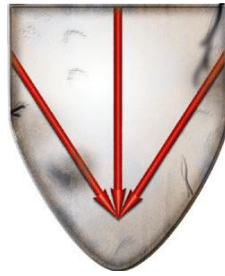




This Record Certifies that

Played by _____
Player RPGA #

Has Completed
Season of the Wolf
A Regional Adventure
Set in the Yeomanry



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____
Signature RPGA #



594 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

Cross out any game effects this character does not gain.

☛ Favor of the Shale Fens Fey

As a gift for respecting the customs of the Shale Fens Fey, this PC has gained their favor. This favor may be exchanged (mark it as USED) during any adventure set in the Yeomanry in return for access to acquire one of the following (and you may acquire it only once – if it dies, it is not replaced): satyr w/o pipes special cohort (CN, ECL 7th), nymph special cohort (CG, ECL 13th), grig w/o fiddle special cohort (NG, ECL 4th), pixie w/o dance special cohort (NG, ECL 5th), unicorn special cohort (CG, ECL 8th), pegasus special cohort (CG, ECL 6th), unicorn paladin unusual mount, pegasus paladin unusual mount, dire wolf paladin unusual mount, dire boar paladin unusual mount, dire wolverine paladin unusual mount, dire badger paladin unusual mount, dire weasel paladin unusual mount. See the DMG for rules on taking a special cohort or paladin unusual mount.

☛ Wrath of the Shale Fens Fey

Because of your disrespect for the Way of Nature and the territory of the fey, your name has been cursed by the fey. All fey with whom you interact have their starting attitude towards you moved one step less friendly as per Diplomacy in the PH. Also, any animal you interact with will become more difficult to teach and control. This PC has a -2 circumstance penalty to all Handle Animal checks he makes, until this wrath has been dealt with.

☛ Curse of Lycanthropy - Werewolf

Any humanoid or giant hit by a natural lycanthrope's bite attack in animal or hybrid form must succeed on a DC 15 Fortitude save or contract lycanthropy. If the victim's size is not within one size category of the lycanthrope, the victim cannot contract lycanthropy from that lycanthrope. Afflicted lycanthropes cannot pass on the curse of lycanthropy. See the LGCS for details on how to deal with lycanthropy.

☛ Favor of Malethane Trianius

You have gained the favor of Malethane Trianius. You may exchange this favor (marking it as USED) during any adventure set in the Yeomanry to gain access (Frequency: Adventure) to purchase one, and only one, of the following bow upgrades from Malethane: +2 enchantment bonus, *bane* (giant) weapon special ability, *shock* weapon special ability, *thundering* weapon special ability, *distance* weapon special ability, *knockback* weapon special ability (CW). In addition, the bow upgrade will feature the words "In Gratitude" prominently in Elven; this grants the user a +1 circumstance bonus to Diplomacy and Bluff checks when dealing with Yeomanry elves.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 2:

- ❖ Potions of Greater Magic Fang +3 (Adventure, DMG)
- ❖ Universal Solvent (Adventure, DMG)

APL 4 (APL 2 Items plus):

- ❖ Dust of Dryness (Adventure, DMG)
- ❖ Elemental Gem - Earth (Adventure, DMG)
- ❖ Pearl of Power – 1st level spell (Adventure, DMG)
- ❖ Potions of Barkskin +4 (Adventure, DMG)

APL 6 (APL 2, 4 Items plus):

- ❖ Dragonhide Scale Mail (Adventure, DMG)
- ❖ Mithral Breastplate (Adventure, DMG)
- ❖ Quaal's Feather Token - Bird (Adventure, DMG)
- ❖ Quaal's Feather Token - Tree (Adventure, DMG)

APL 8 (APL 2, 4, 6 Items plus):

- ❖ +1 Silent Moves Studded Leather (Adventure, DMG)
- ❖ Dragonhide Breastplate (Adventure, DMG)

APL 10 (APL 2, 4, 6, 8 Items plus):

- ❖ +1 Wild Dragonhide Breastplate (Adventure, DMG)
- ❖ Chime of Opening (Adventure, DMG)
- ❖ Murlynd's Spoon (Adventure, DMG)

APL 12 (APL 2, 4, 6, 8, 10 Items plus):

- ❖ +1 Bane (Animal, Fey) Greataxe (Adventure, DMG)
- ❖ Elixir of Truth (Adventure, DMG)
- ❖ Gloves of Dexterity +4 (Adventure, DMG)
- ❖ Gloves of Swimming and Climbing (Adventure, DMG)
- ❖ Lesser Bracers of Archery (Adventure, DMG)
- ❖ Periapt of Wisdom +4 (Adventure, DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 OF 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL