## The following "Living Kingdoms of Kalamar" character known as

has received during

### To Arms

## Scar of the Blood Nail Clan

For passing the test of courage, the PCs have earned some respect from the Blood Nail Clan. This character gains a +1 circumstance modifier to Diplomacy and Intimidate checks when dealing with Blood Nail orcs in future modules.

Alternatively, members of the Blood Nail Clan offer to brand the character's right forearm with a white-hot serrated orc dagger for passing the test. A PC who accepts the brand permanently loses one hit point. However, the branded character now receives a +3 circumstance modifier to Diplomacy and Intimidate checks when dealing with Blood Nail orcs instead of the +1 mentioned above. The character also gains a +1 modifier to Diplomacy and Intimidate skill checks with all other NPC orcs.

Value: N/A

Charges: N/A

Tradable: No

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Kingdoms of Kalamar

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