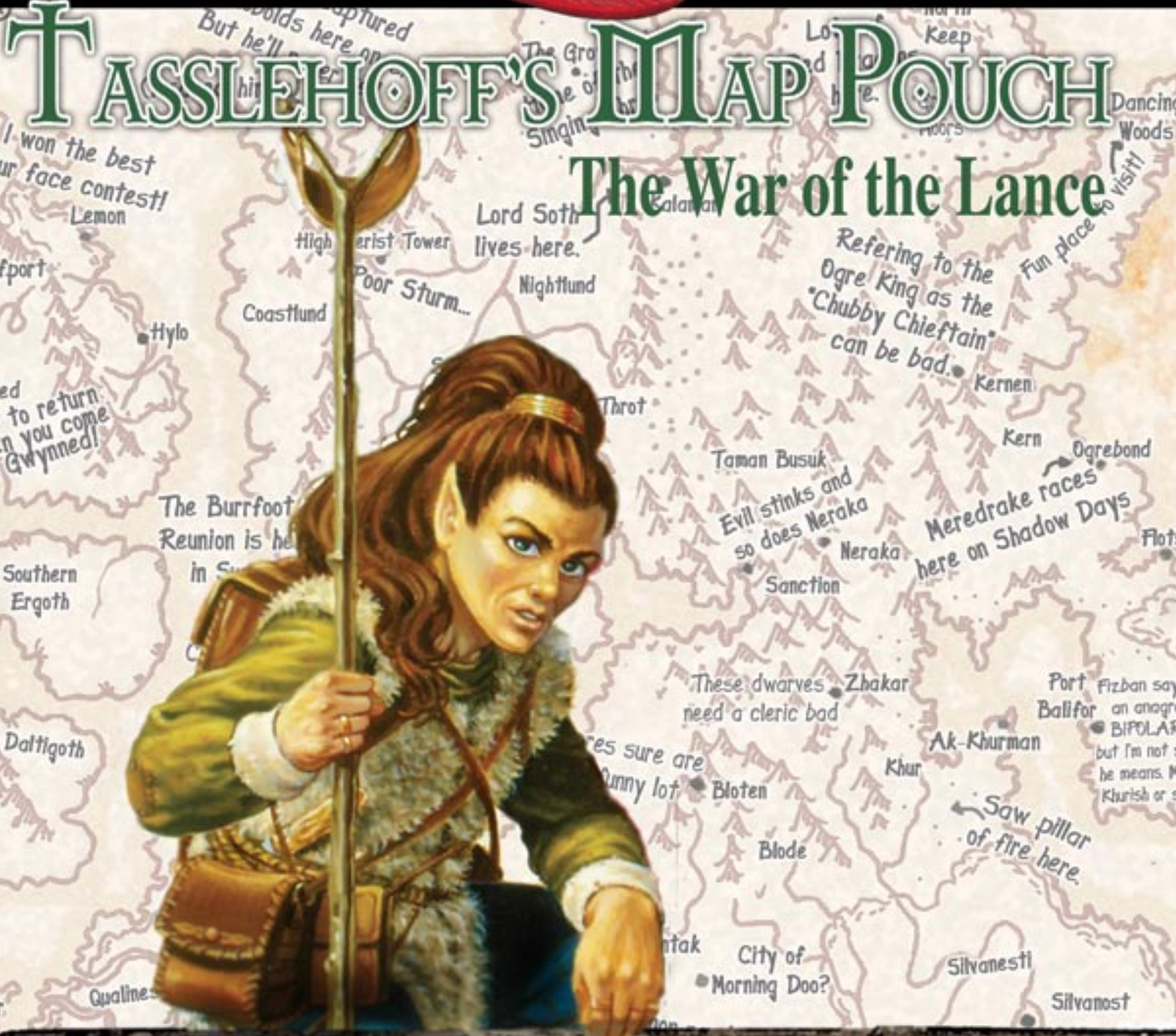




TASSLEHOFF'S MAP POUCH

The War of the Lance



Cartography by Sean Macdonald

North and West to Adlatum

North to Dragon Isles

North and East to Selasia and Taladas

Northern Serrion Sea

Northern Courrain

The Continent of Ansalon

on the World of Krynn
Age of Despair



West to the Isle of Gargath

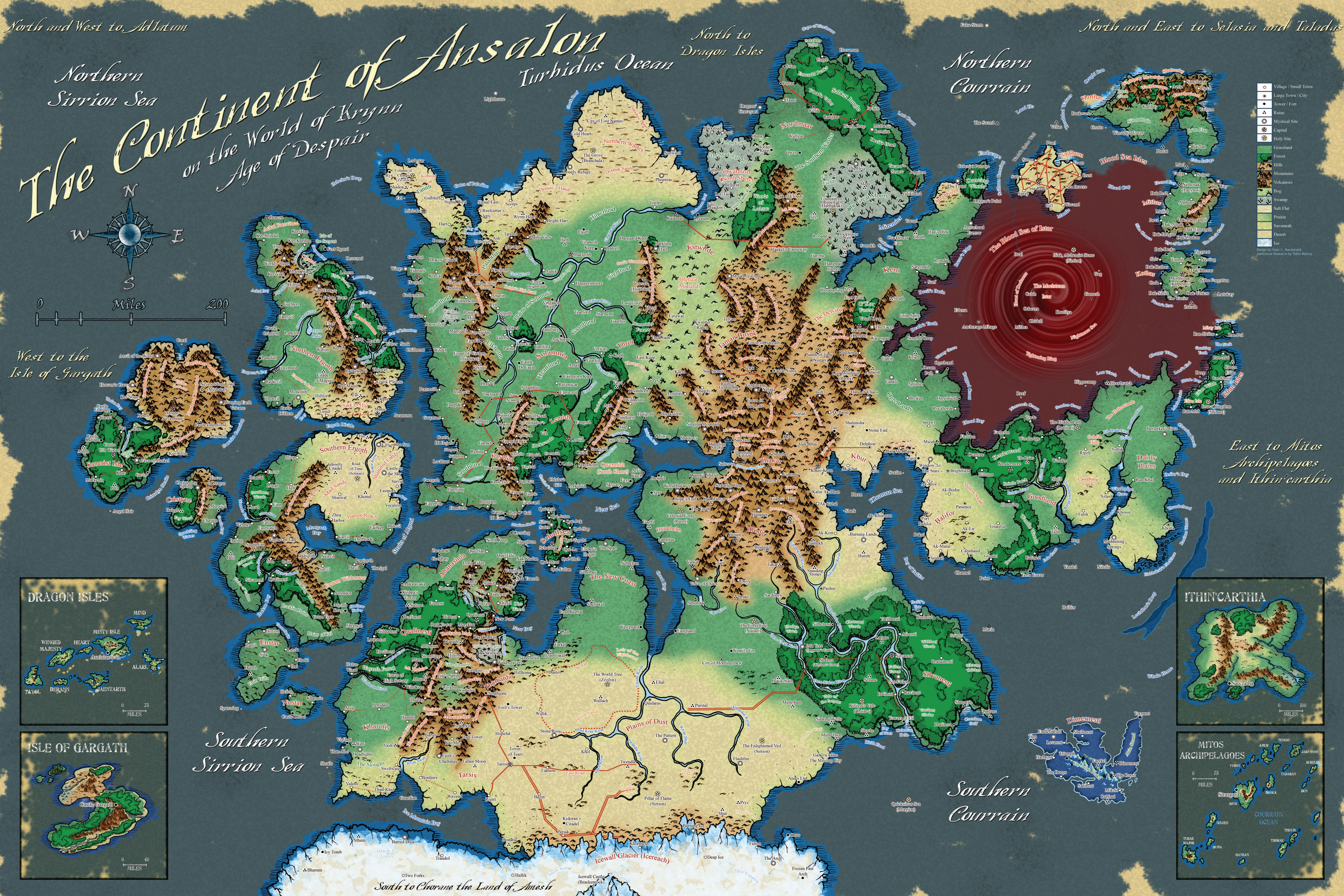
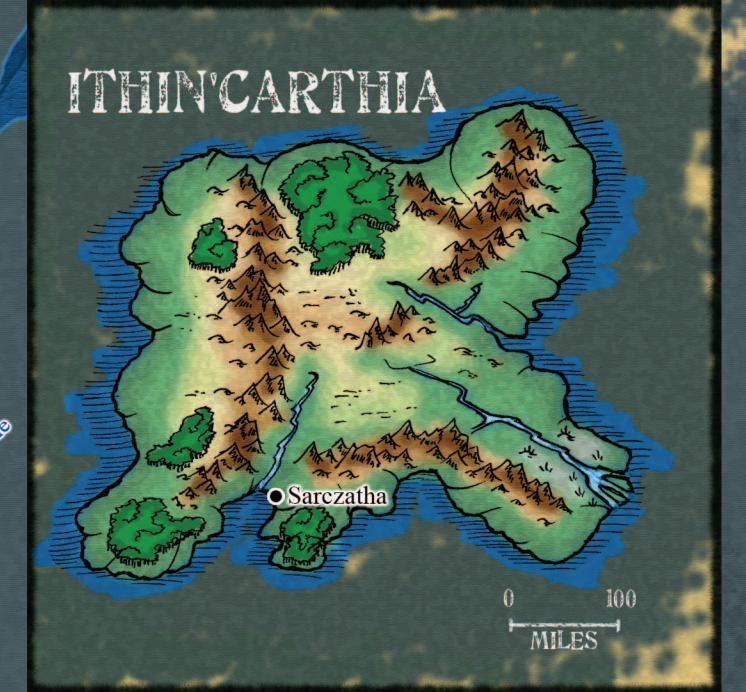
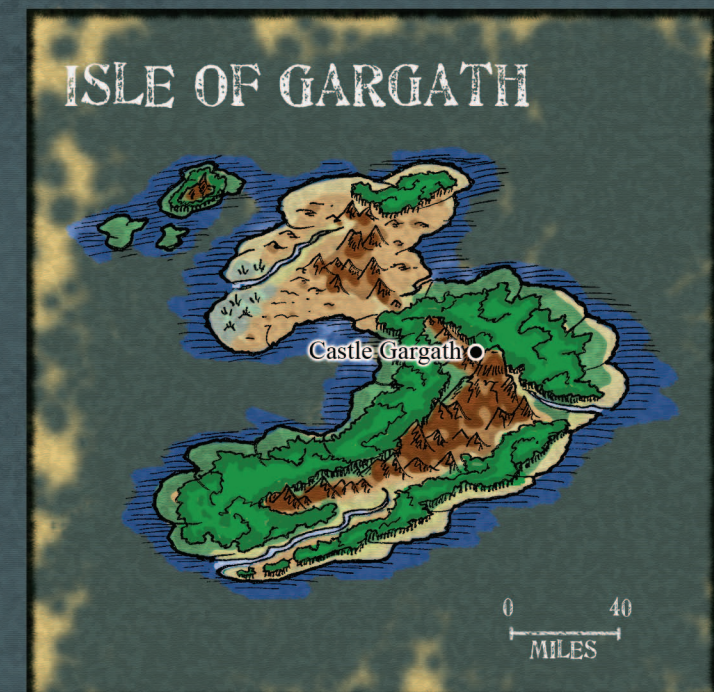
East to Mitos Archipelagoes and Ithin'Carthia

Southern Serrion Sea

Southern Courrain

South to Chorane the Land of Amesli

- Village / Small Town
- Large Town / City
- Tower / Fort
- Ruins
- Mystical Site
- Capital
- Holy Site
- Grassland
- Forest
- Hills
- Mountains
- Volcanoes
- Bog
- Swamp
- Salt Flat
- Prairie
- Savannah
- Desert
- Ice



North Sirrion Sea

Northern Courrain

Ansalon in the War of the Lance

I hear that the Dragon Isles are north of here somewhere.

There were reports of a hundred foot ape here but I couldn't find it.
Tossed my cookies here. They were stale. ↴

Flint was captured by kobolds here once. But he'll never tell. (I saved him) ↴

I won the best sour face contest! Lemon

Stay away from the ship called "The Mighty Anvil"

Ask Professor Quimble about his birthmark. Sorry about the Dragon Orb

Remember to return crown when you come back to Gwynned!

Fizban and I met some strange wild elves here.

You've got to see the silver river here!

Slappy the immortal toad lives on Enstar!

South Sirrion Sea

Derek didn't believe his tongue would stick to that frozen sword. Boy was he wrong.



Northern Wastes
The Grove Home of the Singing Shrub

Sahket Jungle
Nordmaar Lots of Red Dragons here.
North Keep
Great Moors

Palanthis High Clerist Tower
Lord Soth lives here.
Kalamon
Nightlund
Throt

Referring to the Ogre King as the "Chubby Chieftain" can be bad.
Kernen

Blood Sea
The Maelstrom (This place will make you seriously dizzy)

Karthay
Lacynos
Mithas
Best Milkshakes ever! Moooooo!

