

Mike's Free Maps Collection #3



MIKE'S FREE MAPS

COLLECTION #3

BY DR. MICHAEL LABOSSIERE



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Description

This royalty free map collection contains a variety of free color maps including an armory, a church, tombs and outdoor encounter maps. Some maps have variations, such as with and without text or with and without grids.

Version History

1.0

About the Author

Dr. Michael LaBossiere is a gamer/runner from Maine who went to school in Ohio and ended up a philosophy professor in Florida.

While acquiring his doctorate in philosophy at Ohio State University, he earned his ramen noodle money by writing for Chaosium, GDW, R. Talsorian Games, and TSR. After graduate school, he became a philosophy professor at Florida A&M University. His first philosophy book, *What Don't You Know?*, was published in 2008. He continues to write philosophy and gaming material. He is also a blogger, but these days who isn't?

When not writing, he enjoys running, gaming and the martial arts. Thanks to a quadriceps tendon tear in 2009, he was out of running for a while, but returned to the trails and wrote a book about it, [Of Tendon & Trail](#). He can be contacted at ontologist@aol.com.

[Michael LaBossiere's Amazon Author Page](#)

[Michael LaBossiere's Paizo Page](#)

[Michael LaBossiere's DriveThru RPG Page](#)

[The Eternal Library](#)



Cave Level 1

Cave Level 2

Michael LaBossiere

1 sq. = 5 ft.



1

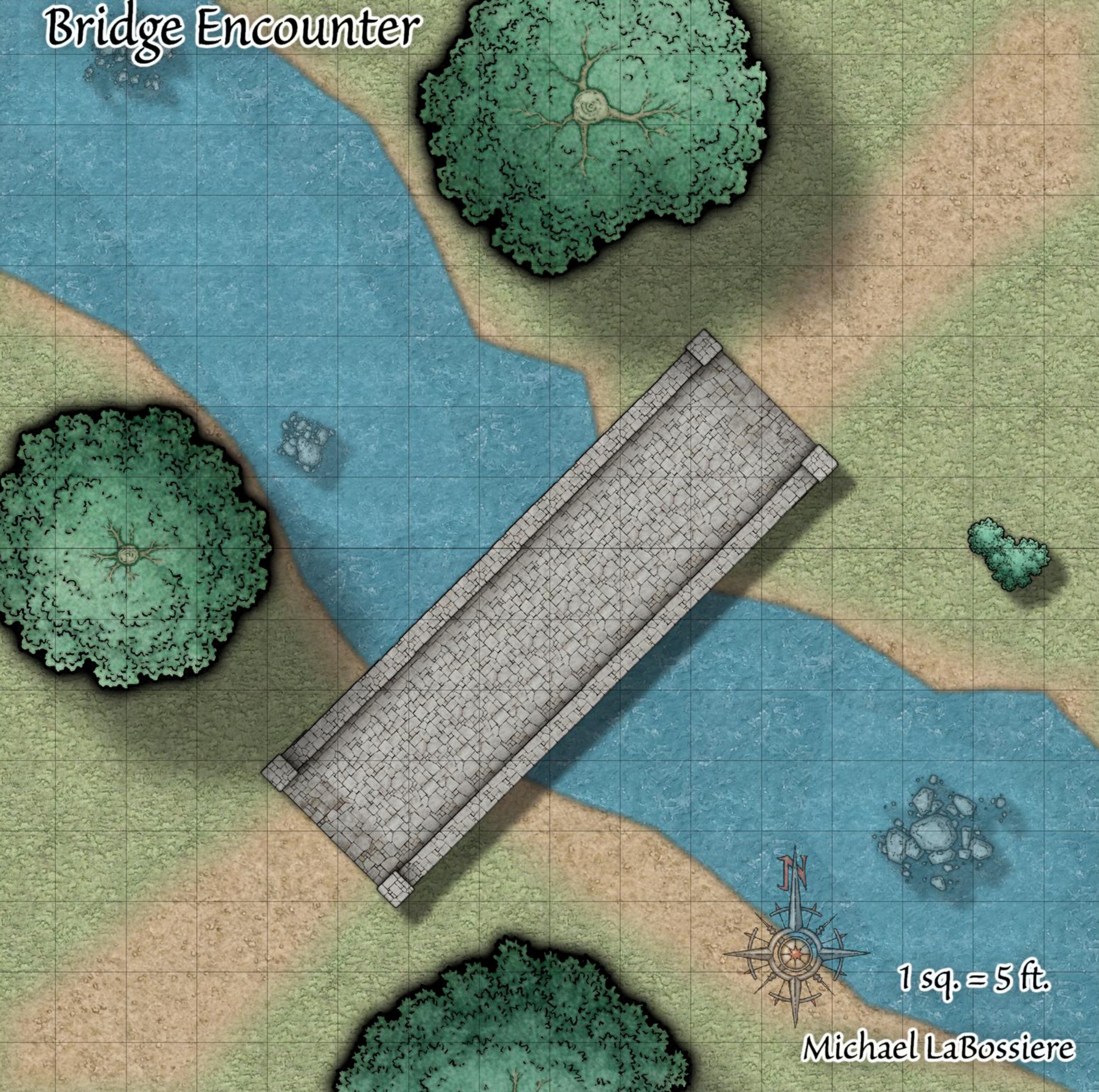
1

2

2

3

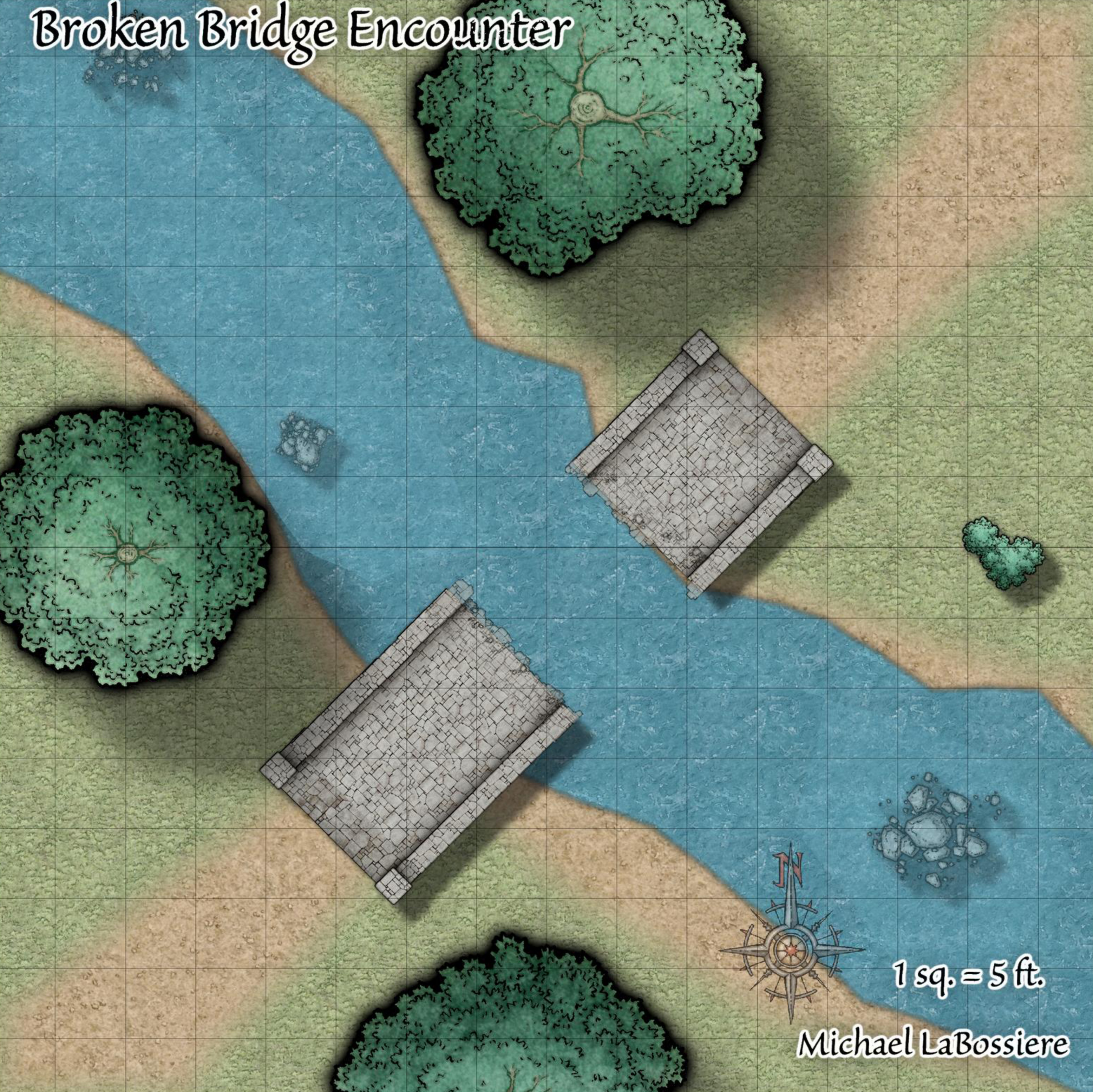
Bridge Encounter



1 sq. = 5 ft.

Michael LaBossiere

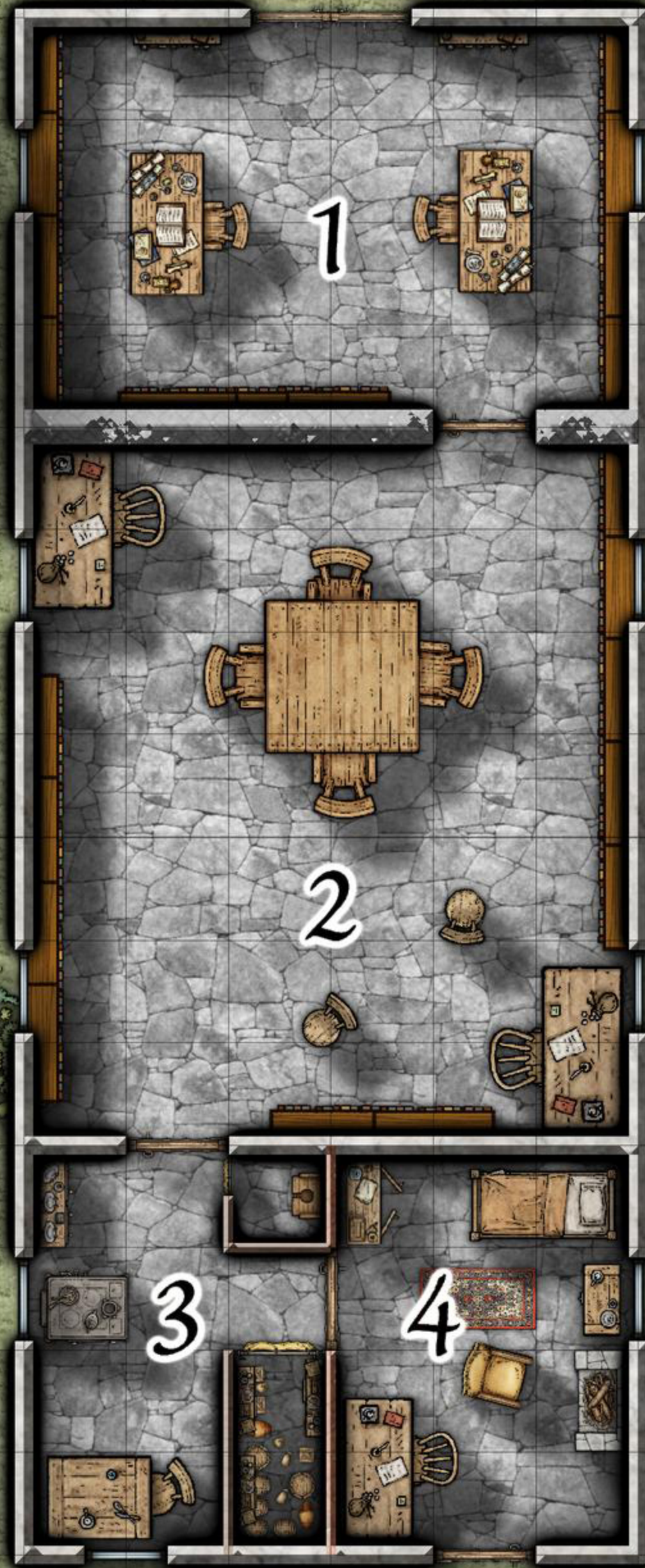
Broken Bridge Encounter



1 sq. = 5 ft.

Michael LaBossiere

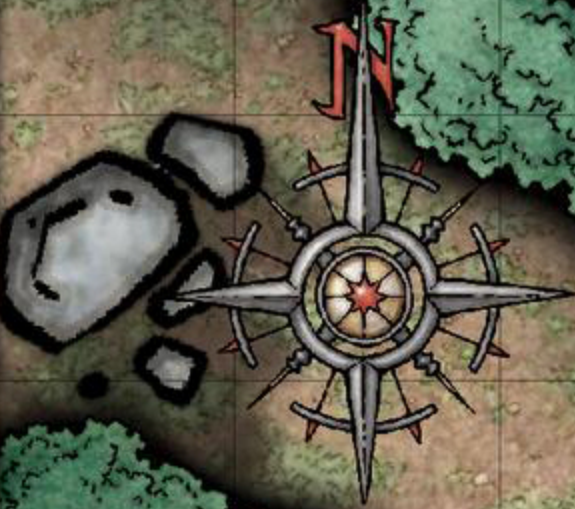
Library



1 sq. = 5 ft.

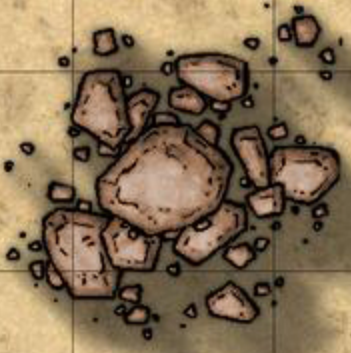
Michael LaBossiere

Thick Woods Encounter

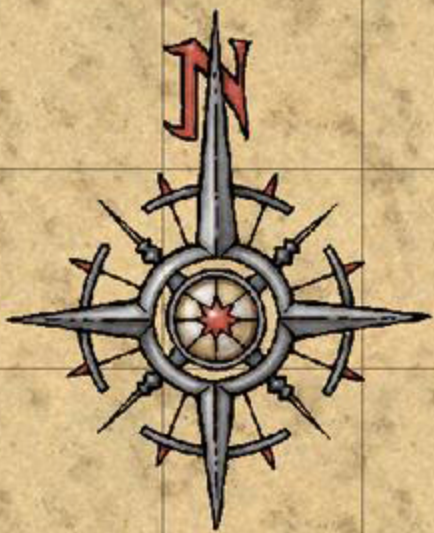


1 sq. = 5 ft.

Michael LaBossiere



Desert Encounter



1 Sq. = 5 Ft.

Michael LaBossiere



1 sq. = 20 ft.

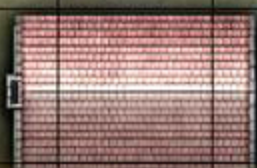
Michael LaBossiere

Dock Area

House 1



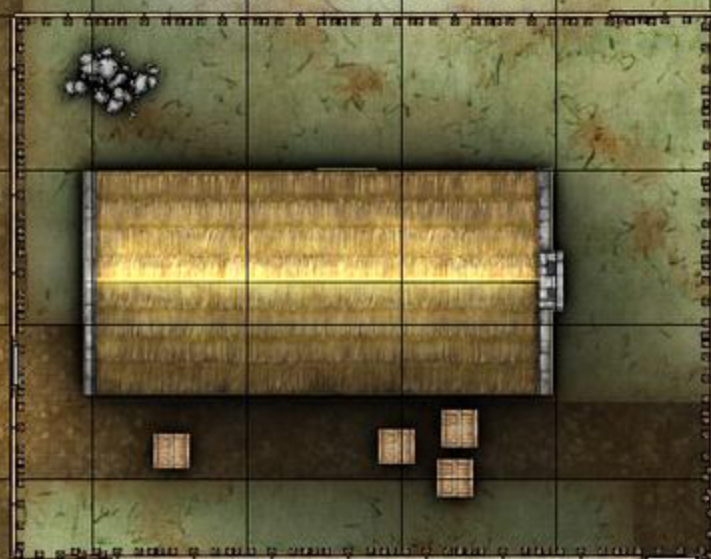
House 2



House 3



Warehouse



Boxes



The Dock



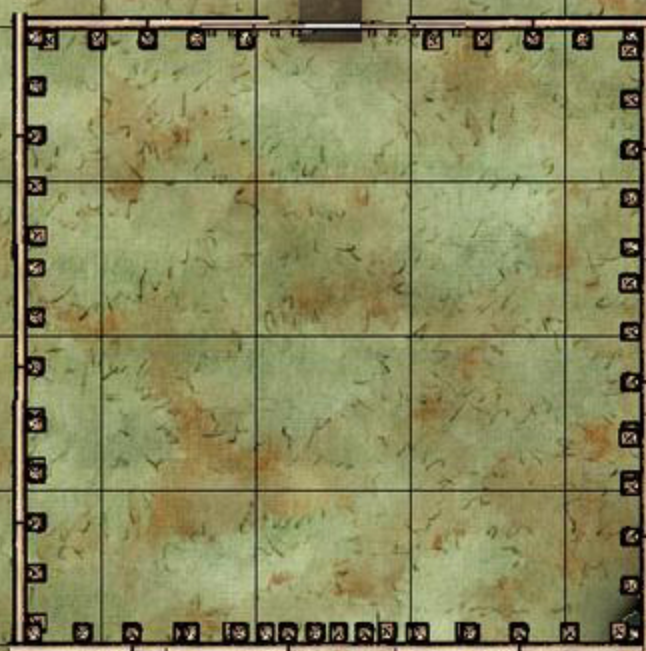
Farm 1



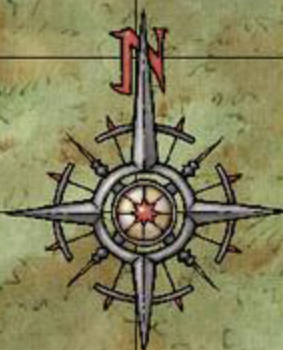
Farm 2



Animal Stockade



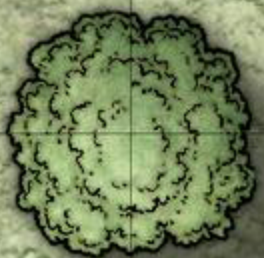
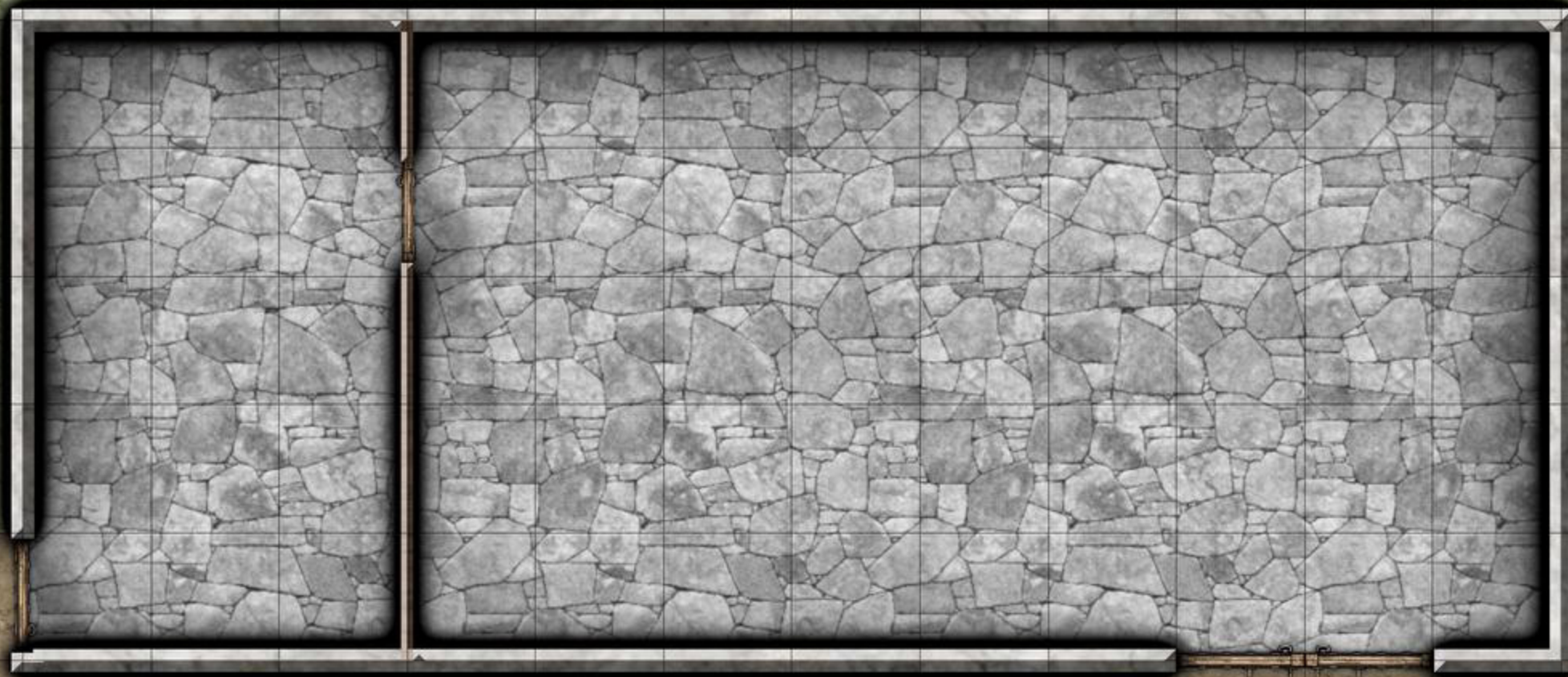
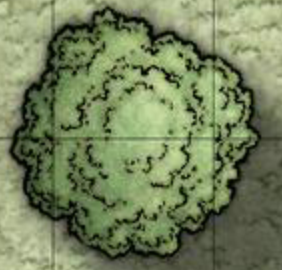
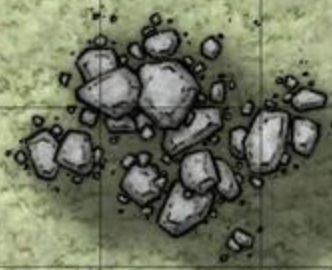
Guard Tower



1 sq. = 20 ft.

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Warehouse (Empty)



1 sq. = 5 ft.

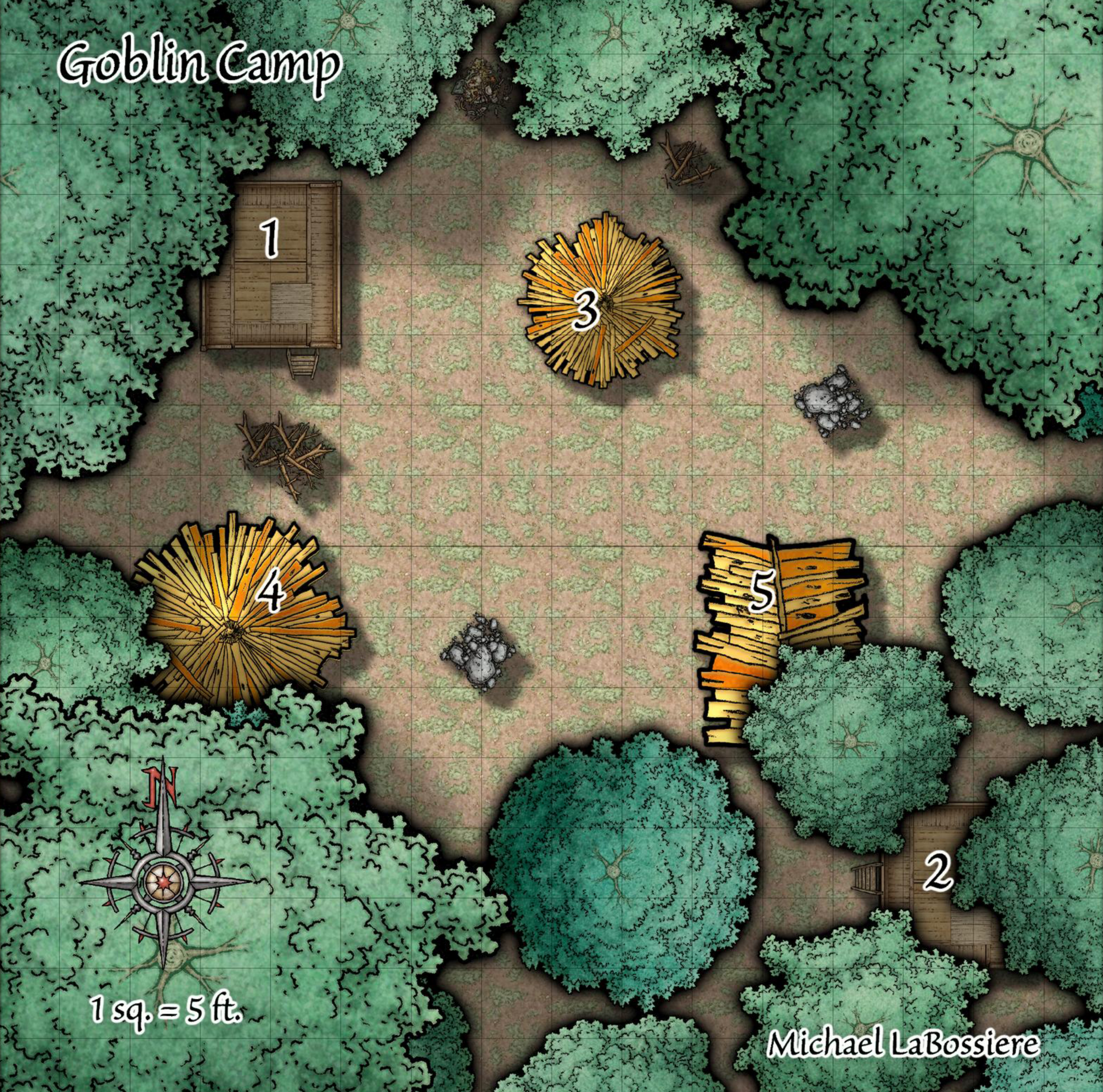
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Ghoul Warren

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Goblin Camp



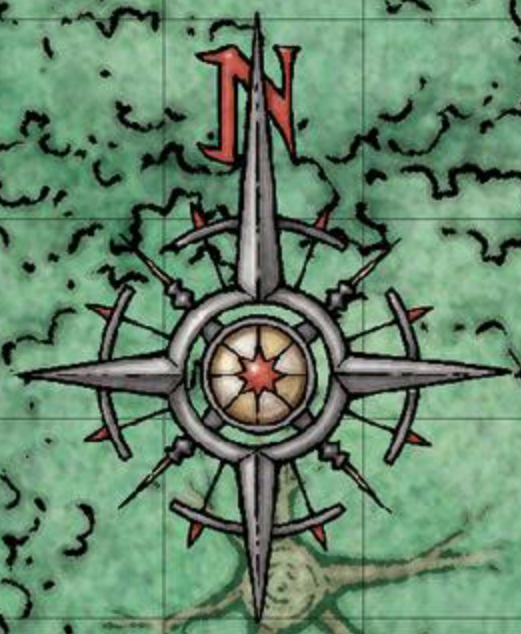
1

3

4

5

2



1 sq. = 5 ft.

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Guard Tower

Basement



1 sq. = 5 ft.

Michael LaBossiere

Guard Tower

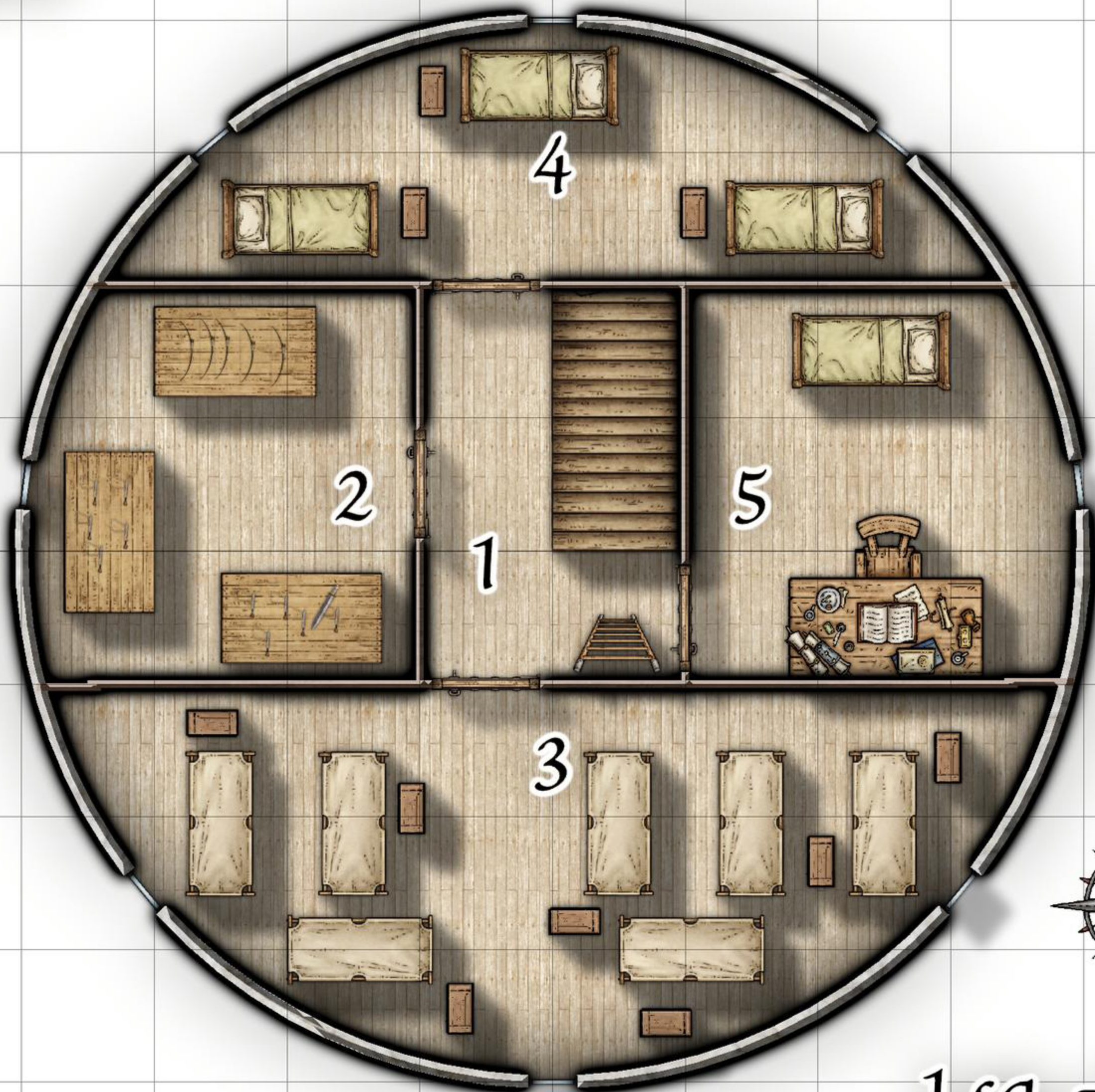
Level 1



1 sq. = 5 ft.
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Guard Tower

Level 2

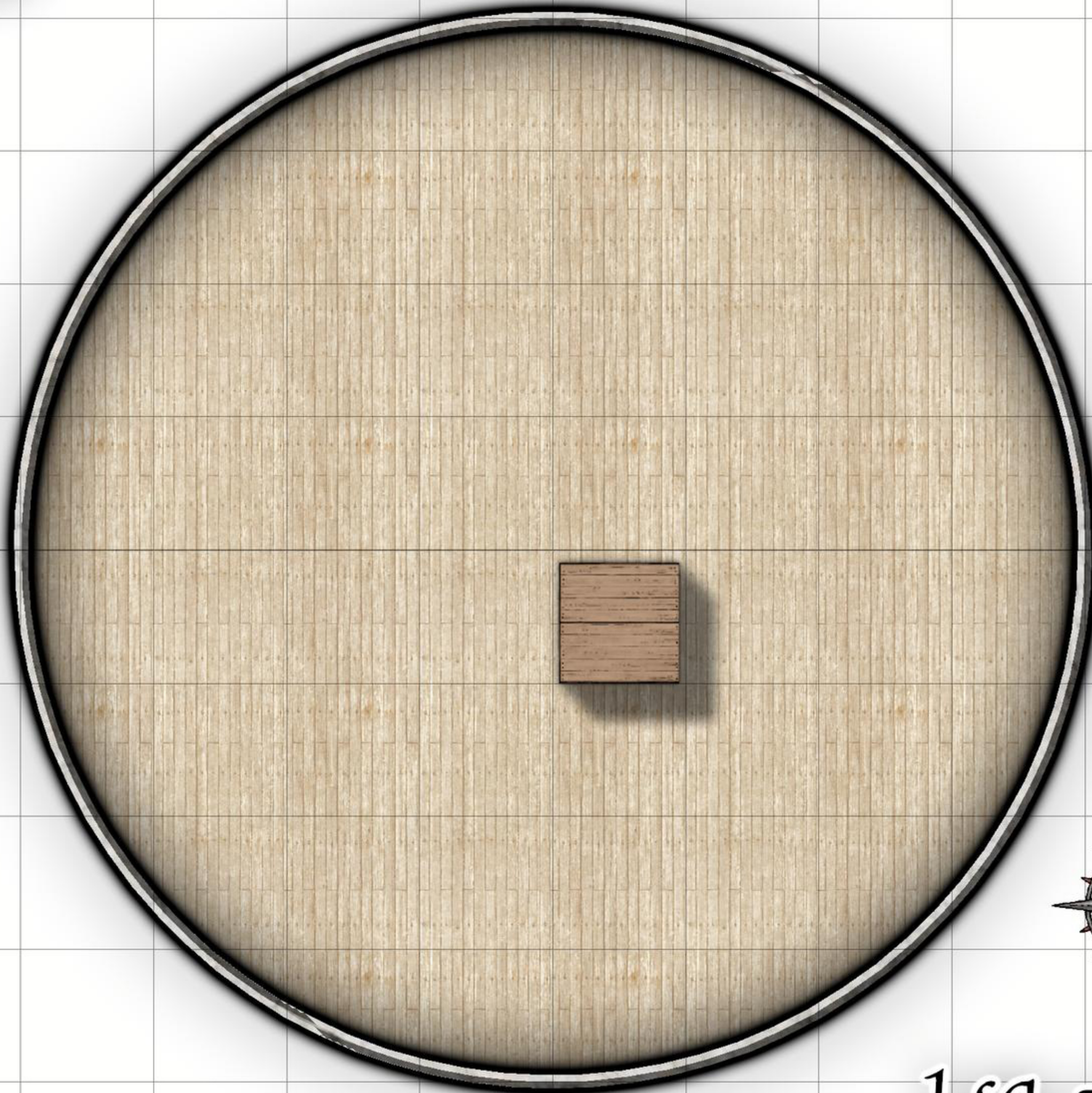


1 sq. = 5 ft.

Michael LaBossiere

Guard Tower

Roof

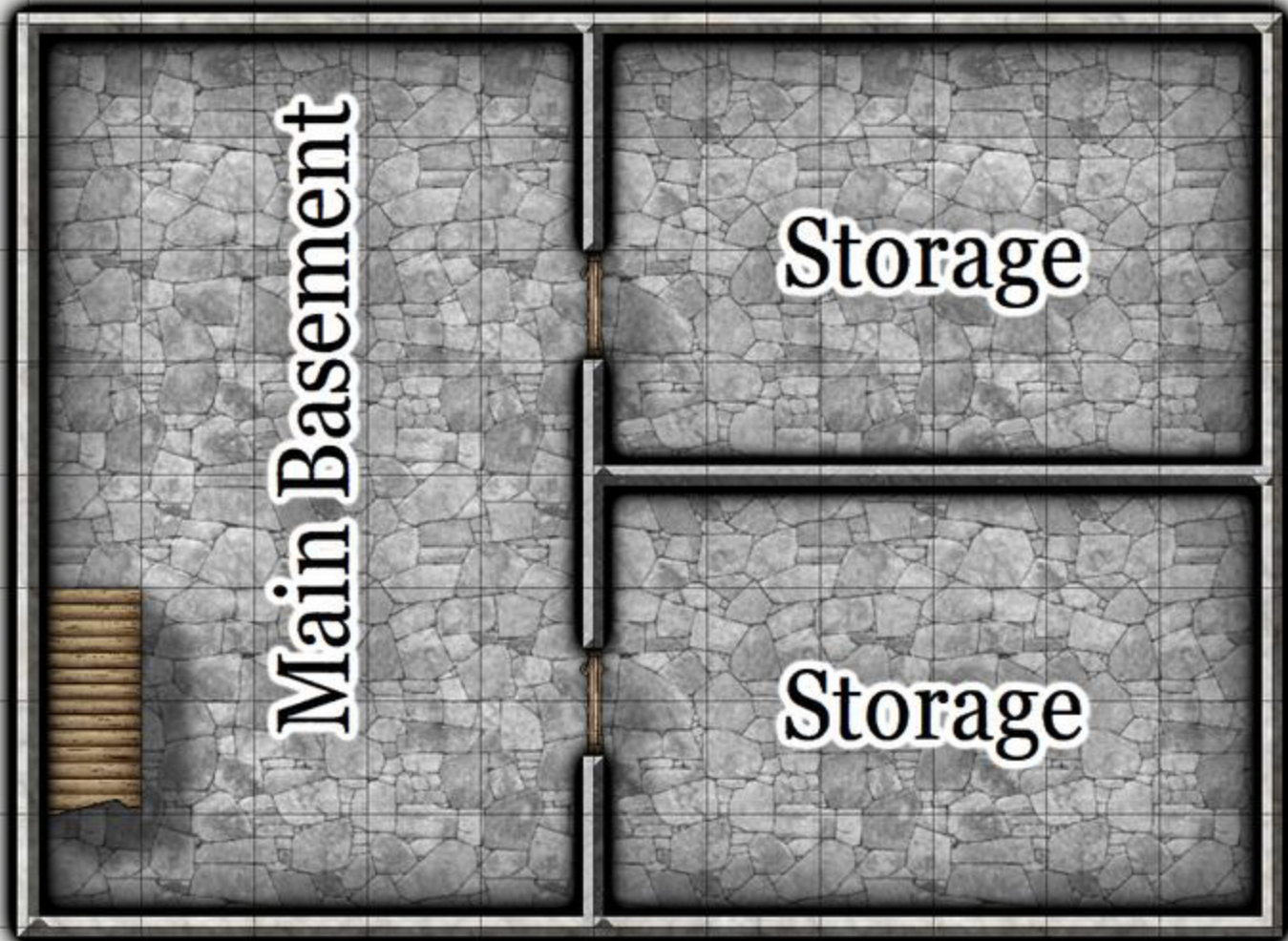


1 sq. = 5 ft.

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Large Inn

Basement



1 sq. = 5 ft.

Michael C. LaBossiere

Large Inn

Ground Floor



1 sq. = 5 ft.

Michael C. LaBossiere

Large Inn

Third Floor



1 sq. = 5 ft.

Michael C. LaBossiere

Large Inn 2nd Floor

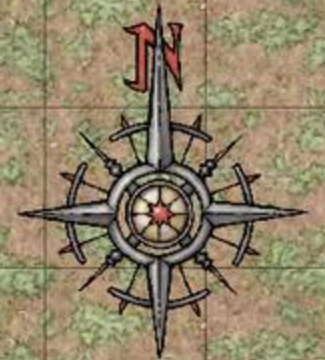


1 sq. = 5 ft.

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Lighthouse Area

1 sq. = 5 ft.



