

MONSTER TOKENS—SET #1

Dungeon

Sometimes it is easier to play out D&D battles using miniatures on a battle mat. If you do not collect miniatures, you can use these tokens to represent monsters. All of the monsters below are from adventures appearing in this issue. To use, cut carefully along the dotted lines. When a monster is slain, flip over the token. Color photocopy this page to make multiple monsters of the same type! Permission is granted to photocopy these monster tokens for home game use only.

© 2001. Wizards of the Coast, Inc. All rights reserved.



Gnoll



Chuul



Cockatrice



Darkmantle



Carrion Creeper



Ankheg



Digester



Dwarf



Gnome



Grick



Kobold



Kuo-toa



Mind Flayer



Mummy



Fire Beetle



Phantom Fungus



Scarlet Child



Seashell Golem



Skeleton



Gibbering Moucher



Stone Giant



Troglydite



Umber Hulk



Violet Fungus



Harpy



Mimic



Kuo-toa Ghost



Hobgoblin



Displacer Beast



Wolf



Troll



Zombie



Earth Elemental



Bulette

MONSTER TOKENS—SET #2

Dungeon

Sometimes it is easier to play out D&D battles using miniatures on a battle mat. If you do not collect miniatures, you can use these tokens to represent monsters. All of the monsters below are from adventures appearing in this issue. To use, cut carefully along the dotted lines. When a monster is slain, flip over the token. Color photocopy this page to make multiple monsters of the same type. Permission is granted to photocopy these monster tokens for home game use only.

© 2001. Wizards of the Coast, Inc. All rights reserved.



Chaul



Digester



Mummy



Skeleton



Tiger



Monstrous Spider



Ghost



Huecuva



Shadow



Yrthak



Grimlock



Ice Mephit



Magmin



Ghoul



Destrachan



Solamnic Knight



Assassin Vine



Retriever



Tendriculos



Minotaur



Tiefling



Vrock Demon



Gargoyle



Red Dragon (Large)



Phase Spider



Giant Constrictor Snake

MONSTER TOKENS—SET #3

Sometimes it is easier to play out D&D battles using miniatures on a battle mat. If you do not collect miniatures, you can use these tokens to represent monsters. All of the monsters below are from adventures appearing in Issues #87-88. To use, cut carefully along the dotted lines. When a monster is slain, flip over the token. Color photocopy this page to make multiple monsters of the same type. Permission is granted to photocopy these monster tokens for home game use only.



Basilisk



Bugbear



Fiendish Girallon



Ghost



Half-Dragon



Wraith



Ghast



Hill Giant



Kytton



Naga



Ice Mephit



Troll



Ogre



Orc



Phantom Fungus



Roper



Two-Headed Griffon



Shambling Mound



Stirge



Frost Giant



Ice Golem



Tendriculos



Vargouille



Vrock



Darkmantle



Kurge



Wolf



Lamia



White Dragon



Purple Worm



Krenshar



Goblin

MONSTER TOKENS—SET #4

Sometimes it is easier to play out D&D battles using miniatures on a battle mat. If you do not collect miniatures, you can use these tokens to represent monsters. All of the monsters below are from adventures appearing in this issue. To use, cut carefully along the dotted lines. When a monster is slain, flip over the token. Color photocopy this page to make multiple monsters of the same type. Permission is granted to photocopy these monster tokens for home game use only.



Hobgoblin



Fiendish Harpy



Gnoll



Satyr



Troll



Derro



Frost Giant



Death Slaad



Spectre



Wraith



Mohrg



Derro



Naga



Ogre



Skeleton



Zombie



Weretiger



Shambling Mound



Worg



Green Hag



Crow Tengu



Nightmare



Kuge



Buke



Bonge-Heimin



Bonge-Hinin



Nightmare



Skeleton



Zombie



White Dragon



Gnoll



Worg



Retriever

MONSTER TOKENS—SET #5

Dungeon

Sometimes it is easier to play out D&D battles using miniatures on a battle mat. If you do not collect miniatures, you can use these tokens to represent monsters. All of the monsters below are from adventures appearing in this issue. To use, cut carefully along the dotted lines. When a monster is slain, flip over the token. Color photocopy this page to make multiple monsters of the same type. Permission is granted to photocopy these monster tokens for home game use only.



Assassin Vine



Choker



Devourer



Doppelganger



Troll



Ettin



Ghost



Ghoul



Hill Giant



Wraith



Orc



Orc



Naga



Rast



Skeleton



Skeleton



Carriion Crawler



Shambling Mound



Wight



Huge Red Dragon



Shadow



Shadow



Green Hag



Will-o'-wisp



Green Hag



Xill



Huge Shambling Mound



Gelatinous Cube

MONSTER TOKENS—SET #6

Dungeon

Sometimes it is easier to play out D&D battles using miniatures on a battle mat. If you do not collect miniatures, you can use these tokens to represent monsters. All of the monsters below are from adventures appearing in this issue. To use, cut carefully along the dotted lines. When a monster is slain, flip over the token. Color photocopy this page to make multiple monsters of the same type. Permission is granted to photocopy these tokens for home game use only.



Assassin Vine



Wight



Shocker Lizard



Lizardfolk



Ssyrine (Lizardfolk)



Naamani (Water Naga)



Darkmantle



Ghost



Azer



Mummy



Shadow Mastiff



Ssyrin (Lizardfolk)



Shadow



Belker



Kytton



Osyluth



Chimera



Fiendish Mohrg



Vargouille



Medusa



Mimic



Cloud Giant



Phasm



Ogre



Bugbear



Spectre



Sadie (Dinder)



Huge Black Dragon

MONSTER TOKENS—SET #7

Sometimes it is easier to play out D&D battles using miniatures on a battle mat. If you do not collect miniatures, you can use these tokens to represent monsters. All of the monsters below are from adventures appearing in this issue. To use, cut carefully along the dotted lines. When a monster is slain, flip over the token. Color photocopy this page to make multiple monsters of the same type. Permission is granted to photocopy these tokens for home game use only.



Coward Van Dorn



Nightmare



Devourer



Death



Eitricap



Eitricap



Mind Flayer



Mind Flayer



Mind Flayer



Flesh Golem



Flesh Golem



Ghoul



Ghost



Ghost



Ghast



Goblin



Brown Bear



Lizard Man



Mummy



Zambur



Zambur



Zambur



Slashed Graydwarf



Baba



Night Hag



Cryohydra

MONSTER TOKENS—SET #8

Dungeon

Sometimes it is easier to play out D&D battles using miniatures on a battle mat. If you do not collect miniatures, you can use these tokens to represent monsters. All of the monsters below are from adventures appearing in this issue. To use, cut carefully along the dotted lines. When a monster is slain, flip over the token. Color photocopy this page to make multiple monsters of the same type. Permission is granted to photocopy these tokens for home game use only.



Githyanki



Githyanki



Gnoll



Gnoll



Gulguthydra



Harpy



Harpy



Mezzoloth



Mezzoloth



Yuan-Ti (Pureblood)



Yuan-Ti (Pureblood)



Yuan-Ti (Halfblood)



Yuan-Ti (Halfblood)



Ankheg



Xill



Xill



Magma Paraelemental



Grick



Satyr



Narzugon



Goblin



Fire Beetle



Dragon Turtle

Credits

Dungeon Artwork by Richard Whitters, beer, and Jason A. Engle

Monster Manual Artwork by Glen Angus, Carlo Arellano, Carl Critchlow, Michael Kaluta, Scott Fischer, Todd Lockwood, David Martin, Matthew Mitchell, Wayne Reynolds, Brian Snoddy, Anthony Waters, Richard Sardinha and Sam Wood.

Monster Manual Art Direction by Dawn Murin. Additional art by Stephen Daniele and Douglas Kovacs.

© 2002. Wizards of the Coast, Inc. All rights reserved.

