

# THE GREAT LIBRARY OF CANDLEKEEP

50 BOOKS TO USE IN YOUR DUNGEONS AND DRAGONS CAMPAIGN

BY GOBLIN SQUIRE CREATIONS





# INTRODUCTION

The walled city of Candlekeep is renowned throughout the Sword Coast as a centre of learning and erudition, and is a place of pilgrimage for scholars and bibliophiles. The library within the city is legendary, and contains much of the collected knowledge of the Forgotten Realms.

Within these tomes lie the stories of great adventurers, humble craftspeople, love, danger and tales of coming of age. The shelves of Candlekeep hold the creative thoughts and creations of authors long passed and those still with us - remembering their adoration for the written word.

## THE BOOKS

Contained within these pages is a collection of books which can be found within the hallowed walls of Candlekeep.

These books are taken from the fiction section of the library, and are favourites of academics and adventurers alike. Here you will find tales of romance, drama, suspense and war, as well as many other genres.

While these books are all contained within the Candlekeep library, they are not housed exclusively there, and they can be found in personal collections and libraries all across the land.

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### INDEX BY TITLE

Here you will find all fifty books listed alphabetically by title, with their author's name. This is intended as a quick reference guide, but also as inspiration if you wish to write your own plot for the books.

### A-Z WITH SYNOPSES

This section supplies the title of the book, the author, and a brief summary of the plot so that the books can be used directly from this supplement in your campaign.

## A NOTE TO DUNGEON MASTERS

This supplement was born from observations in the campaigns for which I am the Dungeon Master. It was a common occurrence that my players would visit a library, rifle through a bookcase or inspect a bed side table. I would consistently be caught without book titles and, when the book was inevitably opened, improvising a book synopsis could be a stressful experience.

The books listed here are devised in such a way that they can be used exactly as they are within your campaign if that would be most useful to you. If there are variations on these themes, or different characters or locations which would be more appropriate for your own campaign I encourage you to adapt the contents to your own needs.

I have included reference to Candlekeep and the Sword Coast for flavour purposes, but there is no reason this could not be used within a homebrew campaign, indeed that is exclusively how I use it.

## ACKNOWLEDGEMENTS

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# BOOK INDEX BY TITLE

Title	Author
Arcane Destiny	Chon Nathanian
Beauty is in the Eye of the Beholder	Chevius Glover
Blacksmith's Daughter, The	Villaeth Nazur
Botanic Majesty	Bella Lurion
Bows of Ponderell, The	Torphin Vaster
Boys From the Gate	Reggie Queen
Chromatic Adventures	Jordan Rapids
Chronicle of Kharamash, The	Hamlet Richardson
Diary of a Planeswalker	Craig Dean Jeffries
Dragon, the Warlock and the Bookcase, The	Susan Staples
Desolate Dunes, The	Lawsona Eduardo
Eldritch Fast	Grillian DeSant
Fey Gone Wild	Artie Gann
Forbidden Dungeon, The	Cortava Navill
Forgotten Kingdom, The	Shay Corben
Garden of Lord Raultan, The	Ravenna Tix
Gentle Dwarf, The	Wilhemina Chandresakar
Gift of the Old Ones, The	Thorben Griffiths
Giant of Mount Sathander, The	Hawthorne LaGrande
Golden Chapel, The	Morton O'Shea
Good Girls Don't Scry	Prof. Hywel Williams
Good Things Come in Small Packages	Anne Cegg
History of the City of Mardain	Phyllis Smyth
Holiness	Brother Cuthbert
How to Meet Fiends and Immolate People	Barnaby Cale
Invasion of Shanquil Ridge, The	Jimmy K. Felderman
Journey of Elf Discovery, A	Lysander Josephus
Kingsfern Incorporated	Faldo Macaw
Life and Times of a Modern Druid, The	Dilligent Zxy
Lilian the Bard	Angelique Black
Magic Matters	Torvell Ögenstadt
Mask of Madness	Katarina Ayrton-Freud
Mining and Marigolds	Magnus Thunderstone
Mischievous Satyr, The	Angelica Zador
Mordenkainen's Magnificent Meals	Gina Arton

