

The Shadowtop Cathedral Declaration

“For anyone who treads upon the forest floor, see that the weeds grow alongside the remaining flora. It is natural. But no farmer cultivates the weeds and calls it a harvest. It is not natural for weeds to rule the field, when the farmer has the means to uproot.” – Unknown Druid

(I) We, the Emerald Enclave, are often spread far and wide, operating in isolation — but, on this day, we gather at the Shadowtop Cathedral in the High Forest to declare our common purpose: to restore and preserve the natural order; destroy all that is unnatural. These statements often lead to a discussion of what is truly *unnatural* in Faerûn, when gods speak to mortals, when mages pull at the threads of existence and call it art, and when our world overlaps with other planes of existence.

We may disagree on the particulars, but we agree on the general circumstances of our surroundings. Certain realities align with our spirit; we find harmony and call it truth. **We gather here to acknowledge that the Red Wizards are discordant to the song of life within Faerûn.**

(II) Our grievances against the Red Wizards:

- The Red Wizards provide a haven for lichens and the undead.
- Szass Tam is a tyrant with schemes detrimental to Faerûn.
- The Red Wizards maintain slavery throughout Thay and sell slaves on the black market across Faerûn.
- The magic they practice is disruptive and dangerous, tearing at the fabric of the multiverse.

(III) Due to these unresolved grievances — I, Tick Tary Tanner, also known as the Intrepid Gnome, Impressive Illusionist, and Chosen of Shiallia, in the company of those undersigned who support this act hereby petition the Emerald Enclave to declare war upon the Red Wizards.

We will accept the surrender of the Red Wizards upon these three conditions: (1) a dismantling of the Red Wizard organization whereupon all wizards retire the signifiers of their allegiance and cease to operate as a group, (2) the total eradication of Szass Tam and any other discordant leaders, (3) a free Thay with no slave class, a self-governed network of city-states.

(IV) **We call upon the Harpers** to renew their opposition of the Red Wizards with a greater sense of urgency and strategic resourcefulness. We ask your agents to seek and destroy the phylacteries of high-ranking lich leaders — Valindra Shadowmantle and Szass Tam, as a priority.

We call upon the Lord’s Alliance and its council cities to end all diplomatic courtesies with the Red Wizards. We request an embargo upon the Red Wizards and Thay, including greater enforcement against black market dealings, such as the Thayan slave trade and sale of magic items. Goldenfields will levy heavy tariffs on cities that do not sign the Thayan embargo. The Granary of the North will not feed those who sit at the same table as Red Wizards.

We call upon the Zhentarim to honor the Thayan embargo in all their dealings, especially along the Black Road and other trade routes. We implore the Zhentarim to drive all Red Wizards from Mulmaster. We also ask for you to offer Mulmaster and other areas along the Moonsea as sanctuaries for runaway Thayan slaves — with reasonable opportunities for employment and refugee support.

We call upon the Order of the Gauntlet to mobilize its forces against the undead armies of Thay. Additionally, we implore the Order to liberate the Thayan slaves and provide safe passage for these refugees to the Moonsea region.

We call upon the people of Thay to rise up against the Red Wizard ruling class by laying down your plowshares. If possible, escape; if not, take apart Thay from the inside.

We call upon the Red Wizards exiled by Szass Tam to put aside any hope for “restoring Thay to its former glory.” Thay, as you knew it, is gone. Retire your red cloak for your own safety. Join the fight against Szass Tam and then go your own way.

(V) The Emerald Enclave is not naïve about the power of the Red Wizards. Many groups have tried and failed to defeat them. The Red Wizards are a highly structured bureaucracy, which will be their downfall. We will deprive the Red Wizards of all that sustains them. We will isolate and uproot them. We are more than survivalists and guides. United, we are as unyielding as nature itself.

(VI) The following leaders within the Emerald Enclave support this declaration of war, and mutually pledge to each other our lives and our fortunes to the fate of this endeavor:

<u>Master of the Wild (rank 5)</u>	<u>DCI number</u>	<u>Winterstalker (rank 4)</u>	<u>DCI number</u>
Tick Tary Tanner David Hopkins	3203837289	Baeshara Barnalby Cody Garcia	2300385972
Grehiel Darkwood Cody Garcia	2300385972	Ajax Worm-Rider Mike Olson	1202579
Badger Matthew Lee Myers	6109558686	Meepo of the Golden Scale Joe Alfano	8209504401
Matias Stormsong Garrett Colon	6223775804	Kitten Sidney Kuhn	8100326348
Jason Greatbear Mark Buffington	9203761010	Ash Chad Weaver	6314766200
Lexa kom Trikru JJ Tin	7223895125	Forgrydd Forgeborne David Gove	100304405
Panther Claw Alexander Cardona	7110479470	Eldon Turren Nickolaus Moormann	3203841816
Van'Coril Beau Coker	4313332160	Morc StoneJaw James Harvey Ross	7208122394
		Argon Kelvin Singleton	Not available
		Beau Dangle Chris Seider	1202727904
		Findolfin Christopher Luther	4110832790
		Sturmis Icevein Matt Majchrzak	1313362688
		Mornhavon Peter Williams	199647513
		Daine Katharine Sigel	4769793195
		Lana Ryan Kelmar	5115352387
		Rhogar Jay Anderson	3100810274
		Cadebrennus, Drunken Ranger Aaron Baldon	2232650184
		Tana "Tipsy" Timbers Marshall Miller	9103409721