Lighthouse Floor 1

Armory



Barracks Ruins

Mess Ruins

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Floors 2-6



Floor 7

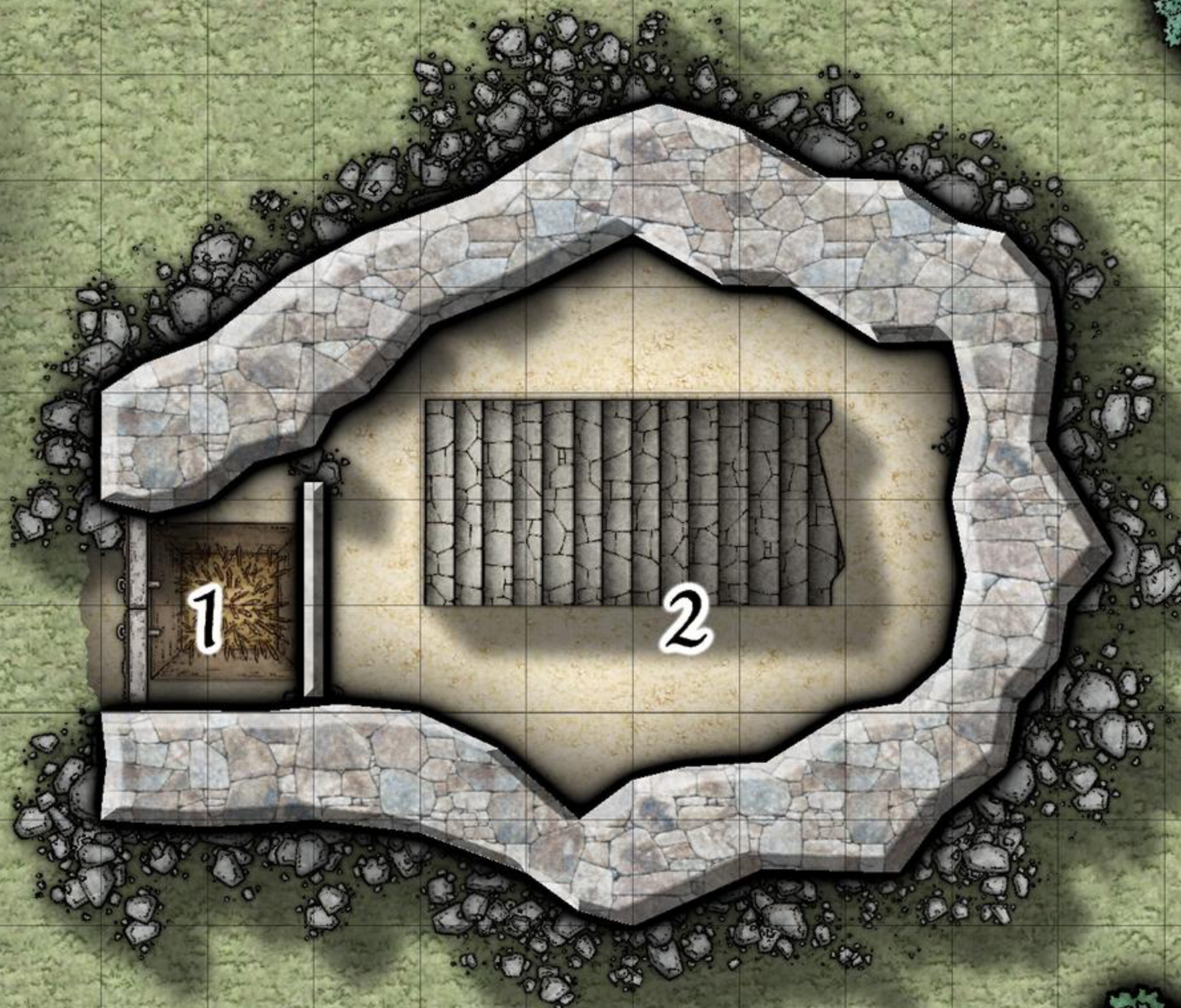


Floor 8

Lighthouse

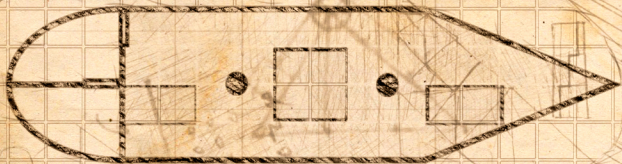
1 sq. = 5 ft.
Michael LaBossiere

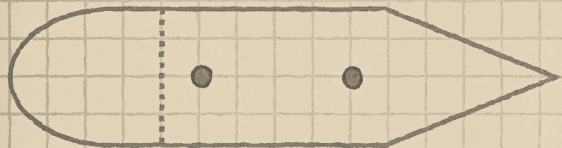
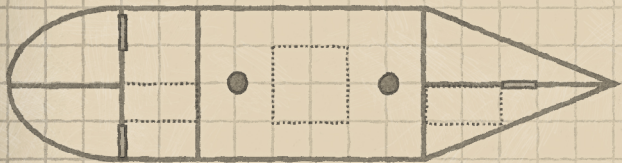
Tomb Entrance



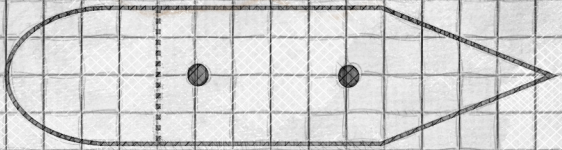
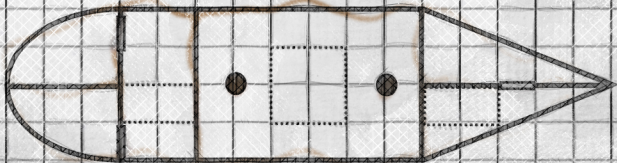
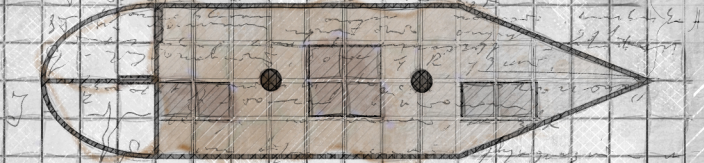
1 sq. = 5 ft.

