

RANDOM TABLES



ICEWIND DALE

ENCOUNTER TABLES

**Wilds, Shores, Mountains, Ruins using
Icewind Dale: Rime of the Frostmaiden**

ARCTIC WILDERNESS

RotF = Rime of the Frostmaiden

ARCTIC WILDERNESS (LEVELS 1-4)

d8+d12

2	1 young remorhaz or 1 werebear
3	1 chardalyn berserker (RotF) or roll on Arctic Nomads
4	1d2 yetis in a blizzard (RotF) or 2d4 giant owls
5	1 reghed shaman (RotF) with 1d4 reghed warriors (RotF) or roll on Arctic Nomads
6	1 winter wolf with 1d4 wolves
7	1d4 scouts mounted on axe beaks or roll on Arctic Nomads
8	1d2 snow golems (RotF)
9	2d4 reghed warriors (RotF) lead by 1d2 berserkers or roll on Arctic Nomads
10	1d4 chwingas (RotF)
11	1d2 polar bears or roll on Arctic Wilderness Beasts
12	2d6 icewind kobolds (RotF)
13	1d4 crag cats (RotF) or roll on Arctic Wilderness Beasts
14	1d2 snowy owlbears (RotF) or 1 veteran on a sled pulled by 2d4 sled dogs (use wolf stats)
15	3d6 reindeer (use elk stats) or roll on Arctic Wilderness Beasts
16	1d4+1 dwarf scouts or 1d3 griffons
17	1d3 woolly rhinoceroses or roll on Arctic Wilderness Beasts
18	1d4+1 ice mephits or 1d2 perytons
19	1d2 saber-toothed tigers or roll on Arctic Wilderness Beasts
20	1 coldlight walker (RotF) or 1d2 white dragon wyrmlings

ARCTIC WILDERNESS (LEVELS 5-10)

d8+d12

2	1 remorhaz
3	1 abominable yeti in a blizzard (RotF)
4	1d2 young white dragons or 1 cold crone (use Auril first form (RotF) without Divine Rejuvenation)
5	1d4 coldlight walkers (RotF)
6	3d6 orcs led by 1 eye of Gruumsh with 1 snowy owlbear (RotF)
7	1d2 ice trolls (RotF) or 1d2 air elementals with 2d4 ice mephits
8	1d4 verbeeg marauders (RotF) with 1d6 ogres
9	1 frost druid (RotF) with 1d2 polar bears and 1d2 awakened trees
10	1d2 frost giants with 1d2 winter wolves
11	1d4 mammoths
12	1 elk chieftain (stats of Jarun Elkhartd - RotF) with 1 reghed shaman and 3d6 reghed warriors (RotF)
13	1 tiger chieftain (stats of Bjornhild Solvigsdottir - RotF) with 1 saber-toothed tiger and 1d4 chardalyn berserkers (RotF)
14	1d2 frost giants riding mammoths
15	1 bear chieftain (stats of Gunvald Halraggson - RotF) with 3d6 reghed warriors (RotF) and 1d2 polar bears
16	1d2 verbeeg longstriders (RotF) with 2d4 woolly rhinoceroses
17	1 wolf chieftain (stats of Isarr Kronenstrom - RotF) with 1d6 berserkers
18	2d4 yetis in a blizzard (RotF)
19	1 goliath werebear (RotF) with 1d4 polar bears or 1 queen of frozen tears (use Auril third form (RotF) without Divine Rejuvenation)
20	

ARCTIC WILDERNESS BEASTS (LEVELS 1-4)

d4+d6

2	2d6 blood hawks or 1 giant elk
3	2d4 moose (use giant goat stats) or 2d4 axe beaks
4	1d2 saber-toothed tigers or herd of 4d6 deer
5	1d4 crag cats (RotF) or 1 snowy owl
6	2d6 reindeer (use elk stats) and 1d2 Reindeer with glow-in-the-dark antlers that emit dim light in a 10-foot radius
7	1d2 polar bears or 1d2 arctic foxes (RotF)
8	1d3 woolly rhinoceroses or 1d6 hares (RotF)
9	2d4 wolves or a herd of 3d6 mammoths
10	1d6 mountain goats or 1d2 brown bears

ARCTIC NOMADS (LEVELS 1-4)

d4+d6

2	1 frost druid (RotF)
3	1 chardalyn berserker (RotF)
4	2d4 reghed warriors (RotF) lead by 1d2 berserkers
5	1d2 scouts with 1d3 crag cats (RotF)
6	1 reghed shaman (RotF) with 1d4 reghed warriors (RotF)
7	2d6+3 reghed warriors (RotF)
8	1d2 berserkers or 1 druid with 1d2 wolves
9	1d4 scouts mounted on axe beaks
10	1 reghed great warrior (RotF)



