

ARTIFICER SPELL LIST

Use this sheet to track the spells you prepare at the end of a long rest. At level 10, you can replace 1 cantrip per rest.

CANTRIPS

Spell	Cast Time	Range	Components	Duration	Source
<input type="checkbox"/> Acid Splash	Action	60 feet	V, S	Instantaneous	PHB 211
<input type="checkbox"/> Dancing Lights	Action	120 feet	V, S, M	Up to 1 minute	© PHB 230
<input type="checkbox"/> Fire Bolt	Action	120 feet	V, S	Instantaneous	PHB 242
<input type="checkbox"/> Guidance	Action	Touch	V, S	Up to 1 minute	© PHB 148
<input type="checkbox"/> Light	Action	Touch	V, M	1 hour	PHB 255
<input type="checkbox"/> Mage Hand	Action	30 feet	V, S	1 minute	PHB 256
<input type="checkbox"/> Mending	1 minute	Touch	V, S, M	Instantaneous	PHB 259
<input type="checkbox"/> Message	Action	120 feet	V, S, M	1 round	PHB 259
<input type="checkbox"/> Poison Spray	Action	10 feet	V, S	Instantaneous	PHB 266
<input type="checkbox"/> Prestidigitation	Action	10 feet	V, S	1 hour	PHB 267
<input type="checkbox"/> Ray of Frost	Action	60 feet	V, S	Instantaneous	PHB 271
<input type="checkbox"/> Resistance	Action	Touch	V, S, M	Up to 1 minute	© PHB 272
<input type="checkbox"/> Shocking Grasp	Action	Touch	V, S	Instantaneous	PHB 275
<input type="checkbox"/> Spare the Dying	Action	Touch	V, S	Instantaneous	PHB 277
<input type="checkbox"/> Thorn Whip	Action	30 feet	V, S, M	Instantaneous	PHB 282

LEVEL 1

Spell	Cast Time	Range	Components	Duration	Source
<input type="checkbox"/> Alarm	® 1 minute	30 feet	V, S, M	8 hours	PHB 211
<input type="checkbox"/> Arcane Weapon	Bonus Action	Self	V, S	Up to 1 hour	© UA Feb '19
<input type="checkbox"/> Cure Wounds	Action	Touch	V, S	Instantaneous	PHB 230
<input type="checkbox"/> Detect Magic	® Action	Self	V, S	Up to 1 minute	© PHB 231
<input type="checkbox"/> Disguise Self	Action	Self	V, S	1 hour	PHB 233
<input type="checkbox"/> Expeditious Retreat	Bonus Action	Self	V, S	Up to 10 minutes	© PHB 238
<input type="checkbox"/> False Life	Action	Self	V, S, M	1 hour	PHB 239
<input type="checkbox"/> Grease	Action	60 feet	V, S, M	1 minute	PHB 246
<input type="checkbox"/> Identify	® 1 minute	Touch	V, S, M ^s	Instantaneous	PHB 252
<input type="checkbox"/> Jump	Action	Touch	V, S, M	1 minute	PHB 254
<input type="checkbox"/> Longstrider	Action	Touch	V, S, M	Up to 10 minutes	© PHB 256
<input type="checkbox"/> Sanctuary	Bonus Action	30 feet	V, S, M	1 minute	PHB 272
<input type="checkbox"/> Shield of Faith	Bonus Action	60 feet	V, S, M	Up to 10 minutes	© PHB 275

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LEVEL 2

Spell	Cast Time	Range	Components	Duration	Source
<input type="checkbox"/> Aid	Action	30 feet	V, S, M	8 hours	PHB 211
<input type="checkbox"/> Alter Self	Action	Self	V, S	Up to 1 hour	© PHB 211
<input type="checkbox"/> Arcane Lock	Action	Touch	V, S, M ^{S*}	Until dispelled	PHB 215
<input type="checkbox"/> Blur	Action	Self	V	Up to 1 minute	© PHB 219
<input type="checkbox"/> Continual Flame	Action	Touch	V, S, M ^{S*}	Until dispelled	PHB 227
<input type="checkbox"/> Darkvision	Action	Touch	V, S, M	8 hours	PHB 230
<input type="checkbox"/> Enhance Ability	Action	Touch	V, S, M	Up to 1 hour	© PHB 237
<input type="checkbox"/> Enlarge/Reduce	Action	30 feet	V, S, M	Up to 1 minute	© PHB 237
<input type="checkbox"/> Heat Metal	Action	60 feet	V, S, M	Up to 1 minute	© PHB 250
<input type="checkbox"/> Invisibility	Action	Touch	V, S, M	Up to 1 hour	© PHB 254
<input type="checkbox"/> Lesser Restoration	Action	Touch	V, S	Instantaneous	PHB 255
<input type="checkbox"/> Levitate	Action	60 feet	V, S, M	Up to 10 minutes	© PHB 255
<input type="checkbox"/> Magic Mouth	® 1 minute	30 feet	V, S, M ^{S*}	Until dispelled	PHB 257
<input type="checkbox"/> Magic Weapon	Bonus Action	Touch	V, S	Up to 1 hour	© PHB 257
<input type="checkbox"/> Protection from Poison	Action	Touch	V, S	1 hour	PHB 270
<input type="checkbox"/> Rope Trick	Action	Touch	V, S, M	1 hour	PHB 272
<input type="checkbox"/> See Invisibility	Action	Self	V, S, M	1 hour	PHB 274
<input type="checkbox"/> Spider Climb	Action	Touch	V, S, M	Up to 1 hour	© PHB 277

LEVEL 3

Spell	Cast Time	Range	Components	Duration	Source
<input type="checkbox"/> Blink	Action	Self	V, S	1 minute	PHB 219
<input type="checkbox"/> Dispel Magic	Action	120 feet	V, S	Instantaneous	PHB 234
<input type="checkbox"/> Elemental Weapon	Action	Touch	V, S	Up to 1 hour	© PHB 237
<input type="checkbox"/> Fly	Action	Touch	V, S, M	Up to 10 minutes	© PHB 242
<input type="checkbox"/> Gaseous Form	Action	Touch	V, S, M	Up to 1 hour	© PHB 244
<input type="checkbox"/> Glyph of Warding	1 hour	Touch	V, S, M ^{S*}	Until dispelled or triggered	PHB 245
<input type="checkbox"/> Haste	Action	30 feet	V, S, M	Up to 1 minute	© PHB 250
<input type="checkbox"/> Protection from Energy	Action	Touch	V, S	Up to 1 hour	© PHB 270
<input type="checkbox"/> Revivify	Action	Touch	V, S, M ^{S*}	Instantaneous	PHB 272
<input type="checkbox"/> Water Breathing	® Action	30 feet	V, S, M	24 hours	PHB 287
<input type="checkbox"/> Water Walk	® Action	30 feet	V, S, M	1 hour	PHB 287

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LEVEL 4

Spell	Cast Time	Range	Components	Duration	Source
<input type="checkbox"/> Arcane Eye	Action	30 feet	V, S, M	Up to 1 hour	© PHB 214
<input type="checkbox"/> Fabricate	10 minutes	120 feet	V, S	Instantaneous	PHB 239
<input type="checkbox"/> Freedom of Movement	Action	Touch	V, S, M	1 hour	PHB 244
<input type="checkbox"/> Leomund's Secret Chest	Action	Touch	V, S, M [§]	Instantaneous	PHB 254
<input type="checkbox"/> Mordenkainen's Faithful Hound	Action	30 feet	V, S, M	8 hours	PHB 261
<input type="checkbox"/> Mordenkainen's Private Sanctum	10 minutes	120 feet	V, S, M	24 hours	PHB 262
<input type="checkbox"/> Otiluke's Resilient Sphere	Action	30 feet	V, S, M	Up to 1 hour	© PHB 264
<input type="checkbox"/> Stone Shape	Action	Touch	V, S, M	Instantaneous	PHB 278
<input type="checkbox"/> Stoneskin	Action	Touch	V, S, M [§]	Up to 1 hour	© PHB 278

LEVEL 5

Spell	Cast Time	Range	Components	Duration	Source
<input type="checkbox"/> Animate Objects	Action	120 feet	V, S	Up to 1 minute	© PHB 213
<input type="checkbox"/> Bigby's Hand	Action	120 feet	V, S, M	Up to 1 minute	© PHB 218
<input type="checkbox"/> Creation	1 minute	30 feet	V, S, M	Special	PHB 229
<input type="checkbox"/> Greater Restoration	Action	Touch	V, S, M	Instantaneous	PHB 246
<input type="checkbox"/> Wall of Stone	Action	120 feet	V, S, M	Up to 10 minutes	© PHB 287

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SPELL SLOT TRACKING

1st	2nd	3rd	4th	5th

ITEM INFUSIONS

Known	Used	Infusion
<input type="checkbox"/>	<input type="checkbox"/>	Boots of the Winding Path
<input type="checkbox"/>	<input type="checkbox"/>	Enhanced Defense
<input type="checkbox"/>	<input type="checkbox"/>	Enhanced Weapon
<input type="checkbox"/>	<input type="checkbox"/>	Many-Handed Pouch
<input type="checkbox"/>	<input type="checkbox"/>	Radiant Weapon
<input type="checkbox"/>	<input type="checkbox"/>	Replicated Item
<input type="checkbox"/>	<input type="checkbox"/>	Resistant Armor
<input type="checkbox"/>	<input type="checkbox"/>	Returning Weapon