

RAGING SWAN PRESS

TREASURES & TRINKETS:
TREASURE HOARDS #4



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TREASURES & TRINKETS: TREASURE HOARDS #4

Your PCs are deep in the dungeon and have just defeated a terrifying dragon! As they bandage their wounds, and ready their fallen friend's bodies for return to the surface, they look around and ask "So what treasure's in the dragon's hoard, anyway?" At that point, unless the GM has prepared a detailed list of treasure, the PCs get (possibly) literally tons of coins and some generic magic items. (After all, most GMs have better things to do with their prep time than generate descriptions for stuff the PCs will likely sell).

Treasures & Trinkets: Treasure Hoards #4 banishes these problems by providing a veritable hoard of 25 pre-generated, richly detailed treasure hoards for challenges 17-20 ready to insert into almost any GM's campaign.

Treasures & Trinkets: Treasure Hoards #4 is designed for use with the 5th edition of the world's most popular roleplaying game.

CREDITS

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CHALLENGE 17+ TREASURE HOARDS

Use the table below, to determine which set of items the PCs find. They can find the entire hoard in one place or the GM can split it up among encounter areas.

| D% | TREASURE HOARD | NOTES |
|--------|--------------------|-------|
| 01-04 | Treasure hoard #1 | |
| 05-08 | Treasure hoard #2 | |
| 09-12 | Treasure hoard #3 | |
| 13-16 | Treasure hoard #4 | |
| 17-20 | Treasure hoard #5 | |
| 21-24 | Treasure hoard #6 | |
| 25-28 | Treasure hoard #7 | |
| 29-32 | Treasure hoard #8 | |
| 33-36 | Treasure hoard #9 | |
| 37-40 | Treasure hoard #10 | |
| 41-44 | Treasure hoard #11 | |
| 45-48 | Treasure hoard #12 | |
| 49-52 | Treasure hoard #13 | |
| 53-56 | Treasure hoard #14 | |
| 57-60 | Treasure hoard #15 | |
| 61-64 | Treasure hoard #16 | |
| 65-68 | Treasure hoard #17 | |
| 69-72 | Treasure hoard #18 | |
| 73-76 | Treasure hoard #19 | |
| 77-82 | Treasure hoard #20 | |
| 83-86 | Treasure hoard #21 | |
| 87-92 | Treasure hoard #22 | |
| 93-96 | Treasure hoard #23 | |
| 97-98 | Treasure Hoard #24 | |
| 99-100 | Treasure Hoard #25 | |

TREASURE HOARD 1

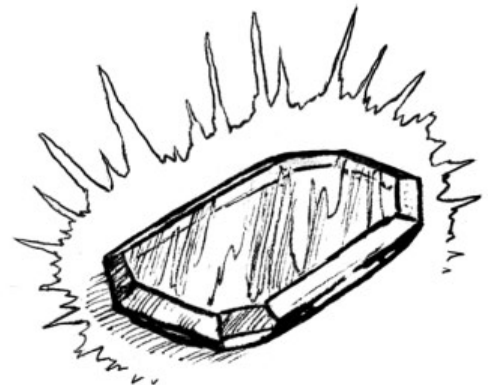
- **Coinage:** 34,614 gp, 37,320 pp.
- **Star Rubies (3):** Transparent red stone with a white star centre (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Platinum-Plated Sceptre:** This smooth sceptre is about 18 inches in length and topped by a transparent green sapphire (worth 7,500 gp; DC 25 Intelligence check values).
- **Platinum Bracelets:** A matching pair of platinum bracelets set with transparent black diamonds (each worth 5,000 gp or 5,500 gp as a set; DC 25 Intelligence check values).
- **Chimera-hide Rug:** This huge (12 ft. by 10 ft.) rug weighs 340 lbs., and is crafted from a chimera's intact hide, although none of the heads are present (worth 5,000 gp; DC 25 Intelligence check values).
- **Potion of Supreme Healing:** A fine crystal flask contains a thick silver fluid.

