CHARACTER NAME

WHAT I LOOK LIKE

MY CLASS   LEVEL

RACE	AGE	BACKGROUND	XP
EYES	HAIR	HEIGHT	WEIGHT

STRENGTH

BONUS   SAVE

DEXTERITY

BONUS   SAVE

CONSTITUTION

BONUS   SAVE

INTELLIGENCE

BONUS   SAVE

WISDOM

BONUS   SAVE

CHARISMA

BONUS   SAVE

PROFICIENCY

INSPIRATION

PASSIVE PERCEPTION

1d20   SKILLS

- ○ ___ ACROBATICS: I'm good at tumbling, flipping, and rolling.
- ○ ___ ANIMAL HANDLING: Animals really like me
- ○ ___ ARCANA: I know about magic, spells, and weird things
- ○ ___ ATHLETICS: I'm good at running, jumping, and climbing
- ○ ___ DECEPTION: I'm good at lying and playing tricks on people
- ○ ___ HISTORY: I know about things that happened a long time ago
- ○ ___ INSIGHT: I know how people feel and can tell when they're lying
- ○ ___ INTIMIDATION: I'm good at scaring people!
- ○ ___ INVESTIGATION: I can find clues and secrets
- ○ ___ MEDICINE: I can help people when they're sick
- ○ ___ NATURE: I know all about plants and animals
- ○ ___ PERCEPTION: I'm good at finding and spotting things
- ○ ___ PERFORMANCE: I'm good at putting on a show!
- ○ ___ PERSUASION: I can get people to do what I want to do
- ○ ___ RELIGION: I know about the gods and prayers
- ○ ___ SLEIGHT OF HAND: I'm good at hiding things and taking things
- ○ ___ STEALTH: I'm good at hiding and staying quiet
- ○ ___ SURVIVAL: I can follow footprints and track animals

ARMOUR   INITIATIVE   SPEED

Hit Point Maximum   Temporary Hit Points

HIT DICE
Used   Total

DEATH SAVES
SUCCESSES ○○○
FAILURES ○○○

NAME	ATK BONUS	DAMAGE
	1d20 +	
	1d20 +	
	1d20 +	

○○○○○○○○○
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AMMUNITION

OTHER COMBAT STUFF

STUFF I CAN DO