

MASTER FERRIUS

Ferrius Ironback is a renowned fighter, known throughout the world for his mastery of his own unique martial art: the Flying Blades style. Originally the head of his own martial arts school, he was quickly recognized as one of the strongest warriors in the kingdom.

Soon after his ascendance to fame, Ferrius was called to create a special forces unit in the King's Army, consisting of himself and his best students.

MASTER FERRIUS IRONBACK

Medium humanoid (human), Lawful Neutral

Armor Class 16 (Breastplate)

Hit Points 273 (20d10 + 164)

Speed 40ft

STR	DEX	CON	INT	WIS	CHA
20 (+5)	20 (+5)	16 (+3)	16 (+3)	18 (+4)	16 (+3)

Saving Throws Strength +12, Dexterity +12, Wisdom +11

Skills Perception +11, Athletics +12

Senses passive Perception 21

Languages Common, Draconic

Challenge 20 (25000 XP)

Heated Blades. Ferrius' weapon attacks are magical. When Ferrius hits with one of his Blades, the attack deals an extra 3d8 fire damage (included in the attack).

Magic Resistance. Ferrius has advantage on saving throws against spells and other magical effects.

ACTIONS

Multiattack. Ferrius makes eight attacks, one with each of his Blades, or forgoes some of his attacks to defend himself.

Blade. *Ranged Weapon Attack:* +12 to hit, range 20 ft., one target. *Hit:* 12 (2d6 + 5) slashing damage plus 13 (3d8) fire damage.

Defend. Ferrius forgoes some of his attacks to defend himself, increasing his AC by +2 for each defending Blade. This bonus AC lasts until the start of his next turn.

LEGENDARY ACTIONS

Ferrius can take 3 legendary actions, choosing from the options below. Only one legendary option can be used at a time and only at the end of another creature's turn. Ferrius regains spent legendary actions at the start of his turn.

Move. Ferrius moves up to his speed.

Whirling Blades (Costs 2 Actions). Ferrius spins all of his blades around him. Each creature within 5 feet of him must make a DC 20 Dexterity saving throw, taking 12 (2d6+5) slashing damage plus 13 (3d8) fire damage on a failed save, or half as much damage on a successful one.



Famed Warrior. Everyone in the kingdom knows Ferrius not for his position in the Army, but for his prowess as a warrior. His school of martial arts is the most respected and most difficult school in the kingdom, with most students dropping out within the first month.

Flying Blades Style. The style of swordmanship that Ferrius created uses telekinesis to manipulate many blades at once, allowing users of the style to both attack and defend themselves with ease. Ferrius has mastered fighting with 8 blades, while his next best student can only fight with 5.

Tactition. Ferrius' time as master of the King's special forces has made him a master of small scale tactics involving a few specialized people. His force is able to succeed on almost every mission.