

# REACTION



ATTACK



READIED



CAST SPELL



FEATURE

**Reactions.** Certain special abilities, spells, and situations allow you to take a special action called a reaction. A reaction is an instant response to a trigger of some kind, which can occur on your turn or on someone else's. The opportunity attack is the most common type of reaction. When you take a reaction, you can't take another one until the start of your next turn. If the reaction interrupts another creature's turn, that creature can continue its turn right after the reaction.

**Attack.** You can make an opportunity attack when a hostile creature that you can see moves out of your reach. To make the opportunity attack, you use your reaction to make one melee attack against the provoking creature. The attack occurs right before the creature leaves your reach.

**Cast a Spell.** Each spell has a casting time, which specifies whether the caster must use an action, a bonus action, a reaction, minutes, or even hours to cast the spell. Casting a spell is, therefore, not necessarily an action. Most spells do have a casting time of 1 action.

**Class Feature.** Various Class Features let you perform a reaction. The Cutting Words feature, for example, allows a bard to take a Reaction.