SPELL ATTACK BONUS

SPELL SAVE DC

COMPONENT POUCH

SPELL SLOTS

1st	2nd	3rd	4th	5th	6th	7th	8th	9th
○	○	○	○	○	○	○	○	○
○	○	○	○	○	○	○		
○	○	○	○	○				
○								

SPELLCASTING FOCUS _____

LEVEL

School _____

RANGE | CASTING TIME | SAVE

R

DURATION | COMPONENTS

V S M

C

SPELL EFFECT

PREPARED

LEVEL

School _____

RANGE | CASTING TIME | SAVE

R

DURATION | COMPONENTS

V S M

C

SPELL EFFECT

PREPARED

LEVEL

School _____

RANGE | CASTING TIME | SAVE

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SPELL EFFECT

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School _____

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SPELL EFFECT

PREPARED