

The following "Living Kingdoms of Kalamar" character known as

has received during

A Is for Assassin

Favor of General P'Mare

This secretive member of the Honorable holds an obligation of debt towards you for your services on his behalf. He will arrange to have any 1st-4th level clerical spell cast for you for free. This may be requested up to four times. It is redeemable at any official temple within the confines of Pekal or any temple of the Old Man.

Value:

Charges:

Tradable:

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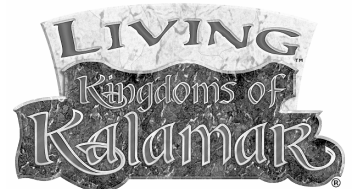
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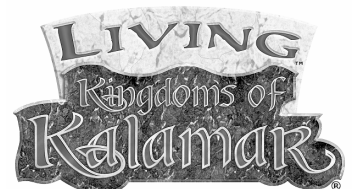
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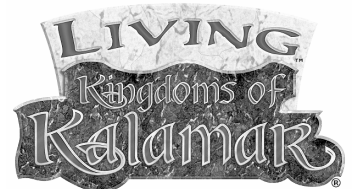
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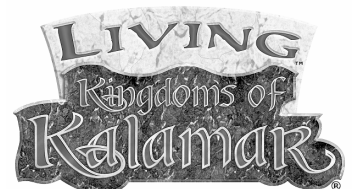
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Notice of the Blooded

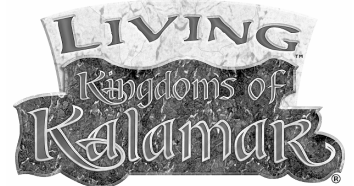
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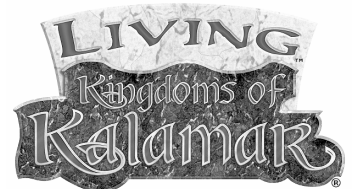
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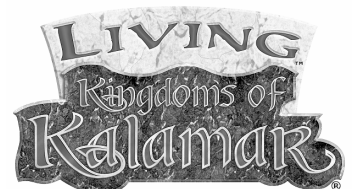
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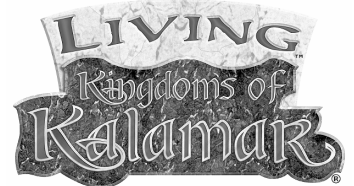
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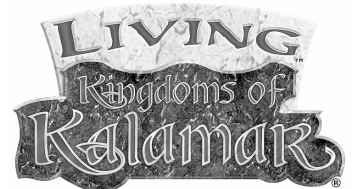
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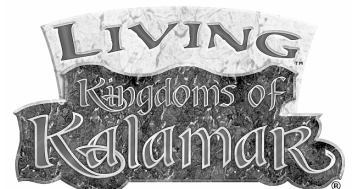
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Favor of the Gray Legion

You have either kept a ranking member of the Gray Legion from falling to enemy forces or miraculously restored him to life. He is impressed by your skill or greatly honored at your gesture and is indebted to you for your competence or generosity. This can be redeemed twice for an automatic pass on a Gather Information check anywhere in Pekal, the Young Kingdoms, or Kalamar.

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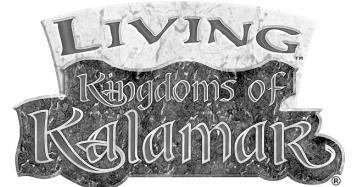
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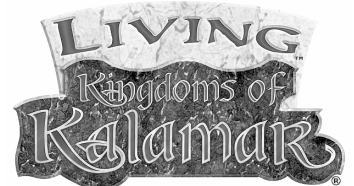
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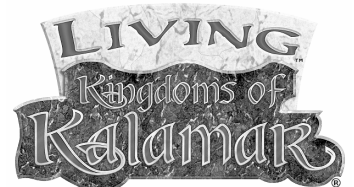
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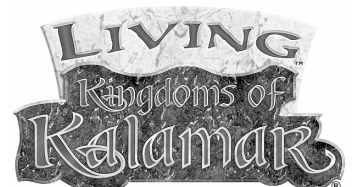
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Kinslayer Longsword

Kinslayer blades earned their name for their reputation for earning their wielders glory at the cost of the health and well-being of their comrades. A *kinslayer* is a +2 *keen* longsword forged from mithral. Its pommel bears an inscription in Infernal that when translated reads "I Alone." When drawn in battle, a *kinslayer* imposes a -2 penalty to AC to all of its wielder's allies who stand within 60 feet of the blade.

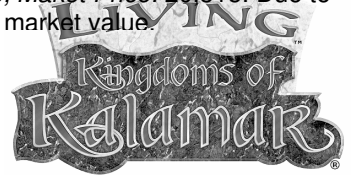
Moderate Transmutation; *Caster Level*: 10th; *Prerequisites*: Craft Wondrous Item, *keen edge*; *Market Price*: 20,315. Due to what most merchants consider this blade's "cursed" nature, it is only saleable at a quarter its market value.

Value: resale 5079 gp

Charges: n/a

Tradable: yes

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Forge of the Judge

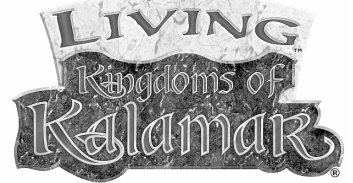
Cert 1 of 6. Because you keep hammering away at your players and building a mighty team of heroes, the gods have seen fit to reward you. This cert is good for 3,100 gp towards the enchantment of one magic weapon. It can be used individually or combined with any of the subsequent 5 certs in the series, for a total value of 18,600 gp towards a magic weapon. This value can be supplemented with your characters own gold. Keep any certs you use together.

Value: see text

Charges: N/A

Tradable: No

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From the Forge of Ketta Asa

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___ Special metal: Dwarven Steel (adds +1 to damage modifier of weapons and 500 gp to the cost)

Weapons:

Masterwork Longsword	315 gp
Adamantine Longsword	3,015 gp
Masterwork Throwing Axe	308 gp
Masterwork BattleAxe	310 gp
Masterwork Heavy Pick	308 gp
Masterwork Warhammer	312 gp
Masterwork Greataxe	320 gp
Masterwork Dwarven Waraxe	330 gp
Adamantine Dwarven Waraxe	3,030 gp
Masterwork Dwarven Urgosh	350 gp

Armor:

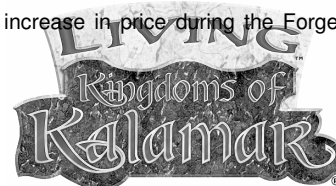
Masterwork Breastplate	350 gp
Mithral Breastplate	4,200 gp
Masterwork Half-Plate	750 gp
Masterwork Full Plate	1,650 gp
Mithral Full Plate	10,650 gp
Masterwork Dwarven Plate*	3,150 gp
(AC bonus +9, Max Dex Bonus +0)	
Armor Check Penalty -8, Arcane Spell	
Failure 45%, Weight 55 lbs)	
Adamantine Dwarven Plate*	18,000 gp

*Note – dwarven plate is sized only for dwarves. The Judge should note if the PC receives a discount or increase in price during the Forge Encounter before giving out this cert.

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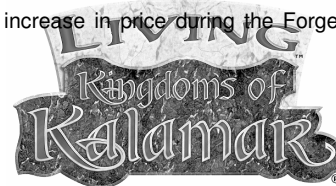
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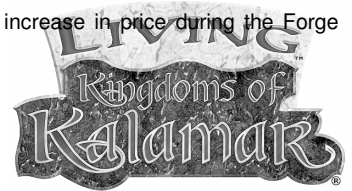
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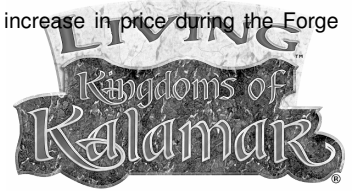
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You have visited the Forge of Ketta Asa in the town of Fidoka'omidu. She is willing to make a weapon or armor for you of masterwork quality from the following list. In addition, she is willing to use some of her special metals in forging your armor or weapon. You may purchase one of the below items from each list and circle it when it has been fully paid for. Check the box next to the Dwarven Steel notation if the selected weapon was made of this special metal. (Any of the weapons, except those that are Adamantine, may be made of Dwarven Steel.) If purchased during this adventure, the weapon or armor is ready by the end of the module. If not purchased during this adventure, the bearer of this cert must spend one NAA to make their purchase. Any weapon purchased provides a +1 circumstance bonus with the Ka'Asas people on Diplomacy Checks. Armor provides a +2 circumstance bonus to Diplomacy checks. These bonuses do not stack.

___ Special metal: Dwarven Steel (adds +1 to damage modifier of weapons and 500 gp to the cost)

Weapons:

Masterwork Longsword	315 gp
Adamantine Longsword	3,015 gp
Masterwork Throwing Axe	308 gp
Masterwork BattleAxe	310 gp
Masterwork Heavy Pick	308 gp
Masterwork Warhammer	312 gp
Masterwork Greataxe	320 gp
Masterwork Dwarven Waraxe	330 gp
Adamantine Dwarven Waraxe	3,030 gp
Masterwork Dwarven Urgosh	350 gp

Armor:

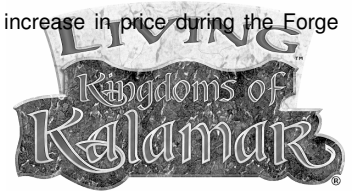
Masterwork Breastplate	350 gp
Mithral Breastplate	4,200 gp
Masterwork Half-Plate	750 gp
Masterwork Full Plate	1,650 gp
Mithral Full Plate	10,650 gp
Masterwork Dwarven Plate*	3,150 gp
(AC bonus +9, Max Dex Bonus +0)	
Armor Check Penalty -8, Arcane Spell	
Failure 45%, Weight 55 lbs)	
Adamantine Dwarven Plate*	18,000 gp

*Note – dwarven plate is sized only for dwarves. The Judge should note if the PC receives a discount or increase in price during the Forge Encounter before giving out this cert.

Value:

Charges: n/a

Tradable: yes



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The following "Living Kingdoms of Kalamar" character known as

has received during

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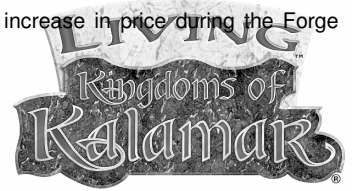
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