

The *Salt in Wounds Campaign Setting Guide* has everything you need to run or explore the fabled evil mega-city built around a bound Tarrasque, who is slain and butchered everyday to feed a hungry metropolis. Containing both *5th Edition* and *Pathfinder Roleplaying Game* rulesets, this book features 10 unique monsters, pages of random encounters, an introductory adventure, dozens of locations and NPCs, and much much more. Learn about the terrible secrets of the city, gain an understanding of the city's myriad factions all scheming for advantage, explore the city's history from the centuries from before the great binding to today and game in the city destined to launch a thousand adventures... because no matter what, everyone around the table is about to have a **bloody good time**.

SALT IN WOUNDS IS THE MOST IMAGINATIVE ROLEPLAYING GAME SETTING IT'S BEEN MY PRIVILEGE TO PLAY IN A LONG TIME. EQUAL PARTS GROTESQUE AND DELIGHTFUL, WHAT J.M. PERKINS HAS CREATED HERE IS MASTERFULLY REALIZED AND INTRIGUINGLY BELIEVABLE. I HIGHLY RECOMMEND A VISIT TO THE CITY OF SALT IN WOUNDS—IF YOU HAVE A STRONG STOMACH, A LOVE OF FANTASTIC WORLD BUILDING, AND A TASTE FOR THE BIZARRE. IN A PLETHORA OF GAME SETTINGS, THIS ONE STANDS OUT.

—Lou Anders, Author of the *Thrones and Bones Trilogy*

SALT IN WOUNDS

CAMPAIGN SETTING

CAMPAIGN SETTING GUIDE



PANGOLIN



PRESS



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PRESS

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280 mm x 216 mm

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11.12mm

8.50 x 11.00
280 mm x 216 mm

Content Type: Standard Color
Paper Type: Standard 70 White
Page Count: 106
File Type: InDesign
Request ID: CSS2504853