



# TASSLEHOFF'S MAP POUCH

## The Age of Mortals



West to Adllatum

East to Selasia and Taladas

# The Continent of Ansalon

on the World of Krynn  
[Age of Mortals]



Turbidus Ocean

Northern Courrain

Northern Sarrion Sea

West to the Isle of Gargath

East to Mito Archipelagoes



Southern Sarrion Sea

Southern Courrain



Distance  
0 200 miles

500 Miles to Chorane, Land of Amesh

- Village / Small Town
- Large Town / City
- Tower / Fort
- Ruins
- Mystical Site
- Capital
- Holy Site
- Grassland
- Forest
- Hills
- Mountains
- Volcanoes
- Bog
- Swamp
- Salt Flat
- Barren Lands
- Badlands
- Desert
- Ice

by Sean C. Macdonald

# Ansalon in the Age of Mortals

North Sirrion Sea

Northern Courrain

South Sirrion Sea

Southern Courrain

Storm's Keep

Watch out for Death Knight here

Dark Knights are in charge here. It's not nearly as fun as it used to be.

Weird time travel place here.

Dragon's Graveyard somewhere around here.

This Jungle has grown a bunch since I last saw it!

Must go riding the rails here. Just make sure you ask first.

Secret Kyrie villages here. ignore that

Best Fried Fish in Ansalon

Left my pouches here must go back to get them.

Lord Gurnthar Buried Here

Beacon

Serpent Isle

Nagas and Trolls

Guynmed

Southern Ergoth

Bring a Jacket

Daltigoth

Enstar

Nostar

Tower of Mayreth

Kharolis

Coastlund

Solammia

Southlund

Solace

Thorbardin

Fortune Forest

Look, a new forest!

Dark Knights are in charge here. It's not nearly as fun as it used to be.

City of Lost Names

Northern Wastes

Tower of Palanthas moved here

Kalamam

Nightlund

Throt

Lemish

Citadel of Light

Great Swamp

Bloten

Blode

Plains of Dust

Missing City

Nordmaar

Great Moors

Teyr

Good Draconians!?!?

Kermen

Kern

Neraha

Sanction

Thoradin

Blode

Blode

Missing City

They found it!

Sahket Jungle

Hag's Dirk

Ogres and Minos

Ogrebond

Kern

Flotsam

Port Balifor

Kronn lives here

Silvanesti

Silvanesti

Silvanesti

Minotaurs are here now

Blood Sea Where'd the Maelstrom go?!

Lord Toede is STILL alive!

Desolation

Lots of Evil dragons here!

Charred

Afflicted kender villages

Nethosak or Lycanos

Mithas

Got Evil Potion Here

Kothas

3

Elian Wilds

Peak of Malys

Bliss

Bliss

Bliss

Bliss

Bliss

Bliss

Icewall

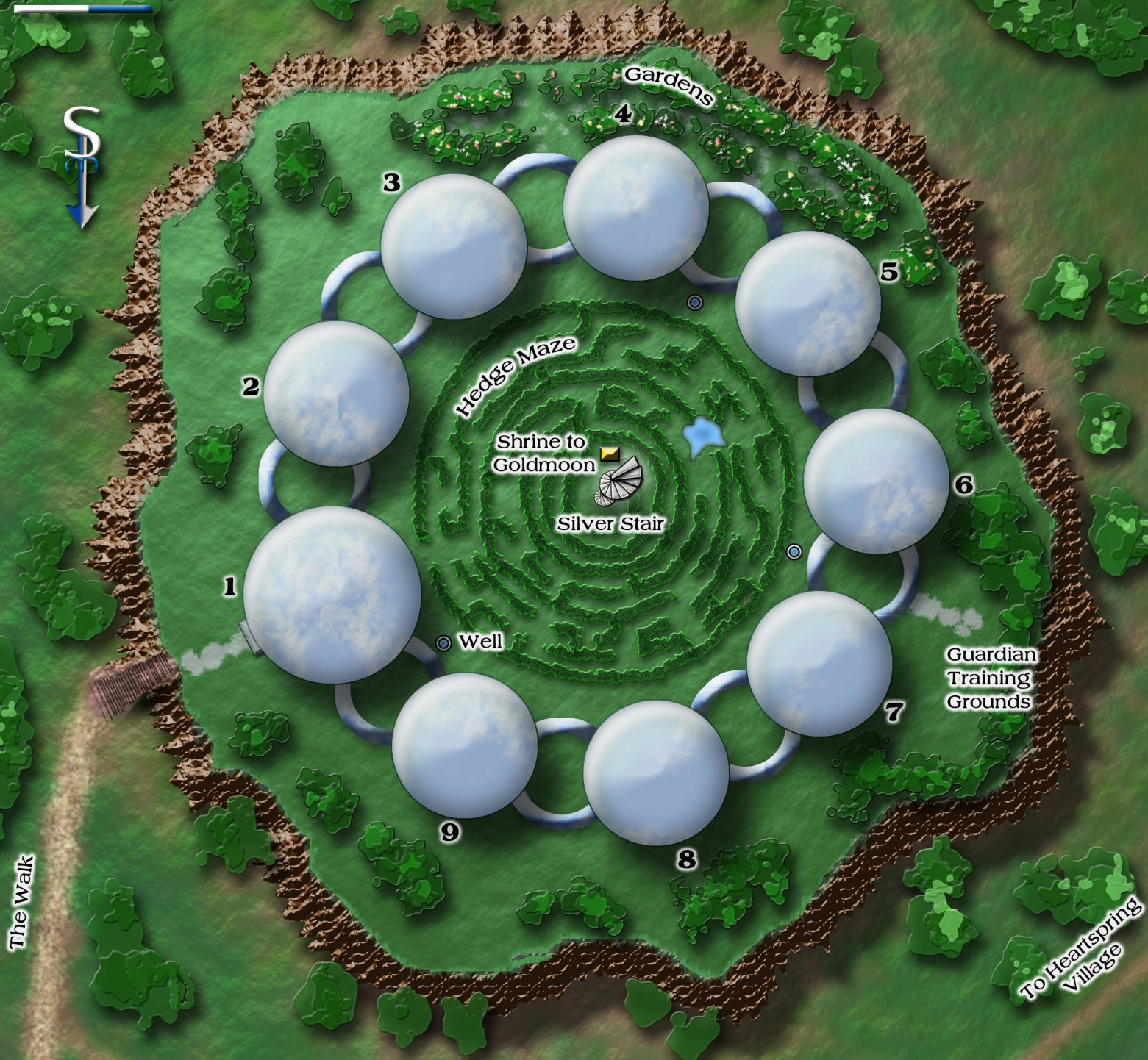
Note to self: \*Don't eat yellow snow... again\*

Map by "the REAL" Tasslehoff Burrfoot!

# CITADEL OF LIGHT



0 ft 300 ft



The Walk

To Docks

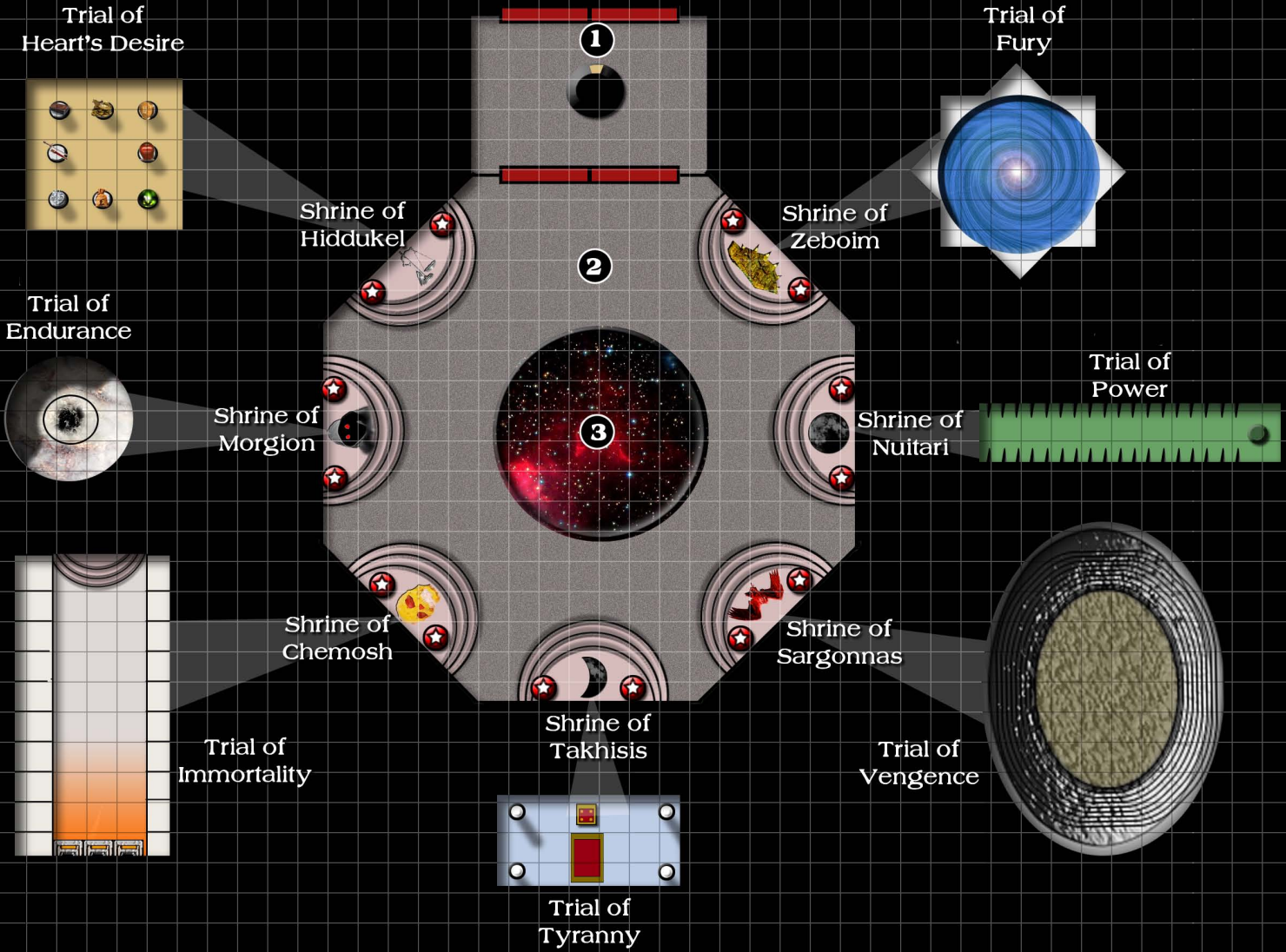
The Silver Way

To Schallsea

To Heartspring Village

- 1. Grand Lyceum
- 2. Sensitivity Lyceum and Hall of Audience
- 3. Alteration Lyceum and Menagerie Stables
- 4. Animism Lyceum and Herbarium
- 5. Channeling Lyceum and Gymnasium
- 6. Meditation Lyceum and Private Cells
- 7. Mentalism Lyceum and Library
- 8. Spiritualism Lyceum and Shrines to True Gods
- 9. Healing Lyceum and Healing Hall

# Darkling Hall



① All who pass beyond these doors with evil heart and mind may choose one path to the Darkling Hall to dwell among their kind.

Yet, those who lack the taint of evil and try to pass the chamber yond must best all seven Trials of Night Or forever embrace evil's bond.



## LEGEND

- 1. Hall of Warning
- 2. Chamber of Trials
- 2. Evil Constellations
- 4. Stone Guardians
- 5. Transport Stone
- ★ Infernal Statues

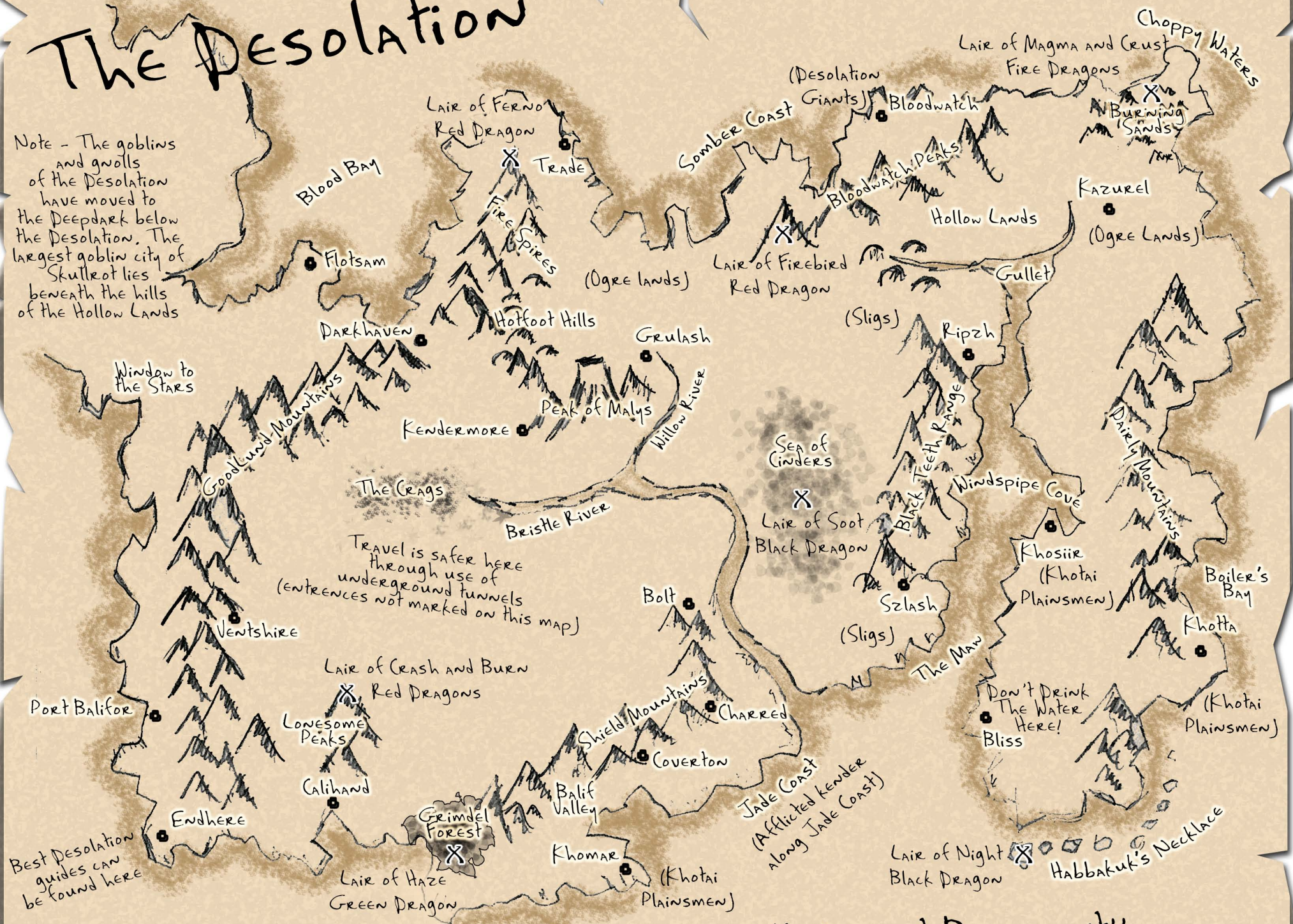
Note: Travellers are transported via teleportation to the various trials from each of the shrines in the Chamber of Trials.



1 square - 10 ft

# The Desolation

Note - The goblins and gnolls of the Desolation have moved to the Deepdark below the Desolation. The largest goblin city of Skullrot lies beneath the hills of the Hollow Lands



Best Desolation guides can be found here

Travel is safer here through use of underground tunnels (entrances not marked on this map)

Jade Coast (Afflicted Kender along Jade Coast)

Don't Drink The Water Here! Bliss

This map belongs to Kronn Thistleknott. Do not Borrow it!!

# Nalis Aren

## Lake of Death

1

2

5

8

4

3

6

7

### LEGEND

- 1. Guard Tower
- 2. Fallen Bridge
- 3. Body of Beryl
- 4. Tower of the Sun
- 5. Mass Graves
- 6. Ruined Outpost
- 7. Abandoned Ferry
- 8. Cliffside Caves



0 Distance in Miles 1 Mile

# SANCTION



Mount Grishnor

North Pass

Mount Thunderhorn

Sanction Vale

East Pass

Sanction Harbor



## LEGEND

- |                         |                         |
|-------------------------|-------------------------|
| 1. Harbormaster Tower   | 11. Temple of Deurghast |
| 2. West Gate            | 12. Ferros Fine Gifts   |
| 3. Shipmaker's Road     | 13. Hall of Knowledge   |
| 4. Souk Bazaar          | 14. Vinland House       |
| 5. City Guards          | 15. Will o Wisp Pub     |
| 6. Temple of Heart      | 16. The Rose Villa      |
| 7. Grand Palace         | 17. Narl's Warehouses   |
| 8. East Gate            | 18. Hogan's Walk        |
| 9. Eastern Guard Towers | 19. Southern Ghetto     |
| 10. Temple of Luerkhis  | 20. Drunken Sailor Inn  |

Distance in Miles



Mount Ashkir



To Que-Kiri

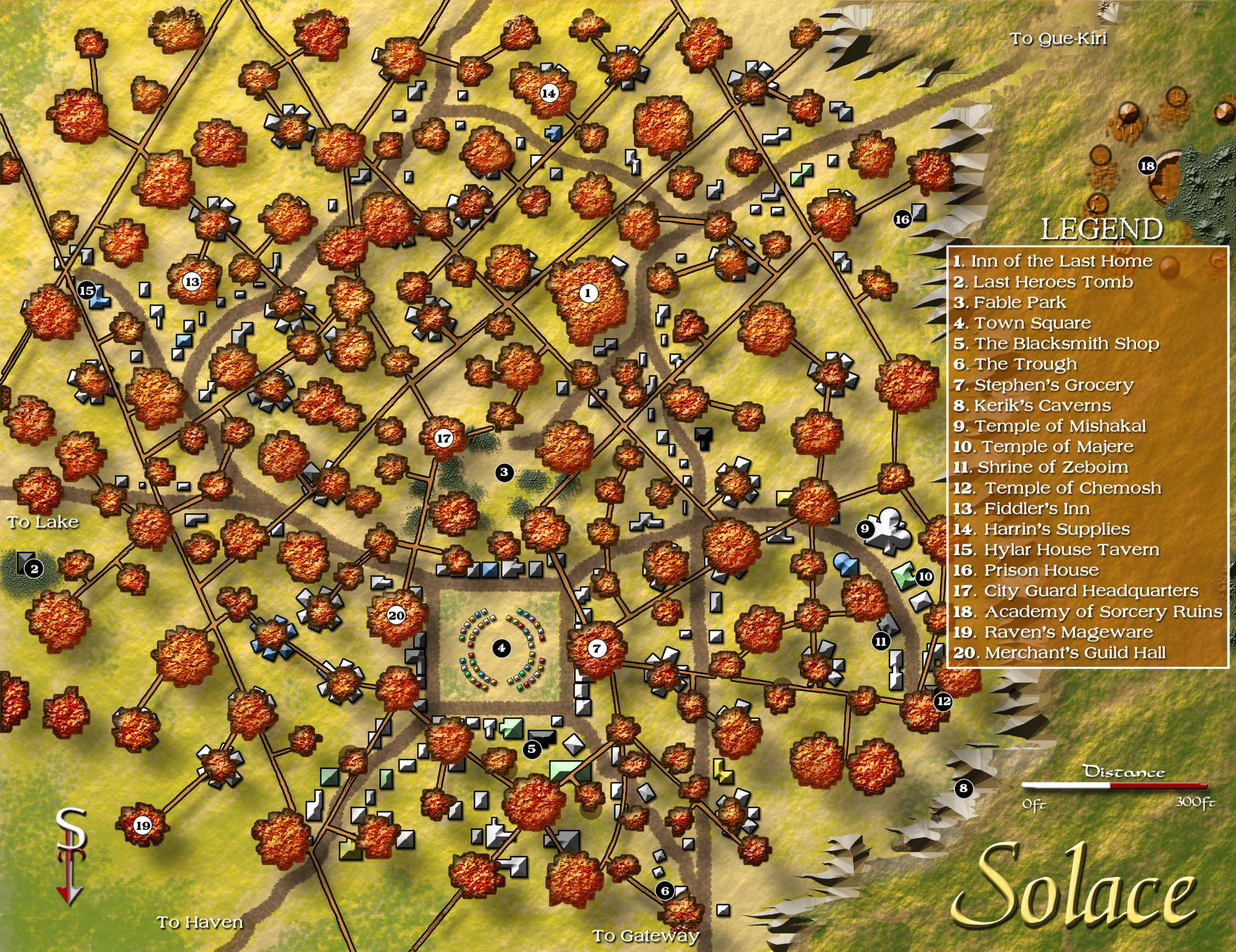
# LEGEND

- 1. Inn of the Last Home
- 2. Last Heroes Tomb
- 3. Fable Park
- 4. Town Square
- 5. The Blacksmith Shop
- 6. The Trough
- 7. Stephen's Grocery
- 8. Kerik's Caverns
- 9. Temple of Mishakal
- 10. Temple of Majere
- 11. Shrine of Zeboim
- 12. Temple of Chemosh
- 13. Fiddler's Inn
- 14. Harrin's Supplies
- 15. Hylar House Tavern
- 16. Prison House
- 17. City Guard Headquarters
- 18. Academy of Sorcery Ruins
- 19. Raven's Mageware
- 20. Merchant's Guild Hall