TREASURE HOARD 2

- **Coinage:** 42,163 gp, 26,239 pp.
- **Platinum Amulet:** A platinum amulet comprising a translucent colourless diamond, opaque white pearl, translucent red ruby, transparent yellow sapphire, transparent deep bright green emerald, translucent pale blue topaz, semi translucent rich brown cat's eye, opaque crimson coral and nearly opaque red hyacinth (red zircon) (worth 12,500 gp; DC 30 Intelligence check values).
- **Gemstone Headdress:** Including countless translucent purple amethysts and opaque pale blue tourmalines, this headdress fans out about the wearer's face, placing them at the centre of the array of jewels (worth 10,000 gp; DC 30 Intelligence check values).
- **Potion of Supreme Healing:** An uncovered bowl filled to the brim with a silver metallic fluid.
- **Potions of Storm Giant Strength (3):** These beaten metal flasks are bound together with a long strip of worn leather.
- **Scroll of Holy Aura:** Etched into bleached white parchment this scroll rests in a plain wooden box.

TREASURE HOARD 3

- **Coinage:** 50,123 gp, 28,702 pp.
- **Promissory Note:** This vellum parchment is sealed in a scroll case completely coated with wax; the document details an agreement with a major faith to reward the bearer of the letter with 10,000 gp in goods or services (worth 10,000 gp; DC 20 Intelligence check values).
- **Velvet Choker with Pearl Cameo:** A black velvet choker, including a profile of an elegant woman, carved from opaque white pearl (worth 5,000 gp; DC 25 Intelligence check values).
- **+1 Plate Mail:** This magnificent suit of armour is crafted from solid gold, but is as solid as steel. The image of a peacock, its tail fanned prominently, is emblazoned across the breastplate.
- **Well of Many Worlds:** An exquisite square of black cloth rests within a small wooden box lined with silk.



TREASURE HOARD 4

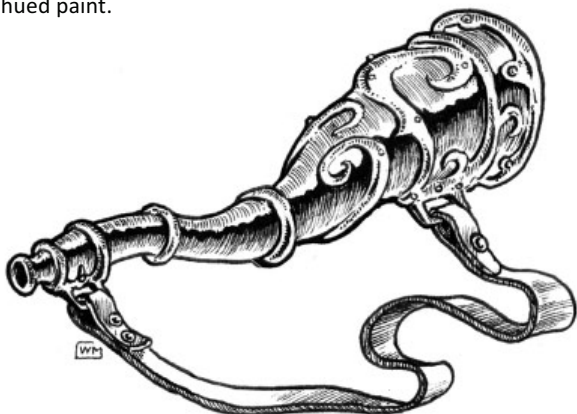
- **Coinage:** 43,149 gp, 32,673 pp.
- **Diamonds (5):** Transparent colourless stones (each worth 5,000 gp; DC 25 Intelligence check identifies and values).
- **Holy Water:** A very large barrel (with a capacity of 400 pints) full of holy water. The barrel bears the holy symbol of a deity opposed to undead and is labelled in Common (worth 10,000 gp; DC 25 Intelligence check values).
- **Portable Hole:** The pocket of an old tattered coat contains a circular piece of fine black cloth.

TREASURE HOARD 5

- **Coinage:** 48,401 gp, 37,585 pp.
- **Opals (6):** Subtranslucent red stones (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Silver Brooch:** A diving hawk, with moonstones as the hawk's talons (worth 2,500 gp; DC 20 Intelligence check values).
- **Ring-Bracelet:** Intricate and elegant, this matched ring and bracelet are attached by a web of fine platinum chains, set with jet stones at the links (worth 2,500 gp; DC 20 Intelligence check values).
- **Oil of Sharpness:** A sturdy metallic flask contains a thick amber-coloured liquid.
- **Potions of Invisibility (2):** This simple bottle contains a milky white liquid.
- **Scroll of Feeblemind:** Stylised empty eyes decorate this scroll.

TREASURE HOARD 6

- **Coinage:** 41,248 gp, 23,285 pp.
- **Jacinths (2):** Small transparent red-gold half-spheres (each worth 2,500 gp; DC 15 Intelligence check identifies and values).
- **Emerald Torc:** This platinum torc has transparent bright deep green emeralds set at the ends (worth 5,000 gp; DC 25 Intelligence check values).
- **Potions of Supreme Healing (3):** These light green potion bottles each contain a thick silver fluid.
- **Nolzur's Marvelous Pigments:** A large earthen pot of rainbow-hued paint.



TREASURE HOARD 7

- **Coinage:** 40,384 gp, 25,607 pp.
- **Jade Incense Burner:** A translucent green statue of a small dragon, lounging like a cat; the dragon would hold a stick of incense in its paw and the ashes fall along its belly (worth 7,500 gp; DC 25 Intelligence check values).
- **Potion of Supreme Healing:** This potion bottle is etched with divine runes.
- **Scroll of Sunburst:** This scroll was written with a deep orange-coloured ink.

TREASURE HOARD 8

- **Coinage:** 46,996 gp, 29,147 pp.
- **Sapphires (2):** Translucent lustrous black stones (each worth 5,000 gp; DC 25 Intelligence check identifies and values).
- **Gilded Sextant:** A functioning ship's sextant, with gold trim and studded with opaque pink coral and lavender jade; etched into the golden trim in Common are the words "Ever Home" (worth 1,500 gp; DC 20 Intelligence check values).
- **Gilded and Jewelled Saddle:** A lady's saddle, with bit and bridle; the fixtures are in gold, studded with translucent pink garnets, the leather is of the highest quality (worth 2,500 gp; DC 20 Intelligence check values).
- **Potion of Flying:** This small vial is filled with a clear liquid but feels empty.
- **Scroll of Programmed Illusion:** This paper scroll is exceptionally thin and nearly transparent.
- **Scroll of Delayed Blast Fireball:** A fine vellum scroll bordered with images of fire and flames.
- **Horseshoes of a Zephyr:** This set of four worn iron horseshoes are much lighter than expected and are engraved with symbolic imagery of clouds, wind and sky.

TREASURE HOARD 9

- **Coinage:** 48,951 gp, 32,154 pp.
- **Blue Spinel (5):** Transparent deep blue stones (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Golden Sceptre:** At the top of this gold sceptre is a platinum lion, standing proud (worth 7,500 gp; DC 25 Intelligence check values).
- **Horse Statuette:** Silver statuette of a mare and foal decked with tiny gemstone flower wreaths and gold harness work (worth 5,000 gp; DC 25 Intelligence check values).
- **Potions of Storm Giant Strength (2):** A faintly glowing charcoal-coloured liquid fills two ordinary potion bottles.
- **Scroll of Mind Blank:** This scroll looks to have been pieced together from numerous smaller pieces of parchment.
- **Universal Solvent:** A narrow tube contains a liquid that smells strongly of alcohol.

TREASURE HOARD 10

- **Coinage:** 36,853 gp, 30,173 pp.
- **Drinking Horn:** A huge auroch's horn hollowed for use as a cup, banded with gold and etched with hunting scenes (worth 1,000 gp; DC 15 Intelligence check values).
- **Fake Fruitbowl:** Small ebony fruit bowl containing amethyst grapes, a citrine banana, carnelian orange, red jasper plum and two green malachite apples (worth 3,000 gp; DC 25 Intelligence check values).
- **Jewelled Thieves' Tools:** A set of thieves' tools made with gold, platinum and darkwood studded with translucent colourless diamonds (worth 3,000 gp as a set; DC 25 Intelligence check values).
- **Necklace of Fireballs:** Seven brilliant red beads hang from a finely crafted gold necklace.

