

This Record Certifies that

Circle of Sin

A Core Adventure

Set in The Free City of Greyhawk



Signature

Event:

scenarios.

(Trithereon/Pholtus).

DM:

Play Notes:	Plav	Notes:
-------------	------	--------

- ☐ Gained a level
- Lost a level
- ☐ Ability Drained
- □ Died

Favor of the Temple of Pholtus and the Temple of

Trithereon: In any scenario set in the Free City of Greyhawk the PC may have one 1st or 2nd-level spell

additional favor used will raise the levels of spells

choose to visit as this may have a bearing on future

Temple where favor was redeemed:

The DM should sign off which temple you

cast for them by one of these Temples. Each

available by 1 level (Max 6th level spells).

- Was raised/res'd
- Was reincarnated

Home Region

Date:

RPGA#

Adventure Record#

593 CY
ADVENTURE
PLAY
(CIRCLE ONE)

APL 2

max 450 xp; 400gp

APL 4

max 675 xp; 600gp

APL 6

max 900 xp; 800gp

APL 8

max 1,125 xp; 1,250gp

APL 10

max 1,350 xp; 2,100gp

APL 12

max 1,575 xp; 3,000gp

FINAL GP TOTAL

Favour of the Sin Eater: You have earned the Favor of Pholemius Brightmantle, the Sin Eater. This Favor may be used one of two ways: -

- Once, as a free action, you may activate the Favor of the Sin Eater to gain a +10 circumstance bonus to any Will Save. This favor must be activated before the roll is made.
- The Sin Eater shall pray for Pholtus's blessings to speed you on your way along the One True Path. Your next Core or Cross-Regional Living Greyhawk scenario shall cost only I TU per round

Score through once used.

Starting TU

2 TU

TU Cost

ITEMS FOUND DURING THE ADVENTURE Cross off all items NOT found

APL 2

❖ Potion of protection from elements (fire) (Any; DMG)

APL 4 (all of APL2 plus the following)

- ❖ Pearl of power (1st) (Any; DMG)
- ❖ Bead of force (Adventure; DMG)

APL 6 (all of APL 2-4 plus the following)

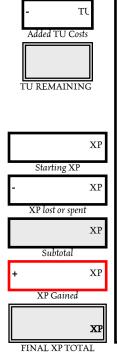
Pearl of power (2nd) (Any; DMG)

APL 8 (all of APLs 2-6 plus the following)

❖+2 cloak of resistance (Any; DMG)

APL 10 (all of APLs 2-8 plus the following)

Lifestyle □ None			GP
□ Standard (12 gp x TU) □ Rich (50 gp x TU) □ Luxury (100 gp x TU)			Starting GP
Lifestyle Cost		J.	GP
Other Coin Spent			GP Spent
Total Coin Spent		Г	GP GP
Items Sold			
tienis soiu		-	Subtotal
		1	- GP
			GP Gained
			GP
Total Value of Sold Items			Subtotal
Add ½ this value to your gr	value	₽Ţ	- GP
			GP Gained
Items Bought			GP
			Subtotal
		┥	GP
			GP Spent
Total Cost of Bought Items		Γ	
Subtract this value from your gp value			GP



*+2 greatsword (Any; DMG)

APL 12 (all of APLs 2-10 plus the following)

*+3 greatsword (Any; DMG)