



CHARACTER NAME

AGE	HEIGHT	WEIGHT	DISTINGUISHING MARKS
EYES	SKIN	HAIR	SCARS

CHARACTER APPEARANCE

PERSONALITY TRAITS

---

IDEALS

---

BONDS

---

FLAWS

BACKGROUND

ALLIES

ENEMIES

ADDITIONAL FEATURES & TRAITS

EQUIPMENT

HEAD	<small>Attuned</small>	<input type="checkbox"/>
AMULET		<input type="checkbox"/>
CLOAK		<input type="checkbox"/>
ARMOUR		<input type="checkbox"/>
HANDS/ARMS		<input type="checkbox"/>
RING		<input type="checkbox"/>
RING		<input type="checkbox"/>
BELT		<input type="checkbox"/>
BOOTS		<input type="checkbox"/>

CP

SP

EP

GP

PP

BACKPACK/STORAGE

Hit Points	AC	Initiative	Speed
------------	----	------------	-------

STR	DEX	CON	INT	WIS	CHA
-----	-----	-----	-----	-----	-----

Skills \_\_\_\_\_

Senses \_\_\_\_\_

NAME	ATK BONUS	DAMAGE/TYPE

ADDITIONAL FEATURES & TRAITS

MAGIC ITEMS

Name _____	<small>Attuned</small>	<input type="checkbox"/>
		<input type="checkbox"/>
Name _____	<small>Attuned</small>	<input type="checkbox"/>
		<input type="checkbox"/>
Name _____	<small>Attuned</small>	<input type="checkbox"/>
		<input type="checkbox"/>
Name _____	<small>Attuned</small>	<input type="checkbox"/>
		<input type="checkbox"/>
Name _____	<small>Attuned</small>	<input type="checkbox"/>