CHARACTER SHEET 3.5e

Player

Campaign

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)		ABI	LITIES		
	Ability Score	Item Bonus	Ability Modifier	Temp Bonus	Temp Modifier
STR			STR		STR
CON			CON		CON
DEX			DEX		DEX
INT			INT		INT
WIS			WIS		WIS
CHA			CHA		CHA
Ability N	/lodifier = (Total Abili	ty Score - 10))÷2 (F	Round dow

FEATS

SPECIAL ABILITIES

• Race Size Size Modifier Skill Ranks Hit Die Level Level CLASSES Adjustment d d Effective d Character Level 4 d d 1 SKILLS Racial, Favoured Armour Max = ECL + 3 Skill Class Skills Ranks 1 Feats, Misc Enemy Check Ranks Untrained Bonus Bonus Penalty 12345 Synergy ΙΝΤ ΦΦΦΦΦ Appraise DEX 00000 Balance Bluff vn) STR 0000 Climb Concentration CON¢¢¢¢ INT **Decipher Script** Diplomacy Disable Device CHAdddd Disguise Escape Artist DEX 00000 Forgery CHAddddd Gather Information Handle Animal WIS aaaaa Heal Size mod x4 Hide + Size diff x4 CHAddddd Intimidate Jump Listen WIS 🗛 🗛 🕁 Move Silently Open Lock DEX 00000 Ride Search INT Sense Motive Sleight of Hand DEX 0000 Spellcraft WISCOCO Spot Survival WIS 🕁 🕁 🕁 Track 🗆 Trained SURVIVAL STR 0000 - 1 per 5lb Swim carried DEX dood Tumble Use Magic Device CHAddddd DEX 00000 Use Rope Knowledge:

CHARACTER

Name

LANGUAGES

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skills: - INT m - CH, Other Craft Perfo

			ATT	ACKS		-	λ.	I	NITIATIVE	1	F
							INITIATIVE B	ONUS	Feats	Misc	
							INIT = I	DEX	+	+	
Range		Туре		Attack Bonus	Damage	Critical					
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							ATTACK BON	US	ATTACK		АСК
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Range		туре									
	ft	sq)	d	X					
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WILL SA	AVE					DEX +					
WILL	= W	IS +	+ +	+ AC	= 10 +	<u>DEA +</u>	++		+	·	+
	 on □	Improved	□ Endurance □ Trap		OOTED ARMO	OUR CLASS					
		Evasion	Sense	AC	= 10	/ +	+ +		- +	•	+
				TOUCH	ARMOUR CL	ASS					
				AC	= 10 +	DEX /			- +	-	+
				Temp /		istance Conditiona	al Modifiers				
				AC							
		E.	FFECTS		Reduction						
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WIZA	R	D
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FOCUSED SPECIALIST

Caster	X	PREPARED SPELLS
Level		
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CHARGES

CHARACTER

CHARACTER) x	C	DRIGINS	
BACKGROUND	Parents			SS State
Name	FRIENDLY			
Origin				
	Country	/ Region	/ Town	
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	FRIENDLY			

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			Religion			30 / 44
			FRIENDLY			
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			Current Country	/ Region	/ Town	
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			Affiliation			
			FRIENDLY			

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	APPEARA	NCF		FRIFN	DS AND FOES	× ×
Race	ALLDARA				DUAND I OLU	
Age	Height	Weight				

Eyes	Hair					68 (14 m
Defining Feature	PS					
			HOSTILE			
Preferred Clothi	ng					
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	PERSONAL	1 1757	FRIENDLY			
Motivations	PERSONAL					****
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Fears						
			HOSTILE			
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Dislikes			FRIENDLY			

Quirks						. SP (1744
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		Value Weight	<u> </u>		Head	
			Properties _		Properties	
			Туре	Max Speed Max AC DEX		
			Check Penalty	ft sq Weight Spell Failure Armour AC	Face	
				lb % AC SHIELD	Properties	
				SIIILLD		
			Properties		Neck / Throat	
			Check Penalty	Weight Spell Failure Shield AC	Properties	
				lb % AC		
					Shoulders	
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			Properties		Properties	
			Ring		Feet	
			Properties		Properties	
			Ring			
			Properties		Properties	
) x	MONEY	v v	ALUABLE ITEMS
			Copper	,) cp		Value
			Silver	, ,) sp		
			Gold			
			Platinum	, ,) pp		
	Carried Items	lb	Total			
Light Load	Weapons, Ammo	lb	50 coins wei	ghs 1lb coins		
Medium Load	Worn Items	Ib	Debts			
lb Heavy Load	Scrolls, Potions,	Ib	Valuables			
lb	Wands, Components Coins	lb	Other items	$ \rangle$		
Max Load		di di	Total			
lb		di		(, + + ; + + ; + + ; + + ; + + +)		

SPELL BOOK

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