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TREASURES & TRINKETS:
TREASURE HOARDS #3



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TRINKETS & TREASURES: TREASURE HOARDS #3

Your PCs are deep in the dungeon and have just defeated a terrifying dragon! As they bandage their wounds, and ready their fallen friend's bodies for return to the surface, they look around and ask "So what treasure's in the dragon's hoard, anyway?" At that point, unless the GM has prepared a detailed list of treasure, the PCs get (possibly) literally tons of coins and some generic magic items. (After all, most GMs have better things to do with their prep time than generate descriptions for stuff the PCs will likely sell).

Treasures & Trinkets: Treasure Hoards #3 banishes these problems by providing a veritable hoard of 25 pre-generated, richly detailed treasure hoards for challenges 11-16 ready to insert into almost any GM's campaign.

Treasures & Trinkets: Treasure Hoards #3 is designed for use with the 5th edition of the world's most popular roleplaying game.

CREDITS

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CHALLENGE 11-16 TREASURE HOARDS

Use the table below, to determine which set of items the PCs find. They can find the entire hoard in one place or the GM can split it up among encounter areas.

D%	TREASURE HOARD	NOTES
01-04	Treasure hoard #1	
05-08	Treasure hoard #2	
09-12	Treasure hoard #3	
13-16	Treasure hoard #4	
17-20	Treasure hoard #5	
21-24	Treasure hoard #6	
25-28	Treasure hoard #7	
29-32	Treasure hoard #8	
33-36	Treasure hoard #9	
37-40	Treasure hoard #10	
41-44	Treasure hoard #11	No magic
45-48	Treasure hoard #12	
49-52	Treasure hoard #13	
53-56	Treasure hoard #14	
57-60	Treasure hoard #15	
61-64	Treasure hoard #16	
65-68	Treasure hoard #17	No magic
69-72	Treasure hoard #18	
73-76	Treasure hoard #19	
77-82	Treasure hoard #20	
83-86	Treasure hoard #21	
87-92	Treasure hoard #22	No magic
93-96	Treasure hoard #23	
97-98	Treasure Hoard #24	No magic
99-100	Treasure Hoard #25	

TREASURE HOARD 1

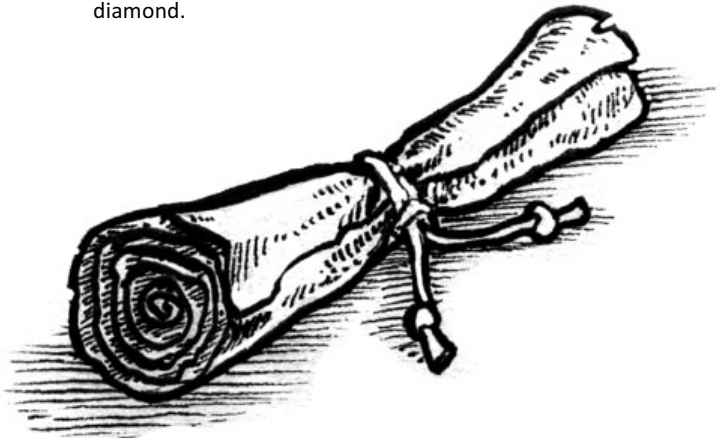
- **Coinage:** 18,005 gp, 2,211 pp.
- **Emerald:** The deep, bright green colour of this rectangular cut stone draws the gaze deeper into what begins to look like a mysterious series of dark doorways in a dimly lit corridor (worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Sapphires (6):** Small transparent bright blue pyramids (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Ornately Crafted Javelins (5):** Five thin, straight wooden poles surmounted by steel heads patterned with labyrinthine twists of narrow bands of light and dark metal (each worth 200 gp; DC 10 Intelligence check values).
- **Potion of Supreme Healing:** This small metal flask contains a thick, silver fluid.
- **Potion of Cloud Giant Strength:** This opaque green bottle containing a pale blue liquid that smells of freshly fallen rain.

TREASURE HOARD 2

- **Coinage:** 12,619 gp, 2,512 pp.
- **Pearl Necklace:** This simple strand of small pearls has a silver clasp connecting its ends (worth 1,800 gp; DC 15 Intelligence check values).
- **+3 Sling Bullets (7):** Each of these small bullets rattles like a bell and is painted with a prayer (written in Halfling) in miniscule letters.
- **Scroll of Resurrection:** This scroll is sealed within an ivory scroll case with gold caps, each stamped with a fanged smile (scroll case worth 200 gp; DC 10 Intelligence check values).
- **Scroll of Move Earth:** Held in a small, leather case, this scroll is tightly bound.

TREASURE HOARD 3

- **Coinage:** 14,936 gp, 1,990 pp.
- **Musical Cage:** Small gold bird cage containing a clockwork bird that sings when wound up (worth 2,000 gp; DC 20 Intelligence check values).
- **Tapestry:** This tapestry shows a tiefling riding a nightmare across a starry sky (worth 2,000 gp; DC 20 Intelligence check values).
- **Gold Rose:** Lifelike rose worked with a yellow gold centre and red-gold petal-tips, on a silver stem (worth 1,250 gp; DC 20 Intelligence check values).
- **Potion of Healing:** A tall thin bottle is filled with a deep red liquid that smells of roses.
- **Potion of Fire Breath:** A square flask that contains a pale red liquid.
- **Scroll of Flaming Sphere:** This piece of parchment is charred on all sides.
- **Scroll of Illusory Script:** The writing on this scroll is faint and somewhat difficult to read.
- **Elemental Gem:** A mote of energy flickers within a yellow diamond.



TREASURE HOARD 4

- **Coinage:** 12,880 gp, 2,345 pp in an ivory chest (see below).
- **Star Rubies (3):** Inside these ovoid, purplish red translucent stones is a six-point white starburst of three intersecting lines (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Coronet:** A golden circlet supports a swan with five wings extending to either side; the bird's chest is set with a single blood-hued garnet (worth 1,500 gp; DC 20 Intelligence check values).
- **Ivory Chest:** The coins and gemstones lie within a sturdy ivory chest, big enough to contain three times the volume of its contents. It has masterfully worked steel fittings decorated by gold inlay (worth 500 gp; DC 15 Intelligence check values).
- **Radiant Raiment:** A beautiful gown made from white elven silk decorated with gold embroidery. It was obviously made for a wealthy noblewoman with discriminating tastes (worth 250 gp; DC 15 Intelligence check values).
- **Potion of Stone Giant Strength:** This carved stone bottle contains a pulpy light grey liquid.
- **Scroll of Compulsion:** This scroll looks like it was wet recently and smells musty.

TREASURE HOARD 5

- **Coinage:** 13,585 gp, 1,615 pp.
- **Black Pearls (2):** These small black spheres stand out distinctly with a glistening, almost liquid metallic sheen (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Portable Screen:** A three-panelled free-standing screen; each dark blue panel features an embroidered dragon (one gold, one silver and one copper; worth 2,000 gp, DC 20 Intelligence check values).
- **Potion of Invisibility:** A small vial is suspended on a fine silver chain; it contains a milky white liquid.

TREASURE HOARD 6

- **Coinage:** 19,141 gp, 1,511 pp.
- **Star Sapphire:** A thin patina of dust lies on the surface of a lavender blue translucent stone with the white rays of a tiny star lurking in its heart. It is set in the corroded steel pommel of a rapier; the weapon's blade and quillions have rusted away (worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Gold Circlet:** This golden crown is crafted to appear like a circlet of vines and leaves (worth 250 gp; DC 10 Intelligence check values).
- **Staff of Frost:** This heavy white birch staff is flecked with glitter along its entire length.
- **Manual of Quickness of Action:** This large heavily-worn tome has been illuminated with numerous decorative illustrations of antiquated figures conducting various exercises.

TREASURE HOARD 7

- **Coinage:** 21,659 gp, 1,650 pp.
- **Book:** Large, heavy book bound in scarlet leather; inside it lists and illustrates all the common planar beings along with their reward preferences and favoured negotiation styles (worth 1,000 gp; DC 20 Intelligence check values).
- **Velvet Gown:** Deep blue velvet gown with lighter blue satin trim at collar and cuffs (worth 400 gp; DC 15 Intelligence check values).
- **Scroll of Maze:** The back of this vellum scroll is inscribed with an elaborate drawing of intertwined lines and shapes.

TREASURE HOARD 8

- **Coinage:** 17,119 gp, 2,263 pp.
- **Yellow Sapphires (2):** Transparent fiery yellow teardrop-shaped stones (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Blue Spinels (2):** Small transparent deep blue trapeziums (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Casket:** Close woven willow casket lined with padded white silk and containing the above stones nestled at the points of a seven pointed star (worth 500 gp; DC 15 Intelligence check values).
- **+1 Longbow:** Beautifully stained longbow stamped with a leaping fish sigil.
- **Mace of Disruption:** The head of this masterfully crafted mace resembles a radiant sun.
- **Armour of Resistance (Chain Shirt):** This chain shirt has been painted black and is immaculate condition.

TREASURE HOARD 9

- **Coinage:** 14,830 gp, 2,078 pp.
- **Black Opals (3):** Small, greenish-black translucent eggs with gold sparks inside (each worth 1,000 gp; DC 15 identifies and values).
- **Painting:** Full-length portrait of a magician in sky-blue robes; a psuedodragon curled around his shoulders (worth 2,000 gp; DC 20 Intelligence check values).
- **Potions of Speed (2):** The fluid in these vials comprises various swirling colours and has a fruity taste.
- **Oil of Sharpness:** This small metal flask contains a liquid that smells tinny or metallic.
- **Bag of Devouring:** This brightly coloured bag is decorated with elaborate needlework depicting a large black bat with a gaping mouth. A long orange tassel hangs from the end of the drawstring.

TREASURE HOARD 10

- **Coinage:** 17,044 gp, 2,167 pp.
- **Ruby:** The facets defining the edges of this translucent, triangular cut, purplish red stone lends its three sides a subtly convex curve (worth 2,500 gp; DC 25 Intelligence check identifies and values).
- **Black Pearls (3):** Light glints almost reluctantly off the surface of these small black spheres (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Signet Ring:** This iron ring has a thick band, and the wide bezel bears an intricate carving of a horned serpent winding around an arcane symbol (worth 1,000 gp; DC 15 Intelligence check values).
- **Potion of Healing:** This short round bottle has an etched rose on one side.
- **Potion of Greater Healing:** This triangular flask contains a lavender liquid.
- **Scroll of Sacred Flame:** Fine writing covers this scrap of parchment.
- **+1 Arrows (13):** These exquisite arrows are in a mouldering quiver that falls apart if moved.

TREASURE HOARD 11

- **Coinage:** 19,090 gp, 1,172 pp.
- **Emerald Earrings:** These earrings feature gold wire twisted into the shape of an eye; a sparkling emerald in the centre serves as the pupil (worth 600 gp; DC 15 Intelligence check values).
- **Painted Ball:** A battered felt-lined box holds a wooden orb, covered in faded paint depicting a man descending from the clouds (worth 400 gp; DC 15 Intelligence check values).

TREASURE HOARD 12

- **Coinage:** 14,518 gp, 1,636 pp.
- **Garnets (15):** These brownish-red ovular stones are nearly opaque, but the cut is not perfect; many are slightly chipped (each worth 100 gp each; DC 10 Intelligence check identifies and values).
- **Opal Bracelet:** Heavy golden chain with a shimmering scarlet stone (worth 1,000 gp; DC 15 Intelligence check values).
- **Onyx Chess Set:** Each piece is carved from subtranslucent black or white onyx (worth 2,000 gp; DC 25 Intelligence check values).
- **+3 Heavy Crossbow Bolts (5):** These bolts are all painted a different shade of red.

TREASURE HOARD 13

- **Coinage:** 9,220 gp, 1,531 pp.
- **Emerald:** This grass-green transparent stone is cut in the form of a thick square with bevelled edges. It rests in a small felt-covered square box, on a tiny white satin pillow (worth 1,500 gp; DC 20 Intelligence check identifies and values).
- **Scroll of Secret Chest:** The writing on this scroll is poorly written and has numerous ink smudges along its edges.

TREASURE HOARD 14

- **Coinage:** 13,541 gp, 2,589 pp.
- **Emeralds (2):** A small transparent deep green prism (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Topazes (3):** Medium-sized transparent harvest gold spheres (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Platinum Wire:** Four-pound coil of fine platinum wire (worth 2,500 gp; DC 25 Intelligence check values).
- **Portable Altar:** Two-foot by three-foot crate fastened with a wide leather strap that unfolds into a polished wooden altar engraved with the symbols of commonly worshipped deities; packed inside is a polished silver knife, bowl, cup and common lamp (worth 1,500 gp; DC 20 Intelligence check values).
- **Staff of the Magi:** Arcane symbols are carved along the entire length of this solid oak staff. Gold and silver filigree on its head surround a red crystal sphere that flickers with inner energy.

TREASURE HOARD 15

- **Coinage:** 15,305 gp, 2,717 pp.
- **Fur-lined Mantle:** Dark blue silk mantle lined with white mink and embroidered in abstract silver diamond patterns at collar and hem (worth 2,500 gp; DC 25 Intelligence check values).
- **Electrum Platter:** Massive, slightly battered plate made from electrum and stamped with twined vines round the edge (worth 1,000 gp; DC 15 Intelligence check values).
- **Dove Pendant:** Dove carved from white moonstone suspended on a fine platinum chain (worth 1,000 gp; DC 15 Intelligence check values).
- **Jade Cats (2):** Matching pair of small sleeping cats carved from creamy jade (each worth 500 gp; DC 15 Intelligence check values).
- **Potion of Superior Healing:** This thick clear vial contains a pearl-coloured liquid with a strong mint smell to it.
- **Potion of Mind Reading:** The fluid in this flask is purple in colour and smells like wine.
- **Elixir of Health:** A viscous pale orange liquid with streaks of white fills this small bottle.

TREASURE HOARD 16

- **Coinage:** 15,192 gp, 1,909 pp.
- **Scroll of Hallow:** This scroll is written in an elegant decorative script.
- **Scroll of Ice Storm:** Written in concise, tight script this scroll uses startling blue ink.
- **Opals (5):** Large, translucent pale-blue ovals flecked with green and gold (each worth 1,000 gp; DC 15 Intelligence check values).
- **Gold Candlesticks (2):** A matched pair of gold candlesticks wrapped with silver blackthorn twine (each worth 1,000 gp; DC 15 Intelligence check values).
- **Sun Medallion:** Four-inch diameter disc worked with a fiery sun in shades of gold (worth 1,500 gp; DC 20 Intelligence check values).

TREASURE HOARD 17

- **Coinage:** 10,120 gp, 1,208 pp.
- **Fire Opals (2):** Small translucent red-gold ovals (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Peridots (5):** Large translucent olive-green ovals (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Jade Bracelet:** Light and dark green jade beads alternate on a sturdy linen braid (worth 1,000 gp; DC; DC 15 Intelligence check values).
- **Cloak Pin:** Four-inch silver disk engraved with a fox chased by a goose (worth 500 gp; DC 15 Intelligence check values).

TREASURE HOARD 18

- **Coinage:** 13,637 gp, 1,498 pp.
- **Aquamarines (4):** Medium transparent blue-green oval (each worth 500 gp; DC 15 Intelligence check identifies and values).
- **Jade Bracelet:** Light and dark green jade beads alternate on a sturdy linen braid (worth 1,100 gp).
- **Crystal Skull:** Life-sized elf skull made of clear crystal (worth 1,250 gp; DC 20 Intelligence check values).
- **Hammer of Thunderbolts:** This squat, black hammer is sturdy but extremely rudimentary. The angles on the head are hard and crude.

TREASURE HOARD 19

- **Coinage:** 10,120 gp, 1,208 pp.
- **Pearls (5):** Small opaque white spheres (each worth 200 gp; DC 15 Intelligence check identifies and values).
- **Crenulated Silver Chalice:** Set with a jade dragon curled on the base; a DC 25 Wisdom (Perception) reveals a hidden compartment for holding poison, operated via pressure on the dragon's head (worth 2,500 gp; DC 25 Intelligence check values).

- **Astronomer's Carpet:** Dark blue plush carpet featuring a segment of night sky, complete with constellations in silver thread (worth 1,000 gp; DC 15 Intelligence check values).
- **Velvet Slippers:** Green velvet, decorated with a starburst pattern of mother-of-pearl beads (worth 1,000 gp; DC 15 Intelligence check values).
- **Clockwork Egg:** This bronze egg, a little larger than a chicken's, has hinges and features a small knob. Turning the knob causes the egg to pop open, revealing a wonder of gears that squeak loudly as they turn, reminiscent of a chirping bird (worth 750 gp; DC 20 Intelligence check values).
- **Potion of Clairvoyance:** A tall slender vial contains an emerald green liquid flecked with gold.
- **Potion of Heroism:** A blood-stained scrap of cloth is wrapped around a crystal flask filled with a bubbling crimson liquid.
- **Potion of Stone Giant Strength:** A small pottery cup with a wooden lid is sealed with wax and contains a tan-coloured liquid.

TREASURE HOARD 20

- **Coinage:** 17,730 gp, 1,866 pp.
- **Star Sapphires (5):** Small translucent deep blue oval with a white star in the centre (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Blackthorn Pendant:** White-gold blackthorn bud against a spray of leaves hung on a fine silver chain (worth 2,000 gp; DC 20 Intelligence check values).
- **Orb:** Jet black sphere quartered with bands of platinum (worth 1,000 gp; DC 15 Intelligence check values).
- **Wine Barrels (5):** Each is filled with vintage red wine (each worth 200 gp; DC 10 Intelligence check values).
- **+2 Studded Leather Armour:** Sheepskin-lined light brown armour.

TREASURE HOARD 21

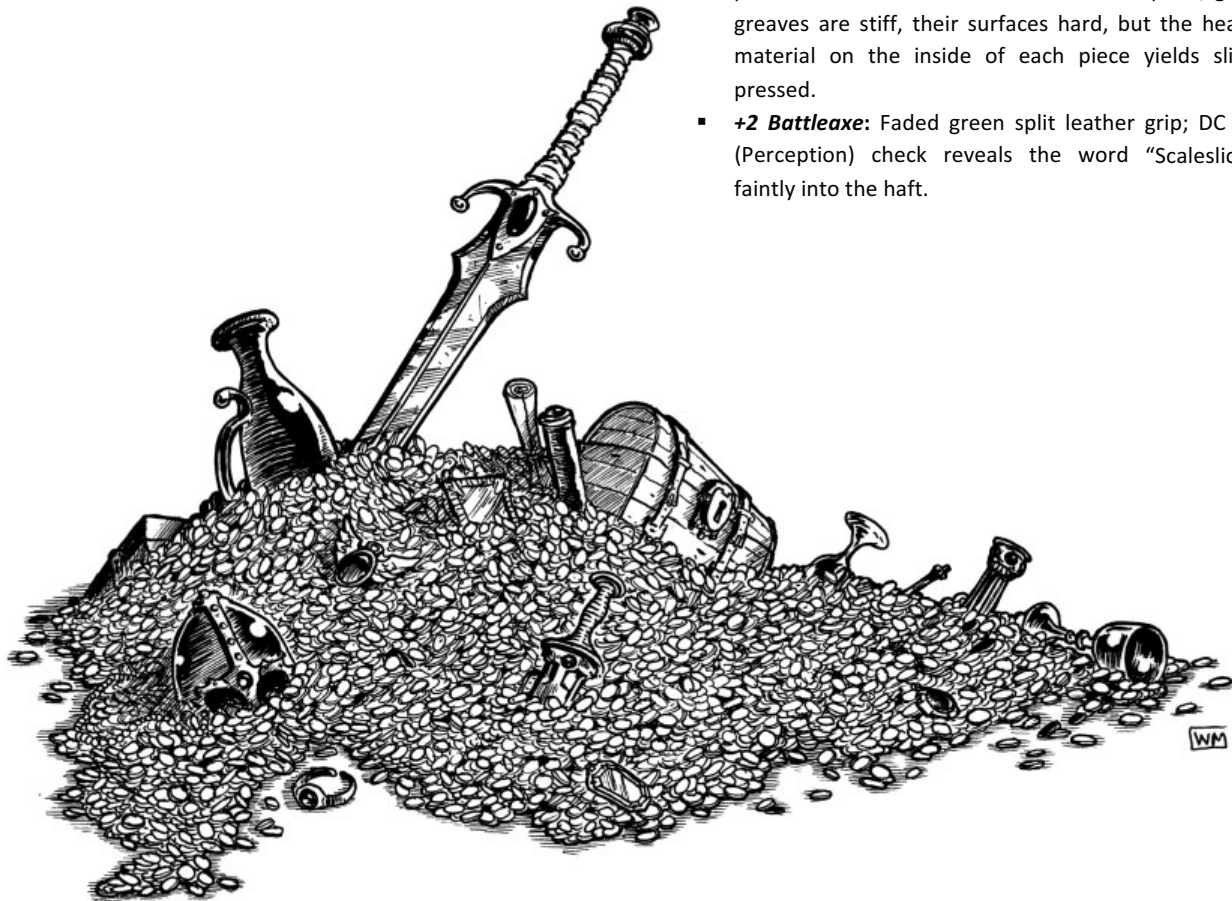
- **Coinage:** 17,009 gp, 1,921 pp.
- **Ruby:** Large transparent crimson oval (worth 5,000 gp; DC 20 Intelligence check identifies and values).
- **Candelabra:** Silver nine-branched candelabra; each stem moulded in the shape of a different flower (worth 500 gp; DC 15 Intelligence check values).
- **Silver Goblets (2):** A pair of silver goblets shaped like large eggs cut open (each worth 250 gp; DC 15 Intelligence check values).
- **Potion of Storm Giant Strength:** Musty, faintly glowing water in a glass vial.

TREASURE HOARD 22

- **Coinage in Piggy Banks:** Half a dozen old, chipped ceramic pigs with small slots in the top wider than most coins sit in an orderly row, ranging from a cute pink piglet to an angry looking razorback with threatening tusks. Each of these piggy banks is heavy with the coinage it contains, and an odd specimen made to look like a gravid, mottled sow wearing a bow on its tail weighs as much as the rest of them put together: 10,020 gp, 2,258 pp.

TREASURE HOARD 23

- **Coinage:** 18,033 gp, 1,718 pp.
- **Choker:** Band of dark green satin embroidered with silver leaves and golden birds (worth 900 gp; DC 15 Intelligence check values).
- **Rose Rug:** Circular plush woollen rug depicting a single open red rose (worth 600 gp; DC 15 Intelligence check values).
- **Potions of Clairvoyance (2):** A very small keg contains a green liquid flecked with gold, enough for two people.
- **Scroll of Protection:** A large piece of parchment with two wooden rollers. Only half the parchment has been used.



TREASURE HOARD 24

- **Coinage:** 7,070 gp, 1,337 pp.
- **Emerald:** Small transparent sea-green sphere (worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Pearl Earrings:** Pair of white pearl bob earrings in a silver setting (worth 500 gp; DC 15 Intelligence check values).
- **Mosaic Chests (2):** Small walnut chests, one inlaid with a mosaic of a man drinking a toast, the other a mosaic of a woman playing a harp (each worth 600 gp; DC 15 Intelligence check values).
- **Garter:** Man's blue silk garter embroidered with alternating raindrops and leaves (worth 100 gp; DC 5 Intelligence check values).

TREASURE HOARD 25

- **Coinage:** 13,068 gp, 1,875 pp.
- **Uncut Diamonds (2):** Small rough translucent whitish-grey ovals (each worth 1,000 gp; DC 15 Intelligence check identifies and values).
- **Circlet of Blasting:** Slim gold circlet with a turquoise-eyed snake rearing up at the front.
- **Scale Mail of Resistance (Force):** Reflected light glints on the pebbled scales of this armour. The breastplate, gauntlets and greaves are stiff, their surfaces hard, but the heavy leathery material on the inside of each piece yields slightly when pressed.
- **+2 Battleaxe:** Faded green split leather grip; DC 15 Wisdom (Perception) check reveals the word "Scaleslicer" etched faintly into the haft.

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