Distance

0ft 300ft

# Solace



To Haven

To Gateway

# Solanthus

Distance in Miles

0 1 Mile 2 Miles



## LEGEND

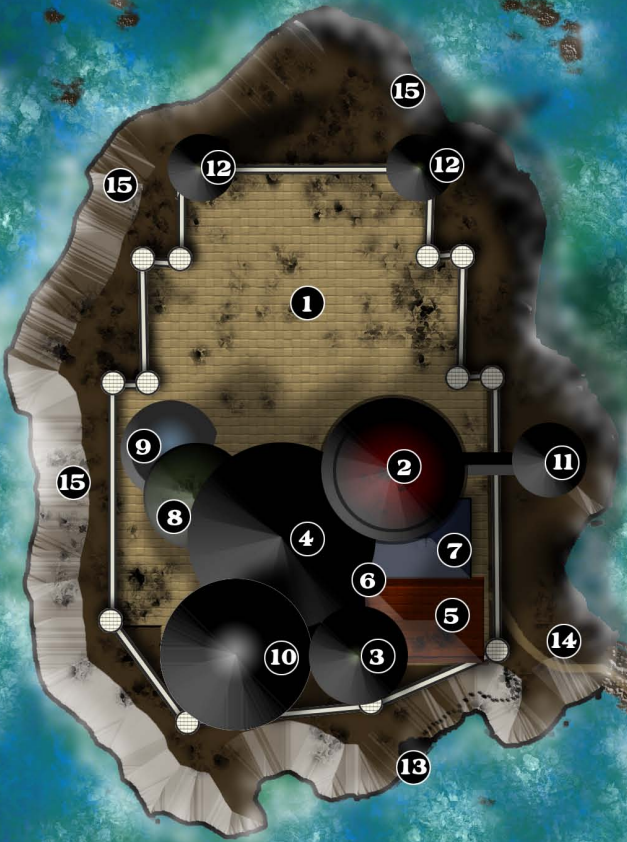
- |                           |                           |                           |
|---------------------------|---------------------------|---------------------------|
| 1. Cleft Spires           | 9. Dog and Duck Tavern    | 17. Striketrue Academy    |
| 2. Grand Market           | 10. Courageous Maiden Inn | 18. Etha Tower            |
| 3. City Hall              | 11. uth Wathor Warehouses | 19. Broken Wheel Supplies |
| 4. Knight's Hall          | 12. Guard Outpost         | 20. Garnet Money Exchange |
| 5. Temple of Mishakal     | 13. The Noble Wench       | 21. Gnodwyn's Menagerie   |
| 6. Temple of Holy Knights | 14. Mikku's Curiosities   | 22. Mercenaries Guild     |
| 7. Temple of Shinare      | 15. The Platinum Platter  | 23. Merchant's Guild      |
| 8. Silver Emporium        | 16. Castle uth Ferron     | 24. Blue Arms and Armor   |

# Storm's Keep

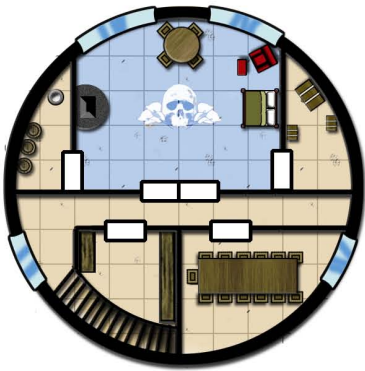
## LEGEND

1. Bailey
2. Tower of Skulls
3. Tower of Thorns
4. Central Tower
5. Barracks
6. Temple of Stars
7. Queen's Temple
8. Armory
9. Dragon Tower
10. Tower of Lillies
11. Tower of Isolation
12. Watch Towers
13. Covered Inlet
14. Mount Ambition
15. Dragon Caverns

