Living Greyhawk

This Certificate Certifies that

_____

Played by _____
Player RPGA #

Has completed

Griffon's Blood

A Regional Adventure set in Verbobonc

COST: 1 TU

PLAY NOTES: ❑ Leveled this adventure

Current Home Region: _____

592 CY ADVENTURE

LEVEL OF PLAY: *(circle one)*

APL 4
max XP 600; 486 gp

APL 6
max XP 900; 899 gp

APL 8
max XP 1,200; 1,269 gp

APL 10
max XP 1,500; 2,389 gp

TU Expenditure Notes

Other TUs Spent

TUs Remaining

Cross out effects not gained by this character.

Research Guide to the Nine Hells: This manual is found in the desk of the upper floor room of the hunting lodge. Only a single character can receive this spellbook per table. Please mark a line through the entry for the spellbook on adventure certificates not receiving the book. The book cannot be copied.

☛ **Wrath of Nature:** Druids not aiding the Manticore to escape or by standing by and allowing other to slay the beast, the druid suffers the Wrath of the Nature. The druid is unable to cast druidical spells and all Wilderness Lore checks have a -2 bonus. To remove this taint, the druid must spend 2 Time Units in service to Nature.

☛ **Characters that aid Swiftarrow and Yellow Feather** to escape their cages are able to purchase collars of resistance as presented in Masters of the Wild. (Frequency: Region)

☛ **Characters that stop the ritual** are able to purchase equerry's armor as presented in Masters of the Wild. (Frequency: Region)

☛ **Characters reporting the aftermath of the ritual** to the proper authorities are able to purchase vest of resistance as presented in Tome and Blood. (Frequency: Region)

Starting XP

XP Gained

XP Spent

New XP

/
Starting gp

/
Gp Gained

/
Gp Spent

/
End of Adventure gp

/
Bought/Sold Amounts

/
New Starting gp

Event_____ Date: _____

DM: _____
Signature RPGA #

Upkeep: ❑ none; ❑ Adventurers' Standard (12 gp x TU); ❑ Rich (50 gp x TU); ❑ Luxury (100 gp x TU).

Consumable Items:

Other Coin

scroll: spell lvl x caster lvl x 25 gp; **potion:** spell lvl x caster lvl x 50 gp; **wand charge:** spell lvl x caster lvl x 15 gp; **wondrous item:** market value. **arrow or bolt:** 5 cp normal, 7 gp masterwork, 1 gp silver, 40 gp +1, 160 gp +2, 360 gp +3, 640 gp +4, 1000 gp +5

ITEMS BOUGHT

Total

ITEMS SOLD

Total

EQUIPMENT LIST (list item and gp value)

Basic Equipment: _____

Signature Items

1. _____
2. _____
3. _____

Consumable Items

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