

ART AND MAP FOLIO

*Lasche
ente Riv*



1D

1

1C

1A

1B

3A

3C

Trail of the Apprentice

The Thieves' Den

ART AND MAP FOLIO

CREDITS

ARTISTS: Jesus Blones, Ivan Dixon, Jason Juta, Tom Killian, Christopher Kimball, Tim Kings-Lynne, Jethro Lentle, Mike Lowe, Annika Maar, Tanyaporn Sangsnit

CARTOGRAPHY: Michael Tumey

DESIGN AND LAYOUT: Richard Kunz

LEGENDARY GAMES TEAM MEMBERS: Clinton J. Boomer, Robert Brookes, Benjamin Bruck, Pedro Coelho, Matthew Goodall, Jim Groves, Thurston Hillman, Tim Hitchcock, Victoria Jaczko, Jonathan H. Keith, Jeff Lee, Nicolas Logue, Will McCardell, Jason Nelson, Richard Pett, Tom Phillips, Alistair Rigg, Amber Scott, Mark Seifter, Tork Shaw, Mike Shel, Neil Spicer, Todd Stewart, Russ Taylor, Greg A. Vaughan, Mike Welham, Linda Zayas-Palmer, and Clark Peterson.

PUBLISHER: Jason Nelson

EXECUTIVE PARTNER: Neil Spicer

BUSINESS DIRECTOR: Rachel Ventura

The Thieves' Den: Art and Map Folio

© 2015, Legendary Games;

Design: Richard Kunz

First published May 2016.



Legendary Games

3734 SW 99th St.

Seattle, WA 98126-4026

makeyourgamelegendary.com



Arcadia

Plympton Cove

Lashelenite River

Darkwater Creek

Lamlith Run

1D

1E

1H

1F

1G

1C

1A

1B

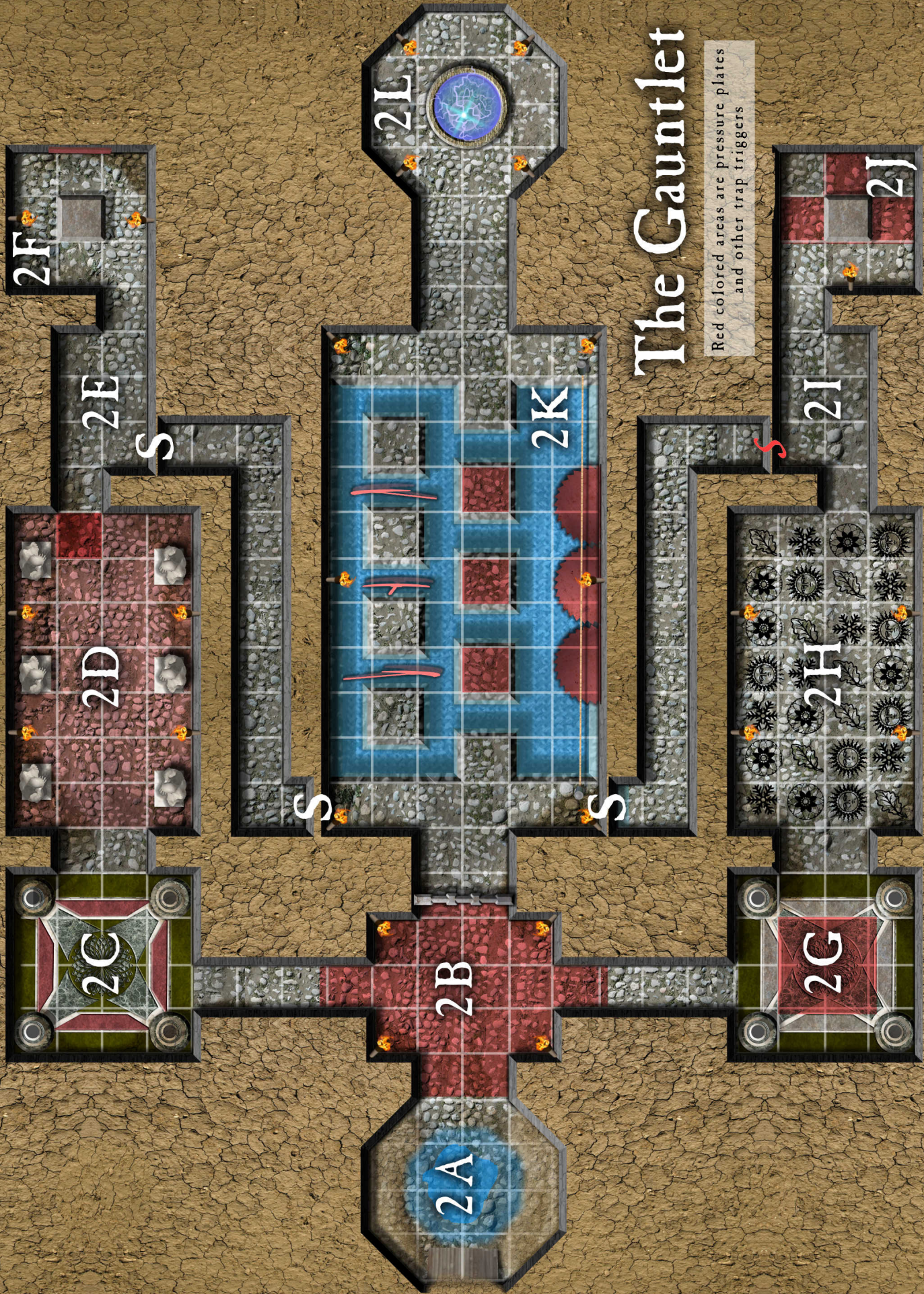
3A

3B

3C

The Umberwood

1 Hex = 1 mile



The Gauntlet

Red colored areas are pressure plates and other trap triggers

2F

2E

2D

2C

2L

2K

2B

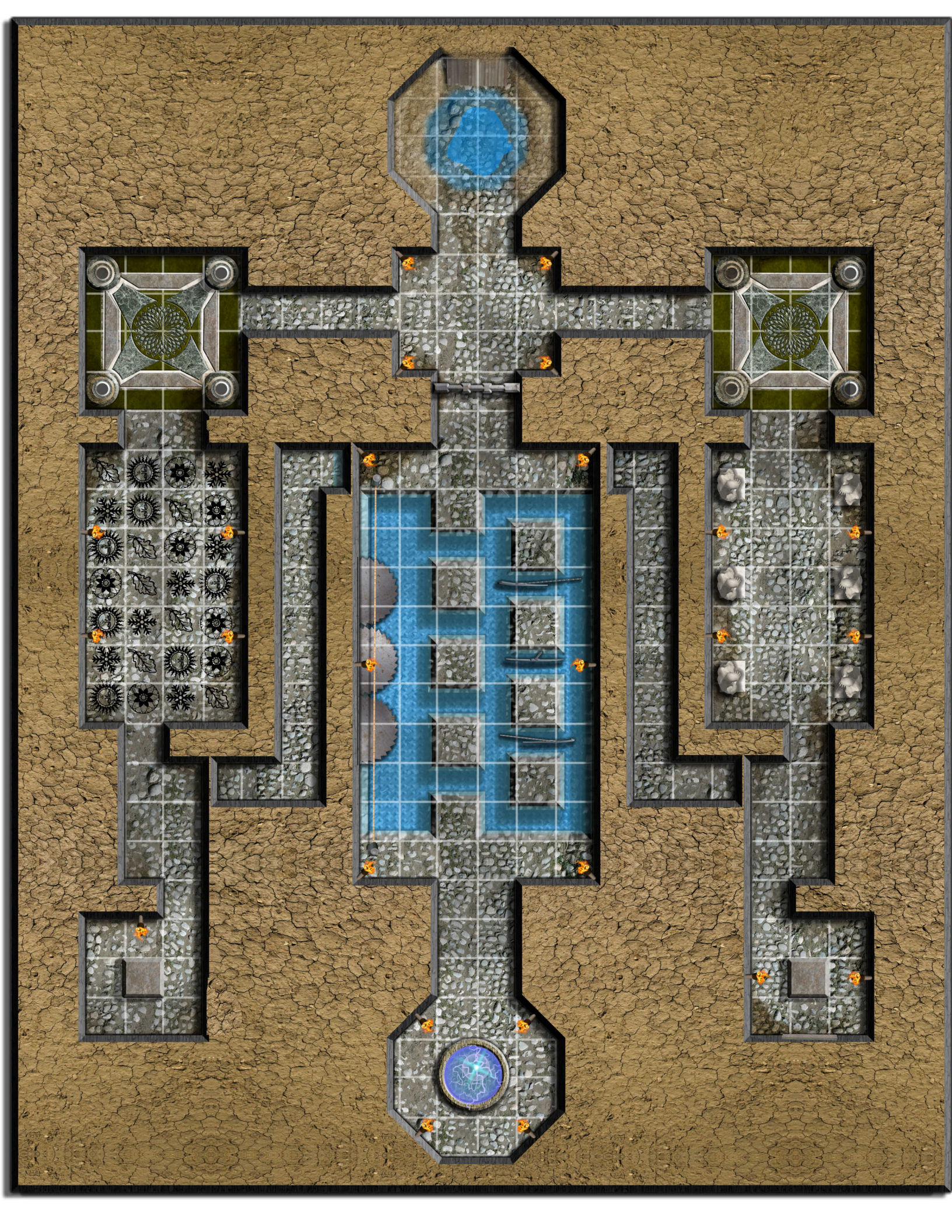
2A

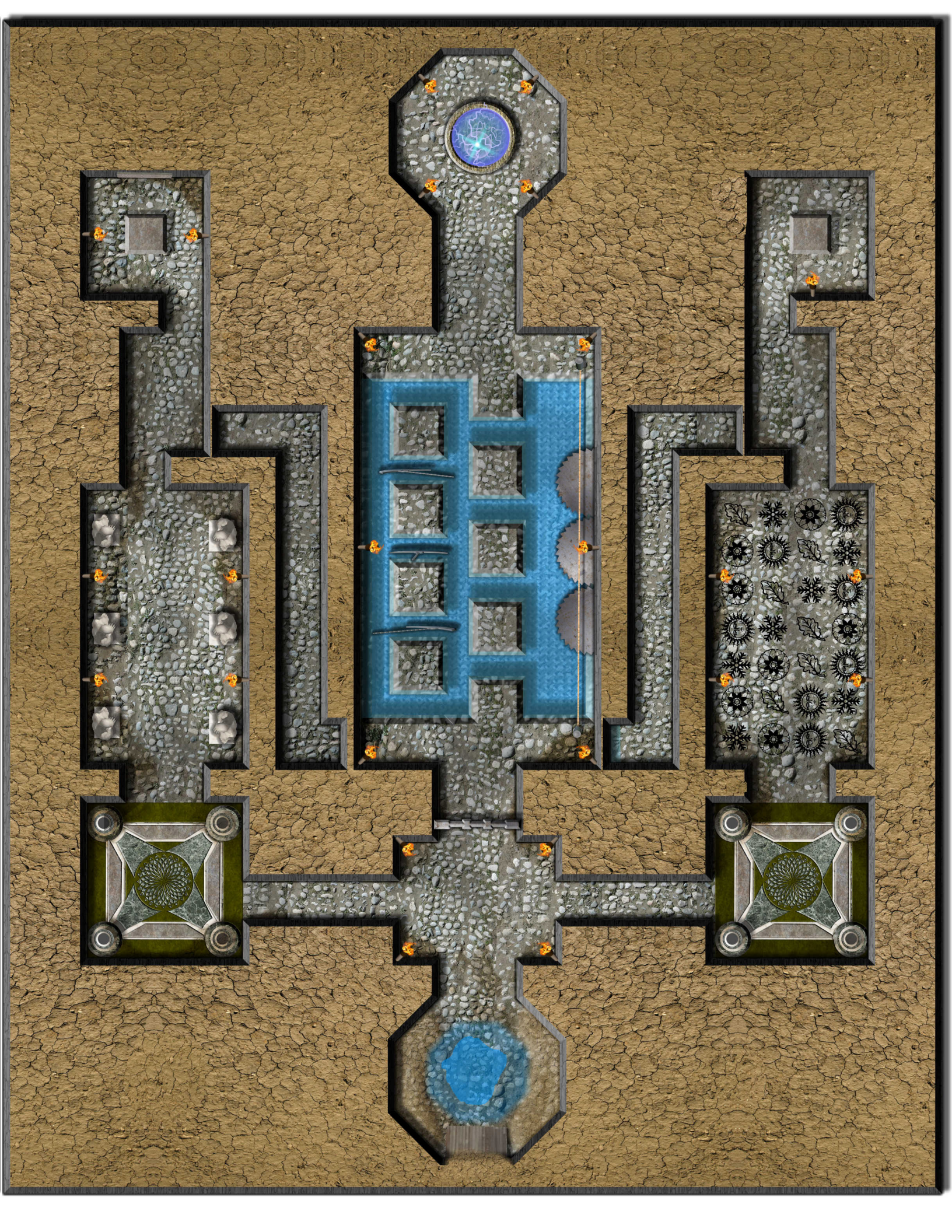
2I

2H

2G

2J



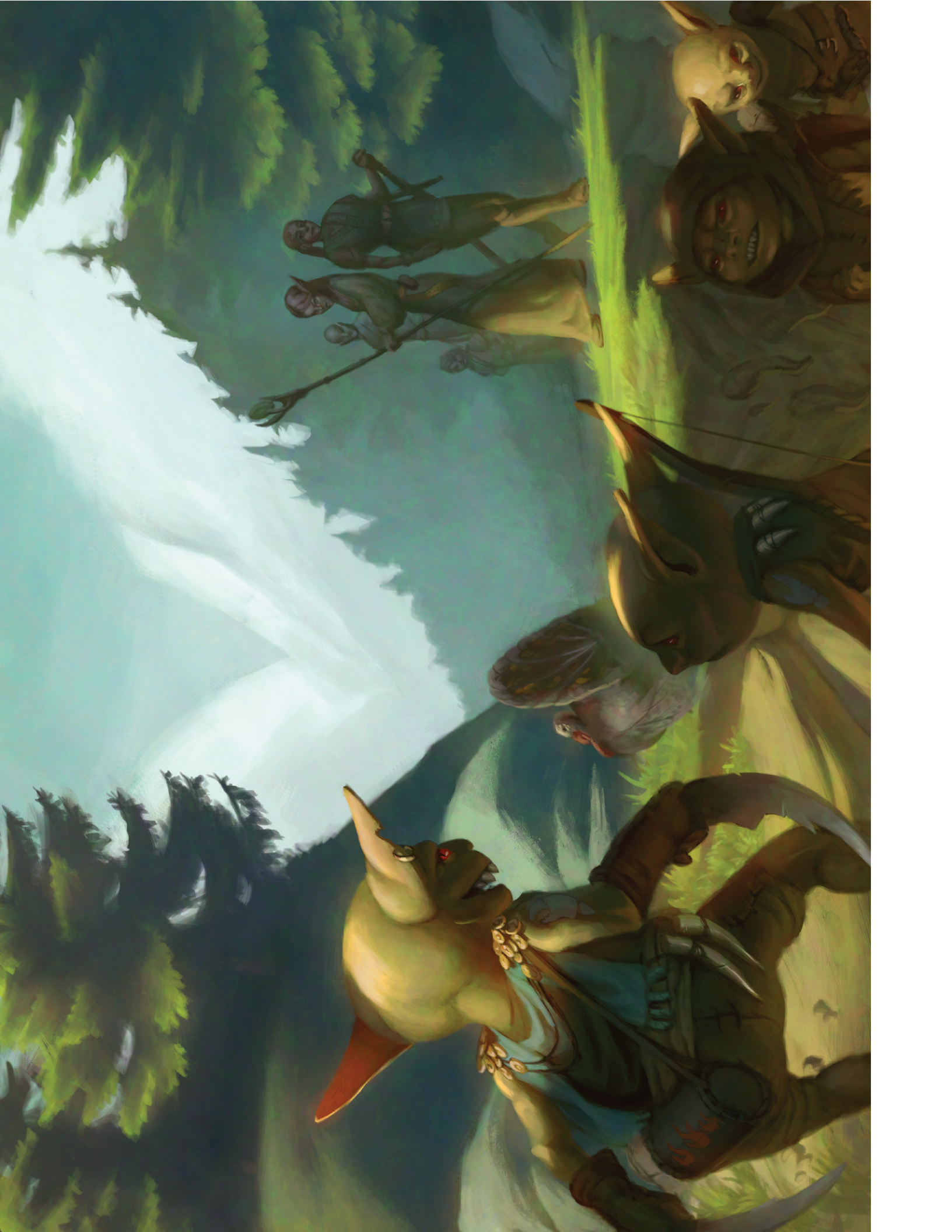


The Hag's Swamp









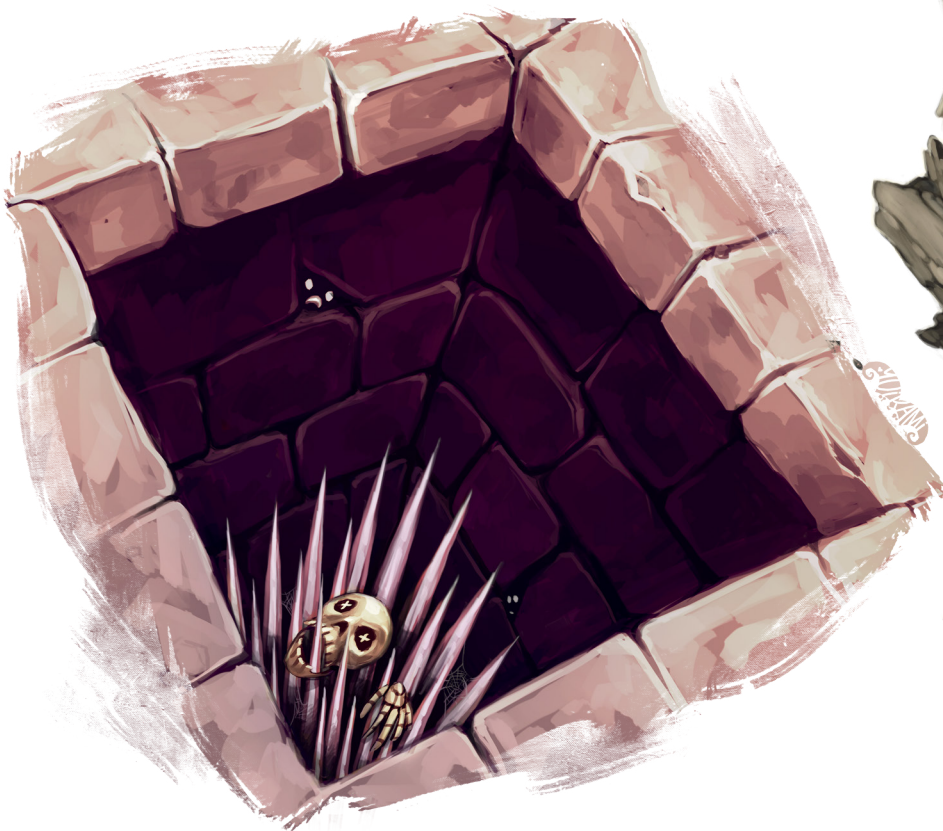


Islands 1/10

















EARLY SKETCHES AND CONCEPT ART

