



This Record Certifies that

Played by _____
Player _____ RPGA # _____

Has Completed
Sneers of the Mind: Redux
A Regional Adventure
Set in Ket

Play Notes:

- Gained a level
- Lost a level
- Ability Drained _____
- Died
- Was raised/res'd
- Was reincarnated

Adventure Record#

593 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Home Region _____

Event: _____ Date: _____

DM: _____

Signature

RPGA #

APL 2
max 450 xp; 400 gp

APL 4
max 675 xp; 600 gp

APL 6
max 900 xp; 800 gp

APL 8
max 1,125 xp; 1,250 gp

Aliens! The sheer monstrosity and differing viewpoint has sunk into the character's subconscious thoughts more than they would care to admit. The character can henceforth take the Alienest prestige class.

At the beginning of the next three adventures the character must pass a Will Save [DC 15] or take a -2 Morale penalty to all saving throws as the bad dreams inherent to this change disturb them. This effect lasts the entire adventure and can not be removed.

I Level! The Air Archons and Graf of Molvar are very pleased. They provide access to the character to upgrade any ring of protection or cloak of resistance from +1 to +2 (one item only). This is a one-time use and available only in Ket Regional adventures. Cross it out when the used. The cost is the difference in price between the old and new items.

A Teacher: Sirqa offers to teach the character the basics of the feats Subdual Substitution (*Tome and Blood*) and Cooperative Spell (*Tome and Blood*). As a result, the character may take these feats at a later stage and is now considered to have access to them.

Silvertip: This light warhorse was infected by the grimly spores and managed to survive. After it was *cured* it has remained loyal. The horse has been strengthened by this experience. This horse may only be awarded to one person at a table and only if the horse was healed by the party with magical means and if the Thresher likes you. Silvertip may be taken as an animal companion as a 4th Level companion or otherwise treated as a regular CR 2 mount for any other character.

Silvertip: Large Animal; CR 2; 3d8+12 hp 36; Init +2 (Dex); Spd 60 ft; AC 19 (-1 size, +3 for Studded Leather Barding, +5 Natural, +2 Dexterity); 2 Atks +5 melee (1d4+4 [crit 20] [x2] hooves) and +0 melee (1d3+2 [crit 20] [x2] bite); BAB +2; Grapple +10; Space/Reach 10 ft./5 ft.; SA; None; SQ; Immune poison, Acid Resistance 2, Scent, Low Light Vision; AL N; SV Fort +7, Ref +5, Will +2; Str 18, Dex 14, Con 18, Int 2, Wis 13, Cha 6.

Skills and Feats: Listen +7, Spot +7; Endurance, Run.

Tricks: Attack, Attack Unnatural, Defend, Heel, Perform, Stay.

Possessions: Studded Leather Barding, tack.

Carrying capacity for Silvertip is 300 lbs for a light load.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

❖ *Potion of Cure Light Wounds* (Frequency: Adventure; 5th level caster; DMG)

APL 4 (all of APL 2 plus the following)

❖ *Wand of Web* (Frequency: Adventure; 3rd level caster; DMG)

APL 6 (all of APLs 2-4 plus the following)

❖ *Headband of Intellect +2* (Frequency: Adventure; DMG)

APL 8 (all of APLs 2-6 plus the following)

❖ *Cloak of Resistance +2* (Frequency: Adventure; DMG)

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Items Sold table with columns for item name, quantity, and value.

Total Value of Sold Items _____

Add 1/2 this value to your gp value

Items Bought

Items Bought table with columns for item name, quantity, and cost.

Total Cost of Bought Items _____

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL