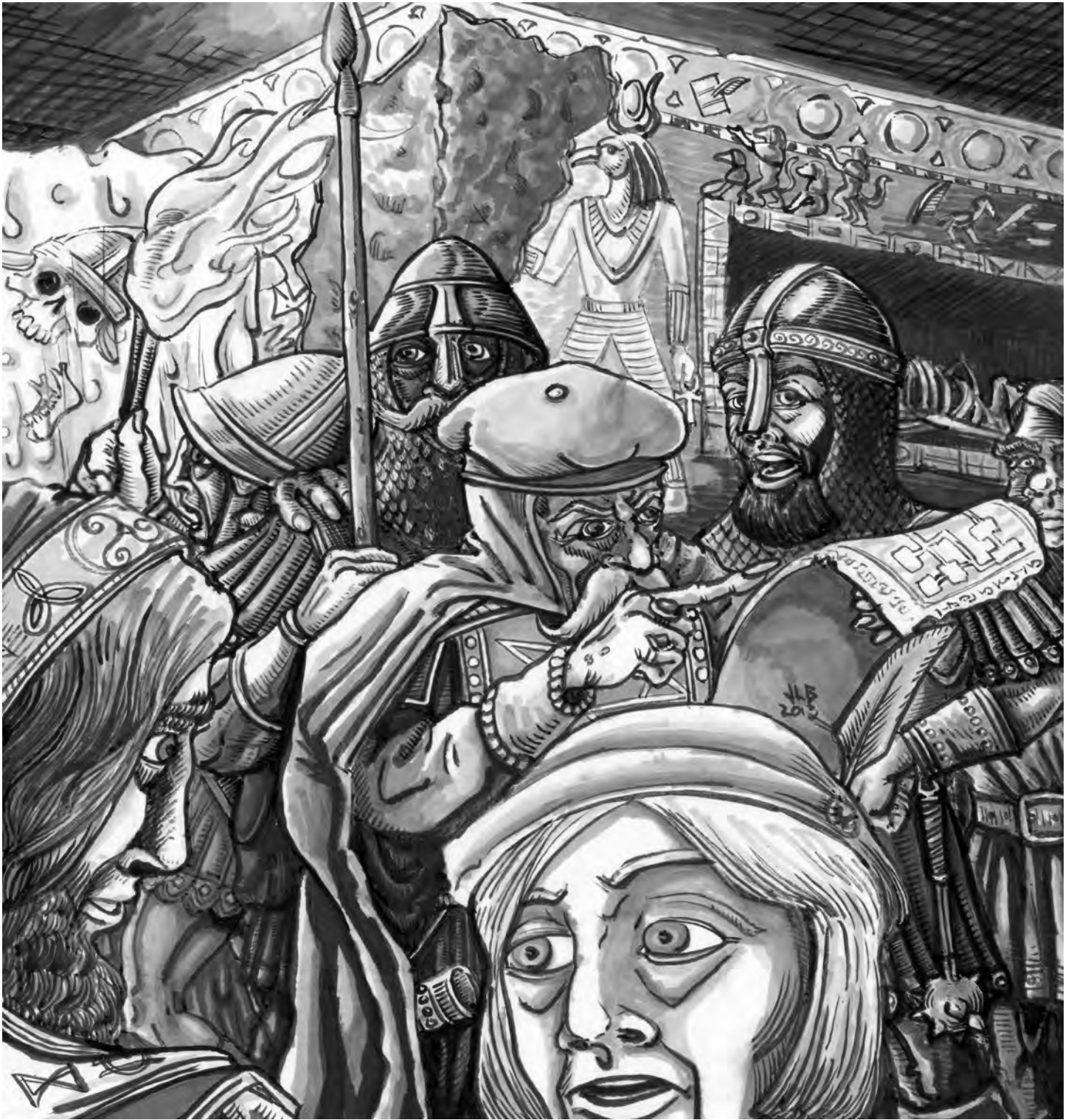


THE MAPS OF



ARDEN VUL

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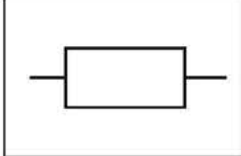


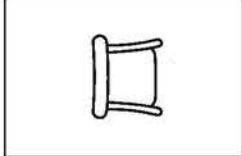
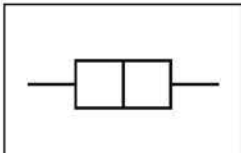

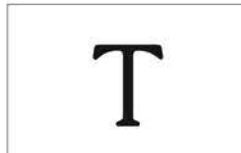
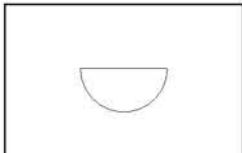
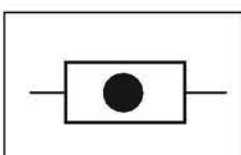
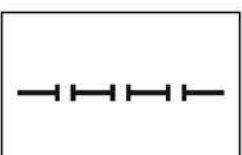
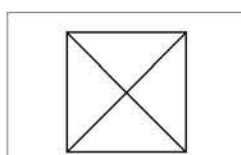
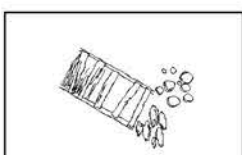
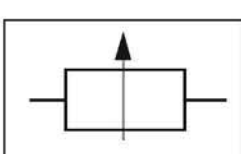
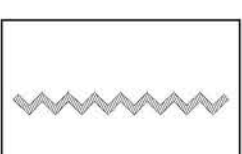


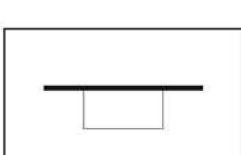
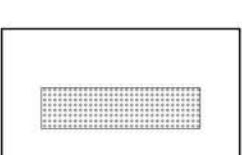

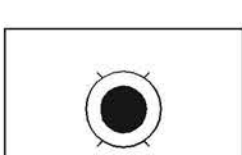


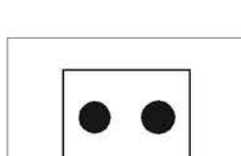
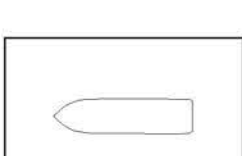
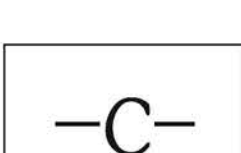
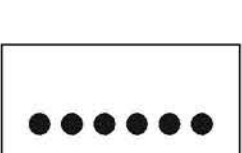
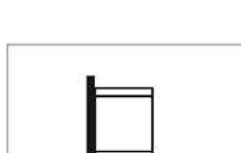
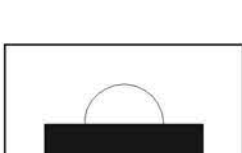
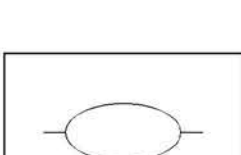
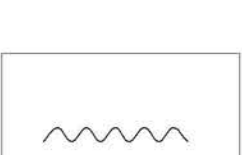

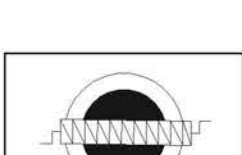

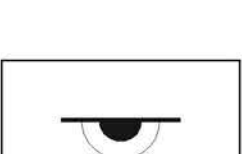
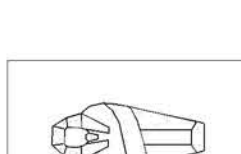

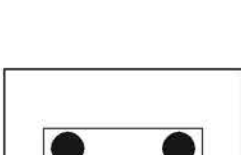




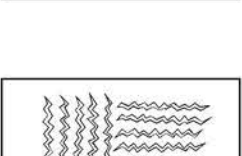

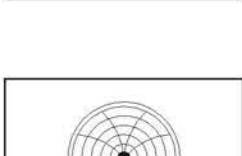



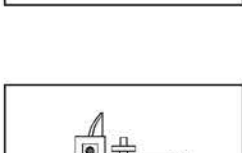
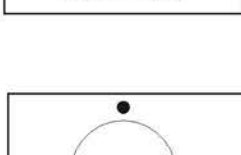

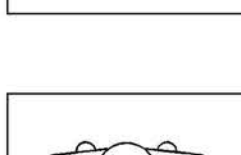

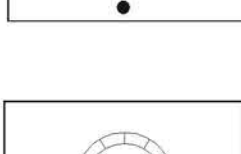

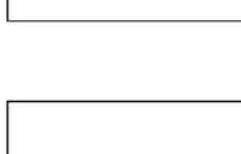
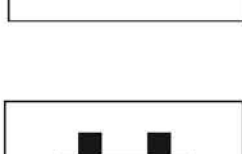


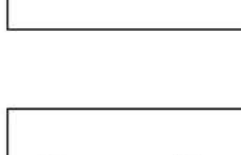

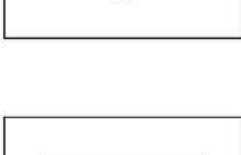
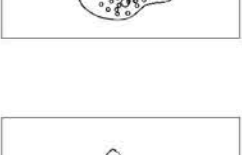
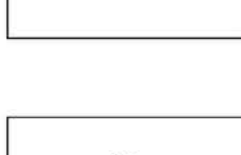
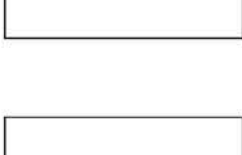
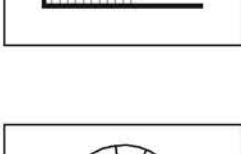

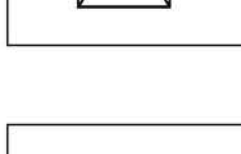
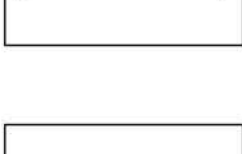


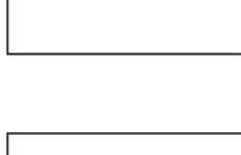
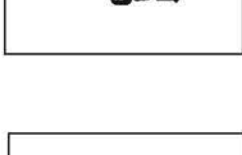

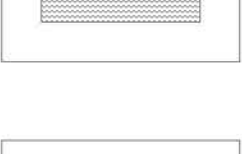

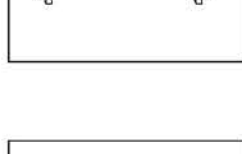
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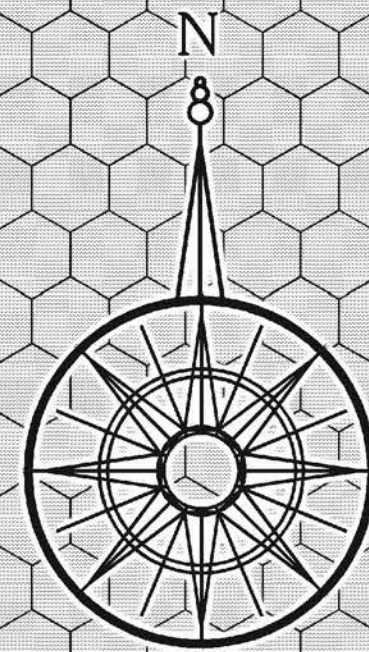


ARDEN VUL - MAP KEY

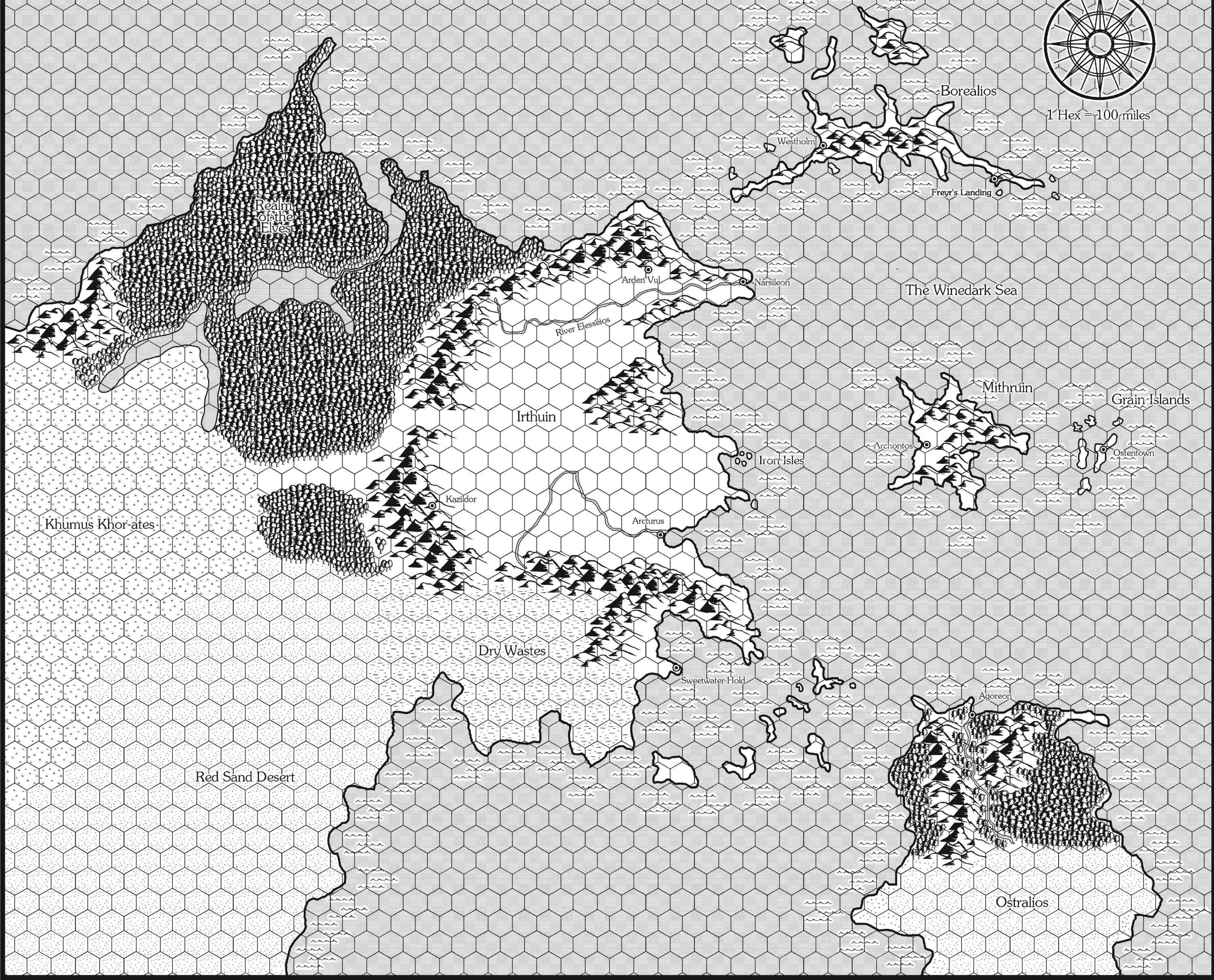
	Door		Illusionary Wall		Pool		Chair
	Door, Double		False Wall		Trap		Pod
	Door, locked		Spy Holes in Wall		Pit Trap		Broken column
	Door, One-way		Force Wall		Fire Pit		Bed
	Door, false		Rudishva Force Wall		Statue		Vat
	Door, Secret		Barricade		Altar		Rowboat
	Door, concealed		Portcullis		Throne / Chair		Caryatid Column
	Door, electronic		Curtain		Fountain		Well
	Magic Portal		Wall Basin		Sarcophagus		Well
	Sluice Gate		Window		Archway		Vine curtain
	Trap door, floor		Field		Pillar		Cage
	Trap door, ceiling		Sand / Muck		Bas-Relief		Ballista
	Priscian Teleporter		Mushrooms		Bas-relief statue		Rudishva Point Defense Array
	Thothian teleport ring		Mud		Fireplace		Stove
	Rudishva teleport ring		Slime		Ladder		Bed
	Stairs		Rubble		Chest		Folding Screen
	Spiral Stairs		Path		Lever		Manacles
	Elevator		Water		Bench		Bench
	Bricked-up Wall		Whirlpool		Magic Mouth		Rope Bridge

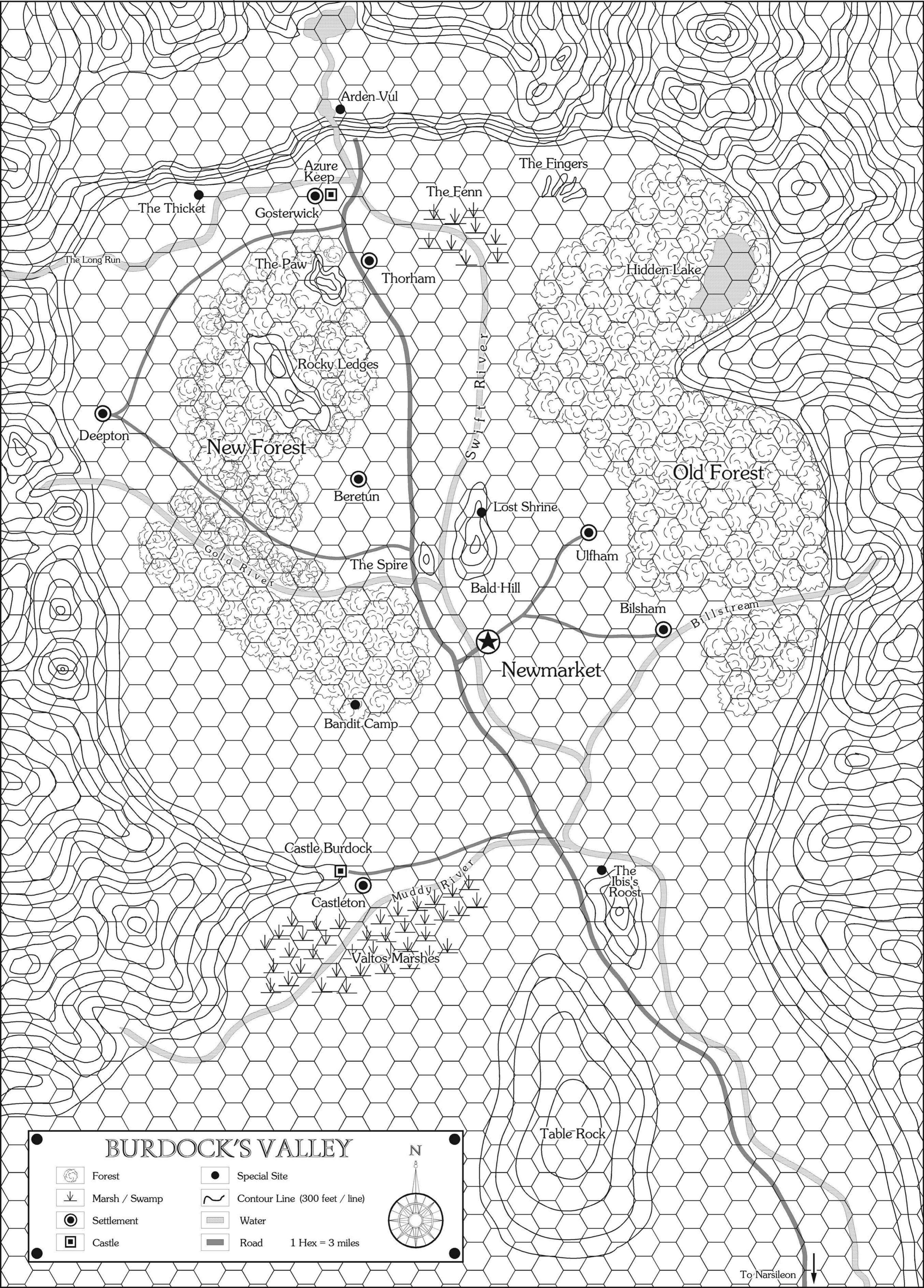
MAGAE

THE WORLD OF ARDEN VUL



1 Hex = 100 miles





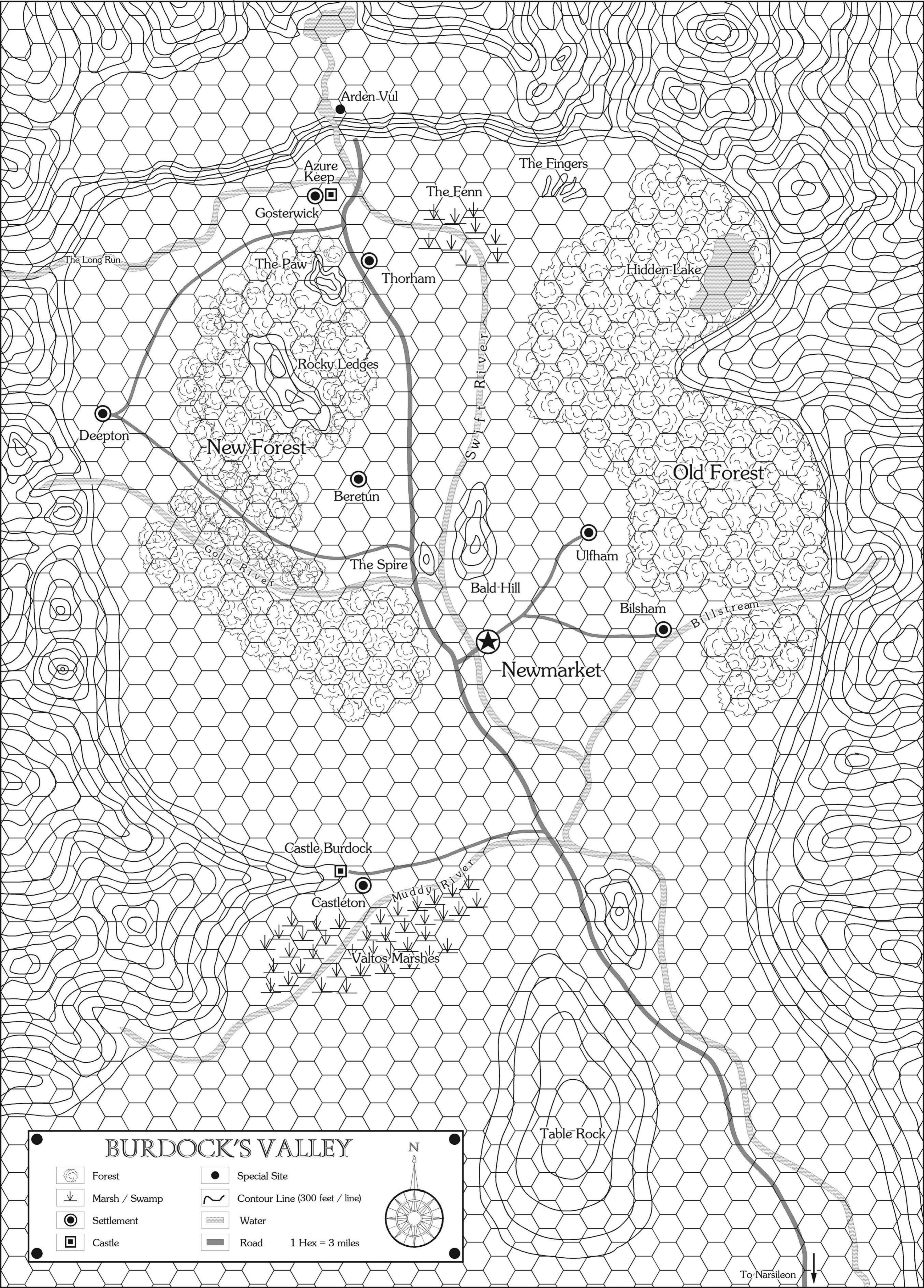
BURDOCK'S VALLEY



1 Hex = 3 miles

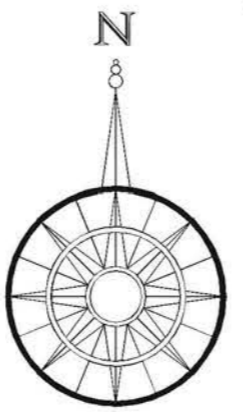
- | | | | |
|--|---------------|--|--------------------------------|
| | Forest | | Special Site |
| | Marsh / Swamp | | Contour Line (300 feet / line) |
| | Settlement | | Water |
| | Castle | | Road |

To Narsileon ↓

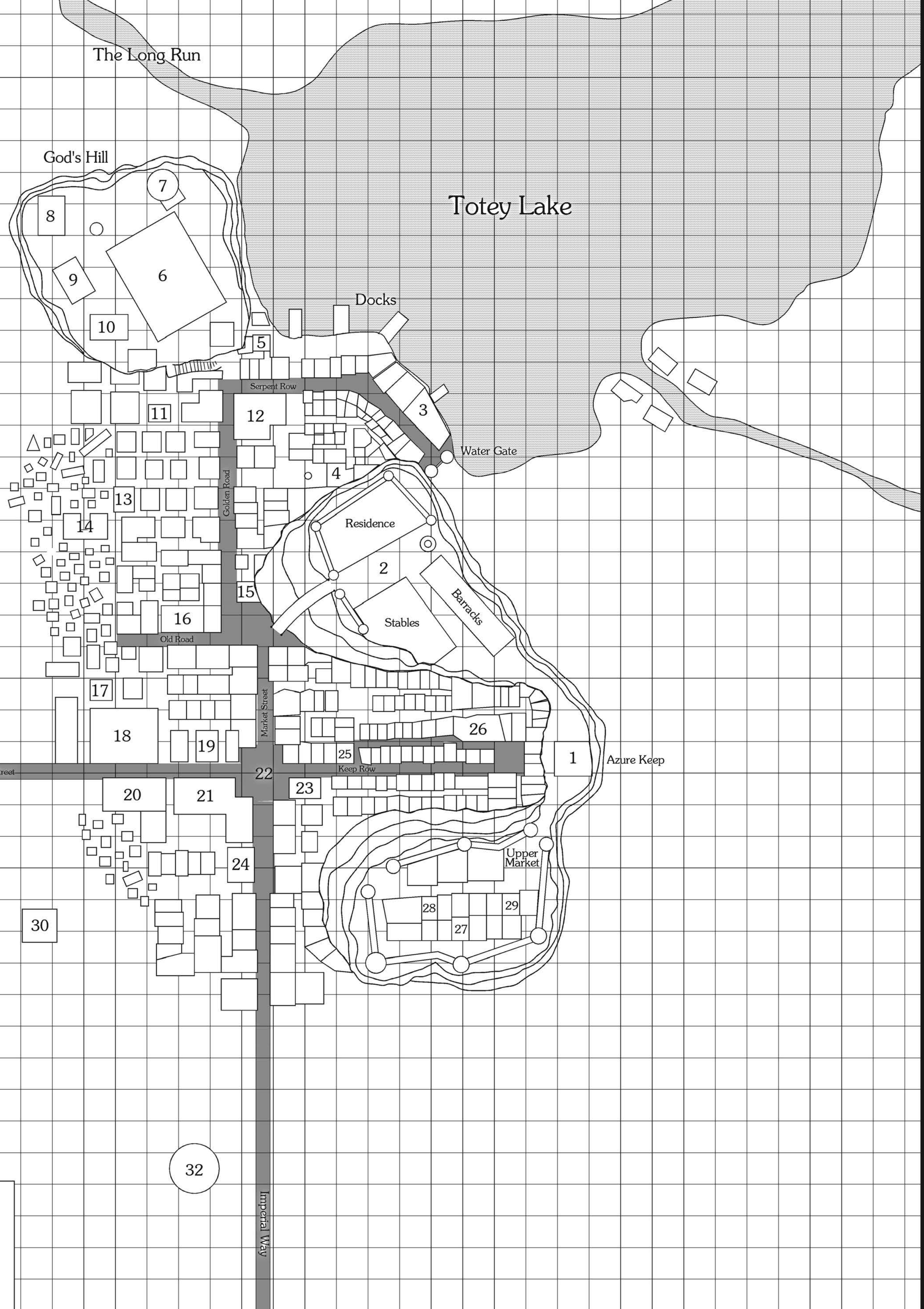


BURDOCK'S VALLEY

- | | | | |
|--|---------------|--|--------------------------------|
| | Forest | | Special Site |
| | Marsh / Swamp | | Contour Line (300 feet / line) |
| | Settlement | | Water |
| | Castle | | Road |
- 1 Hex = 3 miles



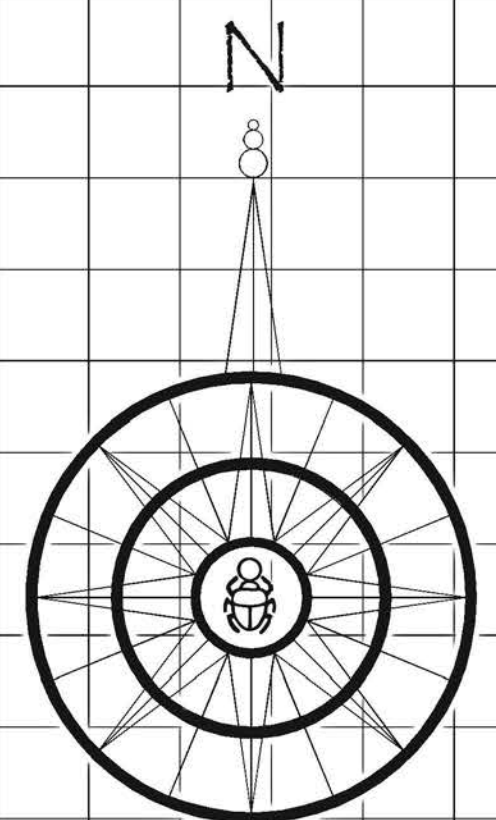
To Narsileon ↓



THE AZURE KEEP



GOSTERWICK

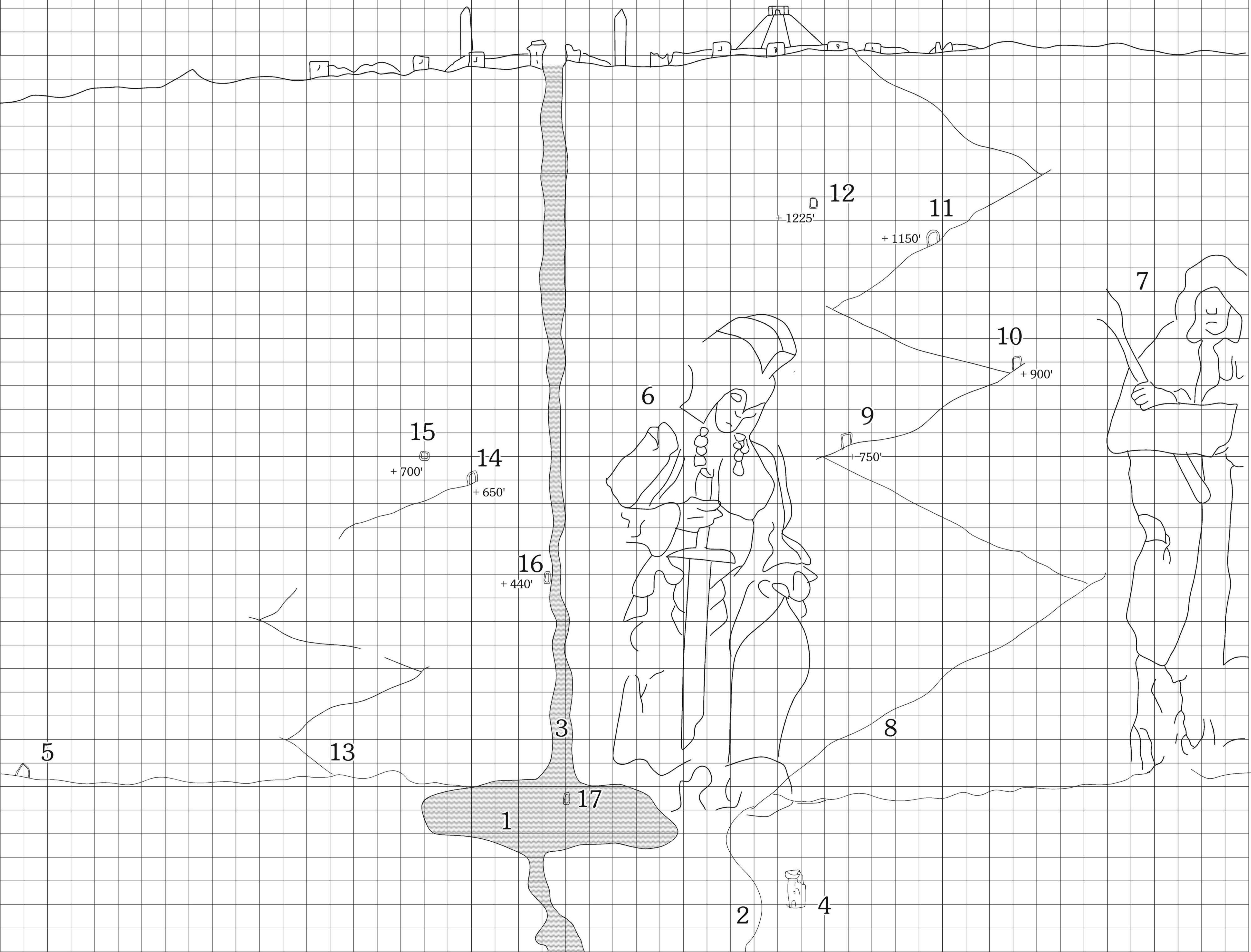


1 square = 50 feet

ARDEN VUL

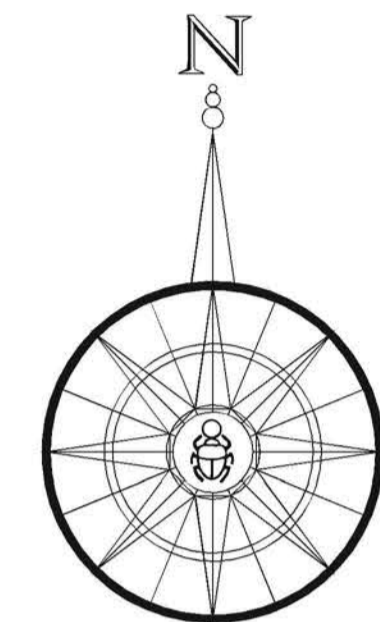
1 square = 50 feet

THE CLIFF FACE



ARDEN VUL

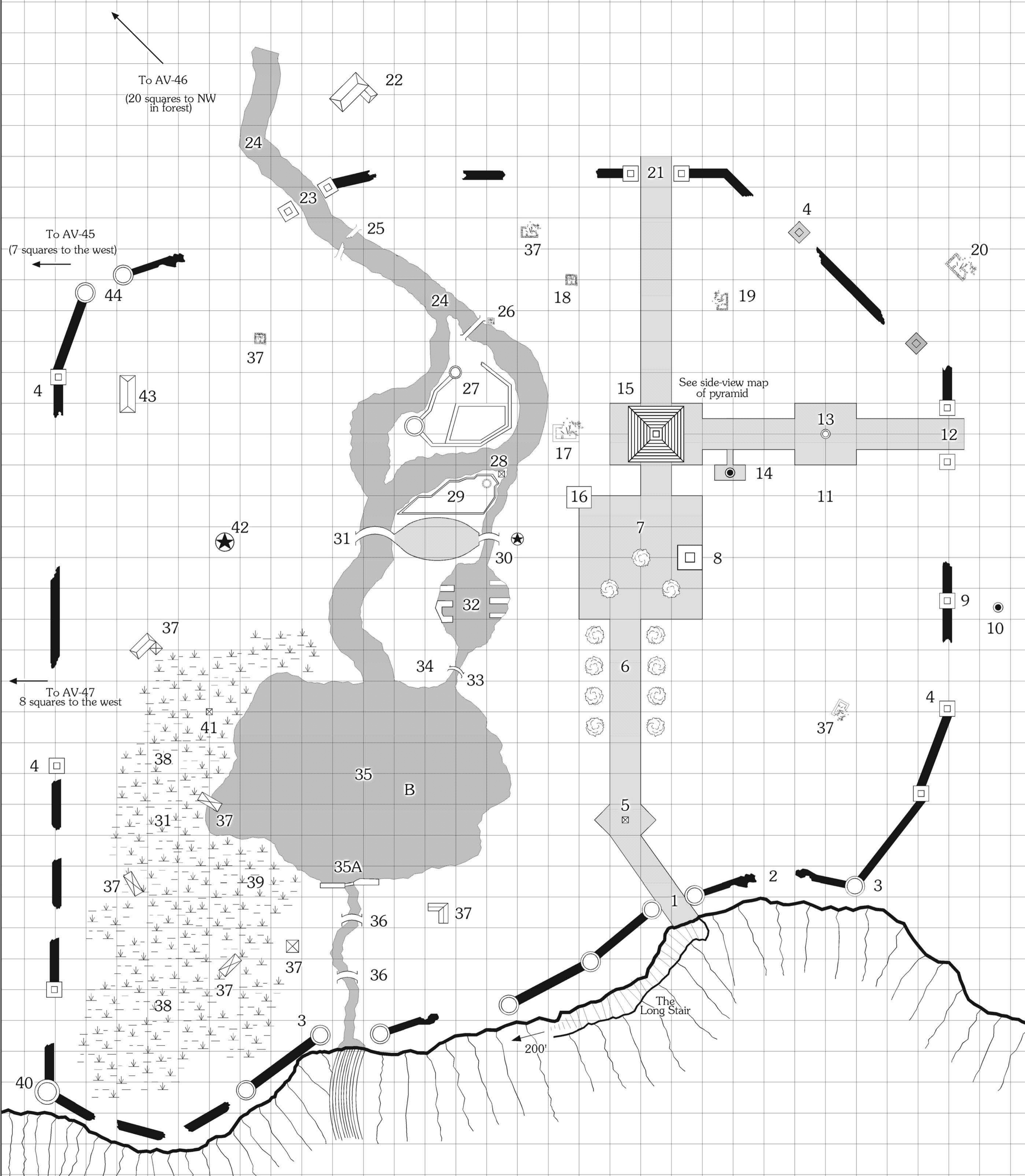
THE RUINED CITY



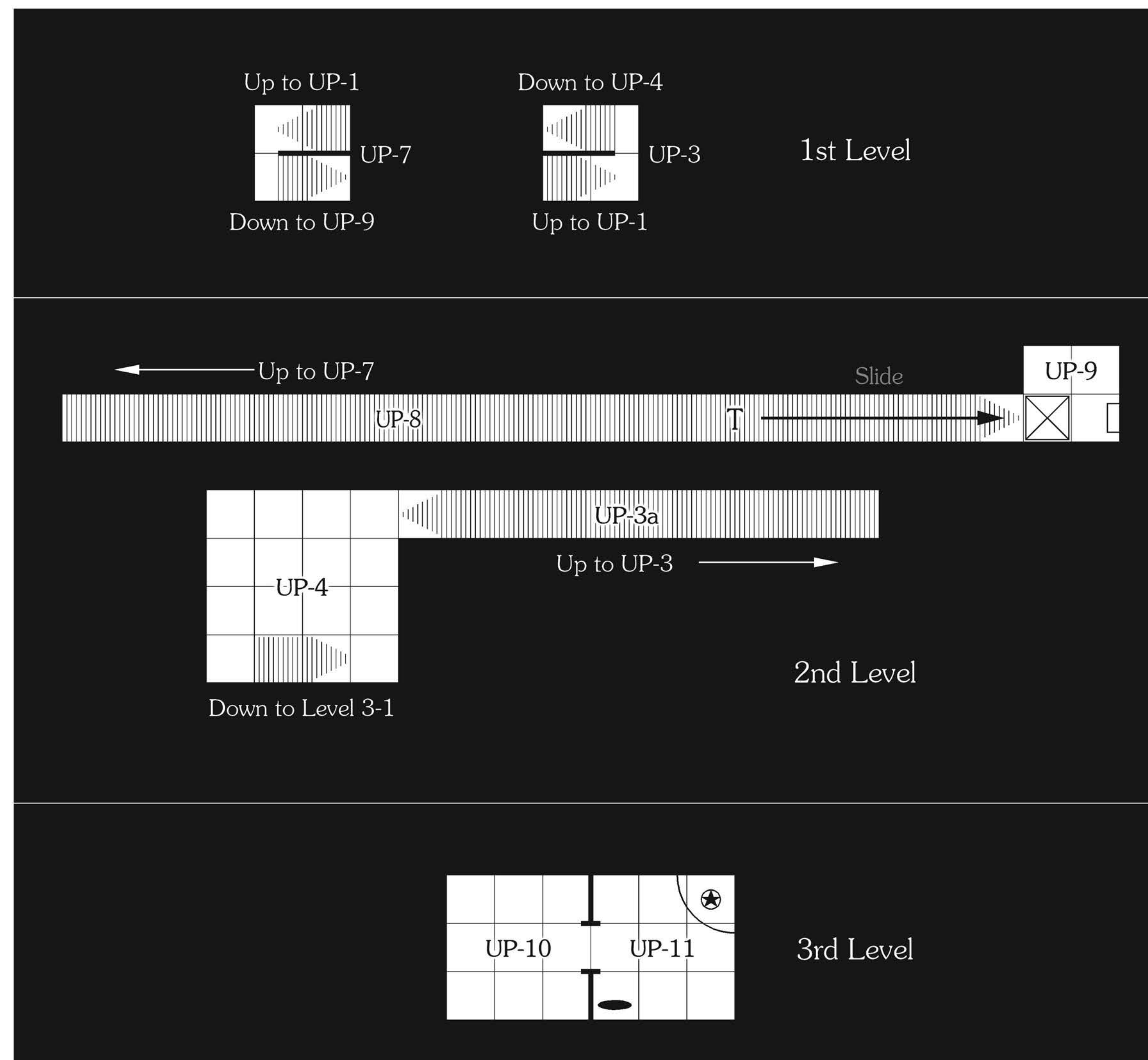
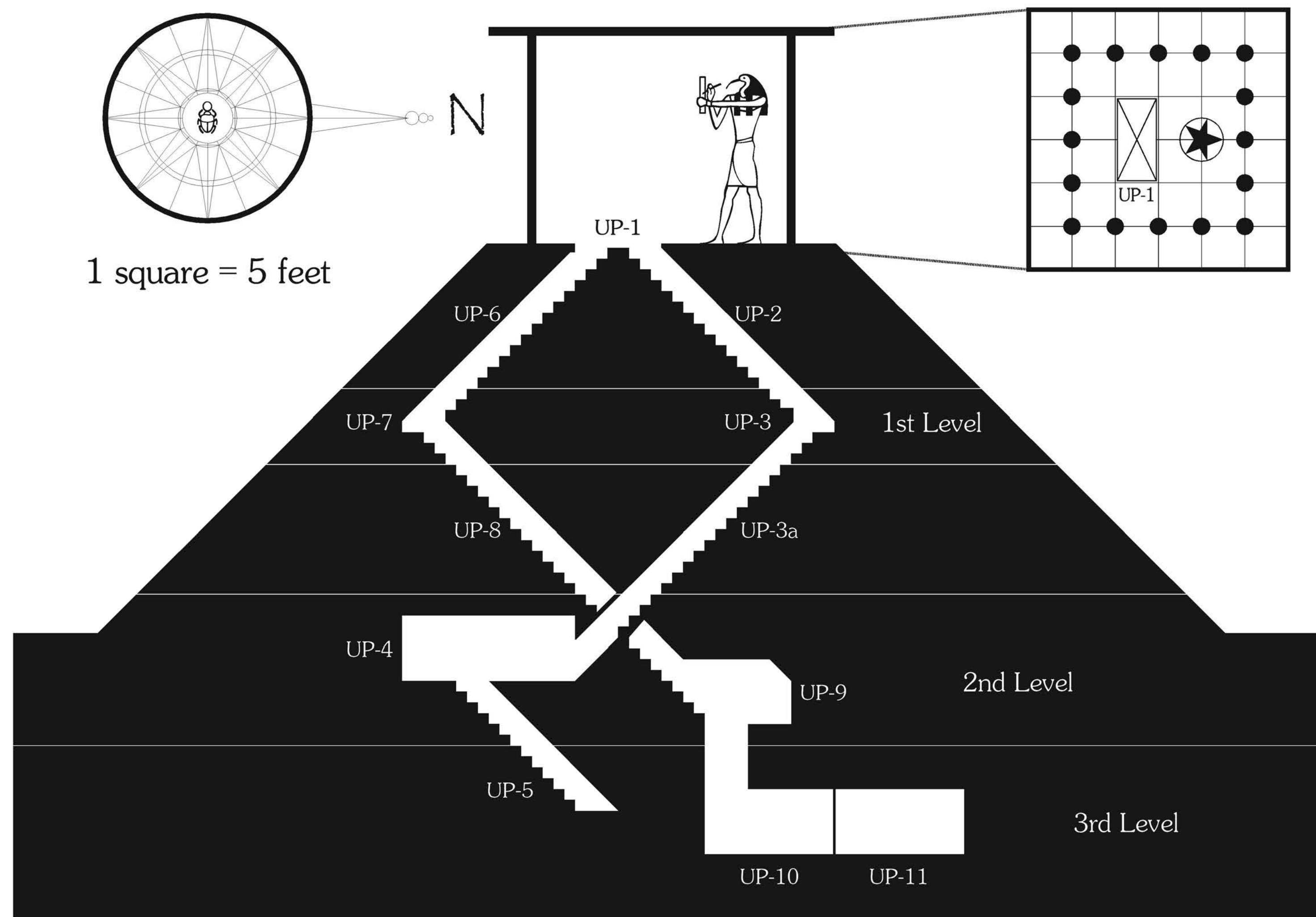
1 square = 50 feet

Connections to The Dungeon Levels

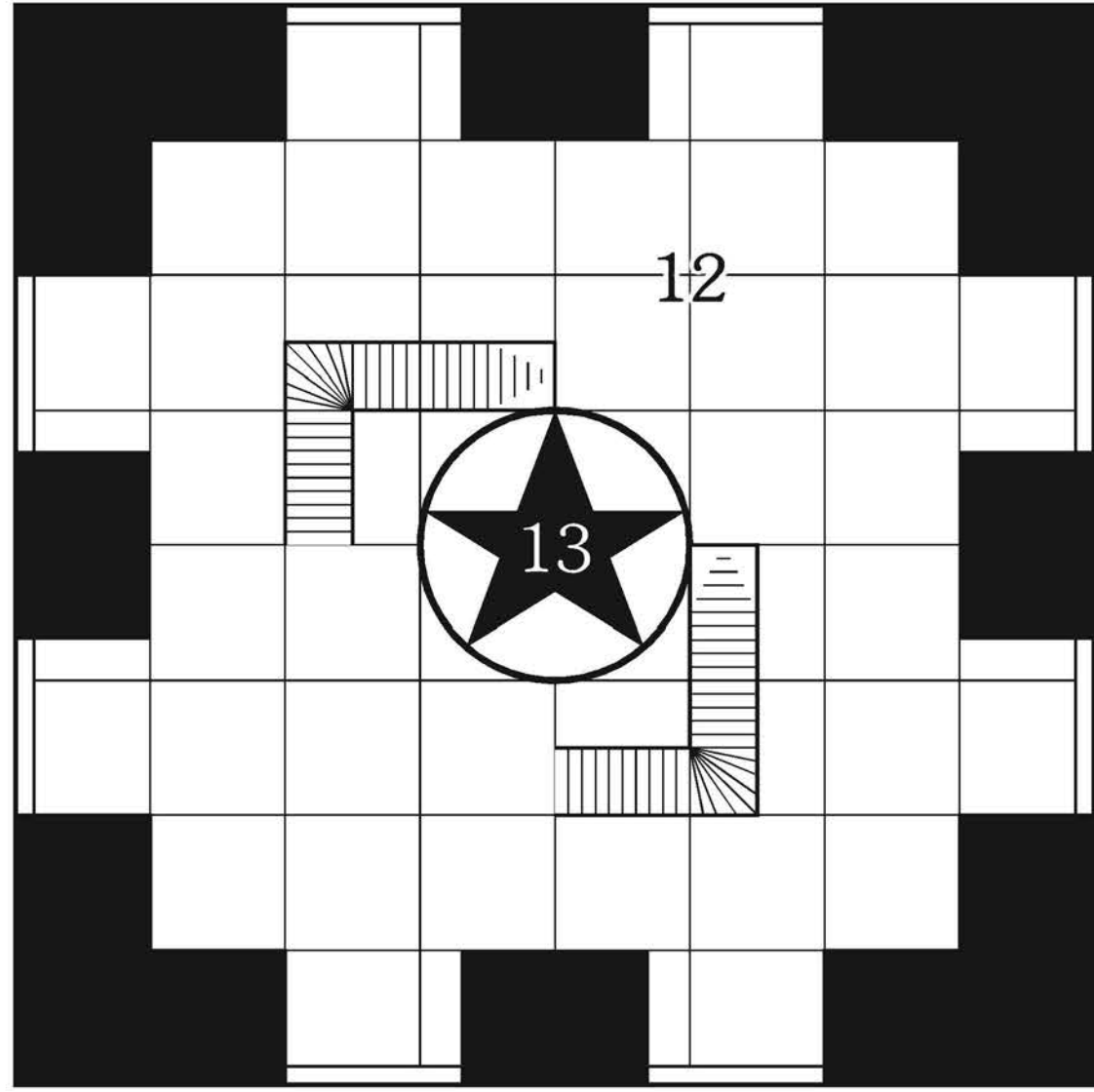
AV-10	To Level 2-54
AV-12	To Level 3-52A
AV-14	To Level 2-1
AV-14	To Sub-Level 1-1
AV-14	To Level 2-64 and 2-65
AV-15	To UP and Level 3-1
AV-16	To Sub-Level 4-37
AV-17	To Level 1-1
AV-18	To Level 2-23
AV-19	To Level 3-50A
AV-20	To Sub-Level 11-18
AV-27	To Sub-Level 6-152
AV-29	Thothian teleportation ring
AV-34	To Sub-Level 14-1
AV-39	To Level 4-122A
AV-44	To Sub-Level 15-9
AV-45	To Sub-Level 15-10
AV-46	To Sub-Level 15-21



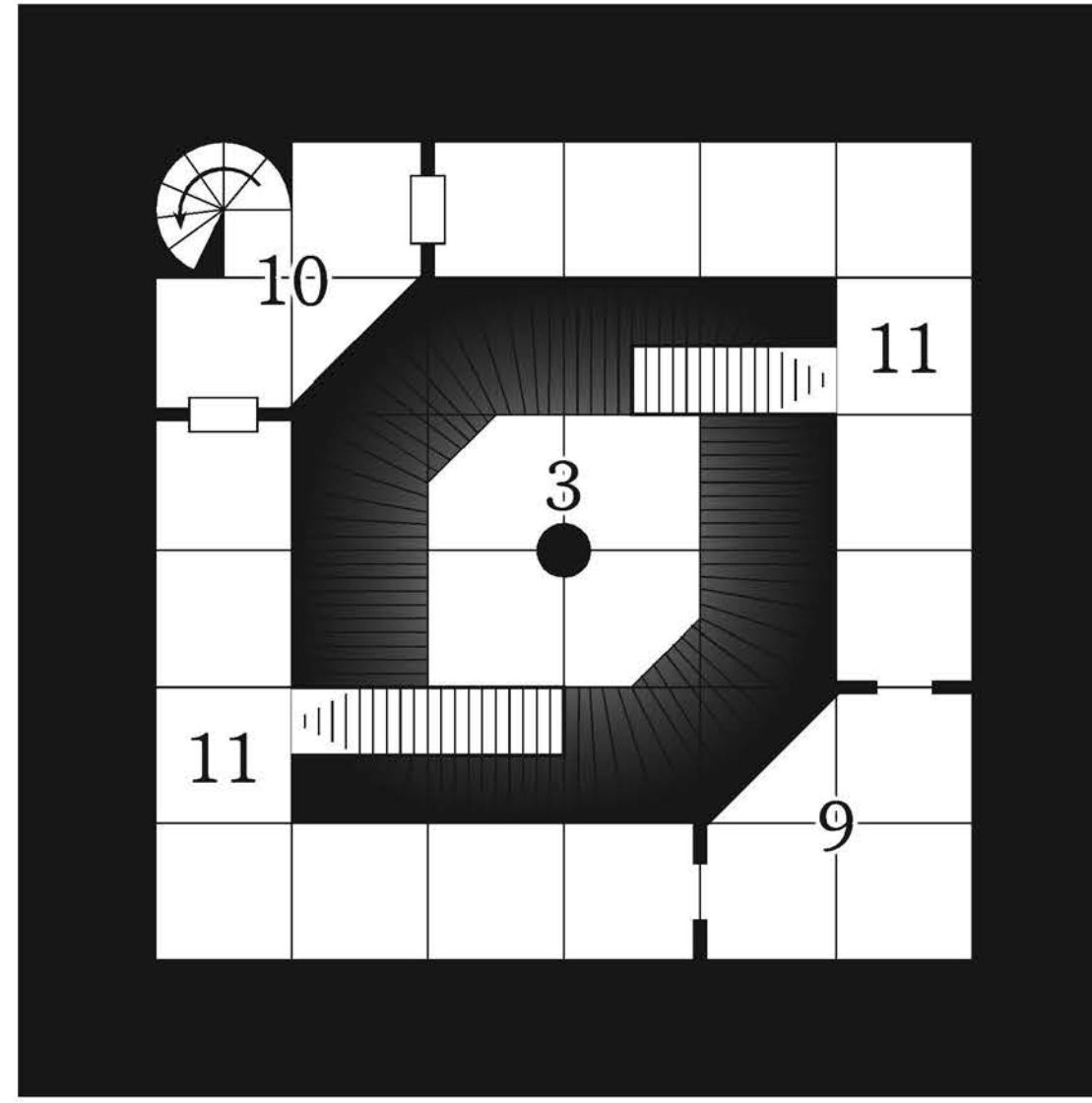
UNDER THE PYRAMID OF THOTH



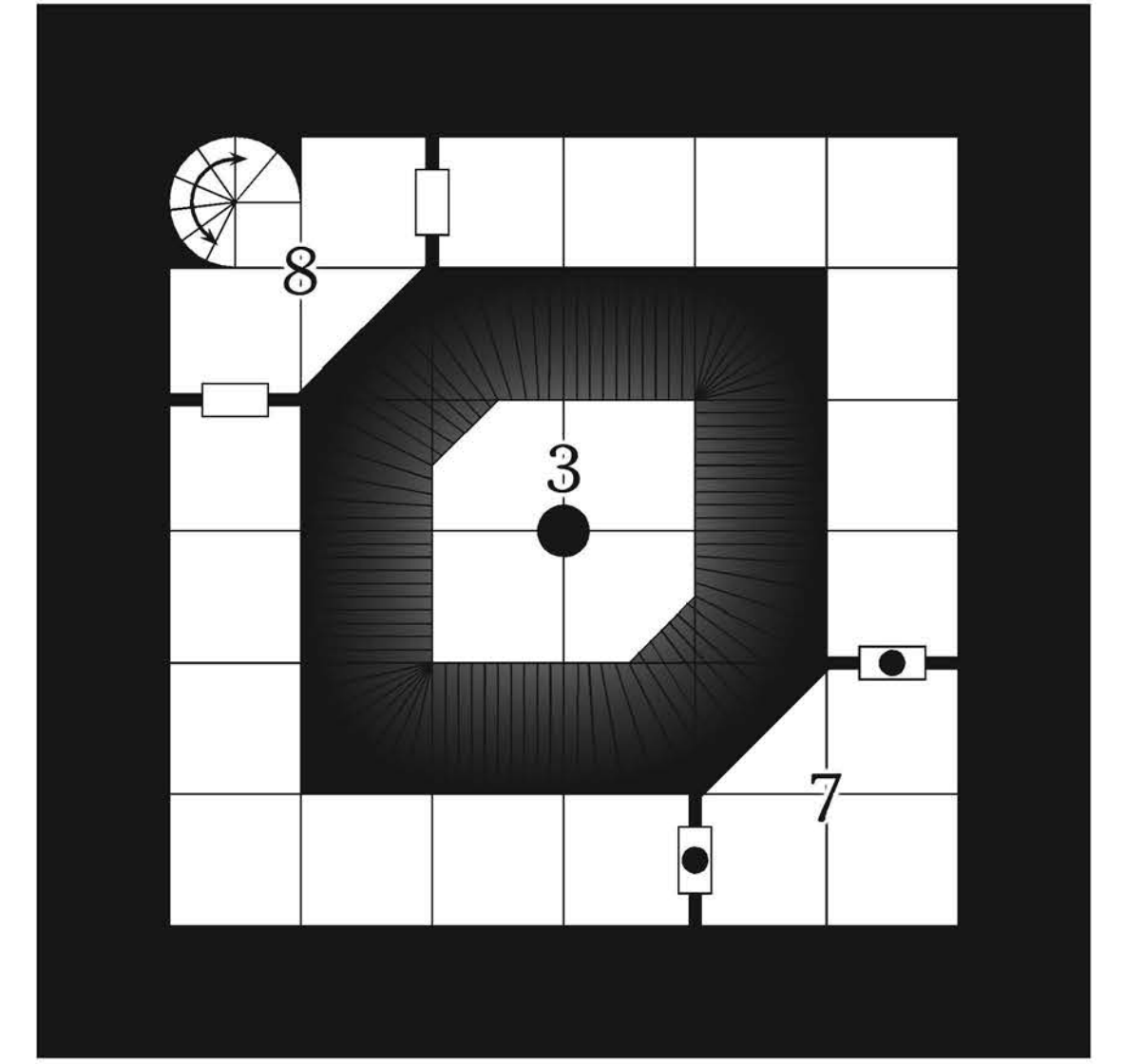
THE TOWER OF SCRUTINY



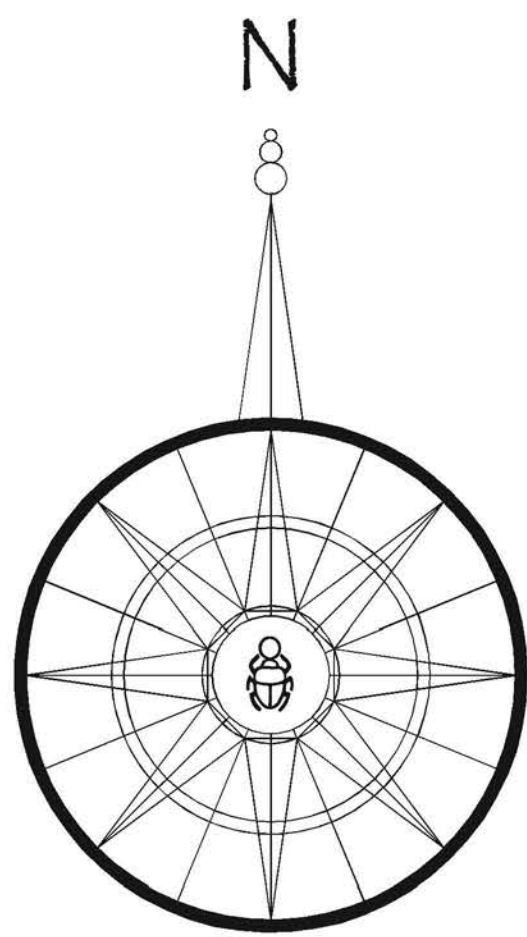
Top floor
(30' from ground)



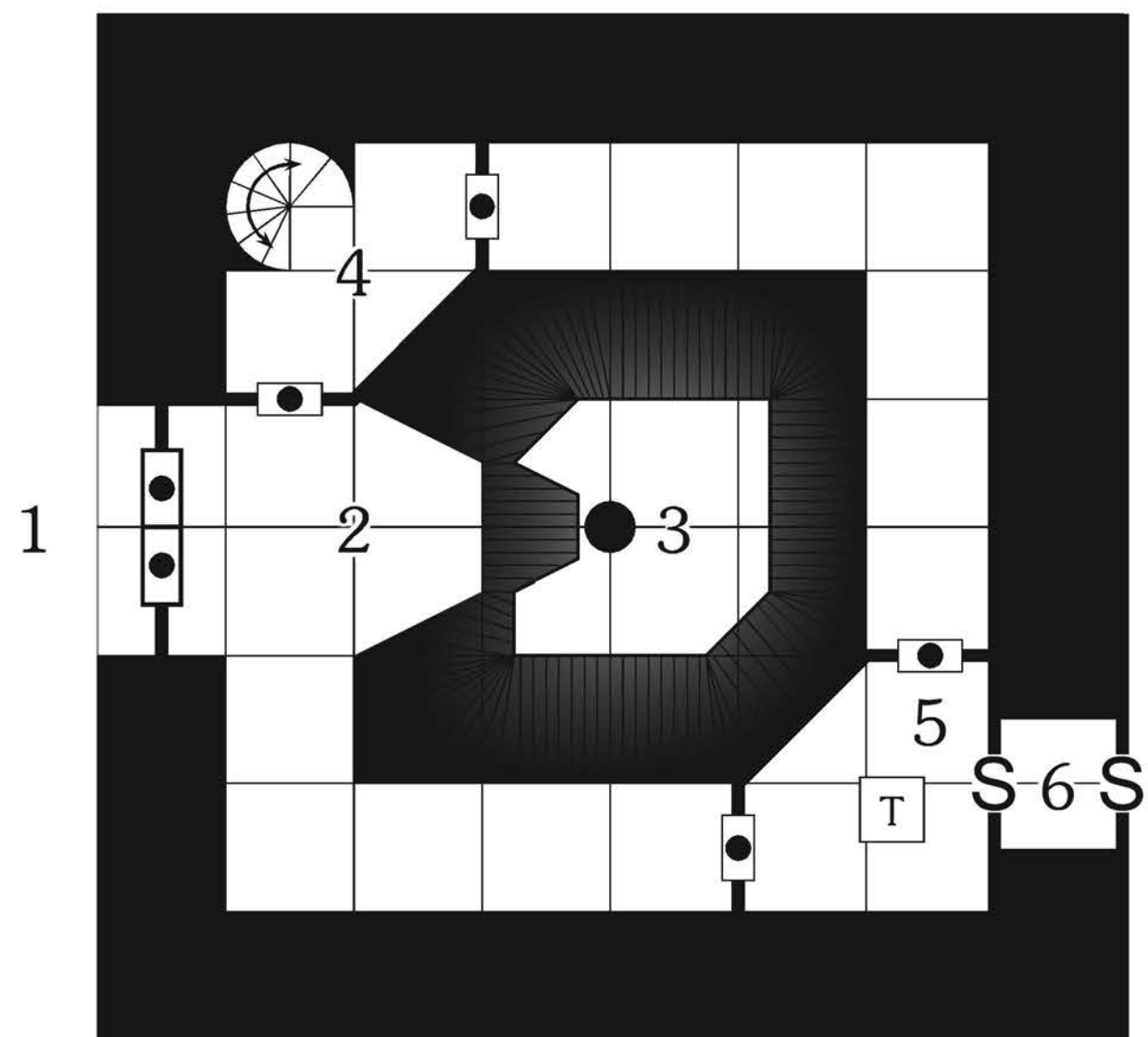
3rd floor
(20' from ground)



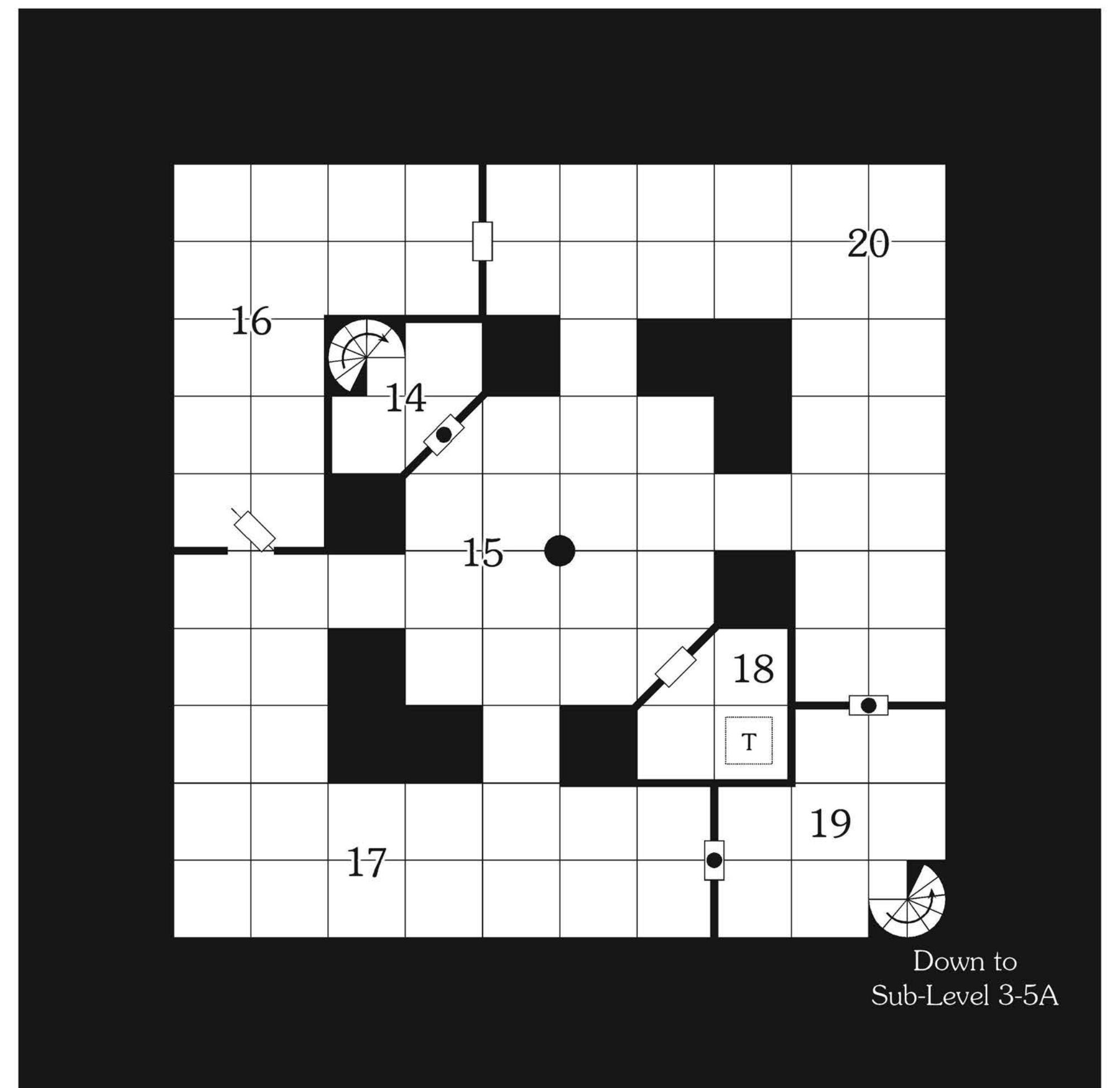
2nd floor
(10' from ground)



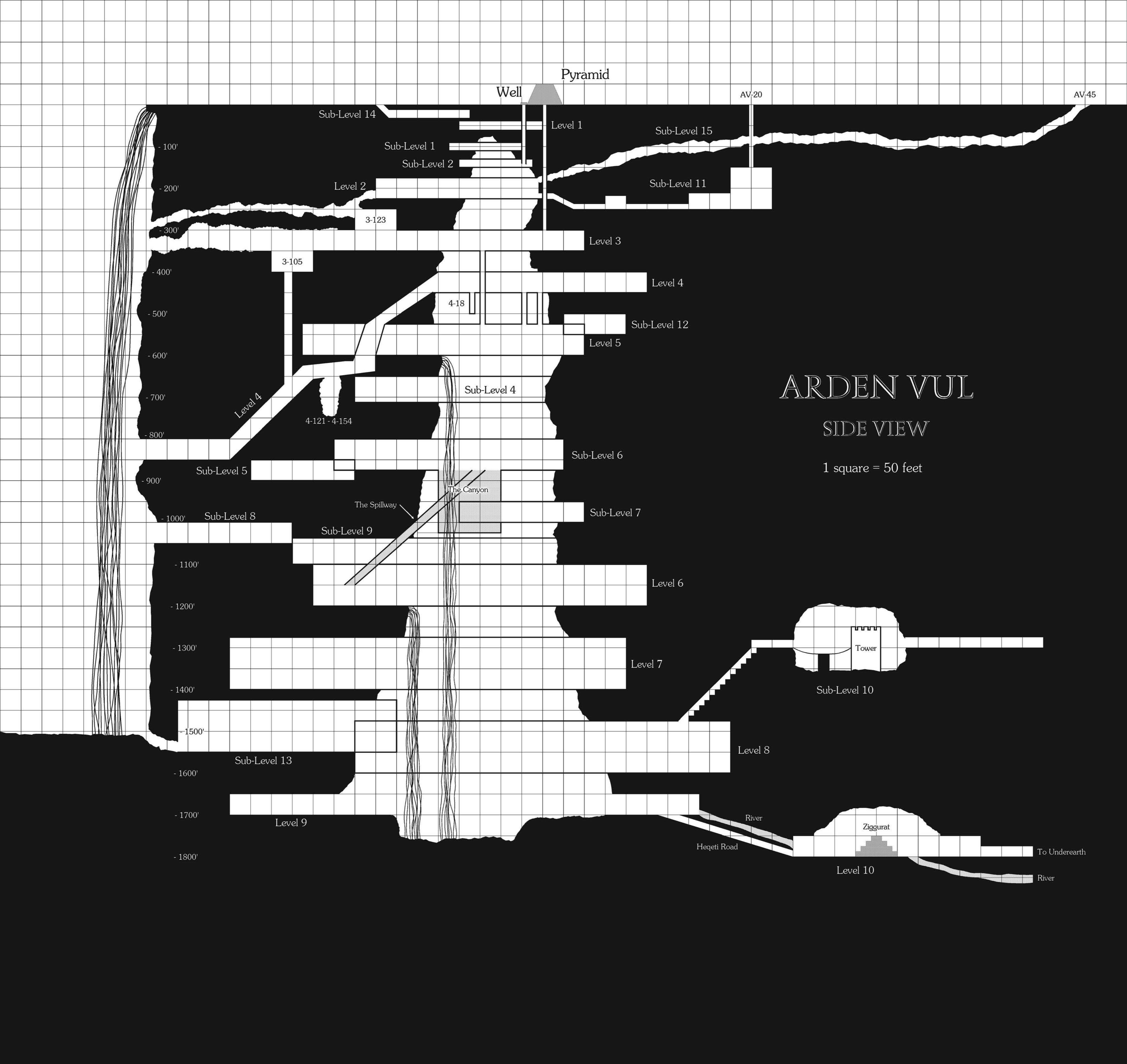
1 square = 5 feet



Ground floor



Basement



Pyramid

Well

AV-20

AV-45

Sub-Level 14

Level 1

Sub-Level 15

- 100'

Sub-Level 1

- 200'

Sub-Level 2

Sub-Level 11

Level 2

- 300'

3-123

Level 3

- 400'

3-105

Level 4

- 500'

4-18

Sub-Level 12

- 600'

Level 5

- 700'

Level 4

Sub-Level 4

- 800'

4-121 - 4-154

Sub-Level 6

Sub-Level 5

- 900'

The Canyon

Sub-Level 7

- 1000'

Sub-Level 8

The Spillway

Sub-Level 9

- 1100'

Level 6

- 1200'

Tower

- 1300'

Level 7

- 1400'

Sub-Level 10

- 1500'

Level 8

- 1600'

Sub-Level 13

- 1700'

Level 9

River

- 1800'

Heqeti Road

Ziggurat

To Underearth

Level 10

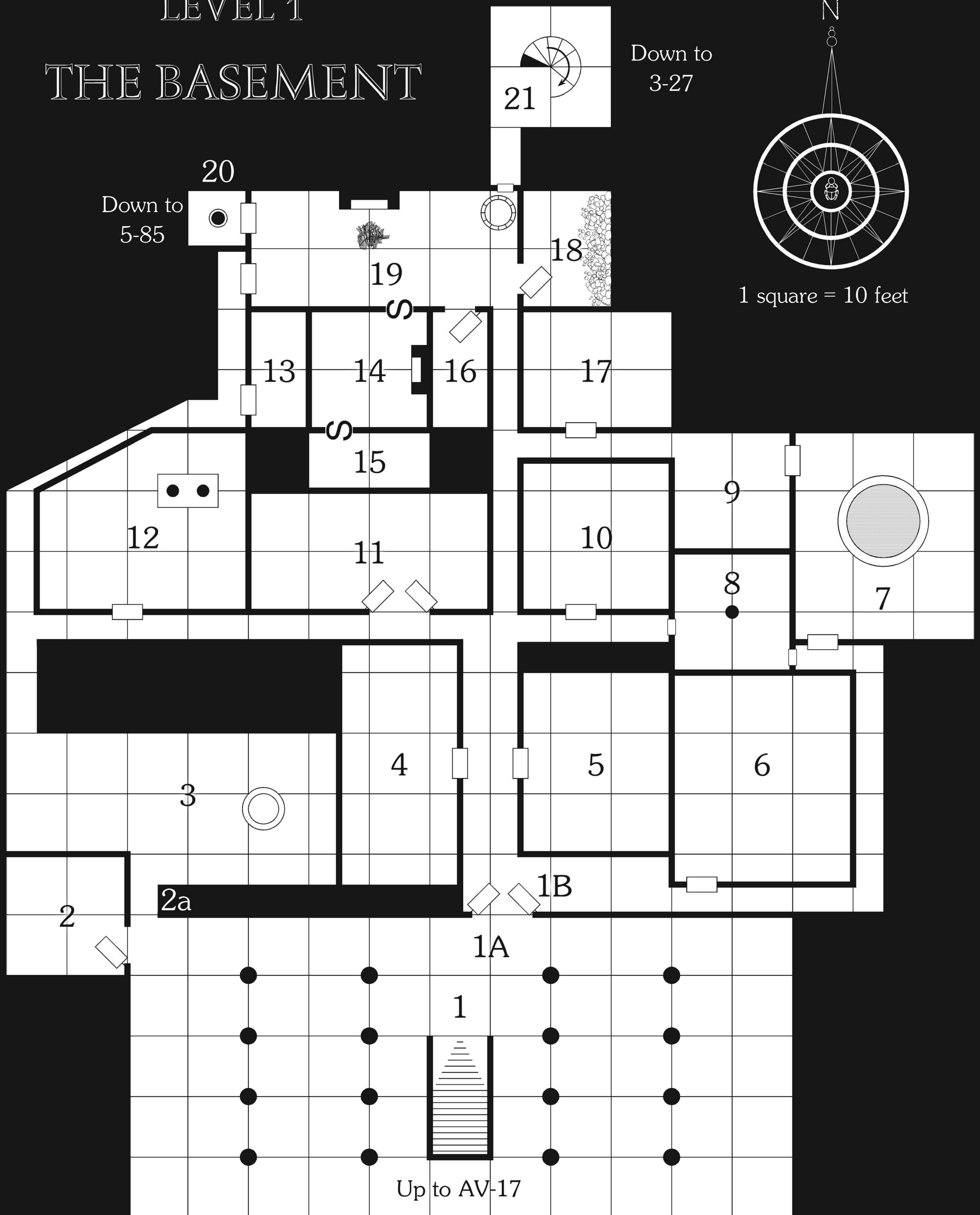
River

ARDEN VUL

SIDE VIEW

1 square = 50 feet

LEVEL 1 THE BASEMENT



Up to AV-18

Up to Sub-Level 15-1

Down to Level 3-47

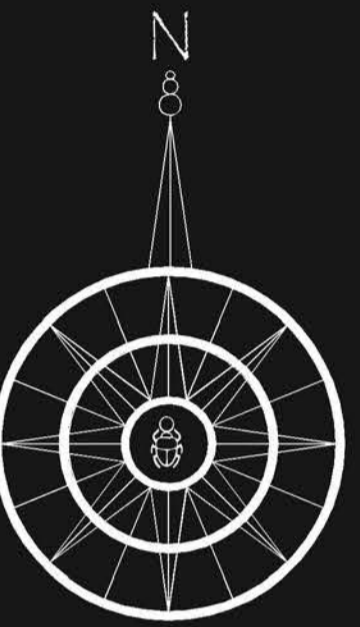
Up to Sub-Level 2-1

Cave leads down to Level 3-51

To Sub-Level SL11-1

Up to AV-10

To Sub-Level 3-1



LEVEL 2 THE HOWLING CAVES

1 square = 10 feet





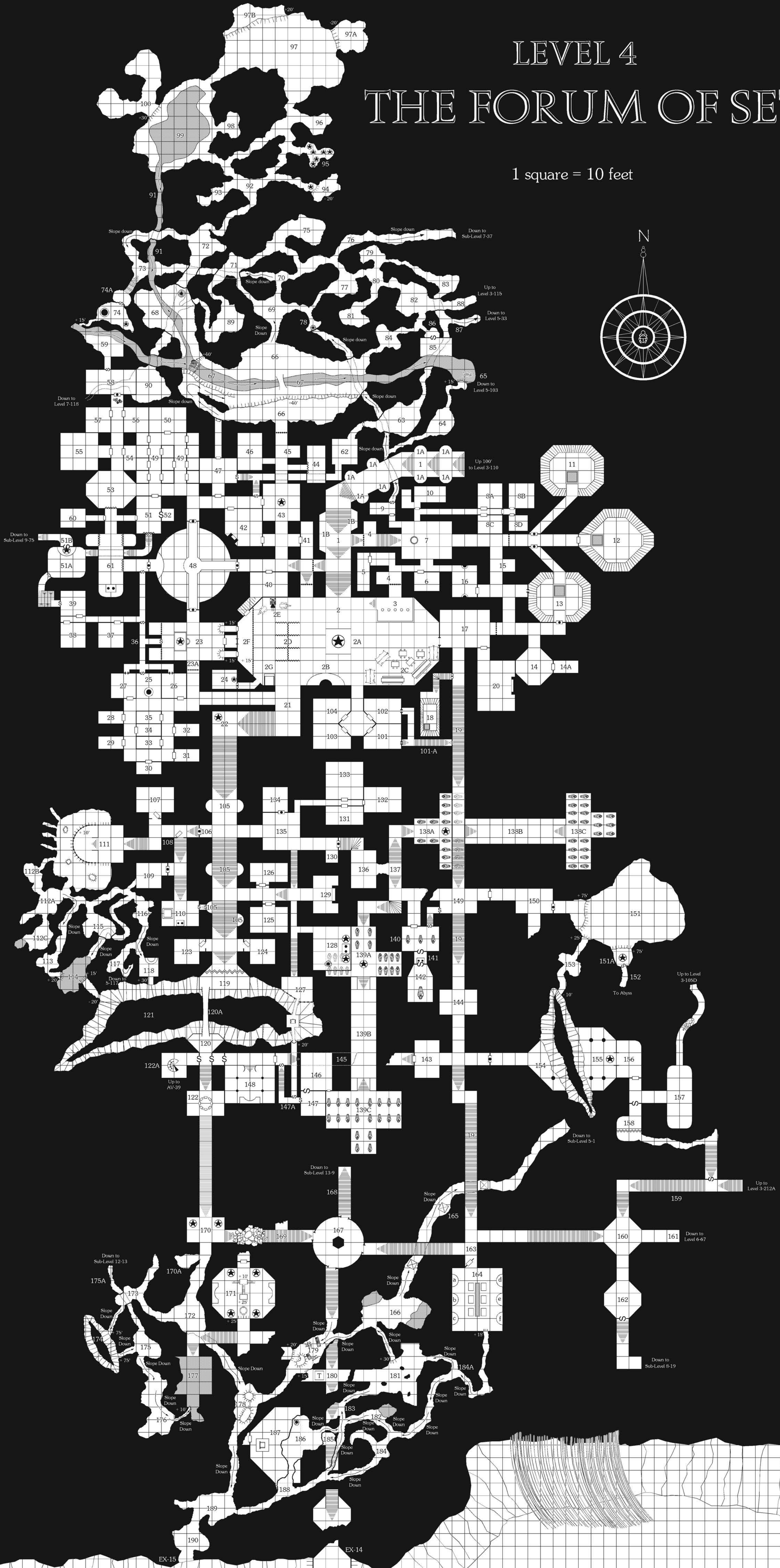
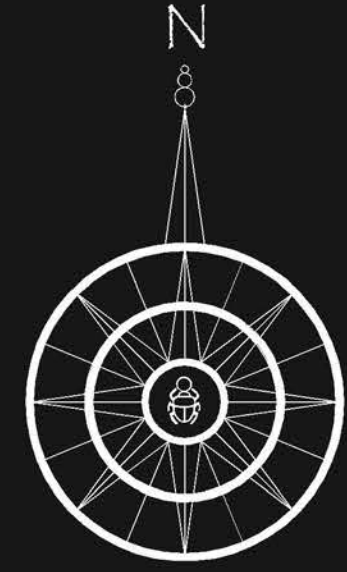
LEVEL 3

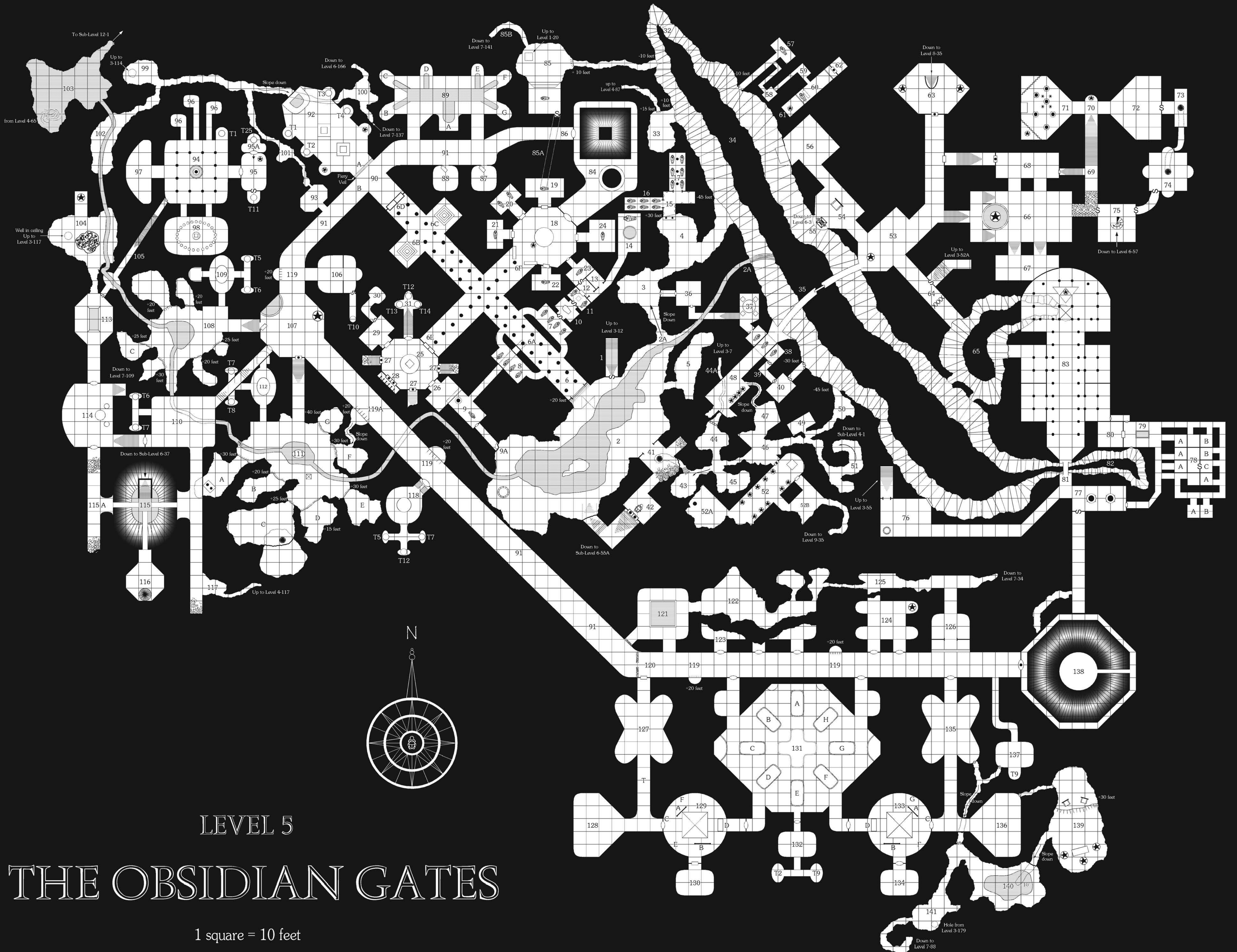
THE HALLS OF THOTH

1 square = 10 feet

LEVEL 4 THE FORUM OF SET

1 square = 10 feet

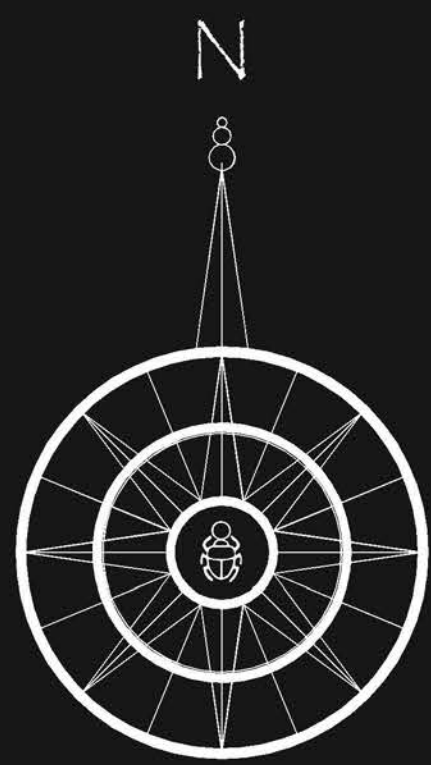




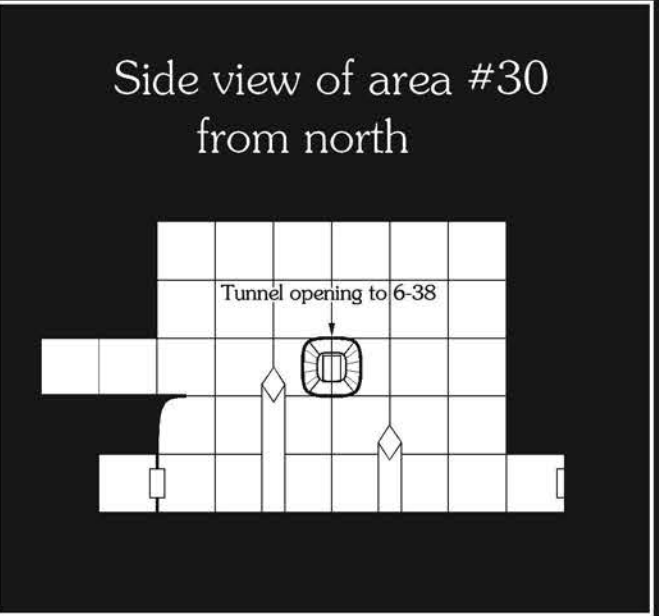
LEVEL 5

THE OBSIDIAN GATES

1 square = 10 feet



1 square = 10 feet

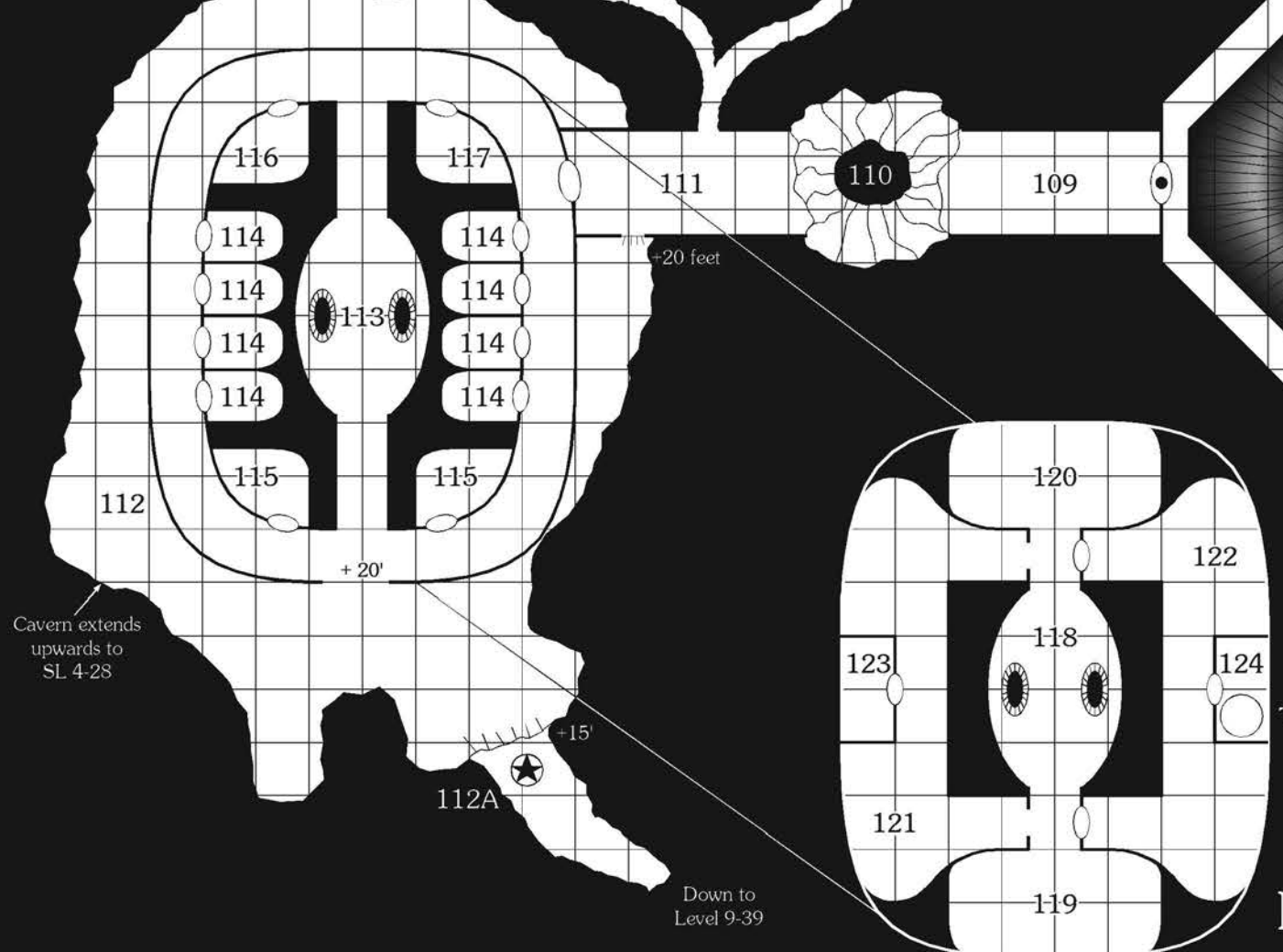


LEVEL 6

THE TROLL LIFTS



THE ARENA



Pod Lower Level

Up to Level 5.100
Up to Sub-Level 6-56
Up to Level 5.100
Up to Sub-Level 12-13
Slope Down
Down to Sub-Level 7-6
Up to AV-27
Slope Down
Slope Down
Spillway to Sub-Level 6-25
Down to Sub-Level 13-27

Down to Sub-Level 10A-30

Up to Level 3-50B

Down to Level 8-71

Down to Level 8-129

Up to Sub-Level 4-53

Up to Level 4-161

Down to Level 7-42

Down to Level 9-39

Cavern extends upwards to SL 4-28

112A

Elevator up to Sub-Level 2-3

Slope down

Ramp down

Down to Level 8-129

Down to Level 8-25

Down to Level 7-1

Slope down

Slope down

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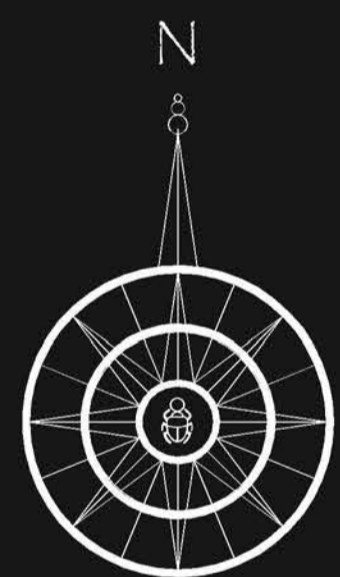
Slope down

Slope down

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Slope down



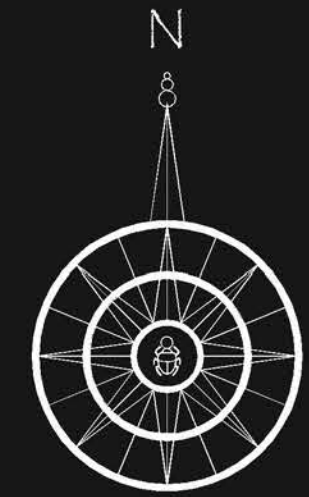
1 square = 10 feet

LEVEL 7

THE COURT OF THE
TROLL THEGN

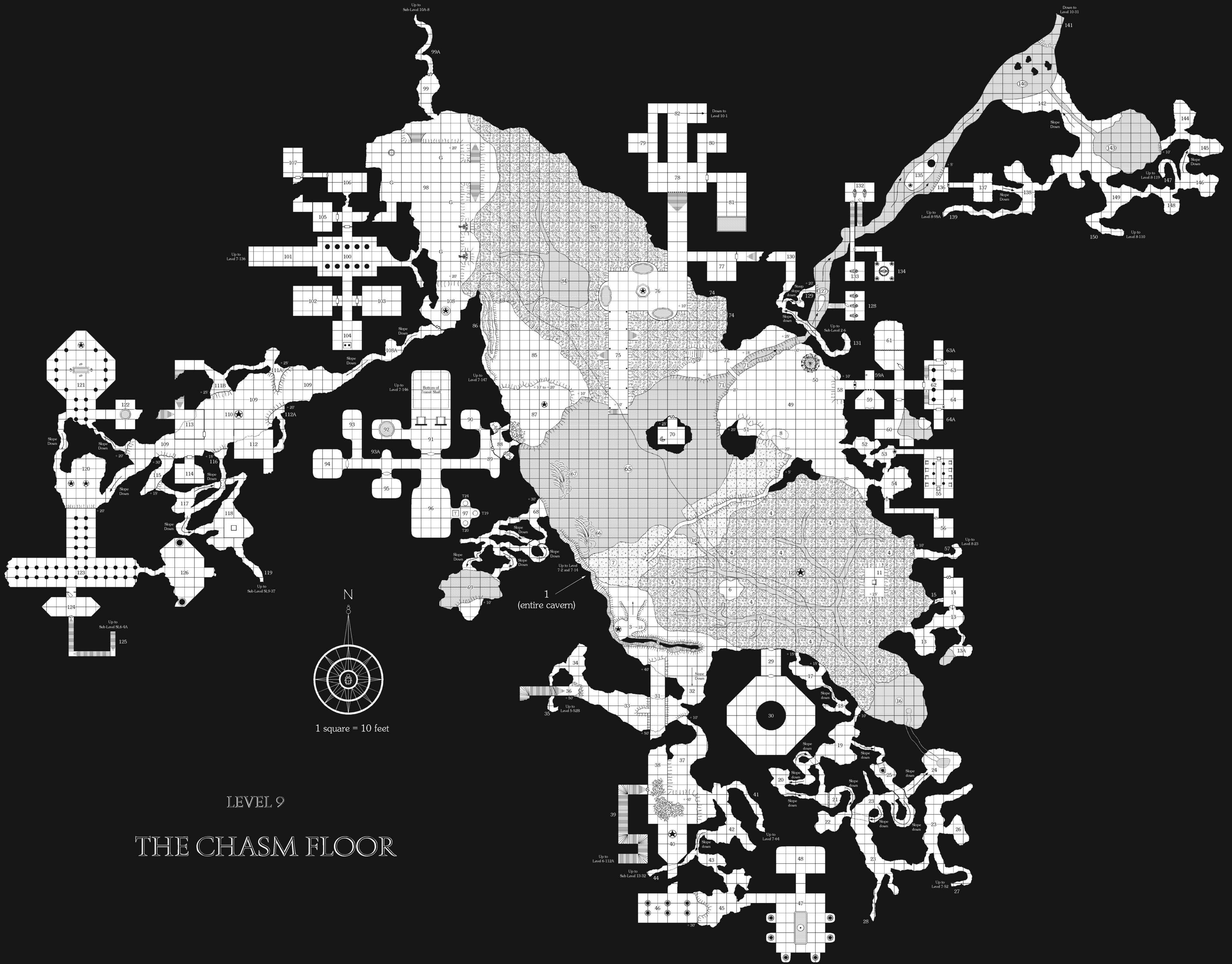
LEVEL 8

THE NETHER REACHES

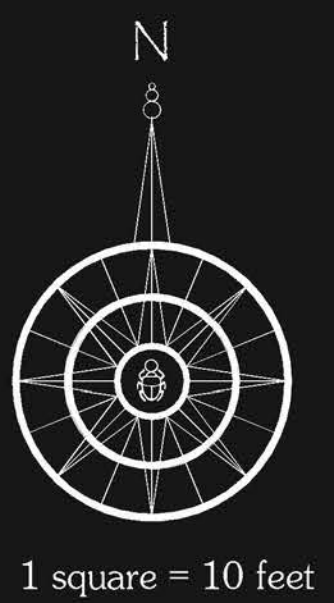


1 square = 10 feet



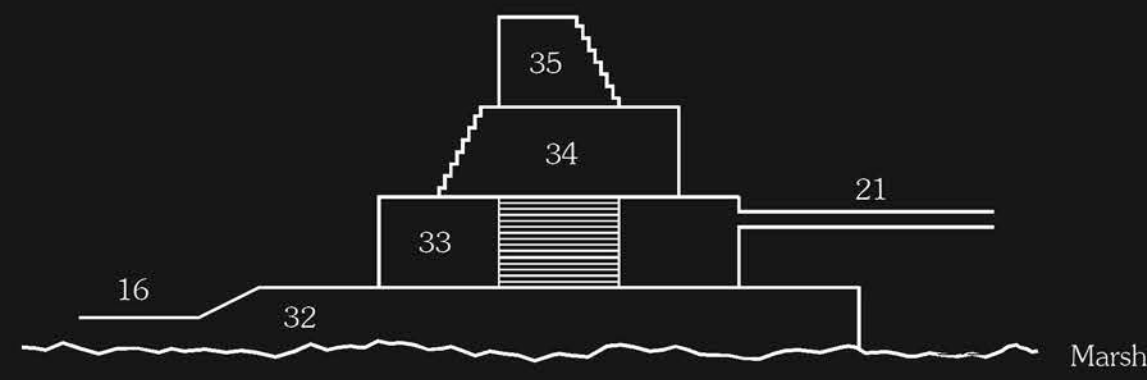


LEVEL 9
THE CHASM FLOOR

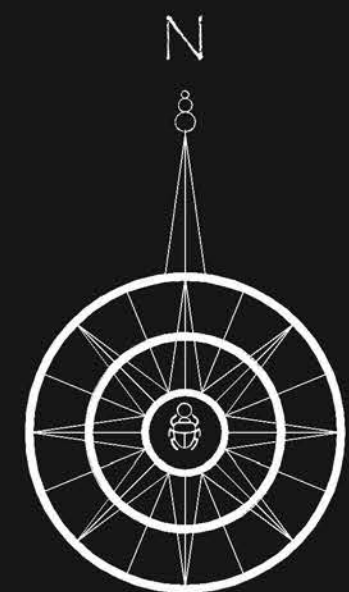
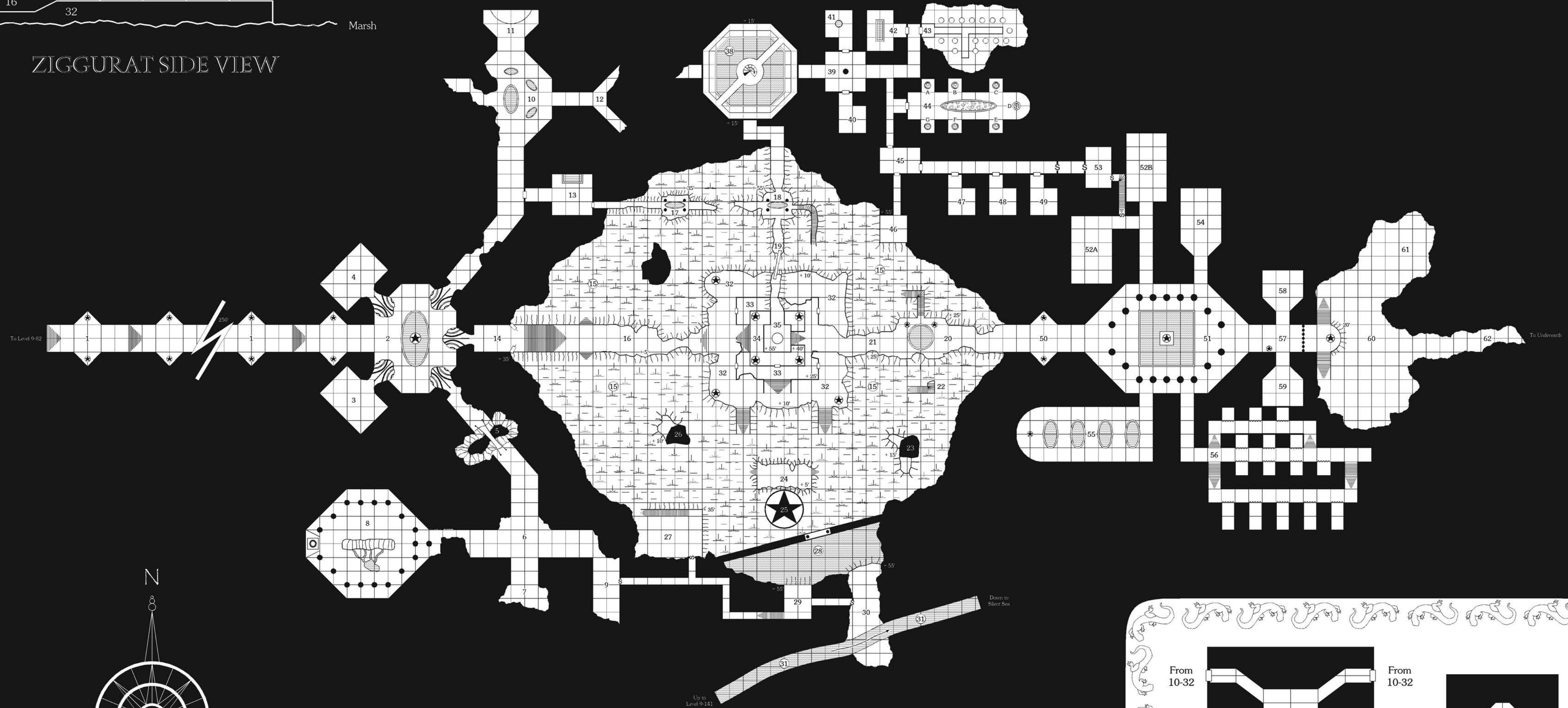


LEVEL 10

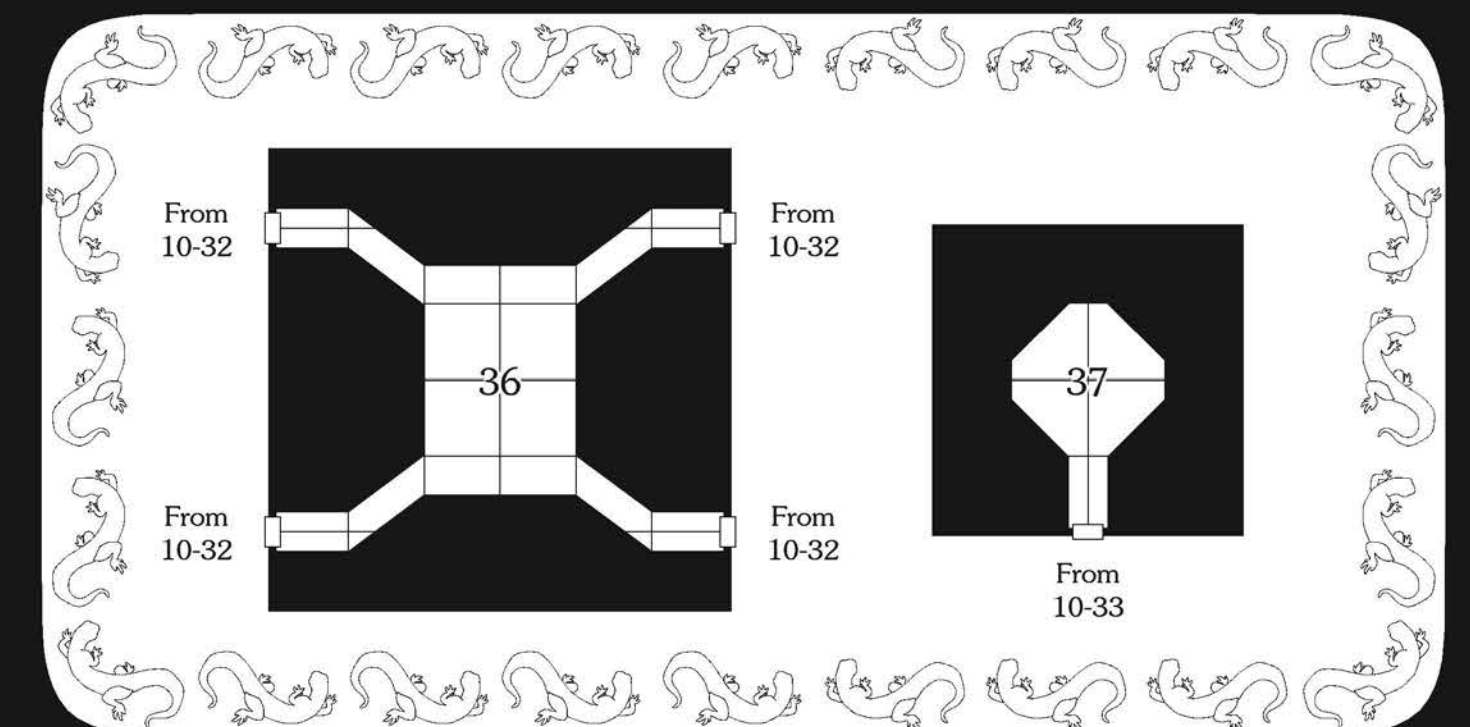
THE ZIGGURAT OF KAUKET



ZIGGURAT SIDE VIEW



1 square = 10 feet

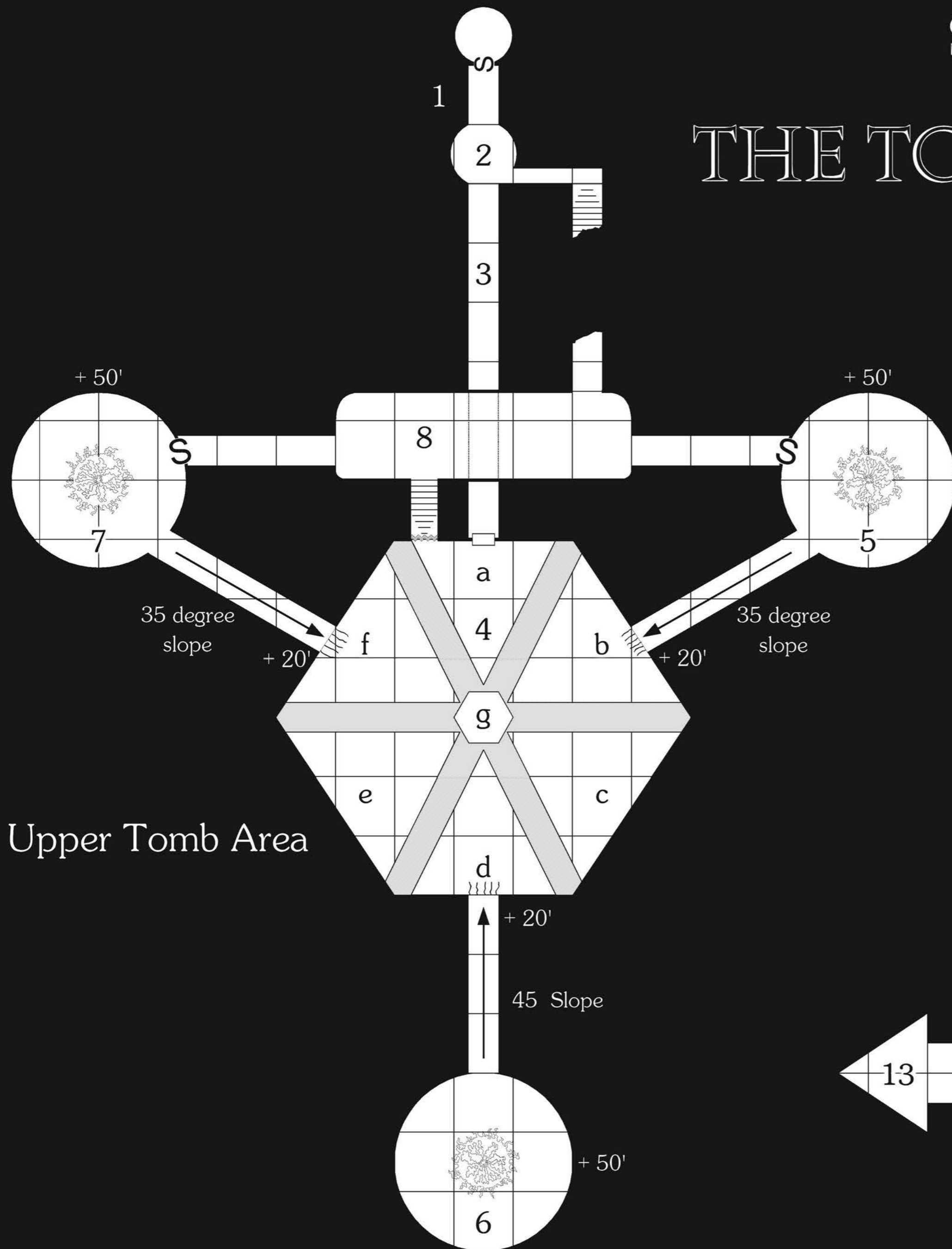


INSIDE THE ZIGGURAT

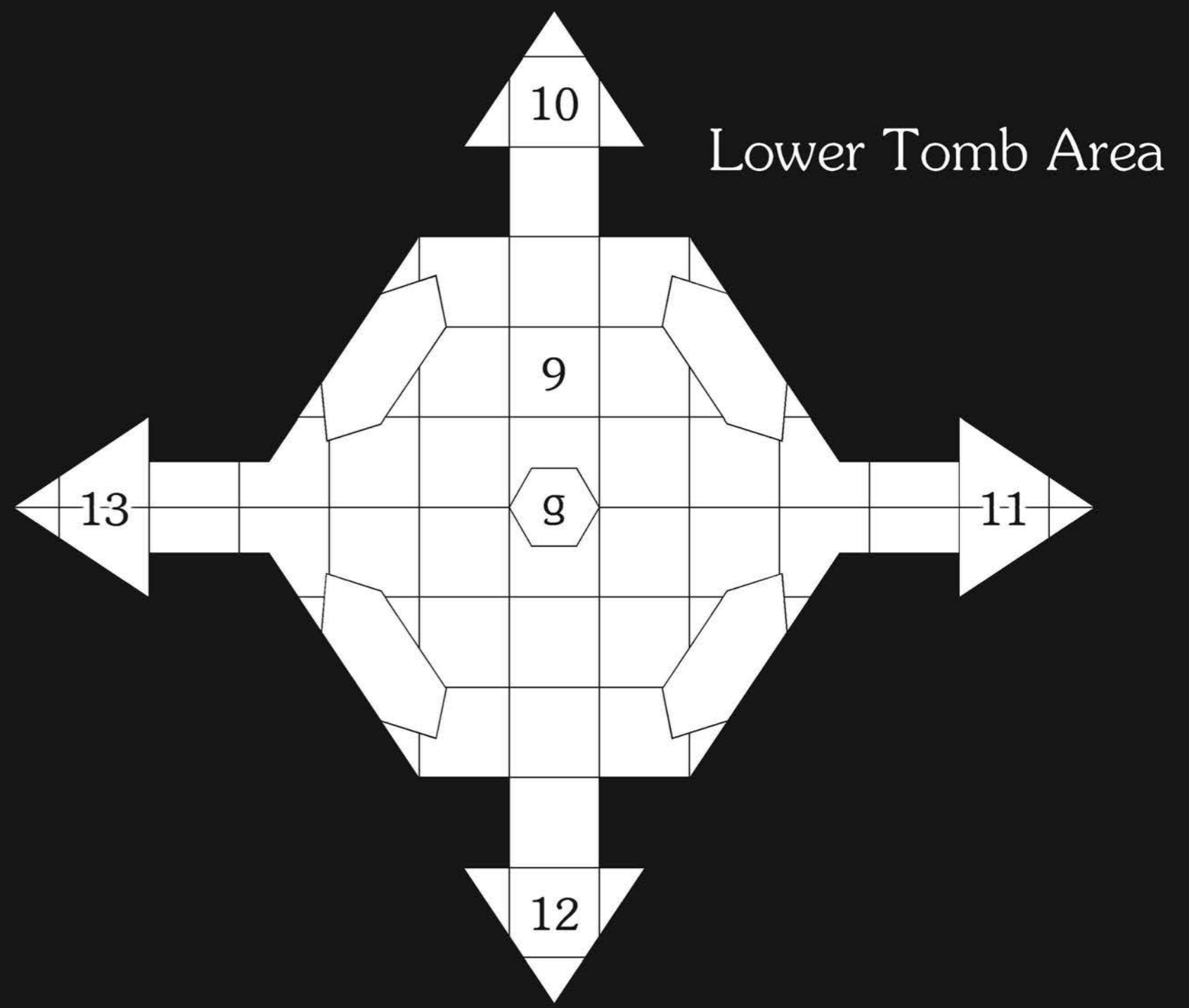
Up to AV-14
and down to
Level 2-1

SUB-LEVEL 1

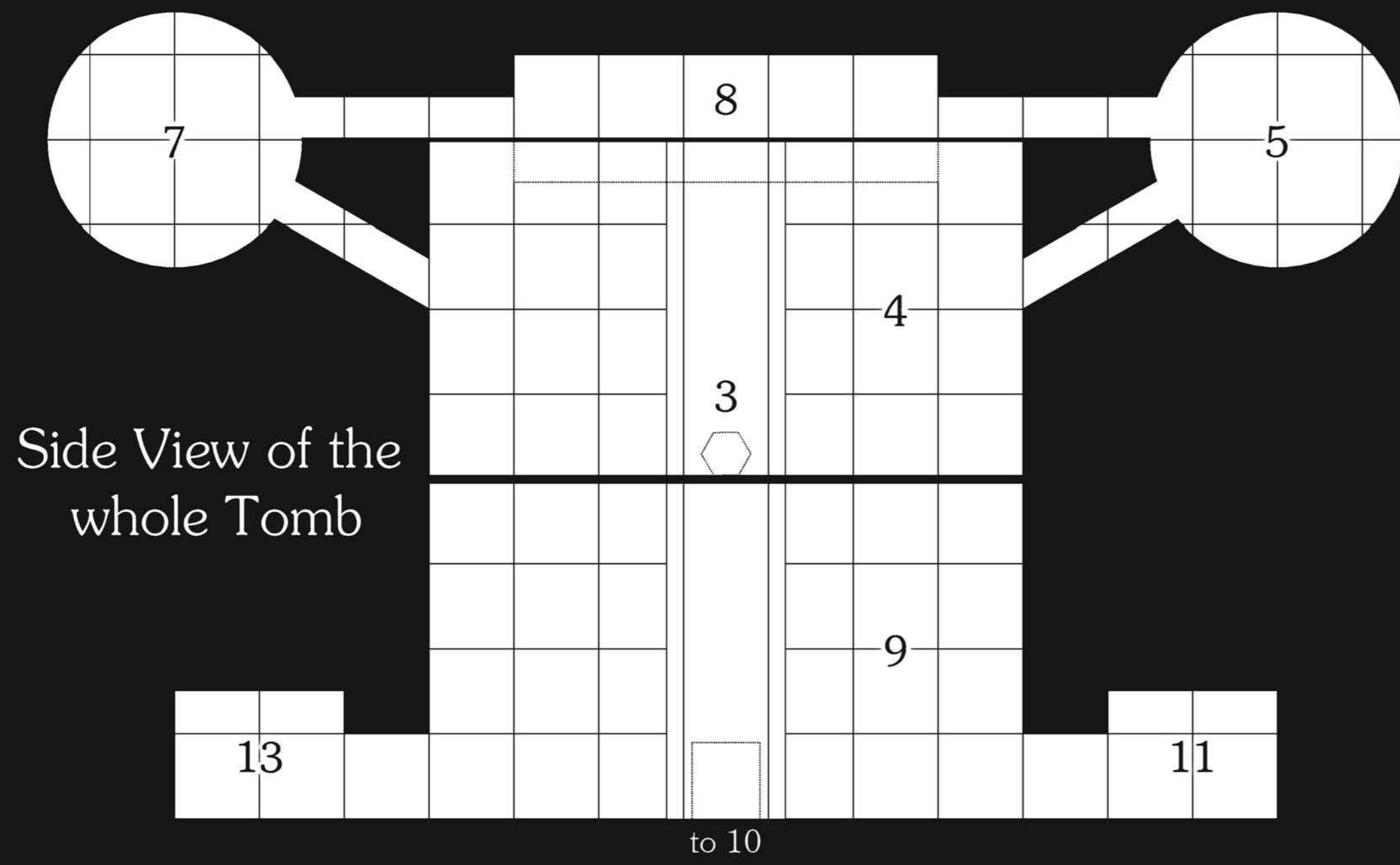
THE TOMBS OF LIGHT



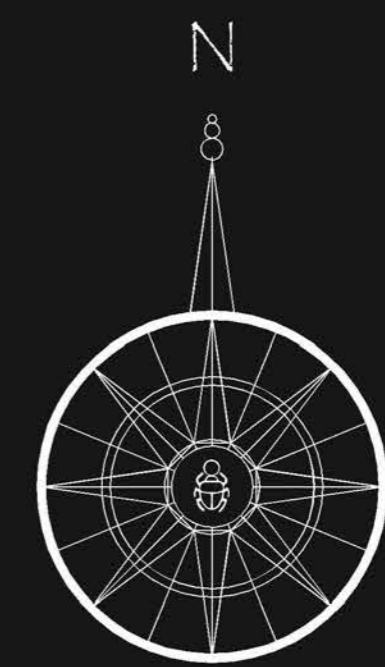
Upper Tomb Area



Lower Tomb Area



Side View of the
whole Tomb



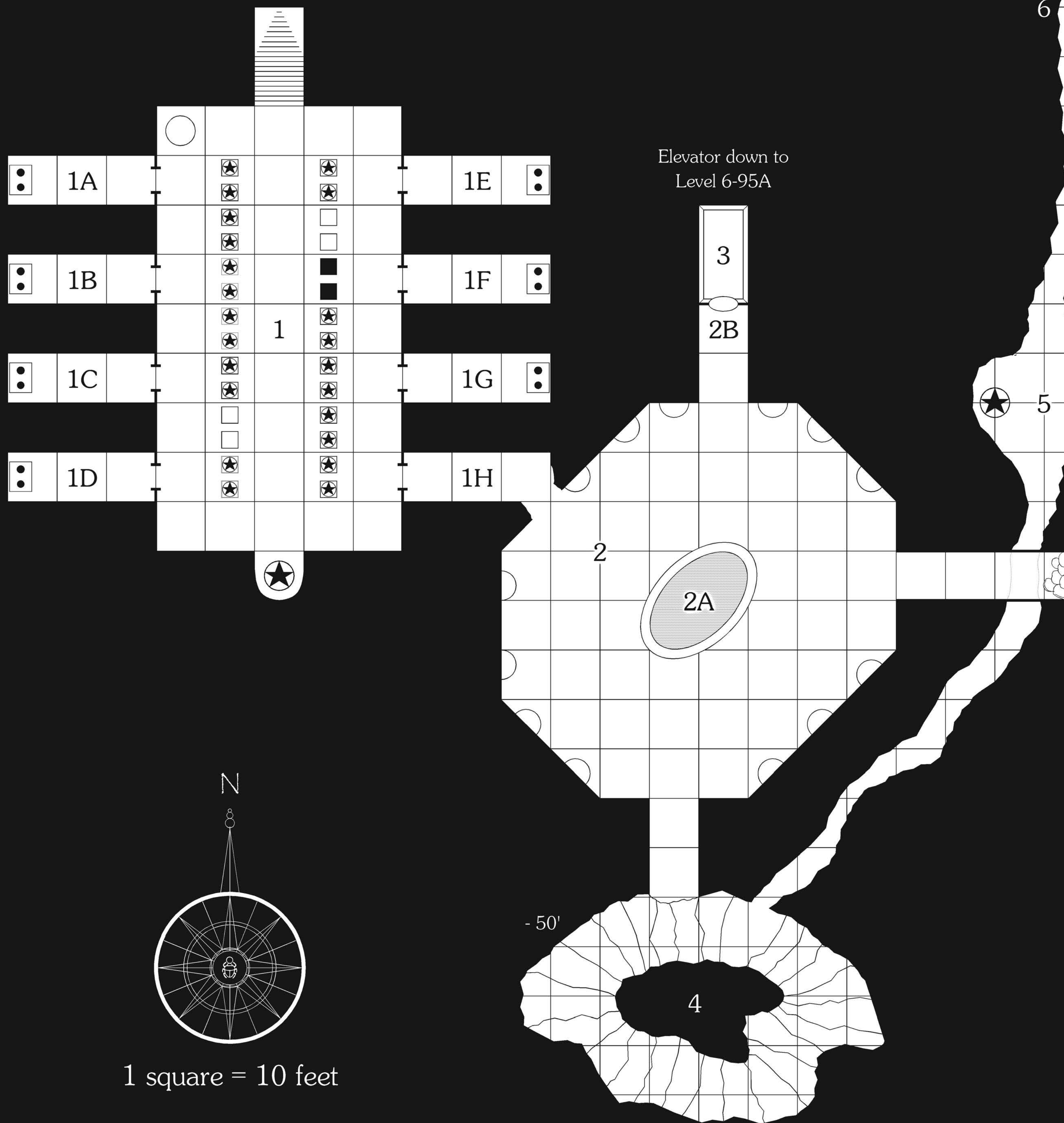
1 square = 10 feet

SUB-LEVEL 2

HALL OF SHRINES

Down to
Level 2-45

Down to
Sub-Level 9-131



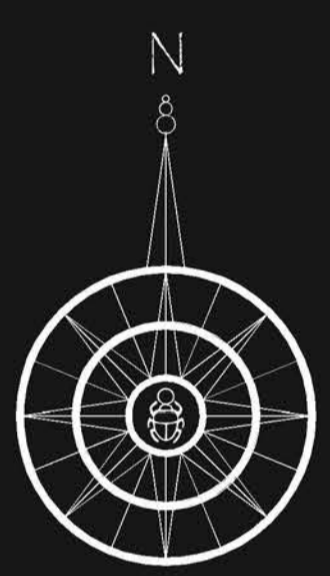
To Level 2-56F

Hall leads down to Level 3-123

Up to TS-19

Down to Level 3-135

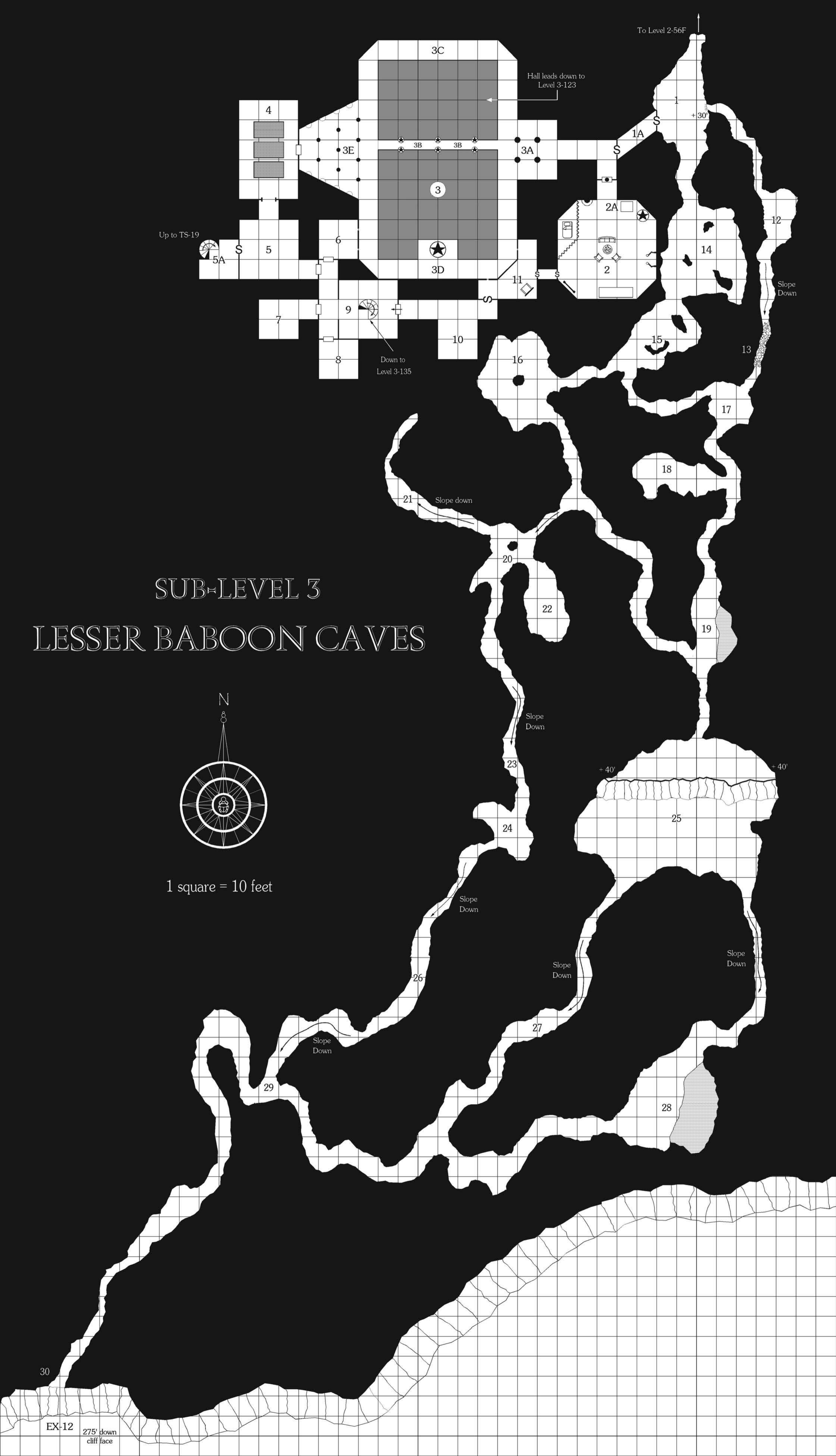
SUB-LEVEL 3 LESSER BABOON CAVES



1 square = 10 feet

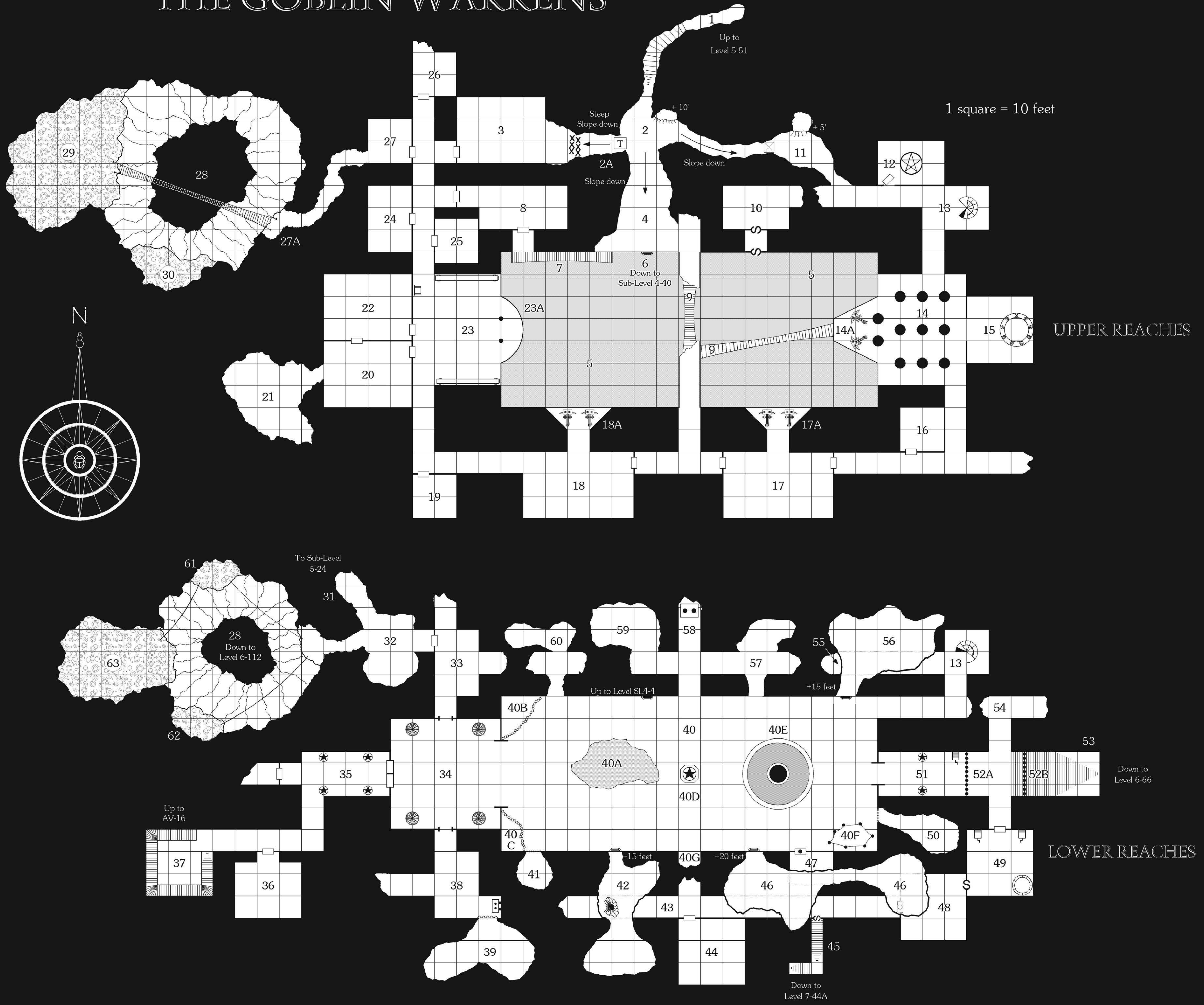
30

EX-12 275' down cliff face



SUB-LEVEL 4

THE GOBLIN WARRENS

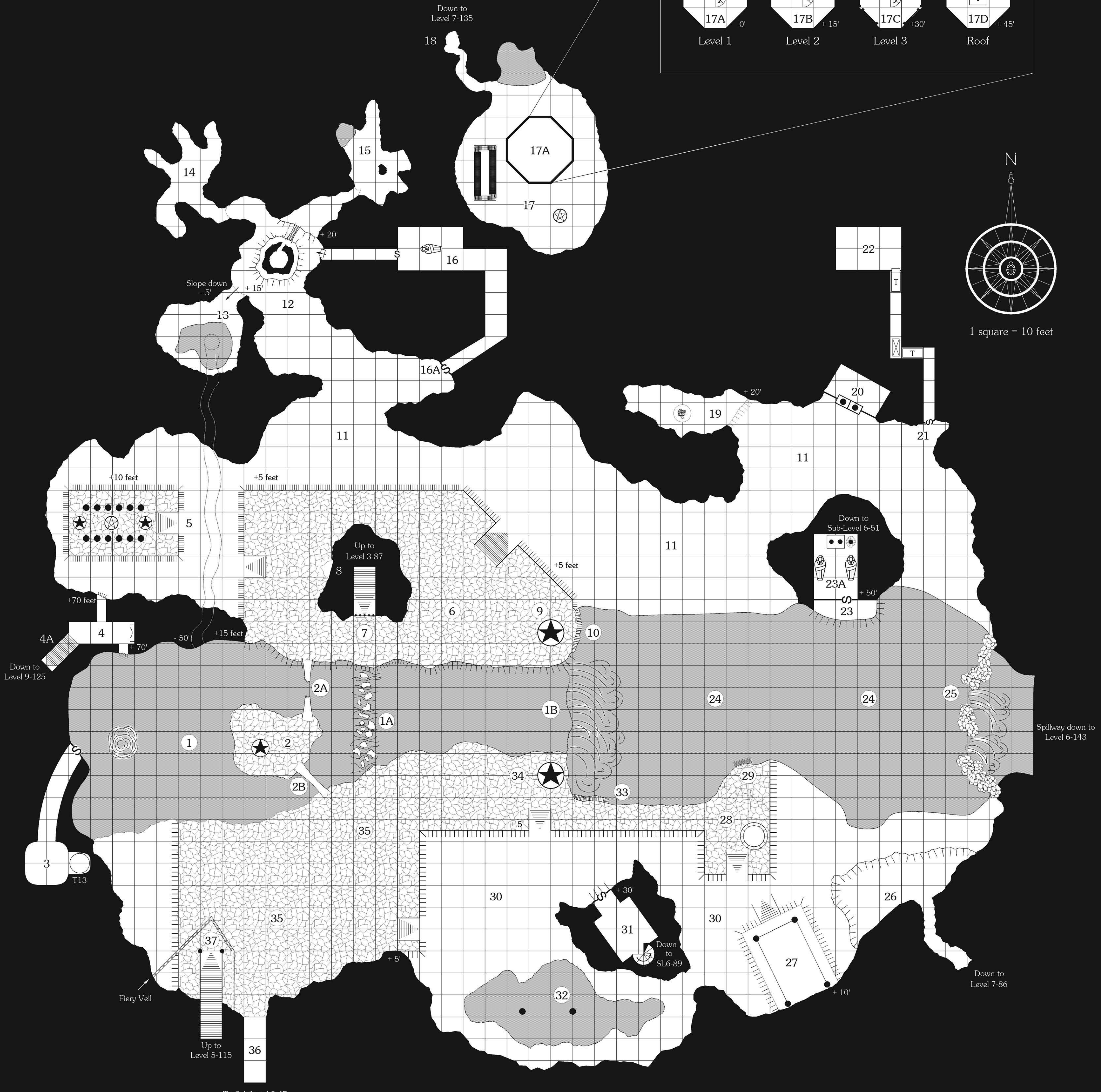


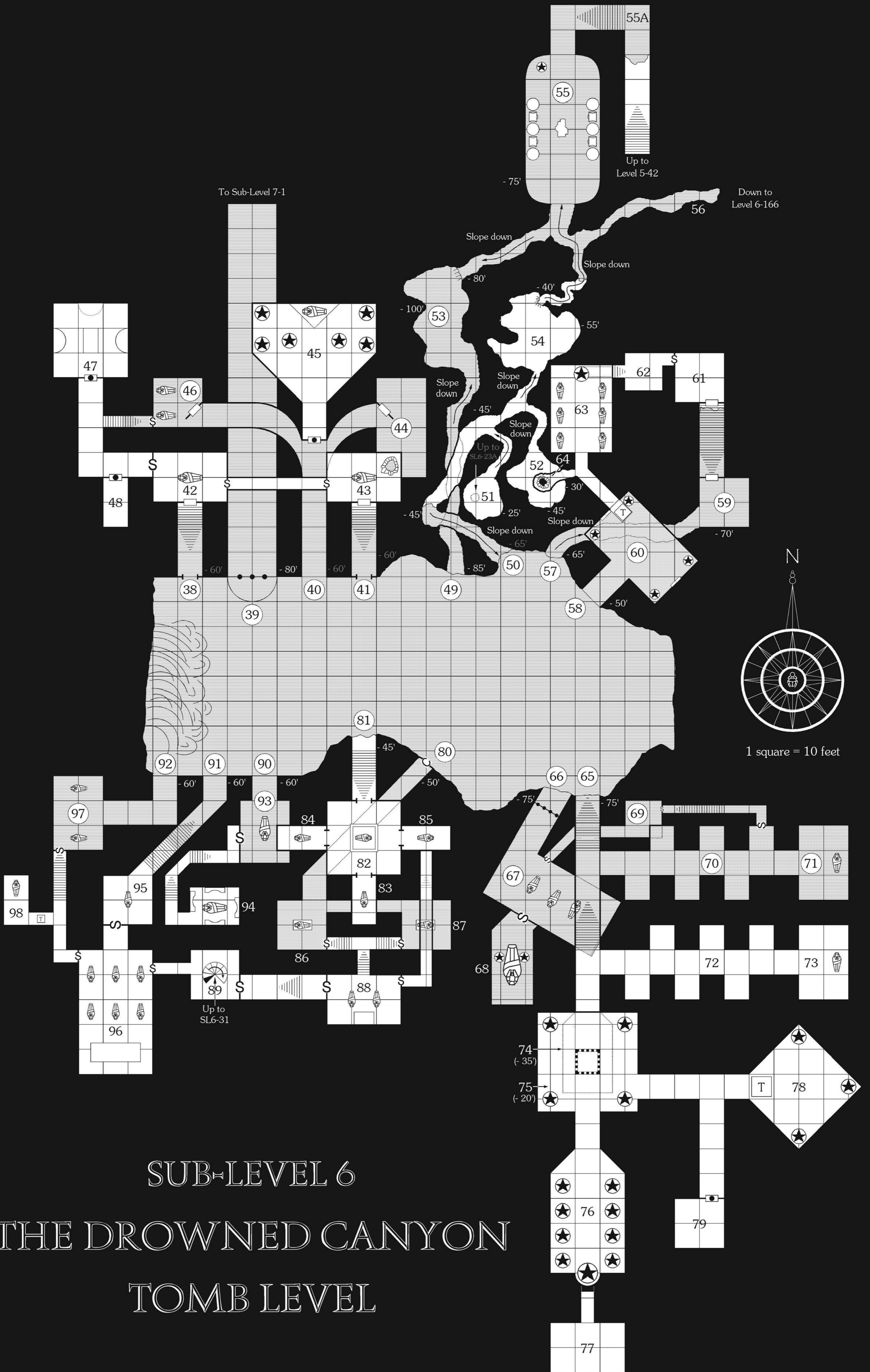
SUB-LEVEL 6

THE DROWNED CANYON

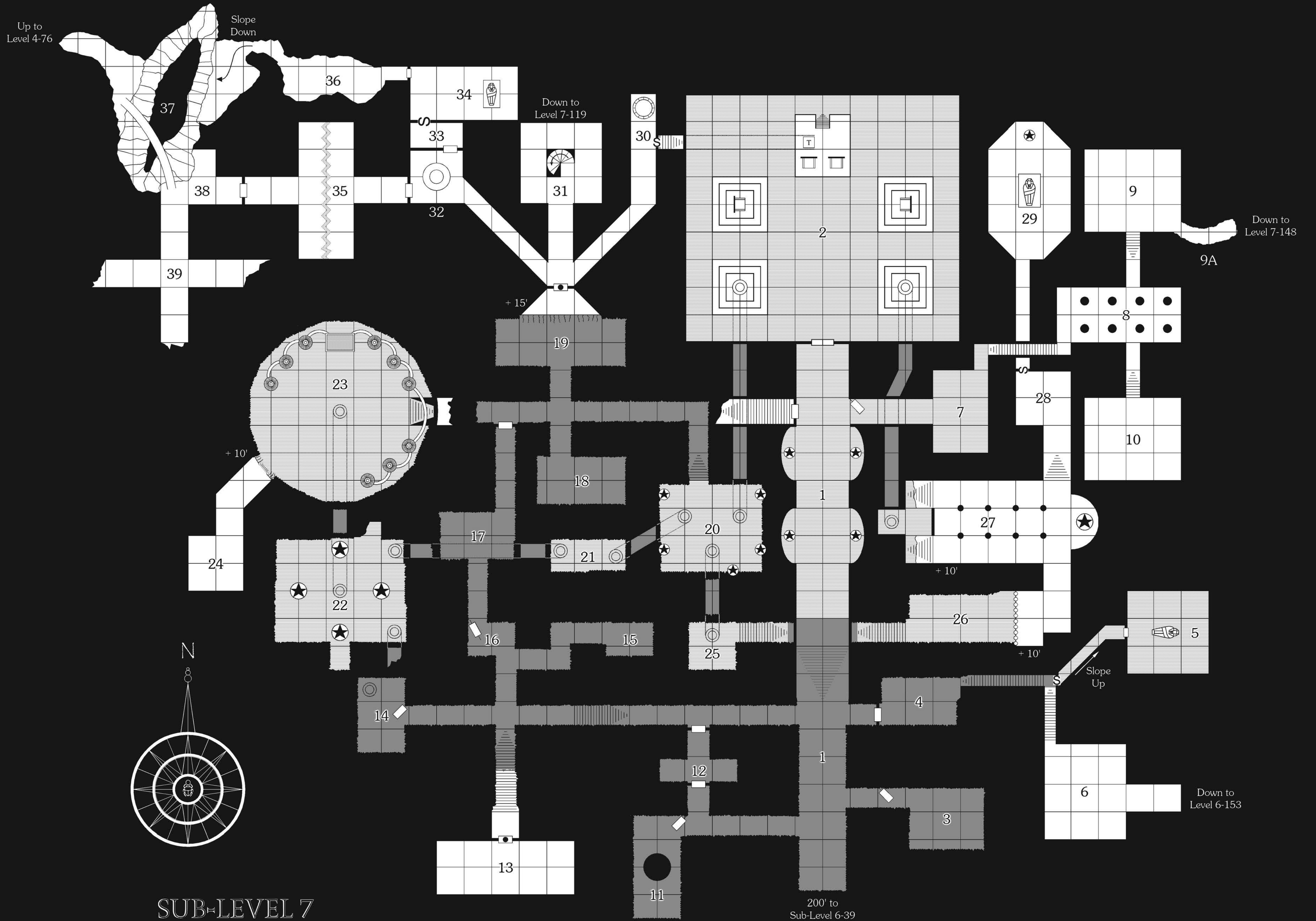
Tower of Pol

Level 1 0'
Level 2 +15'
Level 3 +30'
Roof +45'





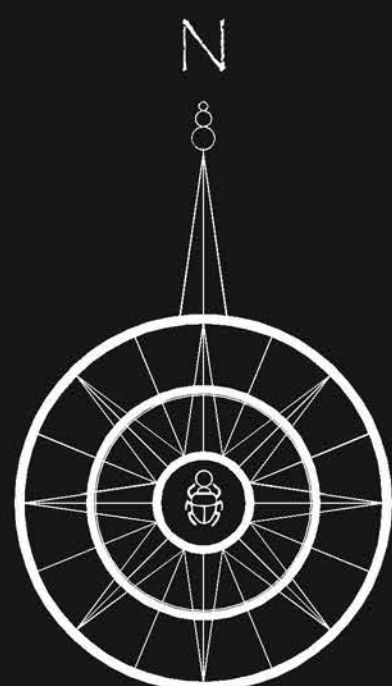
SUB-LEVEL 6
 THE DROWNED CANYON
 TOMB LEVEL



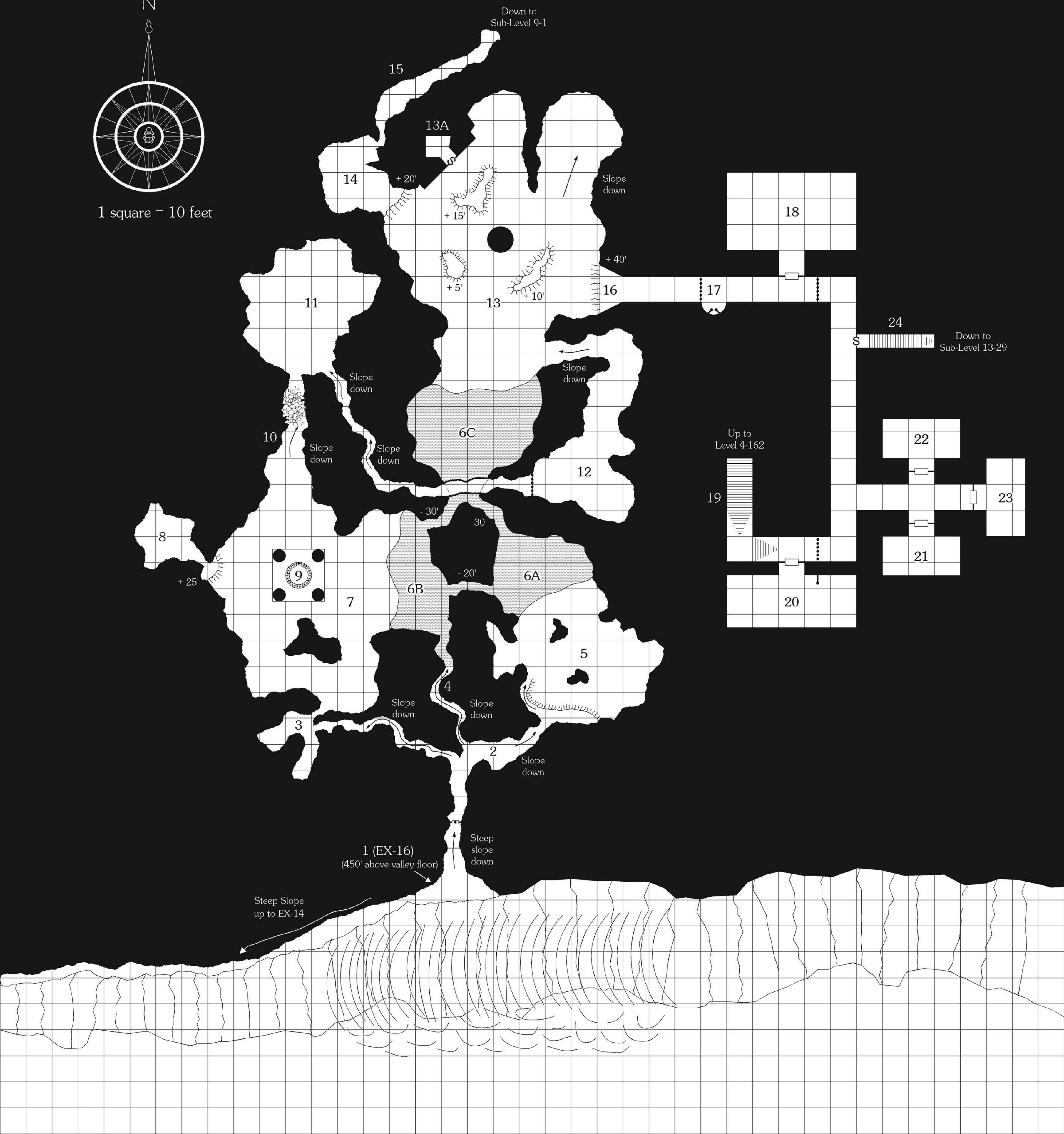
THE FLOODED VAULTS

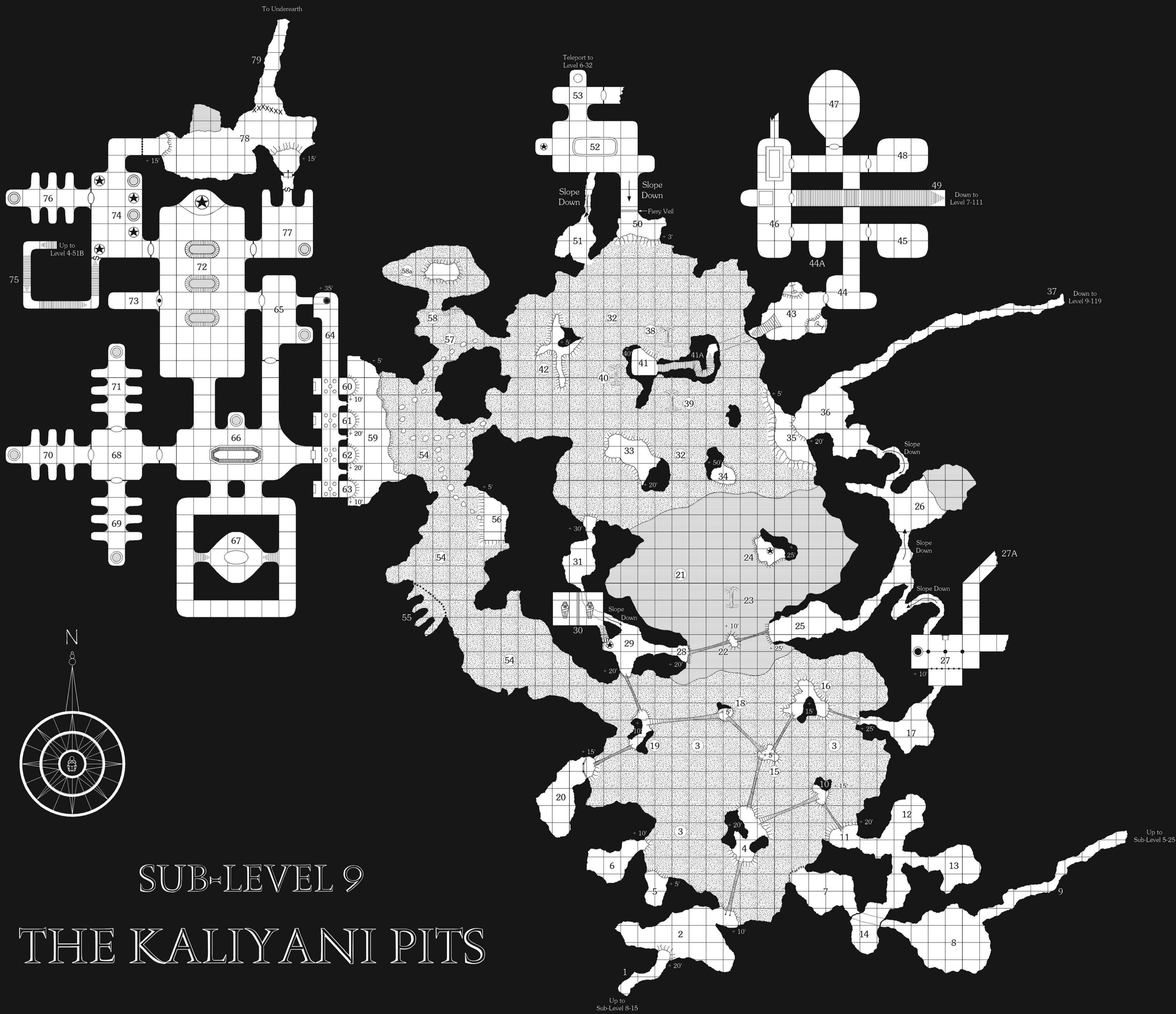
SUB-LEVEL 8

THE CAVES BEHIND THE FALLS



1 square = 10 feet





To Underearth

Teleport to Level 6-32

Slope Down

Slope Down

Fiery Veil

Down to Level 7-111

Down to Level 9-119

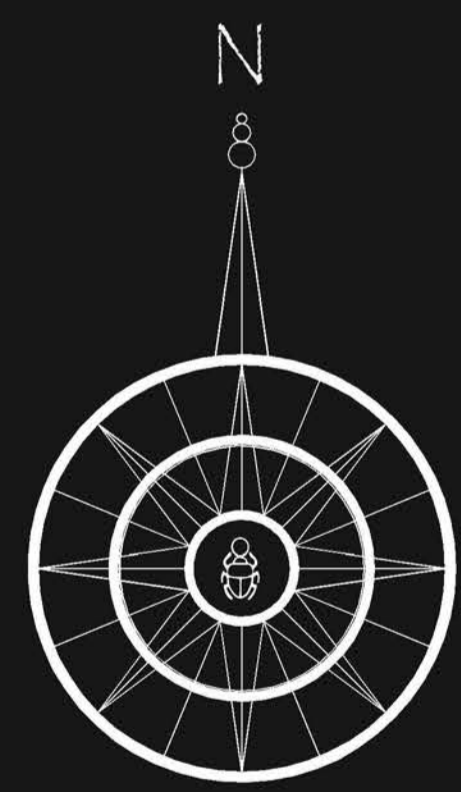
Slope Down

Slope Down

Slope Down

Up to Sub-Level 5-25

Up to Sub-Level 8-15

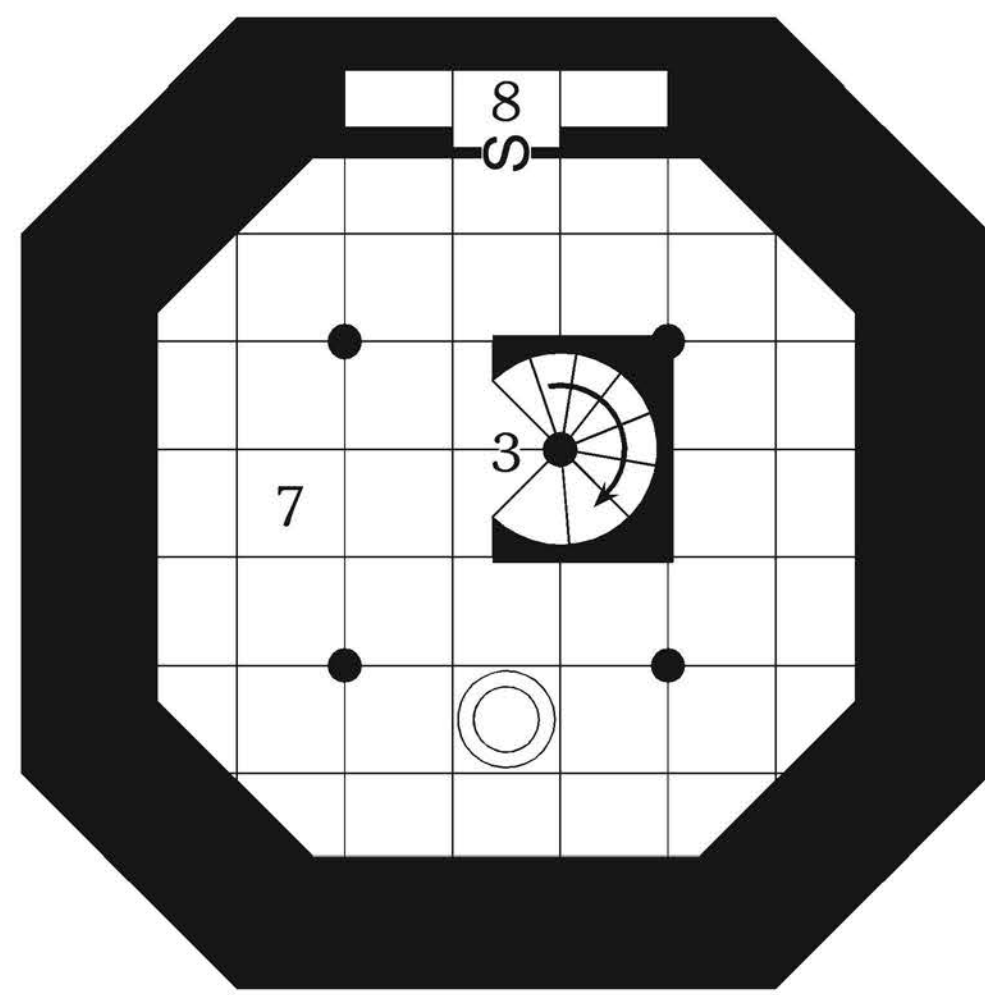


SUB-LEVEL 9

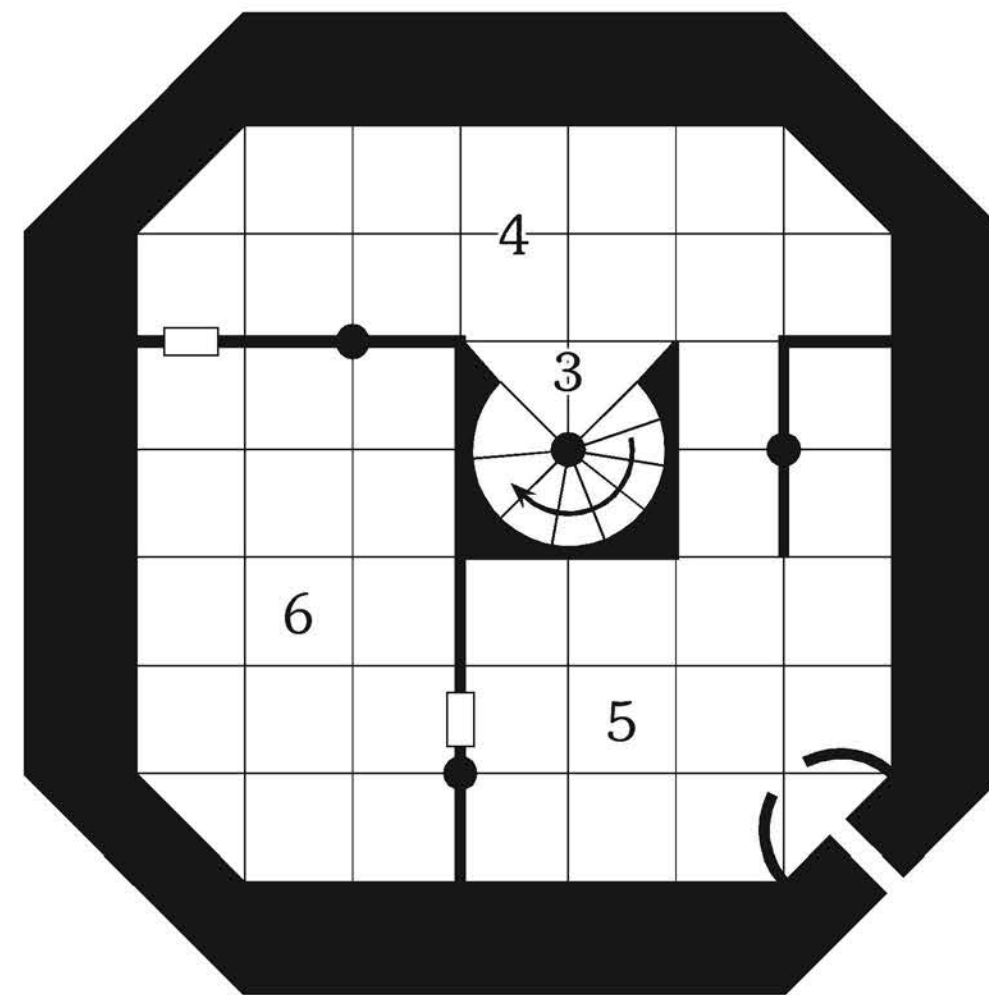
THE KALIYANI PITS

SUB-LEVEL 10B

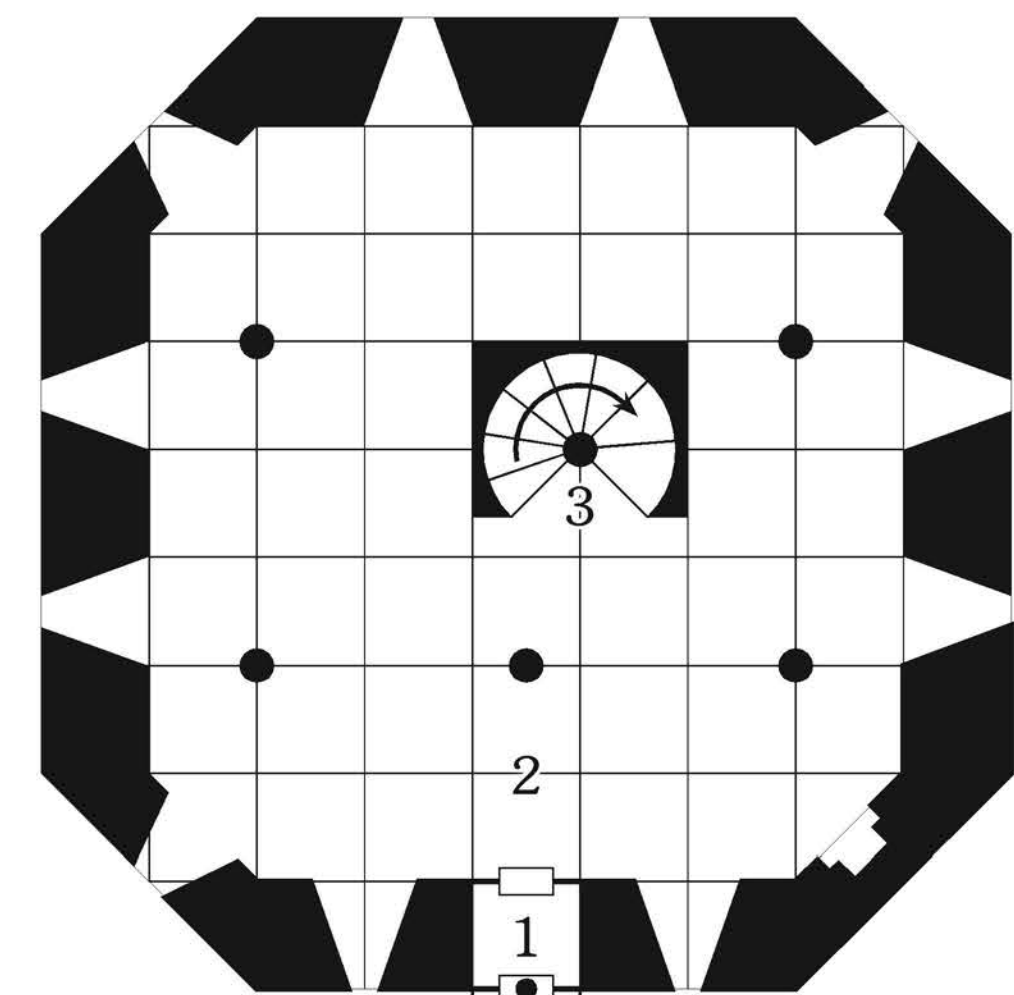
CITADEL OF THE SUN-SCARRED KNIGHTS



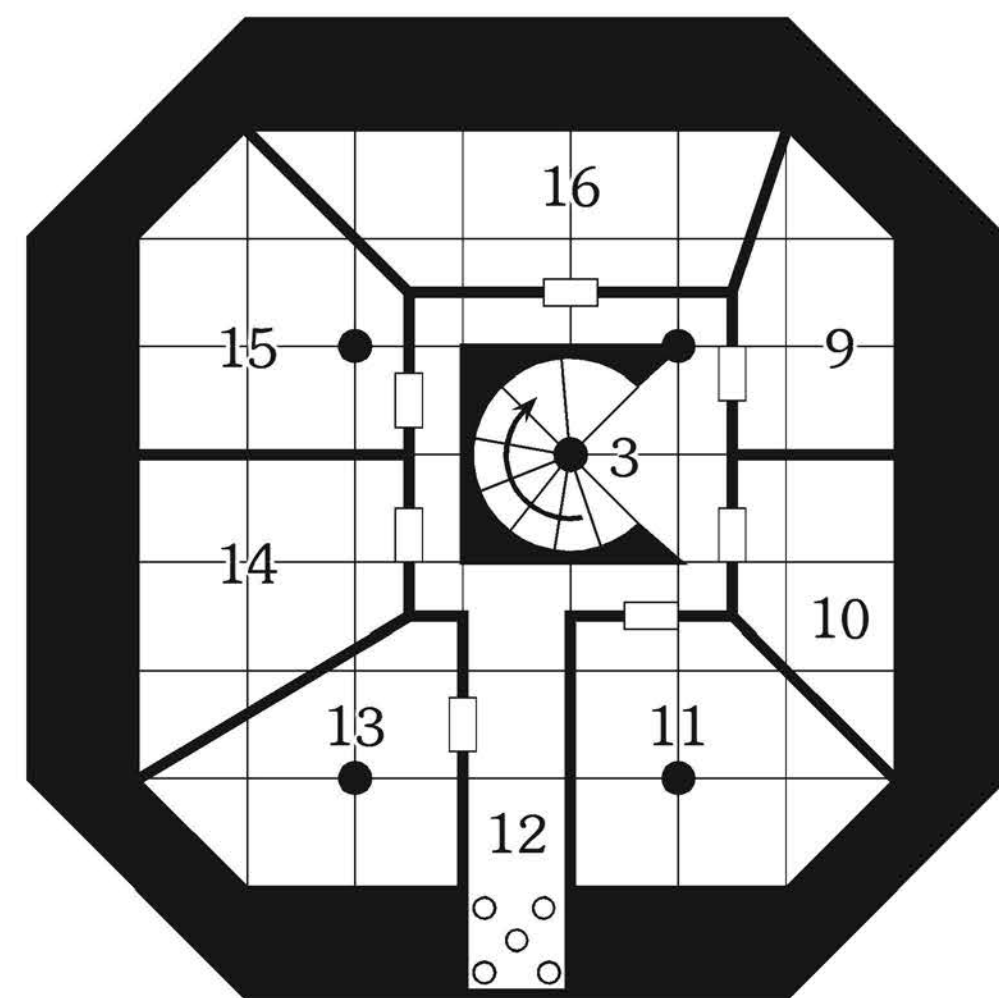
Level 1
(0' from floor)



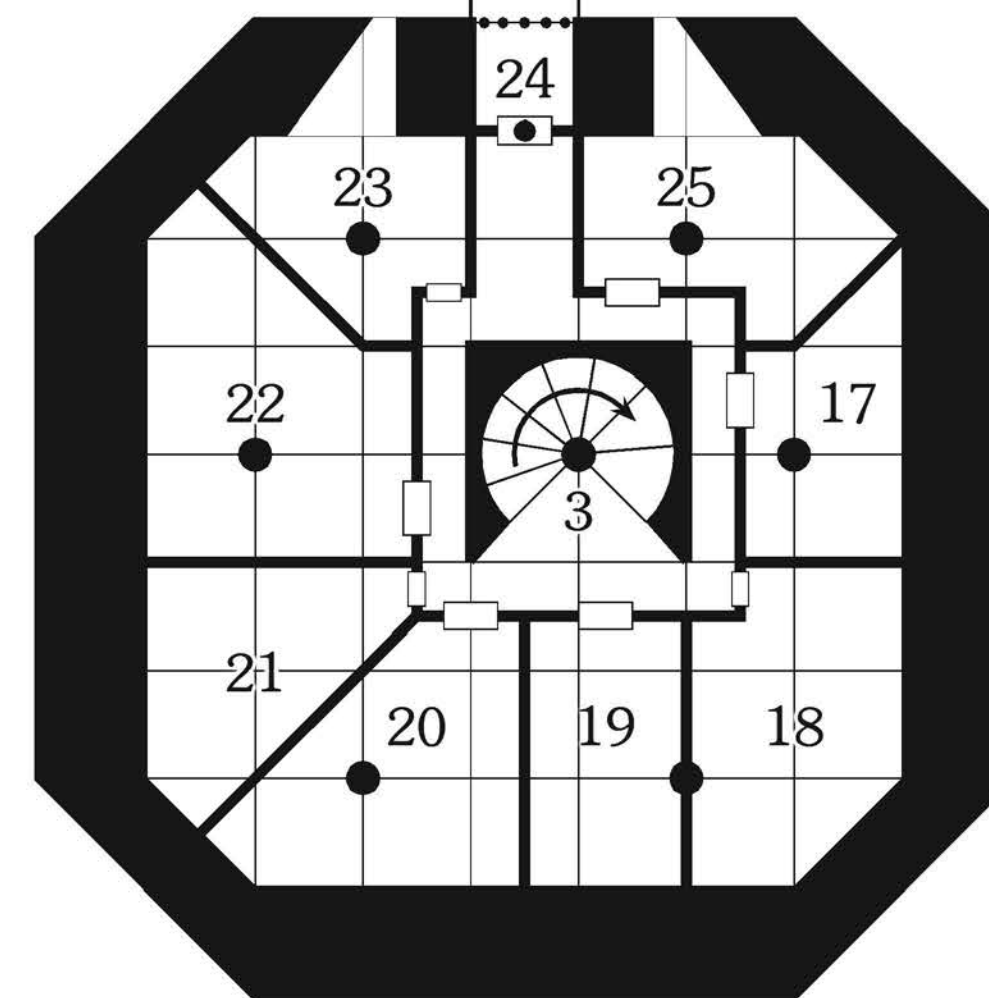
Level 2
(20' from floor)



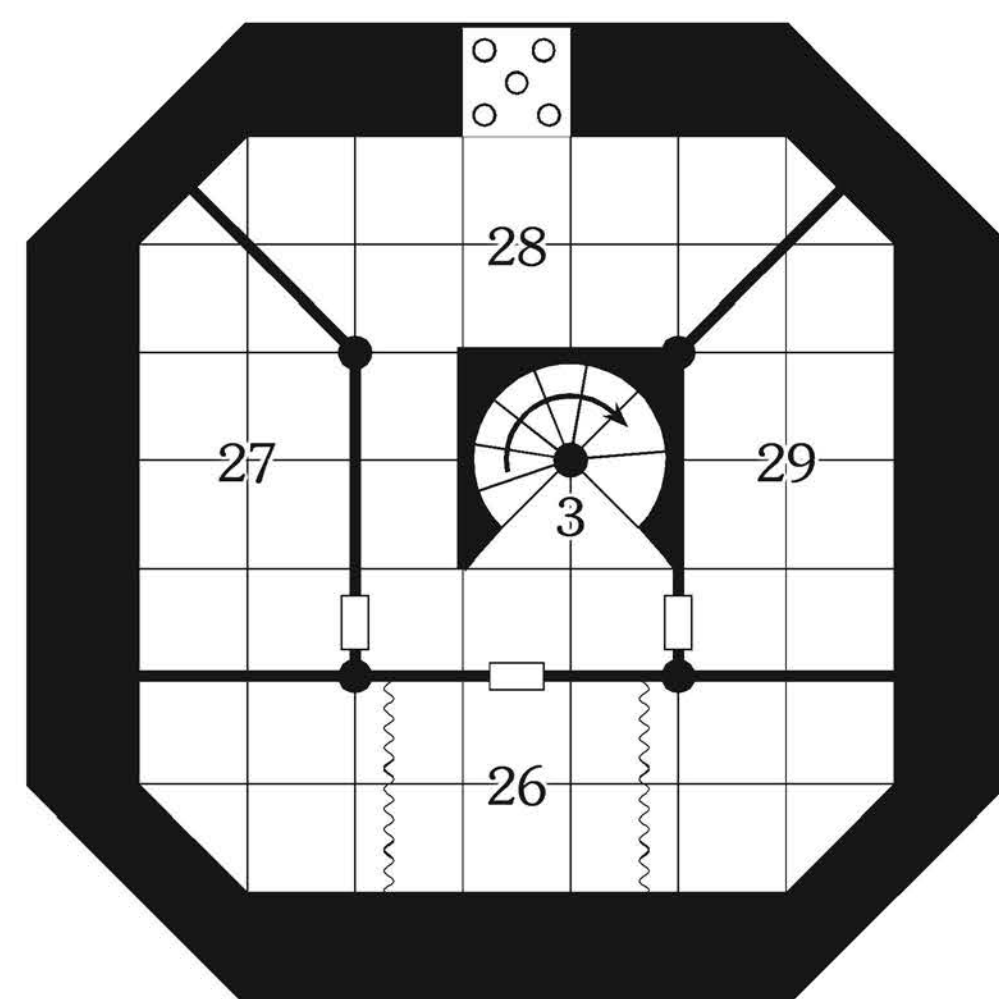
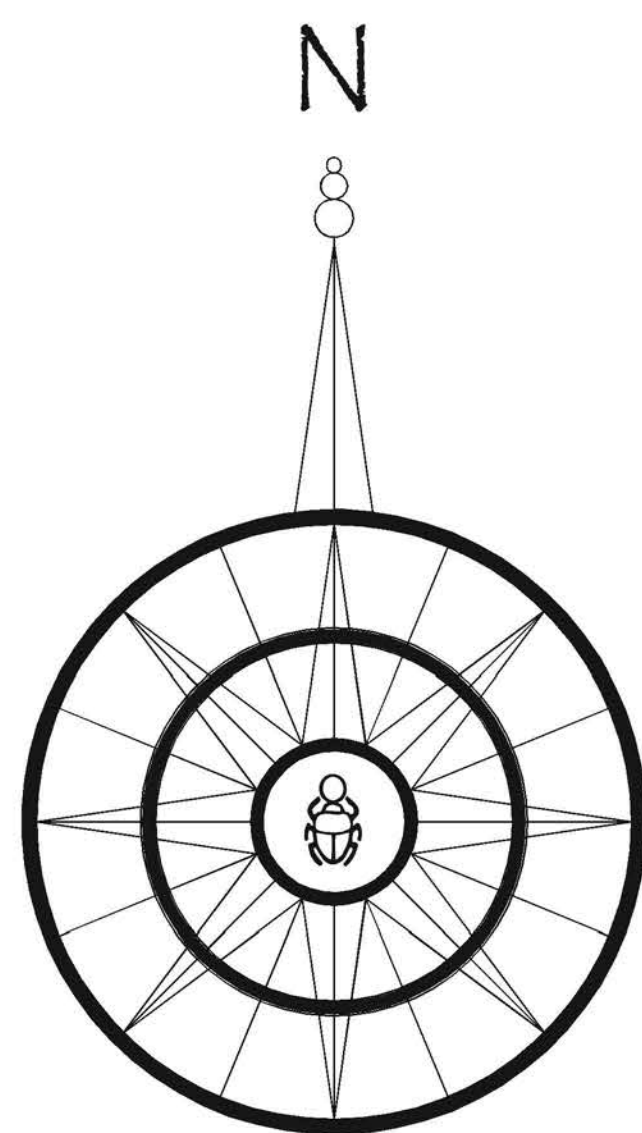
Level 3
(40' from floor)



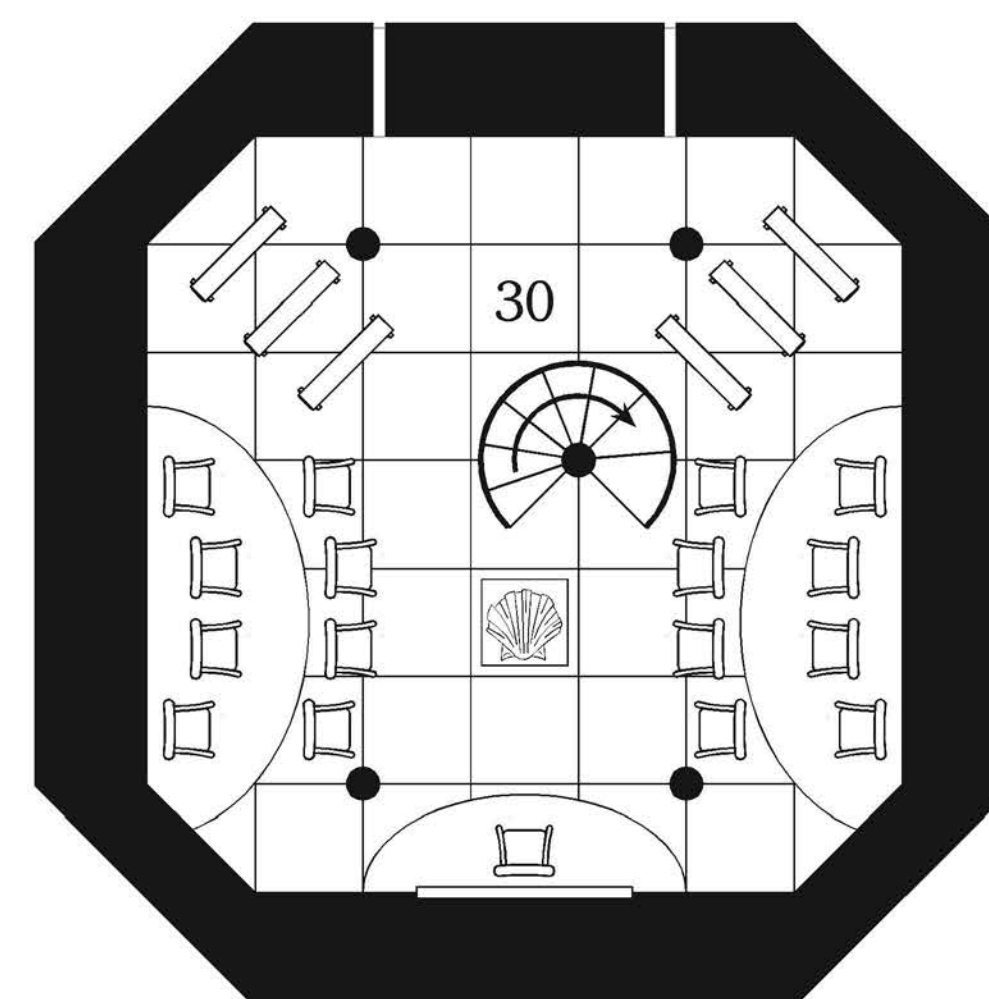
Level 4
(60' from floor)



Level 5
(80' from floor)



Level 6
(100' from floor)

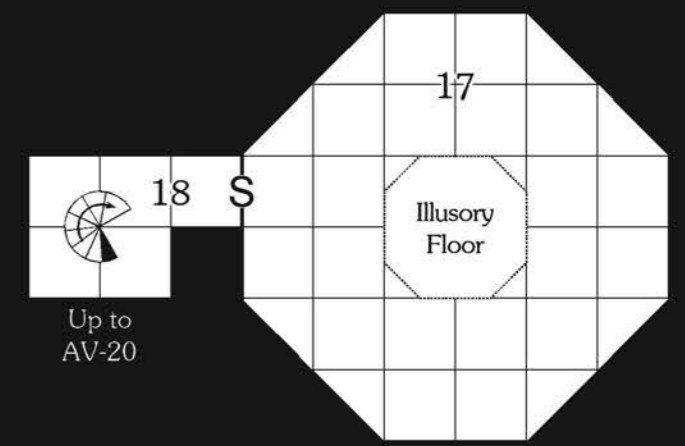


Level 7
(120' from floor)

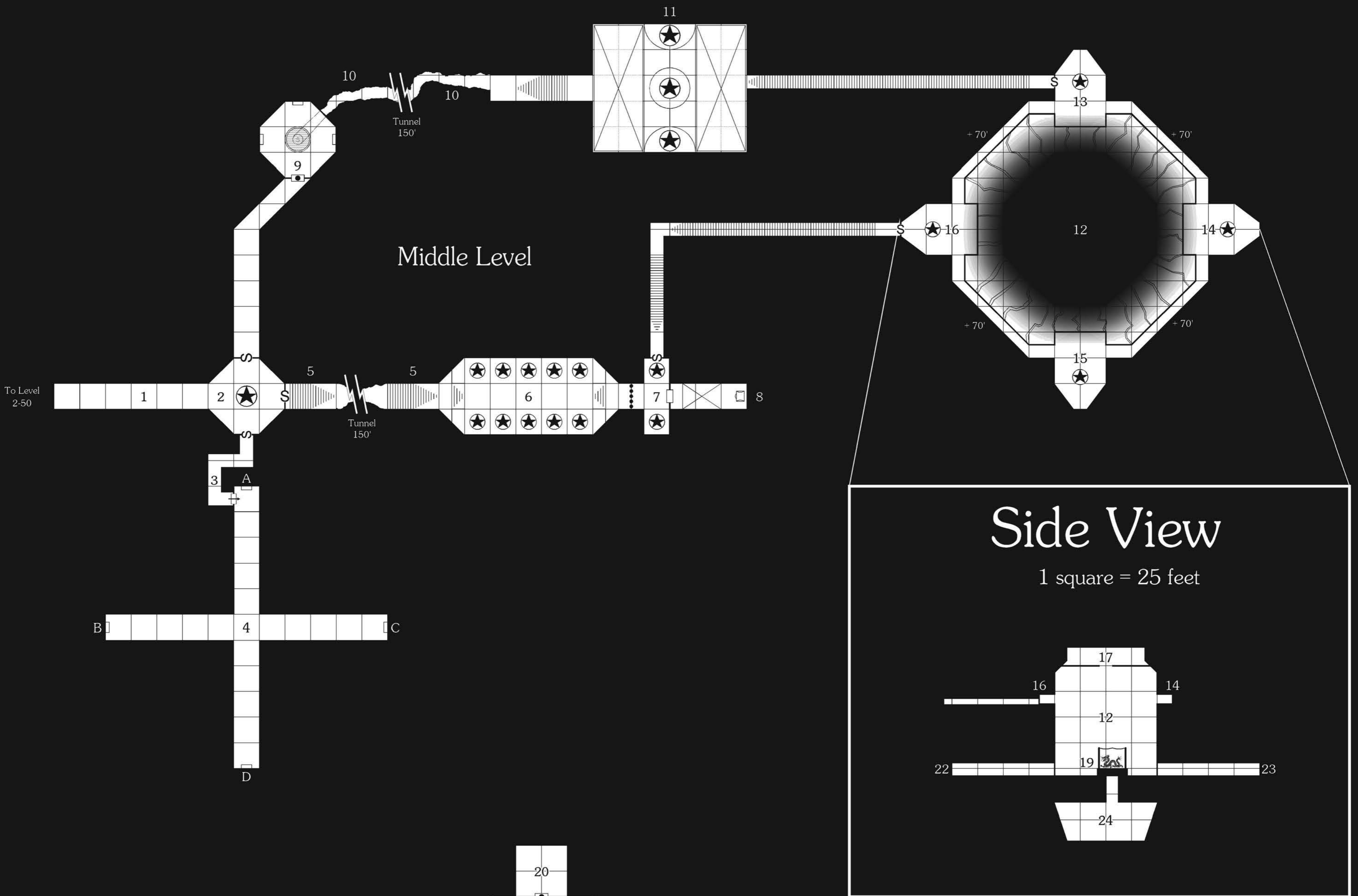
SL 10A-15

SUB-LEVEL 11

THE TOMB OF ISADORA



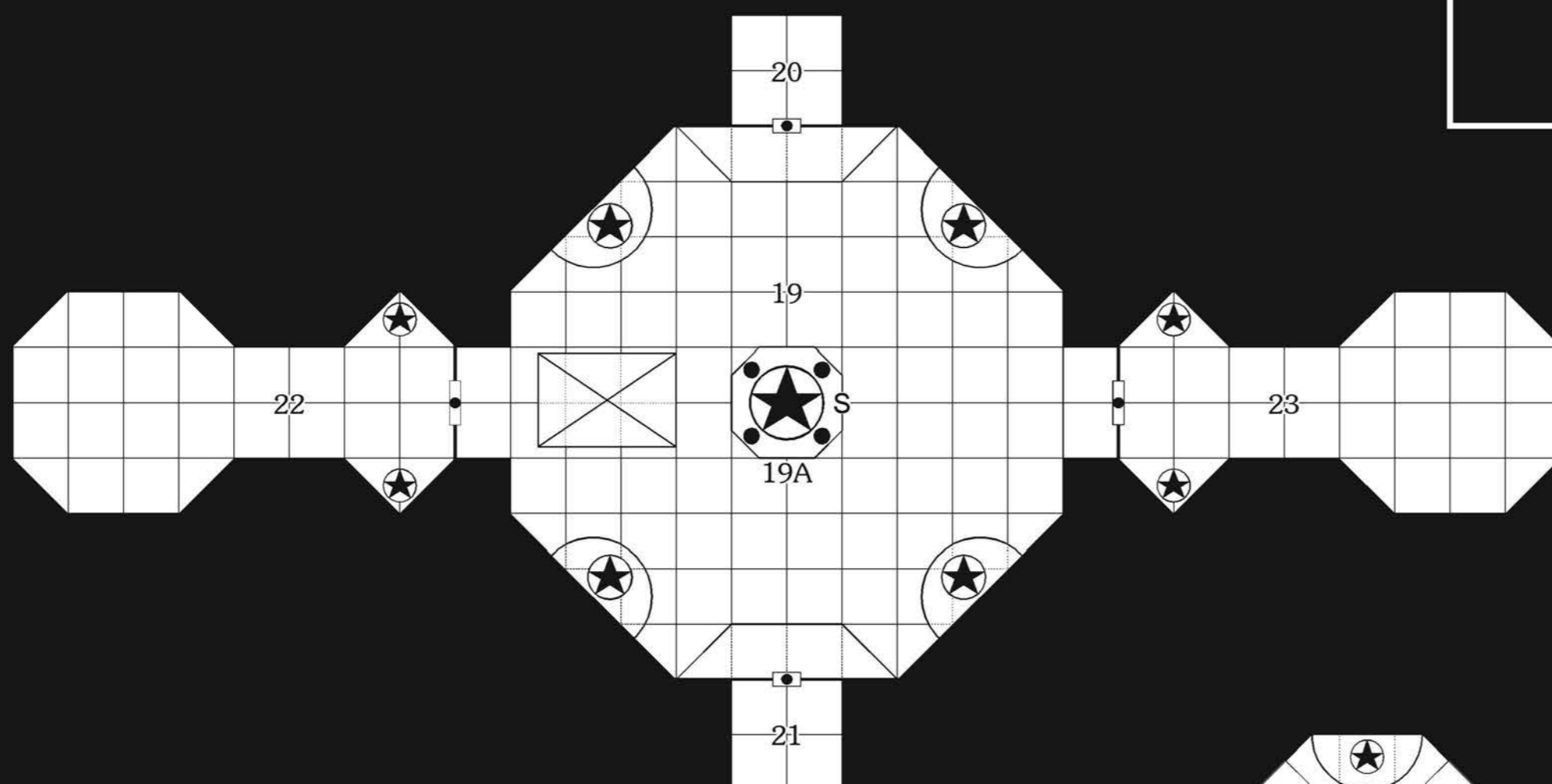
Upper Level



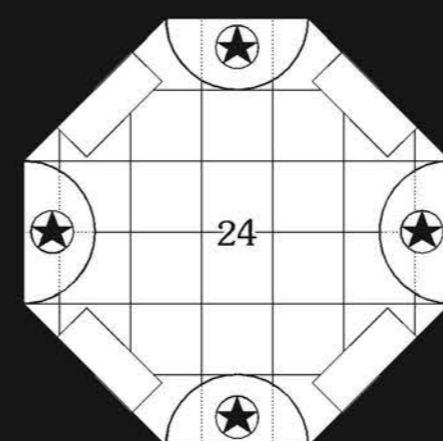
Middle Level

Side View

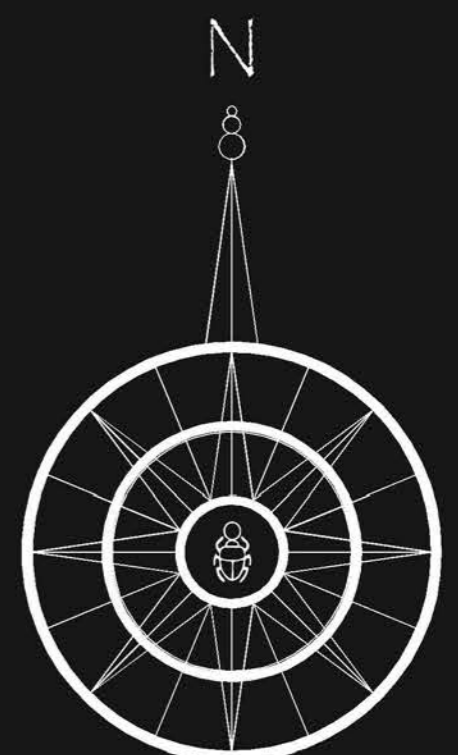
1 square = 25 feet



Ground Level

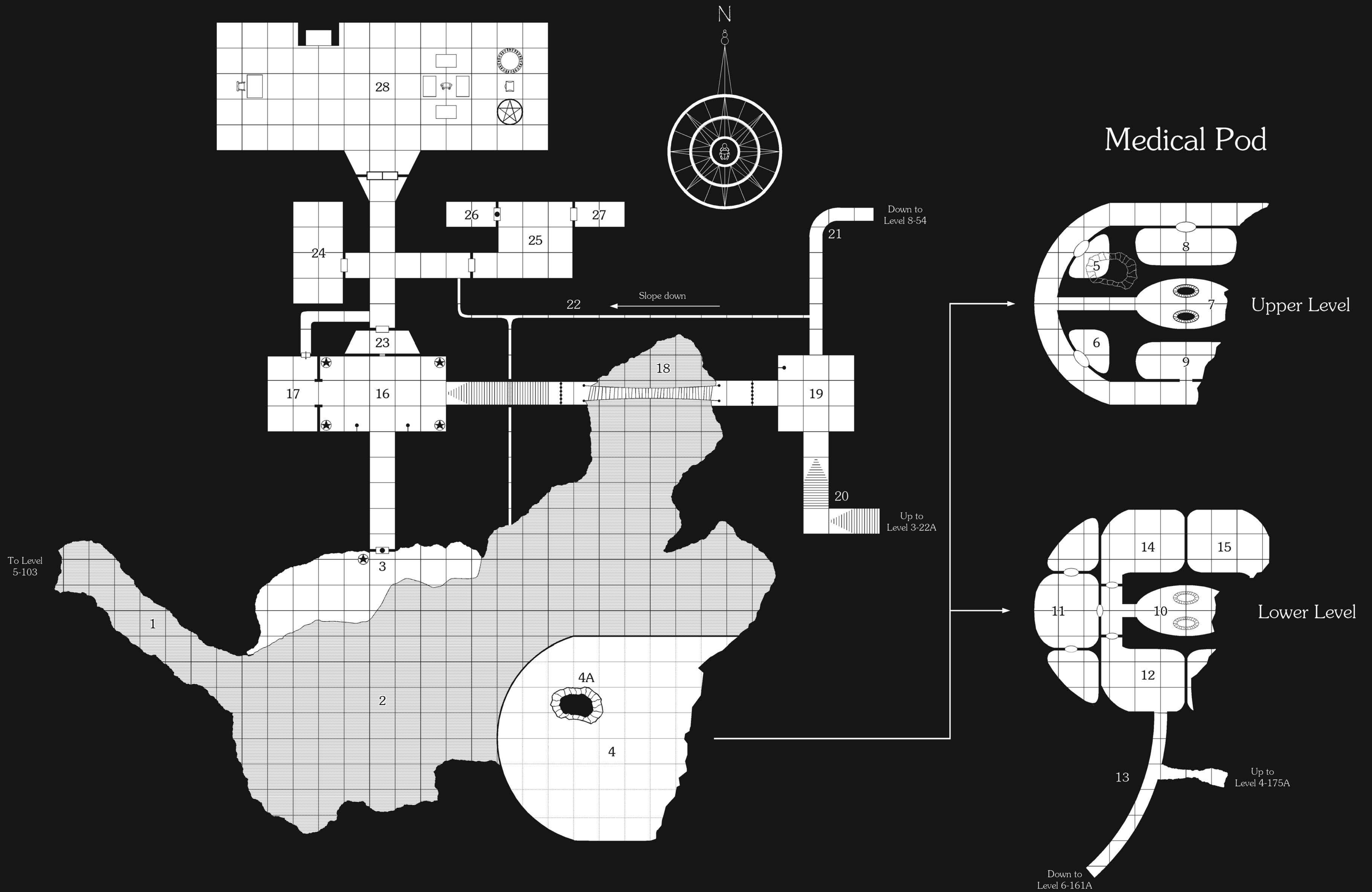


Treasure Chamber



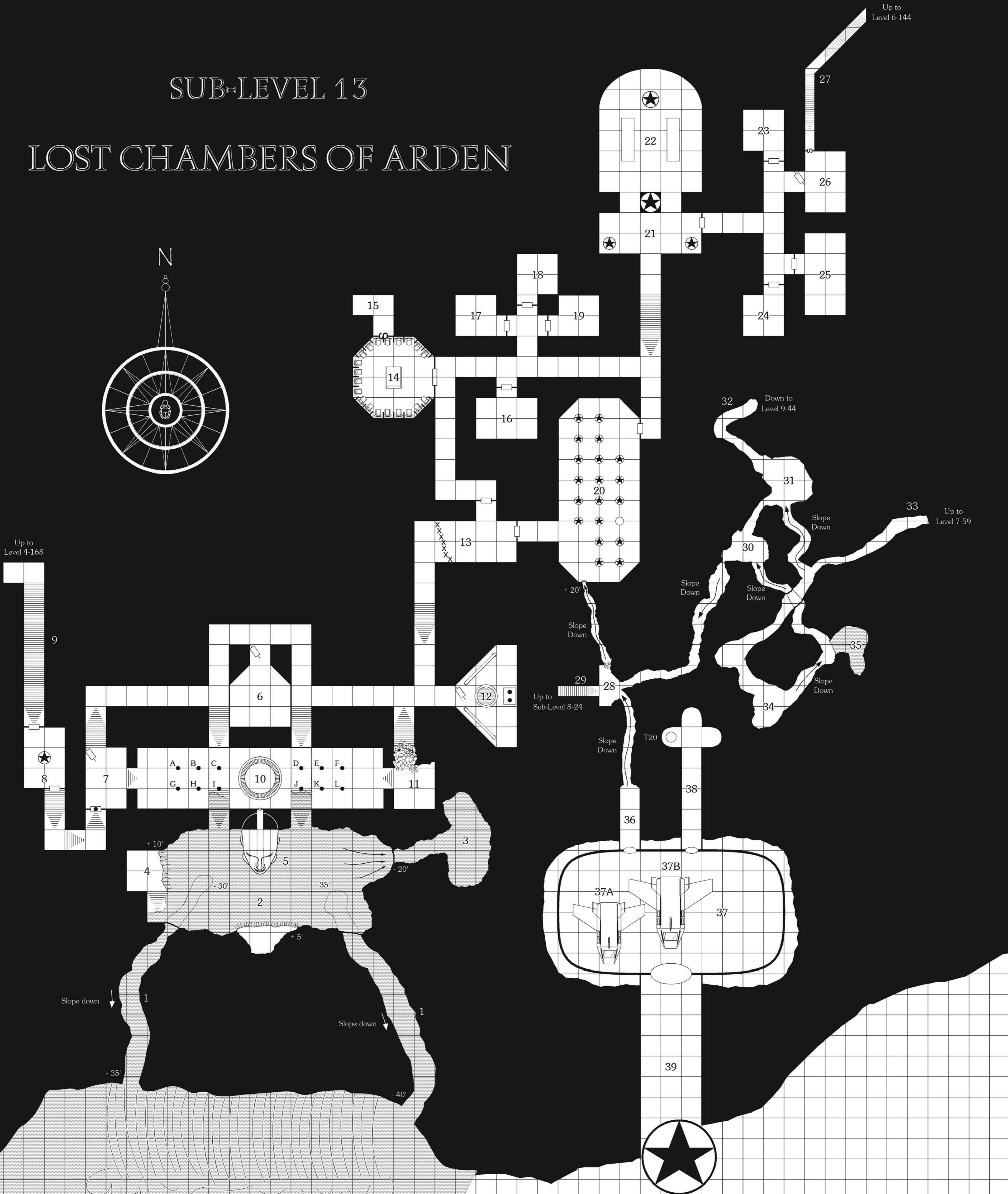
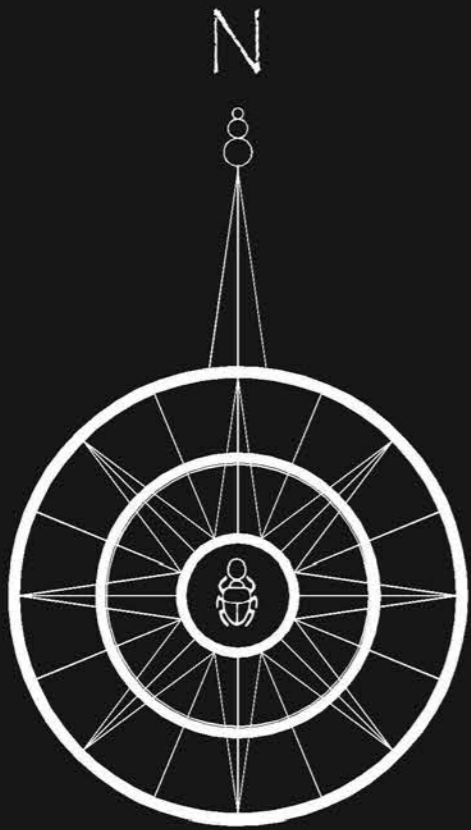
SUB-LEVEL 12

THE WORKSHOPS OF KERBOG KHAN



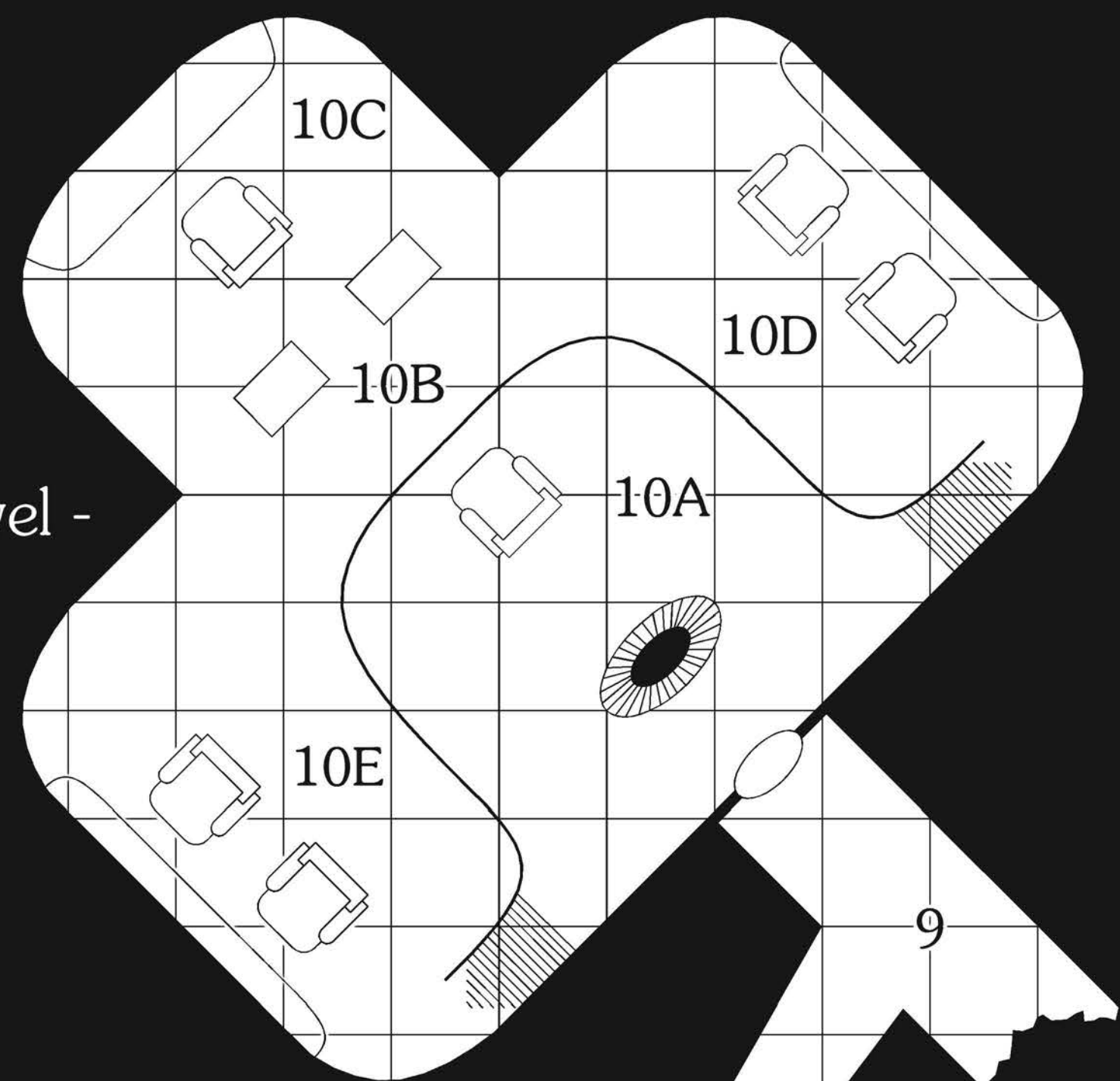
SUB-LEVEL 13

LOST CHAMBERS OF ARDEN

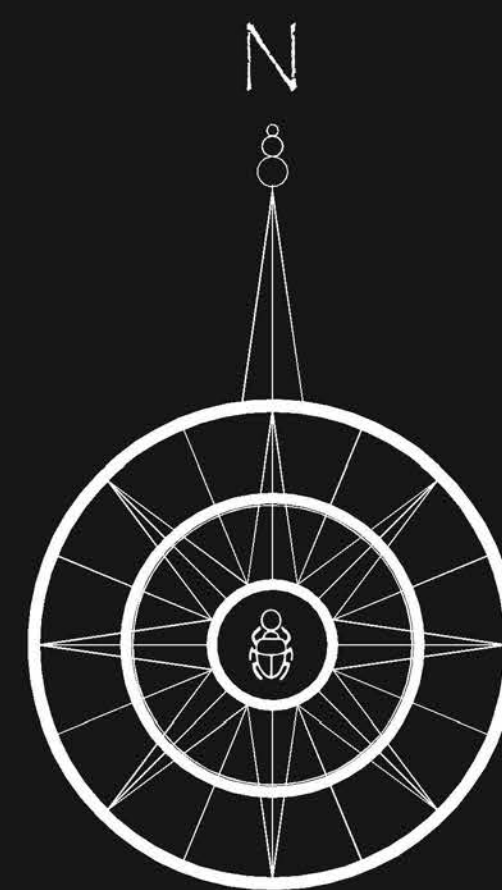
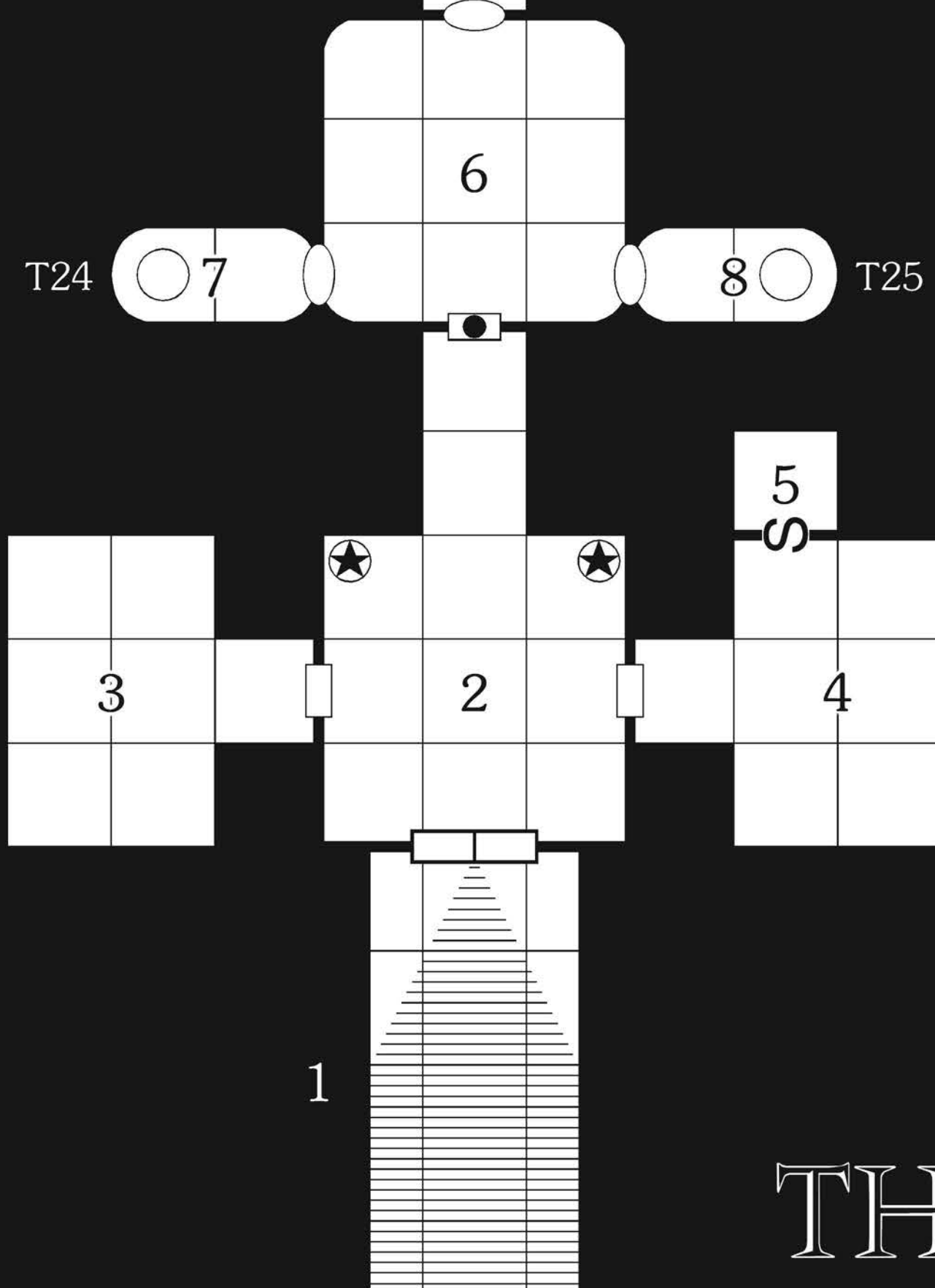
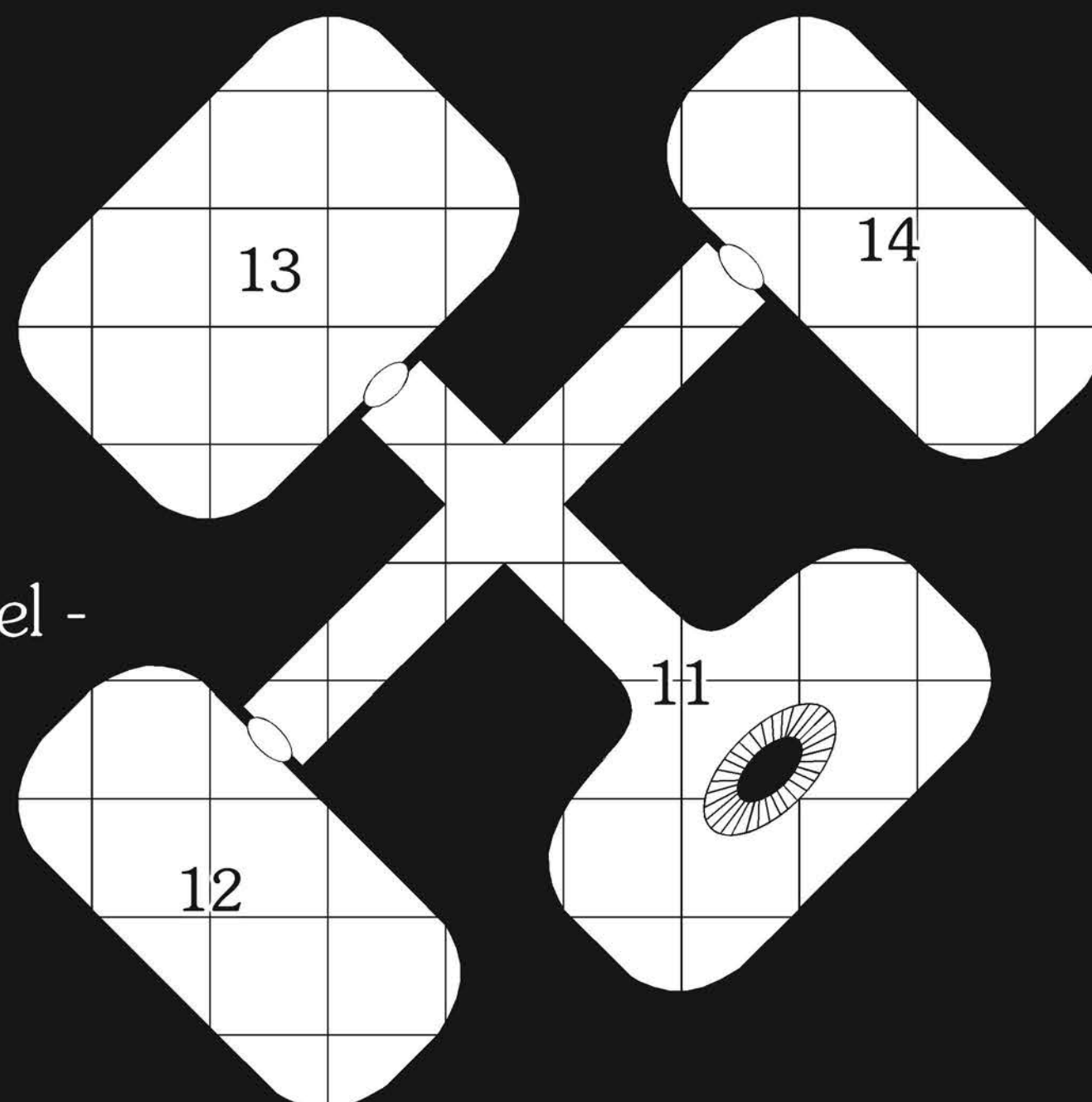


EX-17 on Cliff Face map

Bridge
- Upper Level -



Bridge
- Lower Level -



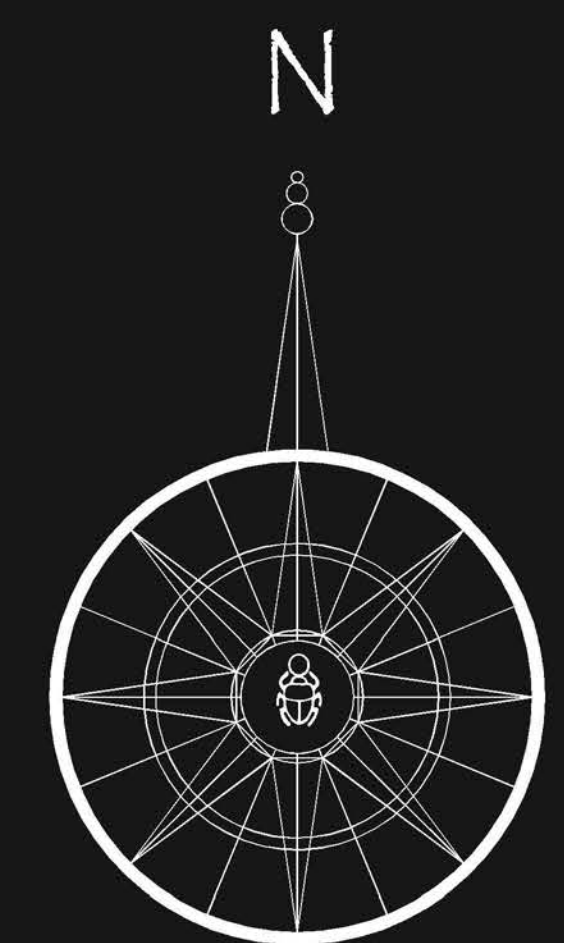
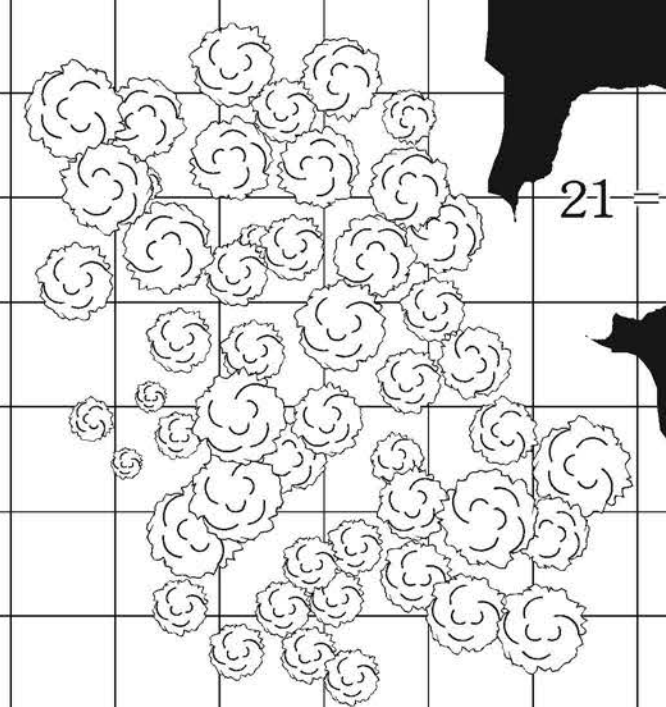
SUB-LEVEL 14

THE CHAMBER OF THE BEACON

Up to AV-34

SUB-LEVEL 15

THE DRUID'S RETREAT



1 square = 50 feet

21 AV-46

Slope down
+ 25'

+ 20'

20

18

+ 8'

Slope down

Slope down

Slope down

17

Slope down

Slope down

15

Slope down

14

13

Slope down

16

Slope down

Slope down

11

Slope down

Down to Level 8-60

12

Slope down

Slope down

Slope down

Slope down

Slope down

10

Up to AV-45

9

Up to AV-44

6

Slope down

5

7

Slope down

+ 15'

4

Up to AV-27

Slope down

+ 25'

2

Slope down

Down to Level 2-33

1

Rough edge of City Walls

8