The Burrfoot Family Reunion is held here in Summerflaze

Lemish
Kitlara has family here

Taman Busuk
Evil stinks and so does Neraka

Meredrake races here on Shadow Days

Check other side of this map for detailed instructions on how to get onto the Elian Isles!

Southern Ergoth

Southlund
Caerqoth

Shell-sea Island

These dwarves need a cleric bad
Ogres sure are a funny lot

Port Ballfor
Fizban says this is an anagram for BIPOLAR FORT but I'm not sure what he means. Maybe it's Khurish or something.

Stupid gnolls and sligs here

Magical Springs?
Best tree houses here.

Silvamori
Qualimori

Qualmost

Pax Tharkas

Shrentak
City of Morning Doo?

AK-Khurman
Saw pillar of fire here.

Balnest

This is just a blob of ink, not an island. Bob of Ink, not an Island. This is just a blob of ink, not an island.

Tower of Wayreth

Hillhome
Flint is from here!

Ruins of Purstal

BEWARE of these Woods! I really mean it. They are not fun.

Thorbardin

No white winged ships here or here

Plains of Dust

Saw bright lights in sky here. May have something to do with head injury.

Than-Khal

Tarsis

Griffon Flight from Tarsis

MAP by Tasslehoff "Mapmaker" Burrfoot!

Journey from Icewall

Icewall

Trandol

Icewall Castle



Claren Elian

0 Distance 500 ft

Although they call this place a ruins its buildings are flawless in their construction and unlike any I have ever seen before. As we wandered through the collection of glass buildings strange and confusing images could be seen reflected upon their surface. Some men went mad from what they saw. It was indicated to me that the map in my possession came from this Forbidden City. The entrance to the underground complex was rumored to be located beneath the central spire of the city. I hope we find it before the locals discover we have trespassed upon their sacred ground.

Vandor Grizt, Cleric of Shinare

Underground lake and entrance to cavern system

Lair of the beast

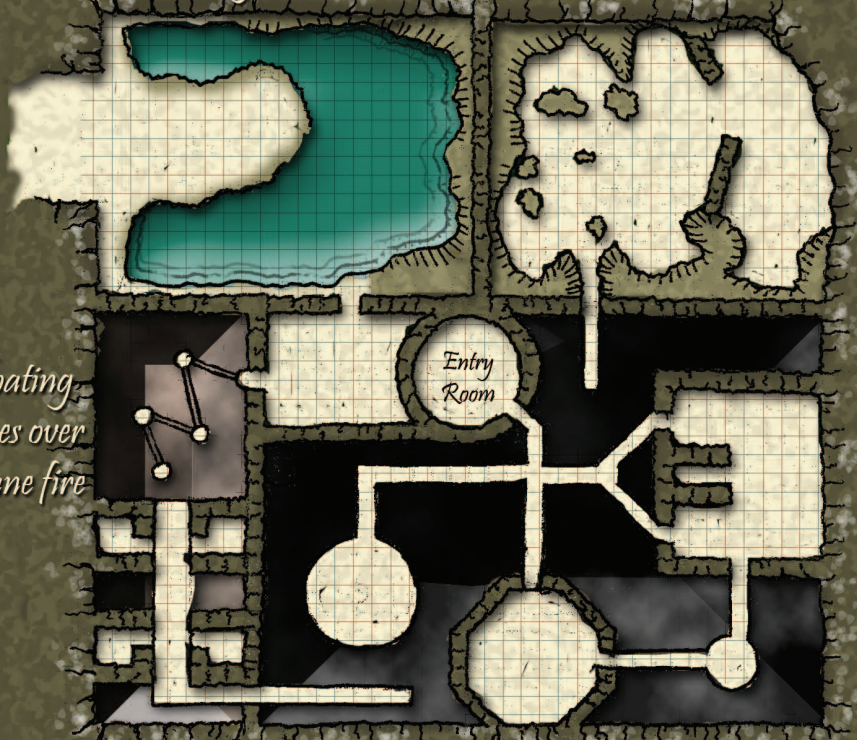
Floating stones over arcane fire

Entry Room

Magically warded chambers over pits

1 square = 5 ft

Suspended walkways over bottomless pit

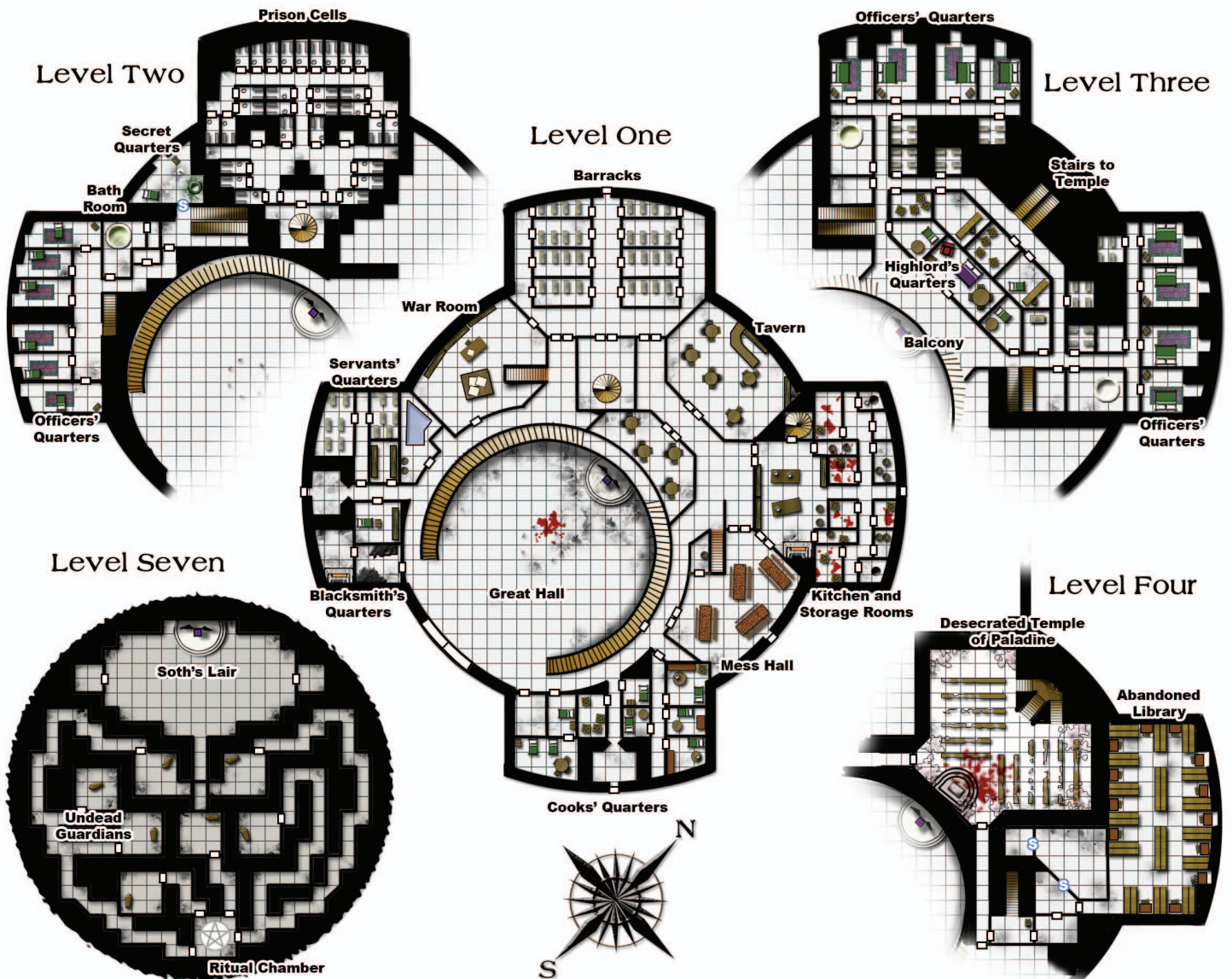


Dargaard Keep



Dargaard Mountains

SCM



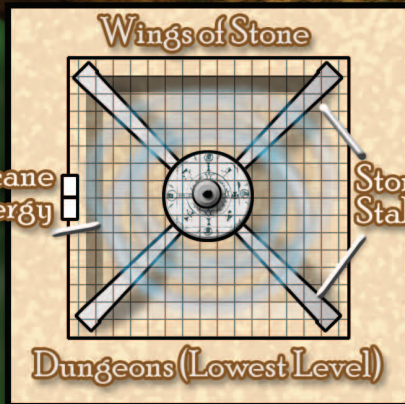
1 Square = 5 ft.

Flying Citadel

Castle Ulgurmere of Lemish



0 Distance in Feet 200



Haven

Lordcity of Abanasinia

LEGEND

1. Blackrock Bakery
2. Council Hall
3. Daft Gnome Ale House
4. Grand Market
5. Grinning Goat Tavern
6. Haven Jail
7. Haven River Docks
8. High Hand Inn
9. Karn the Blacksmith
10. Steel Tankard Tavern
11. Mageware Shop
12. Old Keep
13. Livestock Exchange
14. Rose Hall
15. Sharl Weaving
16. Swan's Musicians
17. The Blind Chandler
18. The Fine Cobbler's Shop
19. The Ivy Inn
20. Trade Guild

Haven Cemetery

Farmer's Gate

Fair Gate

Fairgrounds

Main Gate

Wretched Rd

Haven River

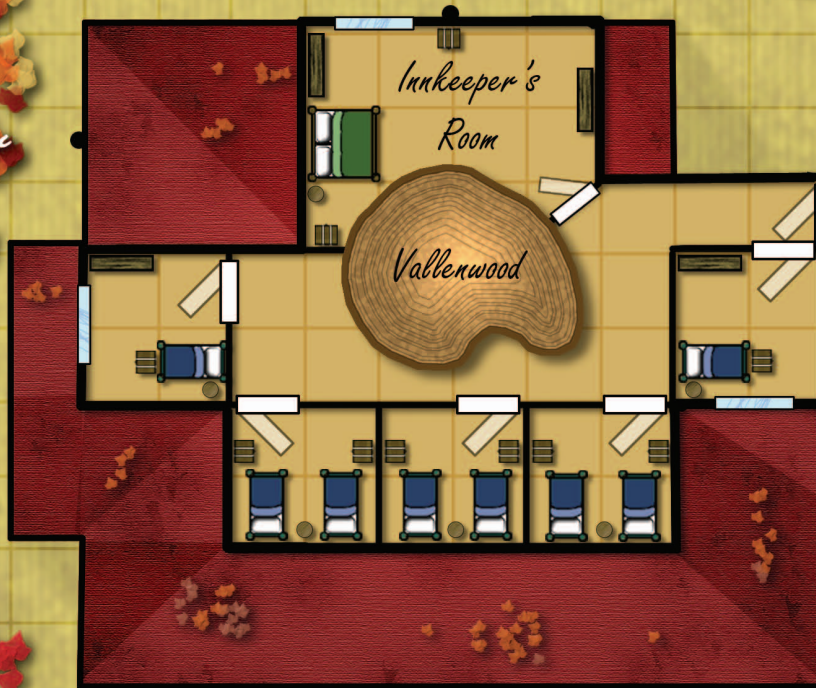


0 Miles 2



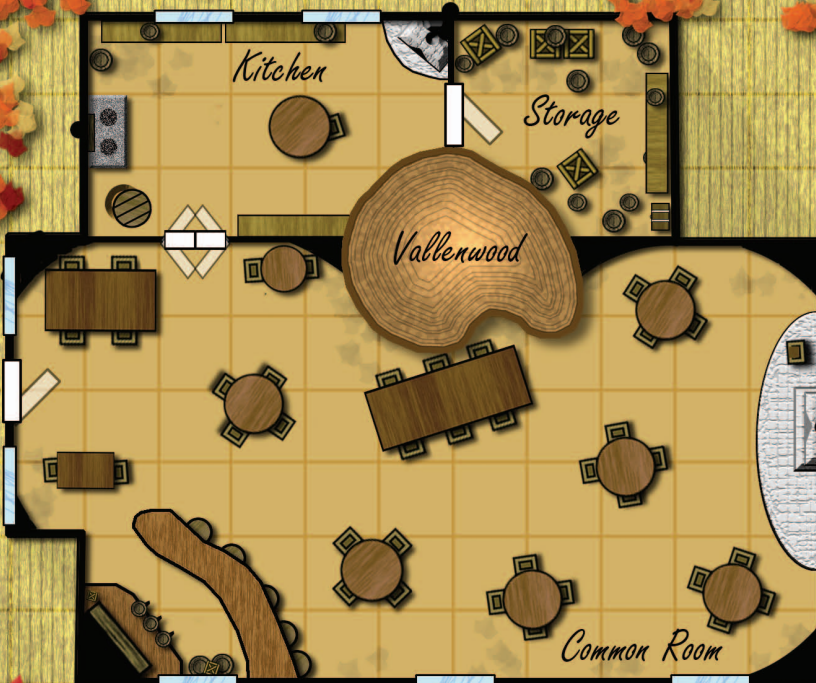
Inn of the Last Home

Second Floor



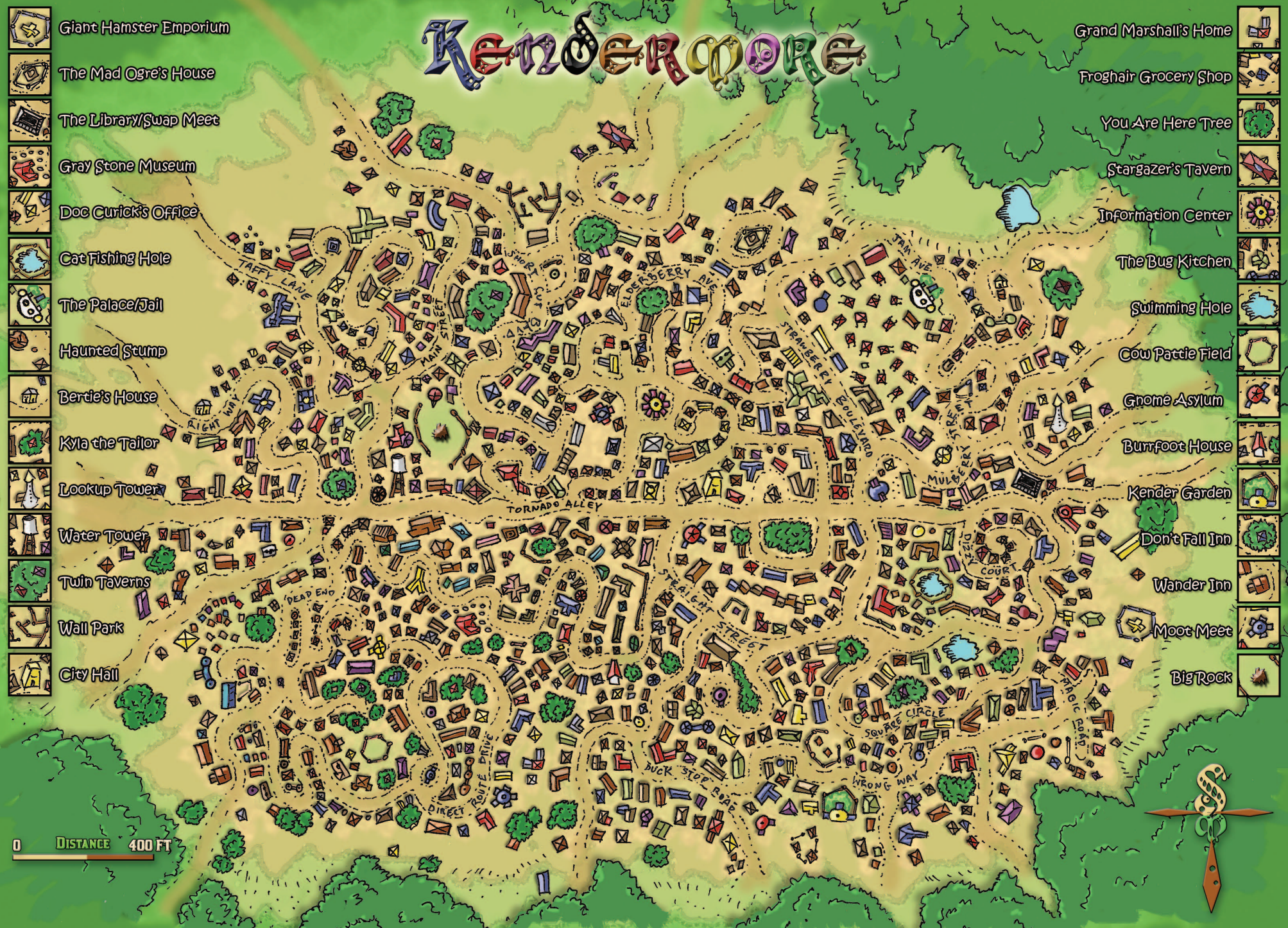
1 square = 5ft.

First Floor



Down to
Ground

KENDERMERE



Giant Hamster Emporium

The Mad Ogre's House

The Library/Swap Meet

Gray Stone Museum

Doc Curick's Office

Cat Fishing Hole

The Palace/Jail

Haunted Stump

Bercie's House

Kyla the Tailor

Lookup Tower

Water Tower

Twin Taverns

Wall Park

City Hall

Grand Marshall's Home

Froghair Grocery Shop

You Are Here Tree

Stargazer's Tavern

Information Center

The Bug Kitchen

Swimming Hole

Cow Pattie Field

Gnome Asylum

Burrfoot House

Kender Garden

Don't Fall Inn

Wander Inn

Moot Meet

BigRock

0 DISTANCE 400 FT



Tower of Palanthis

Shoikan Grove

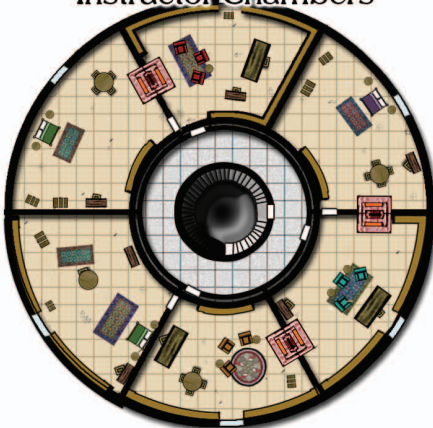


Distance

0 ft

100 ft

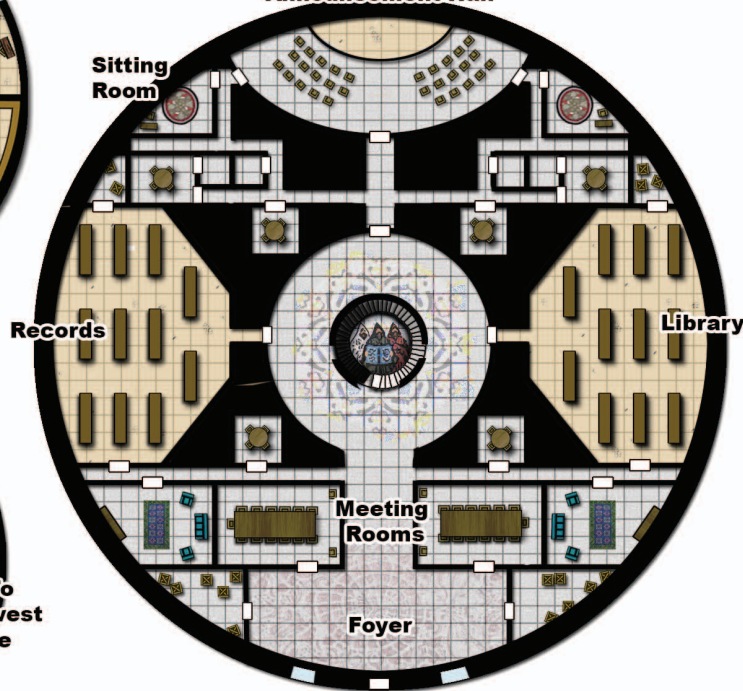
10th Floor
Instructor Chambers



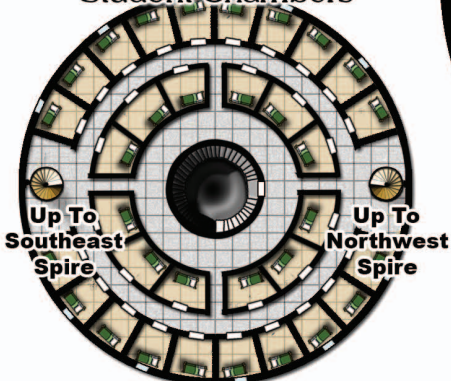
Tower of Palanthis
Front View



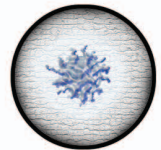
Ground Floor
Announcement Hall



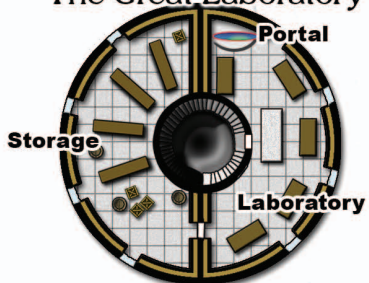
12th Floor
Student Chambers



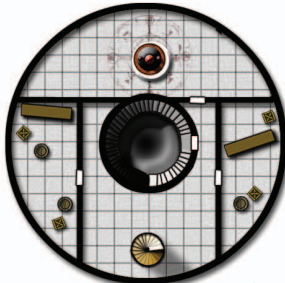
Underground
Chamber of Seeing



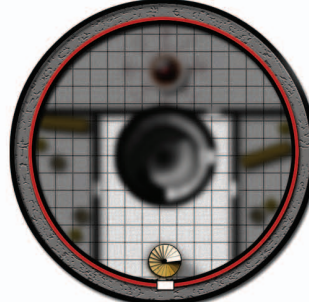
28th Floor
The Great Laboratory



32nd Floor
Heart Room



Top Floor
Death Walk



Silvanesti Nightmare



Barbarians of Khur

Ogre Wretches

Sithelmost

Predatory Trees

Kurinost

Violent Souls

River of Tears

Traitorous Banshees

Creatures of Chaos

Crystal Ooze

Alinosti

Felinosti

Tomb of Daganer

Mind-touched Fog

Barbed Blood Spiders

Shadowy Minotaurs

Tower at Shalost

Seeping Swampfire

Silvanost

Bleeding Woods

Twisted Dryads

Quinaaresti Pier

Spectral Warriors

Wichtlin's Hunt

Desolate Plains of Dust

Ruins of Solune

Murderous Pixies

Balinost

Wyndlass Lair

Bloodthirsty Insect Swarms

Sleeping Death

Deformed Beasts

Noxious Dragonbrood

Ravinost

Wall of Fierce Shadows

Thousands of Viper nests

Fleshless Elves

Venomous Vines

Shanarah

Ruins of Qualune

Map commissioned by Queen Alhana Starbreexe.

Locations compiled from various elven scouts and explorers.

- Sithelbathan, Master Cartographer

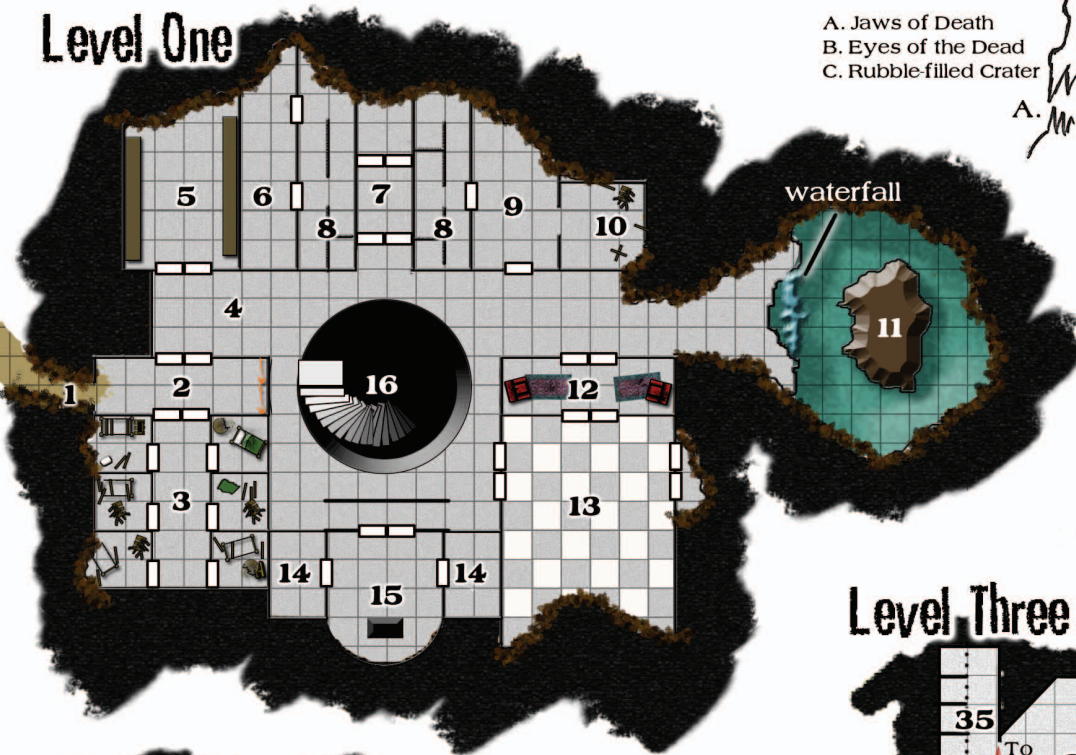
0 Miles 50

SCM

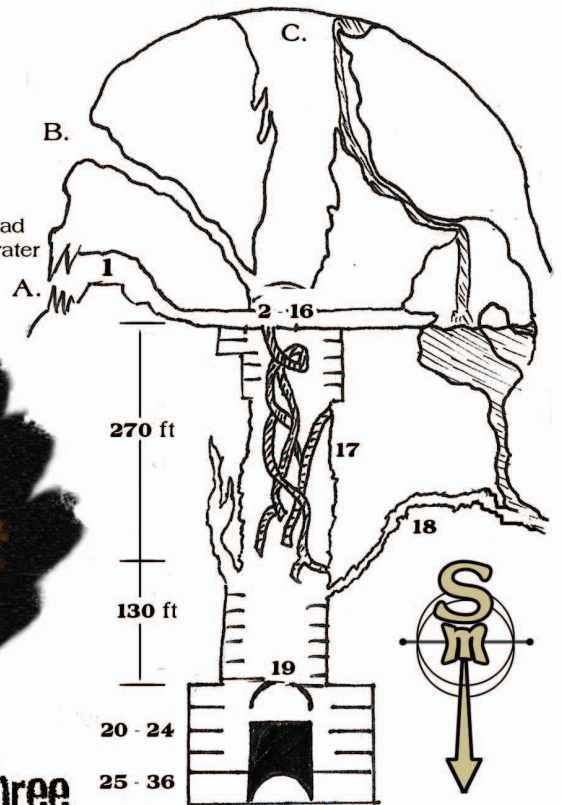
1 square - 5 ft.

Skullcap

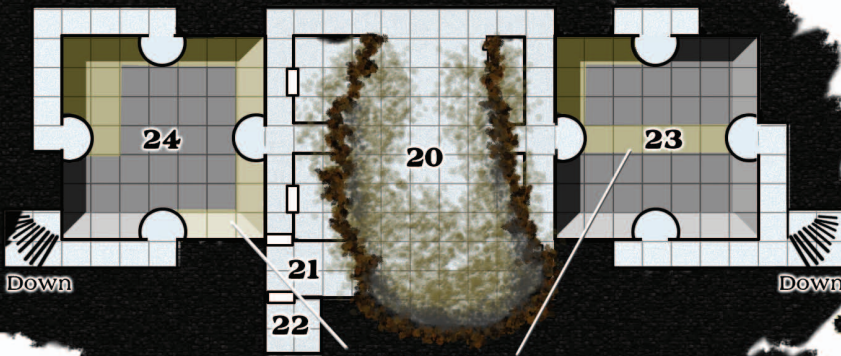
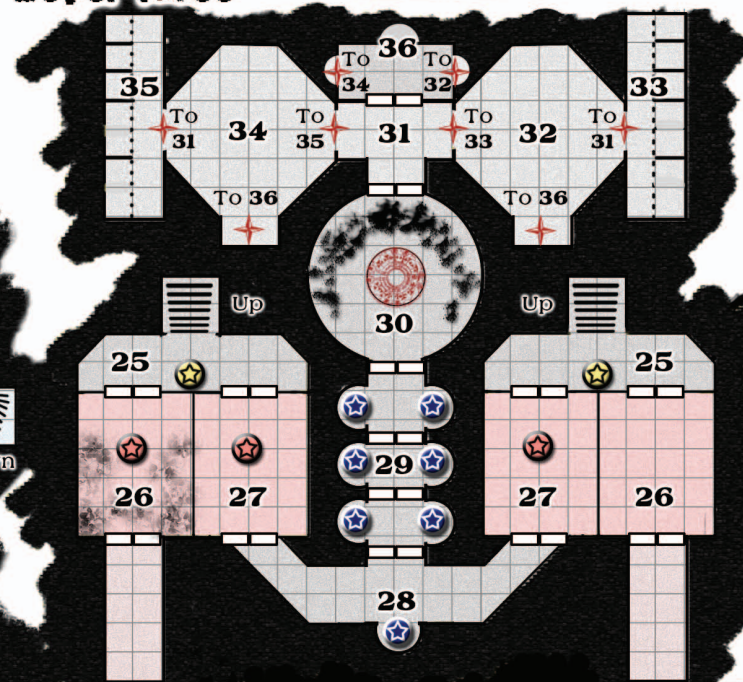
Level One



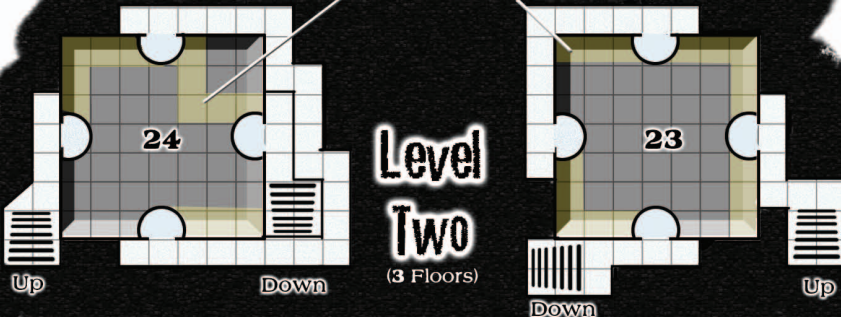
A. Jaws of Death
B. Eyes of the Dead
C. Rubble-filled Crater



