

This Record Certifies that

Played by\_

Player RPGA # Has Completed ADP6-03 Red Hand of Doom (Part Two) An Adapted Adventure Set in the March of Sterich

Cross out any game effects this character does not gain.

Thanks of the Tiri Kitor: In response to the PCs' destruction of the Red Hand's operations in the ruins of Rhest, the Tiri Kitor snow elves offer their thanks. This PC now has access (Frequency: Any) to the following: ruathar prestige class (Races of the Wild, you now meet the special requirement as well), cloud anchorite prestige class (Frostburn; you now meet the special requirement as well), frost mage prestige class (Frostburn), blunt arrow (Races of the Wild), swiftwing arrow (Races of the Wild), elven courtblade sword (Races of the Wild), elven lightblade sword (Races of the Wild), elven thinblade sword (Races of the Wild), elvencraft bow (Races of the Wild), close fighting blade (Races of the Wild), elven harp (Races of the Wild), swordbow(Races of the Wild), bearskin armor(Races of the Wild), Altitude Adaptation feat (Frostburn), Beckon the Frozen feat (Frostburn), Cold Endurance feat (Frostburn), Improved Cold Endurance feat (Frostburn), Cold Focus feat (Frostburn), Greater Cold Focus feat (Frostburn), Ice Harmonics feat (Frostburn), Mountaineer feat (Frostburn), Snowcasting feat (Frostburn), Frozen Magic feat (Frostburn), Icy Calling feat (Frostburn), Cold Spell Specialization feat (Frostburn), Frostfell Prodigy feat (Frostburn), Snowrunner feat (Frostburn), Snowflake Wardance feat (Frostburn), Winter's Mount feat (Frostburn), Piercing Cold feat (Frostburn).



♥ *Elixir of Mirror Image*. The drinker of this elixir is subject to the effects of the *mirror image* spell at CL 6th. Faint illusion; *CL* 6th; *Prerequisites*: Craft Wondrous Item, *mirror image*, *Market Price*. 600 gp.

← Gratitude of the Tiri Kitor: This PC gains the use of a trained giant owl with an exotic saddle as a mount during play of the *Red Hand of Doom* adventure. If the PC abuses or fails to respect the giant owl (DM's discretion), the giant owl abandons them (mark this Gratitude as LOST in that case). If the giant owl is slain, mark this Gratitude as SLAIN. In either of these cases, the use of the giant owl is lost from that point forward. If the giant owl survives the entirety of all Parts of the *Red Hand of Doom* adventure and never abandons the PC, the PC then gains access (Frequency: Any) to purchase a single trained giant owl with exotic saddle for use after the *Red Hand of Doom* adventure has ended (cost of 5,000 gp). Mark this Gratitude as SPENT once the PC has purchased a giant owl.

**Slew/Captured the Wyrmlord**: This PC's party slew or captured Wyrmlord Saarvith.

► Victory Points: This PC has earned \_\_\_\_ Victory Points (of a maximum of 14 VP) during part two of *Red Hand of Doom*.

TU		Lifestyle	1
10	ITEMS FOUND DURING THE ADVENTURE	□ None	
Starting	Cross off all items <b>NOT</b> found	□ Standard (12 gp x TU)	Starting GP
	APL 6:	$\square  Rich  (50  gp  x  TU)$	
<b>12</b> TU	+2 full plate armor (Adventure; Dungeon Master's Guide)	$\Box  Luxury (100 gp x TU)$	
TU Cost	+2 mithral chain shirt (Adventure; Dungeon Master's Guide)	Lifestyle Cost	l
- TU	★ +2 rapier (Adventure; Dungeon Master's Guide)		- GP
	★ +2 silvered heavy mace (Adventure; Dungeon Master's Guide)	Other Coin Spent	
Added TU Costs	<ul> <li>10, +1 bane (Elf) arrows (Adventure; Dungeon Master's Guide)</li> <li>Amulet of mighty fists +1 (Adventure: Dungeon Master's Guide)</li> </ul>	Total Coin Spent	GP Spent
			GP
	<ul> <li>Arcane scroll of <i>dominate person</i> (CL 9th; Adventure; <i>Dungeon</i> Master's Guide)</li> </ul>	Items Sold	
	<ul> <li>Divine scroll of <i>restoration</i> (CL 7th; Adventure; <i>Dungeon Master's</i></li> </ul>	nems solu	Subtotal
TU REMAINING	<i>Guide</i>		+ GP
	<ul> <li>Dose of striped toadstool poison (Adventure; Dungeon Master's</li> </ul>		GP Gained
XP	<i>Guide;</i> Limit $3$ )		Gi Gameu
	<ul> <li>Elixir of love (Adventure; Dungeon Master's Guide)</li> </ul>		GP
Starting XP	<ul> <li><i>Elixir of mirror image (</i>Adventure; See Above)</li> </ul>	Total Value of Sold Items	Subtotal
- XP	<ul> <li>Elixir of truth (Adventure; Dungeon Master's Guide)</li> </ul>		
XP lost or spent	Heward's handy haversack (Adventure; Dungeon Master's Guide)	Add ½ this value to your gp value	➡+ GP
	<ul> <li>Horn of fog (Adventure; Dungeon Master's Guide)</li> </ul>		GP Gained
XP	<ul> <li>Large greatclub (Adventure; <i>Dungeon Master's Guide</i>)</li> </ul>	Items Bought	GP
Subtotal	<ul> <li>Large hide armor (Adventure; <i>Dungeon Master's Guide</i>)</li> </ul>		Gr
	<ul> <li>Large javelin (Adventure; Dungeon Master's Guide)</li> </ul>		Subtotal
+ XP	<ul> <li>Large morningstar (Adventure; <i>Dungeon Master's Guide</i>)</li> </ul>		CP
XP Gained	<ul> <li>Large spear (Adventure; Dungeon Master's Guide)</li> </ul>		
	<ul> <li>Pearl of power, 2nd-level spell (Adventure; Dungeon Master's Guide)</li> </ul>		GP Spent
XP	<ul> <li>Ring of protection +2 (Adventure; Dungeon Master's Guide)</li> </ul>	Total Cost of Bought Items	
	<ul> <li>Wand of cause fear (CL 1st; Adventure; Dungeon Master's Guide)</li> <li>Wand of cause fear (CL 1st; Adventure; Dungeon Master's Guide)</li> </ul>	Subtract this value from your gp value	GP
FINAL XP TOTAL	<ul> <li>Wand of disguise self (CL 1st; Adventure; Dungeon Master's Guide)</li> </ul>	Subtract this value from your gp value	FINAL GP TOTAL
		—	FINAL GF IOTAL