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TREASURES & TRINKETS:
GEMSTONES & ART OBJECTS



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TREASURES & TRINKETS: GEMSTONES & ART OBJECTS

Your PCs are deep in the dungeon and have just defeated a terrifying dragon! As they bandage their wounds, and ready their fallen friend's bodies for return to the surface, they look around and ask "So what treasure's in the dragon's hoard, anyway?" At that point, unless the GM has prepared a detailed list of treasure, the PCs get (possibly) literally tons of coins and some generic magic items. (After all, most GMs have better things to do with their prep time than generate descriptions for stuff the PCs will likely sell).

Treasures & Trinkets: Gemstones & Art Objects banishes these problems by presenting scores of bespoke art objects and detailed gemstone notes ready for use in virtually any GM's campaign.

Designed for use with the 5th edition of the world's most popular roleplaying game.

CREDITS

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ART OBJECTS

Art objects can take many forms. Some are much more portable than others. Items such as paintings, sculpture, tapestries, vases, carpets and furniture are made from all sorts of materials. Such objects are inconvenient for adventurers to get out of the dungeon and cart around, compared with pieces of jewellery, gemstones and coinage.

25 GP ART OBJECTS

- **Value:** DC 5 Intelligence check values

D20	ITEM
1	Decorative hanging lamp made from red glass and bronze.
2	Ebony statuette of a tall, thin plains warrior carrying a spear.
3	Crocodile-shaped painted wooden mask inlaid with turtle shell.
4	Flattering portrait of Lord Locher, ruler of the Lonely Coast, in a plain wooden frame.
5	Wooden chandelier with bronze dragon-headed candle holders.
6	Small painting of weary pilgrims visiting the Priory of Cymer.
7	Soapstone bust of the dwarven king, Odvin Hammerschlag.
8	Four-inch pyramid of polished obsidian; each side bears the symbol of a different element
9	Black pottery vase decorated with pastoral scenes in gold leaf.
10	Red, white and black wool rug with diamond patterns.
11	Fine mahogany jewellery box inlaid with a floral design in light wood.
12	Small brass statuette of a particularly hideous harp-playing harpy.
13	A large walrus tusk, three-foot-long, decorated with scrimshaw carving of a dragonship.
14	Chestnut bookcase carved with grinning imps.
15	Leather footstool made from a stuffed bulette's leg.
16	Alabaster bust of Queen Meritamón of the desert kingdom of Khemet.
17	Painting of a flame-haired female captain defending her sinking ship from skeletal pirates.
18	Small and disturbing-looking statue of a tentacle-faced humanoid, sculpted from a sickly purple stone that glows softly in the dark.
19	Gold-plated mask depicting the laughing face of a satyr.
20	Hinged golden sphere, six inches in diameter, its inside lined with velvet.

250 GP ART OBJECTS

- **Value:** DC 10 Intelligence check values

D20	ITEM
1	Large white china vase painted with lions, huge dogs and dragons.
2	Grotesque-looking jade mask with large ears and mother of pearl and obsidian eyes.
3	Wool and cotton woven kilim (an exquisitely woven rug) decorated with geometric and animal designs.
4	Small gilded wooden statue of a centaur drawing his bow.
5	Miniature painting on paper, depicting a fat maharajah mounted on an elephant, on a tiger hunt.
6	Small gold statuette of a seductive-looking succubus. When the light catches it, it appears to wink.
7	Dramatically mounted trophy of three chimera heads.
8	Set of six marble canopic jars topped with lids depicting animal-headed deities of Khemet.
9	Teak table with inlaid mother of pearl, ivory and ebony patterns.
10	Painting in a gilded frame depicting a giant's castle in the clouds under attack from a flight of dragons.
11	Rug of rare pure white gorilla fur.
12	Collection of nine small jade statuettes of monsters, including a dragon, an owlbear and a remorhaz.
13	Rosewood wardrobe decorated in gold leaf with scenes of the City of Brass.
14	Tapestry showing a great battle between mounted knights of Kjarran and ravening orc hordes.
15	Painting of the mighty conjurer Arius binding an efreet to his service.
16	Silver bell inscribed with the teachings of Darlen.
17	Large polished wooden globe on a stand, depicting the Known World and many unknown lands.
18	Ivory statuette of a prancing horse.
19	Oak table with marble top inset and mosaic depicting a hunting scene.
20	Wall mirror with gold frame in a leaf and chrysanthemum design.

ART OBJECT VALUE MODIFIER

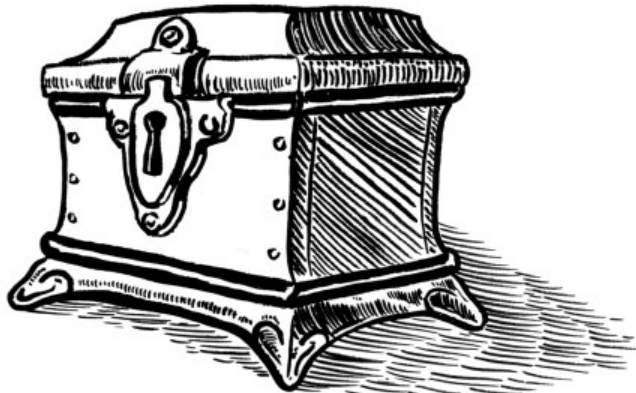
Optionally, roll on this table to determine the object's condition or collectability to a collector (and modified value):

D6	CONDITION
1	Collectable or sought after (+50% value)
2-3	Rare (+25% value)
4-5	Poor condition (-25% value)
6	Terrible condition (-50% value)

750 GP ART OBJECTS

- **Value:** DC 15 Intelligence check values

D20	ITEM
1	Crystal vase etched with scenes of duelling mages.
2	Silver hand mirror with ivory handle.
3	Trio of gold statuettes depicting three wise monkeys; their eyes are green tourmalines.
4	Pair of purple samite curtains woven with flowers in golden thread.
5	Delicate, almost translucent, greenish-white onyx bowl.
6	Marble bust of a long-dead human empress.
7	Painting of a young king and his older bride on papyrus.
8	Six-foot-tall bronze statue of a four-armed scimitar-wielding ogre.
9	Three red onyx paperweights shaped like elephants.
10	Pair of gorgon horns mounted as a trophy on a heavy oaken shield.
11	Bronze statue of a nude maiden, her modesty protected by unfeasibly long hair.
12	Divan made from blue velvet and ornately carved gilded wood.
13	Polished behir hide stretched across a wood frame, ready for mounting on a wall.
14	Silver statuette of a sleeping dragon with sapphires for eyes.
15	Silk wall hanging, embroidered with esoteric symbols.
16	Pair of gold candlesticks, each shaped like a coiled dragon; the candles fit into the dragons' mouths.
17	Wooden folding screen decorated with gold celestial patterns.
18	Intricate wooden model of a longship housed in a large glass bottle.
19	Gigantic tiger skin rug with stuffed head, its mouth open wide and showing off its impressive teeth.
20	Tapestry showing a ship flying through the sky at sunset.



2,500 GP ART OBJECTS

- **Value:** DC 20 Intelligence check values

D20	ITEM
1-2	Ornate silver and crystal chandelier.
3-4	Superb painting of a tropical, volcanic island with a couatl flying overhead.
5-6	Obsidian bust of a handsome horned demon.
7-8	Beautifully-woven patterned silk and wool carpet from the exotic southern city of Sabtah.
9-10	Pair of mammoth tusks, tipped with gold and carved with battle scenes.
11-12	Greenstone statuette of a four-armed sahuagin baron.
13-14	Ebony door adorned with ivory skulls.
15-16	Gold tripod depicting three intertwined vipers with jewelled eyes.
17-18	Adamantine rod topped with a blue diamond the size of an apple.
19-20	Mithral candlestick set with jacinths.

7,500 GP ART OBJECTS

- **Value:** DC 25 Intelligence check values

D20	ITEM
1-2	Intricately carved, painted wooden pillar showing the struggle between the armies of Heaven and Hell.
3-4	Green dragon statuette carved from a single large emerald.
5-6	Silver mechanical bird with tiny emerald eyes in a gilded cage; the bird sings and flaps its wings when a small key is turned.
7-8	Gold statuette of a squatting toad demon with emeralds for eyes.
9-10	Tapestry depicting a unicorn and an elf maiden in a forest at night.
11-12	Gold burial mask inlaid with coloured glass and precious stones.
13-14	Heavy oak throne carved with flames and studded with fire opals and red garnets.
15-16	Large multi-coloured carpet woven with intricate scenes of life in the cities of the south.
17-18	Floor mosaic of gold and precious stones depicting a sea elf king riding a hippocampus.
19-20	Jewel-studded gold egg, about the size of an ostrich's. The egg is hollow (DC 20 Dexterity check opens).

GEMSTONES

Gemstones, or jewels, are pieces of mineral often cut or polished to make jewellery or to decorate other items. Ranging in value from ornamental stones worth a few gold pieces up to very precious gems worth thousands, they are popular with adventurers for their portability and the ease with which they can be hidden.

GEM GLOSSARY

- **Opaque:** Not transparent or translucent; not reflecting light.
- **Subtranslucent:** Translucent only at the edges or in thin slivers.
- **Translucent:** Allowing light to pass through partially or diffusely
- **Transparent:** Permitting the uninterrupted passage of light.

ORNAMENTAL STONES (10 GP)

- **Identify & Value:** DC 10 Intelligence check

D12	STONE	APPEARANCE
1	Agate (banded)	Translucent, transparent or (sometimes) opaque; striped brown and blue or white and reddish
2	Agate (cyclops)	Translucent, transparent or (sometimes) opaque; circles of grey, white, brown, blue and/or green
3	Agate (moss)	Translucent, transparent or (sometimes) opaque; pink or yellow-white with grey or green "moss" markings
4	Azurite	Transparent to translucent; deep azure-blue
5	Hematite	Opaque; grey to red
6	Lapis lazuli	Translucent; azure-blue with flecks of yellow or white
7	Malachite	Translucent; bright green
8	Obsidian	Transparent to subtranslucent; black, occasionally brown, grey or reddish
9	Rhodochrosite	Translucent; rose pink or red
10	Snowflake obsidian	Transparent to Subtranslucent; black with white or grey snowflake patterns
11	Tiger eye	Semi-translucent to opaque; rich brown with golden centre under-hue
12	Turquoise	Opaque; sky-blue, blue-green to greenish grey

SEMI-PRECIOUS STONES (50 GP)

- **Identify & Value:** DC 10 Intelligence check

D12	STONE	APPEARANCE
1	Bloodstone	Transparent to subtranslucent; dark green or greenish-blue with small red spots
2	Carnelian	Transparent to subtranslucent; yellow, orange or flesh red
3	Chrysoprase	Transparent to subtranslucent; yellowish green to apple green
4	Citrine	Transparent to translucent; yellow to amber
5	Iolite	Transparent to translucent; dark blue or greyish blue
6	Jasper	Transparent to subtranslucent; red, brown or yellow
7	Moonstone	Transparent to translucent; colourless or white with pale blue glow
8	Onyx	Transparent to subtranslucent; black, dark brown or green
9	Peridot	Transparent to translucent; olive green to yellowish green
10	Rock crystal	Transparent to translucent; clear
11	Sardonyx	Transparent to subtranslucent; reddish brown with black or white bands
12	Zircon	Transparent to translucent (occasionally nearly opaque); light brown to reddish brown, colourless, grey, yellow, green or blue

ATYPICAL GEMSTONE VALUE

Sometimes, due to its cut, size or general condition a gemstone might be worth more or less than a normal specimen of its type. If desired, roll on the table below to determine a gemstone's modified value:

D10	GEMSTONE IS...
1	Cracked or damaged (-90% value)
2	Flawed (-75% value)
3	Smaller than normal and badly cut (-50% value)
4	Badly cut (-25% value)
5	Smaller than normal (-10% value)
6	Larger than normal (+10% value)
7	Well cut (+25% value)
8	Larger than normal and well cut (+50% value)
9	Flawless (+75% value)
10	Flawless and well cut (+100% value)

FANCY STONES (100 GP)

- Identify & Value: DC 15 Intelligence check

D10	STONE	APPEARANCE
1	Amber	Transparent to opaque; yellow, orange, red, white, green, brown or blue
2	Amethyst	Transparent to translucent; purple
3	Chrysoberyl	Transparent to translucent; yellow green to green
4	Coral	Opaque; pink or crimson
5	Garnet	Transparent to translucent; brown to orange, pink or green
6	Jade	Translucent to opaque; usually green, sometimes white, lavender or red
7	Jet	Opaque; deep black
8	Pearl	Opaque; white, golden, pink or silver
9	Spinel	Transparent; red, red, brown or black; sometimes deep green
10	Tourmaline	Opaque to transparent; pale green, pale blue, pale brown or pale red

PRECIOUS STONES (500 GP)

- Identify & Value: DC 20 Intelligence check

D6	STONE	TRANSPARENCY
1	Alexandrite	Transparent; dark green
2	Aquamarine	Transparent to translucent; blue
3	Black pearl	Opaque; black with undertones of shimmering green, blue, silver or pink
4	Black Tourmaline	Opaque; black
5	Spinel	Transparent; deep blue
6	Topaz	Transparent to translucent; colourless, pale yellow, pale blue, greenish or pink

GEMSTONES (1,000 GP)

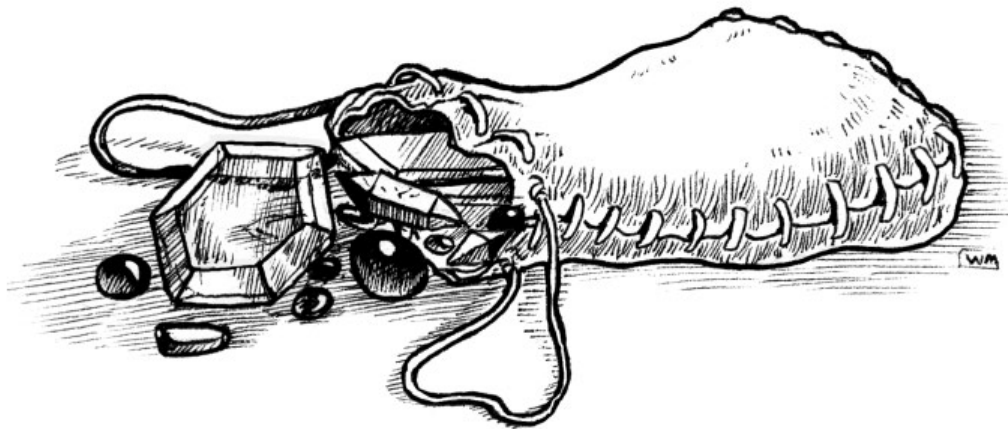
- Identify & Value: DC 20 Intelligence check

D8	STONE	TRANSPARENCY
1	Black opal	Translucent; dark green with black mottling and golden flecks
2	Blue sapphire	Transparent; blue-white to blue
3	Emerald	Transparent to translucent; deep bright green
4	Fire opal	Transparent to translucent; fiery red
5	Opal	Transparent to subtranslucent; Colourless, milky white, grey, red, brown, blue, green or nearly black
6	Sapphire	Transparent to translucent; blue, yellow, pink or green
7	Star ruby	Transparent to translucent; ruby with white "star" centre
8	Star sapphire	Transparent to translucent; Sapphire with white "star" centre

JEWELS (5,000 GP)

- Identify & Value: DC 20 Intelligence check

D6	STONE	TRANSPARENCY
1	Diamond	Transparent to translucent; colourless, yellowish, brown, red or black
2	Jacinth	Transparent to translucent (occasionally nearly opaque); reddish-brown
3	Ruby	Transparent to translucent; red to brownish red
4	Black Sapphire	Nearly opaque; lustrous black (occasionally very dark blue or grey) with glowing highlights



REPUTED MAGICAL PROPERTIES OF GEMSTONES

Certain kinds of gemstones are reputed to have magical properties. While these reputed properties may have no actual in-game powers, they can be used to add a handy extra level of verisimilitude to treasure hoards (and magic items in particular). For example, amethyst is thought to strengthen the immune system and so would make an excellent addition to a *periapt of proof against poison*.

Agate: The Fire Stone; builds courage and fortitude.

Amethyst: Strengthens the immune system; heals the soul, body and mind.

Bloodstone: Calms fears; aids in overcoming obstacles; a warrior's stone.

Carnelian: Energises the physical, emotional and mental self; wards off evil thoughts and inspires bravery.

Chalcedony: Inspires courage and grounds wearer in reality.

Diamond: The Master Healer; dispels negativity, purifies the body.

Garnet: Brings love and compassion; enhances imagination.

Jade: Fosters courage, justice, clarity, modesty, wisdom and nurturing; the stone of longevity.

Jasper (Red): Powerful divination stone.

Lapis Lazuli: The Night Stone; good for nocturnal activities; augments psychic abilities.

Malachite: Brings peaceful sleep; empowers divinations especially those pertaining to one's heart's desire.

Moonstone: Inspires flexibility, wisdom and balanced emotions.

Onyx: Aids balance and self-control; a protection stone.

Opal: Aids balance, eyesight and improves self-esteem and happiness.

Peridot: A good anti-toxin gem; cleans the body of impurities, stimulates the mind and banishes lethargy; attracts wealth.

Quartz: Good for the brain and soul; aids communication.

Ruby: Preserves the body and improves mental health.

Topaz: Enables communication with other planes.

Tourmaline: Dispels fear and negativity.

Zircon: The Prudent One; protection against sleeplessness and depression. Makes the owner more pleasant and wise.

GEMSTONES SPECIAL APPEARANCE & COMPLICATIONS

Not all gemstones are created equal; some have a unique appearance.

D12	THE GEMSTONE...
1	is uncut and will be worth up to four times as much if cut by a skilled gemcutter.
2	is flawed and only worth 50% of normal value.
3	was cut by an expert gemcutter and is worth double the listed value.
4	has a minor magical property (+1 to a saving throw once per day or similar).
5	is cut with facets as a diamond, square or rectangle (transparent stones).
6	is cut as a cabochon—smooth, dome shape—or just a polished pebble (opaque stones).
7	glows in the dark with a soft amber light (as a candle).
8	is marked by a wizard's sigil; the mage can use this mark to track it down magically.
9	flickers with its own light inside.
10	is as big as a halfling's fist.
11	appears to contain the ghostly, trapped figure of a man or woman inside.
12	has been cut into the form of a fantastical or mythical beast.

Sometimes, a gemstone is more than just a gemstone; sometimes owning it can be complicated.

D12	COMPLICATION OR OPPORTUNITY
1	contains an imprisoned adventurer.
2	bears the symbol of a secret society—if worn, members of the society think the wearer is one of them, asking her to perform a task or attend a covert meeting.
3	is a well-made fake worth just 10% of the item's true value.
4	is part of a set. If the other two or three pieces are found, this one is worth five times as much.
5	is stained with old blood which cannot be removed.
6	is engraved with a lost dwarven clan's rune
7	bears the faded maker's mark of Arnulf Balderon, master-craftsman, tripling its value to collectors
8	is an essential component of an arcane or religious ritual and someone very dangerous needs it.
9	works as a key to open the sealed doors in the Lost Tomb of Darrovir Halfman.
10	is actually something else—it's a magic item or more valuable art object disguised by illusion.
11	has a tiny treasure map inscribed on its back.
12	is the missing eye from a large demonic statue.

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