



This Record Certifies that



Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated



Adventure Record#

592 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

Played by Player RPGA #

Has Completed
Blazing Banner
A Regional Adventure
Set in The Free State of Onnwal

Home Region

Event: Date:

DM: Signature RPGA #

APL 4

max 600 XP; 293 gp

APL 6

max 870 XP; 743 gp

APL 8

max 1,080 XP; 1,257 gp

Veneratios Agrias. The dwur Gelevas of Vergannin - a follower of Clangeddin and one of the finest smiths ever to walk the Dragonshead peninsula...

Appearance: Veneratios Agrias (Ancient Oeridian for "Honour of the Axe") is engraved with the lightning bolt of Heironeous on one side of the axe head...

Tome: The Murderous Flame. The cover of this tome appears to be made from burnt and boiled flesh. Inside it appears to be written in a harsh and feral tongue.

Favour of House Maldrenn or Faskel. This character has been granted one Regional Influence Point with House Maldrenn or Faskel. Delete as appropriate.

Favour of Duke Gellen or Baron Halrend. This character has been granted one Regional Influence Point with Duke Gellen or Baron Halrend. Delete as appropriate.

Tome: The Axe and the Pillar. A volume that details Azharadian's Pillar, a great stone large pillar erected by the Order on the site of Azharadian's death in the western Headlands...

Tome: The Virtues of the Ideal Warrior. A large derivative volume of collected interpretations on the Strictures of Azharadian. Each of these essays details a particular knight's views and interpretations on the legendary General's work...

Unvanquished Even In Death. For taking the Banner of Azharadian from Palim Destron, the last Glaive within the Bastion a part of his essence remains within you. You may use this essence once to push yourself to excel in combat.

The first time your hit point total is brought between 0 and -9, your body becomes charged with vigour, granting you a burst of reserve energy (PCs brought to -10 or fewer hit points die instantly). This manifests as a one-time +6 enhancement bonus to Constitution, which lasts for 10 rounds.

Cross this off the Adventure Record immediately after use.

TU Starting TU

1 OF 2 TU TU Cost

- TU Added TU Costs

TU REMAINING

XP Starting XP

- XP XP lost or spent

XP Subtotal

+ XP XP Gained

XP FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 4 and 6 (all of APL2 plus the following)
Veneratios Agrias (Adventure; 3,10 gp; see above).

Tome: The Murderous Flame (Adventure; 20 gp; weight 3 lbs.; see above).

Tome: The Axe and the Pillar (Adventure; 75 gp; weight 3 lbs.; see above).

Tome: The Virtues of the Ideal Warrior (Adventure; 50 gp; weight 3 lbs.; see above).

APL 8 (all of APLs 4-6 plus the following)
Veneratios Agrias (Adventure; 2,310 gp; see above).

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP Starting GP

- GP GP Spent

GP Subtotal

+ GP GP Gained

GP Subtotal

+ GP GP Gained

GP Subtotal

- GP GP Spent

GP Subtotal

GP FINAL GP TOTAL