

Requirements:

Languages: Must speak one additional language besides Common

Region: Must be a resident of Verbobonc

Skills: Ride 1 rank

Time: 5 TU plus 1 TU per command rating (see below) spent patrolling.

Special: Must swear allegiance to the Viscount of Verbobonc and take an oath to enforce the Laws of the Viscounty.

MOUNTED BORDERERS

4TH COMPANY—"THE FOURTH"

[ENLISTED]

[MILITARY, NOBLE]

The Mounted Borderers are considered the most capable and resourceful soldiers the Viscounty has to offer. As the only military arm directly reporting to the Viscount, they are responsible for patrolling the frontiers of Verbobonc. The 4th is a relatively new company commissioned by the Viscount Langard in response to increased troubles to the south. Created mainly to provide a defense to the Viscount's central lands, the 4th also stands as a testament to the Viscount's determination to protect the Kron Hills. In the last few years, as a result of the troubles that necessitated its formation, the 4th has seen the highest turnover and highest loss of life of all the Mounted Borderer companies.

Benefits:

Uniform: Each Borderer is issued a uniform tabard to be worn during play in the Viscounty of Verbobonc

Command Headquarters: The headquarters for the 4th company is located in the city of DeChutes Ford and commanded by *Lord Rodeck Galens, Knight Captain*. Borderers may seek refuge at any Mounted Border garrison in Verbobonc. This provides free Standard Lifestyle for all Verbobonc regional play.

Promotions: Mounted Borderers are promoted through the use of Promotion and Influence Points. A minimum number of Promotion Points are required to gain promotion to the next rank. As a Borderer gains rank, they receive greater responsibility, and the TU requirements increases. Upon promotion, an enlisted Borderer must pay an additional amount of TU equal to their new Command Rating. The annual TU upkeep is equal to 5 plus the current Command Rating.

Mounted Borderer Promotion Track

Promotion Points	Rank	Base Attack Bonus	Skill Ranks in Ride	Command Rating
0	Trooper	+0	1	0
3-9	Trooper First Class	+1	2	1
10-19	Corporal	+2	5	2
20-29	Lance Corporal	+4	6	2
30-39	Sergeant	+5	7	3
40+	Master Sergeant	+7	9	4

One (1) Promotion Point is automatically earned for each round of Verbobonc regional adventures played by the character. Some adventures and events will provide additional opportunities for promotion.

All promotions and any promotion points earned or lost must be tracked on the Borderer Service Record form, which is contained in the Mounted Borderer supplement available on the Verbobonc website.

Company Assignment: Assignment to a company is made by the commanders and officers of the Mounted Borderers, with the approval of the Viscount. Once chosen, your company assignment may not be changed except by opportunities available through campaign play or by the express permission of the Verbobonc Triad

Agent of Justice: As the law-enforcement arm of the Viscount, the Mounted Borderers are trained to investigate crime, apprehend lawbreakers, and keep the peace. Mounted Borderers should familiarize themselves with the regional campaign document: *Laws of the Viscounty: A Guide to Justice in the Viscounty of Verbobonc*.

Tactics: Soldiers of the 4th Company holding the rank of Corporal or higher have access to the *Exercises of Arnd* limited feat (D319)

Military Presence: Mounted Borderers of the 1st company use a variety of skills to get the job done. Members receive a circumstance bonus equal to their command rating on the following skills:

- Bluff
- Diplomacy
- Gather Information
- Handle Animal
- Heal
- Intimidate
- Profession [Soldier]
- Ride

Quartermaster: Members of the 2nd Company have access to purchase the following equipment from the Fortress Hagthar commissary:

- Alchemist's arrow (A&EG)
- Brigandine Armor (A&EG)
- Bola (A&EG)
- Camouflage Kit (CV)
- Darkvision powder (A&EG)
- Fareye oil (CV)
- Farflame oil (A&EG)
- Flight arrow (A&EG)
- Greatspear (CW)
- Instant Rope (A&EG)
- Lamellar armor (A&EG)
- Portable Hut (FB)
- Quickflame (CV)
- Quicksilver (CV)
- Quiver Scabbard (A&EG)
- Rider's Shield (RS)
- Shield Sheath (RS)
- Signal torch (A&EG)
- Spinning Javelin (A&EG)
- Stonebreaker Acid (A&EG)

Mount Access: Members of the 4th Company are able to purchase superior mounts from the finest breeders of Verbobonc. These mounts are detailed in the Mounted Borderer supplement available on the Verbobonc website.



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This certificate certifies that

A character played by

Signature of Player

RPGA Number

Date

AR

Has fulfilled the requirements for membership in this Verbobonc regional metaorganization.

Membership must be renewed annually at the beginning of each calendar year. Please keep all previous certificates of membership together along with this one so an accurate account of your membership can be made in the event of an audit.

Signature of DM

RPGA Number

Date

This regional documentation has been issued by the Triad of the region of Verbobonc and must be turned over to them upon request. It may be revoked, altered, changed, or otherwise modified at any time by the Verbobonc Triad for any reason deemed necessary.