

This Record Certifies that

Character Name Classes and Levels Player Name RPGA#

Has Completed CGR8-01:3 They Walk Among Us A Greyhawk Ruins Core adventure Set in the Domain of Greyhawk



Signature

DM:

Play	y Notes: Gained a level Lost a level Ability Drained Died Was raised/res'd Was reincarnated	
Hon	ne Region	d



PLAY (CIRCLE ONE)

> APL 2 max 450 XP; 450 gp

APL 4 max 675 XP; 650 gp

APL 6

max 900 XP; 900 gp

Alvarici's Notes: By spending 1 TU reading the notes found in Alvarici's office, and 2 TU travelling to the North, you gain access to the feat Soul of the North (Complete Arcane).

Alvarici's Spellbook: contains all the o-level spells in the PHB as well as the following:

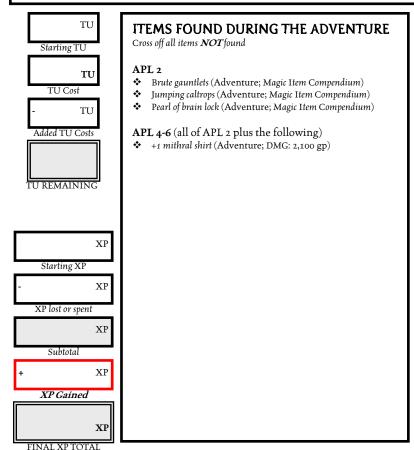
APLs 2-4: 0-caltrops^{SpC.42-43}; 1st—familiar pocket^{SpC.88}, ice dagger^{SpC.118-119}, lesser shivering touch^{ET.104}, summon monster I, treacherous weapon^{CS:29}; Cost 2,500 gp. APL 6: as for APLs2-4 plus the following: 1st—mage armor; 2nd—belker claws^{SpC:26-27}, snowball storm^{SpC:194}, summon monster II; Cost 3,200 gp.

- Lesser Gratitude of the Araneans: You attempted to assist the araneans in defeating the cultists and have been granted Open access to the spells bless weapon, swift (SpC), the feat Efficient Defender (CSc) and you receive free Standard upkeep for the next adventure set in Greyhawk City. You must still meet all prerequisites and costs, and must spend 1 TU for each spell and feat you train for.
- Alvarici gives you access to his notes, and spellbook, as described you in preference to targets who have not earned his ire.

Gratitude of the Araneans: You successfully assisted the araneans in defeating the cultists and have been granted access to: angelskin (SpC), the prestige class gray guard (CS), and the feats: Awesome Smite (CC) and Battle Blessing (CC). You also gain all access granted by Lesser Gratitude of the Araneans. You must still meet all prerequisites and costs, and must spend 1 TU for each spell or feat you train for. Training for gray guard costs 4 TU.

Date

- Thanks of the Greyhawk City Watch and Night Watch: For your services you are granted an exemption from the Freesword Tax and a free licence for one of the banned weapons in Greyhawk City as well as free Standard Upkeep for one adventure set in the City of Greyhawk. This favor is non-transferable.
- Gratitude of a Greyhawk Wizard: You are granted access to one of the following: a wand of magic missiles (CL 3), or a single armor or weapon enhancement from the DMG, with a +1 bonus modifier to the base price.
- **⊸Ire of Iuz**: You have interfered with his plans and earned his Gratitude of Iuz's Pet: for your assistance in his release, anger. The Old One consequently dislikes you. His servants attack



Lifestyle Cost
Other Coin Spent GP
GP Spent Total Coin Spent
GP
Items Sold Subtotal
+ GP
——————————————————————————————————————
GP GP
Total Value of Sold Items Subtotal
Add ½ this value to your gp value + GP
GP Gained
Items Bought GP
Subtotal
—————————————————————————————————————
GP Spent
Total Cost of Bought Item
Subtract this value from your gp value