

DUNGEONS & DRAGONS

LIVING FORGOTTEN REALMS

(character name)

HAS RECEIVED STORY AWARDS FROM:
(cross out those not received)

ADAP1-5 MENACE OF THE ICY SPIRE

ADAP05 Hero of Loudwater

You have saved the town of Loudwater from a grave threat. This has earned you the respect and admiration of the folk who dwell there.

If you have also earned the *Defender of Loudwater* story object, then you are considered a local hero. You are quickly recognized and given a warm welcome any time you visit Loudwater (unless you take steps to disguise your appearance). The townsfolk compete to buy you free drinks at the Green Tankard tavern, people greet you by name on the streets, Lady Moonfire invites you to a fancy dinner at her estate if she is in town, Curuvar the Brazen invites you to stop by and discuss magical theory, and so forth. (The DM is free to devise additional roleplaying benefits for this story object during future adventures set in Loudwater.)

ADAP06 Draigdurroch's Fate

You discovered the journals and research notes of the dwarven warlock Draigdurroch, who vanished from the Gray Vale some 30 years ago, leaving behind a mysterious tower encased in a cocoon of magical ice.

Draigdurroch's current whereabouts are unknown, but it seems that just before his disappearance, he was investigating a lost city whose ruins might still lie beneath the Dire Wood in the Gray Vale. Perhaps you will have the chance to continue his research and learn more about the ancient powers he uncovered. Of course, in doing so, you might also run the risk of sharing the warlock's fate...

This story object is the beginning of a Major Quest that will be continued in future *Living Forgotten Realms* Adapted and/or Core adventures.

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