

CHARACTER NAME

WHAT I LOOK LIKE

MY CLASS

LEVEL

RACE	AGE	BACKGROUND	XP
EYES	HAIR	HEIGHT	WEIGHT

STRENGTH _____ BONUS SAVE	DEXTERITY _____ BONUS SAVE	CONSTITUTION _____ BONUS SAVE
INTELLIGENCE _____ BONUS SAVE	WISDOM _____ BONUS SAVE	CHARISMA _____ BONUS SAVE

PROFICIENCY INSPIRATION PASSIVE PERCEPTION

- 1d20
- SKILLS**
- ___ ACROBATICS: I'm good at tumbling, flipping, and rolling.
 - ___ ANIMAL HANDLING: Animals really like me
 - ___ ARCANA: I know about magic, spells, and weird things
 - ___ ATHLETICS: I'm good at running, jumping, and climbing
 - ___ DECEPTION: I'm good at lying and playing tricks on people
 - ___ HISTORY: I know about things that happened a long time ago
 - ___ INSIGHT: I know how people feel and can tell when they're lying
 - ___ INTIMIDATION: I'm good at scaring people!
 - ___ INVESTIGATION: I can find clues and secrets
 - ___ MEDICINE: I can help people when they're sick
 - ___ NATURE: I know all about plants and animals
 - ___ PERCEPTION: I'm good at finding and spotting things
 - ___ PERFORMANCE: I'm good at putting on a show!
 - ___ PERSUASION: I can get people to do what I want to do
 - ___ RELIGION: I know about the gods and prayers
 - ___ SLEIGHT OF HAND: I'm good at hiding things and taking things
 - ___ STEALTH: I'm good at hiding and staying quiet
 - ___ SURVIVAL: I can follow footprints and track animals

ARMOUR

INITIATIVE

SPEED

Hit Point Maximum

Temporary Hit Points

HIT DICE

Used Total

DEATH SAVES

SUCCESSSES

FAILURES

NAME	ATK BONUS	DAMAGE
_____	1d20 + _____	_____
_____	1d20 + _____	_____
_____	1d20 + _____	_____

AMMUNITION

OTHER COMBAT STUFF

STUFF I CAN DO