Michael LaBossiere



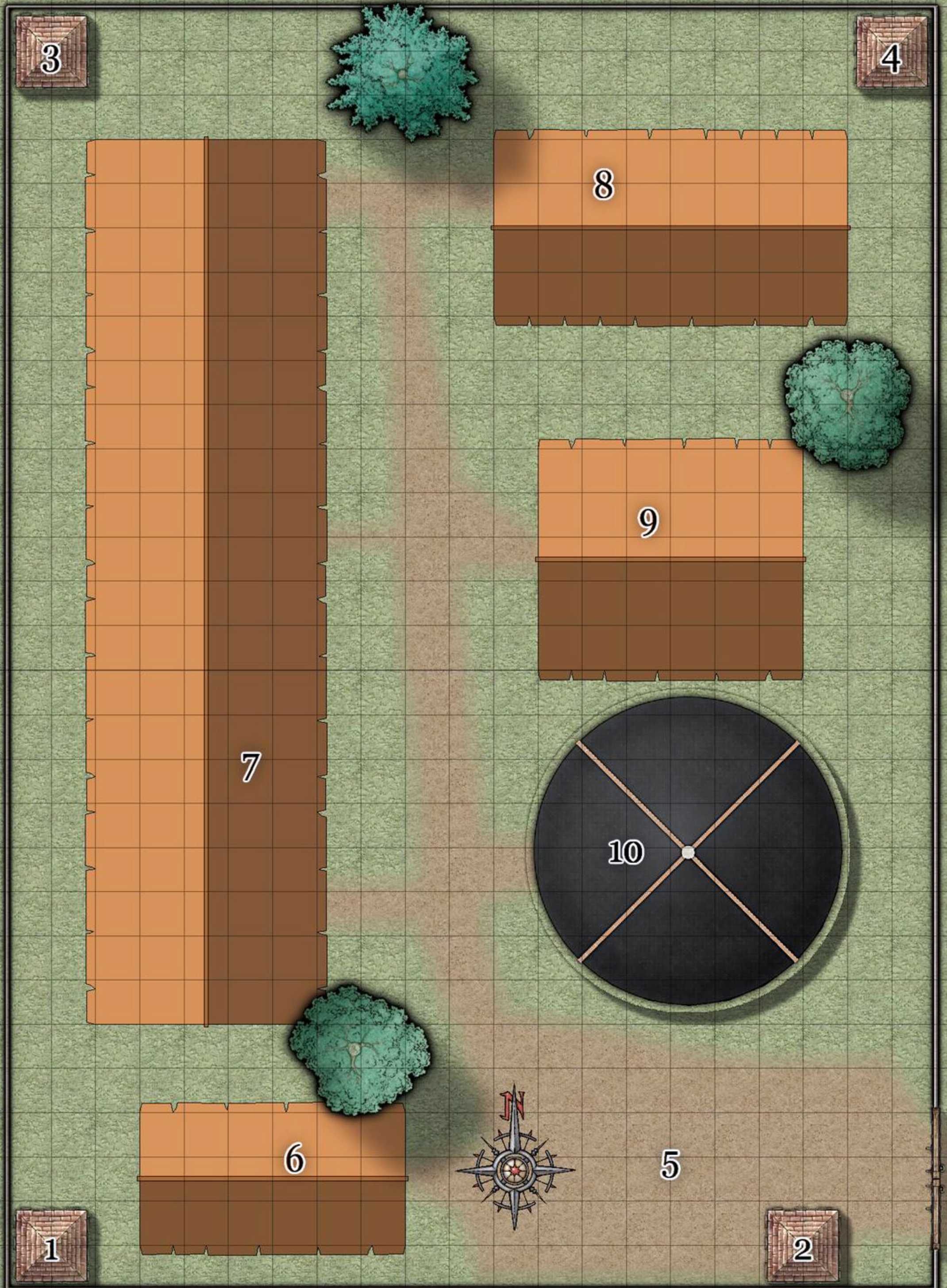


Merchant Deck Plans





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1 Hex = 1/4 Mile

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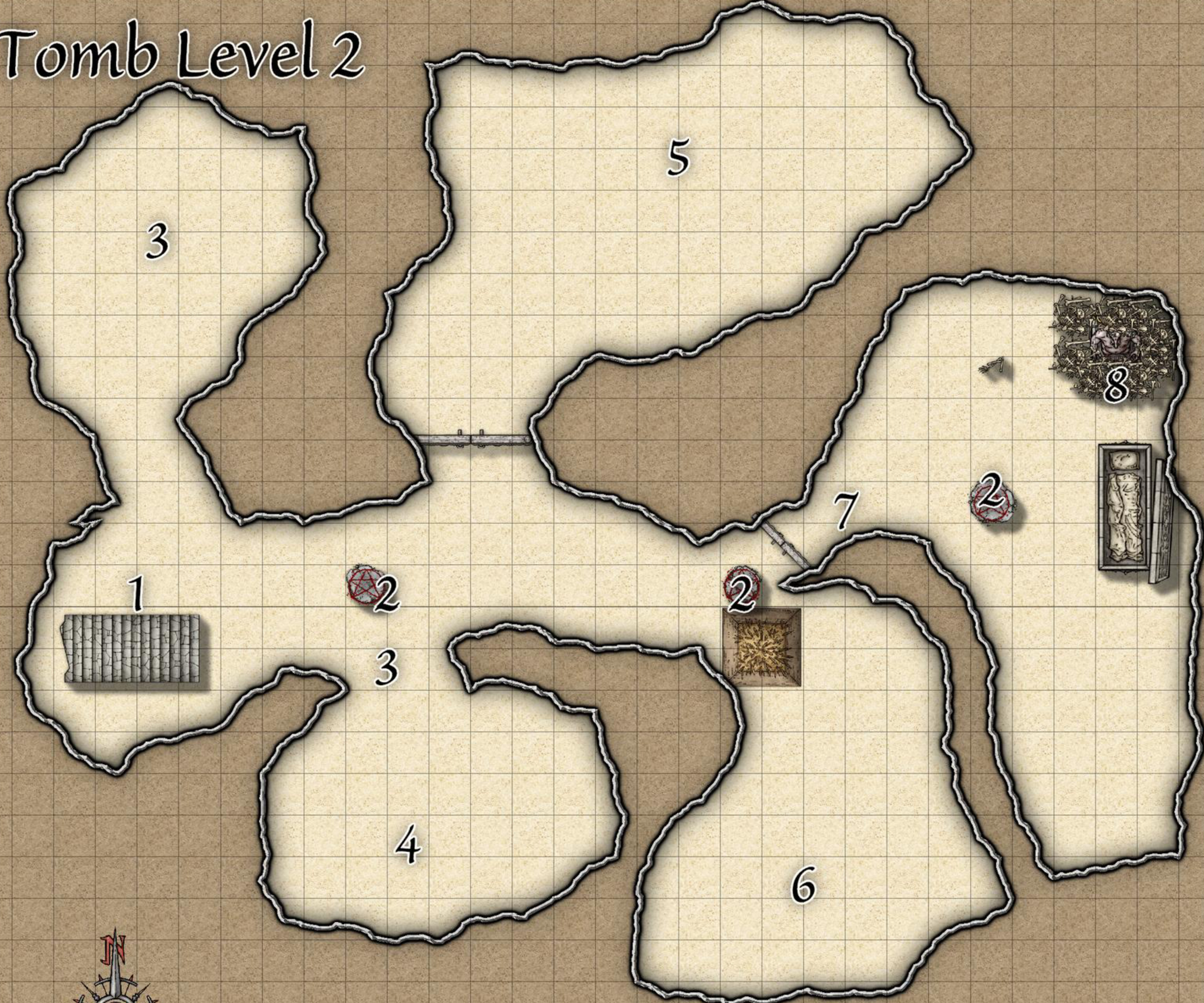
The Little Island



1 Hex = 1/4 Mile

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Tomb Level 2



1 sq. = 5 ft.

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Warehouse (full)



1sq. = 5 ft.

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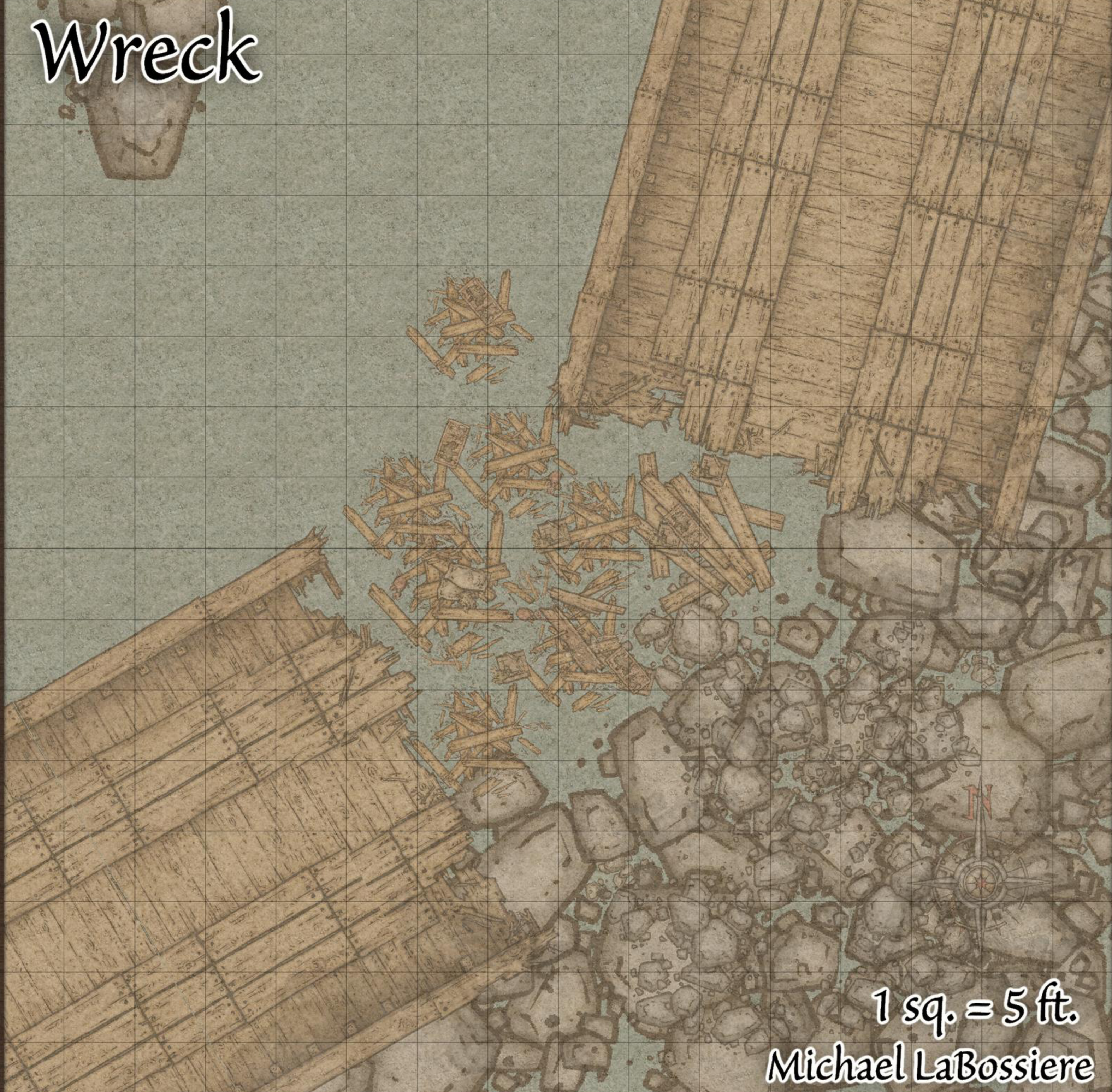
Warehouse (Abandoned)



1 Sq. = 5 Ft.

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Wreck



1 sq. = 5 ft.

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