TREASURE HOARD 11

- **Coinage:** 41,700 gp, 28,915 pp.
- **Mithral Armband with Opals:** A mithral armband etched with the elven word "memory", and studded with eight large subtranslucent blue opals (worth 10,000 gp; DC 30 Intelligence check values).
- **Platinum Hair Comb with Matching Earrings:** A platinum comb set with opaque white pearls and a matched pair of platinum and pearl earrings (comb worth 2,500 gp, earrings worth 2,000 gp; set worth 5,000 gp; DC 25 Intelligence check values).
- **Crystal Vase:** This crystal vase is in the form of a voluptuous woman holding a water jug above her head, with flecks of opaque pale brown tourmalines serving as her scanty clothing (worth 2,500 gp; DC 20 Intelligence check values).
- **Scroll of Glibness:** A narrow yet long piece of vellum carefully wrapped around a glass rod.

TREASURE HOARD 12

- **Coinage:** 42,853 gp, 36,614 pp.
- **Ruby Chalice (2):** A matched set of silver chalices, each set with four translucent reddish-brown rubies (worth 4,500 gp each; DC 25 Intelligence check values).
- **Gold Mail Glove:** As if for a suit of chain mail; an opaque reddish-brown ruby is mounted in a setting on the ring finger (worth 3,000 gp; DC 25 Intelligence check values).
- **Ring of Invisibility:** An elegant lady's platinum band, with a leaf pattern etched into the surface.

TREASURE HOARD 13

- **Coinage:** 39,559 gp, 27,142 pp.
- **Matching His & Hers Platinum Bands (2):** His band is wider with a translucent pink diamond; her band is narrower with a translucent black diamond (worth 2,500 gp each; DC 20 Intelligence check values).

- **Potion of Supreme Healing:** This large potion bottle is half empty but still holds a single dose of silvery liquid.
- **Potion of Speed:** A glass bottle containing a multi-hued liquid is decorated with the image of a cat.
- **Potions of Vitality (2):** Small pieces of parchment with undecipherable writing are wrapped around these vials.

TREASURE HOARD 14

- **Coinage:** 42,944 gp, 26,609 pp.
- **Diamonds (4):** Large, transparent blue-white stones (each worth 5,000 gp; DC 25 Intelligence check identifies and values).
- **Fire Opals (5):** Translucent fiery red stones (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Spider Rings (3):** Three matching platinum spider rings, with tiny opaque deep black jets as eyes (each worth 1,500 gp; the set worth 5,000 gp; DC 25 Intelligence check values).
- **Bronze Horn of Valhalla:** This long bronze horn is engraved with various bearded figures engaged in battle.
- **Obsidian Steed Figurine of Wondrous Power:** A black velvet pouch contains an obsidian figurine of a rearing horse.

TREASURE HOARD 15

- **Coinage:** 43,869 gp, 25,858 pp.
- **Peridots (7):** Small, transparent olive green trapeziums (each worth 500 gp; DC 10 Intelligence check identifies and values).
- **Chess Set:** An ebony and ivory chessboard, with a full set of golden "evil" pieces (orcs, ogres and chromatic dragons), and platinum "good" pieces (elves, dwarves and metallic dragons) (worth 10,000 gp; DC 30 Intelligence check values).
- **Tiara:** Slender gold tiara with a design of flowers and leaves picked out in diamond and emerald (worth 3,000 gp; DC 25 Intelligence check values).
- **+2 Rod of the Pact Keeper:** A twisted wrought iron rod topped with two hands clasped together and wrapped about by a sinuous tentacle.

TREASURE HOARD 16

- **Coinage:** 51,470 gp, 23,849 pp.
- **Topazes (6):** Small transparent yellow spheres (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Sapphire Earrings:** Heart-shaped mid-blue sapphires in a platinum setting (worth 2,000 gp; DC 20 Intelligence check values).
- **Potions of Supreme Healing (3):** Slender glass bottles in the shape of horns wrapped in white silk.
- **Scroll of Power Word: Heal:** An ivory scroll case with gold end caps contains a single rolled sheet of vellum (scroll case worth 500 gp; DC 10 Intelligence check values).
- **Arrow of Giant Slaying:** Silver runes run the length of this long white shaft.

TREASURE HOARD 17

- **Coinage:** 37,409 gp, 30,572 pp.
- **Decanter:** Large crystal decanter etched with grapes and vines with an electrum lip, handle and foot (worth 1,000 gp; DC 15 Intelligence check values).
- **Heavy War Horses (5):** These magnificent animals are trained for war; each has a military saddle and chain mail barding (worth 1,000 gp each; DC 15 Intelligence check values).
- **Gold Bars (15):** Gold bars weighing 4 lbs.; each is stamped with the mark of a hammer and shield (each worth 200 gp; DC 15 Intelligence check values).
- **Half Plate Armour of Cold Resistances:** This suit of armour has a faint pale blue tint to the metal and is cold to the touch.
- **Holy Avenger:** This shortsword is adorned with a gold and platinum hilt and translucent deep bright green emeralds on both the pommel and the crossguard.
- **Robe of the Archmagi:** This pale grey robe is made from exquisite material and has been embroidered with dark grey, silver and gold thread throughout.

TREASURE HOARD 18

- **Coinage:** 43,026 gp, 23,525 pp.
- **Diamonds (3):** Translucent pink stones (each worth 5,000 gp; DC 25 Intelligence check identifies and values).
- **Mithral Crown:** This carefully sculpted light crown is a lattice of three-score interwoven mithral wires with translucent yellow and pink diamonds at the joints (worth 12,500 gp; DC 30 Intelligence check values).
- **Silver and Garnet ring:** Twenty tiny red garnets wrapped in curlicues of silver erupting from a heavy silver band (worth 2,000 gp; DC 20 Intelligence check values).
- **+3 Shortbow:** This wide, flat bow is built with a mighty recurve. Each end is carved in the shape of a horse's head, holding one end of the string in its mouth.

TREASURE HOARD 19

- **Coinage:** 51,796 gp, 28,493 pp.
- **Galley:** An entire 20 ft. by 130 ft. sailing ship, complete with riggings, masts and all the accoutrements; still seaworthy with some simple repairs (worth 10,000 gp for the ship, plus assorted furnishings totalling another 5,000 gp; DC 30 Intelligence check values).
- **Glamoured Studded Leather:** Brass studs, each resembling a different and remarkably detailed tiny face, decorate this armour.
- **Ring of the Ram:** This ring has been crafted into the head of an auroch's bull, its horns wrapping around the finger to form the band.
- **Wand of Wonder:** Slender wand of white wood topped with long, floppy bristles.

TREASURE HOARD 20

- **Coinage:** 39,438 gp, 31,475 pp.
- **Diamond:** Translucent yellow stone (worth 5,000 gp; DC 25 Intelligence check identifies and values).
- **Golden Statuette:** A golden statuette of a unicorn with one hoof raised and its head held high; the unicorn's eyes are translucent yellow diamonds, its horn is of polished ivory and the hooves formed from opaque white pearls (worth 7,500 gp; DC 25 Intelligence check values).
- **Scroll of Weird:** This fine vellum scroll is written in an elegant yet fanciful script.

TREASURE HOARD 21

- **Coinage:** 41,392 gp, 31,865 pp.
- **Star Sapphires (7):** These round blue stones are vaguely translucent and have a brilliant starburst pattern within (each worth 1,000 gp; DC 15 Intelligence check values).
- **Decorated Skull:** This dwarf skull has large yellow sapphires inserted into its eye sockets. The teeth are of silver, and a disk of gold is hammered into the top (worth 1,500 gp; DC 20 Intelligence check values).
- **Potion of Supreme Healing:** Fine silver wire protects a glass potion bottle.
- **Scroll of Symbol:** A dusty piece of old parchment contains a scroll written by a shaky hand.

