

Warforged

The Chronicles

A New Subrace for Warforged

by Cameron Day



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Mortal-Warforged Relations

"As far as I'm concerned, 'whom' is a word that was invented to make everyone sound like a butler."
- Calvin Trillin

Warforged of Decorum

From the Records of Ignys Byr,
Leader of the Arbiters:

Chroniclers you can find all over, former battlemages or military strategists turning their knowledge to good working as butlers, archivists, chauffeurs, or educators for families across Sharn. However, beneath this calm and controlled veneer they hide minds faster and more advanced than any other mortal.

Our own Doc was once a Chronicler, a master war engineer and deadly upon the plains with his twin scimitars. While he is calm and collected today; ever motion, every action is measured and calculated. Chroniclers are not to be trifled with.

Wise and Wily

The chroniclers can be found across Khorvaire; scholars hired by wealthy families, archivists brought into moldering libraries to try and bring them up from nothing, or military organizations needing a meticulous strategist.

Chroniclers are highly skilled, very often at the heart of large debates, political movements, or trade disagreements. Able to speak numerous languages and universally accepted across Khovaire, the chroniclers are always up to their faceplates in books and history.

Polyglot

Given their immense brain power, chroniclers are gifted with the ability to know multiple languages. As a chronicler, you can read all languages. At first level, pick three additional languages which you can speak. Every third level, select three more languages.

Mind like an Archive

Chroniclers have photographic memories and can often review these memories. Once per day, a chronicler may revisit a memory up to a number of days prior equal to their Intelligence modifier.

This memory can be no shorter than a minute, and no longer than half an hour. They will remember all details perfectly and precisely. They must complete a long rest before using this ability again.

Warforged of Class

Due to their rather worldly and popular status amongst the wealthy of Eberron, chroniclers are naturally welcomed into the homes of the elite and powerful. When making Charisma-based checks against humanoids of upper or elite class, chroniclers have advantage.

Battlecast

Due to their training upon the battlefield, chroniclers are natural battlemages and adept at magic. You are able to have an extra amount of prepared spells equal to your Intelligence modifier.

Additionally, you also gain the cantrips *Light*, *Mage Hand*, and *Thaumaturgy*. Intelligence is your spellcasting ability.



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