ARCTIC WILDERNESS (LEVELS 11+)

d4+d6

2	1 aspect of winter (use stats of Auril - RotF) or 1 storm giant
3	1d3+1 ice trolls (RotF)
4	1d6+1 frost giants with 1 young white dragon or 1 chardalyn dragon (RotF) with 1d2 invisible stalkers
5	1 remorhaz with 1d2 young remorhazes
6	3d6 mammoths or 1 roc
7	1 abominable yeti and 2d4 yetis in a blizzard (RotF)
8	1 adult white dragon or 1d2 remorhazes
9	1 wolf chieftain (stats of Isarr Kronenstrom - RotF) with 2d4 chardalyn berserkers (RotF) and 1 frost druid (RotF)
10	1 ice devil or 1 ancient white dragon

ARCTIC SHORES

ARCTIC SHORES (LEVELS 1-4)

d8+d12

2	1 frost druid (RotF)
3	1 chardalyn berserker (RotF)
4	1 snowy owlbear (RotF) or roll on Arctic Shores Beasts
5	1d2 merrow
6	1d2 griffons or roll on Arctic Shores Beasts
7	1d2 snow golems (RotF) or 1 ghost
8	2d4 giant crabs or roll on Arctic Shores Beasts
9	1d4+1 thug whale hunters
10	1d2 polar bears or roll on Arctic Shores Beasts
11	1d4+1 ice mephits
12	2d4 walruses (RotF) or roll on Arctic Waters Beasts
13	1d4 chwingas (RotF)
14	3d6 seals (RotF) or roll on Arctic Waters Beasts
15	2d6 reghed warriors (RotF) with 1 reghed shaman (RotF)
16	1 giant walrus (RotF) or roll on Arctic Waters Beasts
17	2d4 blood hawks
18	1d2 plesiosauruses or roll on Arctic Waters Beasts
19	1 sea hag
20	1 verbeeg longstrider (RotF) or 1 water elemental

ARCTIC SHORES (LEVELS 5-10)

d8+d12

2	1 roc
3	1 coldlight walker (RotF) and 1d3 wraiths
4	1d3 invisible stalkers or 1 awakened sperm whale (RotF)
5	1d2 reghed great warriors (RotF) with 2d6 reghed warriors (RotF)
6	2d6 merrow or 1d2 sperm whales (RotF)
7	1 frost druid (RotF) with 1d2 polar bears and 1 giant walrus (RotF)
8	1d4 coldlight walkers (RotF) or 2d4 killer whales
9	1d2 ice trolls
10	1d3 frost giant skeletons (RotF)
11	1d4+1 giant walruses
12	1d2 frost giants
13	4d6 walruses
14	1 goliath werebear (RotF)
15	1 frost giant with 1d3 snowy owlbears (RotF)
16	1d2 werebears and 1d2 polar bears
17	1d2 young white dragons
18	1d4 air elementals or 1d4 water elementals
19	Coven of 3 sea hags
20	1 adult white dragon

ARCTIC SHORES BEASTS

d4+d6

2	2d4 blood hawks
3	1 snowy owlbear (RotF)
4	1d2 plesiosaurs or 1d2 brown bears
5	3d6 seals (RotF)
6	1d2 polar bears
7	2d4 walruses (RotF)
8	2d4 giant crabs
9	1 giant walrus (RotF)
10	1 awakened polar bear or 1d2 griffons

ARCTIC WATERS BEASTS

d4+d6

2	1d3 plesiosauruses
3	1 giant walrus (RotF)
4	3d6 seals (RotF) or 1d3 hunter sharks
5	1d2 killer whales
6	3d6 knucklehead trout (RotF)
7	2d4 walruses (RotF)
8	1 swarm of quippers or 1d6 giant seahorses
9	1d3 giant octopi
10	1 giant shark



RUINS ENCOUNTERS

An arcane tower, an ice castle, an ancient necropolis, a nexus of frost magic, a haunted ship, an enchanted prison.

The remains and ruins of these can be found in many cold-themed settings, including Icewind Dale.