TREASURE HOARD 22

- **Coinage:** 40,863 gp, 31,929 pp.
- **Crystal Chandelier:** Six feet in height with golden fittings, crystal lens and three *continual flame*, this chandelier weighs nearly 400 lbs. (worth 7,500 gp; DC 30 Intelligence check values).
- **Genesis Grimoire, 1st Edition (I – VI):** These six 100-page leather bound books are not modestly named, dealing as they do with the very beginnings of magic. This particular printing, annotated by the original author, has long been believed to be lost. The six books are each worth 1,000 gp; the set is worth 10,000 gp although a sage or other student of magic might pay up to 20,000 gp (DC 30 Intelligence check values) for the kudos of owning the set.
- **Silk (17 bolts):** High quality bolts of 10 sq. yards of silk, in blues (6), reds (5), and purples (6) (worth 100 gp per bolt; DC 15 Intelligence check values).
- **Rod of Lordly Might:** A slender metallic rod with six gemstone buttons arrayed along the length of the haft.

TREASURE HOARD 23

- **Coinage:** 49,632 gp, 28,099 pp.
- **Sapphires (10):** Transparent yellow-green stones (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Topazes (12):** Translucent greenish stones (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Potion of Clairvoyance:** A delicate bottle is filled nearly to the brim with a green liquid containing flecks of gold.
- **Potions of Invulnerability (2):** These thick stout flasks each contain a crimson liquid.
- **Scroll of Dominate Beast:** This poorly crafted piece of vellum is smudged with dirt and grime.
- **Bag of Beans:** A simple cloth bag appears to have been mended many times with varying types of material.

TREASURE HOARD 24

- **Coinage:** 35,763 gp, 28,654 pp.
- **Large Black Pearl:** An opaque, black smooth sphere with undertones of shimmering green, blue, silver and pink (worth 5,000 gp; DC 25 Intelligence check identifies and values).
- **Star Rubies (5):** Transparent red stone with white star centre (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Dancing Greatsword:** A huge greatsword, the pommel of which is stylized to resemble a dragon's eye, and the crossguard is styled to make it seem that the blade extends out of a dragon's paw.
- **Mirror of Life Trapping:** A tattered cloak covers this 4-foot high mirror set in a tarnished brass frame and held within a wooden stand carved with images of leering faces.
- **Belt of Storm Giant Strength:** This thick brown belt bears an thick iron belt shaped like a clenched fist.

TREASURE HOARD 25

- **Coinage:** 40,722 gp, 37,432 pp.
- **Spinels (5):** Transparent deep blue stones (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Ruby Studded Belt Buckle:** A belt buckle shaped like a flame, studded with rubies (worth 5,000 gp; DC 25 Intelligence check values).
- **Bracelet:** This golden bracelet with six translucent orange amber charms, with insects trapped inside (worth 2,500 gp; DC 20 Intelligence check values) is sized for a particularly slender wrist. Sometimes—perhaps as a trick of the light—the insects seems to move within their orange prisons.
- **Platinum mobile:** Four platinum doves, elegantly sculpted, with translucent blue azurite eyes, are suspended from a teak frame (worth 500 gp each, worth 2,500 gp as a set; DC 20 Intelligence check values).
- **+3 Chain Shirt:** A sturdy chain shirt, constructed mainly of steel has a third of the links being iron. The shirt is clearly well-used and shows signs of being worn in battle—buckled links, worn straps and so on.
- **+3 Defending Rapier:** Inscribed into the well-balanced, but worn, hilt of this rapier is the word “Steady”. The blade itself seems heavier and slightly thicker than a normal rapier.
- **Cloak of Invisibility:** This gaudy black cloak with an inner gold lining has a voluminous cowl deep enough to completely obscure the wearer's face.



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