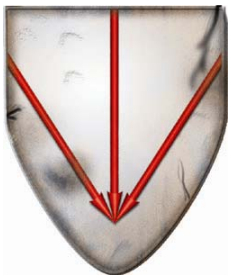
Living Greyhawk

This Record Certifies that

_____

Played by_____
Player RPGA #

Has Completed
YEO5-03 Break My Bones
A Regional Adventure
Set in the Yeomanry



Play Notes:
- ❑ Gained a level
- ❑ Lost a level
- ❑ Ability Drained _____
- ❑ Died
- ❑ Was raised/res'd
- ❑ Was reincarnated

_____
_____
_____
Home Region_____

Event: _____ **Date:** _____
DM: _____
Signature RPGA #

Adventure Record#

595 CY ADVENTURE LEVEL OF PLAY
(CIRCLE ONE)

APL 4
max 675 xp; 650 gp

APL 6
max 900 xp; 900 gp

APL 8
max 1,125 xp; 1,300 gp

APL 10
max 1,350 xp; 2,300 gp

APL 12
max 1,575 xp; 3,300 gp

Cross out any game effects this character does not gain.

Enmity of Della, the Rogue Queen of Monmurg: As a result of your impulsive actions, you have gained the hatred of Della, a medusa of considerable power. As a result, this PC suffers a -4 circumstance penalty to all Gather Information checks in the Yeomanry, due to Della and her contacts feeding you misinformation. Should Della be announced as deceased by the Yeomanry Triad, this penalty no longer applies.

Gnome Vale Green Gemstone: A gnome calling himself Clegin presented you with a well-cut, human's palm-sized gemstone colored green. Upon the face is etched a symbol of arcane magic signifying the school of transmutation; there is also a lingering aura of this magic upon the gemstone. If sold, it will fetch 50 gold pieces. You do not have to pay for this item. You may only possess one *Gnome Vale green gemstone*.

TU
Starting TU

1 or 2 TU
TU Cost

- TU
Added TU Costs

TU REMAINING

XP
Starting XP

- XP
XP lost or spent

XP
Subtotal

+ XP
XP Gained

XP
FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE
*Cross off all items **NOT** found*

APL 4 (all of the following):
- ❖ *Mithral Chain Shirt (Adventure; Dungeon Master's Guide)*
- ❖ *Wand of Lightning Bolt (CL 6th; Adventure; Dungeon Master's Guide)*

APL 6 (all of APL 4 plus the following):
- ❖ *+1 Mithral Chain Shirt (Adventure; Dungeon Master's Guide)*
- ❖ *Necklace of Fireballs, Type II (Adventure; Dungeon Master's Guide)*

APL 8 (all of APL 4, 6 plus the following):
- ❖ *Necklace of Fireballs, Type III (Adventure; Dungeon Master's Guide)*
- ❖ *Potion of Resist Energy (Fire) 30 (Adventure; Dungeon Master's Guide)*
- ❖ *Wand of Lightning Bolt (CL 10th; Adventure; Dungeon Master's Guide)*

APL 10 (all of APLs 4, 6, 8 plus the following):
- ❖ *+2 Mithral Chain Shirt (Adventure; Dungeon Master's Guide)*
- ❖ *Dagger of Venom (Adventure; Dungeon Master's Guide)*
- ❖ *Necklace of Fireballs, Type IV (Adventure; Dungeon Master's Guide)*
- ❖ *Ring of Energy Resistance, Minor - Electricity (Adventure; Dungeon Master's Guide)*

APL 12 (all of APLs 4, 6, 8, 10 plus the following):
- ❖ *Brooch of Shielding (Adventure; Dungeon Master's Guide)*
- ❖ *Necklace of Fireballs, Type V (Adventure; Dungeon Master's Guide)*
- ❖ *Pearl of Power, 1st level spell (Adventure; Dungeon Master's Guide)*
- ❖ *Potion of Barkskin +5 (Adventure; Dungeon Master's Guide)*
- ❖ *Slippers of Spider Climbing (Adventure; Dungeon Master's Guide)*
- ❖ *Wand of Dispel Magic (CL 10th; Adventure; Dungeon Master's Guide)*
- ❖ *Wand of Unholy Blight (CL 8th; Adventure; Dungeon Master's Guide)*

Lifestyle
- ❑ None
- ❑ Standard (12 gp x TU)
- ❑ Rich (50 gp x TU)
- ❑ Luxury (100 gp x TU)

Lifestyle Cost
Other Coin Spent
Total Coin Spent

Items Sold
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Value of Sold Items
Add ½ this value to your gp value

Items Bought
_____ _____
_____ _____
_____ _____
_____ _____
_____ _____
Total Cost of Bought Items
Subtract this value from your gp value

GP
Starting GP

- GP
GP Spent

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

+ GP
GP Gained

GP
Subtotal

- GP
GP Spent

GP
FINAL GP TOTAL