

TARA REDSTAG

Female Human Fighter

Level 4

Neutral Good

Tara Restag is a native of the faraway Nelanther Isles, but her grandfather was a barbarian of Icewind Dale. Like her friend Durven and Morn, she came to the cold north in search of ties to the past as well as adventure. Unfortunately, she found her relatives to be a rude and superstitious lot. When Morn discovered the map to Frostsilver, Tara was almost as excited as her dwarven friends. Always fascinated by dwarven culture, Tara can't wait to see what her friends' ancient clan-home looks like.



Ability	Score	Modifier
Strength	16	+3
Dexterity	16	+3
Constitution	14	+2
Intelligence	10	+0
Wisdom	10	+0
Charisma	8	-1

Initiative +7

Armor Class 22

Flat-Footed AC 19

Touch AC 13

Move 20 ft. (4 squares)

Hit Points 34 (4 HD)

Base Attack +4

Melee Attack +7

Grapple +7

Ranged Attack +7

Weapon	Attack Bonus	Damage	Critical Hit	Range/Special
+1 <i>dwarven waraxe</i>	+9	1d10+6	[ts]3	—
Javelin	+7	1d6+3	[ts]2	30 ft.

Saving Throws

Fort +6 Ref +4 Will +0

Feats

Dodge (+1 AC vs. chosen foe)

Mobility (+4 AC for attacks provoked by moving)

Spring Attack (Attack during a move)

Skills

Climb +3 (Str)

Jump +3 (Str)

Swim -1 (Str)

Special Abilities

None

Magic Items

+1 dwarven waraxe, +1 breastplate, +1 heavy steel shield
Potion of lesser restoration (heals 1d4 ability damage)
Potion of shield of faith +2 (+2 to all AC types for 1 minute)

Equipment

6 javelins, 2 sunrods, masterwork dagger, 50 feet of silk rope, backpack, grappling hook, flint and steel

