



Requirements:

Base Attack Bonus: +4

Languages: Must speak one additional language besides Common

Region: Must be a resident of Verbobonc

Skills: Ride 1 rank

Time: 5 TU plus 1 TU per command rating (see below) spent patrolling.

Special: Must be (or become) a resident of Verbobonc City; must swear allegiance to the Viscount of Verbobonc and take an oath to enforce the Laws of the Viscounty.

MOUNTED BORDERERS

1ST COMPANY—“THE HONOR GUARD OF GREYFIST”

[ENLISTED]

[MILITARY, NOBLE]

Mounted Borderers who have proved their courage, resourcefulness and honor while serving the Viscounty may be assigned to the honor guard of Castle Greyfist. For a Mounted Borderer, there is no higher honor. Other than knighthood. In joining they become part of the personal honor guards of Castle Greyfist. While this assignment does not always come with a promotion in rank, it will be accompanied by an increase in responsibility and duties.

Benefits:

Uniform: Each Borderer is issued a ceremonial honor guard uniform to be worn during play in the Viscounty of Verbobonc. This uniform must be maintained at a cost of 500 gp per year for cleaning and mending. Furthermore the Borderer may only bear and wear arms and armor of masterwork quality or better.

Command Headquarters: The headquarters for the 1st company is Castle Greyfist and is commanded by *Ryis el Lendree, Knight Commander*. Borderers may seek refuge at any Mounted Border garrison in Verbobonc. Being stationed at Castle Greyfist affords a Borderer a more comfortable way of life from the field. This provides free Adventurer Lifestyle [High] during any Verbobonc regional adventure.

Promotions: Mounted Borderers are promoted through the use of Promotion and Influence Points. A minimum number of Promotion Points are required to gain promotion to the next rank. As a Borderer gains rank, they receive greater responsibility, and the TU requirements increases. Upon promotion, an enlisted Borderer must pay an additional amount of TU equal to their new Command Rating. The annual TU upkeep is equal to 5 plus the current Command Rating.

Mounted Borderer Promotion Track

Promotion Points	Rank	Base Attack Bonus	Command Rating
3-9	Trooper First Class	+4	2
10-19	Corporal	+6	3
20-29	Lance Corporal	+8	3
30-39	Sergeant	+10	4
40+	Master Sergeant	+12	4

One (1) Promotion Point is automatically earned for each round of Verbobonc regional adventures played by the character. Some adventures and events will provide additional opportunities for promotion.

All promotions and any promotion points earned or lost must be tracked on the Borderer Service Record form, which is contained in the Mounted Borderer supplement available on the Verbobonc website.

Company Assignment: Assignment to a company is made by the commanders and officers of the Mounted Borderers, with the approval of the Viscount. Once chosen, your company assignment may not be changed except by opportunities available through campaign play or by the express permission of the Verbobonc Triad

Agent of Justice: As the law-enforcement arm of the Viscount, the Mounted Borderers are trained to investigate crime, apprehend lawbreakers, and keep the peace. Mounted Borderers should familiarize themselves with the regional campaign document: *Laws of the Viscounty: A Guide to Justice in the Viscounty of Verbobonc*.

Tactics: Soldiers of the 2nd company holding the rank of Corporal or higher have access to the *Tactical Soldier* prestige class (*Miniatures Handbook*)

Military Presence: Mounted Borderers of the 1st company use a variety of skills to get the job done. Members receive a circumstance bonus equal to their command rating on the following skills:

- Diplomacy
- Gather Information
- Listen
- Knowledge [Local - VTF]
- Knowledge [Nobility and Royalty]
- Perform [Weapon Drill]
- Spot

Reputation: The reputation of the 1st company proceeds its members. When dealing with citizens of the Viscounty, he or she may add his Command Rating to a single skill check from the following list:

- Diplomacy
- Gather Information
- Intimidate
- Sense Motive

Reputation may only be called upon once per Verbobonc regional adventure.

Quartermaster: Members of the 1st company may purchase the masterwork armor, arms and equipment that they have access to from the Player's Handbook and Complete books at a 20% discount.

Honor's Edge: Members of the 1st company holding the rank of Corporal or higher have access to the feat Heroic Destiny from the book Races of Destiny.



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This certificate certifies that

A character played by

Signature of Player

RPGA Number

Date

AR

Has fulfilled the requirements for membership in this Verbobonc regional metaorganization.

Membership must be renewed annually at the beginning of each calendar year. Please keep all previous certificates of membership together along with this one so an accurate account of your membership can be made in the event of an audit.

Signature of DM

RPGA Number

Date

This regional documentation has been issued by the Triad of the region of Verbobonc and must be turned over to them upon request. It may be revoked, altered, changed, or otherwise modified at any time by the Verbobonc Triad for any reason deemed necessary.