ARCTIC RUINS (LEVELS 1-4)

d8+d12

2	1 spitting mimic (RotF) or 1 night hag
3	1 priest with 1d4 guards or 1d4 gnome squidlings (RotF)
4	1 brain in a jar (RotF) with 1d3 flying swords or roll on Arcane Guardians lvl 1-4
5	2d4 goblins led by 1 goblin boss or 1 wizard (stats of Vellynne Harpell - RotF) with 1d4 icewind kobolds (RotF)
6	1 living Bigby's hand (RotF) or roll on Arcane Guardians lvl 1-4
7	1 ogriilon (stats of half-ogre) with 1d3 orcs or 2d4 giant centipedes
8	1d2 hypnos magen (RotF) and 1d2 demos magen (RotF) or roll on Arcane Guardians lvl 1-4
9	1d3 carrion crawlers or 1 duergar mind master (RotF) and 1d2 duergar
10	1d2 snow golems or roll on Arcane Guardians lvl 1-4
11	1 cult fanatic with 2d4 cultists or 1 living demiplane (RotF)
12	1d4 specters or roll on Undead lvl 1-4
13	2d6 icewind kobolds (RotF) with 1 axe beak
14	1d4 zombies with 2d4 crawling claws or roll on Undead lvl 1-4
15	1 ochre jelly or 1d4+1 scouts
16	2d6 icewind kobold zombies (RotF) or roll on Undead lvl 1-4
17	1d4+1 ghouls or 1d4 imps
18	1 flameskull or roll on Undead lvl 1-4
19	1 chardalyn berserker (RotF)
20	1 gnome ceremorph (RotF) or 1 coldlight walker (RotF)

ARCTIC RUINS (LEVELS 5-10)

d8+d12

2	1d2 clay golems or 1 gynosphinx
3	1d3 spitting mimics (RotF) with 2d6 flying swords or 1 gray slaad
4	1d2 galvan magen (RotF) with 1d3 hypnos magen (RotF) and 2d4 demos magen (RotF) or roll on Arcane Guardians lvl 5-10
5	1 evoker (stats of Avarice - RotF) with 1d3 gargoyles
6	1 tomb tapper (RotF) or roll on Arcane Guardians lvl 5-10
7	1 orc warchief with orc eye of Gruumsh and 2d6 orcs or 1 spirit naga
8	1 living blade of disaster (RotF) or roll on Arcane Guardians lvl 5-10
9	1 mage with 1d3 goliath warriors
10	1d3 helmed horrors and 1d3 living Bigby's hands (RotF) or roll on Arcane Guardians lvl 5-10
11	1 stone golem or 1 wraith with 2d4 specters
12	1 flameskull and 2d4 ogre zombies or roll on Undead lvl 5-10
13	1 grick alpha with 1d6+1 gricks or 1 mind flayer arcanist
14	1d2 frost giant skeletons (RotF) with 3d6 skeletons or roll on Undead lvl 5-10
15	1d3 duergar mind masters (RotF) with 1d3 duergar hammerers (RotF) and 2d4 duergar
16	1 gnoll vampire (RotF) with 1d4+1 kobold vampire spawn (RotF) or roll on Undead lvl 5-10
17	1d2 ice trolls (RotF) or 1 formorian
18	1 coldlight walker (RotF) with 1d3 wraiths or roll on Undead lvl 5-10
19	1 air elemental and 1d6 snow golems (RotF) or 1 assassin and 1d6 thugs
20	1 chardalyn dragon (RotF) or 1 behir

ARCANE GUARDIANS (LEVELS 1-4)

d4+d6

2	1 spitting mimic (RotF) or 1 elemental (any)
3	1d2 galvan magen (RotF) or 1 shadow demon
4	1 living Bigby's hand (RotF) or 1d3 gargoyles
5	1 helmed horror or 1 mimic
6	1d2 hypnos magen (RotF) and 1d2 demos magen (RotF) or 1 living demiplane (RotF)
7	1d2 snow golems (RotF) or 1 simulacrum (stats of Dzaan's simulacrum - RotF) with 1 wight
8	1 brain in a jar (RotF) with 1d3 flying swords
9	1 animated rug with 1d2 animated armors or 1 flame skull
10	1 spectator or 1 flesh golem

ARCANE GUARDIANS (LEVELS 5-10)

d4+d6

2	1 deva or 1 queen of frozen tears (use Auril third form (RotF) without Divine Rejuvenation)
3	1 tomb tapper (RotF) or 1d3 galeb duhr
4	1d2 galvan magen (RotF) with 1d3 hypnos magen (RotF) and 2d4 demos magen (RotF) or 1 shield guardian
5	1d2 living blades of disaster (RotF) or 1 guardian naga
6	1 clay golem or 1d2 spitting mimics (RotF) with 1d6 gargoyles
7	1d3 helmed horrors and 1d3 living Bigby's hands (RotF)
8	1 air elemental and 1d6 snow golems (RotF) or 1 brittle maiden (use Auril second form (RotF) without Divine Rejuvenation)
9	1 stone golem or 1 wizard ghost (stats of Nass Lantomir's ghost - RotF) with 1d4 snow golems (RotF)
10	1 chardalyn dragon (RotF) or 1 horned devil

UNDEAD (LEVELS 1-4)

d4+d6

2	1 coldlight walker (RotF) or 1 banshee
3	1 wight with 1d6 zombies
4	1 flameskull or 1 poltergeist
5	1d4 zombies with 2d4 crawling claws or 1 brain in a jar (RotF)
6	1 ghost or 1d3 ogre zombies
7	2d4 skeletons or 2d6 icewind kobold zombies (RotF)
8	1d4 specters
9	1d2 kobold vampire spawn (RotF) or 1d4+1 shadows
10	1 wraith or 1 revenant

UNDEAD (LEVELS 5-10)

d4+d6

2	1d2 coldlight walkers (RotF) with 1d2 wraiths
3	1 ice mummy with 1d3 wights and 2d6 zombies
4	1 wizard ghost (stats of Nass Lantomir's ghost - RotF) with 1d4 shadows
5	1d2 frost giant skeletons (RotF) with 3d6 skeletons
6	1 wraith with 2d4 specters
7	1d2 revenants with 1d6 ghasts
8	1 brain in a jar (RotF) with 1 flameskull and 2d4 ogre zombies
9	1 gnoll vampire (RotF) with 1d4+1 kobold vampire spawn (RotF)
10	1 banshee with 2d6 shadows

COLD MOUNTAIN ENCOUNTERS

COLD MOUNTAIN ENCOUNTERS (LEVELS 1-4)

d8+d12

2	1 goliath warrior (RotF) riding a griffon or 1 young remorhaz
3	1d4 giant eagles or 1 yeti with 1d2 yeti tykes (RotF)
4	2d4 aarakocra or 1d2 white dragon hatchlings
5	1d2 yetis or 1d4 scouts
6	1 druid with 2d4 mountain goats (RotF) or 1d4+1 worgs
7	1d2 perytons or 1d2 duergar with 1 duergar hammerer (RotF)
8	1d2 berserkers mounted on axe beaks
9	1d3 griffons or 1d3 ogres
10	2d6+3 icewind kobolds (RotF)
11	1d4 crag cats (RotF) or roll on Cold Mountain Beasts
12	1d2 goliath warriors (RotF)
13	2d6 mountain goats (RotF) or roll on Cold Mountain Beasts
14	1d4 chwingas (RotF) or 1d2 winter wolves
15	1 sabre-tooth tiger or roll on Cold Mountain Beasts
16	1d3 orcs with 1 orc eye of Groomsh
17	2d4 giant goats or roll on Cold Mountain Beasts
18	1d4 goblins mounted on worgs or 1 verbeeg marauder (RotF)
19	1d2 brown bears or roll on Cold Mountain Beasts
20	1 verbeeg longstrider (RotF) or 1 frost druid (RotF)

COLD MOUNTAIN ENCOUNTERS (LEVELS 5-10)

d8+d12

2	1 remorhaz or 1 young silver dragon
3	1 duergar leader (stats of Xardorok Sunblight - RotF) with 1 duergar mind master (RotF) and 2d4 duergar
4	2d4 griffons
5	1 goliath werebear (RotF) with 1d2 brown bears
6	1d4 cold light walkers (RotF) or 1d2 verbeeg marauders (RotF) with 1d3 polar bears and 2d4 worgs
7	2d6 orcs with 1 orc warchief and 1d3 ogres
8	1d3 frost giant skeletons (RotF) or 1d4 air elementals
9	1d4 goliath warriors (RotF) riding griffons
10	4d6 giant goats 1d4 winter wolves with 1d4 werewolves
11	1d3 frost giants or 1d4+1 goliath warriors (RotF)
12	1d2 ice trolls or 2d4 berserkers riding mountain goats
13	1d4 verbeeg marauders (RotF) led by 1 verbeeg longstrider (RotF)
14	1d4 young remorhazes or 1d3 galeb duhr
15	1d3 ogres and 1d2 hill giants led by 1 verbeeg marauder (RotF)
16	1d2 wyverns
17	1 frost giant with 1d4 verbeeg marauders (RotF)
18	1d2 young white dragons
19	1d2 cloud giants
20	1 abominable yeti or 1 chardalyn dragon (RotF)



COLD MOUNTAIN BEASTS (LEVELS 1-4)

d4+d6

2	1d3 griffons or 1 giant elk
3	1d4 blood hawks or 2d4 wolves
4	2d6 reindeer (use elk stats) or 1d2 polar bears
5	1d4 crag cats (RotF) or 1d3 hares (RotF)
6	2d6 mountain goats
7	1d2 brown bears or 1 swarm of ravens
8	1 sabre-tooth tiger or 1 snowy owl
9	2d4 giant goats
10	1d2 snowy owlbears (RotF)

MORE TABLES

Inspired by random tables in the 2E and 5E DMGs and tables from many classic D&D Modules.

More pdfs are available in my [DMs Guild Titles](#).

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