



Welcome to the Order of the Gauntlet! Your dedication to defending the weak and dispensing righteous justice is without peer, and your new brothers and sisters in the order look forward to smiting the wicked at your side, united in our divine purpose. May you live long and use your last breath fighting in the name of all that is good.

As a new Gallant, your preparation time is nearly over. We need all members ready to strike—both to dispense ongoing justice and to watch over those who cannot protect themselves. Troubling changes are afoot, and if the balance tips too far toward darkness, the good people of this land might be quickly overrun. Of course, more and greater foes mean more and greater advancement for the cause of the order, yet our accomplishment brings but small comfort to orphans and refugees. We must ensure that evildoers are brought to heel before they can offend again.

Ontharr Frume has called on all those who value justice above all to stand firm against villainy. Should you act boldly and do right by your compatriots, perhaps you will one day fight by his side as he exacts the price for evil from those who believe themselves above the law. Remember this: Evil is born anew each day, but justice lives forever.

Yours in fellowship,

Vindicator Aradeneth of Waterdeek

Vindicator Aradeneth of Waterdeep

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File		CLASS & LEVEL	BACKGROUND	PLAYER NAME	FACTION
	$\mathbb{N}$	RACE	ALIGNMENT	EXPERIENCE POINTS	DCI NUMBER
	CHARACTER NAME				
STRENGTH DEXTERITY CONSTITUTION	INSPIRATION  PROFICIENCY BONUS  PROFICIENCY BONUS   CStrength  CConstitution  CConstitution  CConstitution  CCharisma  SAVING THROWS	ТЕМ	PORARY HIT POINTS		ONALITY TRAITS
INTELLIGENCE WISDOM CHARISMA	O       Acrobatics (Dex)         O       Animal Handling (Wis)         O       Arcana (Int)         O       Athletics (Str)         O       Deception (Cha)         O       History (Int)         O       Insight (Wis)         O       Insight (Wis)         O       Intimidation (Cha)         O       Investigation (Int)         O       Nature (Int)         O       Performance (Cha)         O       Performance (Cha)         O       Religion (Int)         O       Sleight of Hand (Dex)         O       Stealth (Dex)		ATK BONUS DAMAGE/TYPE		FLAWS
	O Survival (Wis)		CKS & SPELLCASTING		
	PASSIVE WISDOM (PERCEPTION)				
OTHER P	ROFICIENCIES & LANGUAGES		EQUIPMENT	FEAT	URES & TRAITS

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ADVENTURERS /		
	IGE HEIGHT	
	YES SKIN	HAIR
CHARACTER NAME		
	Faction Rank	FACTION
V		
CHARACTER APPEARANCE	ALLIES & ORG	SANIZATIONS
	ADDITIONAL FEA	ATURES & TRAITS
	TOTAL NON-CONSUMABLE MAGIC ITEMS	

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**ADVENTURE LOGSHEET** Record each session of play below. Express downtime totals in daily increments. Record certified and non-certified permanent magic items (all magic items except for potions, scrolls, and some wondrous items).

CHARACTER NAME		CLASSES AND LEVELS	FA	CTION
PLAYER NAME		DCI #	SH	IEET #
Adventure Name	Session #	Date	DM Name and DCI #	

XP Earned	Gold +/-	Downtime +/-	Renown Earned	Magic Items +/-
XP Total	Gold Total	Downtime Total	Renown Total	Magic Items Total
Adventure Notes/Downtime Activity				

Adventure Name	Session #	Date	DM Name and DCI #	
Starting XP	Starting Gold	Starting Downtime	Starting Renown	Starting # of Magic Items
XP Earned	Gold +/-	Downtime +/-	Renown Earned	Magic Items +/-
 XP Total	Gold Total	Downtime Total	Renown Total	Magic Items Total
Adventure Notes/Downtin	ne Activity			

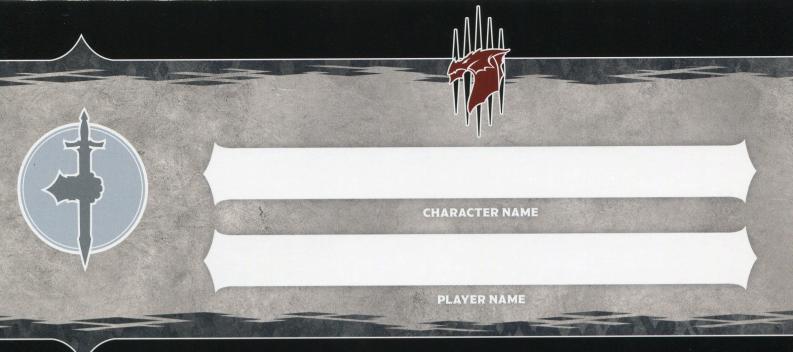
Adventure Name	Session #	Date	DM Name and DCI #	
Starting XP	Starting Gold	Starting Downtime	Starting Renown	Starting # of Magic Items
XP Earned	Gold +/-	Downtime +/-	Renown Earned	Magic Items +/-
XP Total	Gold Total	Downtime Total	Renown Total	Magic Items Total
Adventure Notes/Downtin	ne Activity			

## **ORDER OF THE GAUNTLET MEMBERSHIP**

You are a member of the Order of the Gauntlet, faithful and vigilant seekers of justice who protect others from the depredations of evildoers. Your organization's goals include:

- > Be armed and vigilant against evil
- > Identify evil threats such as secretive power groups and inherently evil creatures
- > Enforce justice
- Enact retribution against evil actions—do not strike preemptively

You begin as a *Chevall*, the first rank of five in the Order of the Gauntlet. As a Chevall, you can earn renown points in your faction and participate in some faction events. Each rank beyond this one provides you with additional benefits. You progress in ranks by earning renown points through participation in D&D Adventurers League<sup>™</sup> adventures. Record your current rank on your character sheet. The benefits of each rank are detailed in the D&D Adventurers League Player's Guide, available on **DungeonsandDragons.com**.





THE GODS ARE WITH US. WHEN EVIL STRIKES, WE STRIKE BACK.

## FACTION RANKS · REQUIREMENTS · BENEFITS



For more information on faction benefits, see the D&D Adventurers League™ Player's Guide.



