



This Record Certifies that

Played by _____

Player

RPGA #

Has Completed
Der Lachende Weinberg
Set in The Principality of Innspa



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature

RPGA #



Adventure Record#

596 CY

ADVENTURE

LEVEL OF
PLAY

(CIRCLE ONE)

APL 2

max 225xp; 225gp

Disfavor of the Fey of Adri Forest: You have gained the disfavor of the fairie folk of the Adri Forest. Since fairies have a long life and, despite their flighty behavior, do not forgive easily, news about your inappropriate behavior is spreading throughout the Adri. This may have consequences in later adventures.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

As an interactive scenario, the following items are available for purchase:

- ❖ Anything in the PHB from table 7-3; 7-5, 7-6, and 7-8, except spells cast on you by an NPC.
- ❖ Any potion or oil from the DMG Table 7-17 with a market price of 750 gp or less.
- ❖ Any Scroll from the DMG Tables 7-23 & 7-24 with a market price of 750 gp or less.
- ❖ Any +1 weapon of a type listed on Table 7-5: Weapons (small & medium sized) in the PHB. (Composite bows are limited to a +4 Strength bonus).
- ❖ Any +1 armor or +1 shield (including barding) of a type listed on Table 7-6: Armor & Shields in the PHB.
- ❖ You may upgrade any standard masterwork weapon (ammunition in groups of 50), armor, or shield into a +1 version of that item. Purchase these by paying the difference between the masterwork market value and the +1 market value. You may only upgrade an item to +1 if the resulting item is still considered a standard item by the MIC rules.
- ❖ You may add alchemical silver to an existing steel weapon per the rules on page 284 in the DMG.
- ❖ You may purchase a normal, masterwork, or +1 weapon of a type listed on Table 7-5: Weapons in the PHB made of cold iron per the costs listed in the DMG, page 284.
- ❖ Ring of Protection +1
- ❖ Amulet of Natural Armor +1,
- ❖ Bracers of Armor +1,
- ❖ Cloak of Resistance +1
- ❖ Standard stat boost item +2

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL