

Living Greyhawk

This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed
SND7-02 – Obvious Suspect
A Regional Adventure
Set in the Kingdom of Sunndi



Play Notes:

- Gained a level
- Lost a level
- Ability Drained _____
- Died
- Was raised/res'd
- Was reincarnated

Home Region _____

Adventure Record#

597 CY
ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

☛ **Favor of Makarios:** By keeping the affair from the authorities you have earned Makarios' trust. In return he is willing to provide you with one of the following (chosen at the signing of the AR):

___ Arrange a positive recommendation for joining the Jade Mask or remove a disfavor with the Jade Mask.

___ Gain regional access to an upgrade of a weapon with the *merciful* enhancement.

___ Offer access to his network of contacts in Sunndi. By spending 5 gp and 1 hour you can gain the information/knowledge equal to a DC 25 Gather Information check or a DC 20 Knowledge (local: the Splintered Suns) check. This can be done 5 times: [] [] [] [] []

___ Regular favor for as of yet undetermined future use.

☛ **Makarios' Pit Fighters:** If you gained Makarios' favor, you automatically gain 1 notch as if you won a fight. In addition you gain for 1 calendar year a +4 circumstance bonus on your Perform checks made to earn money after a Sunndi regional at the Pit.

☛ **Gift of the Phoenix:** Disciples of the Phoenix gain regional access to *elixir of vision*, *elixir of truth*, *silversheen* and a *wand of detect evil*.

☛ **Disfavor of Makarios:** You are never allowed to enter the Pit unless disguised. If you are a member of the Pit Fighters you are kicked out immediately. In addition you gain a -4 circumstance penalty on Diplomacy and Gather Information check with NPCs from the Underworld while within Sunndi. The disfavor can be removed by spending any favor of Makarios, although he does not forget what you did.

☛ **Favor of Mayor Myrana:** This favor can be used as a regular favor (e.g. for knighthood or to remove punishment for a lesser crime in Sunndi). It can also be spend to gain one-time access to buy one of the following items from Pitchfield's City Watch vaults (normal market price must still be paid): *dimensional shackles*, *iron bands of binding*, *merciful* weapon enhancement, *rope of entanglement*, up to 10 screaming bolts, a *stone of alarm*, a *wand of hold person* or a *wand of web*.

☛ **Merciful Reputation:** You have gained a good reputation among the poor of Pitchfield as being merciful and generous. This might have consequences in future scenarios.

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

APL 2

❖ *Medal of gallantry* (Adventure; CV)

APL 4 (all of APL2 plus the following)

❖ *Hat of disguise* (Adventure; DMG)

❖ *Mithral heavy shield* (Adventure; DMG)

APL 8 (all of APLs 2-6 plus the following)

❖ *Wand of blur* (10 charges) (Adventure; CL 3; 900 gp; PHB)

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Lifestyle

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL