but it can't move, cast spells, use mental abilities, and so on.

Maddening Scream

Enchantment (Compulsion) [Mind-Affecting] Level: Madness 8 Components: V Casting Time: 1 action Range: Touch Target: Living creature touched Duration: 1d4+1 rounds Saving Throw: None Spell Resistance: Yes The subject cannot keep himself from screaming, gibbering, and leaping about as though completely mad. This spell

and leaping about as though completely mad. This spell makes it impossible for the victim to do anything other than race about caterwauling, worsens the AC of the subject by -4, makes Reflex saving throws impossible except on a roll of 20, and makes it impossible to use a shield.

Rage

Enchantment (Compulsion) [Mind-Affecting] Level: Madness 3 Components: V, S Casting Time: 1 action Range: Touch Target: Creature touched Duration: 1 round/level Saving Throw: Will negates (harmless) Spell Resistance: Yes (harmless) You can put a creature into a screaming blood frenzy. In this rage, the creature gains +4 to Strength, +4 to Constitution, and a +2 morale bonus to Will saves. Unlike a barbarian rage, no

a +2 morale bonus to Will saves. Unlike a barbarian rage, no penalty to AC is suffered, and no fatigue period comes after the rage is over.

Touch of Madness

Enchantment [Mind-Affecting] Level: Madness 2 Components: V, S Casting Time: 1 action Range: Touch Target: Creature touched Duration: 1 round/level Saving Throw: Will negates Spell Resistance: Yes You may daze one living creature by making a successful touch attack. If the target creature does not make a successful Will save, its mind is clouded and it takes no action for 1 round per caster level. The dazed creature is not stunned (so attackers get no special advantage against it), but can't move, cast spells, use mental abilities, and so on.

Force Domain

Granted Power: By manipulating cosmic forces of destruction, once per day the cleric can reroll any damage roll (for a weapon, spell, or an ability) and take the better of the two rolls.

Domain Spells:

- 1. Mage Armor
- 2. Magic Missile
- 3. Blast of Force

- 4. Otiluke's Resilient Sphere
- 5. Wall of Force
- 6. Repulsion
- 7. Forcecage
- 8. Otiluke's Telekinetic Sphere
- 9. Annihilation

Annihilation

Evocation [Force] Level: Force 9 Components: V, S Casting Time: 1 action Range: Medium (100 ft. + 10 ft./level) Effect: 2-foot globe of nothingness Duration: 1 round/level Saving Throw: None Spell Resistance: Yes Using a blast of incredible force, you tear a temporary hole in the fabric of reality. This hole takes the form of a *sphere of annihilation.* You control the sphere as if you possessed a *talisman of the sphere.* At the end of the duration, the hole seals itself and the sphere disappears, leaving a path of

Blast of Force

destruction in its wake.

Evocation [Force] Level: Force 3 Components: V, S Casting Time: 1 action Range: Medium (100 ft. + 10 ft./level) Effect: Ray Duration: Instantaneous Saving Throw: Fortitude (see text) Spell Resistance: Yes

You direct a single, invisible blast of force at a chosen target. This is a ranged touch attack that inflicts 1d6 points of damage for every two levels, to a maximum of 5d6. In addition, a successful hit forces the target to make a Fortitude save or be knocked down (size and stability modifiers apply to the saving throw as if this were a bull rush).