



This Record Certifies that

Played

by

Player

RPGA #

Has Completed

In Deepest Oerth

A Regional Special Adventure Set in the Marchland of the Adri

Play Notes:

- Gained a level
Lost a level
Ability Drained

- Died
Was raised/res'd
Was reincarnated

Home Region



Adventure Record#

596 CY ADVENTURE LEVEL OF PLAY (CIRCLE ONE)

Event: Date:

DM: Signature RPGA #

APL 2

max 1,350xp; 1,350gp

APL 4

max 2,025xp; 1,950gp

APL 6

max 2,700xp; 2,700gp

APL 8

max 3,375xp; 3,900gp

APL 10

max 4,050xp; 6,900gp

Boccob's Blessing: You thwarted the plans of the Vecna Cultists and prevented the strengthening of Vecna. Therefore, the church of Boccob grants you a one-time access to a magical item of your choice (you can't buy an upgrade) from the DMG, up to a maximum gold value of 25,000 gp.

Favour of Garwin: You have earned the favour of Garwin by laying to rest his brother's body. Its effects will be determined in later adventures. (Only award this Favour if the PCs bury Garwin's brother; if not, cross it off.)

Wizardly Lore: You have found the spell book of the duergar wizard. It contains some useful spells: transmute rock to mud, Otiluke's resilient sphere, fist of stone (SC), slow, displacement, glitterdust, wall of stone, stony grasp (SC), lesser acid orb (SC). Market price 1550 gp*.

* Includes assay spell resistance (see next bar).

Rao's Gratitude: For recovering the stolen tome and defeating the Cult of Vecna, the church of Rao in Innspa grants you a one-time free use of each of the following spells. All spells are cast at CL 14th: break enchantment, restoration, heroes' feast, greater magic weapon

If you are a member of a MO of Rao, these two spells are also granted: remove curse, heal

A Strange Page Torn from a Book: You have found a strange book page. It is written in Infernal and seems to contain notes on business deals in cryptic short-hand. It holds a formulaic sentence that, if held and read aloud, works like a suggestion spell (CL 14th) with 8 charges left. This is considered a use-activated magic item. Only one PC may leave the table with this item. It needs to be bought immediately at the end of the adventure. Price 6720 gp.

Ancient Knowledge: The spell book of the duergar wizard contains an encrypted spell. By spending 1 TU, the PC can restore the following spell: assay spell resistance (SC).

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 2

- Duergar spell book (Adventure, see above)
Dust of tracelessness (Regional, DMG)
Elven thinblade (Regional, Races of the Wild)
Glamer'd armor upgrade (Regional, DMG)
Mithral heavy shield (Regional, DMG)
Spellsight spectacles (Adventure, Complete Adventurer)
Wand of magic missile (15 charges) (Regional, CL 5th, DMG, 1,125 gp)
Wand of silence (15 charges) (Regional, DMG, 1,350 gp)

APL 4 (all of APL2 plus the following)

- Vest of resistance +1 (Regional, Complete Arcane)
Wand of ice storm (5 charges) (Regional, DMG, 4,200 gp)

APL 6 (all of APLs 2-4 plus the following)

- Aroma of dreams (Regional, Complete Arcane)
Wand of ice storm (10 charges) (Regional, DMG, 5,625 gp)

APL 8 (all of APLs 2-6 plus the following)

- Merciful weapon upgrade (Regional, DMG)
+2 mithral heavy shield (Regional, DMG)
Staff of frost (5 charges) (Regional, DMG, 5,625 gp)

APL 10 (all of APLs 2-8 plus the following)

- Elf bane weapon upgrade (Regional, DMG)
Elemental bane weapon upgrade (Regional, DMG)
Staff of frost (10 charges) (Regional, DMG, 11,250 gp)
Strand of lesser prayer beads (Regional, DMG)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

TU Starting TU

6 TU TU Cost

- TU Added TU Costs

TU

GP Starting GP

FINAL XP TOTAL

FINAL GP TOTAL