



For twenty years the D&D<sup>®</sup> game has captured the imaginations of adventurers everywhere.









# 1993 Table of Contents

From the Beginning .....i-vii

DUNGEONS & DRAGONS® Game System (Entry level) .....1-8

DUNGEONS & DRAGONS® Game System (Challenger Series).....9-13

    DUNGEONS & DRAGONS® Backlist .....13

ADVANCED DUNGEONS & DRAGONS® Game System .....14-29

    ADVANCED DUNGEONS & DRAGONS® Backlist .....29

FORGOTTEN REALMS® Campaign .....30-41

    FORGOTTEN REALMS® Backlist .....41

DRAGONLANCE® Campaign .....42-51

    DRAGONLANCE® Backlist .....51

AL-QADIM™ Campaign .....52-55

    AL-QADIM™ Backlist .....55

DARK SUN™ World.....56-65

    DARK SUN™ Backlist .....65

RAVENLOFT® Gothic Horror Adventures .....66-73

    RAVENLOFT® Backlist.....73

GREYHAWK® Campaign .....74-77

    GREYHAWK® Backlist .....77

SPELLJAMMER® Campaign .....78-81

    SPELLJAMMER® Backlist .....81

AMAZING ENGINE™ Game System (New line for '93) .....82-83

BUCK ROGERS® *High Adventure™ Cliffhangers/XXXc™* World ...84-87

    XXVc™ Backlist .....87

GAMMA WORLD® Campaign .....88-90

Strategy Boardgames .....91

Family Boardgames .....92-93

TSR® Books .....94-95

TSR Magazines .....96

TSR's 1993 Merchandising Program .....97-101

Product Catalog Index .....102-103

Ordering Information .....104

TSR's 1993 Product Schedule and Product Tree .....Tear Out

**TSR, Inc.**  
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 Suite 920 / 200 5th Ave. / New York, NY 10010 USA / 1.212.645.4224  
**TSR Limited**  
 120 Church End / Cherry Hinton / Cambridge, England CB1 3LB / United Kingdom / 44-223-212517 / Fax 44-223-248066







## From the Beginning:

Men have fought and laid claim to fame, fortune, and victory. Countless battles of epic proportions have been waged across the sands of time from the age of pharaohs to the 20th century ... when weekend warriors began to recreate the conquests of the past using armies of miniature figures doing combat in basements and garages.

In 1968, a new game set in a medieval world broke with war game tradition. The rules did not call for vast armies. Instead, a single figure represented a single knight. This hero could joust and fight against foes with the roll of dice on a kitchen table.

With the resurgence of fantasy literature in the '70s, led by J. R. R. Tolkien's *Lord of the Rings* and R. E. Howard's *Conan*, fantasy creatures came to the forefront of heroic battles.

**Now,  
heroes  
fought  
Dragons.**





*The Dungeons & Dragons® Game and TSR would soon capture the imaginations of fantasy adventurers worldwide ...*







## The Dawn of Fantasy Adventure:

In 1973, the *Dungeons & Dragons*® Game was created. It heralded two rule books (one for “Men and Magic,” the other for “Monsters & Treasure”) and one adventure book. The *D&D*® Game launched an industry and captured the imaginations of all who followed. . . .

*Dungeons & Dragons*®  
Game in 1973

Set 1: Basic Rules in 1983, 4th Edition







Set 2: Expert, Levels 4-14, 5th Edition

Set 4: Master, Levels 26-36, 1st Edition



Set 5: Immortals, 1st Edition



Over the years... as fantasy adventurers advanced, so did the D&D® Game - from levels 1-3, to 4-14 to 15-25, to 26-36 and to the Immortal level.

The popularity of the D&D® Game got a boost in 1991 with the introduction of new, easy-to-master rules to the basic set.

The change would draw thousands of new players.



The D&D® Game became a favorite among the military forces, because it was never the same game twice. The men stationed overseas introduced the game to adventurers around the world and this led to its translation into 14 different languages in 1982.



In 1992, four more milestones were added - three adventure packs, for new D&D® Game players, and the Dragon Quest™ game, for the young, beginning hero in search of adventure.



### The Story of the Dice

At one time, platonic (all sides equal) solids in polyhedral shapes were used only to teach mathematics. It took the D&D® Game to bring out their more "play-full" sides. The first D&D® Game dice were manufactured solely in Hong Kong using "light" plastic which chipped easily. The more you played, the more the corners chipped, eventually creating a sphere that would continue to roll. And roll. . . .

Today, all of TSR's dice are made of high impact plastic - by any one of a dozen companies that did not exist before 1973 and the creation of the D&D® Game.







## More Adventure . . .

New worlds, new characters, new realms of imagination. In 1976, the *Greyhawk*<sup>®</sup> world was introduced – launching the *Advanced Dungeons & Dragons*<sup>®</sup> Game realm. In 1989, fantasy role-playing exploded with the *AD&D*<sup>®</sup> 2nd Edition Game – using a totally flexible system which now reaches into the future, into the past . . . even into the realms of gothic horror and outer space.



The largest fantasy world ever developed – *Forgotten Realms*<sup>®</sup>





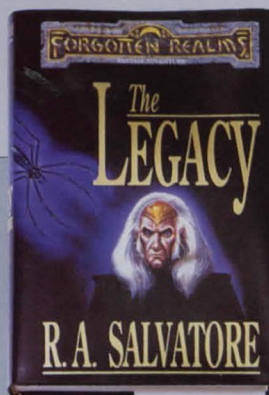
## new chapter in Adventure ...

In 1984, *DragonLance*<sup>®</sup> books were launched – the first of many national best-sellers from TSR to take the publishing world by storm.

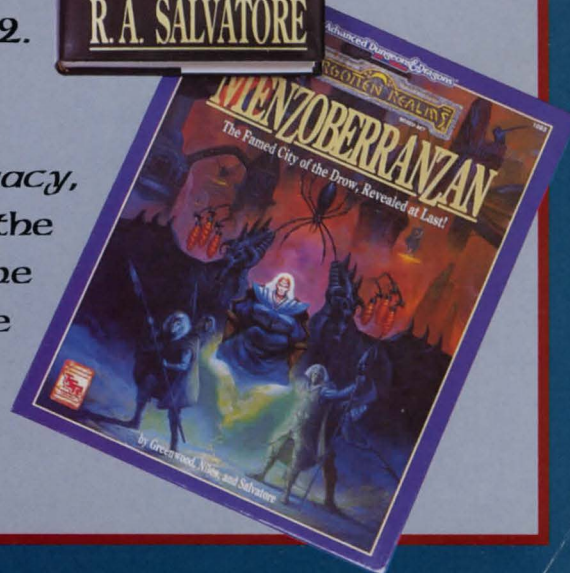


Today, *DragonLance*<sup>®</sup>, *Forgotten Realms*<sup>®</sup> and *TSR*<sup>®</sup> novels have a backlist of 124 titles and dominate international science fiction and fantasy best-seller lists in 10 languages.

The first TSR hardbound novel, *The Legacy*, hits the *New York Times* Top 10 seven days after publication in 1992.



Designed hand-in-hand with *The Legacy*, the *Menzoberranzan* boxed set is the most comprehensive book and game accessory ever created for the *Forgotten Realms*<sup>®</sup> world.







he adventurers play on ...

## Gen Con<sup>®</sup> Game Fair

In 1967, 100 war gaming adventurers from all parts of the country gathered to play in Lake Geneva, Wisconsin. Twenty-five years later, 18,000 players from around the world flocked to the annual Geneva Convention (Gen Con<sup>®</sup>) hosted by TSR.

Just two decades ago, who would have thought ... the advent of the D&D<sup>®</sup> Game would lead to the birth of the computer adventure game industry; set the stage for Nintendo<sup>®</sup> games; revolutionize dice; rebuild the metal miniatures industry and capture the imaginations of adventurers worldwide.



August, 1992 - More than 18,000 enthusiasts are drawn to the 25th annual GEN CON<sup>®</sup> Game Fair that fills the entire MECCA Convention Center in Milwaukee.

The 25th Anniversary Dragon created by Ral Partha in limited edition for the 1992 GEN CON<sup>®</sup> Game Fair.





wenty-years-young . . . and it's still growing

Now celebrating its 20th anniversary, the world's first role-playing game — DUNGEONS & DRAGONS® — continues to be the world's best-selling role-playing game. More than 2 million copies of the D&D® basic set in more than 14 languages have been purchased worldwide. New players and hundreds of thousands of long-time enthusiasts know that the D&D basic set is only the beginning. As players gain experience, they progress to increasingly challenging adventures.





# Dungeons & Dragons®

Game

#1070

## DUNGEONS & DRAGONS® Game

Fast-paced, fun, and easy-to-play, the DUNGEONS & DRAGONS® introductory game is the first stepping stone in a world of medieval adventure!

The world's best-selling fantasy role-playing game is specifically designed to teach the basics of role-playing in the D&D® fantasy world. A step-by-step card system guides first-time players every step of the way. Everything needed to start playing is provided, including: an adventure, an easy-to-use rulebook, the DUNGEON MASTER™ screen, a dungeon map, adventure dice, and dozens of colorful standups.

By Troy Denning

Immediately Available

**Suggested Retail Price:** \$20.00; CAN

\$25.50; £14.99 U.K. Incl. VAT

**ISBN: 1-56076-082-6**

Format: 2 x 16 x 12, 64-page rulebook, saddle stitched, Dragon Card Learning Pack, DUNGEON MASTER™ Screen, 48 stand-ups, dice, map  
Case Pack/Weight: 6/19 lbs.

Prepack

ISBN/Price/Configuration/Stock #:

1-56076-311-6/\$120.00/6

games/1070D

Age Level: 11+

**Target Audience:** Players, ages 12 and up, with no prior role-playing experience.

**Key Support:**

- This product gets novice role-players off to a fast and easy start
- The DUNGEONS & DRAGONS game launched the role-playing market, and it continues to be the market leader
- The original D&D basic game has sold more than 2 million copies worldwide
- It is a terrific reference source for millions of D&D game players





#1073

## Dragon's Den™ Adventure Pack

This entry-level D&D® game features three thrilling adventures in dragon lairs, plus a stand-alone mini-game!



The three short scenarios feature exciting battles with hideous dragons and hordes of lesser evils, like lizard men, bugbears and troglodytes! The adventures can be played separately or as a series of connected adventures. *DRAGON'S DEN™* adventure pack is loaded with 3-D game pieces, and it's another easy way for consumers to enjoy role-playing games.

Boxed Set

By Ken Rolston

Artist: Clyde Caldwell

Immediately Available

**Suggested Retail Price:** \$16.95; CAN \$20.50;

£11.99 U.K. Incl. VAT

**ISBN:** 1-56076-380-9

Format: 2 x 16 x 12, three 16-page booklets,

counters, stand-ups, maps, tiles

Case Pack/Weight: 6/19 lbs.

Age Level: 11+

**Target Audience:** Players, ages 12 and up, with no prior role-playing experience.

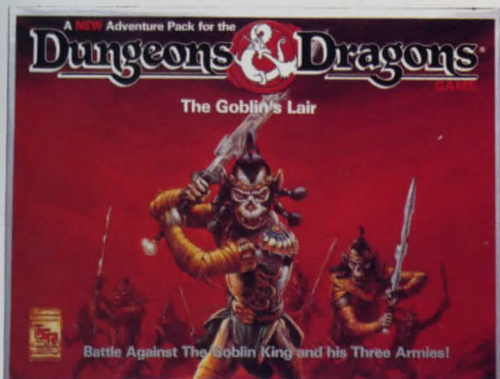
**Key Support:**

- Can be played with the D&D introductory game or as a stand-alone game
- This adventure pack attracts both D&D game fans and novices
- Complements the world's best-selling adventure game—the DUNGEONS & DRAGONS® game

#1076

## Goblin's Lair Adventure Pack

Adventure abounds. The *Goblin's Lair Adventure Pack* features three mighty battles in one, plus a stand-alone mini-game!



Imagine this—armies of deadly goblins and hordes of their evil allies coming your way! As with the *DRAGON'S DEN™* boxed set, *Goblin's Lair* offers three exciting, short scenarios that can be played separately or as a series of connected adventures. Lots of colorful 3-D game props come with this boxed set!

Boxed Set

By Graeme Davis

Artist: Jeff Easley

Immediately Available

**Suggested Retail Price:** \$16.95; CAN \$20.50;

£11.99 U.K. Incl. VAT

**ISBN:** 1-56076-382-5

Format: 2 x 16 x 12, three 16-page booklets,

3 maps, counters, stand-ups, tiles

Case Pack/Weight: 6/19 lbs.

Age Level: 11+

**Target Audience:** Players, ages 12 and up, with no prior role-playing experience.

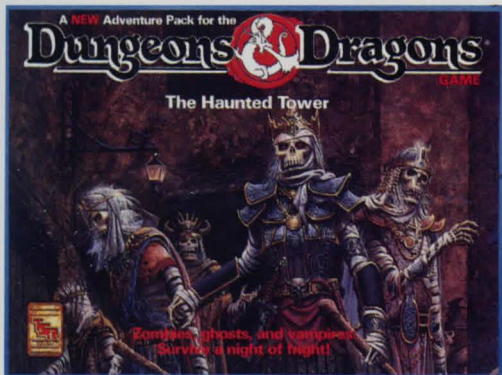
**Key Support:**

- Appeals to both entry-level and experienced players
- Loaded with highly collectable, cardboard 3-D game pieces
- Complements the world's best-selling adventure game—the DUNGEONS & DRAGONS® game

#1081

## Haunted Tower Adventure Pack

Survive a night of fright with the *Haunted Tower Adventure Pack*—three spine-tingling adventures in one, plus a stand-alone game!



Mummies, zombies, ghouls, vampires, and other undead creatures are on a rampage in Thunder Rift. Now is the time for brave heroes to put an end to this terrifying madness. Take the challenge and enter the cursed castle of Sir Jameson! Three short adventure scenarios can be played separately or as a series of connected adventures. Lots of 3-D game pieces to collect!

Boxed Set

By Julia Martin

Artist: Keith Parkinson

Immediately Available

**Suggested Retail Price:** \$16.95; CAN

\$20.50; £11.99 U.K. Incl. VAT

**ISBN:** 1-56076-410-4

Format: 2 x 16 x 12, three 16-page booklets,

3 maps, counters, stand-ups, tiles

Case Pack/Weight: 6/19 lbs.

Age Level: 11+

**Target Audience:** Player levels 1-5.

**Key Support:**

- Another easy way for consumers to enjoy role-playing games
- Appeals to both new and experienced D&D® Game players
- Complements the best-selling D&D introductory game







Always an Adventure!<sup>™</sup>

. . . for real heroes in search  
of real adventure!

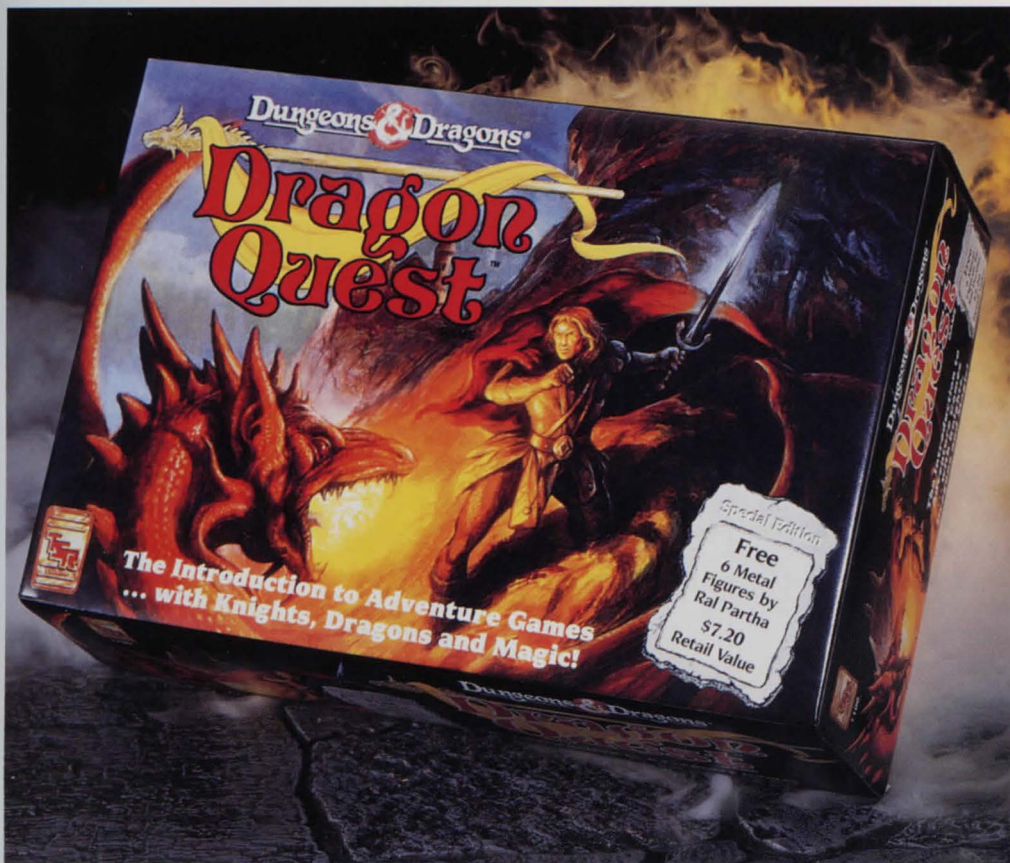
It's beyond video games! The  
DRAGON QUEST<sup>™</sup> game is for real heroes in  
search of real adventure . . . the new generation  
of players, ages 11 to 14. The DRAGON QUEST  
game introduces a world of brave knights, powerful  
wizards, ferocious monsters, and countless treasure.





# Dungeons & Dragons®

Game



#1100

## Dragon Quest™ Game

Designed for young, beginning heroes, the DRAGON QUEST™ game is a simplified version of the highly popular DUNGEONS & DRAGONS® Game.

The DRAGON QUEST™ Game includes a large, full-color mapboard that can be used over and over again to create new and exciting dungeons. The heroes, magic items, monsters, treasures and traps are

depicted on 172 full-color playing cards. Plastic miniatures for the players' heroes and dozens of monster stand-ups and 3D doors for the castle are provided.



By William W. Connors and David Wise

Artist: Jeff Easley

Immediately Available

**Suggested Retail Price:** \$22.95; CAN \$29.95; £19.99 U.K. Incl. VAT

**ISBN:** 1-56076-552-6

Format: 12 1/2 x 8 1/2 x 4 1/4; 8 3/8 x 10 3/4, 4/32/32 pages, mapboard, DUNGEON MASTER™ screen, 4 sheets stand-ups, 172 4-color game cards, 6 plastic miniatures, bag of dice  
Case Pack/Weight: 6/17 lbs.

Age Level: 11+

**Target Audience:** Players, ages 11 and up, with no prior role-playing experience.

**Key Support:**

- DRAGON QUEST™ Game rules and adventures introduce the basic concepts of role-playing and channel players toward the entry-level D&D® Game
- Packed with attractive, high quality, full-color components and 3D hero miniatures
- Easy-to-learn, quick-to play, a great game for beginners





#9434

## The Knight of Newts

This module allows a group of four to six players to go on a thrilling, yet chilling, exploration of the Black Swamps—with or without the help of the DUNGEON MASTER™.

Players embark on a search for the sunken treasure of the newts when an old scroll reveals a map of a dungeon in the Black Swamps. Alas, the dungeon beneath the Ruins of Kraal is flooded! Newts are introduced as new foes in the D&D® game and new guidelines are provided for adventuring underwater.

**Module**

By Dale Henson

TSR Ship Month: February

**On Sale Date: March**

**Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.**

**ISBN: 1-56076-579-8**

Format: 8 3/8 x 10 3/4, 16 pages, saddle stitched, 4-color and B&W, 20 die-cut figures, mapsheet

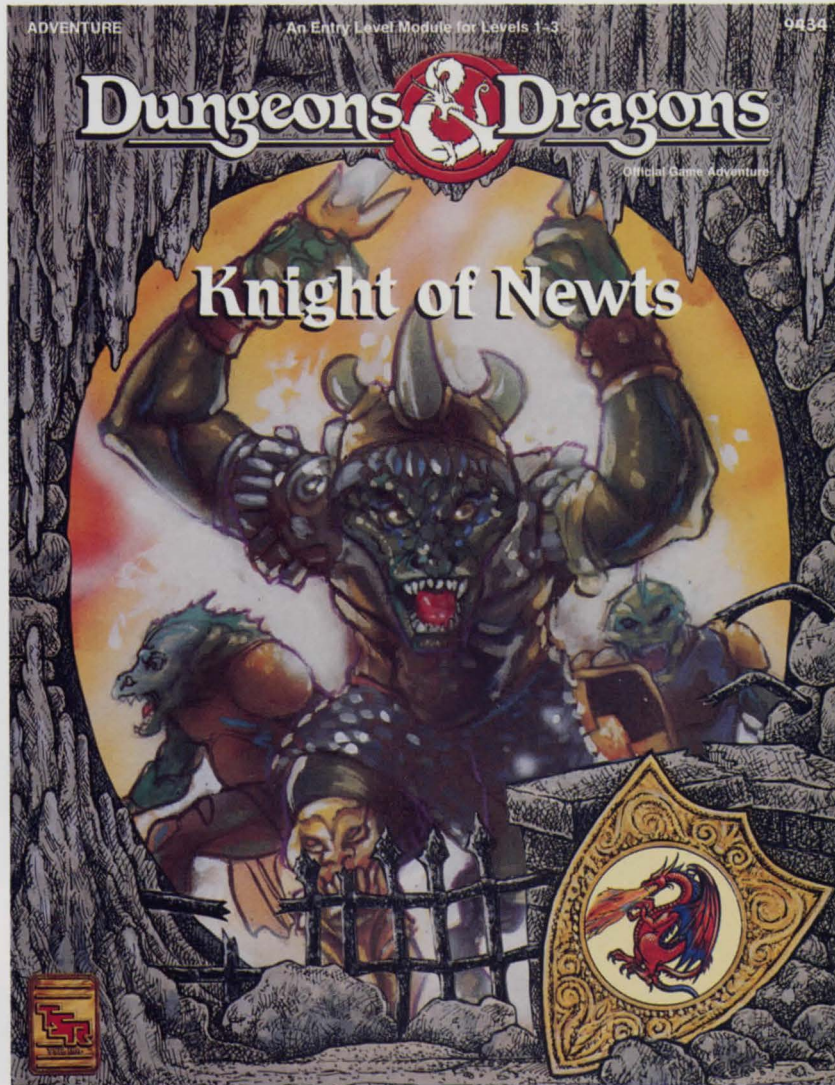
Case Pack/Weight: 24/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 1-2.

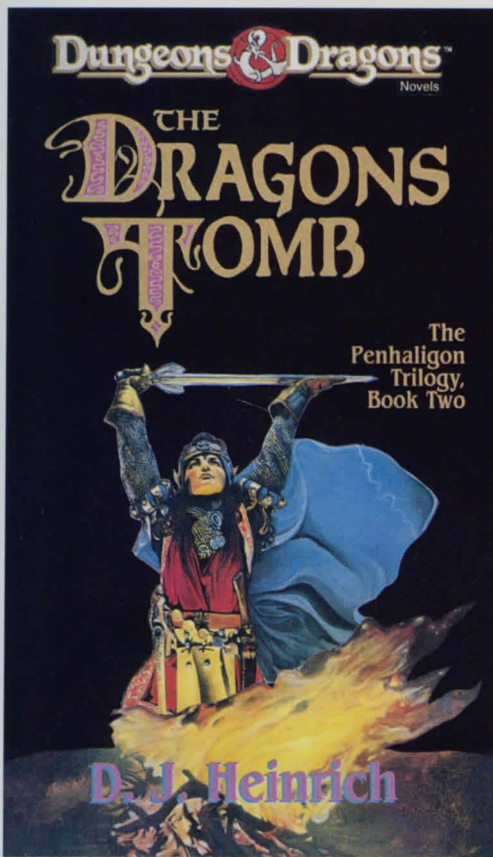
**Key Support:**

- Based on the world's best-selling role-playing game
- Can be played with or without the DUNGEON MASTER
- Exciting and easy-to-play for beginners



Imagination and a sense of  
adventure are all you need  
to play the D&D® Game!





#8036

## The Dragon's Tomb

*The Dragon's Tomb* is the second book in the D&D™ Penhaligon Trilogy, an epic filled with strong female and male heroes, nefarious villains, magic, mystery and monsters.

The heroes of the trilogy's first book, *The Tainted Sword*, are on a mission of vengeance against the dreaded dragon Verdilith. En route, they discover a still greater evil. An otherworldly creature is draining the magical energy from the land of Penhaligon . . . a creature immune to magic!

The Penhaligon Trilogy, Book Two

By D. J. Heinrich

TSR Ship Month: March

**On Sale Date: April**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-592-5**

Format: 4 3/16 x 7, 320 pages, perfect bound, color plate

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-749-9/89.10/18 copy/8036RH

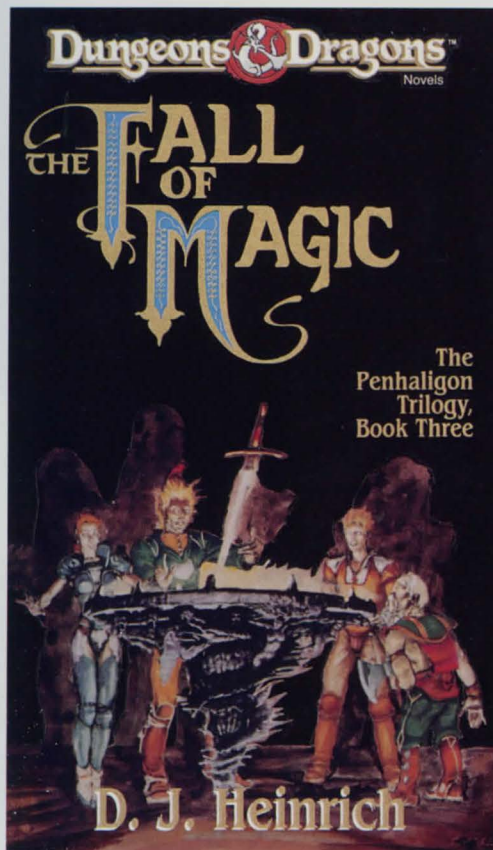
1-56076-750-2/178.20/36 copy/8036D

Age Level: 12+

LOC#: 92-61085

### Key Support:

- Appeals to fans of Arthurian fantasy and the DRAGONLANCE® saga
- *The Dragon's Tomb* continues the first epic of the best selling D&D® shared world.



#8037

## The Fall of Magic

*The Fall of Magic* is the conclusion to the popular D&D™ Penhaligon Trilogy.

A mad mage seeks to unleash a creature that will destroy all magic in Penhaligon—all magic except his own. Only the young knight Johauna and the mage Dayin can stop the arcane assault and save the magic-wielders of Penhaligon.

The Penhaligon Trilogy, Book Three

By D. J. Heinrich

TSR Ship Month: September

**On Sale Date: October**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-663-8**

Format: 4 3/16 x 7, 320 pages, perfect bound, color plate

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-751-0/89.10/18 copy/8037RH

1-56076-752-9/178.20/36 copy/8037D

Age Level: 12+

LOC#: 9206162

### Key Support:

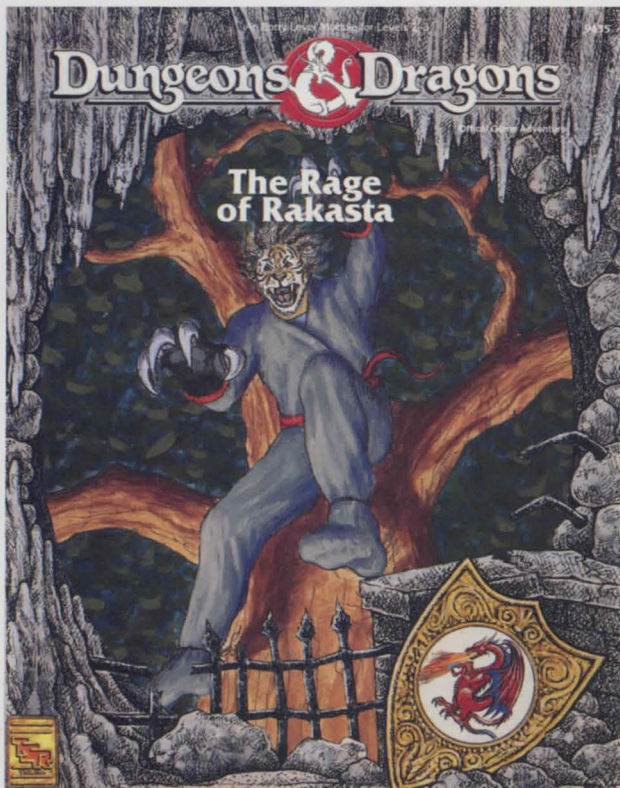
- A gate-fold cover and full-color interior maps catch readers' attention
- *The Fall of Magic* concludes the first epic of the D&D® shared world





#9435

## The Rage Of The Rakasta



In *The Rage of the Rakasta* adventure, two novice adventurers team up to meet the fearsome Rakastas, Lords of the Cat-Men!

The player characters' village is plagued with marauding wild felines. The adventurers search for their lair and discover a dungeon in the hills. The felines' masters have disappeared. Players must solve this mystery and return the rakasta queen to her throne. Module can be played with or without the DUNGEON MASTER™.

Module

By William Connors

TSR Ship Month: April

On Sale Date: May

Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.

ISBN: 1-56076-614-X

Format: 8 3/8 x 10 3/4, 16 pages, saddle stitched, 4-color and B&W, 20 die-cut figures, mapsheet

Case Pack/Weight: 24/7 lbs.

Age Level: 12+

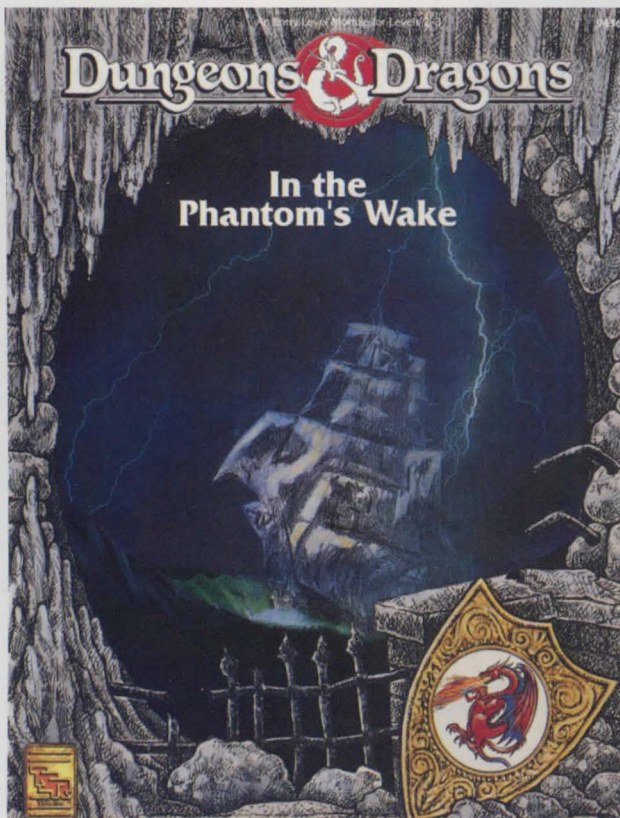
**Target Audience:** Player levels 2-4.

**Key Support:**

- Only two people needed; can be played in an evening
- Can be played with or without a DUNGEON MASTER™
- Loads of 3-D figures; new character class for players
- Based on the best-selling D&D® game

#9436

## In The Phantom's Wake



The *In The Phantom's Wake* adventure module casts four to six player characters in one of America's oldest legends as the heroes all come aboard the Flying Dutchman!

In this adventure, the player-characters have found a strange, magical astrolabe rumored to have come from a haunted place. They accidentally trigger its power and are transported aboard a magical skyship. The ship is haunted and the party must discover its secret to return home. Module can be played with or without the DUNGEON MASTER™.

Module

By Dale Henson

Artist: Robh Ruppel

TSR Ship Month: June

On Sale Date: July

Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.

ISBN: 1-56076-664-6

Format: 8 3/8 x 10 3/4, 16 pages, saddle stitched, 4-color and B&W, 20 die-cut figures, mapsheet

Case Pack/Weight: 24/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 4-5.

**Key Support:**

- Can be played with or without a DUNGEON MASTER™
- Easy and exciting to play for beginners
- Cashes in on the popularity of the D&D® game



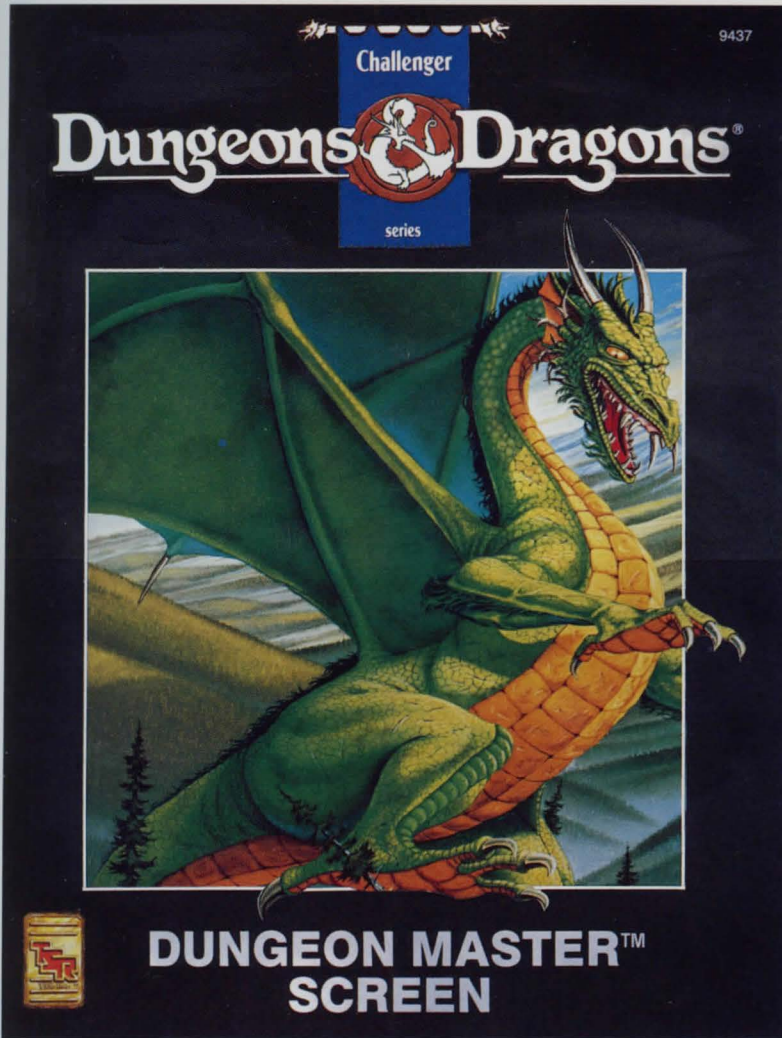
# Dungeons & Dragons®

Game

Challenger

series

Dungeons & Dragons  
Game



#9437

## DUNGEON MASTER™ Screen—DMR1

The *DUNGEON MASTER™* Screen is back by popular demand!

This Challenger Series accessory provides the *DUNGEON MASTER™* with all essential charts and tales necessary for quick and easy play. It features material updated since the release of the *D&D® Rules Cyclopeda*, plus a 32-page adventure module, *Escape from Thunder Rift*, that bridges the gap between the entry-level *D&D* game box and the *Rules Cyclopeda*. The adventure ties into the earlier *D&D* game's *Thunder Rift* campaign accessory and the *D&D™* novel, *The Tainted Sword*.

Challenger Series Accessory

By Teuwynn Woodruff

Artist: Jeff Easley

TSR Ship Month: January

On Sale Date: February

Suggested Retail Price: \$8.95; CAN \$10.95;  
£6.50 U.K.

ISBN: 1-56076-565-8

Format: 8 3/8 x 10 3/4, 32 pages, saddle stitched,

4-color and B&W, 8-panel screen, 4-panel slipcover

Case Pack/Weight: 24/8 lbs.

Age Level: 12+

**Target Audience:** Screen for DMs, all player levels; module, player levels 5-6.

**Key Support:**

- There are over 2 million *D&D* game players—a number that's growing every day
- This 8-panel *DUNGEON MASTER* Screen is a "must-have" product
- Contains an exciting module for use with the *Rules Cyclopeda*

Players of the *D&D®* Game are families, students, lawyers, teachers, engineers, and home-makers—in other words, people, ages 8-80, from all walks of life.





# Dungeons & Dragons®

Challenger

series

Game

#9438

## Creature Catalog— DMR2

The perfect companion to the D&D® *Rules Cyclopedia*, the DMR2 *Creature Catalog*—with details on new monsters and old—is back by popular demand!

This supplement is bigger and better than the AC9 *Creature Catalog* it replaces. DMR2 updates the monster descriptions originally given in AC9, provides information compatible with the new *Rules Cyclopedia*, develops background information on monsters, and includes new creatures and old fiends from the best D&D adventure modules.

Challenger Series Accessory

By John Nephew

Artist: Jeff Easley

TSR Ship Month: March

On Sale Date: April

Suggested Retail Price: \$15.00; CAN

\$18.00; £9.99 U.K.

ISBN: 1-56076-593-3

Format: 8 3/8 x 10 3/4, 128 pages,

perfect bound, 2-color and B&W

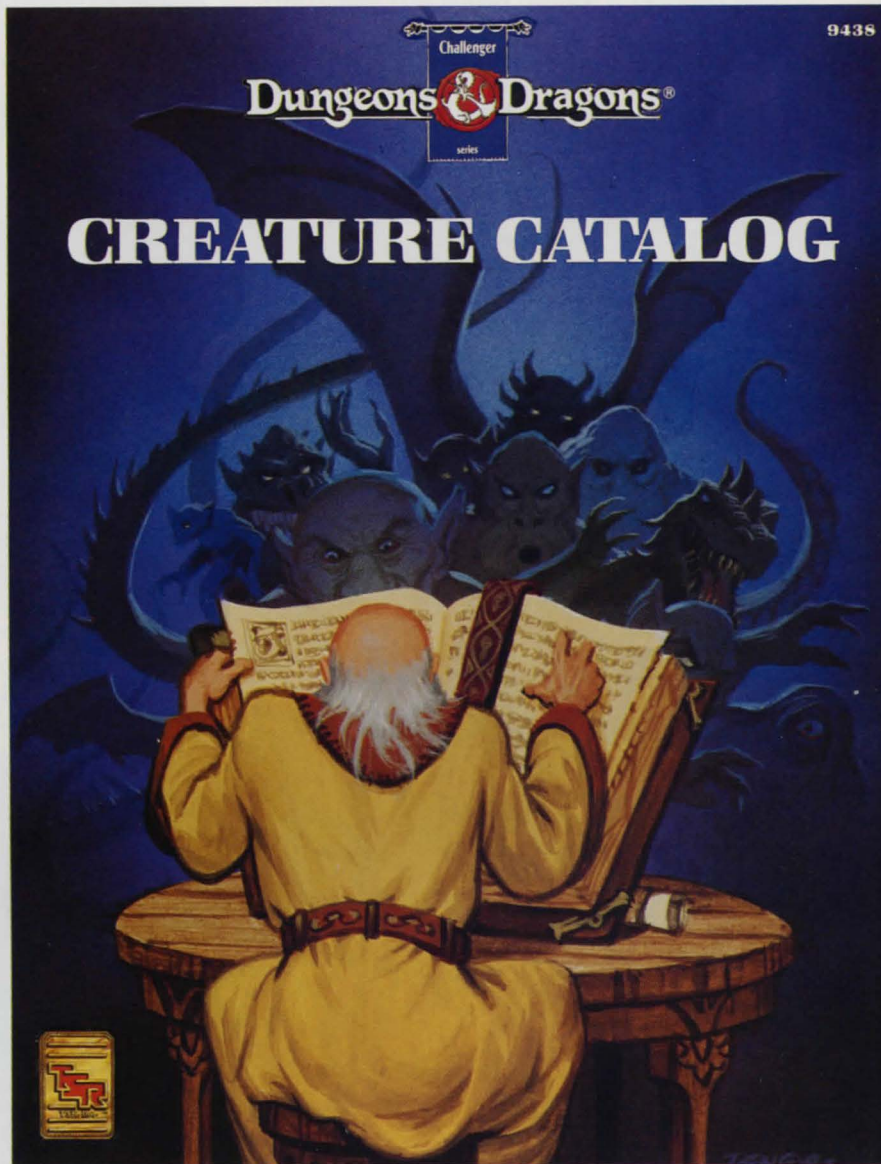
Case Pack/Weight: 12/12 lbs.

Age Level: 12+

**Target Audience:** Player levels 1-36.

**Key Support:**

- Monster catalogs are guaranteed best-sellers in any role-playing game



**T**eam players only, please.  
D&D® Game players work  
together to overcome  
obstacles and dilemmas posed  
by the adventure.



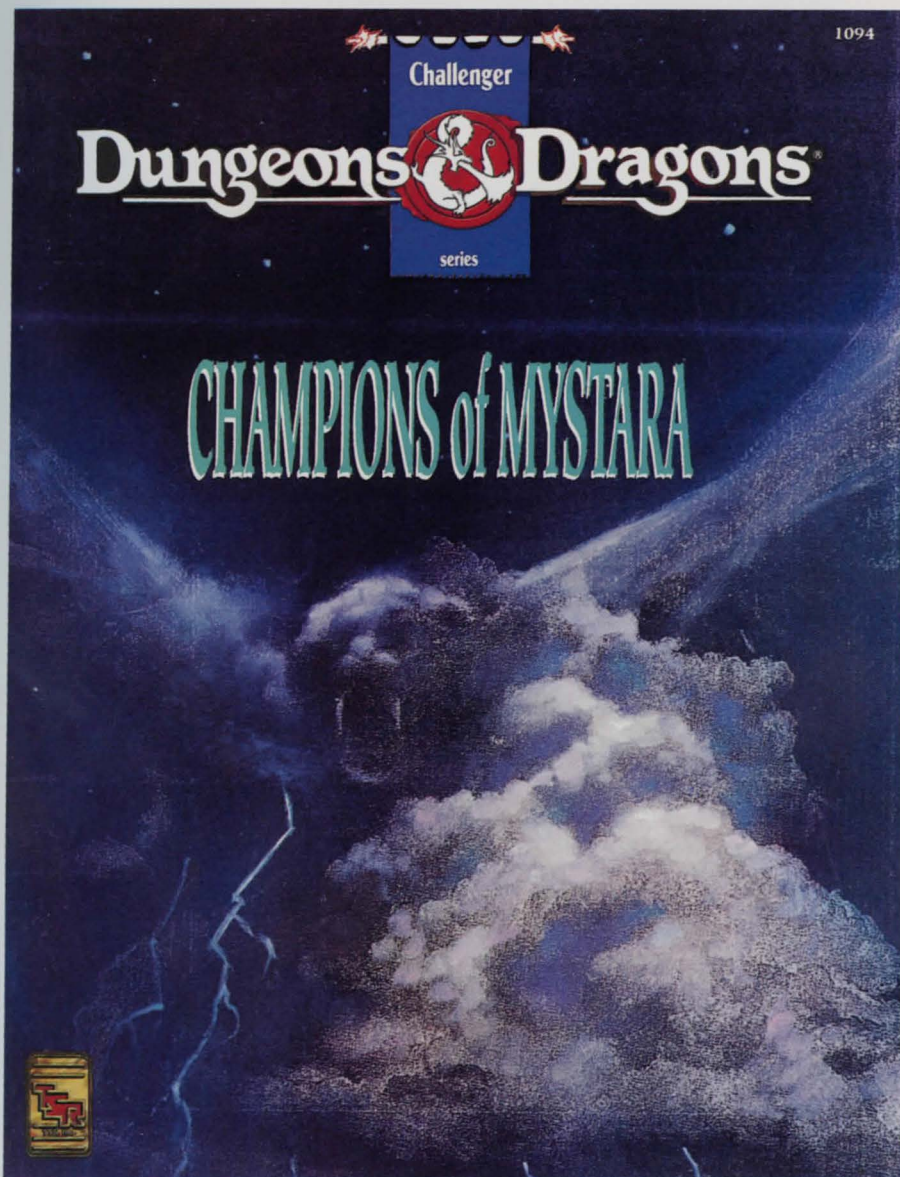


# Dungeons & Dragons®

Game

Challenger

series



1094

#1094

## Champions of Mystara Boxed Set

The *Champions of Mystara* Boxed Set builds upon the Princess Ark series of monthly adventure installments, which have appeared in DRAGON® Magazine since 1989.

Players gain insight to the world of Mystara as members of the legendary skyship crew. The boxed set includes: a 64-page *Princess Ark Gazetteer* on how to role-play characters aboard the ship; a 96-page *Explorer's Manual* providing a geographic overview of the region west of the Known World and rules on how to create new game settings and skyships; a 64-page *Princess Ark Chronicles* updating the ship's original log book (from DRAGON Magazine), and four poster-size, color mapsheets.

Challenger Series Boxed Set

By Ann Dupuis

Artist: Robh Ruppel

TSR Ship Month: September

**On Sale Date: October**

**Suggested Retail Price: \$20.00;**

CAN \$24.00; £11.99 U.K.

**ISBN: 1-56076-615-8**

Format: 8 3/8 x 10 3/4, 96/64/64 pages, saddle stitched, 4-color and B&W, 4 mapsheets, 8 cardstock cards  
Case Pack/Weight: 12/18 lbs.  
Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- The first in an important new series of accessories to support the top-selling D&D® *Rules Cyclopedia*.
- Capitalizes on the long-running Princess Ark series, the D&D game world and best-selling Gazetteer line





# Dungeons & Dragons®

Game

Challenger

series

Dungeons & Dragons  
Game

#9441

## Poor Wizard's Almanac— AC1011

A handy, pocket-sized guide to who's who and what's what today in Mystara, the Known World and the HOLLOW WORLD® campaign settings.

The *Poor Wizard's Almanac* has all the latest information on global events for the D&D® game year of 1011 AC—one year after the world-shaking *Wrath of the Immortals* war. In addition to geographic, political, historical backgrounds, a social register and an atlas with a color mapsheet, the 240 pages of the *Poor Wizard's Almanac* provide a full gaming year's worth of events that keep the D&D game worlds in perpetual motion.

Challenger Series Accessory

By Ann Dupuis

TSR Ship Month: November

**On Sale Date: December**

**Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.**

**ISBN: 1-56076-684-0**

Format: 5 1/2 x 8 1/2, 240 pages, perfect bound, 4-color and B&W

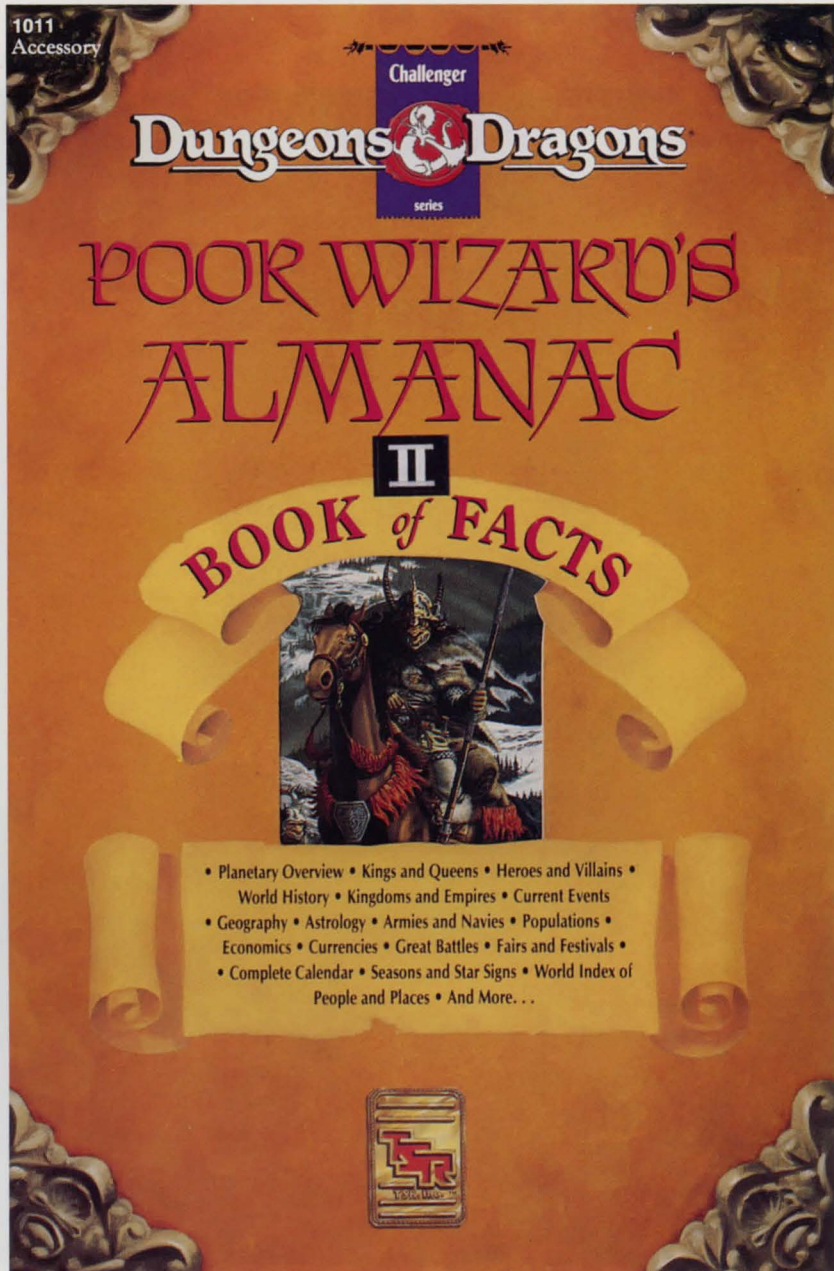
Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels

**Key Support:**

- Excellent gift item—released once a year just before Christmas
- Suitable for any player or the DUNGEON MASTER™; all levels of play
- Second in a series, incorporates historical information from previous year's almanac



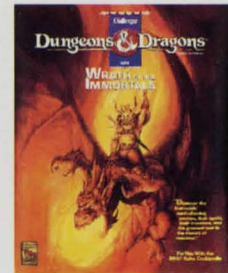
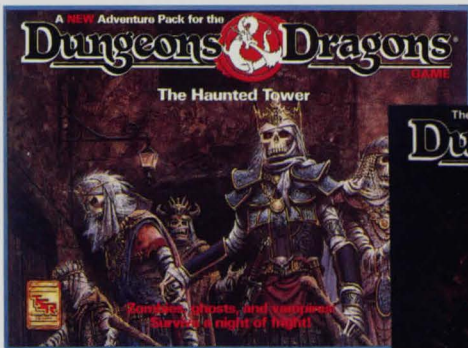


## D&D® Product Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
1017	0-88038-341-0	Immortals Rules Set 5	\$15.00
1037	0-88038-736-X	D&D® Dawn of the Emperors Boxed Set	\$18.00
1054	0-88038-862-5	HOLLOW WORLD® Boxed Set	\$18.00
1070	1-56076-082-6	DUNGEONS & DRAGONS® Game	\$20.00
1071	1-56076-085-0	D&D® Rules Cyclopedia	\$24.95
1073	1-56076-380-9	Dragons' Den Adventure Pack	\$16.95
1076	1-56076-380-9	Goblin's Lair Adventure Pack	\$16.95
1081	1-56076-410-4	Haunted Tower Adventure Pack	\$16.95
1082	1-56076-412-0	Wrath of the Immortals	\$20.00
8449	0-88038-161-2	Art of the DUNGEONS & DRAGONS® Game	\$14.95
9194	0-88038-392-5	GAZ2 The Emirates of Ylaruam	\$ 7.96
9215	0-88038-492-1	GAZ4 The Kingdom of Ierendi	\$ 7.96
9218	0-88038-495-6	X13 Crown of Ancient Glory	\$ 7.95
9220	0-88038-497-2	AC11 The Book of Wondrous Inventions	\$ 8.95
9227	0-88038-561-8	GAZ6 The Dwarves of Rockhome	\$ 8.95
9230	0-88038-573-1	GAZ7 The Northern Reaches	\$ 8.95
9241	0-88038-623-1	GAZ10 The Orcs of Thar	\$ 9.95
9246	0-88038-724-6	GAZ12 Golden Khan of Ethengar	\$ 9.95
9250	0-88038-713-0	GAZ11 Republic of Darokin	\$ 9.95
9255	0-88038-774-2	PC2 Top Ballista	\$ 9.95
9277	0-88038-826-9	PC3 The Sea People	\$ 9.95
9284	0-88038-839-0	DDA1 Aren of Thyatis	\$ 5.95
9287	0-88038-846-3	GAZ13 Shadow Elves	\$ 9.95
9308	1-56076-283-7	DDREF1, Character Record Sheets	\$ 8.95
9310	0-88038-898-6	HWA2 Nightrage	\$ 8.95
9311	1-56076-064-8	HWA3 Nightstorm	\$ 9.95
9332	1-56076-138-5	HWR1 Sons of Azca	\$10.95
9339	1-56076-145-8	HWR2 Kingdom of Nithia	\$10.95
9342	1-56076-378-7	Quest for the Silver Sword	\$ 6.95
9350	1-56076-379-5	Assault on Raven's Ruin	\$ 6.95
9357	1-56076-381-7	Thunder Rift	\$ 6.95
9363	1-56076-383-3	Character and Monster Assortment Pack	\$ 8.95
9368	1-56076-392-2	PC4, Night Howlers	\$10.95
9372	1-56076-385-X	AC1010, The Poor Wizard's Almanac	\$ 9.95
9378	1-56076-386-8	HWQ1, the Milenian Scepter	\$ 9.95
9384	1-56076-337-X	HWR3, the Milenian Empire	\$10.95
9387	1-56706-498-8	Sword and Shield	\$ 6.95

## D&D® Novel Backlist

8035	1-56076-395-7	<i>The Tainted Sword</i>	\$ 4.95
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he world's most popular adventure game system

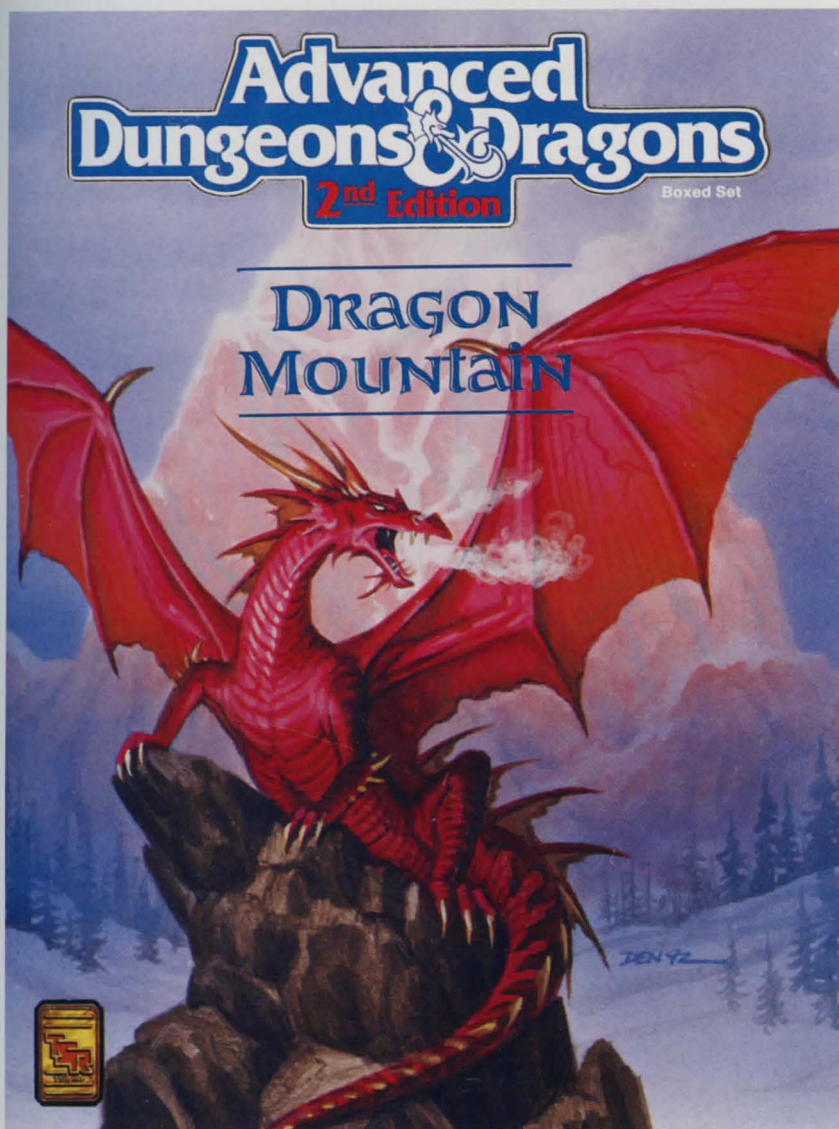
Each year, the AD&D® game attracts thousands of new players and continues to capture the imaginations of over 9 million role-playing adventurers worldwide. In 1993, TSR gives players even more of what they want . . . more adventures, more magic, more rules, more information, and more options! The success of the AD&D game lies in its endless opportunities of adventure.





# Advanced Dungeons & Dragons<sup>®</sup>

2<sup>nd</sup> Edition Game



#1089

## DRAGON MOUNTAIN™ Boxed Set

The *DRAGON MOUNTAIN™* boxed set is the ultimate Dungeon Master's fantasy! It's *the* world's most deluxe dungeon, designed to appeal to discriminating and demanding role-players.

This boxed set not only contains the features that make TSR products so popular, it offers items TSR has never done before: large, full-color maps which create an enormous playing surface for miniature figures or the included cardstock stand-ups; high-quality handouts; and two complete, challenging adventures that link into one super-campaign.

Deluxe Boxed Set  
By Colin McComb and Paul Lidberg  
Artist: Clyde Caldwell  
TSR Ship Month: April  
**On Sale Date: May**  
**Suggested Retail Price: \$30.00;**  
CAN \$38.95; £21.50 U.K. Incl. VAT  
**ISBN: 1-56076-598-4**

Format: 2 x 8 3/8 x 10 3/4 box, 3 booklets, 64 pages each, saddle stitched, plus handouts and 6 maps, 4-color and B&W  
Case Pack/Weight: 6/14 lbs.  
Age Level: 12+

**Target Audience:** Player levels 9 to 12.

**Key Support:**

- Has both toy appeal and the quality graphics and materials that attract gift buyers, collectors and serious players

**A** heal spell completely  
wipes away all disease  
and injury in the recipient.





# Advanced Dungeons & Dragons<sup>®</sup>

2nd Edition Game

#2138

## Book of Artifacts

Artifacts are the most powerful magical items of all to adventurers—and this hardcover book is an essential element of the core rules to the AD&D<sup>®</sup> game system.

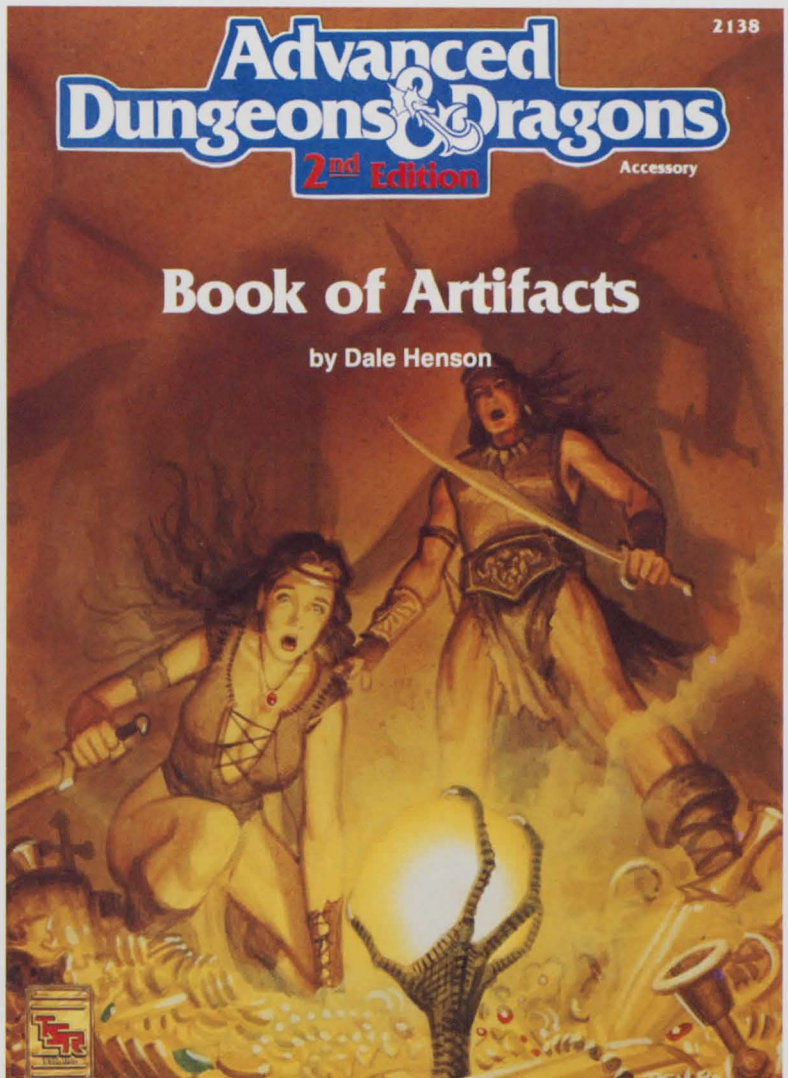
Within the 160 pages of the *Book of Artifacts* are the secrets to magical items of all sorts and every level. This book provides detailed information on magical items and how to create them. The DUNGEON MASTER<sup>™</sup> and players alike will find fascinating and valuable information to add to their campaigns.

AD&D Rulebook  
By David Cook  
Artist: Fred Fields  
TSR Ship Month: September  
**On Sale Date: October**  
**Suggested Retail Price: \$20.00; CAN \$24.00; £11.99 U.K.**  
**ISBN: 1-56076-672-7**  
Format: 8 3/8 x 10 3/4, 160 pages, hardcover, 4-color and 2-color  
Case Pack/Weight: 12/19 lbs.  
Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- As with all core rulebooks, the *Book of Artifacts* has a guaranteed market
- Information on creating new magical items is always sought after
- Game players will find this to be the ultimate source on magical equipment



**W**hat is a "Monty Haul" campaign? One in which the players have far too much loot.



#1097

## 1993 Fantasy Collector Cards Factory Set



The limited edition *Factory Set* is a once-a-year opportunity to acquire 495 investment-quality cards, including nine-card mini-series, in one highly collectable set!

Features hundreds of breathtaking full-color fantasy illustrations depicting personalities, monsters, magic items and treasures from favorite AD&D® game worlds . . . the FORGOTTEN REALMS®, DRAGONLANCE®, GREYHAWK®, SPELLJAMMER®, RAVENLOFT®, DARK SUN™ and AL-QADIM™ campaign settings to name just a few! Each card is a bona fide gaming aid and has a rich silver border. A "must" for serious game players and collectors!

1993 Collector Cards Factory Set  
TSR Ship Month: November

**On Sale Date:** December

**Suggested Retail Price:** \$24.95; CAN \$30.00; £17.99 U.K. Incl. VAT

**ISBN:** 1-56076-682-4

**Format:** 495 - 2 1/4 x 3 1/2 5-color loose cards per box

**Case Pack/Weight:** 10/40 lbs.

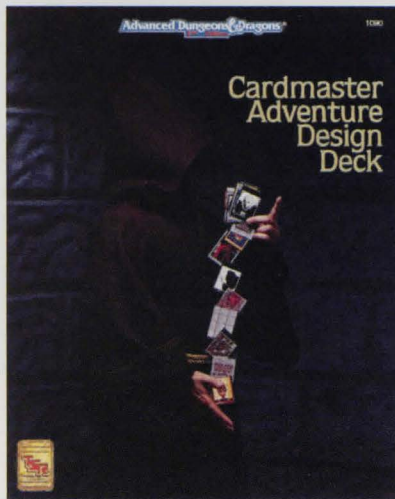
**Age Level:** 10+

**Key Support:**

- Builds high collectability, usability and an attractive price into one package
- This package may appreciate in value as the 1991 and 1992 series have

#1090

## Cardmaster Adventure Design Deck



The AD&D® *Cardmaster Adventure Design Deck* makes setting up tough, challenging adventures for group or solitary play as easy as shuffling the cards!

Perfect for everybody who wants to generate short adventures quickly—from the solo player to the DUNGEON MASTER™ to a group of players without a DM™! These attractive and systematic cards turn the complex task of generating an adventure into a simple technique. Although extensive in scope, the deck's clean presentation makes learning this system quick and fun for novice and veteran players alike.

Boxed Set  
By Rich Borg  
TSR Ship Month: June  
**On Sale Date:** July

**Suggested Retail Price:** \$18.00; CAN \$21.50; £12.99 U.K. Incl. VAT

**ISBN:** 1-56076-612-3

**Format:** 1 x 8 3/8 x 10 3/4, 32-page booklet, 216 cards, 4-color and B&W

**Case Pack/Weight:** 6/8 lbs.

**Age Level:** 12+

**Target Audience:** Player levels 1-12.

**Key Support:**

- Adventure generation reduced to the core elements!
- Start playing in minutes!
- A "must" for all role-playing game enthusiasts
- Suitable for any AD&D campaign world





#9420

## Thief's Challenge—HHQ3



It takes a thief to catch a thief in this ONE-ON-ONE™ adventure for one player and the DUNGEON MASTER™.

A low- to mid-level thief character will need sharp wits to bag the Gullwing Bandit! *Thief's Challenge* can also be played by small groups. It's perfect for those times when the whole group can't meet, and for players who want to earn extra experience for their characters.

ONE-ON-ONE™ Adventure

By Troy Christensen

Artist: Jeff Easley

TSR Ship Month: January

**On Sale Date: February**

**Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.**

**ISBN: 1-56076-562-3**

Format: 8 3/8" x 10 3/4", 32 pages, saddle stitched, B&W

Case Pack/Weight: 24/7 lbs.

Age Level: 12+

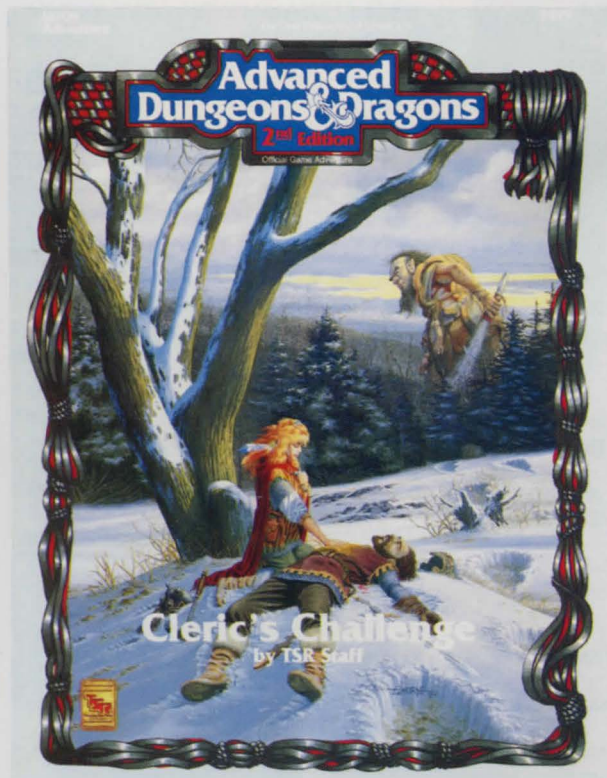
**Target Audience:** Player levels 1 to 4.

**Key Support:**

- ONE-ON-ONE™ adventures sell to players who outnumber DMs by 5 to 1
- Thief characters, overshadowed by wizards and warriors, have players eager for adventures that highlight their special skills.

#9429

## Cleric's Challenge—HHQ4



The priest class character is put to the test in the *Cleric's Challenge* ONE-ON-ONE™ adventure for one player and the DUNGEON MASTER™.

The town of Pommeville is in dire straits. Deathly apparitions and walking corpses have become (almost) commonplace. When the dead have risen from their graves, only a cleric can defeat them. This will be no easy task, because the source of their restlessness must also be discovered and destroyed.

ONE-ON-ONE™ Adventure

By L. Richard Baker III

Artist: Larry Elmore

TSR Ship Month: September

**On Sale Date: October**

**Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.**

**ISBN: 1-56076-659-X**

Format: 8 3/8" x 10 3/4", 32 pages, saddle stitched, B&W

Case Pack/Weight: 24/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 1-4.

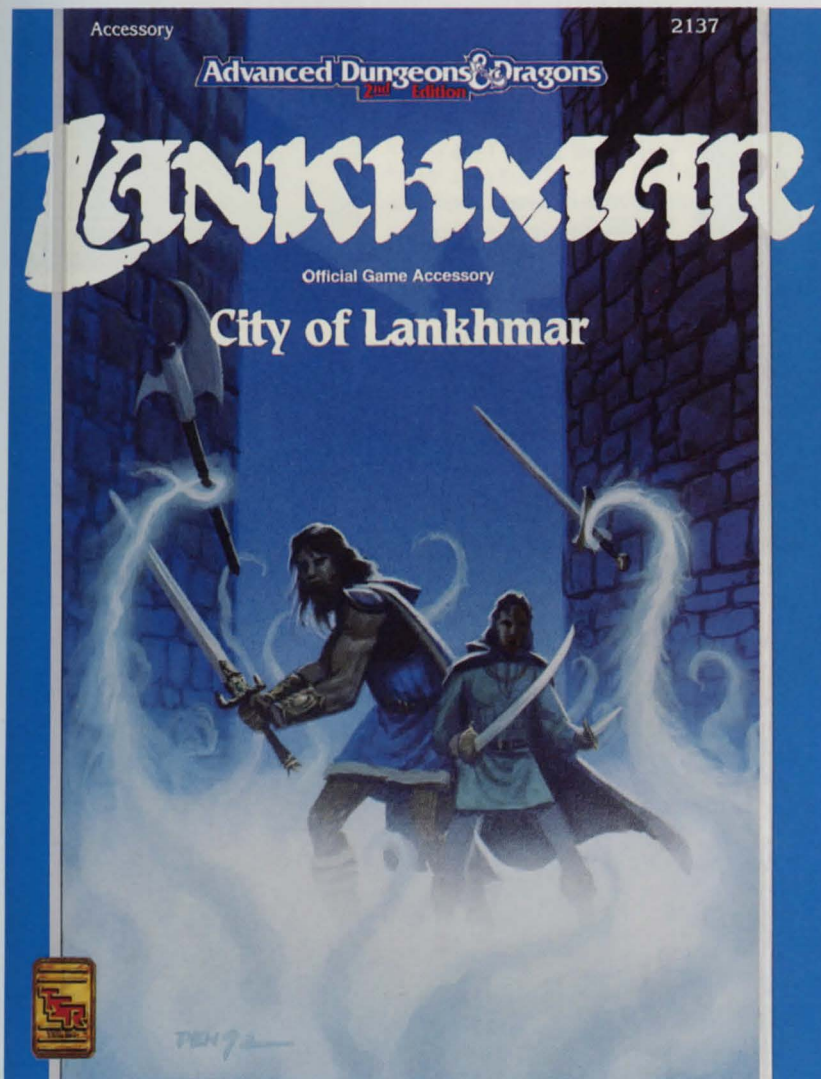
**Key Support:**

- ONE-ON-ONE™ adventures need only two players, which means they have a much larger potential audience
- Adaptable to group play if the DUNGEON MASTER chooses
- Emphasizes the fighting and magical abilities of the priest class character



# Advanced Dungeons & Dragons<sup>®</sup>

2<sup>nd</sup> Edition Game



#2137

## City of Lankhmar

Return to Lankhmar, the most famous city in all of sword-and-sorcery literature! This AD&D<sup>®</sup> sourcebook uses the best-selling stories by Fritz Leiber as a springboard for adventure.

*City of Lankhmar* updates the previous *Lankhmar, City of Adventure* sourcebook. It features a detailed and distinctive major city that can be worked into any campaign world. Includes advice on how to integrate existing characters into a Lankhmar setting as well as how to generate and run native Lankhmarts. Provides everything needed to run a full-scale urban campaign.

AD&D<sup>®</sup> Accessory  
By Anthony Pryor  
Artist: Fred Fields  
TSR Ship Month: October  
**On Sale Date: November**  
**Suggested Retail Price: \$18.00; CAN \$21.50;  
£10.99 U.K.**

**ISBN: 1-56076-658-1**

Format: 8 3/8" x 10 3/4", 160 pages, perfect bound, 4-color and B&W, poster-size map  
Case Pack/Weight: 12/24 lbs.

Age Level: 12+

**Target Audience:** All player levels and Fritz Leiber fans, who may or may not be game players

**Key Support:**

- Huge crossover appeal to fantasy game players and the legions of fans of author Fritz Leiber, winner of six Hugo awards
- Supports the existing LANKHMAR™ Accessory and Adventure lines, and in turn will help boost later LANKHMAR releases
- Suitable for any AD&D<sup>®</sup> campaign world

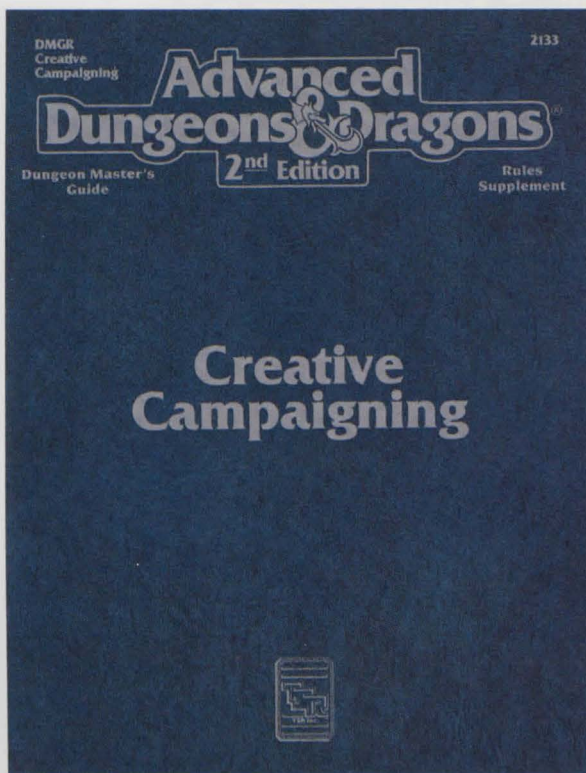
On a clear day, a character can spot movement from 1,500 yards.





#2133

## Creative Campaigning—DMGR5



The *Creative Campaigning* sourcebook features ways to make any campaign unique and interesting, revive a lackluster game or add sparkle to a successful campaign.

As with all other DMGRs, *Creative Campaigning* expands upon material in the *DUNGEON MASTER™ Guide* and tells how to run the best campaign ever! This sourcebook gives the DUNGEON MASTER detailed information on maintaining an ongoing campaign and provides tips on bookkeeping, handling unexpected situations and other pertinent DM™ tasks.

AD&D® Accessory

By TSR Staff

TSR Ship Month: January

On Sale Date: February

Suggested Retail Price: \$15.00; CAN \$18.00; £9.99 U.K.

ISBN: 1-56076-561-5

Format: 8 3/8 x 10 3/4, perfect bound, 128 pages, 4-color and B&W, leatherette cover

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All AD&D® game masters

**Key Support:**

- DMGRs are highly popular as Dungeon Masters constantly seek ways to add exciting, new dimensions to their fantasy role-playing world

#9425

## The Glory of Rome Campaign Sourcebook—HR5

*The Glory of Rome* is the fifth in a series of best-selling Historical Reference manuals that empower the DUNGEON MASTER™ to enliven his or her campaign with the feel of ages past.

This rulebook is a valuable and entertaining source of campaign material, based on the might of the Roman Empire. The DUNGEON MASTER will be regaled by the fascinating cultural information within, and find that it can be incorporated into any AD&D® game empire. Players will enjoy the heroics as they rebuild the Roman Empire anew!

AD&D® Accessory

By David Pulver

TSR Ship Month: October

On Sale Date: November

Suggested Retail Price: \$15.00; CAN \$18.00; £9.99 U.K.

ISBN: 1-56076-673-5

Format: 8 3/8 x 10 3/4, 96 pages, perfect bound, B&W, poster-sized map

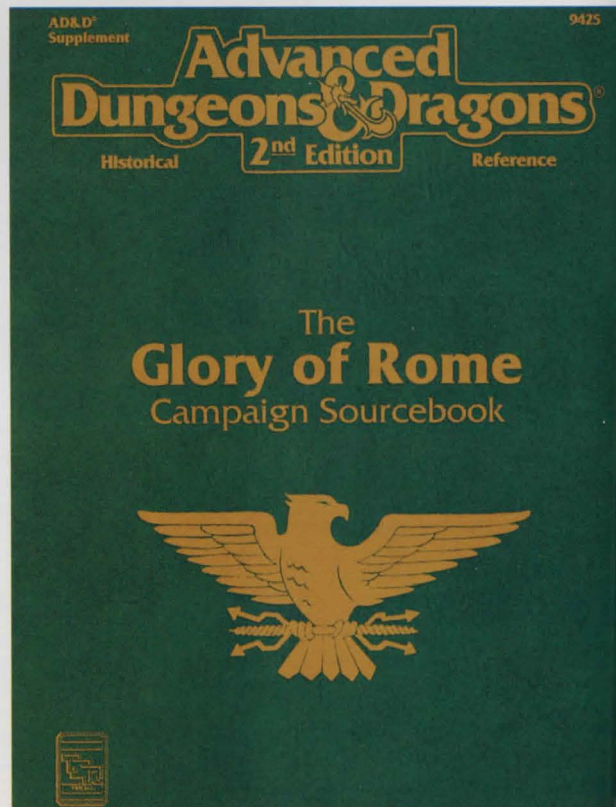
Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

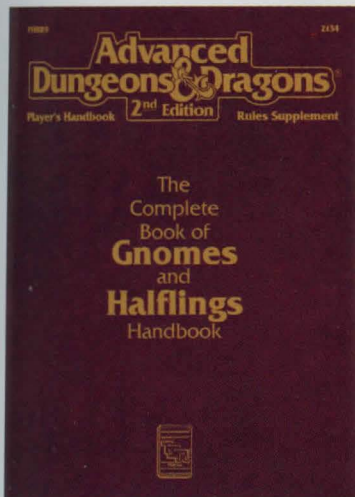
- *The Glory of Rome* is a perfect follow-up to the 1992 *Celts* campaign sourcebook
- Game players will want the newest AD&D rulebook to keep their set complete
- Part of the best-selling line of AD&D® historical reference books





#2134

## The Complete Book of Gnomes and Halflings—PHBR9



Gnomes and halflings were probably the least understood character classes . . . until now!

These "little people" have a tremendous fan following and *The Complete Book of Gnomes and Halflings* is for everyone who enjoys these characters. All the information necessary not just to play these races, but to bring their culture to life in a game, is provided. Additionally, the ways of gnome and halfling society are explained. The information here helps players develop a more exciting and well-rounded player character and game environment.

AD&D® Accessory

By Douglas Niles

TSR Ship Month: February

**On Sale Date: March**

**Suggested Retail Price: \$15.00; CAN \$18.00; £9.99 U.K.**

**ISBN: 1-56076-573-9**

Format: 8 3/8 x 10 3/4, 128-pages, perfect bound, color and B&W, leatherette cover

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

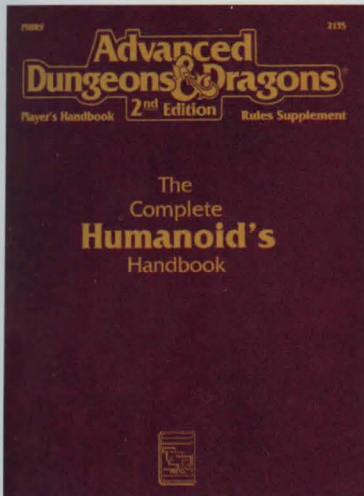
**Target Audience:** All player levels.

**Key Support:**

- A "must-buy" for players of gnome and halfling characters
- Part of the best-selling PHBR line and a valuable resource tool

#2135

## The Complete Book of Humanoids—PHBR10



Another first in the world of the AD&D® game—players have the chance to play the monsters!

For everyone who yearns to run a "monster" as a character, PHBR10 *The Complete Book of Humanoids* opens the floodgates to new realms of adventure and excitement. See the world through the glowing eyes of a centaur, a giant, a leprechaun, an ogre or any one of dozens of other types of creatures. All the guidelines for creating unusual characters and integrating them into play are here.

AD&D® Accessory

By Bill Slavisek

TSR Ship Month: April

**On Sale Date: May**

**Suggested Retail Price: \$15.00; CAN \$18.00; £9.99 U.K.**

**ISBN: 1-56076-611-5**

Format: 8 3/8 x 10 3/4, 128 pages, perfect bound, 4-color and B&W, leatherette cover

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

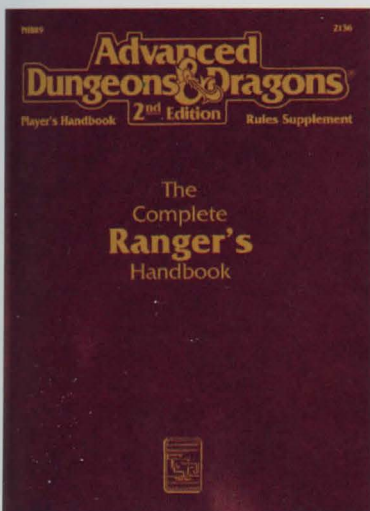
**Target Audience:** All player levels

**Key Support:**

- A guaranteed best-seller! *The Complete Humanoid's Handbook* is part of the highly successful PHBR series of rulebooks for players
- Players love to experiment, and this handbook adds an exciting, new twist to the AD&D game!

#2136

## The Complete Ranger's Handbook—PHBR11



Rangers—the toughest AD&D® game character class of all comes to life!

With *The Complete Ranger's Handbook*, players have everything they need to play this character class. Like the other PHBR series books, it expands on material from the *Player's Handbook*, giving more game options and information. The ranger's tricks and secrets are revealed, and tremendous depth is added to this dynamic character class.

AD&D® Accessory

By Rick Swan

TSR Ship Month: December

**On Sale Date: January, 1994**

**Suggested Retail Price: \$15.00; CAN \$18.00; £9.99 U.K.**

**ISBN: 1-56076-634-4**

Format: 8 3/8 x 10 3/4, 128 pages, perfect bound, 4-color and B&W, leatherette cover

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- Answers difficult questions on playing rangers
- Part of the best-selling PHBR series, one of the longest-running and most successful series in TSR's history





#9422

## The Murky Deep—GA1



In this underwater adventure, an ancient mystery resurfaces when the prelate of a powerful monastery disappears without a trace.

To pacify the gods, brave adventurers must reopen a cursed cabinet and follow its clues to the ancient city of Mylduscor, lost for centuries and haunted by the ghosts of its former inhabitants. Romance, intrigue, mystery and atmosphere are all here in *The Murky Deep!*

AD&D®

By Norm Ritchie

TSR Ship Month: February

On Sale Date: March

Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.

ISBN: 1-56076-574-7

Format: 8 3/8 x 10 3/4, 32 pages, saddle stitched, B&W

Case Pack/Weight: 24/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 5-8.

**Key Support:**

- Sophisticated plot appeals to mature players
- Suitable for a broad range of character levels
- Underwater adventures and mysteries are widely requested by TSR's audience

#9424

## Swamplight—GA2



As the name *Swamplight* implies, players follow ghostly lights into a danger-bogged swamp, then try to get back out!

A precious family heirloom and symbol of office has been stolen from the baron's castle. Inhuman tracks lead to the edge of the haunted swamp, and then disappear in its murk. Who would take these items into the bog, and why? Only the bravest adventurers will uncover the startling truth.

AD&D® Adventure

By Jean Rabe

Artist: Fred Fields

TSR Ship Month: March

On Sale Date: April

Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.

ISBN: 1-56076-588-7

Format: 8 3/8 x 10 3/4, 32 pages, saddle stitched, B&W

Case Pack/Weight: 24/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 7-10.

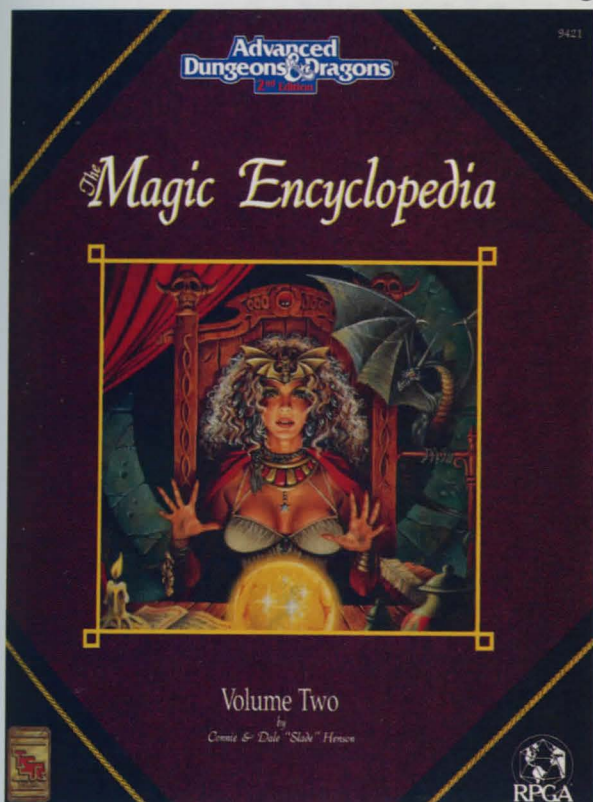
**Key Support:**

- Appeals to the more mature role-playing game enthusiasts
- Suitable for a wide range of player characters



#9421

## The Magic Encyclopedia, Volume 2



The second half of the two-volume *Magic Encyclopedia* game supplement which indexes nearly every magical item ever published by TSR for use with the AD&D® and D&D® games.

Includes illustrations and descriptions of each category, plus prices, experience point values, and a reference to where and when the item was originally published.

The *Magic Encyclopedia* is published by the ROLE PLAYING GAME ASSOCIATION™ Network, the world's largest organization of role-players. This product is aimed squarely at the heart of the role-playing hobby.

AD&D® Accessory

By Dale Henson

Artist: Clyde Caldwell

TSR Ship Month: January

On Sale Date: February

Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.

ISBN: 1-56076-563-1

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

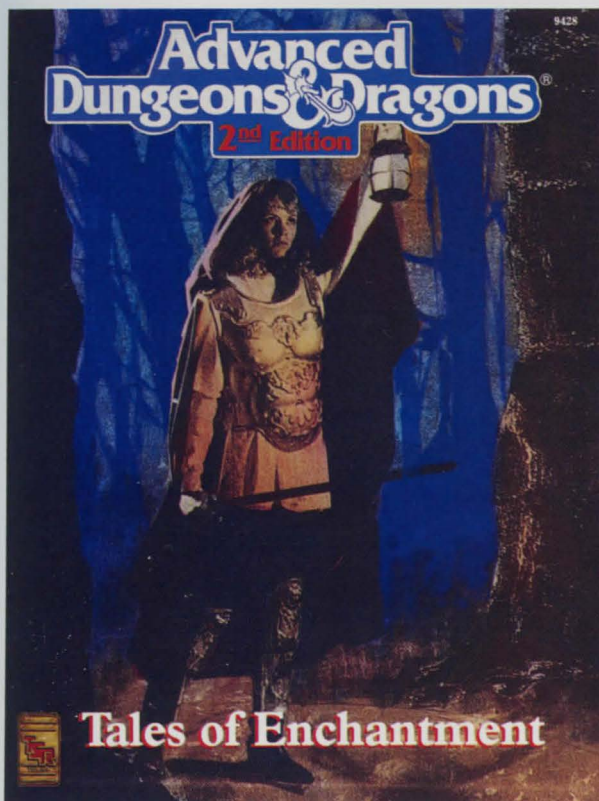
**Target Audience:** All player levels.

**Key Support:**

- AD&D gamers clamor for more magical items, and this supplement is a "must-have" for serious players and the DUNGEON MASTER™
- The RPGA® logo carries clout in the hobby

#9428

## Tales of Enchantment-GA3



Players discover not all is what it seems in the land of faerie in this adventure with a surprise ending.

When the wee folk of the forest get involved in mortal affairs, anything is likely to happen, and the wilder it is, the more they love it. Now a faerie princess has fled from her oppressive family and seeks refuge in the world of humans. Will the player characters protect her, or return her to her father's kingdom? The answer could start, or avert, war.

AD&D® Adventure

By TSR Staff

TSR Ship Month: August

On Sale Date: September

Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.

ISBN: 1-56076-646-8

Format: 8 3/8 x 10 3/4, 32 pages, saddle stitched, B&W

Case Pack/Weight: 24/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 4-9.

**Key Support:**

- Appeals to gamers who want a bigger challenge and sophisticated plot
- Suitable for a wide range of character levels
- The faerie world has been dealt with very little in previous AD&D® game products



#9423

## Deck of Magical Items

Another mega-hit is close at hand—players can revolutionize their game records with the handy reference cards of the *Deck of Magical Items!*

Magical items are the ultimate treasures in the AD&D® game. No adventurer worth his salt leaves home without a belt-pouch full of them. Now, all the essential information on that favorite magical item is at the player's fingertips, with the *Deck of Magical Items*. No more page-flipping!

AD&D® Accessory

By TSR Staff

Artist: Clyde Caldwell

TSR Ship Month: March

**On Sale Date: April**

**Suggested Retail Price: \$20.00;**

**CAN \$24.00; £13.50 U.K. Incl. VAT**

**ISBN: 1-56076-587-9**

Format: 432 - 2 3/4 x 4 3/4" loose cards

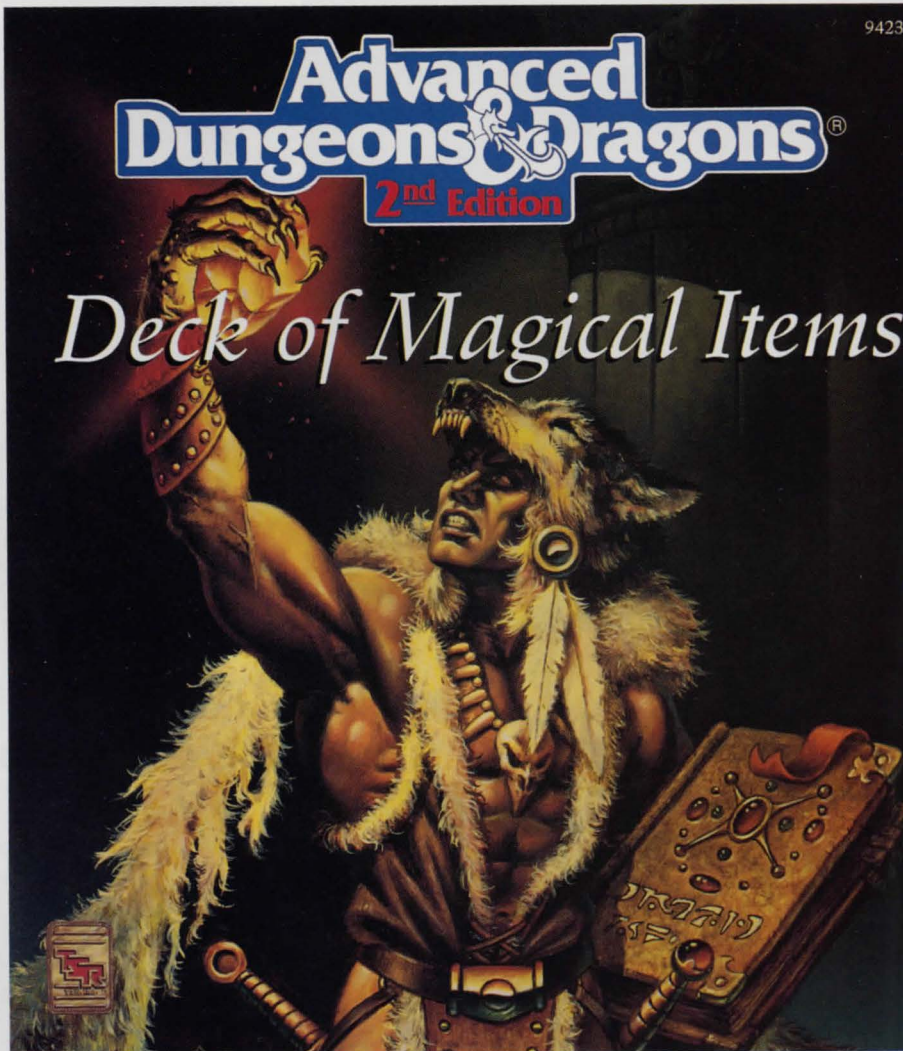
Case Pack/Weight: 6/8 lbs.

Age Level: 12+

**Target Audience:** All player levels

**Key Support:**

- A "sure-sale," especially as a companion to *Wizard Spell Cards* and *Deck of Priest Spells*, two TSR mega-hits launched in 1992
- Players "magically" save time with these 3 x 5" reference cards, which can easily be stored, carried, and sorted any way players like
- Each card features an illustration of an item—many items never seen before!



Advanced  
Dungeons & Dragons®  
2nd Edition

# Deck of Magical Items





# Advanced Dungeons & Dragons<sup>®</sup>

2<sup>nd</sup> Edition Game



#2140

## Monstrous Manual-MCC1

Now the standard, universal monsters for every AD&D<sup>®</sup> campaign have been revised and compiled into one deluxe hardbound book!

All the traditional and mythological creatures from MCs 1, 2, and others are included in this important new release. Fabulous, new full-color illustrations and updated material highlight the 384-page *Monstrous Manual*, the revised *MONSTROUS COMPENDIUM*<sup>™</sup>, designed to form the core of the MC line.

Accessory

By TSR Staff

Artist: Jeff Easley

TSR Ship Month: June

On Sale Date: July

Suggested Retail Price: \$24.95; CAN \$29.95;  
£14.99 U.K.

ISBN: 1-56076-619-0

Format: 8 3/8 x 10 3/4, 384 pages, hardbound, 4-color

Case Pack/Weight: 12/26 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- The place for players to seek out the monsters of their fantasy adventures
- The *MONSTROUS COMPENDIUM*<sup>™</sup> line is immensely popular
- Durable format requested by players

The six kinds of spiders listed in the first *MONSTROUS COMPENDIUM*<sup>™</sup> were: large, huge, giant, giant water, giant marine, and phase.





# Advanced Dungeons & Dragons<sup>®</sup>

2nd Edition Game

Introduced in 1991, AD&D™ *Fantasy Collector Cards* have become one of TSR's most popular sales performers. For 1993, TSR has added some new and exciting twists to the card sets, while at the same time packing in even more of the features that have made the cards so popular.

For 1993, the cards have been given a brand new numbering system, making it easier to identify the rare or "chaser" cards. Some of

the cards will have a special red border on them, making them particularly rare and valuable. More exciting special cards have been included in the rare card set, including even more of the popular foil cards, new sticker cards, and even a prism card. However, the rare cards will not be included in the Factory Set, making collecting the gold-bordered cards the only way to get every one!

#1093

## Fantasy Collector Cards, 1993 Series, Part One



TSR Role-Playing Products By TSR Staff  
TSR Ship Month: February  
On Sale Date: March

36 Count Box; Suggested Retail Price: \$36.00 per box; CAN \$45.00; £28.80 U.K.  
ISBN: 1-56076-784-7

Individual Foil Pack; Suggested Retail Price: \$1.00 per pack; CAN \$1.25; £0.80 U.K.  
Incl. VAT

ISBN: 1-56076-625-5 (Indiv. Foil Packs)  
Format: 2 1/4 x 3 1/2, 5-color, 12 loose cards per pack/36 packs per box  
Case Pack/Weight: 10/25 lbs.

Age Level: 10+

Each case pack contains ten pre-pack displays. Each display contains 36 foil packs of 12 cards each.

#1095

## Fantasy Collector Cards, 1993 Series, Part Two



TSR Role-Playing Products By TSR Staff  
TSR Ship Month: May  
On Sale Date: June

36 Count Box; Suggested Retail Price: \$36.00 per box; CAN \$45.00; £28.80 U.K.  
ISBN: 1-56076-785-5

Individual Foil Pack; Suggested Retail Price: \$1.00 per pack; CAN \$1.25; £0.80 U.K.  
Incl. VAT

ISBN: 1-56076-575-5 (Indiv. Foil Packs)  
Format: 2 1/4 x 3 1/2, 5-color, 12 loose cards per pack/36 packs per box  
Case Pack/Weight: 10/25 lbs.

Age Level: 10+

Each case pack contains ten pre-pack displays. Each display contains 36 foil packs of 12 cards each.

#1096

## Fantasy Collector Cards, 1993 Series, Part Three



TSR Role-Playing Products By TSR Staff  
TSR Ship Month: August  
On Sale Date: September

36 Count Box; Suggested Retail Price: \$36.00 per box; CAN \$45.00; £28.80 U.K.  
ISBN: 1-56076-786-3

Individual Foil Pack; Suggested Retail Price: \$1.00 per pack; CAN \$1.25; £0.80 U.K.  
Incl. VAT

ISBN: 1-56076-620-4 (Indiv. Foil Packs)  
Format: 2 1/4 x 3 1/2, 5-color, 12 loose cards per pack/36 packs per box  
Case Pack/Weight: 10/25 lbs.

Age Level: 10+

Each case pack contains ten pre-pack displays. Each display contains 36 foil packs of 12 cards each.





#2143

## The Player's Guide to the DRAGONLANCE® Campaign—PG1

*The Player's Guide to the DRAGONLANCE® Campaign* is the first in a series designed to guide players through the campaign settings of the AD&D® game.

This guide provides players with all the information they need to find their way through a campaign in the DRAGONLANCE fantasy setting. Its 128 pages tell about the world of Krynn and the DRAGONLANCE Saga in fascinating detail. Beginners and experienced AD&D game players who want new challenges will enjoy this guide.

Supplement

By TSR Staff

TSR Ship Month: July

On Sale Date: August

Suggested Retail Price: \$15.00; CAN \$18.00; £9.99 U.K.

ISBN: 1-56076-698-0

Format: 8 3/8 x 10 3/4, 128 pages, perfect bound, 4-color, leatherette cover

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- A "must buy" for anyone who wants to start a DRAGONLANCE® campaign
- The first handbook in a series similar to the best-selling PHBR line
- Thousands of AD&D® game players and novel readers are looking to expand their game and character settings

#2142

## The Player's Guide to the FORGOTTEN REALMS® Campaign—PG2

*The Player's Guide to the FORGOTTEN REALMS® Campaign* is perfect for players who are interested in starting the FORGOTTEN REALMS game campaign.

This 128-page guide provides players with all the information they need to explore the rich fantasy cultures of the countries found in the FORGOTTEN REALMS® setting. Beginners and experienced AD&D® game players who seek new challenges will enjoy this guide.

Supplement

By TSR Staff

TSR Ship Month: November

On Sale Date: December

Suggested Retail Price: \$15.00; CAN \$18.00; £9.99 U.K.

ISBN: 1-56076-695-6

Format: 8 3/8 x 10 3/4, 128 pages, perfect bound, 4-color, leatherette cover

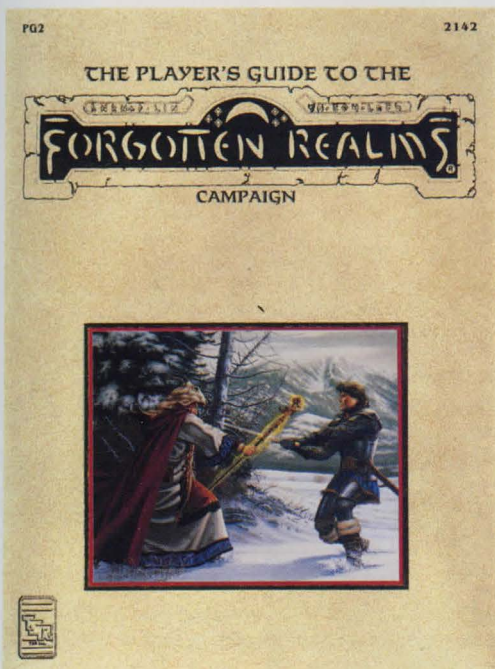
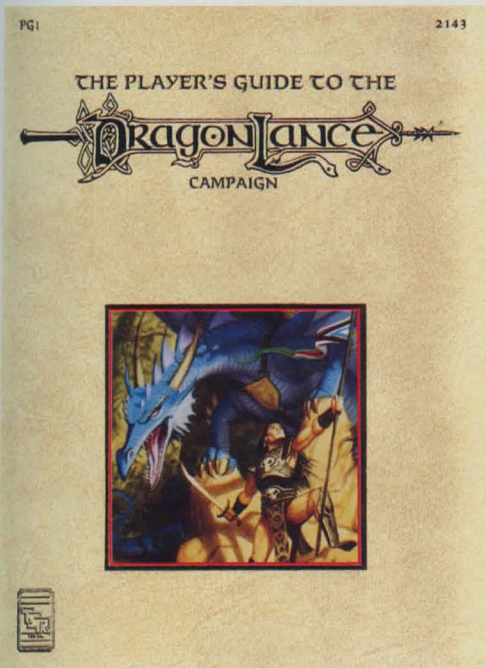
Case Pack/Weight: 12/10

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- A "must buy" for anyone who wants to start a FORGOTTEN REALMS® campaign
- The second in a new series with sales expectations similar to the PHBR line
- Thousands of AD&D® game players and novel readers are looking to expand their game and character settings





# WOMEN OF FANTASY



#8894

## 1994 Women of Fantasy Calendar

Meet 13 bold, beautiful, and brilliant women in this very special calendar of fantasy heroines.

Each year, TSR presents an incredible collection of original art from world-renowned fantasy artists Brom, Clyde Caldwell, Jeff Easley, Fred Fields, and Robh Ruppel. This year's wall calendar features 12 dazzling, 13" x 12" full-color poster-quality illustrations and a gorgeous full-length center spread.

By TSR Staff

TSR Ship Month: May

On Sale Date: June

Suggested Retail Price: \$9.95; CAN \$12.50; £6.99 U.K. Inc. VAT

ISBN: 1-56076-624-7

Format: 12 x 13, saddlestitched, 13 interior 4-color plates

Case Pack/Weight: 48/28 lbs.

Age Level: 12+

### Key Support:

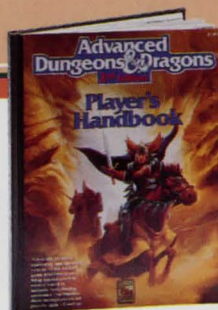
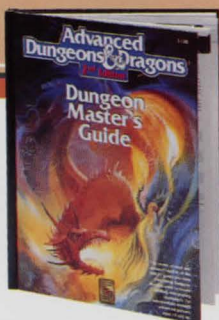
- TSR calendars are traditional sell-outs, selling over 75,000 copies
- Fantasy art scenes are highly sought after by fans of TSR's best-selling novels and games





## AD&D® 2nd Edition Game Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
1056	0-88038-883-8	AD&D® Castles Boxed Set	\$24.95
1069	1-56076-058-3	AD&D® Trivia Game	\$24.95
2019	0-88038-272-4	AD&D® Dungeoneer's Survival Guide	\$ 6.75
2020	0-88038-291-0	AD&D® Wilderness Survival	\$ 6.75
2100	0-88038-729-7	Dungeon Master's Guide, AD&D® 2nd Edition	\$18.00
2101	0-88038-716-5	Player's Handbook, AD&D® 2nd Ed.	\$20.00
2103	0-88038-753-X	MC Vol. Two, AD&D® 2nd Edition	\$15.00
2104	0-88038-769-6	MC Vol. Three, AD&D® 2nd Edition	\$ 9.95
2108	0-88038-844-7	Legends & Lore	\$20.00
2110	0-88038-779-3	PHBR1 The Complete Fighter's Handbook	\$15.00
2111	0-88038-780-7	PHBR2 The Complete Thief's Handbook	\$15.00
2112	0-88038-817-X	DMGR1 Catacomb Guide	\$15.00
2113	0-88038-818-8	PHBR3 The Complete Priest's Handbook	\$15.00
2114	0-88038-837-4	DMGR2 Castle Guide	\$15.00
2115	0-88038-838-2	PHBR4 The Complete Wizard's Handbook	\$15.00
2117	1-56076-054-0	PHBR5 The Complete Psionics Handbook	\$15.00
2118	1-56076-055-9	MC8 Monstrous Compendium, Outer Planes Appendix	\$12.95
2121	1-56076-107-5	Tome of Magic	\$20.00
2123	1-56076-109-1	DMGR2 Arms & Equipment Guide	\$15.00
2124	1-56076-110-5	PHBR6 The Complete Book of Dwarves	\$15.00
2127	1-56076-360-4	PHBR7 The Complete Bard's Handbook	\$15.00
2128	1-56076-362-0	DMGR4 Monster Mythology	\$15.00
2131	1-56076-376-0	PHBR8 The Complete Book of Elves	\$15.00
2132	1-56076-528-7	MC14 FIEND FOLIO® Monstrous Compendium	\$10.95
8443	0-88038-605-3	Art of the ADVANCED DUNGEONS & DRAGONS® Game	\$16.95
9147	0-88038-018-7	T1-4 Temple of Elemental Evil	\$15.00
9162	0-88038-247-3	LANKHMAR™, City of Adventure	\$12.00
9221	0-88038-498-0	DQ1 Shattered Statue	\$ 5.95
9263	0-88038-747-5	REF1 Dungeon Master's Reference Screen, AD&D® 2nd Edition	\$ 6.95
9264	0-88038-152-1	REF2 Character Reference Sheets, AD&D® 2nd Edition	\$ 8.95
9266	0-88038-770-X	BATTLESYSTEM™ Miniatures Rules	\$14.95
9276	0-88038-825-0	LNA1 Thieves of Lankhmar	\$ 9.95
9293	1-56076-429-5	The Magic Encyclopedia, Vol. One	\$ 9.95
9295	0-88038-870-6	LNR1 Wonders of Lankhmar	\$ 9.95
9305	0-88038-890-0	Nehwon	\$ 9.95
9322	1-56076-128-8	HR1 Vikings Campaign Sourcebook	\$15.00
9323	1-56076-393-0	HR2 Charlemagne's Paladins Campaign Sourcebook	\$15.00
9329	1-56076-135-0	LNR2 Tales of Lankhmar	\$ 9.95
9330	1-56076-357-4	HHQ1, Fighter's Challenge	\$ 6.95
9335	1-56076-141-5	BATTLESYSTEM™ Game Skirmishes	\$15.00
9353	1-56076-361-2	GR1, Strongholds	\$18.00
9356	1-56076-364-7	CR1, Wizard Spell Cards	\$18.95
9359	1-56076-365-5	HHQ2, Wizard's Challenge	\$ 6.95
9362	1-56076-367-1	CR2, Priest Spell Cards	\$18.95
9365	1-56076-368-X	GR2, Dungeons of Mystery	\$18.00
9370	1-56076-372-8	HR4, Mighty Fortress Campaign Sourcebook	\$15.00
9371	1-56076-373-6	LNQ1, Slayers of Lankhmar	\$ 9.95
9376	1-56076-374-4	HR3, Celts Campaign Sourcebook	\$15.00
9377	1-56076-375-2	GR3, Treasure Maps	\$12.95
9380	1-56076-377-9	REF6, Rogues' Gallery	\$12.95





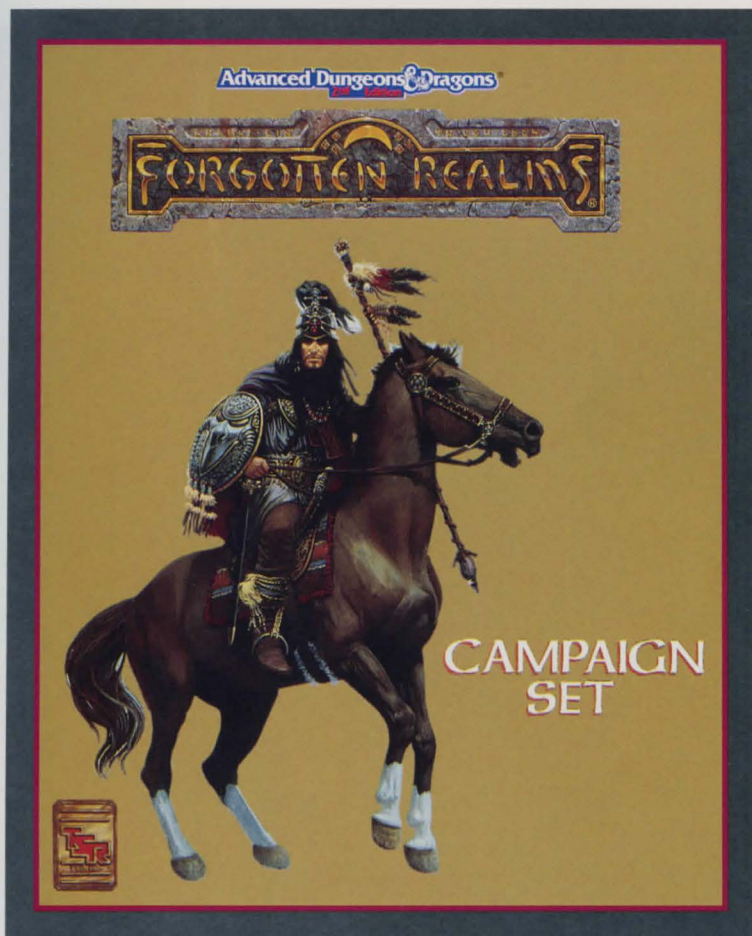


he #1-selling TSR fantasy adventure world

Smash hit of the late '80s, the FORGOTTEN REALMS® campaign setting has expanded into TSR's #1-selling game and book world in the '90s. With each addition to the line, the Realms' popularity continues to soar. This year brings the eagerly awaited revision of the FORGOTTEN REALMS campaign setting, two blockbuster novels by best-selling author R. A. Salvatore, and much more.







#1085

NEW EDITION

## FORGOTTEN REALMS® Campaign Setting

A complete revision of the best-selling original, the new *FORGOTTEN REALMS® Campaign Setting* is designed to serve as both an update for long-standing players and an introduction for new players.

Since the debut of the *FORGOTTEN REALMS* campaign in 1987, godly interventions, a Mongol invasion, the discovery of the new world, and numerous petty wars have occurred. The new Campaign Setting pulls together everything that's happened to date in TSR's largest fantasy world, and will act as the "hub" of all future material.

Boxed Set

By Jeff Grubb and Ed Greenwood

TSR Ship Month: June

On Sale Date: July

Suggested Retail Price: \$29.95;

CAN \$38.50, £17.99 U.K.

ISBN: 1-56076-617-4

Format: Three 8 3/8 x 10 3/4 books, 96 pages each, four 21 1/2 x 31 maps, 16 Monstrous Compendium inserts, 6 cards, 21 1/2 x 31 poster, 2" deep box

Case Pack/Weight: 6/14 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- It's the most important *FORGOTTEN REALMS®* product of 1993
- Strong tie-ins with all *FORGOTTEN REALMS* books, including the next month release of the *Prince of Lies*

The RPGA® Network, sponsored by TSR since 1980, annually conducts over 150 game tournaments worldwide each year and raises 1000s of dollars for charity.







Campaign

#9390

## The Code of the Harpers—FOR4

Unravel the musical and martial secrets of the mysterious Harpers, guardians of Good in the wilds of the Northern Realms!

*The Code of the Harpers* gives readers all the background information on the Harpers. It allows them to see the workings of this medieval magical police force and how to bring characters into it. Also provides in-depth details on the lifestyle and mindset of the Harpers.

**Accessory**

By Ed Greenwood

TSR Ship Month: August

**On Sale Date: September**

**Suggested Retail Price: \$15.00;**

CAN \$18.00; £9.99 U.K.

**ISBN: 1-56076-644-1**

Format: 8 3/8 x 10 3/4, 128 pages, perfect

bound, 4-color and B&W

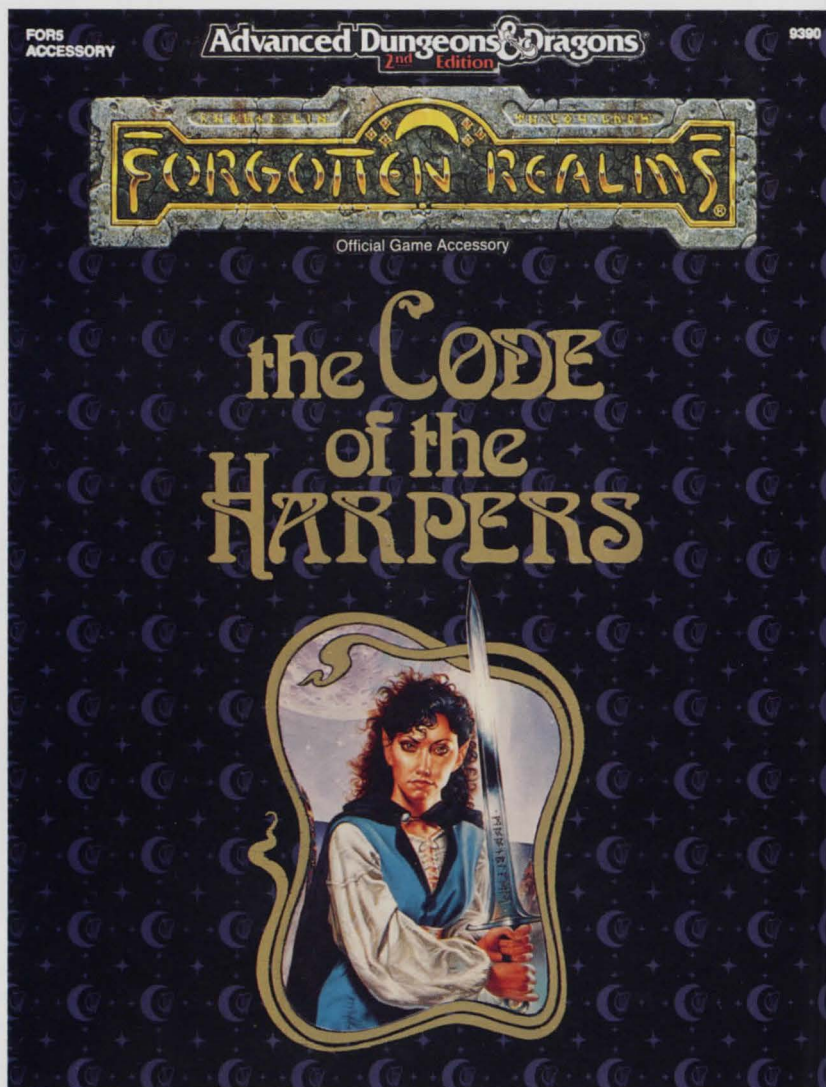
Case Pack/Weight: 12/14 lbs.

Age Level: 12+

**Target audience:** All player levels.

**Key Support:**

- Appeals to players, Dungeon Masters, and fans of the best-selling Harpers book series—a potential market of over 3 million interested buyers!

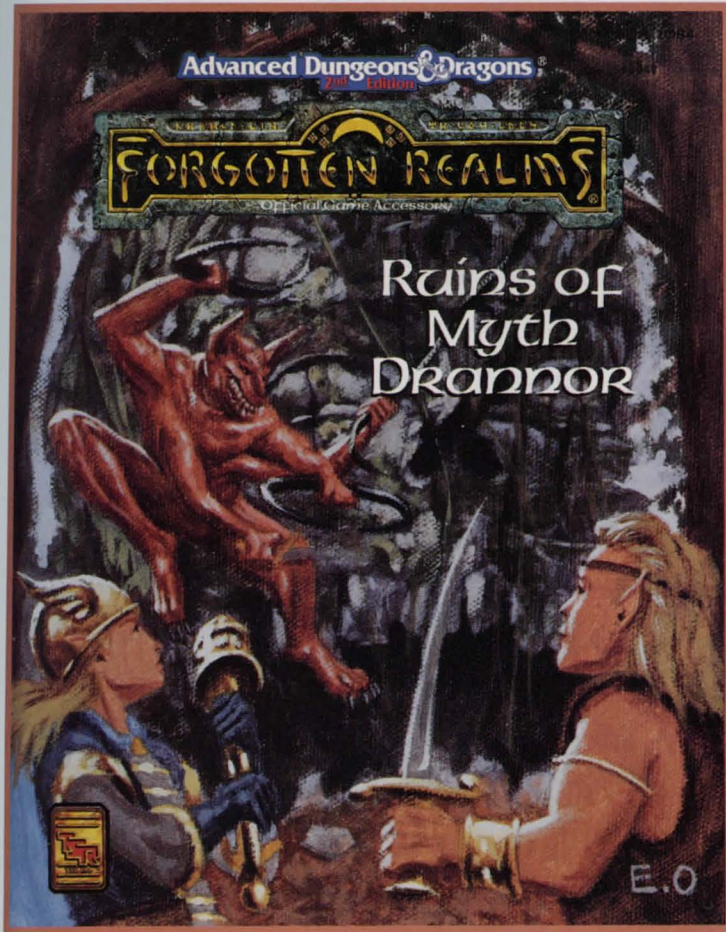


A potion of super-heroism will give a warrior a temporary increase in levels and hit points.





Campaign



#1084

## Ruins of Myth Drannor

The ruins of Myth Drannor, the dead city of the elves, in all their treacherous glory await!

From its initial release, the FORGOTTEN REALMS® game campaign has hinted at the dangers of the legendary Myth Drannor and the countless treasure within its crumbled walls. Now, in the spirit of *The Ruins of Undermountain* boxed set, TSR presents another challenging “super-dungeon” ripe for adventurers to plunder.

Boxed Set

By Ed Greenwood

TSR Ship Month: February

On Sale Date: March

Suggested Retail Price: \$20.00; CAN \$24.00;

£11.99 U.K.

ISBN: 1-56076-569-0

Format: 8 3/8 x 10 3/4, 128 pages, perfect bound, and 32 pages, saddle stitched, 8 loose

sheets; 8 cards, 5 3/8 x 8 3/8; 4 poster maps,

21 1/2 x 31 B & W

Case Pack/Weight: 12/18 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- *The Ruins of Undermountain* boxed set was a phenomenal seller and met with high acclaim among role-playing game enthusiasts
- The strength and popularity of the FORGOTTEN REALMS brand will make this product an instant success

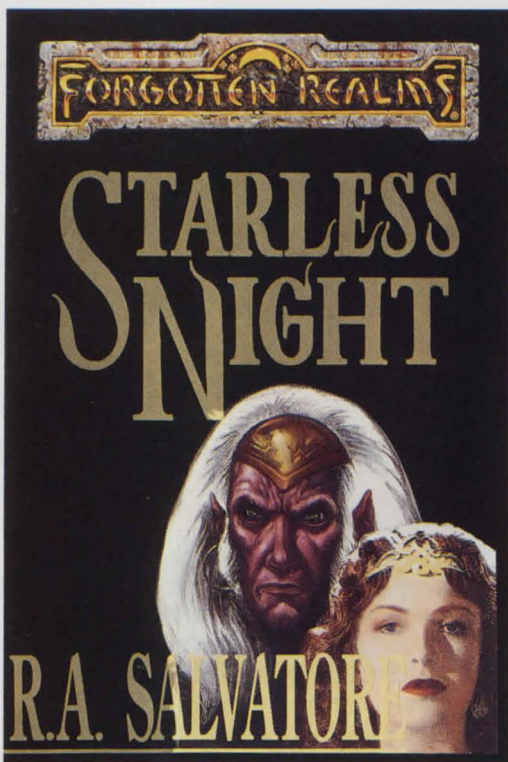
A ghost is an undead creature so horrifying that the mere sight of it can age a victim 10 years.





#8542

## Starless Night



*Starless Night* is the sequel to the *New York Times* hardcover best-seller *The Legacy* as well as Book One in TSR's first hardcover trilogy by R. A. Salvatore.

Set in the FORGOTTEN REALMS® fantasy world, the series features Drizzt Do'Urden, hero of the best-selling *Icewind Dale* and *Dark Elf* trilogies. In *Starless Night*, Drizzt returns to his birthplace, the subterranean city of Menzoberranzan, to free himself of those who seek his death.

Sequel to *The Legacy*

By R. A. Salvatore

Artist: Robh Ruppel

TSR Ship Month: September

**On Sale Date: October**

**Suggested Retail Price: \$16.95; CAN \$20.50; £10.50 UK**

**ISBN: 1-56076-653-0**

Format: 5 3/4 x 8 1/2, 320 pages, perfect bound, hardcover, B&W chapter illustrations

Case Pack/Weight: 12/14 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-724-3/203.40/12 copy/8542D

Age Level: 12+

### Key Support:

- Instant name recognition!

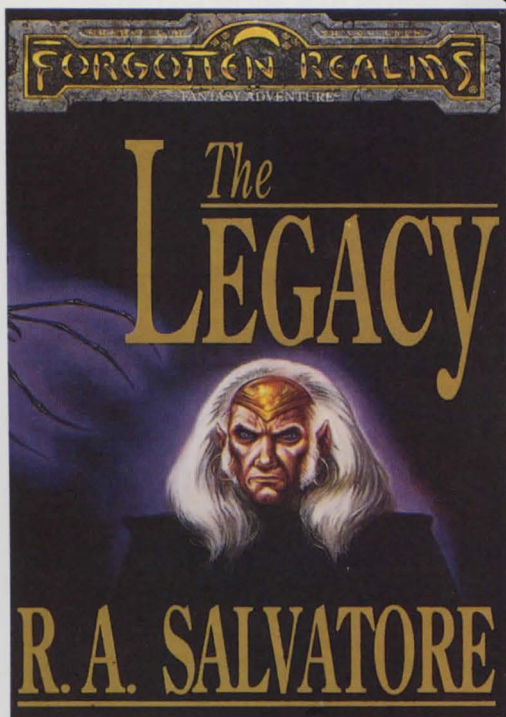
- R. A. Salvatore is the #1-selling author of FORGOTTEN REALMS® novels worldwide

- More than 1.75 million FORGOTTEN REALMS novels by Salvatore have appeared in print

- *Starless Night* cashes in on *The Legacy*, Salvatore's third *New York Times* best-seller and 1992 hardcover title

#8436P

## The Legacy



This is the paperback edition of the 1992 *New York Times* best-seller, *The Legacy*.

A prelude to an upcoming trilogy set after the *Icewind Dale* Trilogy, *The Legacy* ties together those series and the *Dark Elf* Trilogy. In this novel, the beleaguered dark elf, Drizzt Do'Urden, thinks he has all of his problems solved . . . until the Spider Queen, Lloth, vows to poison his life with a vengeance!

By R. A. Salvatore

Artist: Jeff Easley

TSR Ship Month: September

**On Sale Date: October**

**Suggested Retail Price: \$5.95; CAN \$6.95, £3.99 U.K.**

**ISBN: 1-56076-640-9**

Format: 4 3/16 x 7, 368 pages, perfect bound, B&W chapter illustrations

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock#:

1-56076-725-1/107.10/18 copy/8436RH

1-56076-726-X/214.20/36 copy/8436D

Age Level: 12+

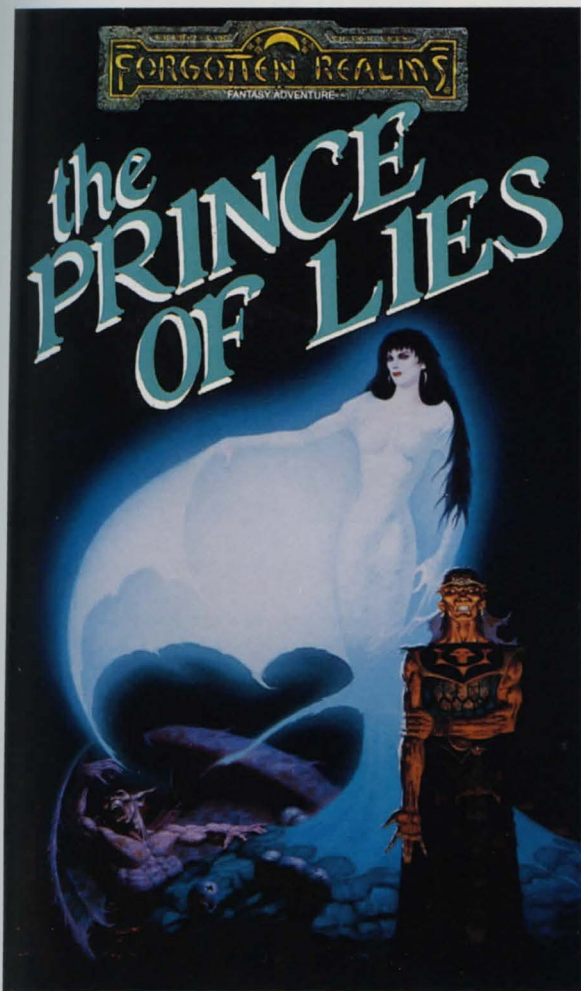
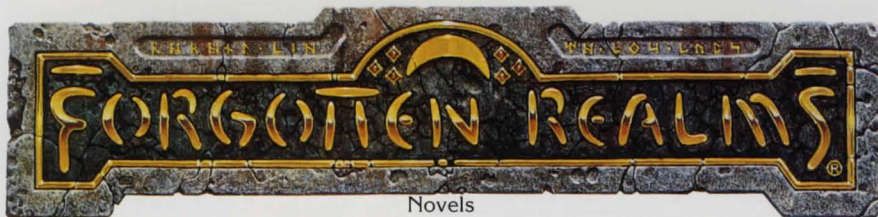
### Key Support:

- The FORGOTTEN REALMS® fantasy setting has satisfied millions of role-playing game enthusiasts and general public readers for years

- Instant name recognition—more than 1.75 million FORGOTTEN REALMS novels by R. A. Salvatore have appeared in print and *The Legacy* is his third *New York Times* best-seller

- *The Legacy* paperback is supported by the concurrent release of its hardcover sequel, *Starless Nights*





#8539

## Prince of Lies

*Prince of Lies* weaves a new epic around the characters of the *New York Times* best-selling Avatar Trilogy—with all the punch of a trilogy in a single volume.

Here's the story of the heroes-who-became-gods, five years after the best-selling Avatar Trilogy concludes. Cyric, God of the Dead and self-styled Prince of Lies, searches in vain for the soul of Kelemvor Lyonsbane, the friend and ally he murdered to become a god. Yet the other gods are wary of Cyric's ambitions. They forge a secret alliance against him, and the "Godswar" that ensues will change the face of Toril forever.

By James Lowder

Artist: Brom

TSR Ship Month: July

On Sale Date: August

Suggested Retail Price: \$5.95; CAN \$6.95; £3.99 U.K.

ISBN: 1-56076-626-3

Format: 4 3/16 x 7, 388 pages, perfect bound, B&W chapter illustrations

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-719-7/107.10/18 copy/8539RH

1-56076-720-0/214.20/36copy/8539D

Age Level: 12+

### Key Support:

- Follows characters of the *New York Times* best-selling Avatar series
- James Lowder is the author of the best-selling novels *The Ring of Winter*, *Knight of the Black Rose* and *Crusade*
- Epic length story

The first big byte—TSR, Inc. becomes one of the first publishers in America to become completely computerized in 1980.







#9388

## The Shining South—FR16

*The Shining South* sourcebook provides new places for Realms enthusiasts to explore, and new cultures for player-characters to interact with (and perhaps belong to!).

A band of countries and regions stretching from across the southern part of the Realms is detailed in this 96-page accessory. This area includes magic-strong kingdoms like Halruaa, mentioned in the **ADVANCED DUNGEONS & DRAGONS**® comic book series, and the halfling nation of Lurien as well as many other marvelous and fascinating locales.

Accessory

By Thomas Prusa

TSR Ship Month: April

**On Sale Date:** May

**Suggested Retail Price:** \$10.95; CAN \$13.50; £6.99 U.K.

**ISBN:** 1-56076-595-X

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W, poster-sized map

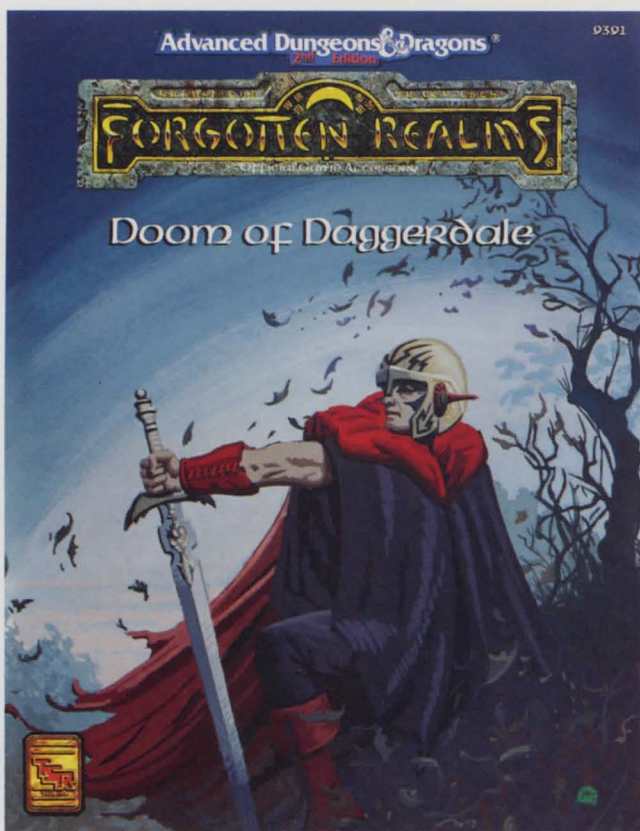
Case Pack/Weight: 12/14 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- The eagerly awaited continuation of the **FORGOTTEN REALMS**® series of accessories
- Explores a new area of the Realms, always a draw for players and the **DUNGEON MASTER**™



#9391

## The Doom of Daggerdale—FRQ2

*The Doom of Daggerdale* is a short, inexpensive, introductory adventure designed for new players with novice characters, and for the beginning **DUNGEON MASTER**™.

An uncovered crypt of a forgotten mage-lord holds the valley of Daggerdale in its thrall. The cry for help goes to the mighty mage Elminster. However, Elminster can't be found. So, his scribe Lhaeo recruits a band of newcomers in hopes that they can free the valley. Can these heroes defeat the Doom of Daggerdale?

Adventure

By Tim Beach

Artist: Jeff Easley

TSR Ship Month: September

**On Sale Date:** October

**Suggested Retail Price:** \$6.95; CAN \$8.50; £4.50 U.K.

**ISBN:** 1-56076-654-9

Format: 8 3/8 x 10 3/4, 32 pages, saddle stitched, B&W

Case Pack/Weight: 12/14 lbs.

Age Level: 12+

**Target Audience:** Player levels 1-3.

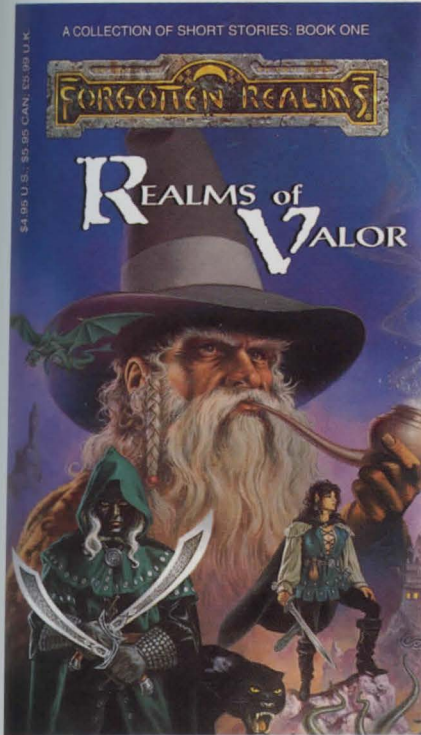
**Key Support:**

- Supports the new **FORGOTTEN REALMS**® campaign setting launched in 1993
- Introduces players to the rich, vibrant **FORGOTTEN REALMS** world



#8538

## Realms of Valor



R. A. Salvatore, Troy Denning, Douglas Niles, Ed Greenwood, Christie Golden, James Lowder, David Cook, Elaine Cunningham, Jean Rabe, Mark Anthony, Scott Ciencin

*Realms of Valor* is the first anthology set in the FORGOTTEN REALMS® world.

Modeled after the successful DRAGONLANCE® Tales and Tales II trilogies, this collection of short stories showcases entries by the best-selling authors of FORGOTTEN REALMS novels—R. A. Salvatore, Douglas Niles, Troy Denning, Ed Greenwood—and many others.

Anthology

Authors: See above

Artist: Clyde Caldwell, interior illustrations by Ned Dameron

TSR Ship Month: January

**On Sale Date: February**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-557-7**

Format: 4 3/16 x 7, 352 pages, perfect bound, B&W illustrations

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-709-X/89.10/18 copy/8538RH

1-56076-710-3/178.20/36 copy/8538D

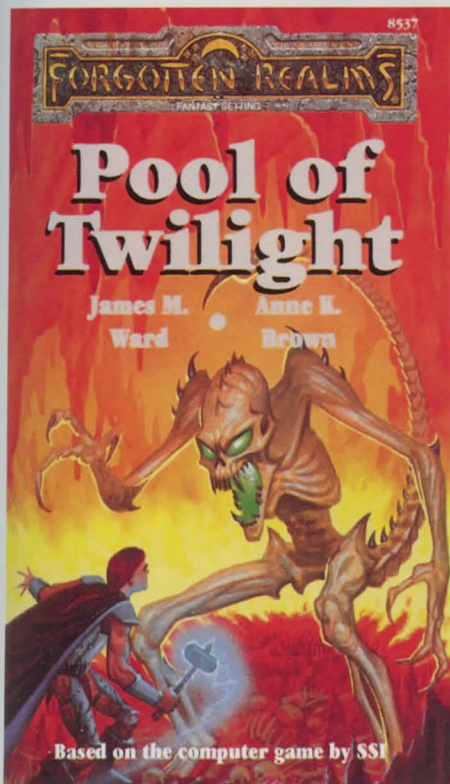
Age Level: 12+

### Key Support:

- Provides a single-volume focus, where readers loyal to one author are introduced to the work of others
- Appeals to the fans of the DRAGONLANCE Tales anthologies
- Includes a new Drizzt Do'Urden story by the *New York Times* best selling author, R. A. Salvatore

#8537

## Pool of Twilight



A high fantasy adventure set in the FORGOTTEN REALMS® world, *Pool of Twilight* is the conclusion to the best-selling Heroes of Phlan Series.

The young son of Shal and Tarl, the hero of *The Pool of Radiance* and *Pools of Darkness*, embarks on a quest for the missing Warhammer of Tyr. His journey will lead him to the ultimate pool, the source of all the others that have plagued the Realms with evil throughout time.

Heroes of Phlan, Book Three

By James M. Ward and Anne K. Brown

TSR Ship Month: October

**On Sale Date: November**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-582-8**

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings

Case Pack/Weight: 24/12 lbs.

1-56076-713-8/89.10/18 copy/8537RH

1-56076-714-6/178.20/36 copy/8537D

Age Level: 12+

### Key Support:

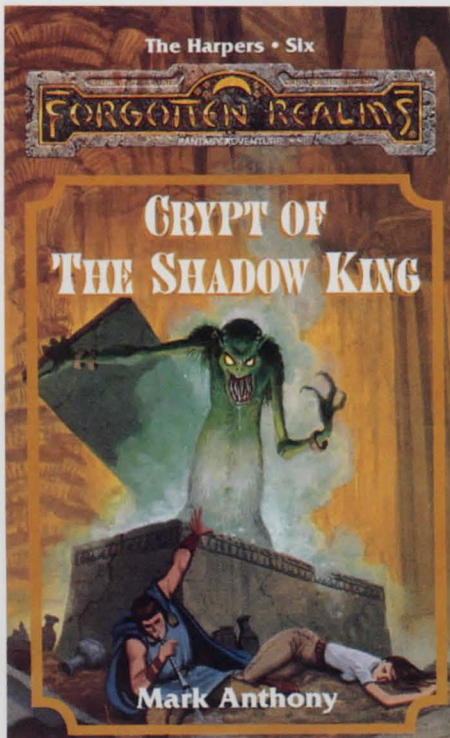
- *Pool of Twilight* is the sequel to two best-selling novels





#8499

## Crypt of the Shadowking



*Crypt of the Shadowking* takes us to the foul and dangerous underworld of the city of Iriaebor.

Iriabor of a Thousand Spires, richest of the Caravan Cities, has fallen under the dark sway of the Zhentarim. The fiery Harper agent Mari Al'Marin and the cynical ex-Harper Caledan are all that stand between the evil group and the domination of a rich and thriving city. Only a quest for long-forgotten magic might provide the means of defeating the Zhentarim's plot.

Harpers Series, Six

By Mark Anthony

Artist: Fred Fields

TSR Ship Month: March

**On Sale Date: April**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-594-1**

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-715-4/89.10/18 copy/8499RH

1-56076-716-2/178.20/36 copy/8499D

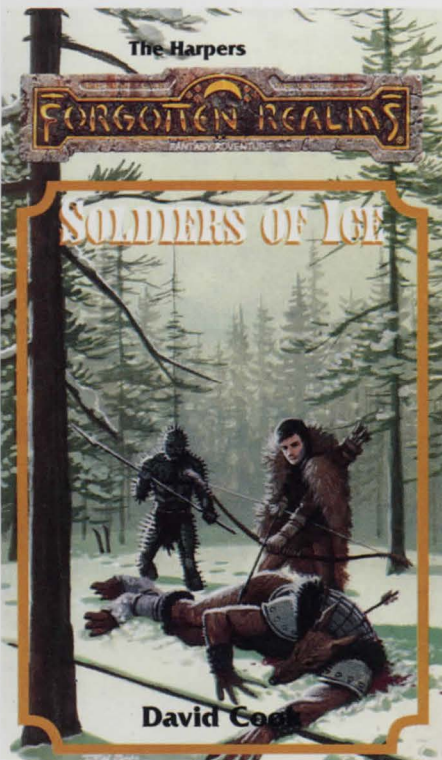
Age Level: 12+

### Key Support:

- The popularity of the Harpers Series grows among FORGOTTEN REALMS® game fans with each new release

#8540

## Soldiers of Ice



*Soldiers of Ice* is an intense, personal story of survival, a departure from the more sweeping "battle against great evil" tales that characterize the rest of the Harpers books.

Journeying far north in defiance of her Harper superiors, Martine of Sembia finds herself trapped in the snowbound valley of Samek, kept company by gnomes and an ex-paladin named Vilheim. There she finds love, war and unexpected honor, as the outnumbered gnomes defend their valley against an advancing horde of savage gnolls.

The Harpers Series, Book Seven

By David Cook

Artist: Fred Fields

TSR Ship Month: November

**On Sale Date: December**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-641-7**

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-721-9/89.10/18 copy/8540RH

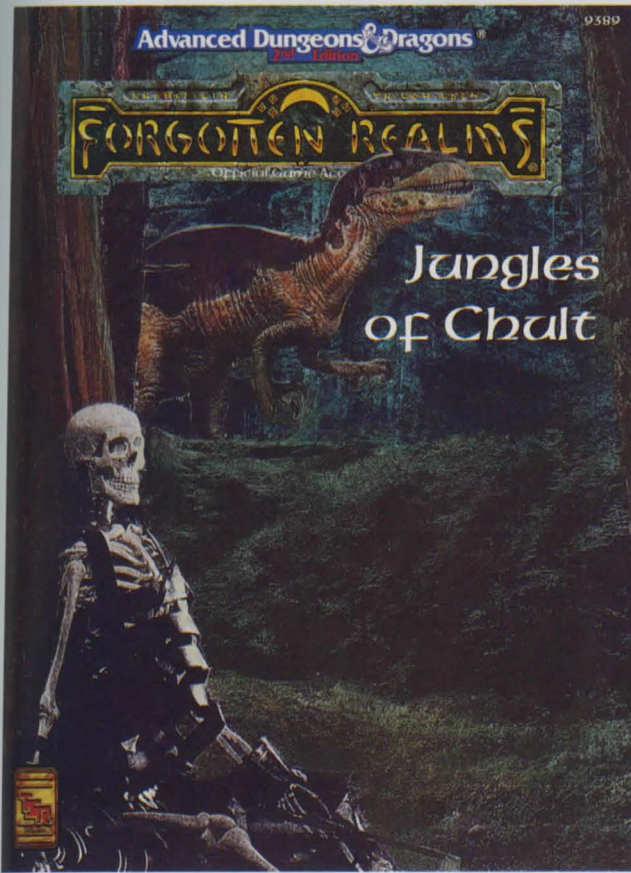
1-56076-722-7/178.20/36 copy/8540D

Age Level: 12+

### Key Support:

- David "Zeb" Cook is an extremely well-known TSR game designer and author.
- Harper novels have a strong following among fantasy readers—each is a complete story in itself, detailing some of the most unusual and compelling tales in the FORGOTTEN REALMS® fantasy setting.





#9389

## The Jungles of Chult—FRM1

Shipwreck! In this module adventure, the heroes must survive the mysterious Jungles of Chult to return to civilization!

Returning to their homes, the heroes are shipwrecked off the coast of Chult. They must now travel through a land forgotten by time to reach their destination. Along the way, they encounter tribes of the jungle, as well as . . . dinosaurs?

Module

By James Lowder

Artist: Robh Ruppel

TSR Ship Month: May

**On Sale Date: June**

**Suggested Retail Price: \$9.95; CAN \$11.95, £5.99 U.K.**

**ISBN: 1-56076-605-0**

Format: 8 3/8 x 10 3/4, 64 pages, saddle stitched, B&W, map

Case Pack/Weight: 12/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 5-8.

**Key Support**

- A sure-fire winner in the FORGOTTEN REALMS line, the #1-selling campaign setting in the AD&D® game world
- Adventures involving dinosaurs and primitive cultures are in high demand



#9392

## The Dalelands—FRS1

Heart of the FORGOTTEN REALMS® campaign setting, The Dalelands are home to many unique and interesting characters, including the unforgettable Elminster the Mage.

*The Dalelands* 64-page accessory describes, for the first time, the inhabitants, the cities and the hidden dangers of the heartlands. Here's a perfect campaign setting for newcomers and experienced adventurers alike.

Accessory

By L. Richard Baker III

TSR Ship Month: October

**On Sale Date: November**

**Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.**

**ISBN: 1-56076-667-0**

Format: 8 3/8 x 10 3/4, 64 pages, saddle stitched, B&W, one map

Case Pack/Weight: 12/7 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

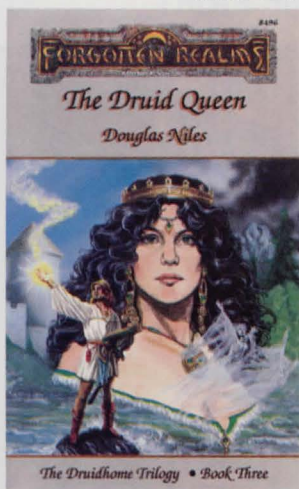
- Never-before-detailed campaign settings draw thousands of new game players and increase consumer demand
- Some of the best-known characters from the Realms reside in the Dalelands, and information on these characters is always in demand





#8496

## The Druid Queen

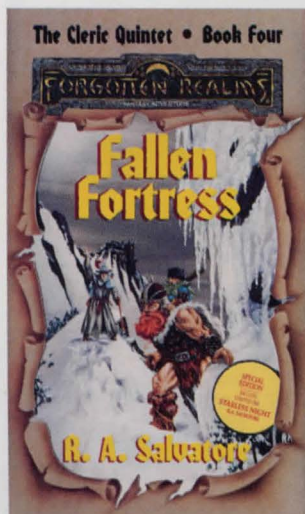


*The Druid Queen* is the conclusion to The Druidhome Trilogy by Douglas Niles—the best-selling sequel to the Moonshae Trilogy, which sold more than 600,000 copies.

At long last, the Four Kingdoms of the Moonshae Isles enjoy an era of peace. Now King Tristan Kendrick is threatened by an evil he cannot see. Little does he realize that a sinister presence is at work within his own family. At stake are the fate of the Moonshae Isles and the unity of the Ffolk. . . .

#8497

## Fallen Fortress

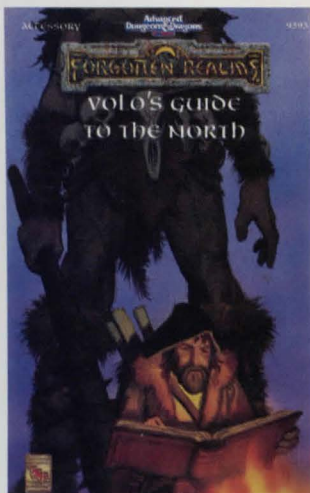


Another surefire hit from the *New York Times* best-selling author R. A. Salvatore, set in the FORGOTTEN REALMS® fantasy world.

*The Fallen Fortress* is the fourth book in the Cleric Quintet. Cadderly tries to avoid war between the combined forces of Carradoon and Shilmista Forest and the fiends of Castle Trinity, the stronghold of his nemesis. Instead, he sets off to wage war on a smaller scale, using his increasingly powerful priestly magic. Neither the journey nor the battle goes as easily as planned, and Cadderly must come to terms with his past.

#9393

## Volo's Guide to the North



The Volo's Guide series continues in this in-depth, player-friendly guide to the cities and peoples of the Northern Realms.

Volo is back! Set to a wandering life, Volo takes a cook's tour of the northern communities, including Neverwinter, Silvermoon, The Icewind Dales and Hellgate Keep. *Volo's Guide to the North* is a fact-filled, detailed account of cities and rulers, taverns and new NPCs, plot complications and adventures for use by DUNGEON MASTER™ and player alike.

The Druidhome Trilogy, Book Three

By Douglas Niles

Artist: Clyde Caldwell

TSR Ship Month: February

**On Sale Date: March**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**  
**ISBN: 1-56076-568-2**

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-711-1/89.10/18 copy/8496RH

1-56076-712-X/178.20/36 copy/8496D

Age Level: 12+

### Key Support:

- Douglas Niles novels have sold more than 1 million copies

The Cleric Quintet, Book Four

By R. A. Salvatore

Artist: Jeff Easley

TSR Ship Month: May

**On Sale Date: June**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**  
**ISBN: 1-56076-419-8**

Format: 4 3/16 x 7, 352 pages, perfect bound, B&W chapter illustrations

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-717-0/89.10/18 copy/8497RH

1-56076-718-9/178.20/36 copy/8497D

Age Level: 12+

### Key Support:

- More than 2 million FORGOTTEN REALMS novels by R. A. Salvatore are in print, including the *New York Times* best-sellers *The Halfling's Gem*, the conclusion to the Icewind Dale Trilogy, and *Sojourn*, the conclusion to the Dark Elf Trilogy
- Features an advance look at the first chapter of R. A. Salvatore's Fall hardcover, *Starless Night*

Accessory

By Ed Greenwood

Artist: Robh Ruppel

TSR Ship Month: November

**On Sale Date: December**

**Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.**

**ISBN: 1-56076-678-6**

Format: 5 1/2 x 8 1/2, 240 pages, perfect bound, B&W

Case Pack/Weight: 12/14 lbs.

Age Level: 12+

**Target Audience:** All player levels.

### Key Support:

- Specific material on game locations is always in demand.
- Its light, enjoyable tone appeals to both the game devotee and the casual reader.



## FORGOTTEN REALMS® Adventures Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
1031	0-88038-472-7	The FORGOTTEN REALMS® Adventure Set	\$15.00
1040	0-88038-600-2	City System	\$12.00
1055	0-88038-868-4	Horde Boxed Set	\$18.00
1060	1-56076-061-3	Ruins of Undermountain Boxed Set	\$20.00
1083	1-56076-460-0	Menzoberranzan Boxed Set	\$30.00
2106	0-88038-828-5	FORGOTTEN REALMS® Adventure Book	\$20.00
2116	0-88038-851-X	MC6 Kara-Tur Appendix	\$ 9.95
2125	1-56076-111-3	MC11 Monstrous Compendium, FORGOTTEN REALMS® Appendix	\$10.95
9242	0-88038-624-X	OA5 Mad Monkey vs. the Dragon Claws	\$ 7.95
9252	0-88038-711-4	FR7 Hall of Heroes	\$10.95
9257	0-88038-749-1	OA6 Ronin Challenge	\$ 9.95
9358	0-88038-775-0	OA7 Test of the Samurai	\$ 9.95
9262	0-88038-744-0	FR8, Cities of Mystery	\$ 8.95
9267	0-88038-771-8	FR9, Bloodstone Lands	\$ 8.95
9281	0-88038-834-X	FR1A1 Storm Riders	\$ 8.95
9290	0-88038-858-7	FRA2 The Black Courser	\$ 8.95
9297	0-88038-876-5	FOR1 Draconomicon	\$15.00
9300	0-88038-880-3	FR11 Dwarves Deep	\$ 8.95
9320	1-56076-126-1	FR13 Anauroch	\$10.95
9324	1-56076-130-X	FR12 Horde Campaign	\$12.95
9326	1-56076-132-6	FOR2 The Drow of Underdark	\$15.00
9340	1-56076-146-6	FMA2 Endless Armies	\$ 6.95
9346	1-56076-320-5	FOR3, Pirates of the Fallen Stars	\$15.00
9349	1-56076-322-1	FMQ1, City of Gold	\$10.95
9351	1-56076-324-8	FR14, Great Glacier	\$10.95
9354	1-56076-325-6	FRQ1 Haunted Halls of Eveningstar	\$ 6.95
9358	1-56076-327-2	Aurora's Whole Realms Catalog	\$ 8.95
9369	1-56076-333-7	FRQ2, Hordes of Dragonspear	\$ 6.95
9373	1-56076-334-5	FR15, Gold & Glory	\$12.95
9379	1-56076-335-3	Volo's Guide To Waterdeep	\$20.00
9402	0-88038-763-7	Kara Tur Trail Map 5	\$ 3.95

## FORGOTTEN REALMS® Novels Backlist

8410	0-88038-451-4	The Moonshae Trilogy, Book 1, <i>Darkwalker on Moonshae</i>	\$ 4.95
8412	0-88038-563-4	The Moonshae Trilogy, Book 2, <i>Black Wizards</i>	\$ 4.95
8416	0-88038-717-3	The Moonshae Trilogy, Book 3, <i>Darkwell</i>	\$ 4.95
8411	0-88038-535-9	The Icewind Dale Trilogy, Book 1, <i>The Crystal Shard</i>	\$ 4.95
8415	0-88038-672-X	The Icewind Dale Trilogy, Book 2, <i>Streams of Silver</i>	\$ 4.95
8484	0-88038-901-X	The Icewind Dale Trilogy, Book 3, <i>The Halfling's Gem</i>	\$ 4.95
8414	0-88038-612-6	The Finder's Stone Trilogy, Book 1, <i>Azure Bonds</i>	\$ 4.95
8418	0-88038-902-8	The Finder's Stone Trilogy, Book 2, <i>The Wyvern's Spur</i>	\$ 4.95
8419	1-56076-060-5	The Finder's Stone Trilogy, Book 3, <i>Song of the Saurials</i>	\$ 4.95
8417	0-88038-735-1	<i>Pool of Radiance</i>	\$ 4.95
8491	1-56076-318-3	<i>Pools of Darkness</i>	\$ 4.95
8442	0-88038-857-9	Atlas of the FORGOTTEN REALMS® World	\$15.95
8472	0-88038-730-0	The Avatar Trilogy, Book 1, <i>Shadowdale</i>	\$ 4.95
8473	0-88038-748-3	The Avatar Trilogy, Book 2, <i>Tantras</i>	\$ 4.95
8474	0-88038-759-9	The Avatar Trilogy, Book 3, <i>Waterdeep</i>	\$ 4.95
8475	0-88038-903-6	The Maztica Trilogy, Book 1, <i>Ironhelm</i>	\$ 4.95
8476	0-88038-907-9	The Maztica Trilogy, Book 2, <i>Viperhand</i>	\$ 4.95
8477	0-88038-045-1	The Maztica Trilogy, Book 3, <i>Feathered Dragon</i>	\$ 4.95
8478	0-88038-904-4	The Empires Trilogy, Book 1, <i>Horselords</i>	\$ 4.95
8479	0-88038-919-2	The Empires Trilogy, Book 2, <i>Dragonwall</i>	\$ 4.95
8480	0-88038-908-7	The Empires Trilogy, Book 3, <i>Crusade</i>	\$ 4.95
8481	0-88038-905-2	The Dark Elf Trilogy, Book 1, <i>Homeland</i>	\$ 4.95
8482	0-88038-920-6	The Dark Elf Trilogy, Book 2, <i>Exile</i>	\$ 4.95
8483	1-56076-047-8	The Dark Elf Trilogy, Book 3, <i>Sojourn</i>	\$ 4.95
8485	1-56076-067-2	The Harpers Series, <i>The Parched Sea</i>	\$ 4.95
8486	1-56076-117-2	The Harpers Series, <i>Elfshadow</i>	\$ 4.95
8487	1-56076-118-0	The Harpers Series, <i>Red Magic</i>	\$ 4.95
8492	1-56076-323-X	The Harpers Series, <i>The Night Parade</i>	\$ 4.95
8493	1-56076-330-2	The Harpers Series, <i>The Ring of Winter</i>	\$ 4.95
8488	1-56076-119-9	The Cleric Quintet, Book 1, <i>Canticle</i>	\$ 4.95
8489	1-56076-321-3	The Cleric Quintet, Book 2, <i>In Sylvan Shadows</i>	\$ 4.95
8490	1-56076-328-0	The Cleric Quintet, Book 3, <i>Night Masks</i>	\$ 4.95
8494	1-56076-319-1	The Druidhome Trilogy, Book 1, <i>Prophet of Moonshae</i>	\$ 4.95
8495	1-56076-332-9	The Druidhome Trilogy, Book 2, <i>The Coral Kingdom</i>	\$ 4.95
8413	0-88038-587-1	<i>Spellfire</i>	\$ 4.95







ver 13.5 million games and books sold

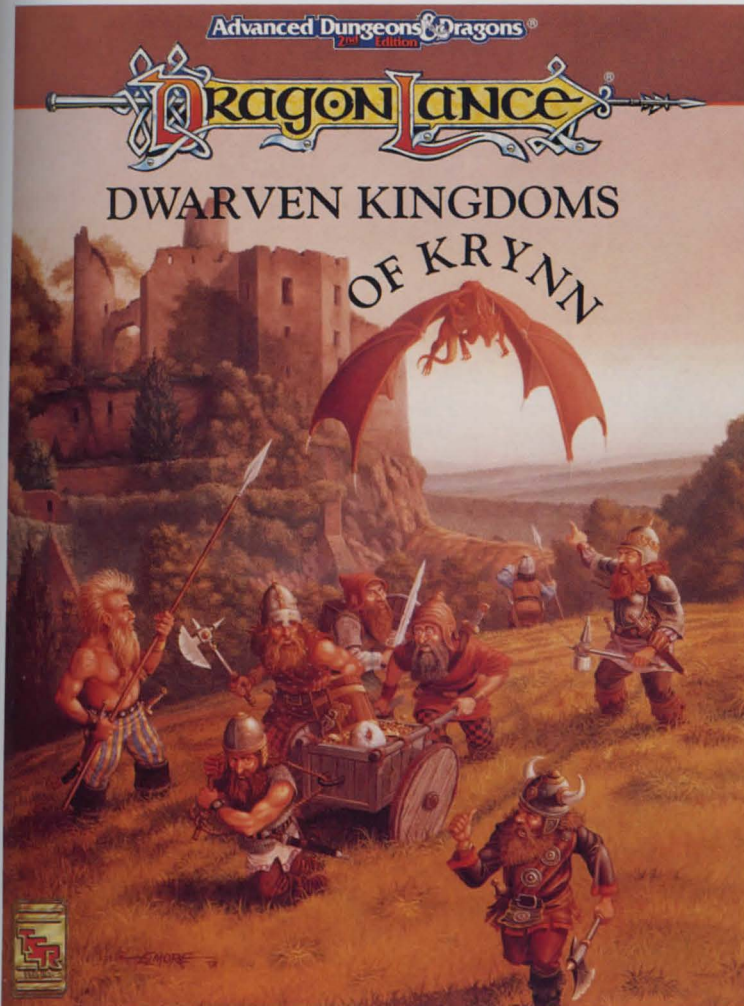


Launched nearly a decade ago, the DRAGONLANCE® Saga remains one of TSR's strongest-selling product lines. Over 13.5 million copies of the games and books have been sold. DRAGONLANCE novels consistently appear on national best-seller lists. With the release of the *Tales of the Lance* boxed set in 1992, thousands of new adventurers entered the market. The stage has been set to make 1993 another banner year for the DRAGONLANCE Saga!



# DragonLance<sup>®</sup>

Campaign



#1086

## Dwarven Kingdoms of Krynn

It's about time the hidden kingdoms of the dwarves of Krynn are unearthed!

Delve into the history, heroes and fate of dozens of dwarven nations. This sourcebook details the secrets and lives of the mountain Hylar, their hill-dwelling cousins, and the black-spirited duergar. Plus, modular maps provide for endless corridors of mystery. Visit these folk and live the tales of the newest best-selling DRAGONLANCE<sup>®</sup> novel trilogy, *Dwarven Nations* by Dan Parkinson.

Boxed Set

By Douglas Niles

Artist: Fred Fields

TSR Ship Month: October

On Sale Date: November

Suggested Retail Price: \$20.00, CAN \$24.00

£11.99 U.K.

ISBN: 1-56076-669-7

Format: 1 x 8 3/8 x 10 3/4, 128-page booklet,

64-page booklet, B&W, 4 mapsheets.

Case Pack/Weight: 12/21 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- Proven sales success with tie-in to the newest Dwarven Nations novel trilogy

Over 100 clubs-within-a-club, the RPGA<sup>®</sup> (Role Playing Game Association<sup>®</sup>) Network sponsored by TSR since 1980 has a membership that spans the globe.





DLC2  
ADVENTURE

9394



## CLASSICS VOLUME 2

Four Official Game Adventures

DRAGONS OF ICE  
DRAGONS OF LIGHT

DRAGONS OF WAR  
DRAGONS OF DECEIT



#9394

## DRAGONLANCE® Classics, Volume 2-DLC2

Volume Two of the DRAGONLANCE® Classic series captures four best-sellers in one: *DL6 Dragons of Ice*, *DL7 Dragons of Light*, *DL8 Dragons of War* and *DL9 Dragons of Deceit*.

The DRAGONLANCE Classic series is true to the original saga—the DRAGONLANCE Chronicles. Now DRAGONLANCE Saga fans who loved the story, can role-play the adventure as their favorite heroes. All 12 parts of the original series have been collected in three colorful, compact volumes. Volume Two is a \$25.00+ value for only \$15.00!

Module Compendium

By TSR Staff

TSR Ship Month: February

**On Sale Date: March**

**Suggested Retail Price: \$15.00, CAN \$18.00, £9.99 U.K.**

**ISBN: 1-56076-570-4**

Format: 8 3/8 x 10 3/4, perfect bound, 128 pages, B&W, mapsheet

Case pack/Weight: 12/14 lbs.

Age Level: 12+

**Target Audience:** Player levels 6-15.

**Key Support:**

- DRAGONLANCE books and novels are TSR's most popular fantasy world—more than 6.5 million copies have been sold in the U.S. alone





#8894-1

## 1994 DRAGONLANCE® and Other Worlds Calendar

The stunning artwork from the best-selling fantasy worlds of TSR is showcased in over a dozen poster-quality reproductions.

The 1994 calendar displays the year's best artwork from the DRAGONLANCE® Saga. Other TSR fantasy settings, including the FORGOTTEN REALMS® world, also are featured.

TSR artists are world famous for the quality and imagination of their work. The award-winning artists chosen for this year's catalog are: Brom, Clyde Caldwell, Jeff Easley, Robh Ruppel, and Fred Fields.

By TSR Staff  
TSR Ship Month: May  
On Sale Date: June  
Suggested Retail Price: \$9.95; CAN \$12.50;  
£6.99 U.K. Incl. VAT

ISBN: 1-56076-606-9

Format: 12 x 13, saddle stitched, 4-color, 2 B&W interior maps

Case Pack/Weight: 48/28 lbs.

Age Level: 12+

### Key Support:

- TSR calendars annually sell more than 75,000 copies
- DRAGONLANCE Saga art is highly sought after by fans of the best-selling novels
- This product spans all of TSR's product lines

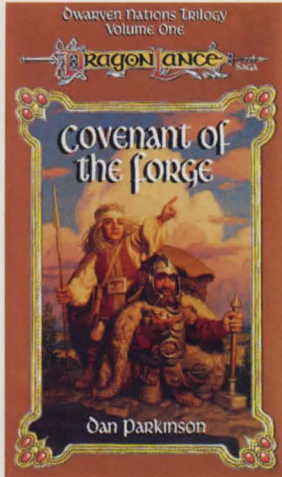
**K**nights, castles, and Camelot, anyone? In 1980, TSR, Inc. forms TSR, Ltd., a sister company, in the United Kingdom.





#8349

## The Covenant of the Forge



*The Covenant of the Forge* is the first volume in the Dwarven Nations Trilogy, a historical saga of the feuding dwarven clans that are forged into a nation, poised on the brink of a golden age.

The Dragon War of Silvanesti has far-reaching consequences: the migrations of races and the rise of human and other enemies of the dwarves. The civilized and free-spirited Hylar clan falls victim to fresh tensions and political intrigue, savage infighting and assassination. From its midst arises a visionary leader, who helps the Hylar forge a nation and launch construction of the legendary Thorbardin.

Dwarven Nations Trilogy, Volume One

By Dan Parkinson

Artist: Tim Hildebrandt

TSR Ship Month: January

**On Sale Date: February**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-558-5**

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter illustrations

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-729-4/89.10/18 copy/8349RH

1-56076-730-8/178.20/36 copy/8349D

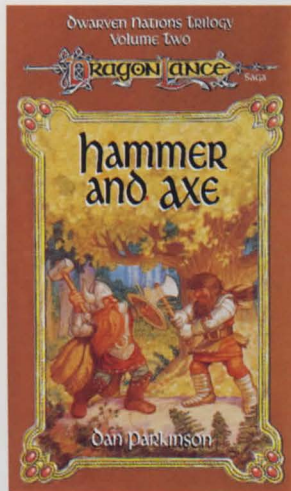
Age Level: 12+

### Key Support:

- Details the history of the dwarven clans of Krynn only hinted at previously
- The series will have the historical sweep, adventure and romance of the best-selling Elven Nations Trilogy

#8350

## Hammer and Axe



*Hammer and Axe*, book two of the Dwarven Nations Trilogy, finds the clans of Thorbardin drawn into territorial wars between humans and elves.

The humans of Ergoth threaten Thorbardin, and the intense differences between the dwarven clans result in warring subcultures. The hill dwarves withdraw from their homeland and become a renegade clan, living above ground in the open air and sunshine. They embrace their new lifestyle, emerging as the most numerous, energetic and forward-looking of the clans. However, they still cannot avoid the political intrigue that threatens to tear them apart.

Dwarven Nations Trilogy, Volume Two

By Dan Parkinson

Artist: Tim Hildebrandt

TSR Ship Month: June

**On Sale Date: July**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-627-1**

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter illustrations

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-733-2/89.10/18 copy/8350RH

1-56076-734-0/178.20/36 copy/8350D

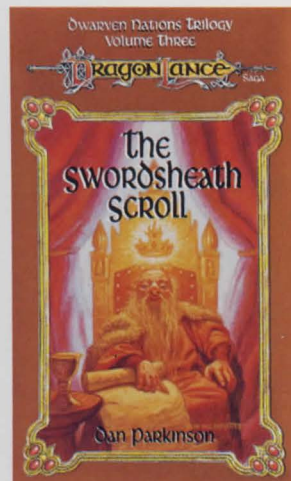
Age Level: 12+

### Key Support:

- DRAGONLANCE® novels average sales of well over 100,000 each at initial release, and novels about the races of Krynn are among the most popular.
- Appeals to the same readers as the Elven Nations Trilogy

#8351

## The Swordsheath Scroll



*The Swordsheath Scroll* is the conclusion to the Dwarven Nations Trilogy, the historical saga of the dwarven clans only hinted at in previous DRAGONLANCE® books.

The bloody and protracted Wilderness War ends as a stalemate. The Swordsheath Scroll is signed. And the rise of Derkin, King of the Living Stone, whose bravery and wisdom is written in dwarven annals, is recounted.

Dwarven Nations Trilogy, Volume Three

By Dan Parkinson

Artist: Tim Hildebrandt

TSR Ship Month: December

**On Sale Date: January 1994**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-686-7**

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter illustrations

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-560760-741-3/89.10/18 copy/8351RH

1-560760-742-1/178.20/36 copy/8351D

Age Level: 12+

### Key Support:

- Dan Parkinson has a reputation as a top-selling Western writer, as well as a veteran of fantasy, science fiction and high seas adventures
- Sales at well over the 100,000 mark are expected for *The Swordsheath Scroll*, the final novel in the Dwarven Nations Trilogy







#8446

**Leaves from the Inn of the Last Home**

Reprinted due to popular demand—*Leaves from the Inn of the Last Home* features everything DRAGONLANCE® Saga fans want to know about the world of Krynn and its heroes.

A one-of-a-kind, stand-alone book in the DRAGONLANCE Saga, *Leaves from the Inn of the Last Home* is the DRAGONLANCE reference book for nongamers. It contains stories and details alluded to in the novels, plus maps, recipes, songs, legends and other fun tidbits that complement the novels.

DRAGONLANCE® Saga  
 Edited by Margaret Weis and Tracy Hickman  
 Artist: Larry Elmore  
 TSR Ship Month: October  
**On Sale Date: November**  
**Suggested Retail Price: \$18.95; CAN \$22.95; £10.99 U.K.**  
**ISBN: 0-88038-465-4**  
 Format: 8 3/8 x 10 3/4, 256 pages, perfect bound, B&W interior art  
 Case Pack/Weight: 12/28 lbs.  
 Age Level: 12+

**Key Support:**

- The original *Leaves* has been out of print for years, so the new generation of DRAGONLANCE® Saga fans is a ready market
- The book is edited by Margaret Weis and Tracy Hickman—an immediate draw
- One of the strong attractions of the DRAGONLANCE Saga is its multidimensional characters, and *Leaves* sheds even more light on some favorites

**B**uilding a bigger, better castle—TSR, Inc. begins construction in 1992 to double the size of its Lake Geneva warehouse to 70,000 square feet.





# DragonLance®

Campaign

#9395

## DRAGONLANCE® New Tales: The Land Reborn— DLT1

Just because the Queen of Darkness has been defeated doesn't mean that the adventure is over, it's only beginning!

The forces of evil still inhabit the land and the challenges to rebuild the past glories of Krynn are many. The adventure continues as the Heroes of the Lance strive to reclaim a fleeting happiness and peace in this war torn land. Within this combination sourcebox-adventure pack are the tales of Tika's quest for her missing father, of the struggling romance of Tanis and Laurana, and of Goldmoon's and Riverwind's return to Que-Shu.

Accessory

By TSR Staff

Artist: Clyde Caldwell

TSR Ship Month: July

On Sale Date: August

Suggested Retail Price: \$10.95;

CAN \$13.50; £6.99 U.K.

ISBN: 1-50676-607-7

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** Player levels 6-15.

**Key Support:**

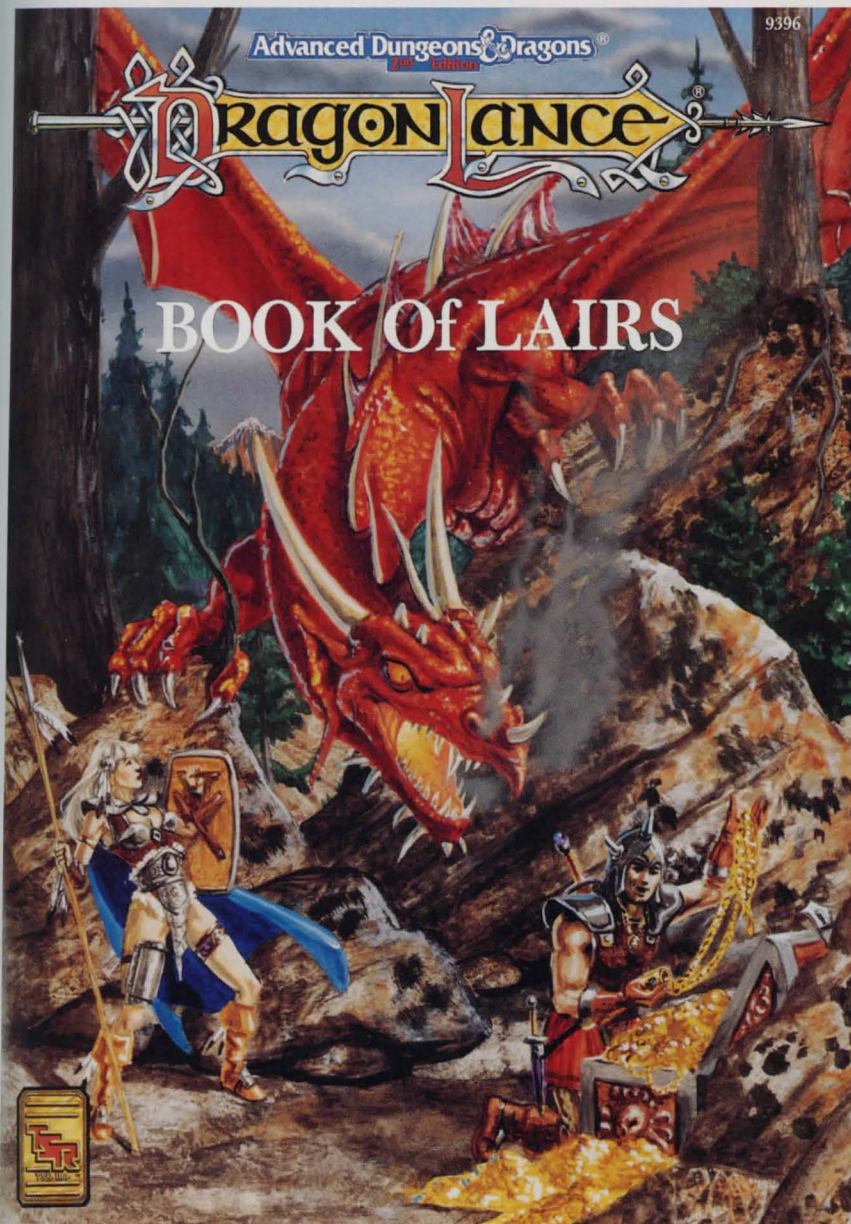
- Introduces the next generation of DRAGONLANCE® Saga heroes
- Details the world of Krynn after the War
- Provides an important link to the Legends saga





# Dragon Lance®

Campaign



9396

#9396

## Book of Lairs-DLT21

Short adventures for a single evening's play, presented in the DRAGONLANCE® Saga style for the first time!

The *Book of Lairs* is ideal for both new players looking for a simple introduction to the DRAGONLANCE campaign setting, and for the experienced group wanting a change of pace from the epic scope of the series. The lairs presented within feature the monsters of Krynn and are designed to be played in a single gaming session.

Adventure

By TSR Staff

Artist: Clyde Caldwell

TSR Ship Month: December

On Sale Date: January 1994

Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.

ISBN: 1-56076-630-1

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W

Case Pack/Weight: 12/14 lbs.

Age Level: 12+

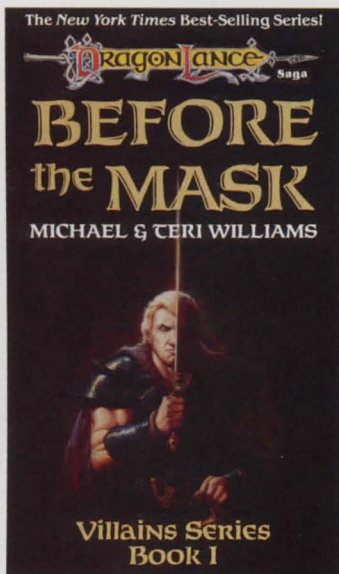
**Target Audience:** All player levels.

### Key Support:

- Previous *Book of Lairs* products were strong sales performers.
- Builds upon material established in the 1992 *Tales of the Lance* boxed set.
- Adventures that can be played in a few hours are always in demand.

When multiple dragons are encountered in an adventure, they are generally a mated pair.





#8352

## Before the Mask

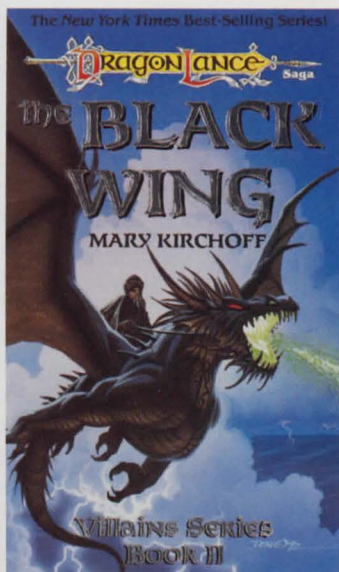
*Before the Mask* is the first book in the DRAGONLANCE® Villains Series, which details the lives of the ruthless overlords of Ansalon.

This volume reveals the rise of Verminaard, one of the central and most hated of the DRAGONLANCE Saga villains. Verminaard claws his way up from humble and horrible beginnings to become a despicable man and a ruthless ruler. Upon the wings of dragons, he casts a dark shadow over Ansalon . . . until his plummet from power.

Villains Series, Volume One  
By Michael and Teri Williams  
Artist: Jeff Easley  
TSR Ship Month: March  
**On Sale Date: April**  
**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**  
**ISBN: 1-56076-583-6**  
Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings  
Case Pack/Weight: 24/12 lbs.  
Prepack ISBN/Price/Configuration/Stock #: 1-56076-731-6/89.10/18 copy/8352RH  
1-56076-732-4/178.20/36 copy/8352D  
Age Level: 12+

### Key Support:

- Appeals to readers of gothic fantasy books such as the best-selling RAVENLOFT™ novels as well as the millions of fans of the DRAGONLANCE® Saga
- The Villains Series uses character-based storytelling—the key to the success of DRAGONLANCE Chronicles and Legends—to detail the colorful and popular villains of Krynn



#8353

## The Black Wing

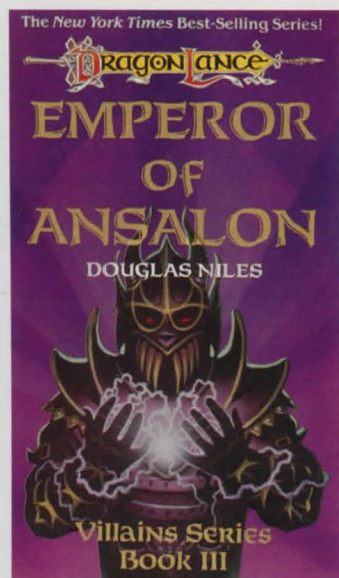
*The Black Wing* is the second in the Villains Series of DRAGONLANCE® novels.

It tells the story of the black dragon who dwells at Xak Tsaroth, ruins that lie amid murky swampland. The dragon's first appearances in the best-selling Chronicles and Legends books raised many questions as to its origin and its relation to the Dark Queen. *The Black Wing* answers those questions.

Villains Series, Volume Two  
By Mary Kirchoff  
Artist: Jeff Easley  
TSR Ship Month: August  
**On Sale Date: September**  
**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**  
**ISBN: 1-56076-650-6**  
Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings  
Case Pack/Weight: 24/12 lbs.  
Prepack ISBN/Price/Configuration/Stock #: 1-56076-735-9/89.10/18 copy/8353RH  
1-56076-736-7/178.20/36 copy/8353D  
Age Level: 12+

### Key Support:

- Dragons have always evoked great interest and excellent sales from the readers of fantasy novels.
- The Villains Series uses character-based storytelling—the key to the success of the Chronicles and Legends books—to detail the colorful and popular villains of Krynn.



#8354

## Emperor of Ansalon

Book Three in the Villains Series, *Emperor of Ansalon* traces the brutal and wrath-filled career of Ariakus, Commander-in-Chief of the Dark Queen's dragonarmies.

Ariakus is among the most hated and mysterious villains of the DRAGONLANCE® Saga. Raw power and innate cunning carry him to complete mastery of the armies of Takhisis, the Dark Queen. Yet, fueled by insatiable ambition, the vile Ariakus seeks an even higher throne.

Villains Series, Volume Three  
By Douglas Niles  
Artist: Jeff Easley  
TSR Ship Month: November  
**On Sale Date: December**  
**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**  
**ISBN: 1-56076-680-8**  
Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings  
Case Pack/Weight: 24/12 lbs.  
Prepack ISBN/Price/Configuration/Stock #: 1-56076-739-1/89.10/18 copy/8354RH  
1-56076-740-5/178.20/36 copy/8354D  
Age Level: 12+

### Key Support:

- Douglas Niles is one of TSR's strongest authors
- *Emperor of Ansalon* will attract readers of gothic fantasy books such as the best-selling RAVENLOFT™ novels as well as the millions of fans of the DRAGONLANCE® Saga



## DRAGONLANCE® Saga Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
1050	0-88038-773-4	Time of the Dragon Boxed Set	\$18.00
1074	1-56076-338-8	Tales of the Lance	\$20.00
2021	0-88038-452-2	DRAGONLANCE® Adventures Acces.	\$15.00
2105	0-88038-822-6	MC4, DRAGONLANCE® Appendix	\$20.00
9133	0-88038-092-6	DL12 Dragons of Faith	\$10.00
9136	0-88038-093-4	DL7 Dragons of Light	\$ 6.00
9137	0-88038-095-0	DL9 Dragons of Deceit	\$ 7.50
9141	0-88038-097-7	DL8 Dragons of War	\$ 6.00
9142	0-88038-098-5	DL10 Dragons of Dreams	\$ 6.00
9180	0-88038-096-9	DL14 Dragons of Triumph	\$12.00
9237	0-88038-609-6	DL16 The World of Krynn	\$ 8.95
9244	0-88038-740-8	DLE2 Dragon Magic	\$ 8.95
9245	0-88038-764-5	DLE3 Dragon Keep	\$ 8.95
9275	0-88038-823-4	DLA1 Dragon Dawn	\$ 8.95
9278	0-88038-829-3	Otherlands	\$ 9.95
9285	0-88038-843-9	DLA2 Dragon Knight	\$ 8.95
9291	0-88038-859-5	DLC1 DRAGONLANCE® Classics, Vol. 1	\$15.00
9294	0-88038-869-2	DLA3 Dragon's Rest	\$ 8.95
9334	1-56076-140-7	DLS4 Wild Elves	\$ 9.95
9344	1-56076-150-4	DLR2 Taladas: The Minotaurs	\$ 9.95
9381	1-56076-421-X	DLQ1 Knight's Sword	\$ 6.95
9382	1-56076-422-8	DLQ2 Flint's Axe	\$ 6.95
9383	1-56076-423-6	DLR3 Unsung Heroes	\$ 9.95

## DRAGONLANCE® Novels Backlist

8300	0-88038-173-6	DRAGONLANCE® Chronicles Trilogy, Volume 1, <i>Dragons of Autumn Twilight</i>	\$ 4.95
8301	0-88038-174-4	DRAGONLANCE® Chronicles Trilogy, Volume 2, <i>Dragons of Winter Night</i>	\$ 4.95
8302	0-88038-175-2	DRAGONLANCE® Chronicles Trilogy, Volume 3, <i>Dragons of Spring Dawning</i>	\$ 4.95
8303	0-88038-172-8	DRAGONLANCE® Chronicles Trilogy Gift Set	\$14.85
8307	0-88038-265-1	DRAGONLANCE® Legends Trilogy, Volume 1, <i>Time of the Twins</i>	\$ 4.95
8308	0-88038-266-X	DRAGONLANCE® Legends Trilogy, Volume 2, <i>War of the Twins</i>	\$ 4.95
8309	0-88038-267-8	DRAGONLANCE® Legends Trilogy, Volume 3, <i>Test of the Twins</i>	\$ 4.95
8313	0-88038-303-8	DRAGONLANCE® Legends Trilogy Gift Set	\$14.85
8314	0-88038-454-9	DRAGONLANCE® Tales Trilogy, Volume 1, <i>The Magic of Krynn</i>	\$ 4.95
8315	0-88038-382-8	DRAGONLANCE® Tales Trilogy, Volume 2, <i>Kender, Gully Dwarves, and Gnomes</i>	\$ 4.95
8316	0-88038-519-7	DRAGONLANCE® Tales Trilogy, Volume 3, <i>Love and War</i>	\$ 4.95
8320	0-88038-543-X	DRAGONLANCE® Chronicles Trilogy Hardcover	\$16.95
8323	0-88038-548-0	DRAGONLANCE® Heroes Trilogy, Volume 1, <i>The Legend of Huma</i>	\$ 4.95
8324	0-88038-597-9	DRAGONLANCE® Heroes Trilogy, Volume 2, <i>Stormblade</i>	\$ 4.95
8325	0-88038-625-8	DRAGONLANCE® Heroes Trilogy, Volume 3, <i>Weasel's Luck</i>	\$ 4.95
8326	0-88038-652-5	DRAGONLANCE® Chronicles Trilogy Paperback	\$12.95
8327	0-88038-653-3	DRAGONLANCE® Legends Trilogy Paperback	\$12.95
8328	0-88038-722-X	DRAGONLANCE® Preludes Trilogy, Volume 1, <i>Darkness and Light</i>	\$ 4.95
8329	0-88038-754-8	DRAGONLANCE® Preludes Trilogy, Volume 2, <i>Kendermore</i>	\$ 4.95
8330	0-88038-776-9	DRAGONLANCE® Preludes Trilogy, Volume 3, <i>Brothers Majere</i>	\$ 4.95
8331	0-88038-909-5	DRAGONLANCE® Preludes II Trilogy, Volume 1, <i>Riverwind, The Plainsman</i>	\$ 4.95
8332	0-88038-911-7	DRAGONLANCE® Preludes II Trilogy, Volume 2, <i>Flint, the King</i>	\$ 4.95
8333	0-88038-913-3	DRAGONLANCE® Preludes II Trilogy, Volume 3, <i>Tanis, the Shadow Years</i>	\$ 4.95
8334	0-88038-910-9	DRAGONLANCE® Heroes II Trilogy, Volume 1, <i>Kaz, the Minotaur</i>	\$ 4.95
8335	0-88038-912-5	DRAGONLANCE® Heroes II Trilogy, Volume 2, <i>The Gates of Thorbardin</i>	\$ 4.95
8336	0-88038-921-4	DRAGONLANCE® Heroes II Trilogy, Volume 3, <i>Galen Beknighted</i>	\$ 4.95
8337	1-56076-051-6	DRAGONLANCE® Elven Nations Trilogy, Volume 1, <i>Firstborn</i>	\$ 4.95
8338	1-56076-113-X	DRAGONLANCE® Elven Nations Trilogy, Volume 2, <i>The Kinslayer Wars</i>	\$ 4.95
8339	1-56076-114-8	DRAGONLANCE® Elven Nations Trilogy, Volume 3, <i>The Qualinesti</i>	\$ 4.95
8340	1-56076-069-9	DRAGONLANCE® Meetings Sextet, Volume 1, <i>Kindred Spirits</i>	\$ 4.95
8341	1-56076-115-6	DRAGONLANCE® Meetings Sextet, Volume 2, <i>Wanderlust</i>	\$ 4.95
8342	1-56076-116-4	DRAGONLANCE® Meetings Sextet, Volume 3, <i>Dark Heart</i>	\$ 4.95
8343	1-56076-336-1	DRAGONLANCE® Meetings Sextet, Volume 4, <i>The Oath and the Measure</i>	\$ 4.95
8344	1-56076-339-6	DRAGONLANCE® Meetings Sextet, Volume 5, <i>Steel and Stone</i>	\$ 4.95
8345	1-56076-340-X	DRAGONLANCE® Meetings Sextet, Volume 6, <i>The Companions</i>	\$ 4.95
8346	1-56076-326-4	DRAGONLANCE® Tales II Trilogy, Volume 1, <i>The Reign of Istar</i>	\$ 4.95
8347	1-56076-430-9	DRAGONLANCE® Tales II Trilogy, Volume 2, <i>The Cataclysm</i>	\$ 4.95
8348	1-56076-431-7	DRAGONLANCE® Tales II Trilogy, Volume 3, <i>The War of the Lance</i>	\$ 4.95
8447	0-88038-447-6	DRAGONLANCE® The Art of the DRAGONLANCE Saga	\$16.95
8448	0-88038-448-4	DRAGONLANCE® Atlas of the DRAGONLANCE World	\$15.95







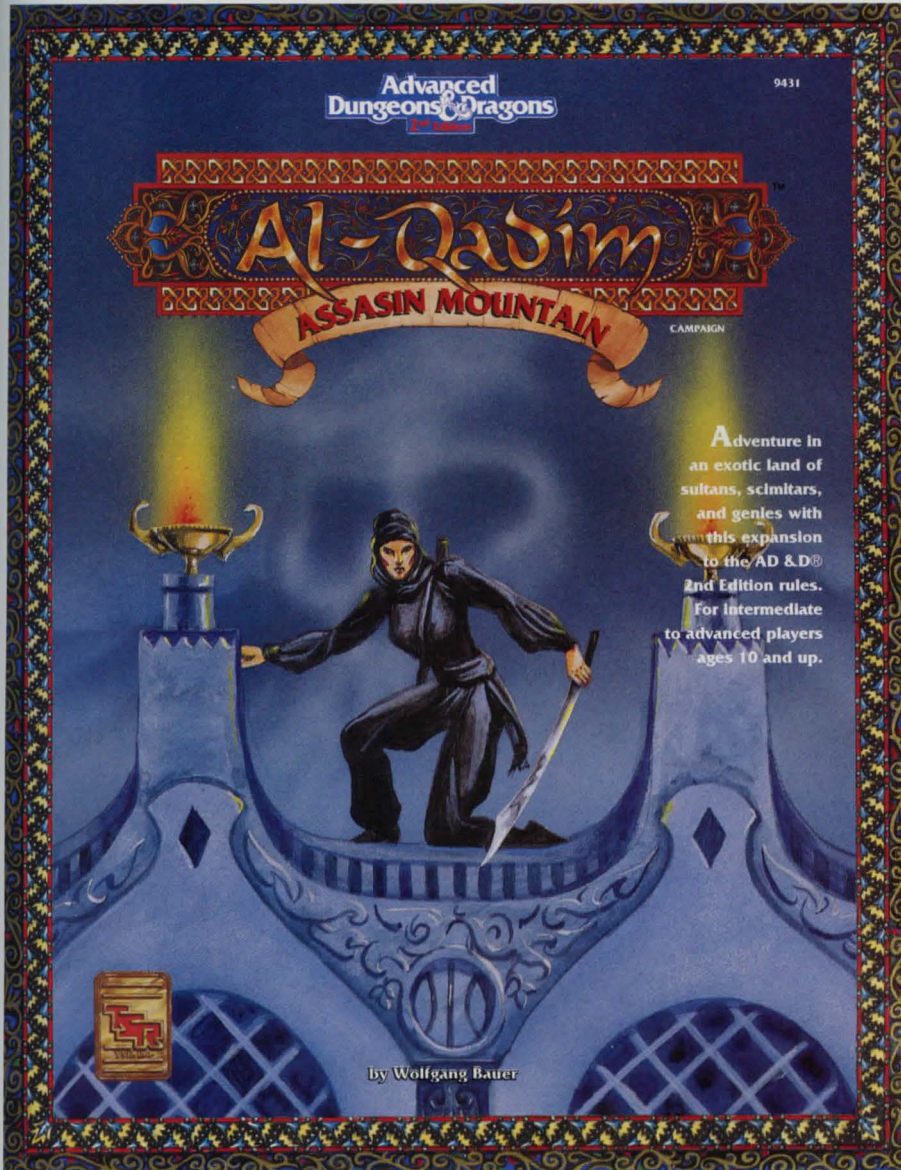
et sight on the legendary land of rich rewards!

Behold the legendary might of Zakhara, the Land of Fate. Laughing genies. Crafty sultans. Cities of danger. Caverns of gold. Burning sands and burning passions. All come to life in TSR's AL-QADIM™ campaign, a world of adventures like no other!





# Al-Qadim™ CAMPAIGN



#9431

## Assassin Mountain- ALQ2

The *Assassin Mountain* accessory adds the lair of the Everlasting, the most deadly brotherhood in the Land of Fate, to AL-QADIM™ adventures.

Players encounter the Everlasting, murderous assassins who destroy the mighty from the shadows. Brave heroes must infiltrate their mountain fortress and destroy the Grandfather of Assassins . . . before the Grand Caliph falls prey to their knives.

### Accessory

By Wolfgang Baur

Artist: Jeff Easley

TSR Ship Month: January

**On Sale Date: February**

**Suggested Retail Price: \$18.00;**

CAN \$21.50; £10.99 U.K.

**ISBN: 1-56076-564-X**

Format: 5/8 x 8 3/8 x 10 3/4,

64-page booklet, 32-page booklet, 6

cards, 4 Monstrous Compendium

inserts, one map

Case Pack/Weight: 12/12 lbs.

Age Level: 12+

**Target Audience:** Player levels 5-8.

### Key Support:

- Second in the series of AL-QADIM campaign accessories
- Assassins in a "super dungeon" setting like the successful and popular *Ruins of Undermountain*

**E**freeti is a type of genie from the elemental Plane of Fire.





# Al-Qadim™ CAMPAIGN

#1091

## City of Delights

The mightiest city of the Land of Fate comes to life in this campaign setting.

Medina Al-Huzuz, The City of Delights, is the "Baghdad" of the Land of Fate. This boxed set details the wonders of this city, from the daily life of its common merchants to the exalted intrigues of the Caliph and his court, harem, viziers, and governors. Includes a map of the Caliph's sprawling palace, the most indomitable complex in the Land of Fate!

Box Supplement

By Tim Beach

Artist: Robh Ruppel

TSR Ship Month: June

On Sale Date: July

Suggested Retail Price: \$20.00;

CAN \$24.00; £11.99 U.K.

ISBN: 1-56076-589-5

Format: 1x 8 3/8 x 10 3/4, two 96-page booklets, saddle stitched, color and B&W, 8 Monstrous Compendium inserts, 2 poster-sized maps, 12 cards, clear plastic overlay

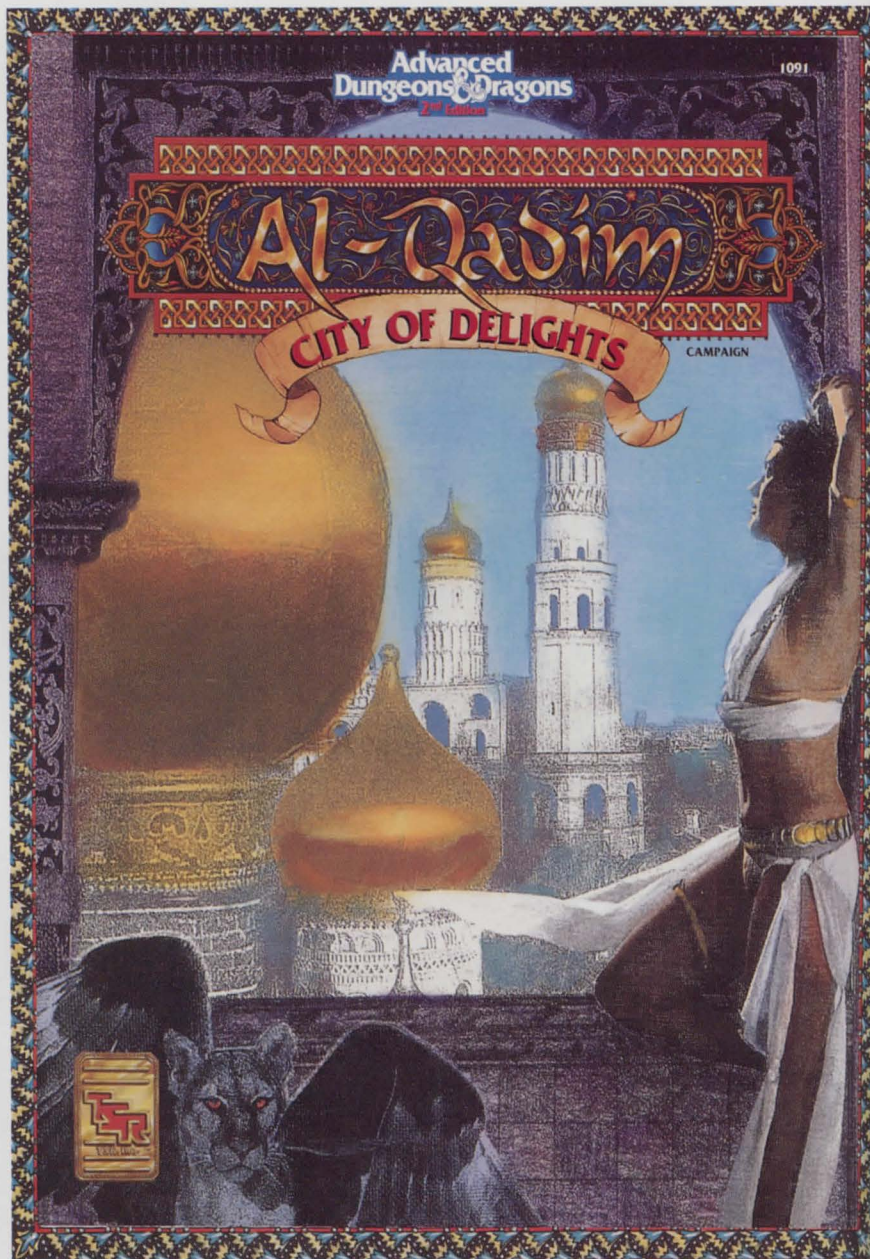
Case Pack/Weight: 12/25 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- This is the second full-sized box supplement for the AL-QADIM™ campaign setting
- Provides a dramatic background for both "standard swordplay" adventures and courtly intrigues

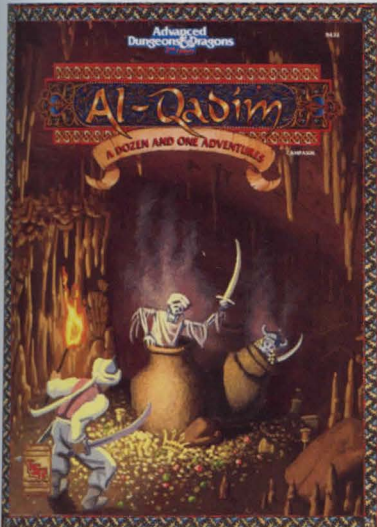


The largest carpet of flying can only carry four passengers.



#9432

## A Dozen and One Adventures–ALQ3



The fabled magic of the Arabian Nights abounds in a collection of thrilling short adventures for use in the AL-QADIM™ campaign setting.

Like the legendary tales of the Arabian Nights, this sourcebox provides a rich

and diverse tapestry of adventures in the Land of Fate. *A Dozen & One Adventures* contains source material, adventures, new monsters, and attractive player aids. Here's everything the DUNGEON MASTER™ needs to create a complete gaming environment for the players of the AL-QADIM campaign!

## Accessory

By Steve Kurtz

Artist: Fred Fields

TSR Ship Month: March

On Sale Date: April

Suggested Retail Price: \$18.00; CAN \$21.50; £10.99 U.K.

ISBN: 1-56076-622-0

Format: 5/8 x 8 3/8 x 10 3/4, 64-page book, 32-page book, saddle stitched, B&W, 6 cards, 4 Monstrous Compendium inserts, poster-sized map

Case Pack/Weight: 12/12 lbs.

Age Level: 12+

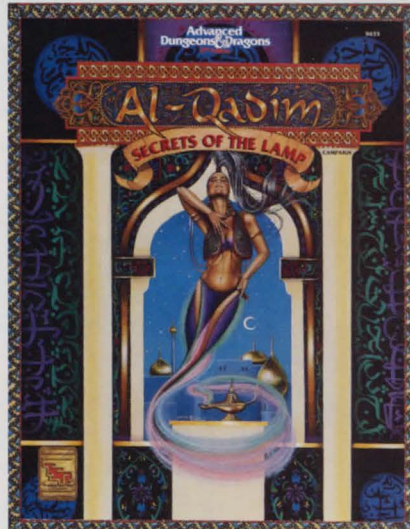
Target Audience: Player levels 2-10.

## Key Support:

- The first collection of short adventures for the AL-QADIM campaign setting
- Third in the series of AL-QADIM campaign accessories

#9433

## Secrets of the Lamp–ALQ4



Everything you ever wanted to know about genies, all in one package!

*Secrets of the Lamp* is a complete survey and exploration of the genies in the Land of Fate and their world. It includes a full description of

the organization of the genies and their noble lords, maps of their estates and lands (including the fabled City of Brass), plus unique genie-types first revealed here. This accessory contains source material, adventures, Monstrous Compendium entries and hand-outs.

## Accessory

By Wolfgang Bauer

TSR Ship Month: October

On Sale Date: November

Suggested Retail Price: \$18.00; CAN \$21.50; £10.99 U.K.

ISBN: 1-56076-647-6

Format: 5/8 x 8 3/8 x 10 3/4, 64-page book, 32-page book, B&W, 6 cards, 4 Monstrous Compendium inserts, poster-sized map

Case Pack/Weight: 12/12 lbs.

Age Level: 12+

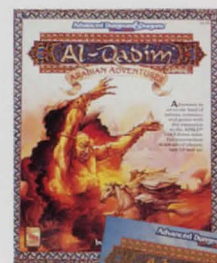
Target Audience: All player levels.

## Key Support:

- Genies are one of the most intriguing areas of Arabian myth, and will appeal to the AD&D® game core audience as well as AL-QADIM™ campaign enthusiasts
- Fourth in a series of accessories, *Secrets of the Lamp* supports the AL-QADIM boxed set and *Arabian Adventures* rulebook
- Combines the sales strengths of accessories, adventure modules and Monstrous Compendiums in one product

## AL-QADIM™ Campaign Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
1077	1-56076-329-9	Land of Fate Boxed Set	\$20.00
2126	1-56076-358-2	Arabian Adventures	\$18.00
2129	1-56076-370-1	MC13, AL-QADIM™ Monstrous Compendium	\$10.95
9366	1-56076-331-0	ALQ1, Golden Voyages	\$18.00







harsh new world powered by success

Entering its third year of success, the DARK SUN™ world is the most challenging world ever created for the AD&D® game.

Only the strongest and most daring heroes survive in Athas, a desert land ruled by vile sorcerer-kings and powerful psionics.

Hours of excitement await players and readers as the

DARK SUN™ world of games and novels explodes with new dimensions!







Advanced Dungeons & Dragons<sup>®</sup>  
7th Edition

2416



## DRAGON'S CROWN



#2416

### DRAGON'S CROWN™ - DSE1

*Dragon's Crown*, the first epic adventure for the DARK SUN™ World, takes players to the four corners of Athas, a world without . . . psionics?

Someone, or something, in Athas has seized control of psionics. The magic powers of the sorcerer-kings, the avangion Korgunard, and the Dragon are ebbing rapidly. A tide of evil is blanketing the land and it must be stopped! But first, players must learn the secrets of the Order. This "super module" can be played as one big adventure or as separate scenarios. It contains three adventure booklets, a short story, a 32-page book of maps, two poster-sized maps, and more.

Module

By TSR Staff

Artist: Brom

TSR Ship Month: February

**On Sale Date: March**

**Suggested Retail Price: \$24.95;**

CAN \$29.95; £15.99 U.K.

**ISBN: 1-56076-567-4**

Format: 5 booklets; 96, 96, 64, 32,

16 pages, packaged in a slipcase folder,

2 poster-sized maps, 6 card sheets

Case Pack/Weight: 12/24 lbs.

Age Level: 12+

**Target Audience:** Player levels 11+.

**Key Support:**

- An incredible value, containing the equivalent of nine 32-page modules
- Builds on materials in the *Dragon Kings* sourcebook and the *Ivory Triangle* boxed set
- Designed so that other DARK SUN modules can easily "plug in"

Players of the AD&D<sup>®</sup> game are hungry for information. DRAGON<sup>®</sup> Magazine - published since 1976 - delivers special attractions, features, fiction, reviews, and more each month.





#2418

## The Ivory Triangle

Players are embroiled in a series of desperate struggles in the Ivory Triangle, site of Athas' most dreadful battles!

This boxed set describes in tremendous detail the war between the mighty city-states of Gulg and Nibenay and the clash between their sorcerings on the battlefields of the Ivory Triangle. A stunning portrayal of these lands is provided, from the verdant forests to the north in the Mekillot Mountains in the south, where feral elves and former slaves wait to throw their lot in with the winners. *The Ivory Triangle* is the setting for dozens of gaming sessions.

Accessory Boxed Set

By TSR Staff

Artist: Brom

TSR Ship Month: May

**On Sale Date: June**

**Suggested Retail Price: \$20.00;**

CAN \$24.00; £11.99 U.K.

**ISBN: 1-56076-604-2**

Format: 8 3/8 x 10 3/4", 4 booklets,

96; 32; 32; 16 pages; 4-color and

B&W, 12 cards, 2 maps

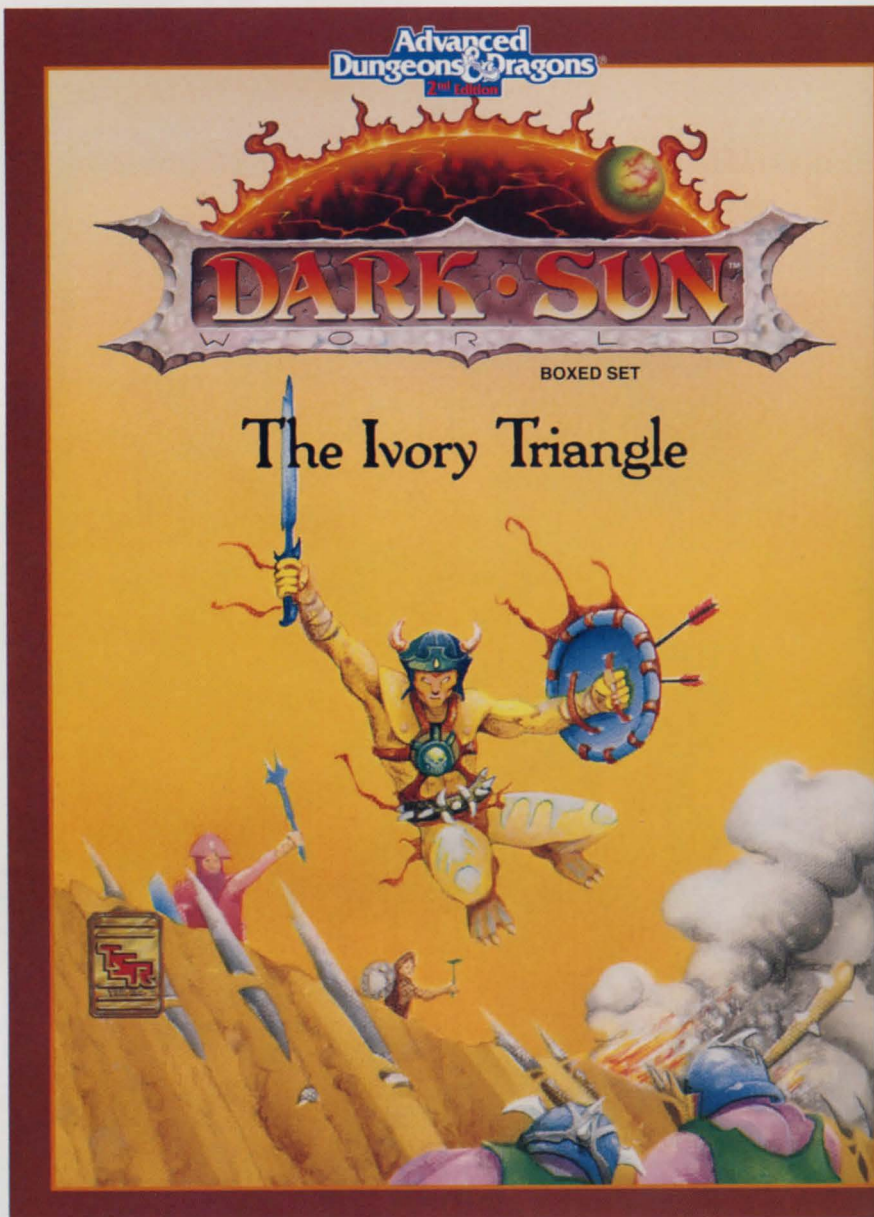
Case Pack/Weight: 12/24 lbs.

Age Level: 12+

**Target Audience:** All player levels.

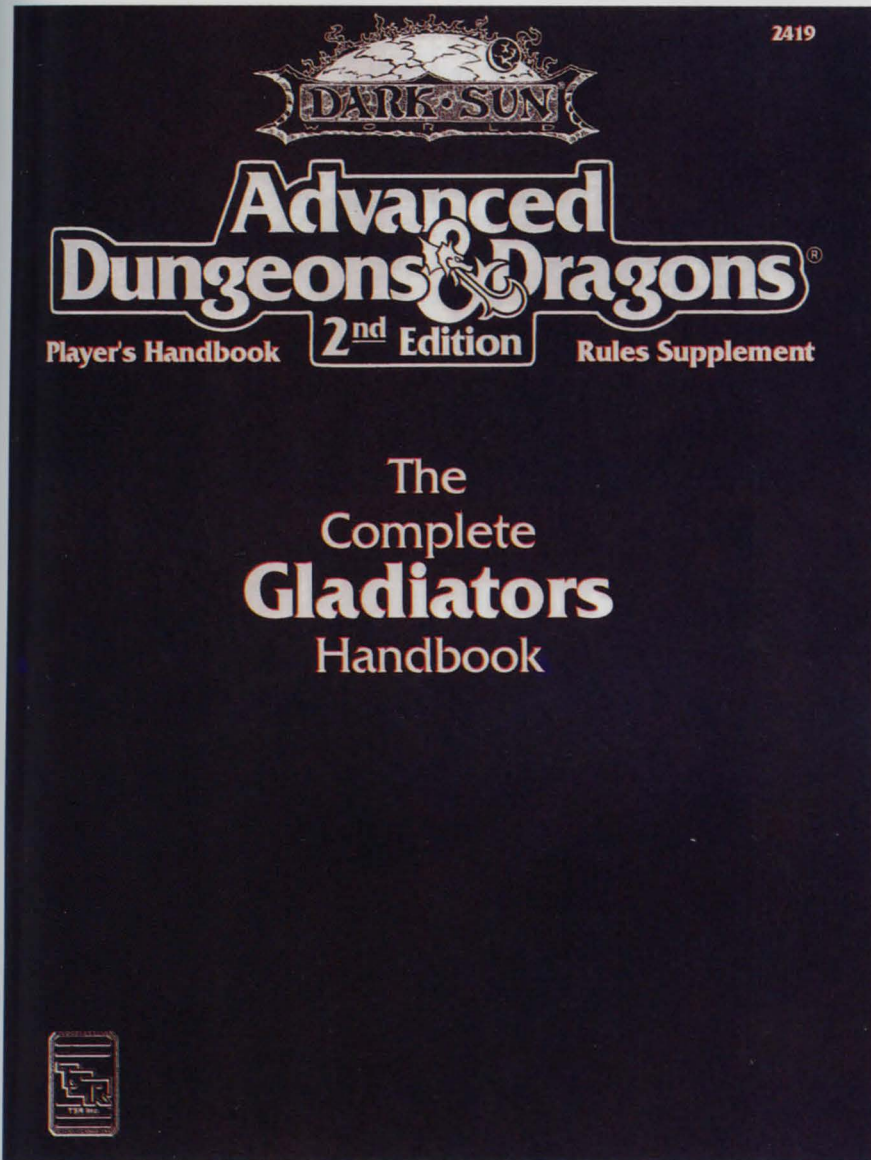
**Key Support:**

- The first boxed set accessory for the DARK SUN™ game; boxed sets traditionally sell right off the shelves
- *The Ivory Triangle* contains a new short story available nowhere else!
- Provides further details on areas from the DARK SUN novels



**I**xitxachitl is an intelligent variety of ray. Ask a player to spell it just for fun!





#2419

## Complete Gladiators Handbook—CGR2

With the city-states in chaos and the sorcerer-kings faltering, the gladiators are emerging as the new emperors of Athas!

Everything players want to know about the gladiators—their lives, techniques, and weapons—is revealed here! In the style of the highly successful PHBR series, this volume contains new kits, equipment, and never-before-published details on gladiators, the greatest warriors in the DARK SUN™ world.

Accessory

By Colin McComb

TSR Ship Month: June

**On Sale Date: July**

**Suggested Retail Price: \$15.00;**

**CAN \$18.00; £9.99 U.K.**

**ISBN: 1-56076-616-6**

Format: 8 3/8 x 10 3/4, 128 pages, perfect bound, 4-color and B&W, leatherette cover

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

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**Target Audience:** All player levels.

**Key Support:**

- Same presentation as the other high-sales PHBR products, the best-selling AD&D® accessories on the market

- Excellent tie-in with the best-selling DARK SUN™ novels
- All players will want to know the gladiators' incredible combat techniques







#2423

## Elves of Athas—DSS3

Leave your notions of elves behind—the elves of Athas are waiting!

The elves of Athas are a very different breed—seven-foot-tall desert savages who rule vast areas of the wastelands. Their ideas of honor and fair play are always in question, but their incredible powers are never in doubt. The *Elves of Athas* 96-page accessory book contains everything the DUNGEON MASTER™ and player alike need to know about these tribe members who are long of limb, but often short on patience.

### Accessory

By TSR Staff

Artist: Brom

TSR Ship Month: October

On Sale Date: November

Suggested Retail Price: \$10.95;

CAN \$13.50; £6.99 U.K.

ISBN: 1-56076-665-4

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W, 1 map

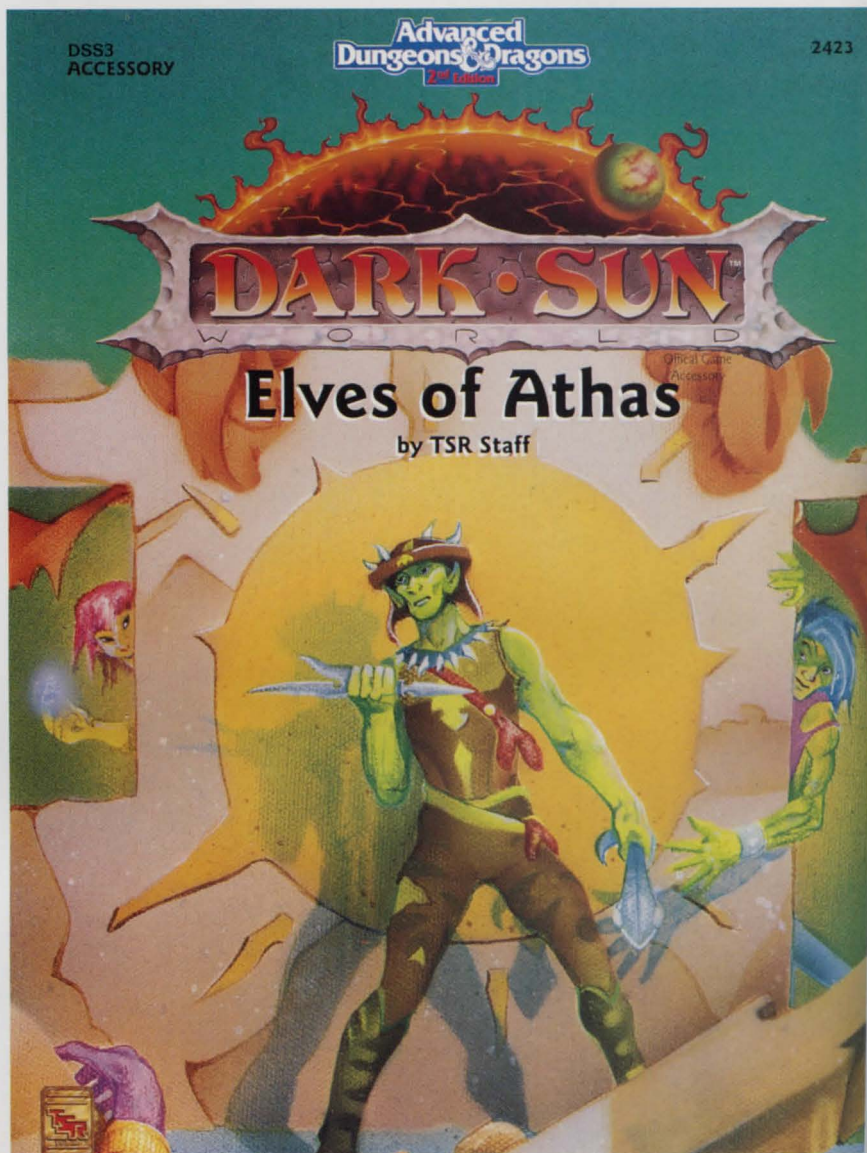
Case Pack/Weight: 12/10 lbs.

Age Level: 12+

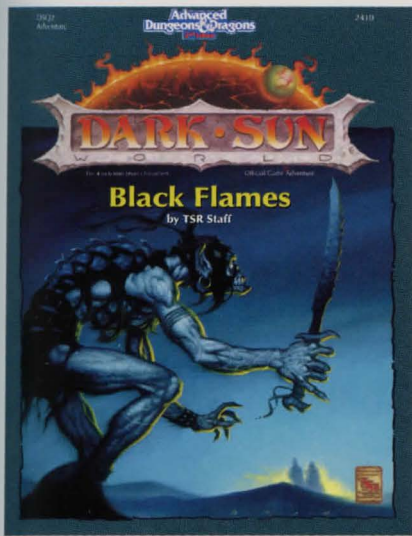
**Target Audience:** All player levels.

### Key Support:

- Athasian elves have exploded into a very popular character race
- Similar to the AD&D® Complete Handbook series, which enjoys tremendous sales
- Virtually every DARK SUN™ game product has elves in it – their importance to the campaign world makes this product a “must have”







#2417

## Black Flames—DSM1

This flip-book adventure puts the player characters in the dangerous and unusual position of trusting a dragon and warding off its enemies.

In *Black Flames*, an emerging dragon has few friends—the evil sorcerer-kings of the DARK SUN™ World see it as a threat to their power; the preservers want to stamp out its growing destructive powers. But for the player characters, who have plenty of enemies themselves, there's a compelling reason to work with the dragon and keep it alive!

Module

By TSR Staff

Artist: Brom

Ship Month: March

On Sale Date: April

Suggested Retail Price: \$14.95;

CAN \$17.95; £9.99 U.K.

ISBN: 1-56076-580-1

Format: 8 3/8 x 10 3/4, two 5 3/8 x 8 3/8

48-page spiral-bound flip-books, 16-page booklet, 4-color and B&W

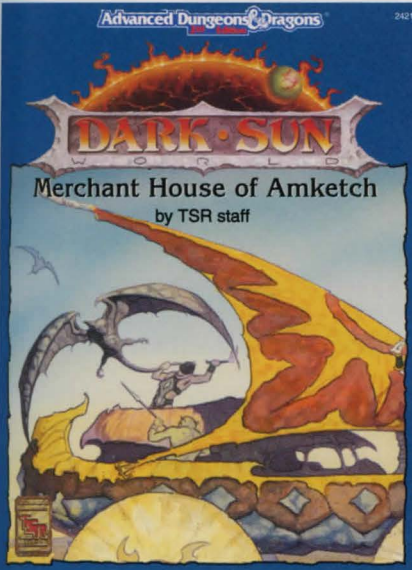
Case Pack/Weight: 12/15 lbs.

Age Level: 12+

**Target Audience:** Player levels 3-5.

**Key Support:**

- TSR's *Black Flames* module has more 4-color fantasy art and diagrams than modules by any other company in the market
- Flip-book format is the envelope's edge of module design—very popular with all AD&D® game players



#2421

## Merchant House of Amketch—DSM2

The *Merchant House of Amketch* module puts players at the reins of an emerging trading company, confronted by dozens of adversaries and obstacles.

The House of Amketch is a budding merchant family, building its reputation and assets in the free city of Tyr. But many forces stand between it and vast wealth, from opposing houses to King Tithian himself. Join company with those who serve the House of Amketch in this flip-book adventure module.

Module

By TSR Staff

Artist: Brom

TSR Ship Month: August

On Sale Date: September

Suggested Retail Price: \$14.95;

CAN \$17.95; £9.99 U.K.

ISBN: 1-56076-643-3

Format: 8 3/8 x 10 3/4, two 5 3/8 x 8 3/8

48-page spiral-bound flip-books, one 16-page booklet, B&W

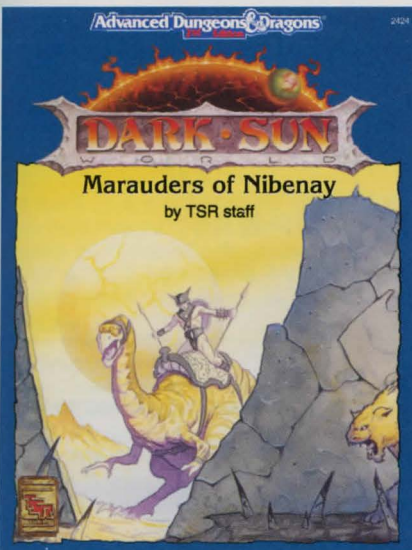
Case Pack/Weight: 12/15 lbs.

Age Level: 12+

**Target Audience:** Player levels 6-8.

**Key Support:**

- *Merchant House of Amketch* builds on materials presented in the successful *Dune Trader* accessory and features characters from the DARK SUN™ line of novels



#2424

## Marauders of Nibenay—DSM3

Characters rely on their wits as much as their weapons in *Marauders of Nibenay*, a flip-book adventure module that centers on two cities engaged in a never-ending war.

Caught in the middle, the characters make enemies on both sides. Their survival depends on the favors they've accumulated with a wily old templar and on the willingness of the local wizards to take them in.

Module

By TSR Staff

Artist: Brom

TSR Ship Month: November

On Sale Date: December

Suggested Retail Price: \$14.95; CAN \$17.95;

£9.99 U.K.

ISBN: 1-56076-677-8

Format: 8 3/8 x 10 3/4, two 5 3/8 x 8 3/8,

48-page spiral-bound flip-books and one

16-page booklet, B&W and 4-color

Case Pack/Weight: 12/15 lbs.

Age Level: 12+

**Target Audience:** Player levels 5-8.

**Key Support:**

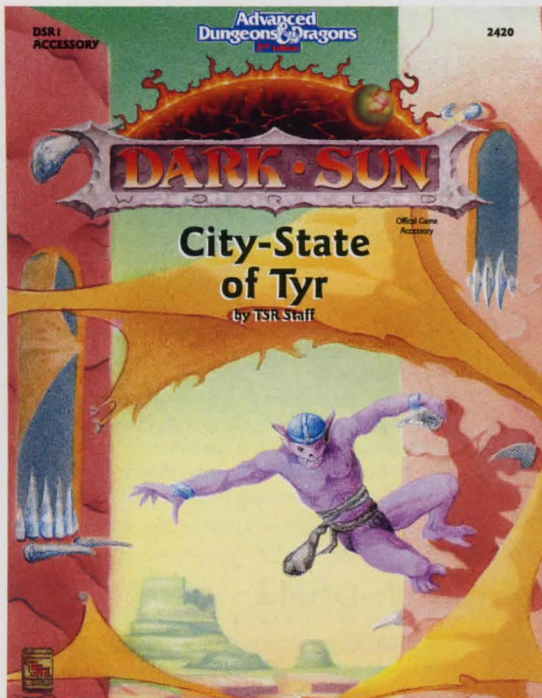
- Builds on *The Ivory Triangle* boxed set and the *Veiled Alliance* accessory
- The *Marauders of Nibenay* adventure module can be used as part of the *Dragon's Crown* epic adventure





#2420

## City-State of Tyr-DSS1



*City-State of Tyr* delves into the powerful secrets of Tyr, the supreme city-state of the DARK SUN™ world, and forms the nucleus for an entire campaign.

This sourcebook depicts Tyr after the sorcerer-king Kalak's death, from the bickering nobility to the immense armies of former slaves. The site of the first published DARK SUN adventure, Tyr is the obvious place to launch an entire campaign; the *City-State of Tyr* sourcebook makes that possible.

Accessory

By Walt Baas

Artist: Brom

TSR Ship Month: July

On Sale Date: August

Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.

ISBN: 1-56076-629-8

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W, mapsheet

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

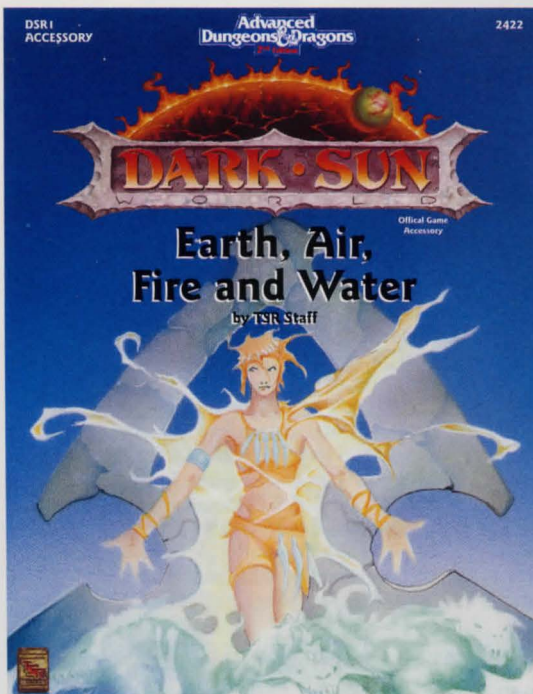
**Target Audience:** All player levels.

**Key Support:**

- Builds on the incredible adventures presented in the *Freedom* and *Road to Urlik* modules
- Tyr is home to the main characters in the DARK SUN novel series

#2422

## Earth, Air, Fire, and Water-DSS2



The deepest secrets of elemental magic in the DARK SUN™ world are revealed!

The clerics, druids, and templars of Athas rely on the magic of the elemental planes for their power. New spells and abilities are presented in *Earth, Air, Fire, and Water* to make these characters more interesting to play. Plus, vital information about their roles in the DARK SUN game is provided. The key to Athas' future lies in elemental magic and its influence across the desert sands!

Accessory

By TSR Staff

Artist: Brom

TSR Ship Month: September

On Sale Month: October

Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.

ISBN: 1-56076-652-2

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

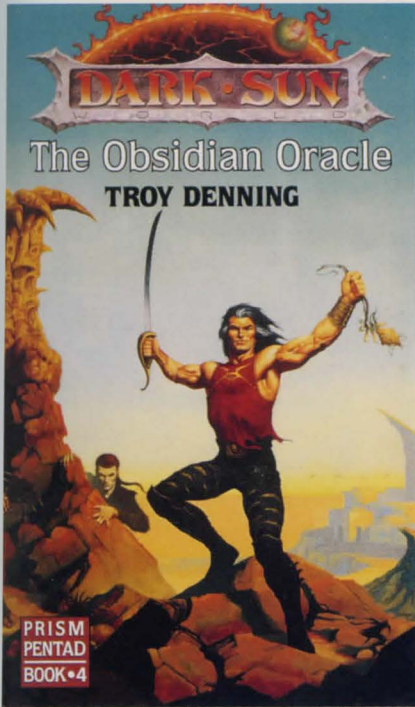
**Key Support:**

- This accessory unveils a unique branch of magical power, and accessories that present new spells always enjoy great sales
- Since characters can strive to become elemental beings themselves, this volume draws acute interest from higher level players



# DARK SUN

WORLD



#2414  
**The Obsidian Oracle**

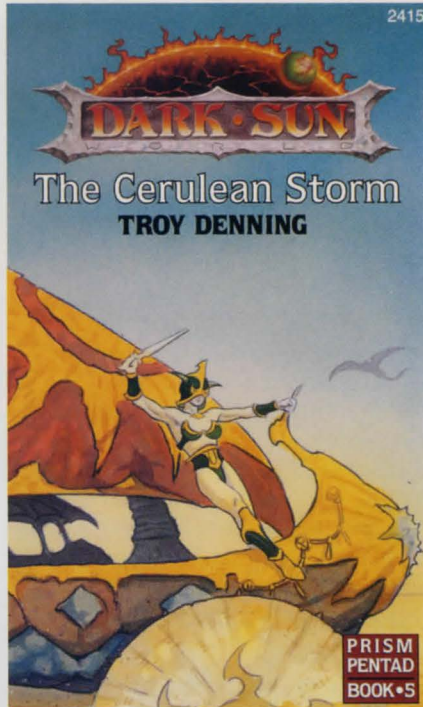
In *The Obsidian Oracle*, Book Four in the Prism Pentad, power-hungry Tithian, the new ruler of Tyr, follows his dream of becoming a sorcerer-king. When

Tithian embarks on a perilous journey into the Athasian desert, the nobleman Agis of Asticles fears that his monarch is up to no good. As Tithian searches for an ancient oracle that will allow him to become a sorcerer-king, he travels from the ruins of a lost city-state to the throne room of the giants' high mogul. What he finds may lead to the salvation of Athas—or its destruction.

Prism Pentad, Book Four  
 By Troy Denning  
 Artist: Brom  
 TSR Ship Month: May  
**On Sale Date: June**  
**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**  
**ISBN: 1-56076-603-4**  
 Format: 4 3/16 x 7, 352 pages, perfect bound  
 Case Pack/Weight: 24/12 lbs.  
 Prepack ISBN/Price/Configuration/Stock #:  
 1-56076-700-6/89.10/18 copy/2414RH  
 1-56076-704-9/178.20/36 copy/2414D  
 Age Level: 12+

**Key Support:**

- *The Obsidian Oracle* is certain to be a sure-fire hit among fans of DARK SUN™ novels; first-month sales average 100,000 for Prism Pentad releases
- Troy Denning is the author of the first three novels in the Prism Pentad, *The Verdant Passage*, *The Crimson Legion* and *The Amber Enchantress*, and the *New York Times* best-seller, *Waterdeep*



#2415  
**The Cerulean Storm**

In *The Cerulean Storm*, Book Five in the Prism Pentad, King Tithian leads a last-ditch attempt to save the world of Athas from complete destruction.

Now armed with the Obsidian Oracle, King Tithian must enlist the aid of his former slaves—Rikus, Neeva, and Sadira—as he embarks on a desperate mission to save Athas. When the journey begins, old hatreds and passions prove as dangerous as the enchanted fleets and dust storms that batter the tiny caravan in the Sea of Silt.

Prism Pentad, Book Five  
 By Troy Denning  
 Artist: Brom  
 TSR Ship Month: August  
**On Sale Date: September**  
**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**  
**ISBN: 1-56076-642-5**  
 Format: 4 3/16 x 7, 352 pages, perfect bound  
 Case Pack/Weight: 24/12 lbs.  
 Prepack ISBN/Price/Configuration/Stock #:  
 1-56076-705-7/89.10/18 copy/2415H  
 1-56076-706-5/178.20/36 copy/2415D  
 Age Level: 12+

**Key Support:**

- Novels by best-selling author Troy Denning have sold well over 1 million copies worldwide
- Denning wrote the first four novels in the Prism Pentad, *The Verdant Passage*, *The Crimson Legion*, *The Amber Enchantress*, and *The Obsidian Oracle*
- DARK SUN™ novels have strong ties to the game product, which make them a “must read” for players







#2425

## The Outcast

*The Outcast*, the first book of the Tribe of One Trilogy, introduces a new hero and a new epic quest in the best-selling DARK SUN™ world.

With the origin of the planet's ecological woes revealed in the Prism Pentad, the quest for the secrets of power in the DARK SUN™ world begins! *The Outcast* centers around a powerful, new hero—one whose bloodline combines the grace of elves with the savagery of Athasian halflings. The hero's tortured past has granted him extraordinary powers, which he must call upon to survive.

Tribe of One Trilogy, Book One

By Simon Hawke

Artist: Brom

TSR Ship Month: November

**On Sale Date: December**

**Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.**

**ISBN: 1-56076-676-X**

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

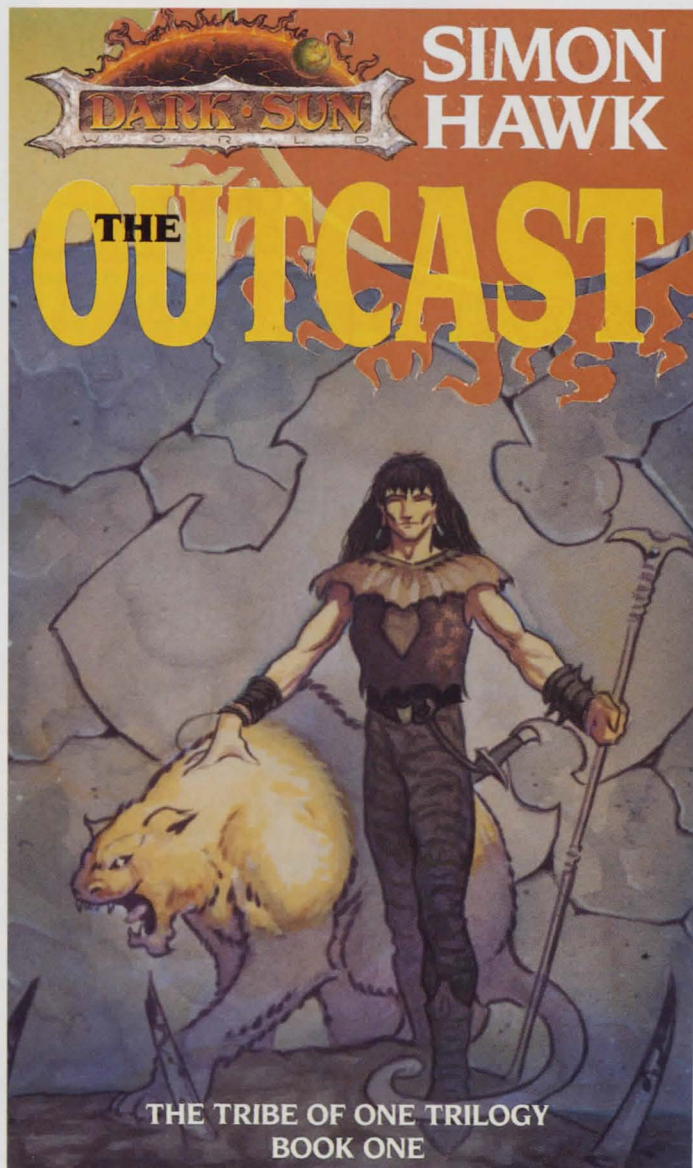
1-56076-707-3/89.10/18 copy/2425RH

1-56076-708-1/178.20/36 copy/2425D

Age Level: 12+

### Key Support:

- Simon Hawke has written the best-selling *Wizard of . . .* and *Time Wars* series
- The central figure of *The Outcast* will be especially popular because he can battle as a wizard, psionicist, and warrior, simultaneously

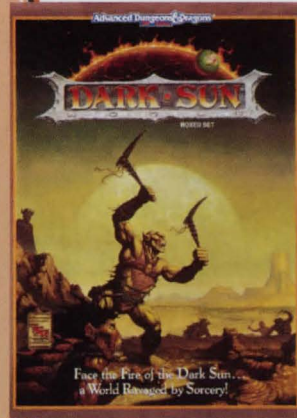






## DARK SUN™ Product Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
2400	1-56076-104-0	DARK SUN™ Boxed Set	\$20.00
2401	1-56076-105-6	DS1 Freedom	\$12.95
2404	1-56076-271-3	DSR1 Slave Tribes	\$10.95
2405	1-56076-272-1	MC12 Monstrous Compendium DARK SUN™ Appendix	\$12.95
2406	1-56076-248-9	DSQ1 Road to Urik	\$12.95
2407	1-56076-462-7	DSR2 Dune Trader	\$10.95
2408	1-56076-235-7	Dragon Kings	\$20.00
2410	1-56076-312-4	DSQ2 Arcane Shadows	\$12.95
2411	1-56076-313-2	DSR3 Veiled Alliance	\$10.95
2412	1-56076-315-9	DSQ3 Astician Gambit	\$12.95
2413	1-56076-316-7	DSR4 Valley of Dust and Fire	\$10.95



## DARK SUN™ Novels Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
2402	1-56076-121-0	Prism Pentad, Book 1, <i>The Verdant Passage</i>	\$ 4.95
2403	1-56076-260-8	Prism Pentad, Book 2, <i>The Crimson Legion</i>	\$ 4.95
2409	1-56076-236-5	Prism Pentad, Book 3, <i>The Amber Enchantress</i>	\$ 4.95



Monsters of the Desert

**P**sionics are the movers and shakers in the DARK SUN™ world. Psionics is the power of mind over matter.







he gothic horror of it all



Vampires, werewolves, terror-riddled castles, and all things hair-raising are enjoying phenomenal popularity . . . and so are RAVENLOFT® games and novels. As new creatures rise from the pages of the RAVENLOFT realm, you'll find that these gothic horror adventures chill you again and again.



# Ravenloft®

Game



#1088

## Castles Forlorn

Take a terrifying tour of one of the most famous haunted castles in the RAVENLOFT® world!

Gamers received a teasing glimpse of Castle Forlorn in the RAVENLOFT boxed set. This new boxed set is a “mega-adventure” and an accessory that features stunning 3-D maps of the entire castle. Rich in detail, *Castles Forlorn* challenges daring players to explore every corner of this haunted landmark and discover the horrors that lurk within.

Boxed Set

By TSR Staff

Artist: TSR Staff

TSR Ship Month: September

On Sale Date: October

Suggested Retail Price: \$20.00; CAN \$24.00; £11.99 U.K.

ISBN: 1-56076-645-X

Format: 8 3/8 x 10 3/4, 96-page booklet, two 32-page booklets, two 2-sided poster maps

Case Pack/Weight: 12/20 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- RAVENLOFT adventures and accessories are big sellers—*Castles Forlorn* offers the best of both

- The haunted castle is one of the most popular themes in gothic horror
- Complements the 1992 release of *Van Richten's Guide to Ghosts*, offering strong tie-in sales

**A** lich is the single most powerful and terrifying form of undead known to exist. Even if a lucky party defeats a lich in combat and lives to tell about it, they haven't won.





#8062

I, Strahd



*I, Strahd*, in hardcover, tells the tragic tale of Strahd Von Zarovich, lord of the dark lords.

Sergei, the young brother of Strahd Von Zarovich, loves beautiful Tatyana. But so, too, does Strahd. To win her hand, Strahd will do anything, even enter a pact with Death and seal it with his brother's blood. Thus begins the tragic tale of the darkest lord . . . a tragedy that spreads until it ensnares the entire land of Barovia.

RAVENLOFT™ Series

By P. N. Elrod

Artist: Clyde Caldwell

TSR Ship Month: August

On Sale Date: September

Suggested Retail Price: \$16.95; CAN \$20.50; £10.50 U.K.

ISBN: 1-56076-670-0

Format: 5 3/4 x 8 1/2, 320 pages, perfect bound, hardcover, B&W chapter headings

Case Pack/Weight: 12/14 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-748-0/203.40/12 copy/8062D

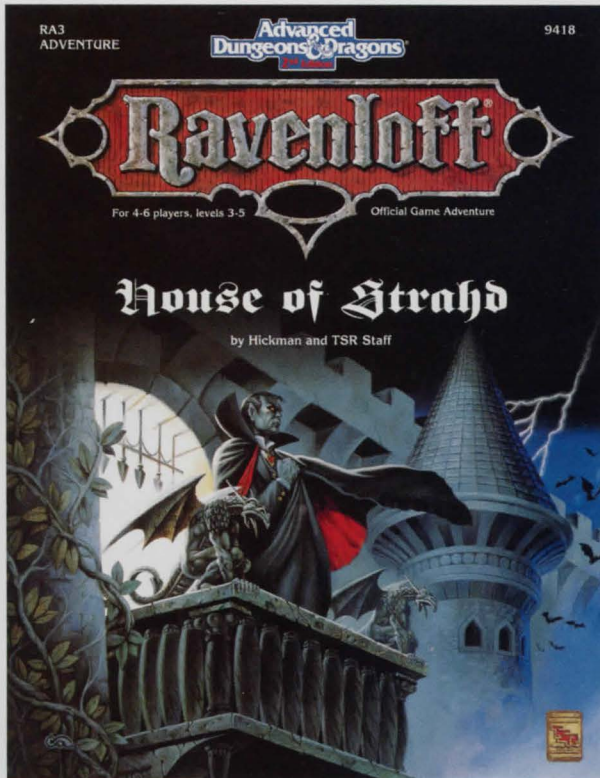
Age Level: 12+

**Key Support:**

- Strahd is the most popular villain in the RAVENLOFT shared world
- *I, Strahd* is simultaneously released and marketed with the game product, *House of Strahd*, for strong crossover sales
- The popularity of horror and fantasy continue to reach new heights

#9418

House of Strahd-RM4



*House of Strahd* is the classic RAVENLOFT® adventure, now revamped for the AD&D® 2nd Edition game!

The classic 1982 adventure *Ravenloft* introduced Count Strahd Von Zarovich, vampire lord of Ravenloft. This updated adventure features a tougher villain, new plot twists, and expanded detail suitable to the current RAVENLOFT campaign. Long out of print, the original adventure is still much in demand. This new version is sure to thrill new and experienced players alike.

Adventure

By Tracy Hickman and TSR Staff

TSR Ship Month: August

On Sale Date: September

Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.

ISBN: 1-56076-671-9

Format: 8 3/8 x 10 3/4, 64 pages, saddle stitched, B&W, one 4-color map

Case Pack/Weight: 12/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 9-12.

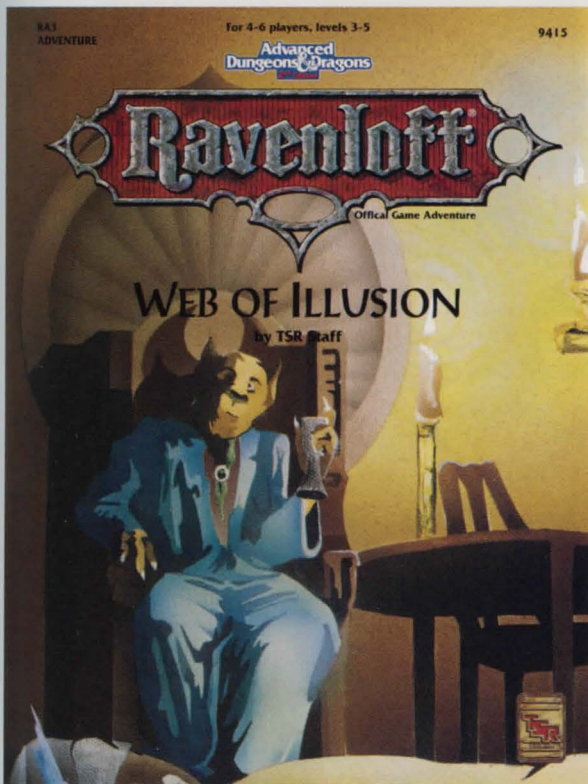
**Key Support:**

- Answers a strong demand for a new edition of TSR's most popular adventure of the '80s
- Features the vampire Strahd, RAVENLOFT campaign's most popular villain
- Complements the 1991 release *Van Richten's Guide to Vampires*, offering strong tie-in sales



#9415

## Web of Illusions–RM3



Come: the land of Sri Raji and the ancient rakshasa, evil masters of illusion and shapeshifting, await!

The *Web of Illusions* module is a 64-page adventure featuring an exemplary full-color map. Players travel through the deadly land of Sri Raji, an East Indian domain of jungles, savage tigers, and lost temples. Also depicted in the AD&D® rulebook, *Legends & Lore*.

Module

By Erik Haddock

TSR Ship Month: June

On Sale Date: July

Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.

ISBN: 1-56076-618-2

Format: 8 3/8 x 10 3/4, 64 pages, saddle stitched, B&W, one 4-color map

Case Pack/Weight: 12/7 lbs.

Age Level: 12+

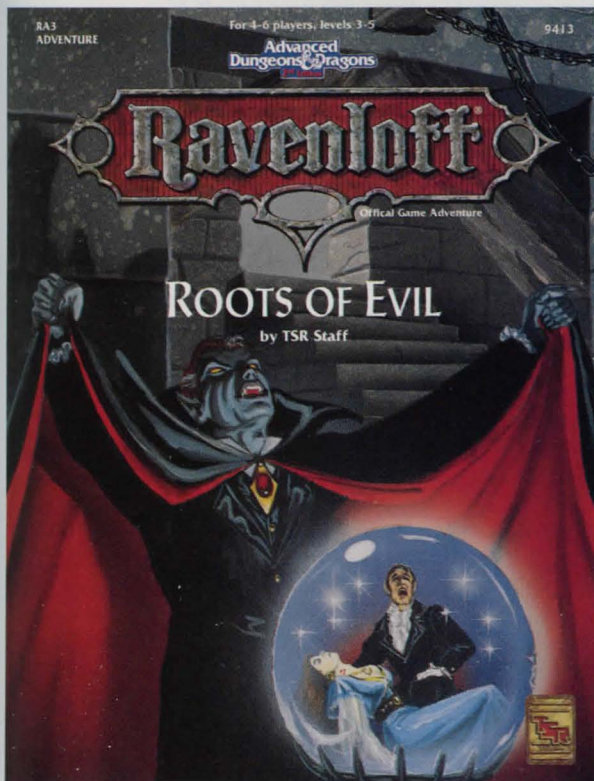
**Target Audience:** Player levels 8-12.

**Key Support:**

- Pits characters against a powerful and popular foe, the deadly rakshasa
- New domains within the dark realms of the RAVENLOFT game spell high volume sales for retailers

#9413

## Roots of Evil–RM1



*Roots of Evil*, the conclusion to the adventure begun in *From the Shadows*, delves into the horrific origins of Strahd Von Zarovich, master vampire.

This 96-page adventure module features Strahd in his final showdown with Azalin the lich, the two most powerful lords of evil in the RAVENLOFT® realm. Player characters return to the popular Castle Ravenloft and discover never before known facts about the vampire's roots and origins. The outcome impacts the RAVENLOFT realm for years to come!

Module

By Erik Haddock

Artist: Clyde Caldwell

TSR Ship Month: April

On Sale Date: May

Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.

ISBN: 1-56076-597-6

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** Player levels 8-12.

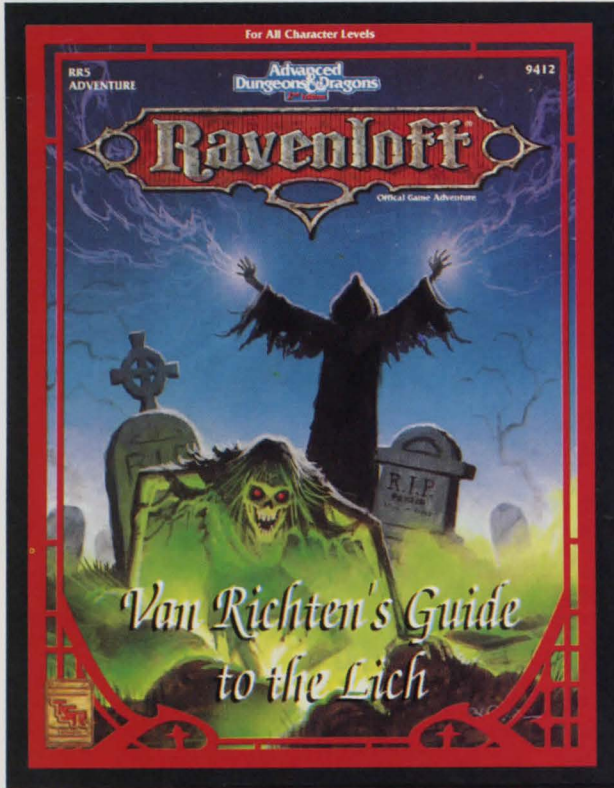
**Key Support:**

- RAVENLOFT adventures are strong sellers, drawing customers month after month
- Strahd is the most popular character in the RAVENLOFT campaign
- Module contains the in-demand 3D perspective maps



#9412

## Van Richten's Guide to the Lich—RR6



Dr. Van Richten leads the way to the lair of the most perilous undead: the lich!

A self-appointed guide, Van Richten—with his knowledge of the monsters in the RAVENLOFT® world—has provided players and Dungeon Masters alike with hours of detailed lore. Now, *Van Richten's Guide to the Lich* exposes a world of evil wizards. As are all great adversaries, liches are complex, intelligent and utterly dangerous. Thanks to Dr. Van Richten, players now have an edge in defeating them!

Accessory

By Erik Haddock

Artist: Jeff Easley

TSR Ship Month: February

**On Sale Date:** March

**Suggested Retail Price:** \$10.95; CAN \$13.50; £6.99 U.K.

**ISBN:** 1-56076-572-0

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

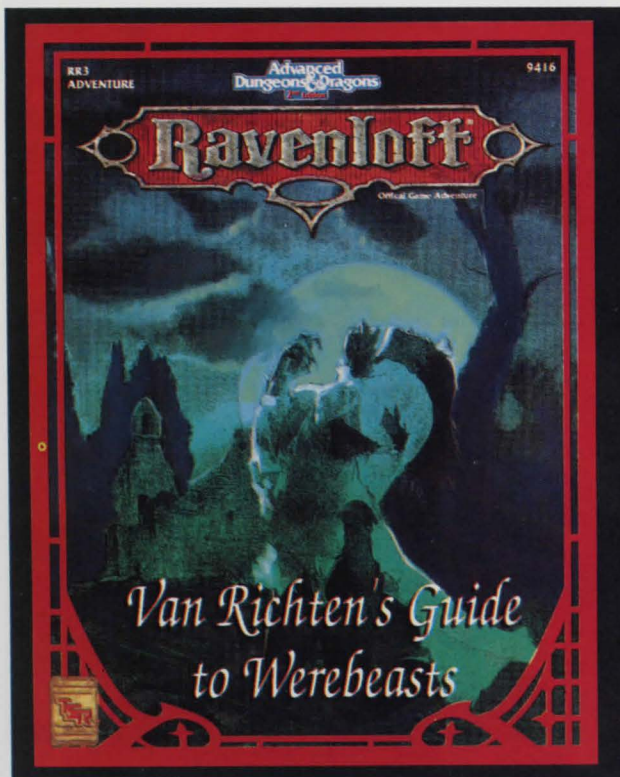
**Target Audience:** All player levels.

**Key Support:**

- This product follows on the heels of several other, highly successful *Van Richten's Guides*, which will make this product sell itself on name alone

#9416

## Van Richten's Guide to Werebeasts—RR7



From Dr. Rudolph Van Richten, the acknowledged expert on the eerie denizens of the RAVENLOFT® realm, comes the definitive guide to lycanthropes . . . werewolves, wereboars, werefoxes, and more!

His preceding *Guide to Vampires* and *Guide to Ghosts* have “fleshed out” those undead, and now in *Van Richten's Guide to Werebeasts*, the gamut of “werecoolures” that may change their shape and walk among men is closely examined and described.

Accessory

By TSR Staff

Artist: Robb Ruppel

TSR Ship Month: July

**On Sale Date:** August

**Suggested Retail Price:** \$10.95; \$13.50 CAN; £6.99 U.K.

**ISBN:** 1-56076-633-6

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

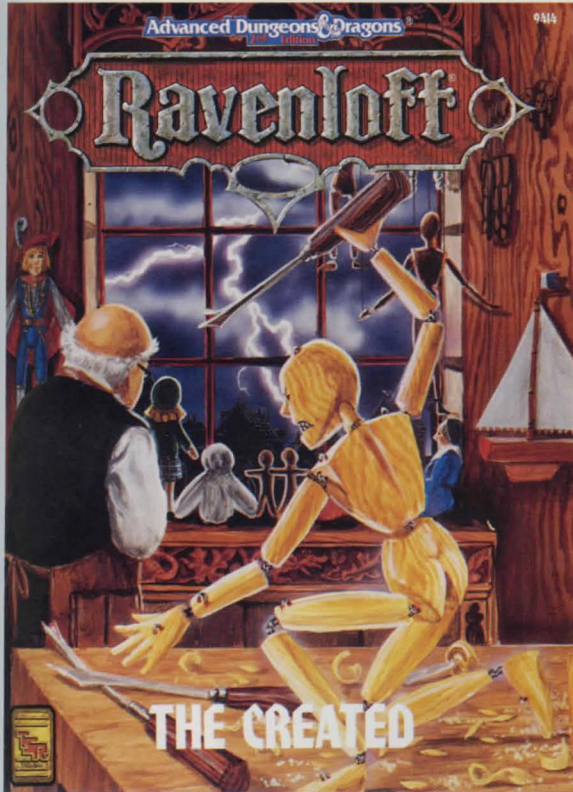
**Key Support:**

- *Van Richten's Guide to Werebeasts* is the fourth in a highly successful line of RAVENLOFT monster guides, and buyers of the first three will want this one for their collections



#9414

## The Created—RM2



A bizarre puppet master pulls the strings in this introductory RAVENLOFT® adventure for lower level characters.

A mad puppeteer has set up shop in a small town. By day, he owns a small toyshop where he sells his wares. By night, he creates horrific living puppets, also known as doll golems, to spread evil and death.

Module

By TSR Staff

TSR Ship Month: May

On Sale Date: June

Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.

ISBN: 1-56076-610-7

Format: 8 3/8 x 10 3/4, 32 pages, saddle stitched, B&W

Case Pack/Weight: 24/7 lbs.

Age Level: 12+

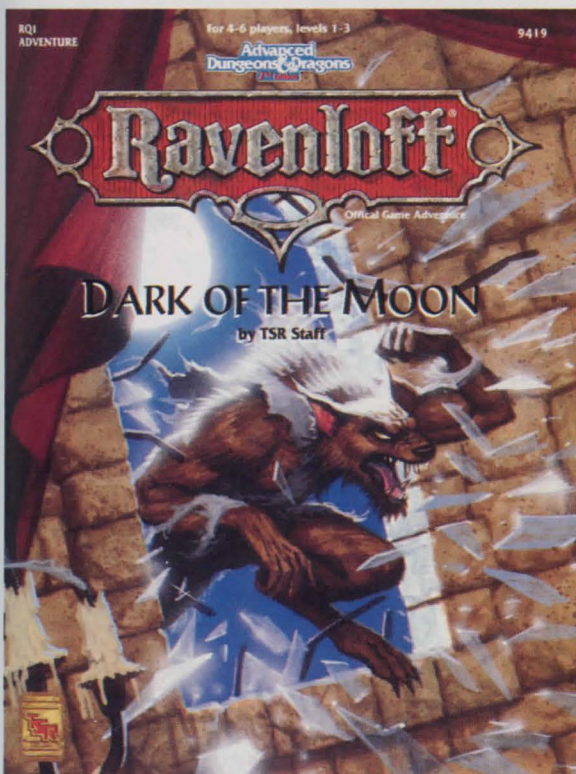
**Target Audience:** Player levels 5-8.

**Key Support:**

- Revolves around the doll golem, a popular creature from the RAVENLOFT *Monstrous Compendium*
- Introductory adventures are proven sellers
- *The Created* adventure module can be introduced into any RAVENLOFT campaign

#9419

## Dark of the Moon—RM5



*Dark of the Moon* is a classic adventure about werewolves, one of the most popular Gothic villains.

Adventurers will find themselves in a tooth-and-nail struggle against these feral beasts. The *Dark of the Moon* module provides 64 pages of adventure support for *Van Richten's Guide to Werebeasts*, and it is also the first werebeast adventure since the best-selling *Feast of Goblins*.

Module

By TSR Staff

Artist: Clyde Caldwell

TSR Ship Month: December

On Sale Date: January 1994

Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.

ISBN: 1-56076-688-3

Format: 8 3/8 X 10 3/4, 64 pages, saddle stitched, B&W

Case Pack/Weight: 12/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 5-8.

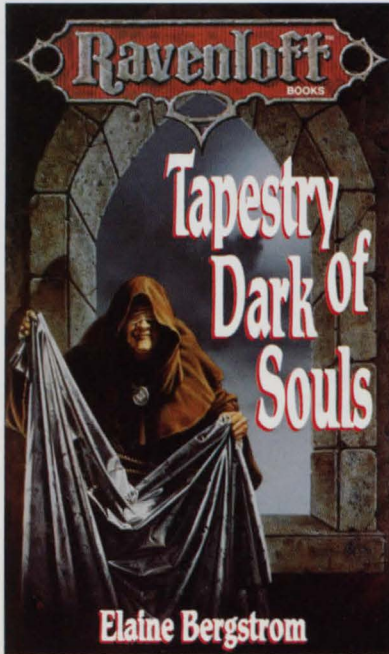
**Key Support:**

- Werewolves are hot
- *Dark of the Moon* will garner the same high sales as *Feast of Goblins*
- As a tie-in to *Van Richten's Guide to Werebeasts*, this module will receive a flood of crossover sales



#8060

## Tapestry of Dark Souls



*Tapestry of Dark Souls* is the fifth novel in the open-ended RAVENLOFT™ series.

It tells of the Gathering Cloth, a shimmering web in which some of the darkest evils in the RAVENLOFT realm are trapped. Jonathan, the son of the most powerful of the beings in the tapestry, must find a way to destroy the cloth before

his will is broken and he is forever bound to the darkness.

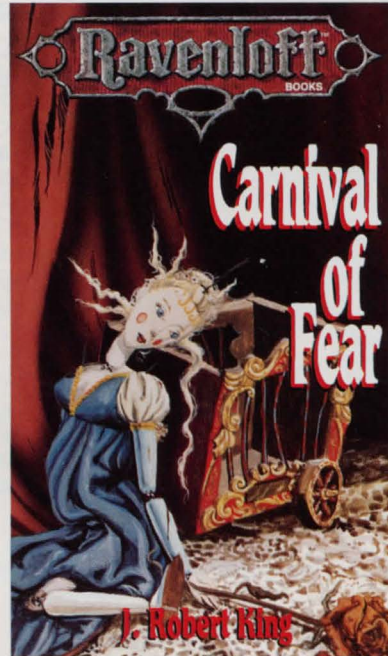
RAVENLOFT™ Series, Book Five  
 By Elaine Bergstrom  
 Artist: Clyde Caldwell  
 TSR Ship Month: February  
 On Sale Date: March  
 Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.  
 ISBN: 1-56076-571-2  
 Format: 4 3/16 x 7, 320 pages  
 Case Pack/Weight: 24/12 lbs.  
 Prepack ISBN/Price/Configuration/Stock #:  
 1-56076-743-X/89.10/18 copy/8060RH  
 1-56076-744-8/178.20/36 copy/8060D  
 Age Level: 12+

### Key Support:

- The first RAVENLOFT™ novel, *Vampire of the Mists*, sold more than 95,000 copies in its first month
- Elaine Bergstrom is the well-known author of several horror novels
- "One of the best of the new breed of vampire lovers," 2 A. M. Magazine on Elaine Bergstrom

#8061

## Carnival of Fear



*Carnival of Fear*, the sixth book in the RAVENLOFT™ series, tells of a twisted and mysterious circus in the evil land of I'Morai.

A murder has occurred along the sideshow boardwalk of Carnival I'Morai. Three of the carnival performers begin to track down the killer. Their investigation leads

to more murders and the discovery of an evil conspiracy. Before they can bring the killer to justice, though, they themselves are marked for death.

RAVENLOFT™ Series, Book Six  
 By J. Robert King  
 Artist: Clyde Caldwell  
 TSR Ship Month: June  
 On Sale Date: July  
 Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.  
 ISBN: 1-56076-628-X  
 Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings  
 Case Pack/Weight: 24/12 lbs.  
 Prepack ISBN/Price/Configuration/Stock #:  
 1-560760-745-6/89.10/18 copy/8061RH  
 1-560760-746-4/178.20/36 copy/8061D  
 Age Level: 12+

### SALES POINTS:

- The popularity of horror and fantasy have reached an all-time high, and this novel combines the two genres in a chilling and powerful story
- Following on the success of J. Robert King's first RAVENLOFT™ novel, *Heart of Midnight*, *Carnival of Fear* will attract repeat readers and new buyers
- Contains a preview of the first chapter of the RAVENLOFT™ first hardcover novel, *I, Strahd*





# Advanced Dungeons & Dragons<sup>®</sup>

2<sup>nd</sup> Edition

2139

## Monstrous Compendium

### Ravenloft<sup>®</sup> Appendix



The second set of new monsters for your RAVENLOFT<sup>®</sup> campaign!

#2139

## Monstrous Compendium<sup>™</sup>, RAVENLOFT<sup>®</sup> Appendix, Volume 2—MC16

An all-new *MONSTROUS COMPENDIUM*<sup>™</sup> for the RAVENLOFT<sup>®</sup> setting!

The deeper one delves into the RAVENLOFT world, the more terrible the monsters one finds! This 64-page *MONSTROUS COMPENDIUM Appendix* details hordes of new and powerful creatures, including several unique, undead entities, and their favorite haunts in the RAVENLOFT realm of terror.

Accessory

By TSR Staff

Artist: Jeff Easley

TSR Ship Month: November

On Sale Date: December

Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.

ISBN: 1-56076-586-0

Format: 8 3/8 X 10 3/4, 64 loose pages, drilled, plus 4 tabbed dividers

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

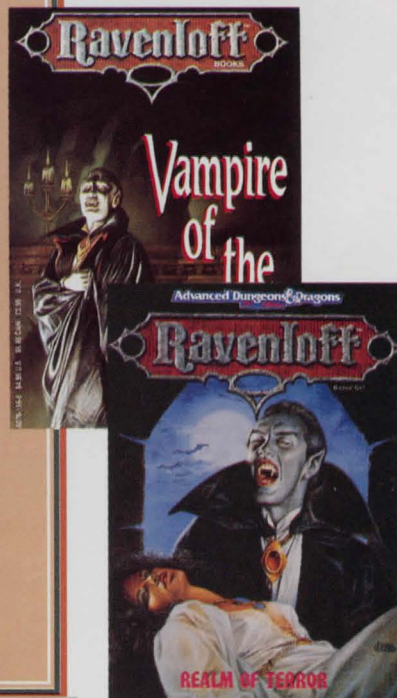
- *MONSTROUS COMPENDIUMS*<sup>™</sup> are "must haves" with high return sales
- Products featuring new monsters for campaigns are always in demand

## RAVENLOFT<sup>®</sup> Gothic Horror Adventures Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
1053	0-88038-853-6	RAVENLOFT <sup>®</sup> Boxed Set	\$18.00
1079	1-56076-354-X	Forbidden Lore	\$20.00
2122	1-56076-108-3	MC10 Monstrous Compendium	\$10.95
9298	0-88038-887-3	RA1 Feast of Goblins	\$10.95
9321	1-56076-127-X	RA2 Ship of Horror	\$ 9.95
9336	1-56076-142-3	RR2 Book of Crypts	\$10.95
9345	1-56076-151-2	RR3 Van Richten's Guide to Vampires	\$10.95
9348	1-56087-349-3	RR4 Islands of Terror	\$10.95
9352	1-56076-350-7	RQ1 Night of the Walking Dead	\$ 6.95
9355	1-56076-351-5	RR5 Van Richten's Guide to Ghosts	\$10.95
9364	1-56076-353-1	RQ2 Thoughts of Darkness	\$ 9.95
9375	1-56076-356-6	RQ3 From The Shadows	\$ 9.95

## RAVENLOFT<sup>®</sup> Novels Backlist

8056	1-56076-155-5	<i>Vampire of the Mists</i>	\$ 4.95
8057	1-56076-156-3	<i>Knight of the Black Rose</i>	\$ 4.95
8058	1-56076-352-3	<i>Dance of the Dead</i>	\$ 4.95
8059	1-56076-355-8	<i>Heart of Midnight</i>	\$ 4.95



Ravenloft







he first AD&D® game remains one of the best

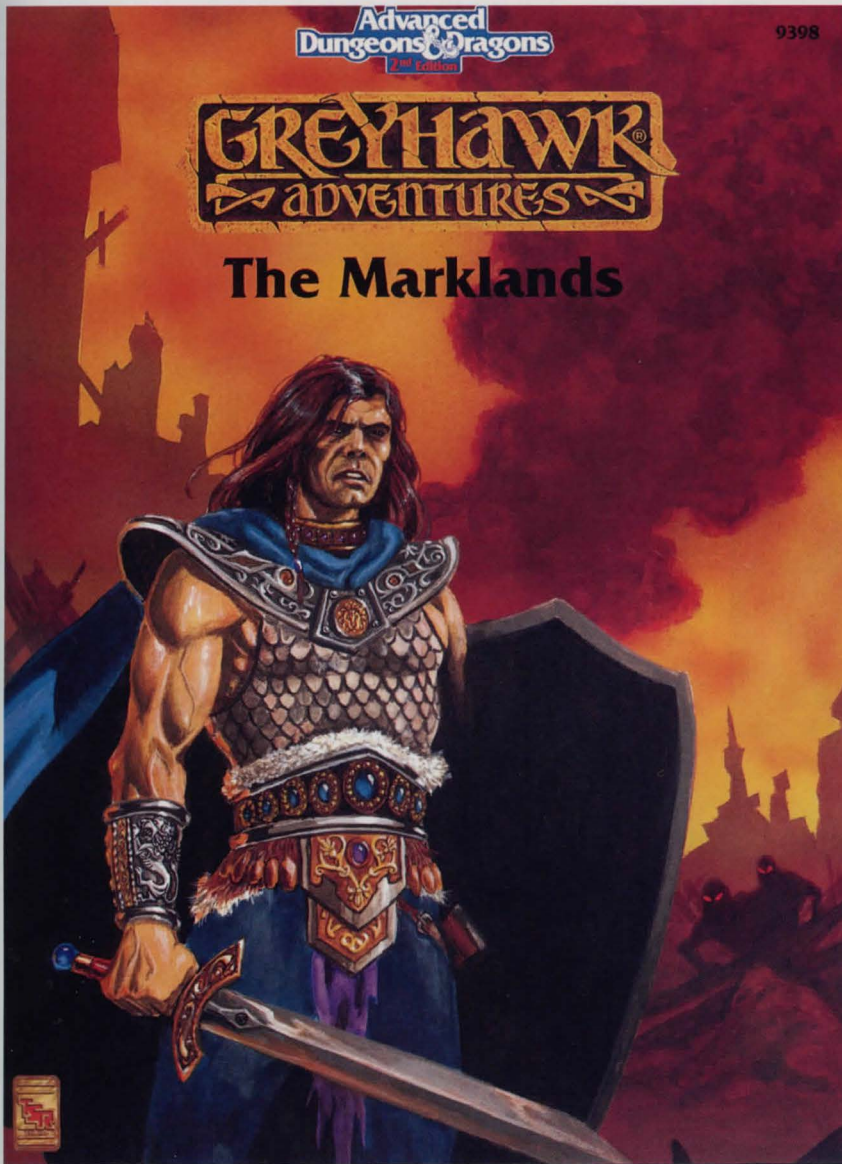
The GREYHAWK® world is the oldest, most developed, and one of the most compelling adventure game campaigns in existence! This year's product line-up focuses on the battle against the ultimate villain to have emerged from the wars that shook this world. More powerful than ever, GREYHAWK adventures continue to earn the allegiance of new and veteran game players!





# GREYHAWK® ADVENTURES

GREYHAWK®  
ADVENTURES



#9398

## The Marklands—WGR4

The foundations of the GREYHAWK® world have been shaken by disastrous wars. In the aftermath, the adventure intensifies!

Once the pre-eminent power of the north, Furyondy has been bled by years of war against the evil empire of Iuz. Borders once secure are now wastelands, dotted with isolated villages struggling to withstand the tide of evil. *The Marklands* sourcebook combines years of background with new excitement and presents all the information needed for the DUNGEON MASTER™ and players to adventure on this war-stricken frontier.

Accessory

By Carl Sargent

Artist: Clyde Caldwell

TSR Ship Month: January

**On Sale Date: February**

**Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.**

**ISBN: 1-56076-559-3**

Format: 8 3/8 X 10 3/4, 96 pages, saddle stitched, B&W, map

Case Pack/Weight: 12/7 lbs.

Age Level: 12+

**Target Audience:** All player levels.

### Key Support:

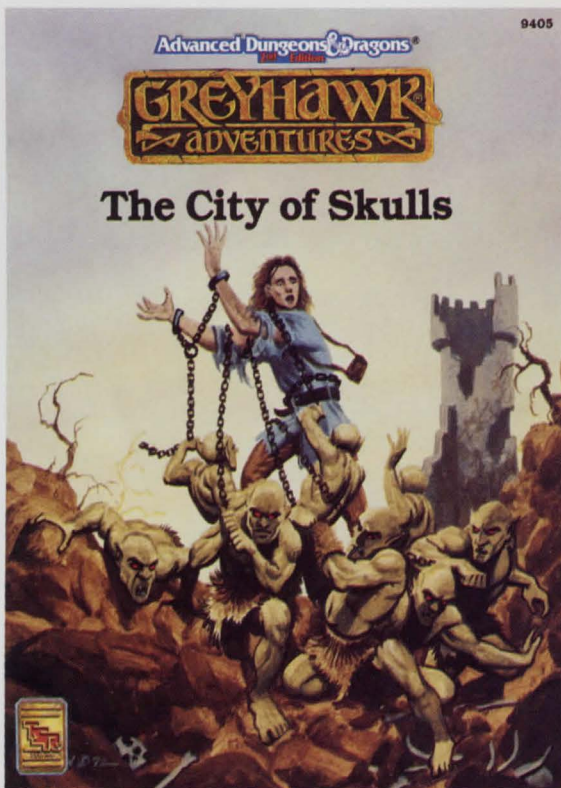
- 19 years old and still booming . . . the GREYHAWK campaign setting boasts a large and loyal following
- This sourcebook links to and expands on the *From the Ashes* boxed set of 1992
- Provides greater detail about the principal villain of the new GREYHAWK world

**W**hat did TSR originally stand for? Tactical Studies Rules.





# GREYHAWK® ADVENTURES



#9405

## The City of Skulls—WGR6

Here, a daring crew of adventurers braves the capital city of the evil empire of luz!

*The City of Skulls* module sends adventurers up against one of the most diabolical and long-standing villains of the WORLD OF GREYHAWK® setting. Players must infiltrate the city on their secret mission, up to the very throne of luz himself!

Module

By Carl Sargent

Artist: Jeff Easley

TSR Ship Month: May

**On Sale Date: June**

**Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.**

**ISBN: 1-56076-608-5**

Format: 8 3/8 X 10 3/4, 64 pages, saddle stitched, B&W

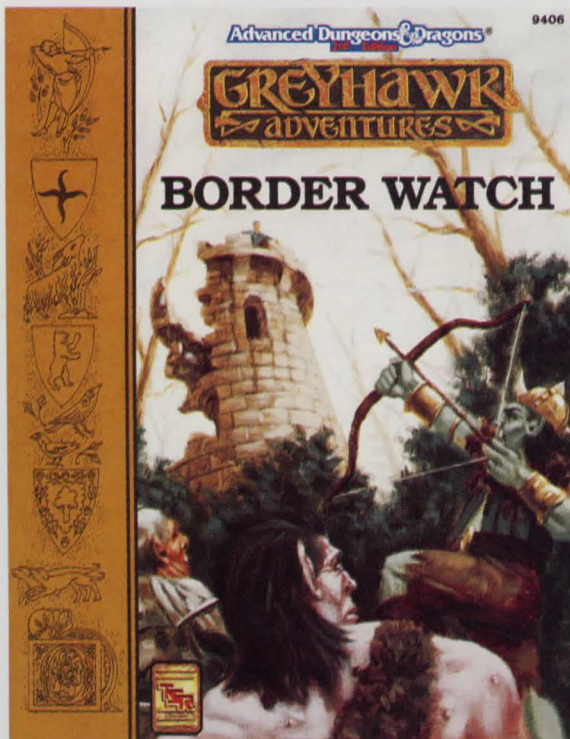
Case Pack/Weight: 12/7 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- luz has proved a very popular—and profitable—character in years of fantasy gaming
- Players will gladly buy the adventure to get a crack at this evil ruler
- *The City of Skulls* module will receive many crossover sales from the *luz the Evil* sourcebook, released earlier this year



#9406

## Border Watch—WGM1

The first full-blown adventure to take place in Nyrond and Furyondy since the Great War reshaped the WORLD OF GREYHAWK® setting.

*Border Watch* presents a brave new frontier that must be mastered. Players battle to stem the tides of evil from the vast northern empire of luz that threaten to engulf these good nations.

Accessory

By TSR Staff

TSR Ship Month: July

**On Sale Date: August**

**Suggested Retail Price: \$6.95; CAN \$8.50; £4.50 U.K.**

**ISBN: 1-56076-631-X**

Format: 8 3/8 X 10 3/4, 32 pages, saddle stitched, B&W

Case Pack/Weight: 12/7 lbs.

Age Level: 12+

**Target Audience:** Player levels 1-3.

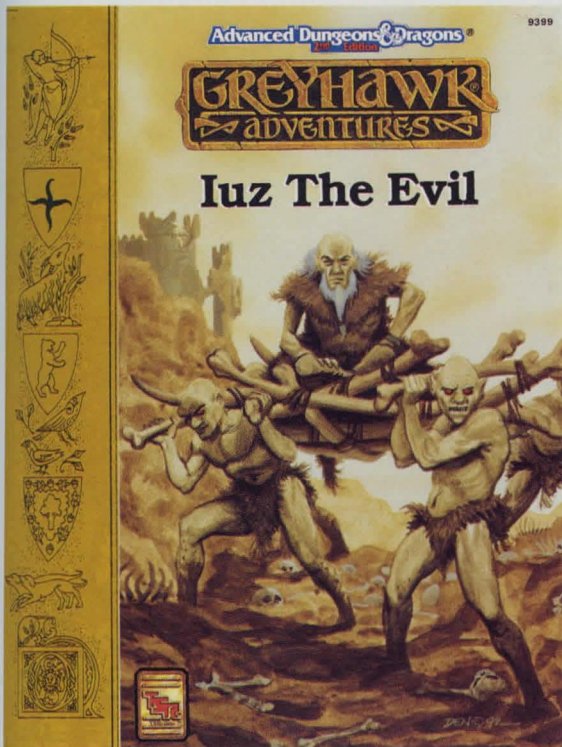
**Key Support:**

- Players have, for the first time, the opportunity to adventure in the two most powerful nations of good in the WORLD OF GREYHAWK setting
- *Border Watch* will produce a deluge of crossover sales from those who purchase *The Marklands* accessory



#9399

## Iuz the Evil-WGR5



Iuz's empire of conquest and evil is detailed for the first time!

Surrounded by his fiendish minions, Iuz the Old, Iuz the Evil, has emerged as the greatest threat to the good lands in the WORLD OF GREYHAWK® campaign setting. This sourcebook provides complete information on Iuz's lands, his fiendish armies and the horrid dungeons beneath Dorakaa. Only the bravest adventurers would dare infiltrate Iuz's blood-red empire.

**Accessory**

By Carl Sargent

Artist: Jeff Easley

TSR Ship Month: March

**On Sale Date: April**

**Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.**

**ISBN: 1-56076-584-4**

Format: 8-3/8 X 10-3/4, 96 pages, saddle stitched, B&W, map

Case Pack/Weight: 12/7 lbs.

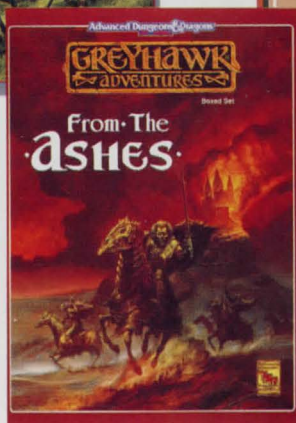
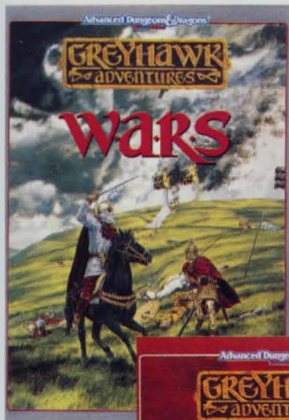
Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- Complete information on the greatest villain of GREYHAWK® campaign fame
- Builds on material presented in the 1992 GREYHAWK *From The Ashes* boxed set

- Features new magic and terrors the DUNGEON MASTER™ will want for his or her campaign.



### WORLD OF GREYHAWK® Campaign Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
1043	0-88038-731-9	The City of Greyhawk Boxed Set	\$18.00
1064	1-56076-341-8	From The Ashes Boxed Set	\$20.00
1068	1-56076-086-9	GREYHAWK® Wars Boxed Set	\$20.00
2023	0-88038-649-5	GREYHAWK® Adventures	\$ 6.75
2107	0-88038-836-6	MC5 GREYHAWK® Appendix	\$ 9.95
9251	0-88038-719-X	WG9 Gargoyle	\$ 5.95
9253	0-88038-712-2	WG8 Fate of Istus	\$10.95
9265	0-88038-756-4	WG10 Child's Play	\$ 5.95
9269	0-88038-781-5	WG11 Puppets	\$ 5.95
9279	0-88038-830-7	WGA1 Falcon's Revenge	\$ 8.95
9289	0-88038-852-8	WGA2 Falconmaster	\$ 8.95
9360	1-56076-366-3	WGR2 Treasures of Greyhawk	\$10.95
9385	1-56076-449-X	WGQ1 Patriots of Ullek	\$ 6.95
9386	1-56076-497-X	WGR3 Rary the Traitor	\$ 9.95





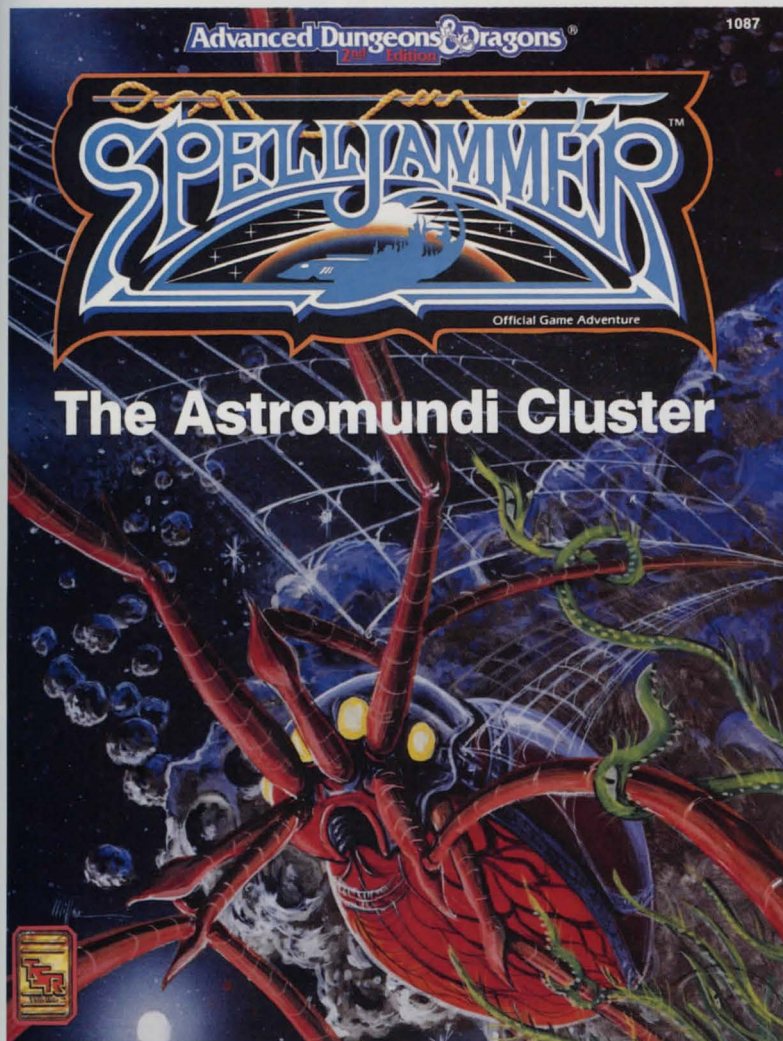


ocket fuel for new worlds of adventure

SPELLJAMMER® games and books catapult adventurers to the stars. No other role-playing setting lets players take their magic into space—and from one TSR game world to the next! While presenting a campaign universe of its own, SPELLJAMMER also links GREYHAWK®, DRAGONLANCE®, and the FORGOTTEN REALMS® campaign settings.







#1087

## The Astromundi Cluster

A new SPELLJAMMER® campaign setting featuring light years of adventuring possibilities!

This boxed set probes the Astromundi Cluster, a series of moons and warped worlds in the wondrous realm of Wildspace . . . where high empires and as-yet-undiscovered civilizations span the endless asteroid fields. *The Astromundi Cluster* is the perfect setting for a stand-alone SPELLJAMMER campaign and can be used as expansion material for all other SPELLJAMMER game products.

Boxed Set

By Sam Witt

TSR Ship Month: July

On Sale Date: August

Suggested Retail Price: \$20.00; CAN \$24.00;

£11.99 U.K.

ISBN: 1-56076-632-8

Format: 1 x 8 3/8 x 10 3/4, 96-page booklet, 64-page booklet, 32-page booklet; 2 poster-sized maps, 24 cards

Case Pack/Weight: 12/20 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- For players and the DUNGEON MASTER™ alike
- First year sales of SPELLJAMMER boxed sets average 39,000 units

Amazing! The world's best science fiction magazine is also the oldest—AMAZING® Stories has been published non-stop since 1926.





#9409

## Krynnspace-SJR7



*Krynnspace* continues the series of accessories that began with *Realspace* and documents the crystal sphere around the DRAGONLANCE® campaign setting.

This accessory can be used to enhance an existing SPELLJAMMER® campaign or to assist the DUNGEON MASTER™ in bringing SPELLJAMMER adventures to a DRAGONLANCE campaign or vice versa. *Krynnspace* was originally described in the SPELLJAMMER boxed set; this is a more detailed description of the crystal sphere.

Accessory

By Jean Rabe

TSR Ship Month: January

On Sale Date: February

Suggested Retail Price: \$10.95; CAN \$13.50, £6.99 U.K.

ISBN: 1-56076-560-7

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W, one map

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- Appeals to players and the DUNGEON MASTER alike
- This will be a high demand-product because it ties in with earlier source material
- Players from both campaign worlds will buy *Krynnspace*

#9411

## Space Lairs-SJR8



This sourcebook provides the DUNGEON MASTER™ with colorful encounters and lairs for the SPELLJAMMER® campaign setting, similar to the *Book of Lairs* series for AD&D® adventuring.

*Space Lairs* features detailed descriptions and statistics for quick, easy-to-play encounters with the creatures of the SPELLJAMMER universe in their lairs. Both the experienced and beginning DM™ can use these mini-adventures to spice up an existing campaign, throwing these lairs in between detailed sections of any larger adventure scenario.

Accessory

By Nicky Rea and Wes Nicholson

Artist: TSR Staff

TSR Ship Month: May

On Sale Date: June

Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.

ISBN: 1-56076-609-3

Format: 8 3/8 x 10 3/4, 64 pages, saddle stitched, B&W

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

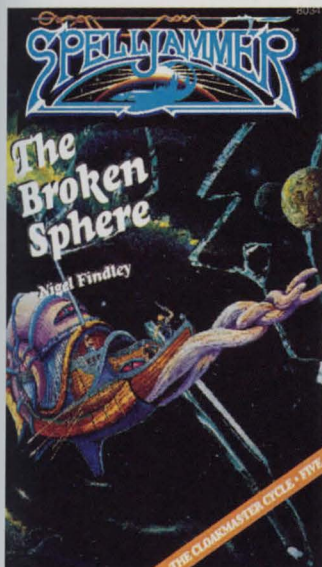
**Key Support:**

- Will appeal to DMs running any type of campaign because the scenarios are generic
- Because it resembles a similar, popular AD&D product, recognition will be quick and players will be likely to reach for something "tried and true"



#8034

## The Broken Sphere



*The Broken Sphere* is the fifth book in the *Cloakmaster Cycle*.

Teldin Moore's magic amulet allows him to "see" through the eyes of the great ship *Spelljammer*, giving him clues to its location. Alone again, he leaves the elves, scro and the Unhuman War behind and hunts for the great ship and its "broken sphere." He employs his magical cloak's powers and

discovers his quarry's home, but will he live long enough to claim the ship itself?

The Cloakmaster Cycle, Book Five

By Nigel Findley

TSR Ship Month: April

On Sale Date: May

Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.

ISBN: 1-56076-596-8

Format: 4 3/16 x 7, 320 pages, B&W chapter illustrations

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-753-7/89.10/18 copy/8034RH

Age Level: 12+

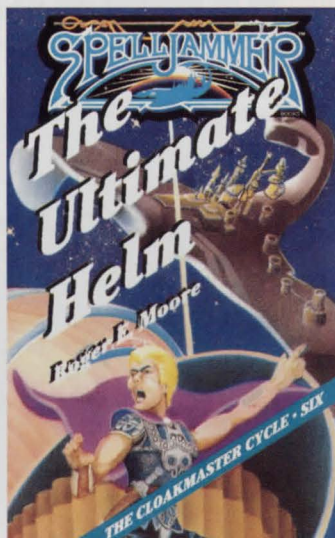
LOC #: 92-61087

### Key Support:

- SPELLJAMMER™ books take readers from one fantasy world to another, drawing cross-over sales from each TSR world

#8038

## The Ultimate Helm



*The Ultimate Helm* is the long-awaited conclusion to *The Cloakmaster Cycle* series.

Teldin Moore battles for control of the great ship *Spelljammer* amid myriad plots and conspiracies. Political intrigue mixes with fantastic elements for an explosive climax to the series. Teldin must grapple with the choice of taking the

ship's helm . . . and his decision may change fantasy space forever!

The Cloakmaster Cycle, Book Six

By Russ T. Howard

TSR Ship Month: August

On Sale Date: September

Suggested Retail Price: \$4.95; CAN \$5.95; £3.99 U.K.

ISBN: 1-56076-651-4

Format: 4 3/16 x 7, 320 pages, B&W chapter illustrations

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-754-5/89.10/18 copy/8038RH

Age Level: 12+

LOC #: 92-61099

### Key Support:

- SPELLJAMMER™ novels bring TSR's fantasy worlds to life
- *The Cloakmaster Cycle* series has a large following of space fantasy fans as well as SPELLJAMMER® game devotees

## SPELLJAMMER® Campaign Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price	TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
1049	0-88038-762-9	SPELLJAMMER®: AD&D® Adventures in Space Boxed Set	\$18.00	9328	1-56076-134-2	SJR4 Practical Planetology	\$ 9.95
1065	1-56076-083-4	Legend of SPELLJAMMER® Boxed Set	\$20.00	9343	1-56076-149-0	SJS1 Goblin's Return	\$ 9.95
1072	1-56076-343-4	War Captain's Companion	\$20.00	9347	1-56076-342-6	SJQ1 Heart of the Enemy	\$10.95
2109	0-88038-871-4	MC7 Monstrous Compendium		9361	1-56076-345-0	SJR5 Rock of Bral	\$10.95
2119	1-56076-071-0	SPELLJAMMER® Appendix MC9 Monstrous Compendium	\$ 9.95	9374	1-56076-348-5	SJR6 Greyspace	\$10.95
2130	1-56076-347-7	SPELLJAMMER® Appendix CGR1 The Complete Spacefarer's Handbook	\$10.95				
9280	0-88038-831-5	SJR1 Lost Ships	\$15.00				
9286	0-88038-845-5	SJA2 Skull & Crossbows	\$ 9.95				
9299	0-88038-878-1	SJA3 Crystal Spheres	\$ 8.95				
9312	1-56076-052-4	SJR2 Realspace	\$ 8.95				
9313	1-56076-053-2	SJR3 Dungeon Master Screen	\$10.95				
9325	1-56076-131-8	SJA4 Under the Dark Fist	\$ 8.95				
			\$ 9.95				

## SPELLJAMMER™ Novels Backlist

8030	1-56076-153-9	The Cloakmaster Cycle, One, <i>Beyond the Moon</i>	\$ 4.95
8031	1-56076-154-7	The Cloakmaster Cycle, Two, <i>Into The Void</i>	\$ 4.95
8032	1-56076-344-2	The Cloakmaster Cycle, Three, <i>The Maelstrom's Eye</i>	\$ 4.95
8033	1-56076-346-9	The Cloakmaster Cycle, Four, <i>The Radiant Dragon</i>	\$ 4.95

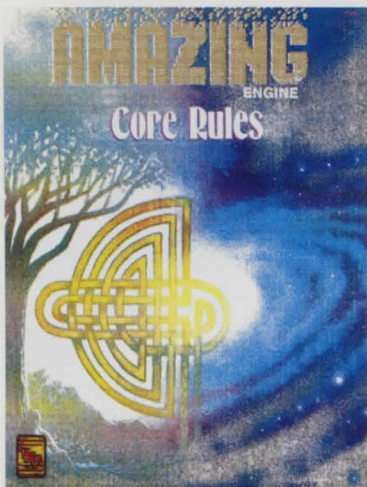




New in '93 . . . the best of fantasy and science fiction in one system!

# AMAZING

ENGINE™ System



#2705

## Core Rules/For Faerie, Queen, and Country Supplement Combination Package

This is the first all-in-one universal rules system and campaign package from TSR!

The Core Rules are 32 pages of simple, direct how-to information, aimed at the experienced role-player. These rules contain everything players and the DUNGEON MASTER™ need to know to get started in the AMAZING ENGINE™ System framework.

In *For Faerie, Queen, and Country*, the first

fantasy supplement for the AMAZING ENGINE System, Her Majesty Queen Victoria of England requests help to save the realm of Faerie. This supplement contains special rules for survival in Faerie.

By David Cook

TSR Ship Month: March

On Sale Date: April

Suggested Retail Price: \$24.95; CAN \$29.95; £14.99 U.K.

ISBN: 1-56076-657-3

Format: 8 3/8 x 10 3/4, 32 pages, saddle stitched, 128 pages, perfect bound

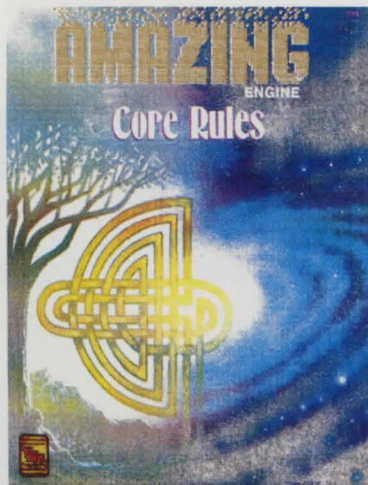
Case Pack/Weight: 12/18 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- Core Rules and a supplement are packaged together for an easy start in the game
- Combination package spurs higher dollar sales by providing consumers with an opportunity to save money by buying both units at once!



#2706

## Core Rules/BugHunters™ Supplement Combination Package

The Core Rules are 32 pages of simple, direct how-to information, aimed at the experienced role-player. These rules contain everything players and the DUNGEON MASTER™ need to know to get started in the AMAZING ENGINE™ System framework.

In *BUGHUNTERS™*, the first science fiction supplement for the AMAZING ENGINE System, insectoid aliens invade Earth's L-5 colony!

Players can use the experience they earned in the adventure, *For Faerie, Queen, and Country*, in this scenario to defeat the aliens (and earn more experience!). Special rules for extra-vehicular activity and weapons are included.

By TSR Staff

TSR Ship Month: June

On Sale Date: July

Suggested Retail Price: \$24.95, CAN \$29.95, £14.99 U.K.

ISBN: 1-56076-689-1

Format: 8 3/8 x 10 3/4, 32 pages, saddle stitched, 128 pages, perfect bound

Case Pack/Weight: 12/18 lbs.

Age Level: 12+

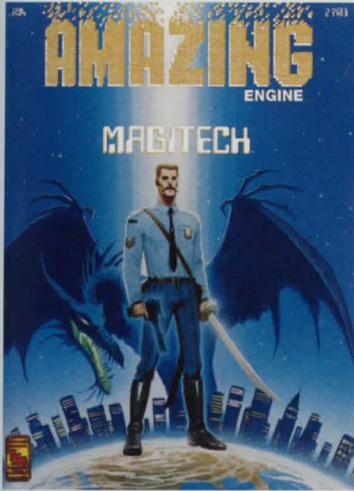
**Target Audience:** All player levels.

**Key Support:**

- Core Rules and a supplement are packaged together for an easy start in the game
- Combination package spurs higher dollar sales by providing consumers with an opportunity to save money by buying both units at once!







## #2703 Magitech™ Supplement-AM4

The **MAGITECH™** Supplement introduces a world much like our own. The difference: magic has replaced technology—and nothing is quite what it seems!

**AMAZING ENGINE™** System releases can be played in any order, veterans can use the experience gained in the first adventures to explore this alternate reality. Special rules for customizing **MAGITECH™** Supplement items are included.

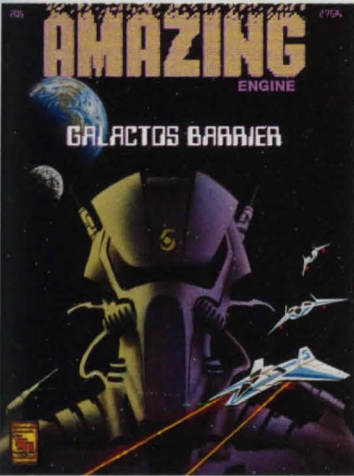
By Tim Beach  
TSR Ship Month: September  
**On Sale Date: October**  
**Suggested Retail Price: \$18.00; CAN \$21.50; £10.99 U.K.**

**ISBN: 1-56076-661-1**  
Format: 8 3/8 x 10 3/4, 128 pages, mapsheet, 2-color  
Case Pack/Weight: 12/14 lbs.  
Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- Players can build on previously earned experience with this adventure
- Alternate fantasy settings are very popular in the fantasy genre of literature



## #2704 Galactos Barrier Supplement-AM5

Players join forces against an intergalactic pirate empire in a desperate race to maintain the freedom of the solar system!

This is the fourth supplement and the second set in a science fiction milieu. As before, players can use their previously earned experience or start fresh without ever having played before! Special rules for negotiating through alien protocol and operating two-person spacecraft are included.

By TSR Staff  
TSR Ship Month: December  
**On Sale Date: January 1994**  
**Suggested Retail Price: \$18.00, CAN \$21.50, £10.99 U.K.**

**ISBN: 1-56076-690-5**  
Format: 8 3/8 x 10 3/4, 128 pages, 2-color  
Case Pack/Weight: 12/14 lbs.  
Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- Galactic space opera has been popular with the science fiction community for decades, as proven by the success of many films and novels
- Pirates and science fiction are a thrilling combination, certain to attract players in search of high adventure



## #2700 Amazing Engine™ Core Rules -AM1

By David Cook  
Artist: TSR Staff  
TSR Ship Month: September  
**On Sale Date: October**  
**Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.**  
**ISBN: 1-56076-590-9**  
Format: 8 3/8 x 10 3/4, 32 pages, saddle stitched, 2-color  
Case Pack/Weight: 12/14 lbs.  
Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- The first TSR product to promote both fantasy and science fiction gaming under one umbrella!
- Most of the gaming public are avid readers of both genres, making them prime customers for the **AMAZING ENGINE** System
- This is the heart of the line, a "must-have" to play all future releases



## #2701 For Faerie, Queen, and Country Supplement -AM2

By David Cook  
Artist: TSR Staff  
TSR Ship Month: September  
**On Sale Date: October**  
**Suggested Retail Price: \$18.00; CAN \$21.50; £10.99 U.K.**  
**ISBN: 1-56076-591-7**  
Format: 8 3/8 x 10 3/4, 128 pages, perfect bound, 2-color  
Case Pack/Weight: 12/14 lbs.  
Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- This is the first fantasy release supporting the exciting, new **AMAZING ENGINE** System line!
- Victorian support is best represented by the works of Jules Verne and H. G. Wells, popular authors in the fantasy genre



## #2702 Bug Hunters™ Supplement -AM3

By TSR Staff  
TSR Ship Month: September  
**On Sale Date: October**  
**Suggested Retail Price: \$18.00; CAN \$21.50; £10.99 U.K.**  
**ISBN: 1-56076-623-9**  
Format: 8 3/8 x 10 3/4, 128 pages, perfect bound, 2-color  
Case Pack/Weight: 12/14 lbs.  
Age Level: 12+

**Key Support:**

- The **BUGHUNTERS™** supplement is the first science fiction release supporting the exciting, new **AMAZING ENGINE™** System line!
- Extra rules for extra-vehicular activity and weapons are included







## Intergalactic thrills abound in the 25th Century world

Join Buck Rogers, America's greatest space hero of all time, in a planetary conquest of intergalactic thrills! BUCK ROGERS® adventure games and novels bring back all the fun, excitement and heroics of the Golden Age of Science Fiction. Let the world's first science fiction hero introduce you to the high adventure of old-time science fiction in the 25th Century!





# BUCK ROGERS®

Adventure, Excitement, Thrills

Game

BUCK  
ROGERS®  
Adventure, Excitement, Thrills

HIGH ADVENTURE™ CLIFFHANGERS

BUCK  
ROGERS®  
Adventure, Excitement, Thrills  
GAME



#3587

## BUCK ROGERS® HIGH ADVENTURE™ CLIFFHANGERS Game

Return to the rollicking pulp future of the 25th Century as seen from the 1930s!

The *BUCK ROGERS® High Adventure™ Cliffhangers Game* is fast-paced, fun and easy-to-play . . . an ideal introduction to sci-fi role-playing. It can be played in an evening or as part of an ongoing game campaign. Everything needed for exciting adventures in the BUCK ROGERS Universe is included: all the famous characters of the '20s and '30s comic strips, all the "pulp-style" technology, dice, full-color map, and ways to generate many more adventures.

HIGH ADVENTURE™ CLIFFHANGERS Game

By Jeff Grubb

Artist: TSR Staff

TSR Ship Month: August

On Sale Date: September

**Suggested Retail Price:** \$20.00; CAN \$25.95; £12.99  
U.K. Incl. VAT

**ISBN:** 1-56076-636-0

Format: 12 x 10 3/4 x 2 1/8; 8 3/8 x 10 3/4, 32/32/48 pages, saddle stitched, 4-color and B&W, two mapsheets, pack of 10 six-sided dice, die-cut stand-ups

Case Pack/Weight: 12/28 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

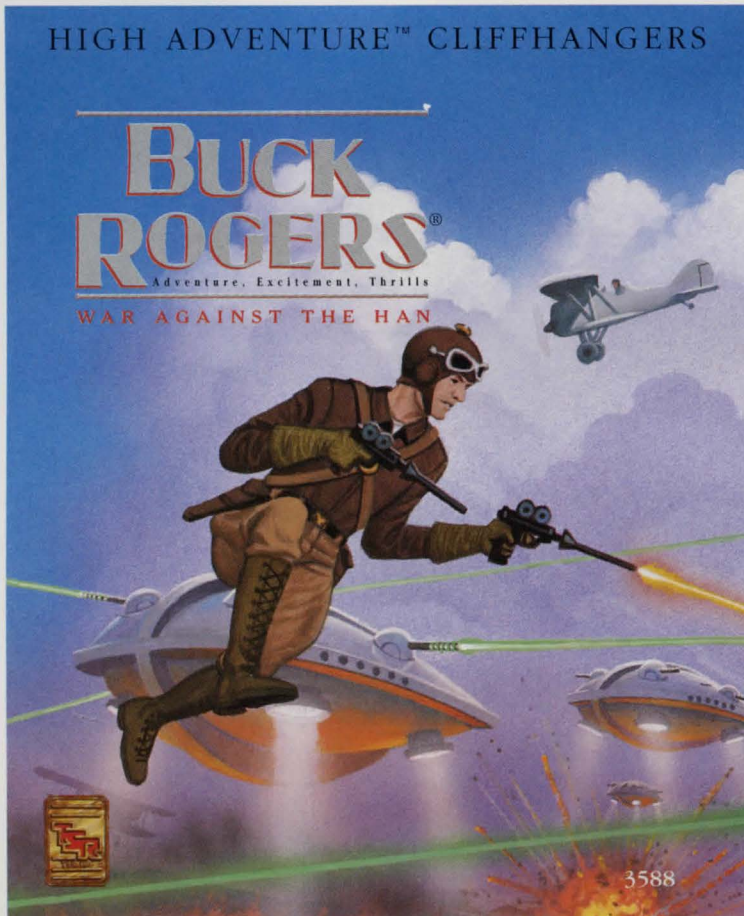
- Appeals to both young sci-fi game players and their older, nostalgic counterparts.
- Unique for the sci-fi marketplace: its vision of the future is optimistic and lighthearted.





# BUCK ROGERS®

Adventure, Excitement, Thrills



#3588

## War Against The Han

*War Against the Han* is the first supplement for the BUCK ROGERS® HIGH ADVENTURE™ CLIFFHANGERS game line, and starts the excitement off in high gear with a war against the Earth's oppressors, the vicious Han invaders!

Players experience the thrills and dangers of war in the 25th Century, facing down a Han death ray with nothing more than a jumping-belt, a rocket pistol, and sheer courage! Armed with background information on the invaders' friends, enemies and their battleground, players fight their way through numerous battles to break the domination of America by the evil Han. *War Against the Han* can supplement world information from the initial boxed set or be played as a series of fun, stand-alone adventures for all ages.

HIGH ADVENTURE™ CLIFFHANGERS Game  
Supplement  
By Steven Schend  
TSR Ship Month: November  
On Sale Date: December

Suggested Retail Price: \$18.00; CAN \$21.50; £12.99 U.K. Incl. VAT

ISBN: 1-56076-683-2

Format: 8 7/8 x 11 1/4 x 5/8, 8 3/8 x 10 3/4, 32/48 pages, saddle stitched, 4-color, and B&W,  
2 mapsheets, 2 sheets of die-cut stand-ups

Case Pack/Weight: 12/19 lbs.

Age Level: 12+

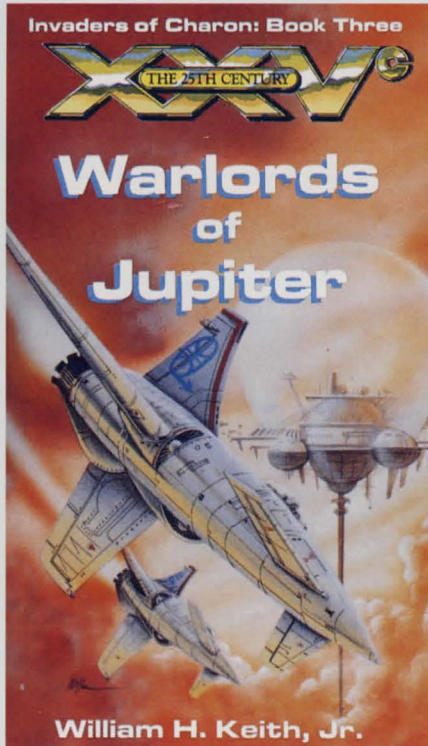
**Target Audience:** Beginning player levels.

**Key Support:**

- Supports the new BUCK ROGERS® HIGH ADVENTURE™ CLIFFHANGERS game line, a sure seller for the introductory market!
- The game's "pulp-style" action and technology make for wild and exciting combat







#3585  
**Warlords of Jupiter**

In *Warlords of Jupiter*, the exciting conclusion of the Invaders of Charon Trilogy, Earth's freedom-fighting NEO contend with a horde of intelligent alien machines.

The Charon forces launch a massive invasion, scattering RAM's Jupiter fleet and carrying off hundreds of human captives to the eternal night of Pluto's moon. Bitter enemies that they are, RAM and NEO now must forge a shaky alliance to ensure Man's survival, while hero Vince Pirelli enlists the aid of the strangest gene-tailored intelligences of the solar system, the enigmatic Stormriders of Jupiter.

Invaders of Charon, Book Three  
By William H. Keith, Jr.  
TSR Ship Month: February  
On Sale Date: March  
Suggested Retail Price: \$3.95; CAN \$4.95; £2.99 U.K.  
ISBN: 1-56076-576-3  
Format: 4 3/16 x 7, 288 pages, perfect bound, chapter headings  
Case Pack/Weight: 24/12 lbs.  
Prepack ISBN/Price/Configuration/Stock #: 1-56076-755-3/71.10/18 copy/3585RH  
Age Level: 12+

**Key Support:**

- The Invaders of Charon Trilogy features Black Barney, one of the best-known and most popular characters in novels.
- Role-playing game enthusiasts will find a wealth of material for their role-playing scenarios, while SF readers will enjoy the rich variety and detail of this "future history"

## BUCK ROGERS® XXVc™ Adventures Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
3550	0-88038-587-3	BUCK ROGERS® Battle for the 25th Century Game	\$24.95
3562	0-88038-847-1	BUCK ROGERS® XXVc™ The 25th Century Role-Playing Game	\$24.95
3563	0-88038-854-4	25CA1 BUCK ROGERS® in the 25th Century	\$ 9.95
3565	0-88038-864-1	25CR1 Mars in the 25th Century	\$ 9.95
3566	0-88038-873-0	25CA2 N.E.O. in the 25th Century	\$ 9.95
3567	0-88038-879-X	25CR2 Earth in the 25th Century	\$ 9.95
3569	0-56076-056-7	25CS1 Deimos Mandate	\$ 6.95
3570	1-56076-057-5	25CREF1 Character Record Sheets	\$ 8.95
3571	1-56076-065-6	25CS2 Sargasso of Space	\$ 6.95
3572	1-56076-089-3	25CR3 Inner Worlds	\$ 9.95
3573	1-56076-090-7	25CS3 A Matter of Gravitol	\$ 6.95
3574	1-56076-387-6	25CR6, No Humans Allowed Acc.	\$15.00
3579	1-56076-096-6	25CR5 The Belt Acc.	\$ 4.48
3582	1-56076-389-2	25CR7, Hardware Acc.	\$ 9.95
3583	1-56076-390-6	Cities of Tomorrow	\$18.00
3584	1-56076-391-4	Spacestation Hauberk	\$18.00

## BUCK ROGERS® XXVc™ Novels Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
3576	1-56076-093-1	Invaders of Charon, Book One <i>The Genesis Web</i>	\$ 3.95
3581	1-56076-098-2	Invaders of Charon, Book Two <i>Nomads of the Sky</i>	\$ 3.95
3561	0-88038-840-4	<i>First Power Play</i>	\$ 3.95
3564	0-88038-863-8	<i>Prime Squared</i>	\$ 3.95
3568	0-88038-885-4	<i>Matrix Cubed</i>	\$ 3.95
3551	0-88038-582-0	<i>Arrival</i>	\$ 3.95
3553	0-88038-604-5	BUCK ROGERS®: The First 60 Years	\$24.95
3558	0-88038-728-9	<i>Rebellion 2456</i>	\$ 3.95
3559	0-88038-751-3	<i>Hammer of Mars</i>	\$ 3.95
3560	0-88038-761-0	<i>Armageddon Off Vesta</i>	\$ 3.95







t's back again by popular demand!

TSR's future world classic—the GAMMA WORLD® game reintroduced last year—continues with all-new adventures for 1993! Elements of science fiction mix with fantasy in a world 300 years after the destruction of civilization. Survivors are a motley crew of humans, mutants, and even intelligent animals and plants! Danger abounds . . . and the possibilities for high adventure are everywhere.



EO



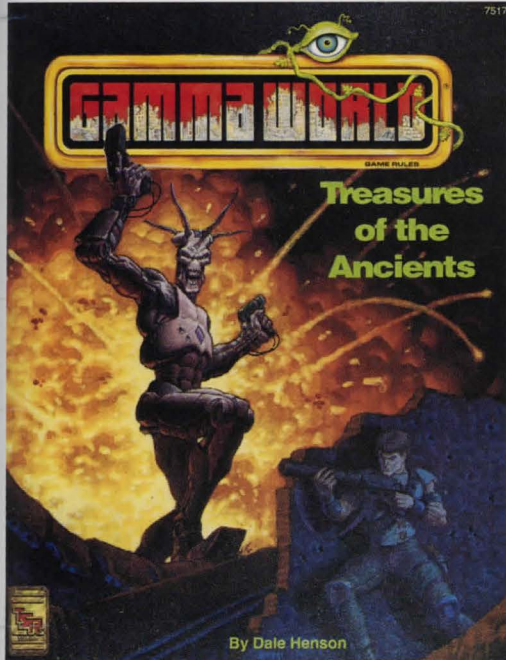


Campaign



#7517

## Treasures of the Ancients—GWA1



Rediscover what the world lost 300 years after civilization has been destroyed in this darkly whimsical setting of the far future!

To the strange inhabitants of the GAMMA WORLD® setting, the mysterious people who lived before the apocalypse are known only as “the Ancients.” Their devices and artifacts, containing the secrets of knowledge and power, are the most sought-after treasures in the GAMMA WORLD campaign. They also are highly explosive! The *Treasures of the Ancients* book is packed with technological information on these devices and artifacts.

Accessory

By Dale Henson

Artist: Brom

TSR Ship Month: February

On Sale Date: March

Suggested Retail Price: \$10.95; CAN \$13.50; £6.99 U.K.

ISBN: 1-56076-577-1

Format: 8 3/8 x 10 3/4, 96 pages, saddle stitched, B&W, poster

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

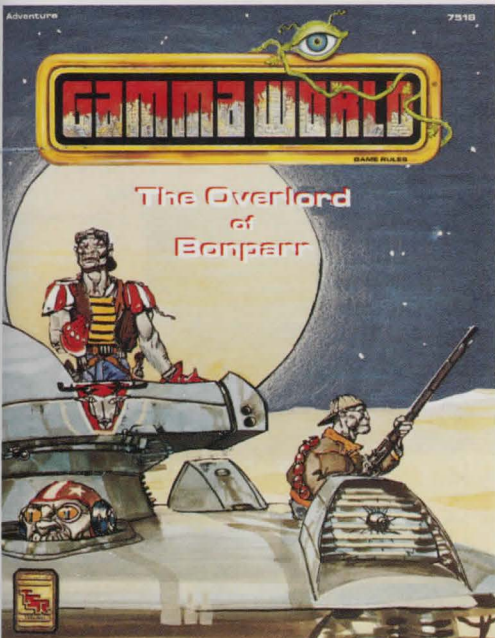
**Key Support:**

- Possessing the technological knowledge in the *Treasures of the Ancients* book gives characters tremendous power in the GAMMA WORLD game

- Appeals to players of other science fiction role-playing games

#7518

## The Overlord of Bonparr—GWA2



Is the Overlord of Bonparr master? Or enemy? Either way . . . his evil schemes will keep everyone busy for a very long time!

The Overlord, a massive and terrifying mutant, rules the strange and twisted lands of Bonparr with an iron fist. This accessory presents a detailed picture of the Overlord's domain, perfect as the setting for an extended GAMMA WORLD® campaign that takes place centuries after the complete destruction of civilization.

Accessory

By TSR Staff

TSR Ship Month: April

On Sale Date: May

Suggested Retail Price: \$15.00; CAN \$18.00; £8.99 U.K.

ISBN: 1-56076-599-2

Format: 8 5/8 x 10 7/8 x 5/8, folder package, 64/32 pages, saddle stitched,

B&W, map

Case Pack/Weight: 12/10 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key support:**

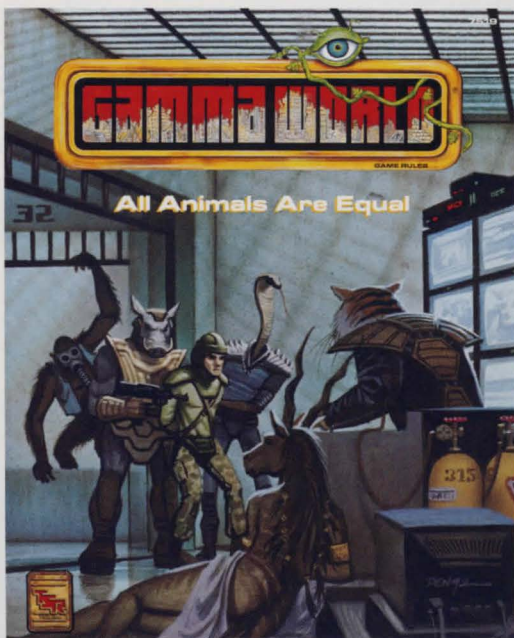
- Expands the rules from the 1992 rerelease of the GAMMA WORLD game system
- Campaign setting material is always sought after
- This setting also supports the follow-up adventure, *All Animals Are Equal*





#7519

## All Animals Are Equal—GWQ2



Enter a twisted jungle of animal politics!

Three-hundred years after the fall of civilization, the animals are running the show. The remains of a zoo, now home to a bewildering array of talking, intelligent, mutated animals, is the setting for a light-hearted adventure of politics and intrigue. Here, humans are the outsiders. See what a zoo politics can really be with *All Animals Are Equal*.

Adventure

By TSR Staff

Artist: Fred Fields

TSR Ship Month: July

**On Sale Date: August**

**Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.**

**ISBN: 1-56076-638-7**

Format: 8 3/8" x 10 3/4", 64 pages, saddle stitched, B&W

Case Pack/Weight: 12/7 lbs.

Age Level: 12+

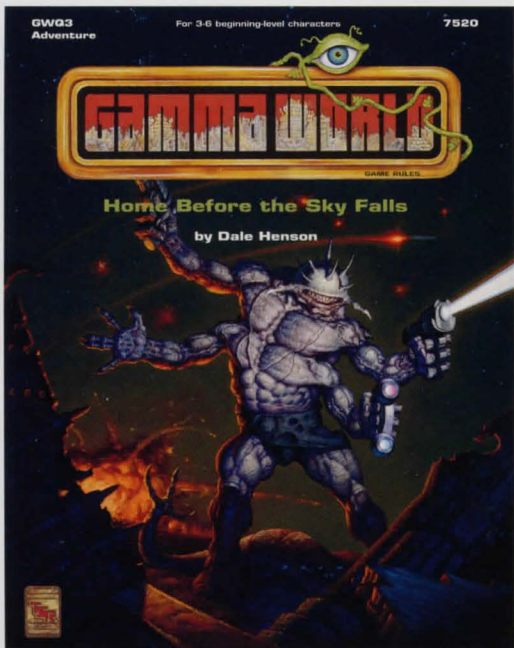
**Target Audience:** All player levels.

**Key Support:**

- Humor is a key ingredient in GAMMA WORLD® products—and humor sells
- *All Animals Are Equal* is loaded with new and bizarre monsters and mutations.
- Supports the *Overlord of Bonparr* accessory

#7520

## Home Before The Sky Falls—GWQ3



The *Home Before The Sky Falls* adventure is an all-or-nothing fight for survival in a future world of bizarre mutations.

When player-characters get drafted into a mutant army and marched off to war, trouble happens! Mutiny, desertion, and simple survival are the keys to success in this army.

Adventure

By Dale Henson

Artist: Brom

TSR Ship Month: October

**On Sale Date: November**

**Suggested Retail Price: \$9.95; CAN \$11.95; £5.99 U.K.**

**ISBN: 1-56076-674-3**

Format: 8 3/8 x 10 3/4, 64 pages, saddle stitched, B&W

Case Pack/Weight: 12/7 lbs.

Age Level: 12+

**Target Audience:** All player levels.

**Key Support:**

- *Home Before The Sky Falls* provides the "big picture" role-playing game enthusiasts love
- Combines epic adventure with nitty-gritty chase and discovery scenarios
- Contains essential campaign material for the DUNGEON MASTER™ interested in the grand sweep of events

### GAMMA WORLD® Adventures Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
7514	1-56076-401-5	GAMMA WORLD® Role-Playing Game	\$20.00
7515	1-56076-402-3	Gamma Knights	\$20.00
7516	1-56076-411-2	GWQ1, Mutant Master	\$ 9.95



# Family Boardgames

## #1045 The Classic DUNGEON® Game

The Classic DUNGEON® game is a mysterious search for buried riches in a treacherous dungeon. The first edition of this huge, fun-filled game sold over 500,000 copies!

Immediately Available  
**Suggested Retail Price: \$19.95**  
 CAN \$25.50; £11.99 U.K. Incl. VAT  
 Case Pack/Weight: 6/17 lbs.  
 UPC CODE: 0-046363-01045-4

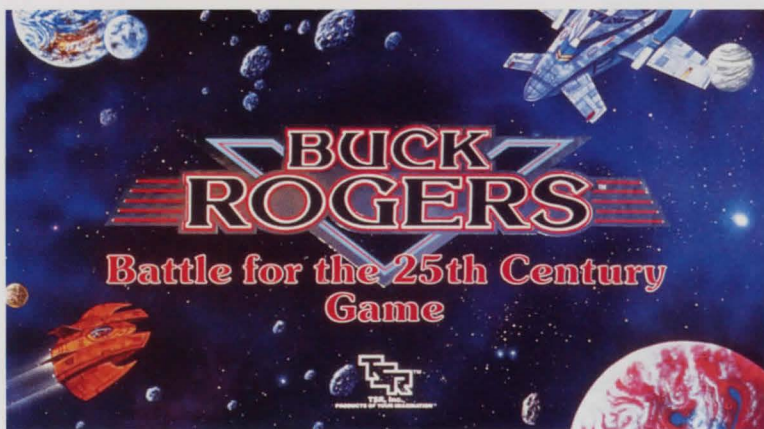
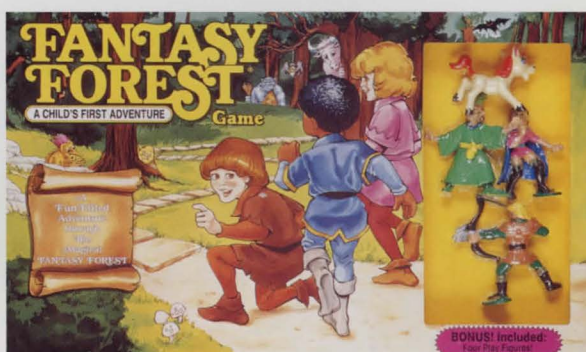


## #1059 FANTASY FOREST® Game

The FANTASY FOREST® game is a fun-filled race through a magical forest where players meet funny goblins, trolls, and other imaginative creatures on their way to the Magic Castle.

The game is brightly packaged with a see-through window that displays four colorful 4-inch vinyl play figures inside. For 2-4 players, ages 4 to 8.

Immediately Available  
**Suggested Retail Price: \$19.95**  
 CAN \$25.50; £11.99 U.K. Incl. VAT  
 Case Pack/Weight: 6/10 lbs.  
 UPC CODE: 0-46363-01059-0

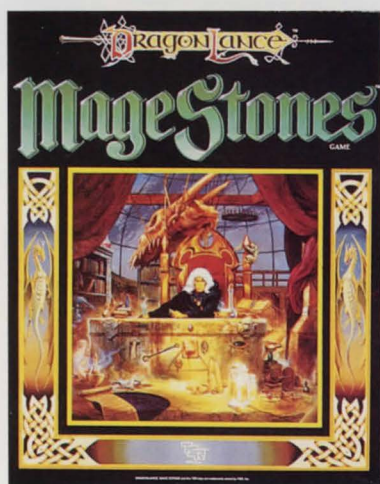


## #3550 BUCK ROGERS® Battle for The 25th Century Game

Blast into the 25th century with Captain Buck Rogers. Only you, Buck Rogers, and the forces of NEO can save the universe. The Battle for The 25th Century Game is filled with space battles, conquests and hours of adventure.

Immediately Available  
**Suggested Retail Price: \$24.95**  
 CAN \$31.95; £24.95 U.K. Incl. VAT

Case Pack/Cubes/Weight: 6/2.5/25 lbs.  
 UPC CODE: 0-046363-0-3550-1



## #1058 MAGE STONES™ Game

MAGE STONES™ is a fast-paced strategy and positioning game. Players try to outmaneuver their opponents by placing their "stones" on the board while blocking and removing their opponent's stones.

Immediately Available  
**Suggested Retail Price: \$17.95**  
 CAN \$22.95; £12.95 U.K. Incl. VAT  
 Case Pack/Cubes/Weight: 6/.88/14 lbs.  
 UPC CODE: 0-46363-01058-4





# Strategy Boardgames



#3030

## BATTLE OF BRITAIN GAME

This historical simulation game details the WWII battle in the skies over Britain during its most desperate struggle for survival. Using miniature plastic planes and full-color cards on a colorful board of Great Britain, this simulation details the numerous attacks by German air squadrons against the British Isles.

Immediately Available.

**Suggested Retail Price: \$29.95**

CAN \$38.50; £22.55 U.K. Incl. VAT

ISBN: 0-88038-894-3

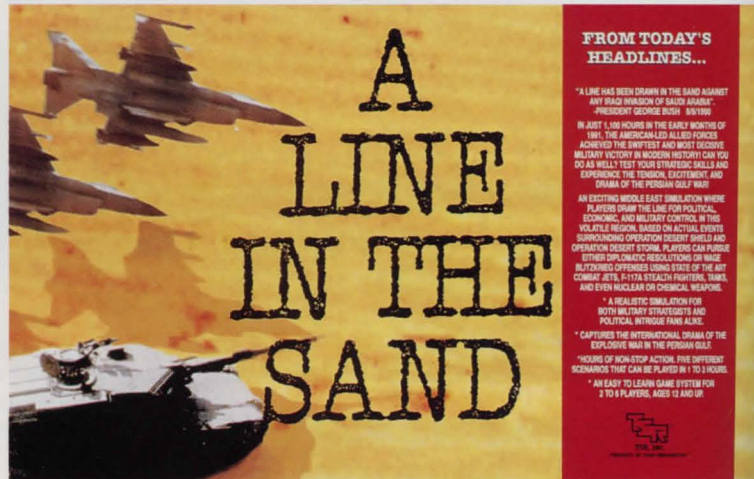
Case Pack/Weight: 6/26 lbs.

UPC Code: 0-46363-03030-8

#3032

## A LINE IN THE SAND™ GAME

The military forces of the world are closing in on the vital oil resources of the Middle East, Kuwait, Iraq, Iran, and Saudi Arabia 1-1 the volatile Middle East countries that control huge oil reserves. When their armies move across the desert sands and assume hostile battle positions, the world watches with tense apprehension. Holy war or not, the effects of an all-out petro war stretch beyond their borders, and are likely to involve the superpowers.



Immediately Available

**Suggested Retail Price: \$19.95**

CAN \$25.50; £13.99 U.K. Incl. VAT

ISBN: 1-56076-099-0

Format: 20 x 12 x 2, 32 pages

Case Pack/Weight: 6/25 lbs.

UPC CODE: 0-46363-03032-2

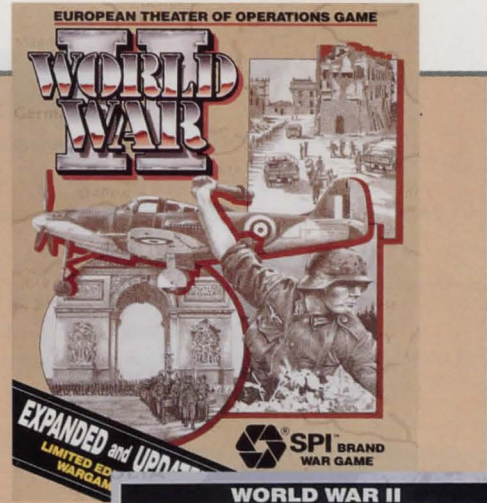




A great deal of attention was focused on the 50 year anniversary of World War II. This game was a very strong seller in its initial release . . . and it continues to be a hit with the bigger and better anniversary edition!

**#3029**  
**WWII: European Theater of Operations**

Immediately Available  
 Suggested Retail Price: \$34.95  
 CAN \$44.95; £29.99 U.K. Incl. VAT  
 ISBN: 0-88038-865-7  
 Case Pack/Weight: 12/42 lbs.  
 UPC CODE: 0-46363-03029-2

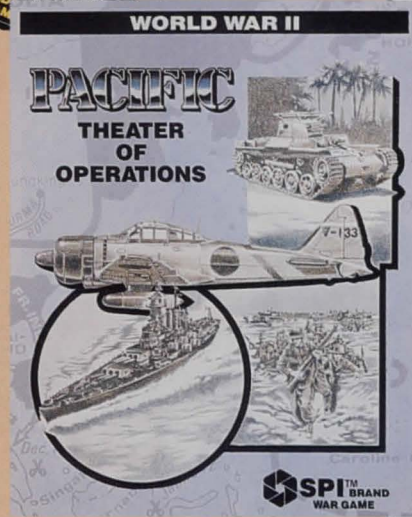


**#3031**  
**WWII: Pacific Theater of Operations**

Replay the battle of Pearl Harbor or Midway in this war simulation boardgame! This military game recreates important conflicts throughout the WWII Pacific Theater of Operations. The follow-up companion to WWII, it links with the European Theater of Operations game, allowing players to recreate the entire war.

Immediately Available  
 Suggested Retail Price: \$39.95  
 CAN \$49.50; £27.50 U.K. Incl. VAT  
 ISBN: 0-88038-896-X

Format: 8 3/8 x 10 3/4, 48 pages  
 Case Pack/Weight: 6/42 lbs.  
 UPC CODE: 0-46363-03031-5



**#3028**  
**EUROPE AFLAME Game**

The exciting strategy game takes players through the war-torn cities and rural areas of Europe during this historical confrontation. Designed to be learned and played from start to finish in just one to four hours.

Immediately Available  
 Suggested Retail Price: \$24.95  
 CAN \$31.95; £19.99 U.K. Incl. VAT  
 ISBN: 0-88038-742-4  
 Case Pack/Weight: 6/17 lbs.  
 UPC CODE: 0-46363-03028-5



World War II, on land, sea, and air. A tense, fast-paced game of strategy and skill.

From the makers of the best-selling Red Storm Rising and The Hunt For Red October games.

**EASY TO LEARN!**

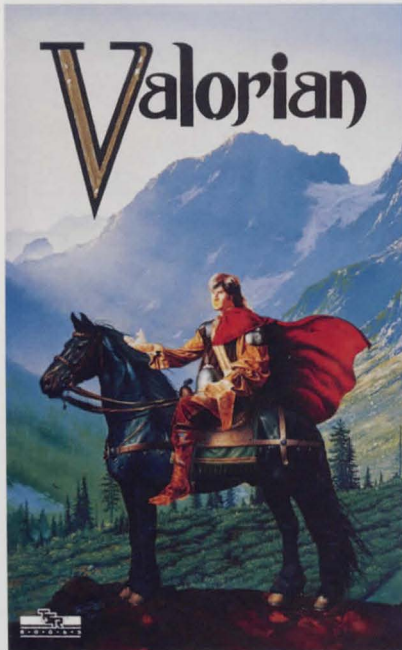
Boardgame for 2 to 4 players, ages 12 and up





#1 in fantasy  
and science  
fiction

Go with the leader. TSR® Books continues to offer a valuable forum for new and established voices in fantasy, science fiction, mystery, and horror. *Locus Magazine* says TSR is the #1 publisher in fantasy and science fiction for this reason: TSR produces more chain bookstore best-sellers than any other publisher.



#8227

## Valorian

Prequel to *Dark Horse* and third in the best-selling series, *Valorian* is the epic life story of the sorcerer-hero from the Dark Horse Plains.

Nearly 400 years before the resurrection of sorcery on the Dark Horse plains, the people of the nomadic clans dwindle under the iron-fisted rule of the Tarn emperor.

Only Valorian has the vision and the courage to unite his people and defy the powerful conquering armies. With the sorcery granted him by the goddess Amara, Valorian leads his people out of bondage to seek a new home

beyond the Darkhorn Mountains.

By Mary H. Herbert

Artist: Fred Fields

TSR Ship Month: January

On Sale Date: February

Suggested Retail Price: \$4.50; CAN \$5.50; £3.99 U.K.

ISBN: 1-56076-566-6

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings

Case Pack/Weight: 24/12 lbs.

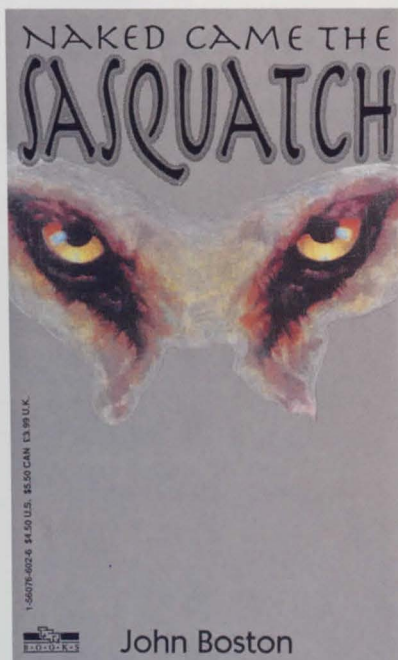
Prepack ISBN/Price/Configuration/Stock #:

1-56076-756-1/81.00/18 copy/8227RH

Age Level: 12+

### Key Support:

- Mary Herbert's first novel, *Dark Horse*, was a national bookstore chain best-seller and one of the biggest hits of the TSR® Books imprint
- The traditional fantasy and light style of the series appeal to a wide audience in both the adult and young adult categories



#8228

## Naked Came the Sasquatch

*Naked Came the Sasquatch* by John Boston is a comedic story about saying good-bye to one's monsters.

*Sasquatch* is an adventure/mystery/comedy. Michael Fenberg, editor of a small newspaper in the Sierra Nevadas, is out to solve a series of grisly murders. He knows that a monster is committing them. The problem: which monster?

By John Boston

Artist: Robh Ruppel

TSR Ship Month: April

On Sale Date: May

Suggested Retail Price: \$4.50; CAN \$5.50; £3.99 U.K.

ISBN: 1-56076-602-6

Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings

Case Pack/Weight: 24/12 lbs.

Prepack ISBN/Price/Configuration/Stock #:

1-56076-757-X/81.00/18 copy/8228RH

Age Level: 12+

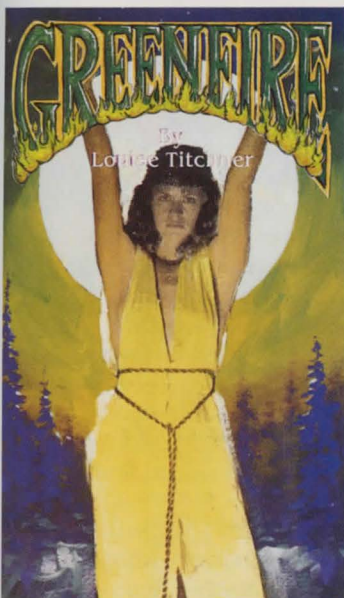
### Key Support:

- *Sasquatch* will appeal to readers of both genders from high school to middle age who are fans of mystery, horror, adventure and comedy
- *Sasquatch* is a page-turner that begins as a who-dunnit, then turns into a what-dunnit, and finally evolves into a which-what-dunnit
- Strong, memorable characters invite multiple readings and personal recommendations

1-56076-602-6 \$4.50 U.S. \$5.50 CAN £3.99 U.K.

John Boston





#8232

## Greenfire

*Greenfire* has it all—action, intrigue and a mesmerizing battle of wits between a water goddess who's not quite human and a king who must rise above his humanity to save his kingdom from her magic.

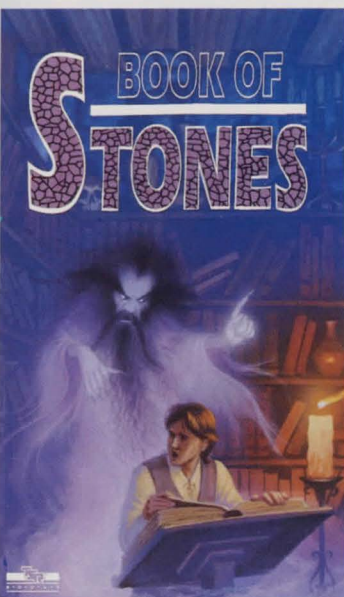
In this fantasy/romance, the water goddess Reawen must steal back the stone that confirms her mystical power. But, the young king who tricked the stone from her mother proves to be Reawen's match. As the two duel, they threaten to tear the kingdom asunder and shake the very foundations of magic.

By Louise Titchener  
Artist: Robh Ruppel  
TSR Ship Month: November  
**On Sale Date: December**  
**Suggested Retail Price: \$4.50; CAN \$5.50; £3.99 U.K.**

**ISBN: 1-56076-685-9**  
Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings  
Case Pack/Weight: 24/12 lbs.  
Prepack ISBN/Price/Configuration/Stock #: 1-56076-759-6/81.00/18 copy/8232RH  
Age Level: 12+

### Key Support:

• Here is a novel in the tradition of Mary H. Herbert's best-selling *Dark Horse* series and the popular works of L. Dean James.



#8229

## Book of Stones

*Book of Stones* is the conclusion to the well-received trilogy set in the world of *Sorcerer's Stone*.

Davi Darynson, the young duke of Gosney, desires nothing more than to attain the powers of magic . . . until the lovely Sandaal D'Lekan arrives at Castlekeep to be lady-in-waiting to the queen. But Sandaal has come to serve other, darker purposes. Soon, the duke must choose between his ladylove and the life of his king. Desperate, he turns to the Book of Stones, which offers power and counsel to some—and death to others.

By L. Dean James  
Artist: Fred Fields  
TSR Ship Month: July  
**On Sale Date: August**  
**Suggested Retail Price: \$4.50; CAN \$5.50; £3.99 U.K.**

**ISBN: 1-56076-639-5**  
Format: 4 3/16 x 7, 320 pages, perfect bound, B&W chapter headings  
Case Pack/Weight: 24/12 lbs.  
Prepack ISBN/Price/Configuration/Stock #: 1-56076-758-8/81.00/18 copy/8229RH  
Age Level: 12+

### Key Support:

• *Sorcerer's Stone* and *Kingslayer*, L. Dean James' first two novels in the series, were tremendously popular, and *Book of Stones* is expected to meet with the same success

## TSR® Books Backlist

TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price	TSR Prod. No.	ISBN No.	Product Title	Sugg. Retail Price
8200	0-88038-536-7	<i>Starsong</i>	\$ 3.95	8215	0-88038-927-3	<i>The Road West</i>	\$ 3.95
8201	0-88038-552-9	<i>St. John The Pursuer: Vampire in Moscow</i>	\$ 3.95	8216	0-88038-928-1	<i>The Alien Dark</i>	\$ 3.95
8203	0-88038-591-X	<i>Red Sands</i>	\$ 3.95	8217	1-56076-059-1	<i>Web of Futures</i>	\$ 3.95
8204	0-88038-715-7	<i>Illegal Aliens</i>	\$ 3.95	8218	1-56076-074-5	<i>Sorcerer's Stone</i>	\$ 3.95
8205	0-88038-726-2	<i>The Jewels of Elvish</i>	\$ 3.95	8219	1-56076-075-3	<i>The Falcon Rises</i>	\$ 3.95
8206	0-88038-743-2	<i>Monkey Station</i>	\$ 3.95	8220	1-56076-076-1	<i>Token of Dragonsblood</i>	\$ 3.95
8207	0-88038-755-6	<i>The Eyes Have It</i>	\$ 3.95	8221	1-56076-077-X	<i>The Cloud People</i>	\$ 3.95
8208	0-88038-778-5	<i>The Earth Remembers</i>	\$ 3.95	8222	1-56076-078-8	<i>Lightning's Daughter</i>	\$ 3.95
8210	0-88038-767-X	<i>Too, Too Solid Flesh</i>	\$ 3.95	8223	1-56076-397-3	<i>Thorn and Needle</i>	\$ 3.95
8211	0-88038-916-8	<i>Dark Horse</i>	\$ 3.95	8224	1-56076-398-1	<i>Kingslayer</i>	\$ 3.95
8212	0-88038-915-X	<i>Warsprite</i>	\$ 3.95	8225	1-56076-399-X	<i>The Nine Gates</i>	\$ 4.50
8213	0-88038-914-1	<i>Nightwatch</i>	\$ 3.95	8226	1-56076-400-7	<i>Half-Light</i>	\$ 4.50
				8721	0-88038-455-7	<i>Bimbos of the Death Sun</i>	\$ 3.95





# Periodicals



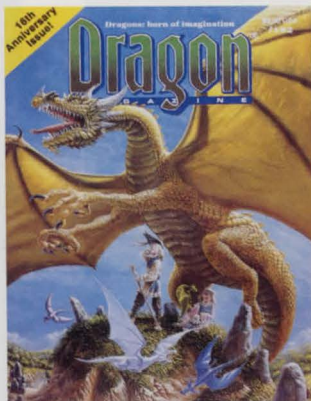
## AMAZING® Stories Magazine

The world's first science fiction magazine—AMAZING® Stories has been published continuously since 1926—is also the most attractive and most intriguing periodical of its kind. The full-size format and striking color covers make each issue stand out from other magazines on the newsstand—and the attractiveness doesn't stop there, because every story inside each issue is also illustrated with full-color art, making AMAZING Stories unique in its field.

The science fiction, fantasy, and horror short stories inside the magazine are contributed by many of the top writers in all of those genres—people such as Gregory Benford, Robert Silverberg, Harry Turtledove, and Barry B. Longyear, to name just a few. The fiction section is supplemented by essays, nonfiction articles, and opinion pieces, making a well-rounded package of reading that appeals to a wide range of interests and tastes.

Editor: Kim Mohan  
Cover Art: Freelance Artists  
TSR Ship Month: See below  
**On Sale Date: See below**  
**Suggested Retail Price: \$3.95; CAN \$4.75; £1.95 U.K.**  
**ISBN: See below**  
Format: 8 3/8 x 10 3/4, 96 pages  
Case Pack/Weight: 24/15 lbs.  
Product #: See below

ISSUE #	SHIP/COVER DATE	TSR STOCK #	ISBN #1-56076
578	Dec. '92/Jan. '93	8160-01	738-3
579	Jan./Feb. '93	8160-02	581-X
580	Feb./March '93	8160-03	585-2
581	March/April '93	8160-04	648-4
582	April/May '93	8160-05	656-5
583	May/June '93	8160-06	660-3
584	June/July '93	8160-07	699-9
585	July/Aug. '93	8160-08	760-X
586	Aug./Sept. '93	8160-09	761-8
587	Sept./Oct. '93	8160-10	762-6
588	Oct./Nov. '93	8160-11	763-4
589	Nov./Dec. '93	8160-12	764-2
590	Dec./Jan. '94	8161-01	765-0



## DRAGON® Magazine

With 100,000 copies, DRAGON® Magazine is the bellwether of the role-playing industry. Each issue is read by over 200,000 role-players.

DRAGON Magazine is every avid player's source of news, game reviews, commentary, rule clarifications, and features about D&D®, AD&D®, GAMMA WORLD®, BUCK ROGERS®/XXVc™, and other role-playing games produced by TSR and other manufacturers. Each issue features fantasy fiction, comics, and art.

- DRAGON Magazine has won many industry awards, including a lifetime ORIGINS Outstanding Achievement Award for the best publication in its field

Editor: Roger E. Moore  
Cover Art: Freelance Artists  
TSR Ship Month: See below  
**On Sale Date: See below**  
**Suggested Retail Price: \$3.50; CAN \$4.50; £1.25 U.K.**  
**ISBN: See below**  
Format: 8 3/8 x 10 3/4, 128 pages  
Case Pack/Weight: 36/24 lbs.  
Product #: See below

ISSUE #	SHIP/ON SALE DATE	TSR STOCK #	ISBN #1-56076
189	Dec. '92/Jan. '93	8110-01	435-X
190	Jan./Feb. '93	8110-02	766-9
191	Feb./March '93	8110-03	767-7
192	March/April '93	8110-04	768-5
193	April/May '93	8110-05	769-3
194	May/June '93	8110-06	770-7
195	June/July '93	8110-07	771-5
196	July/Aug. '93	8110-08	772-3
197	Aug./Sept. '93	8110-09	773-1
198	Sept./Oct. '93	8110-10	774-X
199	Oct./Nov. '93	8110-11	775-8
200	Nov./Dec. '93	8110-12	776-6
201	Dec. '93/Jan. '94	8111-01	777-4



## DUNGEON® Adventures Magazine

The industry's best value for role-playing game adventures—with four to six new adventures in every issue.

High adventures, deep dungeons, enchanted forests, and the deadliest of monsters await readers in every issue of DUNGEON® Adventures Magazine. This is the module magazine for all D&D® and AD&D® game players. Adventures span arctic wastelands to burning tropics, to dragon lairs.

- With a 35,000 copy circulation, DUNGEON Adventures Magazine is one of the top role-playing magazines on the market

- Winner of the 1989 and 1991 ORIGINS Award for Best Professional Adventure Gaming Magazine

Editor: Barbara G. Young  
Cover Art: Freelance Artists  
TSR Ship Month: See below  
**On Sale Date: See below**  
**Suggested Retail Price: \$3.75; CAN \$4.50; £1.75 U.K.**  
**ISBN: See below**  
Format: 8 3/8 x 10 3/4, 72 pages  
Case Pack/Weight: 24/10 lbs.  
Product #: See below

ISSUE #	SHIP/ON SALE DATE	TSR STOCK #	ISBN #1-56076
39	Dec. '92/Jan. '93	8197-01	408-2
40	Feb./March '93	8197-03	778-2
41	April/May '93	8197-05	779-0
42	June/July '93	8197-07	780-4
43	Aug./Sept. '93	8197-09	781-2
44	Oct./Nov. '93	8197-11	782-0
45	Dec. '93/Jan. '94	8198-01	783-9

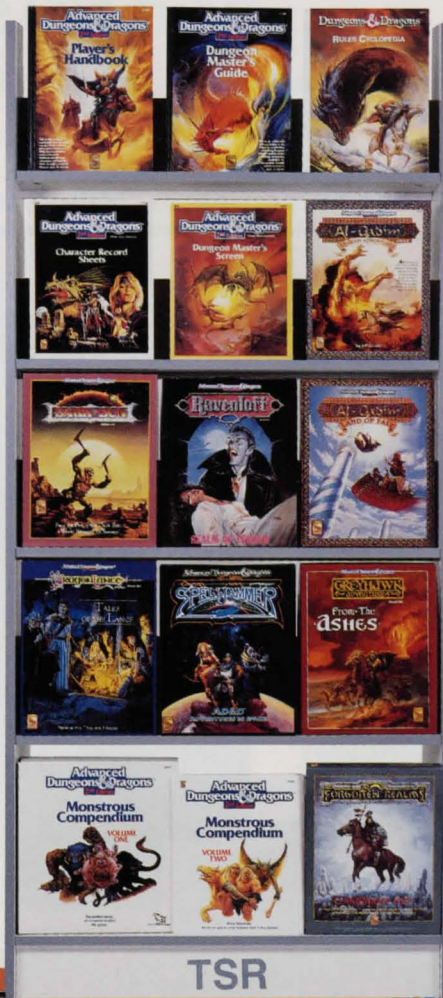


# 1993 CORE PRODUCT ASSORTMENT

TSR's 1993 Core Product Assortment is an easy way to introduce retailers to role-playing Games. This new merchandising assortment contains the essential products for any retailer to be successful.

This easy-to-order SKU features a "no guess work" proven sales product mix with all the essential products for any customer to play in any of the TSR worlds. Designed for optimum display with TSR's 30 inch permanent merchandise rack, this system delivers the most profit per square foot of floor space.

Combine this SKU with the 1993 New Product Monthly Assortment Program for maximum sell-through — month after month. Stay in stock on the core assortment . . . supplement your sales with the Monthly Assortment Program and you'll be part of the profitable and growing role-playing category.



## 1993 CORE PRODUCT ASSORTMENT

ITEM#	DESCRIPTION	QTY.	SUGGESTED RETAIL PRICE
9908	30" PERMANENT DISPLAY RACK	1	
1070	DUNGEONS & DRAGONS® GAME	6	\$120.00
2101	AD&D® 2ND EDITION PLAYER'S HANDBOOK	4	\$ 80.00
2100	AD&D® 2ND EDITION DUNGEON MASTER'S GUIDE	3	\$ 54.00
1071	D&D® RULES CYCLOPEDIA	2	\$ 49.90
9264	AD&D® CHARACTER RECORD SHEETS	4	\$ 35.80
9263	AD&D® DUNGEON MASTER'S SCREEN	3	\$ 20.25
2126	AL-QADIM™ ARABIAN ADVENTURES	2	\$ 36.00
2400	DARK SUN™ BOXED SET	2	\$ 40.00
1053	RAVENLOFT™ BOXED SET	2	\$ 36.00
1077	AL-QADIM™ LAND OF FATE BOXED SET	2	\$ 40.00
1074	DRAGONLANCE® TALES OF THE LANCE BOXED SET	2	\$ 40.00
1049	SPELLJAMMER® BOXED SET	2	\$ 36.00
1064	GREYHAWK® FROM THE ASHES BOXED SET	2	\$ 40.00
2102	AD&D® MONSTROUS COMPENDIUM — MC1	3	\$ 60.00
2103	AD&D® MONSTROUS COMPENDIUM — MC2	3	\$ 45.00
1031	FORGOTTEN REALMS® BOXED SET	3	\$ 45.00

Total \$777.95





# 1993 NEW PRODUCT MONTHLY ASSORTMENT PROGRAM

Increase your sales and profits with the 1993 New Product Monthly Assortment Program by the industry leader, TSR, Inc.

This program gives retailers the opportunity to profit from the best-selling new releases in the role-playing industry. Build consumer traffic by constantly updating game product with this new title assortment plan. The program is designed for fast inventory sell-through and repeat customer sales, month after month.

Our easy-to-order one box, one SKU system is the fastest-selling merchandise program ever offered. No guesswork — one order each month allows retailers the opportunity to benefit from the profit-generating business of TSR adventure role-playing games.



## JANUARY

ITEM #	DESCRIPTION	QTY.	SUGGESTED RETAIL
9398	MARKLANDS	2	\$ 21.90
2133	CREATIVE CAMPAIGNING	3	\$ 45.00
9420	THIEF'S CHALLENGE	3	\$ 20.85
9421	MAGIC ENCYCLOPEDIA, VOL. 2	2	\$ 21.90
9431	ASSASSIN MOUNTAIN	4	\$ 72.00
<b>Total -</b>			<b>\$181.65</b>

## FEBRUARY

ITEM #	DESCRIPTION	QTY.	SUGGESTED RETAIL
2416	DRAGON'S CROWN™	3	\$ 74.85
1084	RUINS OF MYTH DRANNOR	3	\$ 60.00
9412	VAN RICHTEN'S GUIDE TO THE LICH	3	\$ 32.85
2134	THE COMPLETE BOOK OF GNOMES AND HALFLINGS	3	\$ 45.00
7517	TREASURES OF THE ANCIENTS	2	\$ 21.90
9434	THE KNIGHT OF NEWTS	2	\$ 13.90
<b>Total -</b>			<b>\$248.50</b>



## MARCH

ITEM #	DESCRIPTION	QTY.	SUGGESTED RETAIL
2417	BLACK FLAMES	3	\$ 44.85
9399	IUZ THE EVIL	2	\$ 21.90
9423	DECK OF MAGICAL ITEMS	4	\$ 80.00
9432	A DOZEN AND ONE ADVENTURES	3	\$ 54.00
2705	AMAZING ENGINE™ CORE RULES/ FOR FAERIE, QUEEN, AND COUNTRY	3	\$ 74.85
<b>Total -</b>			<b>\$275.60</b>







## APRIL

ITEM #	DESCRIPTION	SUGGESTED	
		QTY.	RETAIL
9388	THE SHINING SOUTH	3	\$ 32.85
9413	ROOTS OF EVIL	4	\$ 43.80
1089	DRAGON MOUNTAIN™	3	\$ 90.00
7518	THE OVERLORD OF BONPARR	3	\$ 54.00
2135	THE COMPLETE HUMANOID'S HANDBOOK	3	\$ 45.00
		Total - \$265.65	

## MAY

ITEM #	DESCRIPTION	SUGGESTED	
		QTY.	RETAIL
2418	THE IVORY TRIANGLE	3	\$ 60.00
9389	THE JUNGLES OF CHULT	3	\$ 29.85
9414	THE CREATED	2	\$ 13.90
		Total	\$103.75



## JUNE

ITEM #	DESCRIPTION	SUGGESTED	
		QTY.	RETAIL
2419	THE COMPLETE GLADIATORS HANDBOOK	3	\$ 45.00
9415	WEB OF ILLUSION	2	\$ 19.90
2140	MONSTROUS MANUAL VOLUME ONE	2	\$ 49.90
1090	CARDMASTER ADVENTURE DESIGN DECK	3	\$ 54.00
1091	CITY OF DELIGHTS	3	\$ 60.00
2706	CORE RULES/BUGHUNTERS™ SUPPLEMENT COMBINATION PACKAGE	2	\$ 49.90
9436	IN THE PHANTOMS WAKE	2	\$ 13.90
1085	FORGOTTEN REALMS® CAMPAIGN SETTING	2	\$ 59.90
		Total -	\$352.50







## JULY

ITEM #	DESCRIPTION	SUGGESTED	
		QTY.	RETAIL
2420	CITY-STATE OF TYR SOURCEBOOK	3	\$ 32.85
9390	DRAGONLANCE® NEW TALES: THE LAND REBORN	2	\$ 21.90
1087	THE ASTROMUNDI CLUSTER	3	\$ 60.00
9416	VAN RICHTEN'S GUIDE TO WEREBEASTS	3	\$ 32.85
2143	THE PLAYER'S GUIDE TO THE DRAGONLANCE® CAMPAIGN	3	\$ 45.00
7519	ALL ANIMALS ARE EQUAL	2	\$ 19.90
		Total - \$212.50	



## AUGUST

ITEM #	DESCRIPTION	SUGGESTED	
		QTY.	RETAIL
2421	MERCHANT HOUSE OF AMKETCH	3	\$ 44.85
9390	THE CODE OF THE HARPERS	3	\$ 45.00
9428	TALES OF ENCHANTMENT	2	\$ 13.90
9418	HOUSE OF STRAHD	4	\$ 39.80
3587	BUCK ROGERS® HIGH ADVENTURES™ CLIFFHANGERS GAME	2	\$ 40.00
		Total - \$183.55	



## SEPTEMBER

ITEM #	DESCRIPTION	SUGGESTED	
		QTY.	RETAIL
2422	EARTH, AIR, FIRE, AND WATER	3	\$ 32.85
9391	THE DOOM OF DAGGERDALE	3	\$ 20.85
2138	THE BOOK OF ARTIFACTS	4	\$ 80.00
9429	CLERIC'S CHALLENGE	3	\$ 20.85
2703	MAGITECH™	3	\$ 54.00
1094	CHAMPIONS OF MYSTARA BOXED SET	2	\$ 40.00
1088	CASTLES FORLORN	4	\$ 80.00
		Total - \$328.55	





## OCTOBER

### ITEM # DESCRIPTION

2423	ELVES OF ATHAS
9392	THE DALELANDS
1086	DWARVEN KINGDOMS OF KRYNN
2137	CITY OF LANKHMAR
9433	SECRETS OF THE LAMP
7520	HOME BEFORE THE SKY FALLS

### SUGGESTED

QTY.	RETAIL
3	\$ 32.85
3	\$ 29.85
2	\$ 40.00
3	\$ 54.00
2	\$ 36.00
2	\$ 19.90
<b>Total - \$212.60</b>	

## NOVEMBER

### ITEM # DESCRIPTION

2424	MARAUDERS OF NIBENAY	3	\$ 38.85
9393	VOLO'S GUIDE TO THE NORTH	3	\$ 29.85
2139	MONSTROUS COMPENDIUM		
	RAVENLOFT® APPENDIX, VOL. 2	4	\$ 43.80
2142	THE PLAYER'S GUIDE TO FORGOTTEN REALMS® CAMPAIGN	3	\$ 45.00
9441	POOR WIZARD'S ALMANAC	2	\$ 19.90
<b>Total - \$177.40</b>			

### SUGGESTED



# INDEX

ITEM	Stock Page			
	No.	No.		
<b>A</b>				
AD&D® Backlist		29		
A Dozen and One Adventures	9432	55		
A LINE IN THE SAND™ Game	3032	92		
All Animals Are Equal	7519	90		
AMAZING ENGINE™ Core Rules	2700	83		
AMAZING ENGINE™ Core Rules/ BUGHUNTERS™ Supplement	2706	82		
AMAZING ENGINE™ Core Rules/ For Faerie Queen and Country	2705	82		
Assassin Mountain	9431	53		
Astromundi Cluster, The	1087	79		
<b>B</b>				
Battle of Britain Game	3030	92		
Before the Mask	8352	50		
Black Flames	2417	61		
Black Wing, The	8353	50		
Book of Artifacts, The	2138	16		
Book of Lairs	9396	49		
Book of Stones	8229	95		
Border Watch	9406	76		
Broken Sphere, The	8034	81		
BUCK ROGERS® Battle for the 25th Century Game	3550	91		
BUCK ROGERS® HIGH ADVENTURE™ CLIFFHANGERS Game	3587	85		
BUCK ROGERS® HIGH ADVENTURE™ CLIFFHANGERS - War Against The Han Game Adventure	3588	86		
BUCK ROGERS® XXVc™ Backlist		87		
BUGHUNTERS™ Supplement	2702	83		
<b>C</b>				
Cardmaster Adventure Design Deck	1090	17		
Carnival of Fear	8061	72		
Castles Forlorn	1088	67		
Cerulean Storm, The	2415	63		
Champions of Mystara	1094	11		
City of Delights	1091	54		
City of Lankhmar	2137	19		
City of Skulls, The	9405	76		
City-State of Tyr Sourcebook	2420	62		
Classic DUNGEON® Game, The	1045	91		
Cleric's Challenge	9429	18		
Code of the Harpers, The	9390	32		
Collector Cards, 1993 - Part 1	1093	26		
Collector Cards, 1993 - Part 2	1095	26		
Collector Cards, 1993 - Part 3	1096	26		
Collector Cards, 1993 - Factory Set	1097	17		
Complete Book of Gnomes & Halflings	2134	21		
Complete Gladiators Handbook		2419	59	
Complete Book of Humanoids		2135	21	
Complete Ranger's Handbook		2136	21	
Core Pack Assortment			97	
Covenant of the Forge		8349	46	
Created, The		9414	71	
Creative Campaigning		2133	20	
Creature Catalog		9438	10	
Crypt of the Shadowking		8499	38	
<b>D</b>				
D&D® Backlist			13	
Dark of Moon		9419	71	
Dalelands, The		9392	39	
DARK SUN™ World Backlist			65	
Deck of Magical Items		9423	24	
Doom of Daggerdale, The		9391	36	
DRAGONLANCE® Backlist			51	
1994 DRAGONLANCE® and Other Worlds Calendar		8894	45	
DRAGONLANCE® Classics, Vol. 2		9394	44	
DRAGONLANCE® New Tales: The Land Reborn		9395	48	
DRAGON MOUNTAIN™ Boxed Set		1089	15	
DRAGON'S CROWN™ Module		2416	57	
DRAGON'S DEN™ Adventure Pack		1073	3	
Dragon's Tomb, The		8036	7	
DRAGON QUEST™		1100	5	
Druid Queen, The		8496	40	
DUNGEONS & DRAGONS® Basic Game		1070	2	
DUNGEON MASTER™ Screen		9437	9	
DUNGEON MASTER™ Guide		2100	14	
Dwarven Kingdoms of Krynn		1086	43	
<b>E</b>				
Earth, Air, Fire, and Water		2422	62	
Elves of Athas		2423	60	
Emperor of Ansalon		8354	50	
Europe Aflame Game		3028	93	
<b>F</b>				
Fall of Magic, The		8037	7	
Fallen Fortress, The		8497	40	
Family Boardgames/Backlist			92-93	
FANTASY FOREST® Game		1059	91	
For Faerie, Queen, and Country		2701	83	
FORGOTTEN REALMS® Backlist			41	
FORGOTTEN REALMS® Campaign Setting		1085	31	
<b>G</b>				
Galactos Barrier		2704	83	
GAMMA WORLD® Backlist			90	





Glory of Rome Campaign Sourcebook	9425	20	Player's Guide to the FORGOTTEN REALMS® Campaign	2142	27
Goblin's Lair, The	1076	3	Poor Wizard's Almanac	9441	12
GREYHAWK® Backlist		77	Pool of Twilight	8537	37
Greenfire	8232	95	Prince of Lies	8539	35
<b>H</b>					
Hammer and Axe	8350	46	Rage of the Rakasta	9435	8
Haunted Tower	1081	3	RAVENLOFT® Backlist		73
Home Before the Sky Falls	7520	90	Realms of Valor	8538	37
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<b>I</b>					
In The Phantom's Wake	9436	8	Ruins of Myth Drannor	1084	33
I, Strahd	8062	68	<b>S</b>		
Iuz, the Evil	9399	77	Secrets of the Lamp	9433	55
Ivory Triangle, The	2418	58	Shining South, The	9388	36
<b>J</b>					
Jungles of Chult, The	9389	39	Soldiers of Ice	8540	38
<b>K</b>					
Knight of the Newts, The	9434	6	Space Lairs	9411	80
Krynnspace	9409	80	SPELLJAMMER® Backlist		81
<b>L</b>					
Leaves from the Inn of the Last Home	8446	47	Starless Night	8542	34
Legacy, The	8436P	34	Strategy Boardgames		91
<b>M</b>					
Magic Encyclopedia, Vol. 2	9421	23	Swamplight	9424	22
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MAGITECH™ Supplement	2703	83	<b>T</b>		
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<b>N</b>					
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<b>O</b>					
Obsidian Oracle, The	2414	63	<b>V</b>		
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			<b>W</b>		
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