Level Three

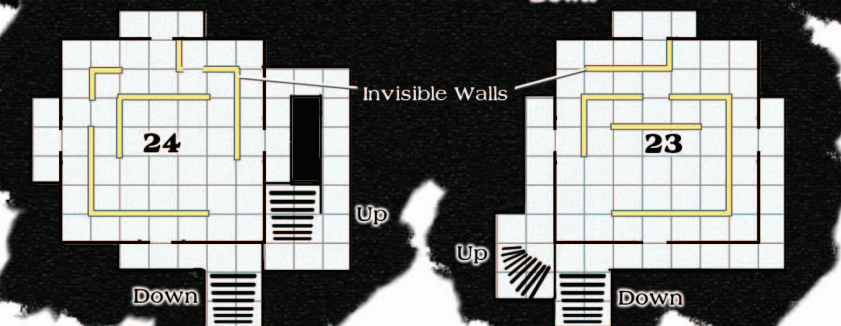


Invisible Bridges

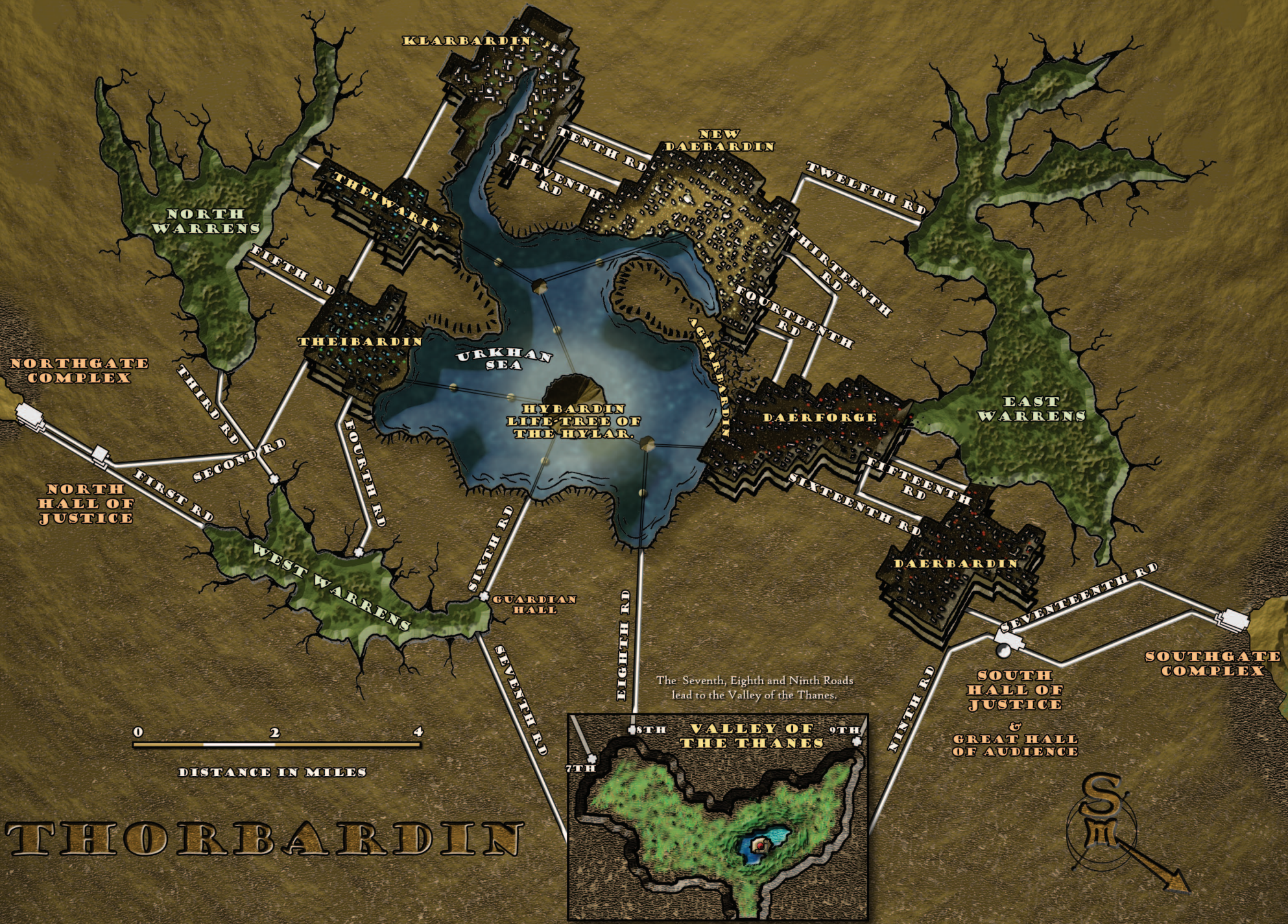


Level Two (3 Floors)

Invisible Walls



- | | |
|-------------------------|-----------------------------|
| 1. Main Entrance | 19. Collapsed Floors |
| 2. Lords' Hall | 20. Broken Corridors |
| 3. Generals' Way | 21. Guard Room |
| 4. Grand Hall | 22. Storage Room |
| 5. Armory | 23. Crystal Maze East |
| 6. West Guards' Hall | 24. Crystal Maze West |
| 7. Gateway | 25. Cyclops Chamber |
| 8. Watch Hall | 26. Fireball Hall |
| 9. East Guards' Hall | 27. Anti-Gravity Room |
| 10. Storage Room | 28. Alcove of Nuitari |
| 11. Shadow Dragon Lair | 29. Rites of Passage |
| 12. Dusky Foyer | 30. Chambers of Fistantilus |
| 13. Ghostly Ballroom | 31. Treasure Junction |
| 14. Meditation Room | 32. East Treasure Room |
| 15. Altar to Nuitari | 33. East Cages |
| 16. The Great Stairwell | 34. West Treasure Room |
| 17. Twisted Iron Stairs | 35. West Cages |
| 18. Crevasse Climb | 36. Access Room |
- Cyclops Statue
 Dwarf Statue
 Nuitari Statue
 Teleporter



KLARBARDIN

NEW DAEBARDIN

NORTH WARRENS

THEIWARIN

ELEVENTH RD

TENTH RD

TWELFTH RD

THIRTEENTH RD

FOURTEENTH RD

FIFTH RD

THEIBARDIN

URKHAN SEA

HYBARDIN LIFE-TREE OF THE HYLAR

DAERFORGE

EAST WARRENS

NORTHGATE COMPLEX

THIRD RD

FOURTH RD

SIXTEENTH RD

FIFTEENTH RD

NORTH HALL OF JUSTICE

FIRST RD

SECOND RD

WEST WARRENS

SIXTH RD

GUARDIAN HALL

DAEBARDIN

SEVENTEENTH RD

SOUTHGATE COMPLEX

SOUTH HALL OF JUSTICE

GREAT HALL OF AUDIENCE

The Seventh, Eighth and Ninth Roads lead to the Valley of the Thanes.

0 2 4

DISTANCE IN MILES



THORBARDIN



TASSLEHOFF'S MAP POUCH THE WAR OF THE LANCE

A Pouch Full of Adventure!

Tasslehoff Burrfoot, famous kender adventurer, has traveled throughout the world and even through time. His maps led the Heroes of the Lance during their quest, and a new generation of heroes during the War of Souls. The contents of his map pouch have remained a secret ... until now.

This collection of DRAGONLANCE maps covers the Fourth Age of Krynn and the War of the Lance. Wander the winding streets and chaotic confusion of Kendermore. Walk inside the vallenwood branches of the Inn of the Last Home. Follow the footsteps of the archmage Raistlin in the cursed Tower of High Sorcery in Palanthas. Or brave the haunted halls of Lord Soth's home, Dargaard Keep. The map pouch contains all of this—and more!

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