Title	Author
Of Basilisks and Totems	Felicia Bailly
One Night with the Elven Emissary	Luke Hippocrates
Orphan Messenger, The	Dart Adger
Owlbears' Picnic, The	Ruminious Flange
Tale of Byriel and Lamond, The	G.B.M. Clifford
There's No Race Like Gnome	Priyanka DiSanto
Tielfing's Anvil, The	Deference Blutnich
To the Dragon Born	Sharaban Petrangrandion
Travellers' Rest	Zestiya McGrath
Porphyria Labelle	Timpany Jones
Swiftly and Softly	Arthur Leonardo
Voyage to Mikad Island	Jethro McTavish
War in the Frozen South	Philomena Brunt
When Power Corrupts	Isdor LeVax
Wiggles, Airship Pilot	Col. W.J. Carmichael





# BOOKS A-Z

## ARCANE DESTINY

*By Chon Nathanian*

A young half-orc struggles with their burgeoning magical powers when all they want is to stay at home and help their family. After being convinced to train their powers they eventually return and save their village from invading elementals.

## BEAUTY IS IN THE EYE OF THE BEHOLDER

*By Chevius Glover*

After an encounter with adventurers, a beholder re-evaluates their life choices and becomes a matchmaker. When their paths cross again, the beholder brings two of the adventurers together and the book concludes with their wedding.

## THE BLACKSMITH'S DAUGHTER

*By Villaeth Nazur*

A steamy Elven romance novel with mature content. When a famous adventurer comes to town and begins a torrid affair with the Blacksmith's Daughter it puts the entire town at risk.

## BOTANIC MAJESTY

*By Bella Lurion*

When civilisation and industry reach too far, the response of nature is inevitable. A powerful and horrifying race of botanic sorcerers are born with a single goal: reclaiming the land for nature.

## THE BOWS OF PONDERELL

*By Torphin Vaster*

An elite unit of Elven archers are sent to infiltrate and destroy a Dwarven stronghold. When their plan goes awry and they are captured, they must work together with a group of rogue dwarves to escape.

## BOYS FROM THE GATE

*By Reggie Queen*

A tragic tale of a young human from Elturel who heads to Baldur's Gate to find his fortune, but instead falls in with a rough crowd. His descent into crime and violence has a tragic ending.

## CHROMATIC ADVENTURES

*By Jordan Rapids*

A satirical work in nine chapters, each dealing with an encounter with a different colour of dragon. The stereotype confounding narrative teaches the reader not to judge any creature from outward appearance.

## THE CHRONICLE OF KHARAMASH

*By Hamlet Richardson*

The dramatic tale of a blue dragonborn who is betrayed by his family and leaves home to find peace. Through a number of adventures Kharamash becomes a paladin of Bahamut.

## DIARY OF A PLANESWALKER

*By Craig Dean Jeffries*

A funny, yet thought provoking, tale of a powerful planeswalker who visits the prime material plane for the first time. Encountering the realities of existence on the plane with new eyes provides an outsider's perspective on the foibles and intricacies of life.

## THE DRAGON, THE WARLOCK AND THE BOOKCASE

*By Susan Staples*

After a young girl falls through a portal to the feywild she convinces her family that they must all travel through to save an enslaved prince. In reality, however, she has made a pact with an Archfey wherein she must sacrifice her family to him.

## THE DESOLATE DUNES

*By Lawsona Eduardo*

In a remote desert, a group of halflings survive and thrive despite the harsh conditions. When a band of humans arrive promising to make their lives easier, the halflings suspect they may have ulterior motives.

## ELDRITCH FAST

*By Grillian DeSant*

A slapstick comedy revolving around Portica O'Flannery, a young human woman who makes a pact with a great old one to get a promotion at work. Hilarity Ensues.

## FEY GONE WILD

*By Artie Gann*

When a portal from the fey wild mysteriously opens in the grounds of Castle Breezor, mischievous fey pour through to the prime material plane. It is up to the servants to contain the mischief and close the portal before it's too late.





## **THE FORBIDDEN DUNGEON**

*By Cortava Navill*

Legend tells of a cavernous dungeon which contains such horrors that the Queen has banned anyone from entering. Tizia doesn't care for rules, however, and is determined to find out what unspeakable things the forbidden dungeon contains.

## **THE FORGOTTEN KINGDOM**

*By Shay Corben*

When a young human is transported back in time to a lost elven kingdom both a Prince and a shopkeeper fall in love with them, but who will win their heart? A tale of love, adventure and history.

## **THE GARDEN OF LORD RAULTAN**

*By Ravenna Tix*

When Lord Raultan discovers that his son is in a relationship with a dryad, he orders them to break it off before shame is brought to the family. Word of their liaison soon spreads, however, and they must battle for their love in the face of a disapproving society.

## **THE GENTLE DWARF**

*By Wilhemina Chandresakar*

In a world where Dwarven women are expected to go to battle, one woman dares to be different. Brunhilda dreams of a peaceful world, and travels with the army as a medic, refusing to pick up a weapon in anger.

## **THE GIFT OF THE OLD ONES**

*By Thorben Griffiths*

Zorrbal is new in town, and the inhabitants are nervous. He seems to know things he shouldn't, and there are secrets which should never be spoken. Is he just intuitive or is there more afoot?

## **THE GIANT OF MOUNT SATHANDER**

*By Hawthorne LaGrande*

The residents of Sathander, which sits at the bottom of the mountain of the same name, have started reporting sightings of a giant in the foothills. While initially fear spreads, they soon learn of the giant's benevolent nature and why he's really visiting their town.

## **THE GOLDEN CHAPEL**

*By Morton O'Shea*

The Cathedral in Setarwy is a beautiful monument which draws crowds from miles around. While the pilgrims adore the grand architecture and luxurious interiors, the local worshippers have been excluded from the temple they built. Who will win the battle of faith versus money?

## **GOOD GIRLS DON'T SCRY**

*By Professor Hywel Williams*

A cautionary tale taught to first year magic students in all reputable arcane schools. It tells the tale of Blodwyn, a mage who uses the scrying spell to learn as much gossip as she can. Eventually she delves too deeply and is driven mad by the information she uncovers.

## **GOOD THINGS COME IN SMALL PACKAGES**

*By Anne Cegg*

After coming back from war to find his partner gone, a decorated tiefling soldier must embark on another challenging mission - getting to know the young child he didn't know he had.

## **HISTORY OF THE CITY OF MARDAIN**

*By Phyllis Smyth*

A retelling of the legend of the City of Mardain, believed to have been lost in the mists of time. In truth it is not known whether Mardain really existed, but this story focuses on lovers in the final days of the city.

## **HOLINESS**

*By Brother Cuthbert*

When a sheltered monk moves from a cloistered monastery to a small town chapel he is suddenly exposed to all the temptations and excitement of the wide world. As his faith is tested by the relationships which start to develop, he has to focus on bringing religion back into the collective consciousness of the town.

## **HOW TO MEET FIENDS AND IMMOLATE PEOPLE**

*By Barnaby Cale*

When a young aasimar takes a slightly too intense interest in the Nine Hells, he is pulled from the material plane into the lair of a demon. It is up to a human girl to cross the planes to save the one she loves.

## **THE INVASION OF SHANQUIL RIDGE**

*By Jimmy K. Felderman*

A dramatised retelling of the most famous battle in the Dwarven civil war. The heroic defense of the ridge is told through the eyes of one Goldhammer warrior.

## **A JOURNEY OF ELF DISCOVERY**

*By Lysander Josephus*

A seemingly human noble discovers a family archive in which their elven ancestry is detailed. They begin a quest to learn more about the elves generally, and their relatives in particular.

## **KINGSFERN INCORPORATED**

*By Faldo Macaw*

Feared by every law abiding citizen on the Sword Coast, Kingsfern Incorporated is the premier criminal organisation in the area. For Monty Garcia, joining was a dream, but now the Flaming Fist have caught up with him and his options are narrowing fast.

## **THE LIFE AND TIMES OF A MODERN DRUID**

*By Dilligent Zyxy*

It's not easy maintaining the balance of nature when you live in the big city. This is the tale of a young woman gaining Druidic magic while navigating life in the capital.



### **LILIAN THE BARD**

*By Angelique Black*

Lilian is a talented storyteller and musician, who enthralls audiences wherever she travels. When a gifted investigator tackles a string of disappearances, he starts to suspect that the pattern matches the travel of Lilian the Bard.

### **MAGIC MATTERS**

*By Torvell Ögenstadt*

A barbarian and a sorcerer are forced to adventure together and, despite initial friction, they form an unlikely friendship. When the sorcerer wakes up without magic one day they must learn the value of rage.

### **MASK OF MADNESS**

*By Katarina Ayrton-Freud*

When Spu-Ni wakes up to find his wife missing and a mask lying on the pillow in her place he must embark on a mission to get her back. Encountering tieflings and aasimar, fiends and demons, he must find his wife before he loses his mind.

### **MINING AND MARIGOLDS**

*By Magnus Thunderstone*

A traditional dwarven love story, in which the eyes of two miners meet by the light of a davy lamp. They must struggle to leave behind the iron ore in search of their dream of a rural idyll.

### **THE MISCHIEVOUS SATYR**

*By Angelica Zador*

A children's story focussing on the antics of a Satyr who causes trouble everywhere he goes. He gets his comeuppance, however, when he plays a trick on a wizard and ends up being turned into a cow.

### **MORDENKAINEN'S MAGNIFICENT MEALS**

*By Gina Arton*

A fictionalised travel and food journal of a young chef journeying throughout the land in search of famous wizards and their favourite meals.

### **OF BASILISKS AND TOTEMS**

*By Felicia Bailly*

It's only when basilisks are seen around the edge of town that the inhabitants of Dayeigh begin to think the humanoid totems around them might not be statues. When they manage to de-petrify one of the totems they have an incredible story to tell.

### **ONE NIGHT WITH THE ELVEN EMISSARY**

*By Luke Hippocrates*

A tale of passion, intrigue and trade negotiations. It's lust at first sight for the elven emissary and the tiefling maid but their time together is limited and their love taboo.

### **THE ORPHAN MESSENGER**

*By Dart Adger*

An orphan girl is employed by the nobility to deliver their messages, as the nobles assume that someone of her station would be illiterate. Unbeknownst to them, however, she reads all their communications and devises a plan to use all the information she has gained.

### **THE OWLBears' PICNIC**

*By Ruminious Flange*

A book of poetry broadly following the theme of unlikely friendships between owlbears and humanoids. The titular poem tells of a summer's outing of halflings and their owlbear friends.

### **THE TALE OF BYRIEL AND LAMOND**

*By G.B.M. Clifford*

A vast and ambitious epic concerning two lovers; Byriel, an elf, and Lamond, a human. The novel charts their relationship across the decades and explores the love they share as their stages of life become increasingly different.

### **THERE'S NO RACE LIKE GNOME**

*By Priyanka DiSanto*

Growing up surrounded by humans and elves, Gerald, a young gnome, wishes he could grow taller and be like his friends. When a powerful gnomish wizard saves the town from a red dragon, Gerald learns to be proud of who he is.

### **THE TIEFLING'S ANVIL**

*By Deference Blutnich*

A tiefling who has grown up in a family of dwarves returns from hunting one day to find their camp empty save an anvil. She sets off in search of her family and to learn their fate.

### **TO THE DRAGON BORN**

*By Sharaban Petrangrandion*

In a highly structured and hierarchical dragonborn society, where red dragonborn look down on all other colours, this story tells of the life of a green dragonborn servant. An irreverent look at class interactions and the condescension of the upper class.





## TRAVELLERS' REST

*By Zestiya McGrath*

The Travellers' Rest Inn stands in the centre of the island, at a crossroads from which you can travel to any part. The novel tells of the staff and regulars who call it home, and the adventurers who stop there.

## PORPHYRIA LABELLE

*By Timpany Jones*

Women want to be her and men want to be with her. Also, men want to be her and women want to be with her. Porphyria Labelle is a heroic elven adventurer who slays dragons and sleeps with whoever takes her fancy.

## SWIFTLY AND SOFTLY

*By Arthur Leonardo*

Rumoured to be autobiographical, *Swiftly and Softly* is a tale of thievery, roguishness and derring-do across the Sword Coast. The centrepiece of the book is the theft of jewels from all of Baldur's Gate's 'Council of Four' in one day.

## VOYAGE TO MIKAD ISLAND

*By Jethro McTavish*

An archaeologist and his escorts head to a remote island in search of the remains of an ancient civilisation. When they arrive they are faced with strange happenings and rampaging monsters as they try to unravel a mystery.

## WAR IN THE FROZEN SOUTH

*By Philomena Brunt*

The life of young Katokka will never be the same after the fragile peace amongst the snow dwarves is shattered. Violence and bloodshed are new to Katokka, but she seems to have a natural flair...

## WHEN POWER CORRUPTS

*By Isdor LeVax*

Students come from miles around to study under the tutelage of the renowned Archwizard Bösegut but after two students go missing, rumours start to spread that Bösegut is not exactly what he seems. Is he training wizards or warlocks?

## WRIGGLES, AIRSHIP PILOT

*By Col. W. J. Carmichael*

After a long and glittering military career, Wigglesworth finds himself in charge of a technologically advanced airship. When a natural disaster threatens Neverwinter he must launch a daring rescue mission.

