Living Greyhawk

This Record Certifies that

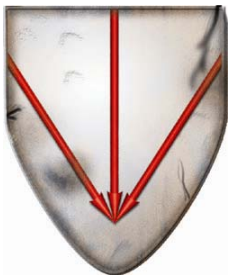
_____

Played by_____
Player RPGA #

Has Completed

YEO7-03 *Another Bride … Another Groom?*

A Regional Adventure
Set in the Yeomanry



Play Notes:
- ❑ *Gained a level*
- ❑ *Lost a level*
- ❑ *Ability Drained* _____
- ❑ *Died*
- ❑ *Was raised/res'd*
- ❑ *Was reincarnated*

_____
_____
_____
Home Region_____

Event: _____ **Date:** _____
DM: _____
Signature RPGA #

Adventure Record#

597 CY ADVENTURE LEVEL OF PLAY *(CIRCLE ONE)*

APL 2
max 450 xp; 450 gp

APL 4
max 675 xp; 650 gp

APL 6
max 900 xp; 900 gp

Cross out any game effects this character does not gain.

☛ **Favor of Stephon Kelven**: You have earned the favor of a very powerful man in the Yeomanry. He will aid you however he can. This favor counts as 2 Yeomanry Influence Points when used normally, and 4 when used for a political reward. Mark this favor as USED when the IPs are spent.

Spellbook I: You have recovered a spellbook with the following spells: 1st – *erase, expeditious retreat, mage armor, summon monster* I, *unseen servant*; 2nd – *mirror image, obscure object, spider climb*. *Weight*: 3 lbs.; *Price*: 550 gp.

Spellbook II: You have recovered a spellbook with the following spells: 1st – *chill touch, comprehend languages, expeditious retreat, hypnotism, lesser orb of acid* (*Spell Compendium*), *magic missile, silent image, sleep*; 2nd – *glitterdust, summon monster* II, *Tasha's hideous laughter, touch of idiocy*; 3rd – *deep slumber, protection from energy, secret page, shrink item*. *Weight*: 3 lbs.; *Price*: 1,400 gp.

☛ **Burglar!**: You were caught breaking into a private home in Loftwick. The result is (circle the appropriate result):

- Serve 15 additional TUs in a work gang and pay a fine of 150 gp.
- Stephon Kelven has spoken on your behalf. You will serve a reduced sentence of 5 additional TUs and pay a fine of 50 gp.
- Stephon Kelven has spoken significantly on your behalf. You will be released from jail with time served and pay a fine of 50 gp.

☛ **Murderer!**: You killed a Loftwick guardsman while he was simply trying to do his job. You will serve 100 additional TUs in a work gang and pay a fine of 2,000 gp. Additionally, the government is extremely unhappy with your unlawful behavior - if you are a member of the military or the Co7F, your membership is revoked, you immediately lose all benefits granted by them, and you may never again join either organization.

TU
Starting TU

1 or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE
*Cross off all items **NOT** found*

APL 2:
- ❖ *Fairy Button* (*Adventure; Complete Mage; Limit 3*)
- ❖ *Quaal's Feather Token, Bird* (*Adventure; Dungeon Master's Guide*)
- ❖ *Spellbook* I (*Adventure; See Above*)
- ❖ *Spellbook* II (*Adventure; See Above*)

APL 4 (all of APL 2 plus the following):
- ❖ *Pearl of Power, 1st Level Spell* (*Adventure; Dungeon Master's Guide*)

APL 6 (all of APLs 2, 4 plus the following):
- ❖ *Metamagic Rod, Enlarge, Lesser* (*Adventure; Dungeon Master's Guide; Limit 1*)
- ❖ *Panic Button, Meandering* (*Adventure; Complete Scoundrel; Limit 3*)

Lifestyle
- ❑ *None*
- ❑ *Standard (12 gp x TU)*
- ❑ *Rich (50 gp x TU)*
- ❑ *Luxury (100 gp x TU)*

Lifestyle Cost
Other Coin Spent
Total Coin Spent

Items Sold
Total Value of Sold Items
Add ½ this value to your gp value

Items Bought
Total Cost of Bought Items
Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL