## THE CODS ARE WITH US. THE CODS ARE WITH US.



PLAYER NAME

CHARACTER NAME

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## **FACTION RANKS · REQUIREMENTS · BENEFITS**

**RANK** 

ONE

**CHEVALL** 

No requirement (available at character creation)

Participate and earn renown points

**RANK** 

TW0

**MARCHEON** 

3 renown points

Apprentice to mentor and access to secret missions

**RANK** 

**THREE** 

WHITEHAWK

10 renown points, complete one secret mission, 5th level

Access to a faction-specific downtime activity

**RANK** 

**FOUR** 

**VINDICATOR** 

25 renown points, complete three secret missions, 11th level

Become a mentor

**RANK** 

FIVE

RIGHTEOUS HAND

50 renown points, complete ten secret missions, 17th level

Become a faction leader

For more information on faction benefits, see the D&D Adventurers League™ Player's Guide at DungeonsandDragons.com

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