

# Koslof Keep

CAMPAIGN



RACE & CLASS \_\_\_\_\_ BACKGROUND \_\_\_\_\_ PLAYER NAME \_\_\_\_\_

EXPERIENCE POINTS \_\_\_\_\_ ALIGNMENT \_\_\_\_\_ ADVENTURING GROUP \_\_\_\_\_

Character Name \_\_\_\_\_



STRENGTH

\_\_\_\_\_

DEXTERITY

\_\_\_\_\_

CONSTITUTION

\_\_\_\_\_

INTELLIGENCE

\_\_\_\_\_

WISDOM

\_\_\_\_\_

CHARISMA

\_\_\_\_\_

INSPIRATION

PROFICIENCY BONUS

STRENGTH  
 DEXTERITY  
 CONSTITUTION  
 INTELLIGENCE  
 WISDOM  
 CHARISMA  
**SAVING THROWS**

ACROBATICS (DEX)  
 ANIMAL HANDLING (WIS)  
 ARCANA (INT)  
 ATHLETICS (STR)  
 DECEPTION (CHA)  
 HISTORY (INT)  
 INSIGHT (WIS)  
 INTIMIDATION (CHA)  
 INVESTIGATION (INT)  
 MEDICINE (WIS)  
 NATURE (INT)  
 PERCEPTION (WIS)  
 PERFORMANCE (CHA)  
 PERSUASION (CHA)  
 RELIGION (INT)  
 SLEIGHT OF HAND (DEX)  
 STEALTH (DEX)  
 SURVIVAL (WIS)  
**SKILLS**

PASSIVE PERCEPTION

ARMOR CLASS

MAX HP

TEMP HP

CURRENT HIT POINTS

\_\_\_ d6  
 \_\_\_ d8  
 \_\_\_ d10  
 \_\_\_ d12  
 HIT DICE

INITIATIVE

SPEED

VISION

SUCCESSES     
 FAILURES     
 DEATHSAVES

NAME	ATTACK	DAMAGE	RANGE	AMMO	USED

**ATTACKS & SPELLCASTING**



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**FEATURES & TRAITS**

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OTHER PROFICIENCIES & LANGUAGES

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INVENTORY & EQUIPMENT

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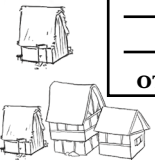
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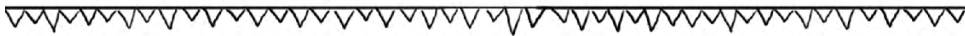
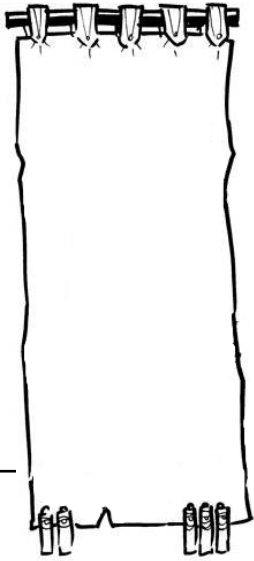
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**CHARACTER**





_____	_____
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_____	_____
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_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____



MAGIC ITEMS

**EQUIPMENT AND GEAR**

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
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**CHARACTER BACKGROUND AND PERSONALITY**

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**ANIMAL COMPANIONS, MERCENARIES, AND HENCHMEN**

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**NOTES**

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