Living Greyhawk

This Record Certifies that

_____

Played by_____

Player   RPGA #

Has Completed
Trouble from Above
A Mini Adventure
Set in Sunndi

Play Notes:
- ❑ Gained a level
- ❑ Lost a level
- ❑ Ability Drained _____
- ❑ Died
- ❑ Was raised/res'd
- ❑ Was reincarnated

_____
_____
_____

Home Region_____

Event: _____ **Date:** _____

DM:_____

Signature   RPGA #

Adventure Record#

593 CY
ADVENTURE
LEVEL OF PLAY
(CIRCLE ONE)

APL 2
max 225XP; 200 gp

APL 4
max 340XP; 300 gp

APL 6
max 450XP; 400 gp

APL 8
max 565XP; 625 gp

APL 10
max 675XP; 1050 gp

☞ **Favour of the Caretakers**
For services rendered and diplomatically solving a potentially dangerous situation, the character has earned the favour of the Caretakers of the Mourning Tower.
This is considdered a favour with either the Temple of Moradin, Pelor, or Sehanine Moonbow.
Special uses for this favour may be disclosed later.

☞ **Dis**avour of the Caretakers
For letting a bad situation escalate beyond cotrol and endangering the pilgrims and guests of the Monastery, you have earned the disfavour of the Caretakers of the Mourning Tower.
This may influence future dealings with the Temple of Moradin, Pelor, or Sehanine Moonbow for you.

TU		GP
Starting TU		_Starting GP_

1 or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

ITEMS FOUND DURING THE ADVENTURE
Cross off all items **NOT** found

Lifestyle
- ❑ None
- ❑ Standard (12 gp x TU)
- ❑ Rich (50 gp x TU)
- ❑ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

GP
Starting GP

- GP
GP Spent

GP
Subtotal

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

Items Sold
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought
_____ _____
_____ _____
_____ _____
_____ _____

Total Cost of Bought Items

Subtract this value from your gp value

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL