

# Choe Pho



## Character Sheet

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Art by:  
Stinky Goblin

Character Name

# Choe Pho

## Character Sheet

**STR**  
[ ]

INSPIRATION [ ]

Class & Level [ ]

PROFICIENCY BONUS [ ]

Alignment [ ]

Background [ ]

[ ]

**DEX**  
[ ]

Strength	_____	0
Dexterity	_____	0
Constitution	_____	0
Intelligence	_____	0
Wisdom	_____	0
Charisma	_____	0

Race [ ]

Experience Points [ ]

**CON**  
[ ]

SAVING THROWS

Armor Class [ ]

Initiative [ ]

Speed [ ]

Hit Point Maximum [ ]

**INT**  
[ ]

Acrobatics (Dex)	_____	0
Animal Handling (Wis)	_____	0
Arcana (Int)	_____	0
Athletics (Str)	_____	0
Deception (Cha)	_____	0
History (Int)	_____	0
Insight (Wis)	_____	0
Intimidation (Cha)	_____	0
Investigation (Int)	_____	0
Medicine (Wis)	_____	0
Nature (Int)	_____	0
Perception (Wis)	_____	0
Performance (Cha)	_____	0
Persuasion (Cha)	_____	0
Religion (Int)	_____	0
Sleight of Hand (Dex)	_____	0
Stealth (Dex)	_____	0
Survival (Wis)	_____	0

Successes  
O-O-O

Failures  
O-O-O

Death Saves [ ]

Current Hit Points [ ]

Temp. Hit Points [ ]

**WIS**  
[ ]

Total [ ]  
Hit Dice [ ]

Total [ ]  
Marrow [ ]

Current Conditions [ ]

**CHA**  
[ ]

SKILLS

Attack _____	Damage _____	Type _____
Attack _____	Damage _____	Type _____
Attack _____	Damage _____	Type _____
Attack _____	Damage _____	Type _____
Spell Save /Maneuver DC _____		

PASSIVE PERCEPTION (WISDOM) [ ]

ATTACKS & SPELLCASTING

[ ]  
[ ]  
[ ]  
[ ]  
[ ]  
[ ]  
[ ]

LANGUAGES & PROFICIENCIES

[ ]  
[ ]  
[ ]  
[ ]  
[ ]  
[ ]  
[ ]

FEATURES & TRAITS

Character Name

# Choe Pho

## Character Sheet

Favored Buddha

Class & Level

Alignment

Background

Race

Experience Points

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Spell Save /Maneuver DC \_\_\_\_\_

### ATTACKS & SPELLCASTING

### NOTES & EQUIPMENT

### SPELLS & MAGIC

### LANGUAGES & PROFICIENCIES

### FEATURES & TRAITS

Character Name

# Choe Pho

## Character Sheet

STR

INSPIRATION

Class & Level

Alignment

PROFICIENCY BONUS

Background

Race

Experience Points

DEX

Strength \_\_\_\_\_ 0  
 Dexterity \_\_\_\_\_ 0  
 Constitution \_\_\_\_\_ 0  
 Intelligence \_\_\_\_\_ 0  
 Wisdom \_\_\_\_\_ 0  
 Charisma \_\_\_\_\_ 0

Armor Class

Initiative

Speed

Hit Point Maximum

CON

SAVING THROWS

Successes  
O-O-O

Failures  
O-O-O

Death Saves

Current Hit Points

Temp. Hit Points

INT

Acrobatics (Dex) \_\_\_\_\_ 0  
 Animal Handling (Wis) \_\_\_\_\_ 0  
 Arcana (Int) \_\_\_\_\_ 0  
 Athletics (Str) \_\_\_\_\_ 0  
 Deception (Cha) \_\_\_\_\_ 0  
 History (Int) \_\_\_\_\_ 0  
 Insight (Wis) \_\_\_\_\_ 0  
 Intimidation (Cha) \_\_\_\_\_ 0  
 Investigation (Int) \_\_\_\_\_ 0  
 Medicine (Wis) \_\_\_\_\_ 0  
 Nature (Int) \_\_\_\_\_ 0  
 Perception (Wis) \_\_\_\_\_ 0  
 Performance (Cha) \_\_\_\_\_ 0  
 Persuasion (Cha) \_\_\_\_\_ 0  
 Religion (Int) \_\_\_\_\_ 0  
 Sleight of Hand (Dex) \_\_\_\_\_ 0  
 Stealth (Dex) \_\_\_\_\_ 0  
 Survival (Wis) \_\_\_\_\_ 0

Total

Total

Hit Dice

Marrow

Current Conditions

WIS

CHA

SKILLS

PASSIVE PERCEPTION (WISDOM)

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Spell Save /Maneuver DC \_\_\_\_\_

ATTACKS & SPELLCASTING

LANGUAGES & PROFICIENCIES

FEATURES & TRAITS

Character Name

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## Character Sheet



Favored Buddha

Class & Level

Alignment

Background

Race



Experience Points

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

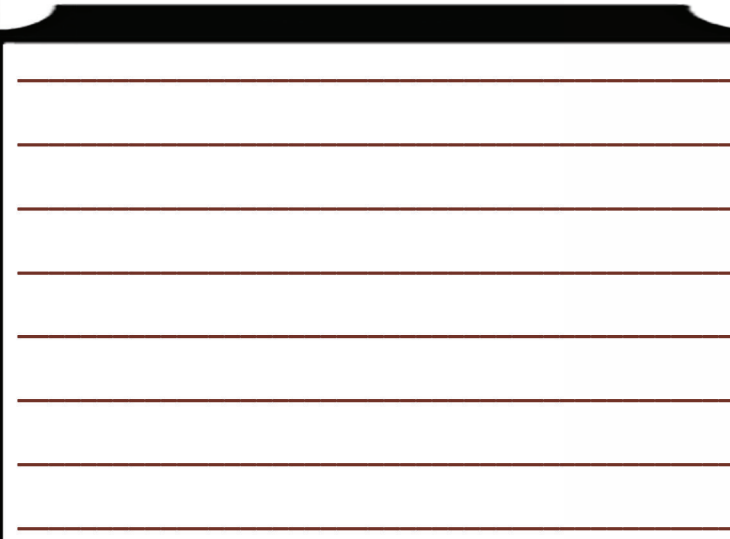
Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

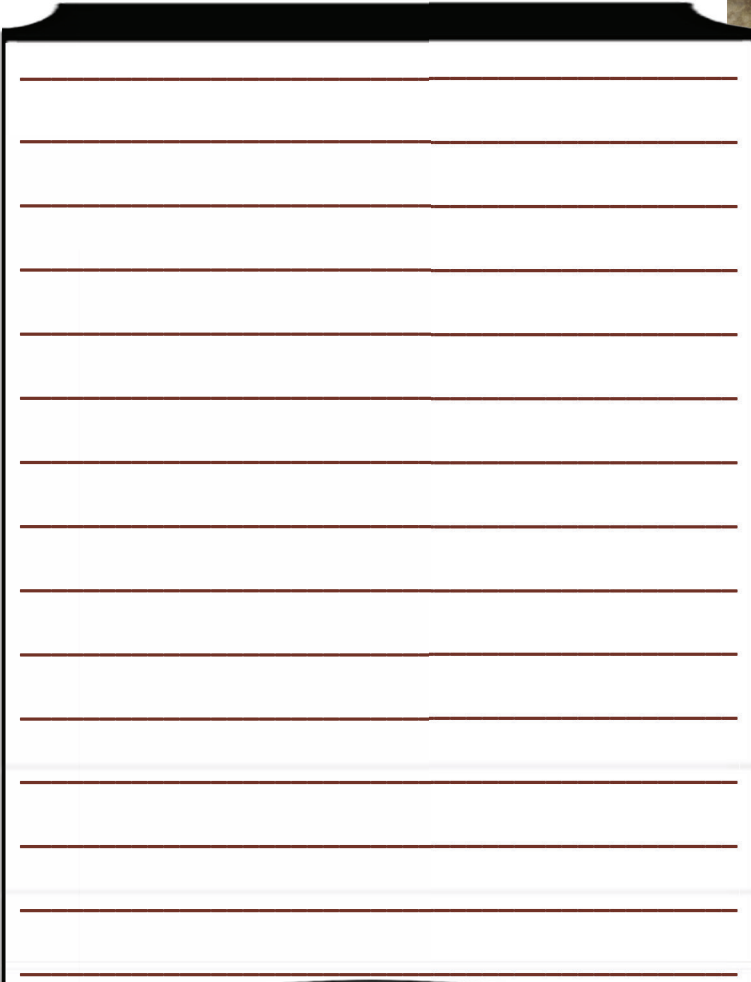
Attack \_\_\_\_\_ Damage \_\_\_\_\_ Type \_\_\_\_\_

Spell Save /Maneuver DC \_\_\_\_\_

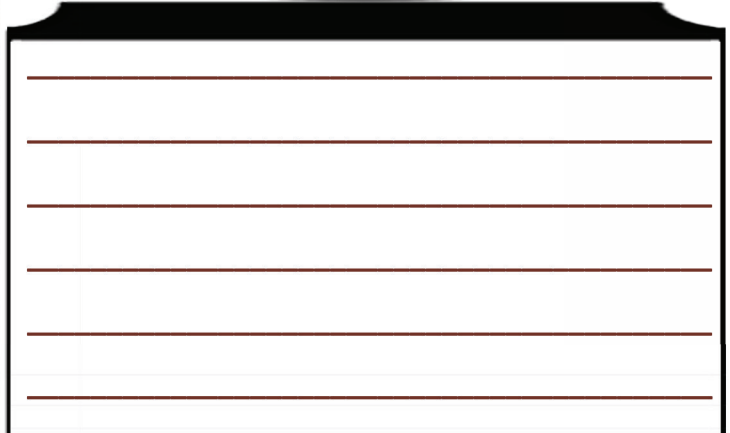
ATTACKS & SPELLCASTING



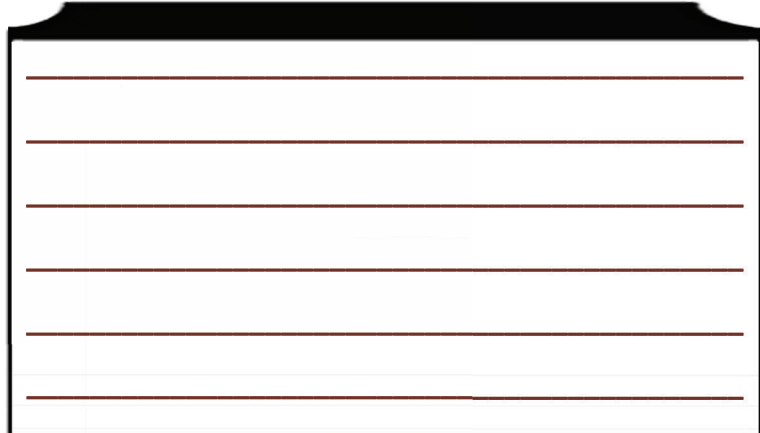
NOTES & EQUIPMENT



SPELLS & MAGIC



LANGUAGES & PROFICIENCIES



FEATURES & TRAITS

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