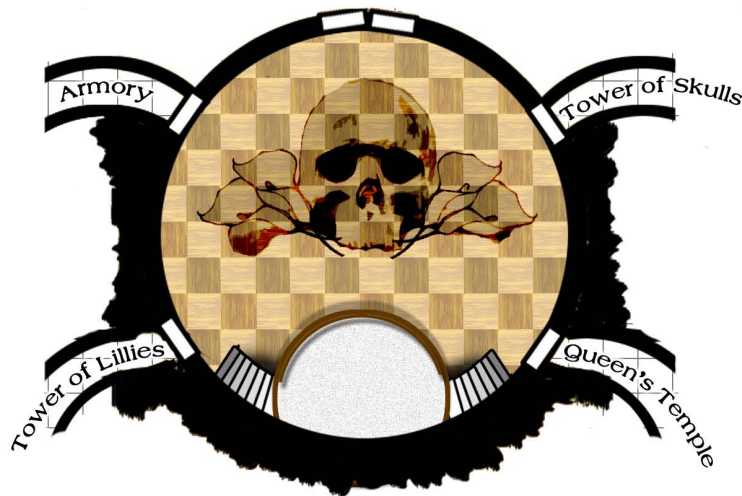
Distance  
0 ft 60 ft



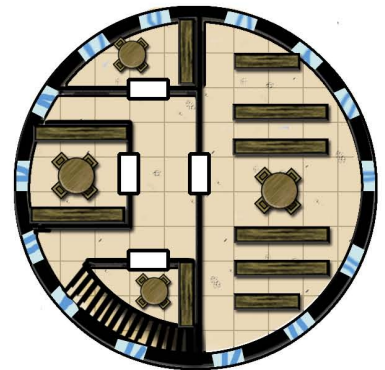
**Ariakan's Chamber**  
Central Tower - Top Floor



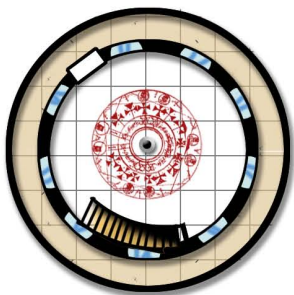
**Great Hall**  
Central Tower - 1st Floor



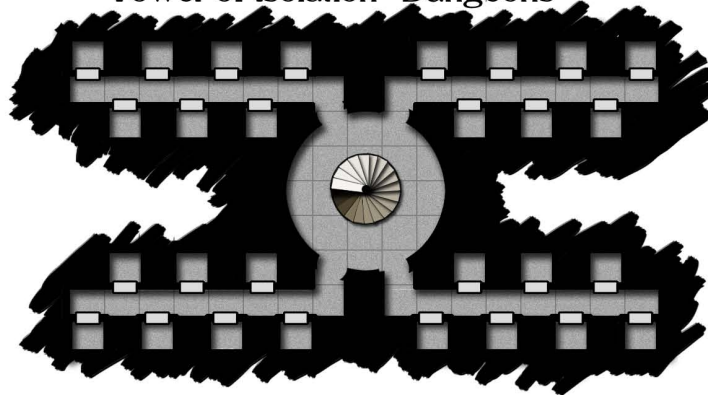
**Library Level**  
Tower of Lillies - 3rd Floor



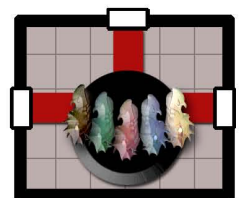
**Storm's Watch**  
Tower of Skulls - Top Floor



**Crypts of the Damned**  
Tower of Isolation - Dungeons



**Dark Queen's Throne**  
Temple of the Dragon Queen



# TEYR

## LEGEND

1. Bastion
2. Government Buildings
3. Civilian Housing
4. Commercial Businesses
5. Military Housing & Taverns
6. Gatehouse
7. Outer City
8. Look Out Hill
9. Slith's Perch
10. Kang's Kitchen
11. The Drunken Dragon
12. Thesik's Herbs
13. The Hospital
14. Kvert's Outfitters
15. Drowning Dwarf Pub
16. Garris Gold Lender
17. Grall's Fine Armors
18. Char's Smithy
19. Elixir House
20. Trader's House



Distance

0 ft

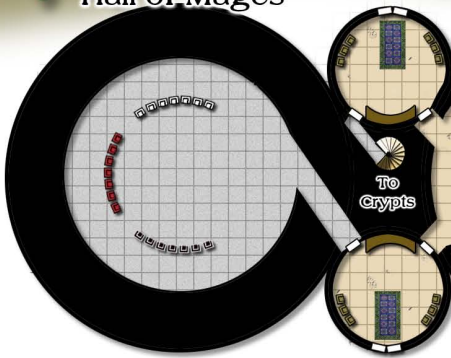
750 ft

# Tower of High Sorcery in Wayreth

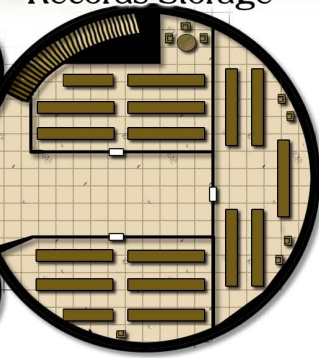
Forest of Wayreth



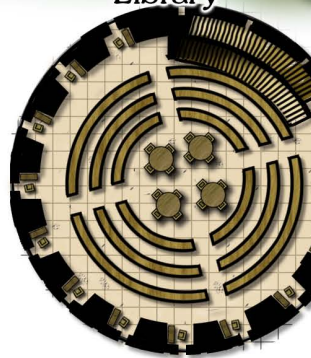
**1st Floor**  
Hall of Mages



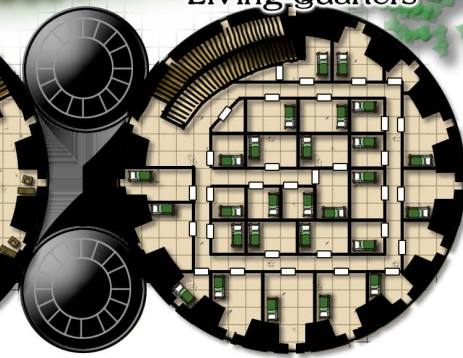
Records Storage



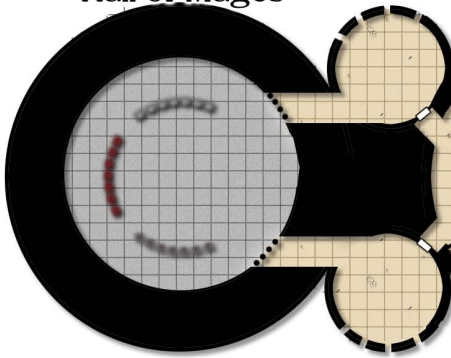
**4th Floor**  
Library



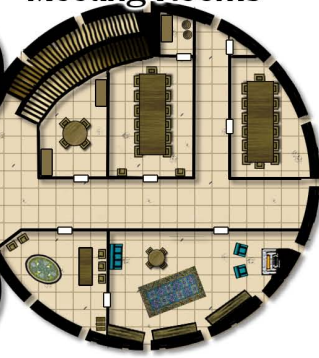
Living Quarters



**2nd Floor**  
Hall of Mages



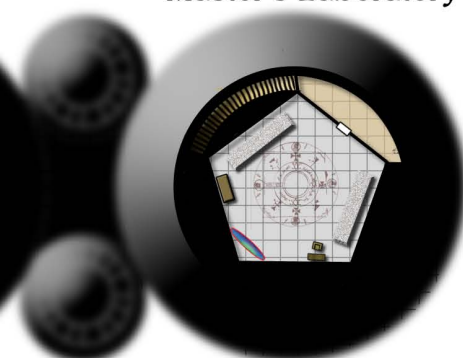
Meeting Rooms



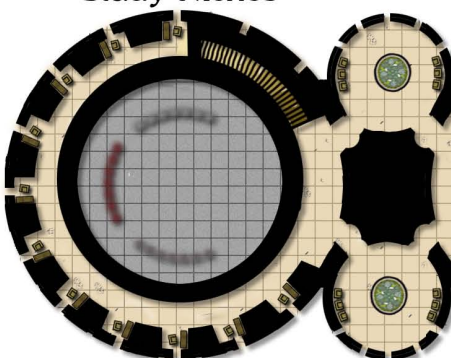
**20th Floor**  
Heart Room



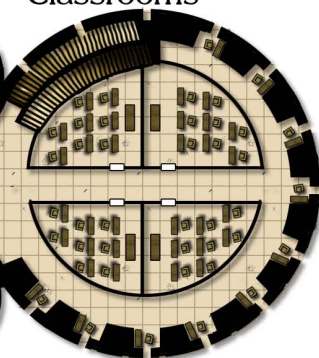
Master's Laboratory



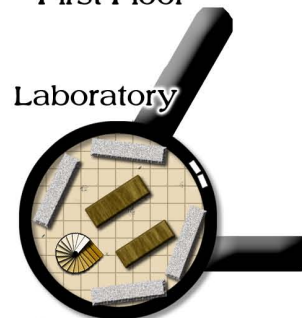
**3rd Floor**  
Study Niches



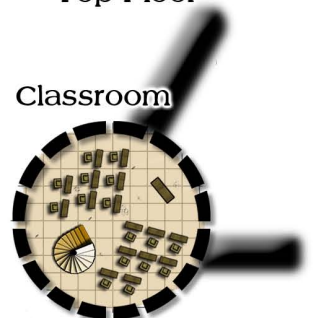
Classrooms



Outer Towers  
First Floor



Top Floor





## TASSEHOFF'S MAP POUCH™ THE AGE OF MORTALS

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